

# The Society for Creative Anachronism

A.S. LVIII



Dedicated to our friends

雪鷹

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# LEGALS

## Bullying Policy

**THE SCA PROHIBITS HARASSMENT AND BULLYING OF ALL INDIVIDUALS AND GROUPS.** Participants engaging in this behavior are subject to appropriate sanctions. If you are subjected to harassment, bullying, or retaliation, or if you become aware of anyone being harassed or bullied, contact a seneschal, President of the SCA, or your Kingdom's Board Ombusman.

## Art

Cover art for the Event Guide was drawn by Albert Huang, (Kinsman Xuei Ying)

## Statement of Ownership

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**Saturday, August 6**

Training		shots: as needed
Opening Ceremonies	12:00 noon	1 shot

**Sunday, August 7**

Rolling Party

**Monday, August 8**

Armored Town Battle - Timed	10:00 am	2 shots
Pirate Battle - Timed/Last Man	2:00 pm	4 shots

**Tuesday, August 9**

Armored Woods Battle - Timed	10:00 am	2 shots
Rapier Woods Battle - Timed	2:00 pm	2 shots

**Wednesday, August 10**

None Planned

**Thursday, August 11**

Armored Bridge Battle - Last Man	10:00 am	10 shots
Rapier Town Battle – Timed	2:00 pm	

# A Royal Welcome

“Pennsic is still the most magical place in the world. We are not playing at being there.

We are there. I swear that when the thunder rumbles and the lightning creases the sky, one can feel the Old Gods come to view our battles.” – Master Feral von Halstern

Welcome to Pennsic 50. It is Our great privilege to be a part of this wonderful anniversary celebration.

With joy and excitement, We greet the coming weeks and the opportunity to reconnect with old friends as well as forge new relationships. We look forward to seeing you all on the battlefields and in classes, in the dance hall and around the campfire, on the range or the list, or just meandering through the marketplace.

Putting so many wonderful and varied activities in the magical place we call Pennsic takes countless hours from staff and volunteers. Those who contribute to this effort have Our deep gratitude. Please consider giving of your time in whatever manner you see fit, be it at Troll or the Watch, or just helping a neighbor to set up or carry their new goods back to camp. It is only with a collective effort that our dream continues moving forward.

The 50th Pennsic War will begin with Opening Ceremonies on Saturday evening. As we face Our friends of the Midrealm in fierce competition, please join us in thanking Our hosts of Sylvan Æthelmearc. With the combined efforts of all of Our populace, I am certain that it will be a week of fun, spirited competition and epic word fame. Let us all remember that we are one family, regardless of Kingdom.

Fight well. Shop fiercely. Make great art. Hone your aim. Above all, enjoy yourselves and the spirit of celebration that surrounds one-half century of this unique event.

In Service to the Dream,

Brennan Ardri and Caoilfhionn Ardrigan

Unto the Populace of the Known World, Greetings from Andreas and Kallista, King and Queen of Sylvan Æthelmearc,

We extend to you a heartfelt welcome to our Sylvan lands as we gather for the 50th Great Pennsic War. This is indeed a historic milestone for Pennsic as well as the Society as we emerge from the dark years of the pandemic. Many gracious folk have been working tirelessly to ensure that as our cousins from the East Kingdom and Midrealm come to clash on our venerated fields, we will embrace the time-honored tradition of competing as annual enemies and eternal friends. It is our hope that everyone, whether you've been to many Pennsics or if this is your first, that you have an opportunity to do the things you love or even find new joy or inspiration. Please remember to take care of yourselves and those around you. Treasure the time spent with old friends and look for opportunities to make new ones.

In Service To The Dream,

King Andreas and Queen Kallista



Greetings to all,

We, King Louis and Queen Sadb of the Midrealm, extend a heartfelt welcome to each of you on this momentous occasion, Pennsic 50! As We stand here today, We are filled with excitement and anticipation, knowing this gathering will be a celebration like no other. We have spared no effort in collaboration with the Royalty of the Known World and the exceptional Pennsic Staff to ensure that your experience is nothing short of extraordinary.

For those who have joined Us before, We hope that this Pennsic surpasses all your previous ones, becoming an indelible memory in your hearts. And to those attending for the first time, We extend Our warmest embrace, welcoming you to Our beloved home away from home.

Pennsic 50 brings with it an abundance of activities, battles, and camaraderie that define our Society. We invite you to immerse yourself in the spirit of this grand event and partake in the numerous activities available - classes, entertainment, parties and celebrations, armored and rapier combat, Archery and Thrown Weapons and A&S. Our commitment is to ensure all battles are fair, fun and safe for everyone.

Amidst the excitement of the battles and the merriment, let us not forget the true essence of our Society—the virtues we hold dear. As you engage with fellow members, remember to embody courtesy, kindness, and love in your every interaction. For it is through these virtues that we build a stronger, more vibrant community—a community that extends far beyond the boundaries of Pennsic.

As we embark on this extraordinary Pennsic together, may the spirit of chivalry guide our actions, the fires of creativity inspire our endeavors, and the love for our shared traditions unite us as one. Our hope is that each and every one of you finds immense joy, camaraderie, and personal fulfillment during this grand event.

In Service to the Dream,

King Louis and Queen Sadb of the Midrealm



***"Annual Enemies, Eternal Friends"***

# PENNSIC XLIX STAFF

## Mayor of Pennsic 50 – Baron Manuel de La Rosa y Botella de Mirguela (OP)

### War Administration

**Executive Assistant to Mayor** – Duchess Rusti  
**Royal Liaison** – Duchess Thorkatla Herjofsdottir (OL, OP)  
**Emergency Deputy Mayor** – Baron Tree of the Forest (OP)  
**Morale Officer** – Baroness Creatura Christi of Oaks  
**War Herald** – Signora Beatrice Domenica della Campana  
**Special Projects Coordinator Pennsic 50** – Duchess Elizabeth von Kulmbach (OL, OP)  
**Young Adult Internship Program Coordinator** – Lady Nasira al-Zarqa bint Ivaz  
**Mayor for Pennsic 51** – Baron Estgar æt Hrofeceastre (OL, OP, KSCA)

### Bureau of Finance

**Pennsic Exchequer** – Boiarynia Katalena Ivaniaia zhena Shishova (OP)  
**Deputy Exchequer** – The Honorable Lady Alays de la Salle  
**Quartermaster** – The Honorable Lord Torin Ironbow  
**Chief Purser** – Lady Sandy of the Horde  
**Senior Forager** – Baroness Kathryne Sommerfeldt  
**Clerk of the Pells** – Mistress Rowena of Avalon (OL, OP)

### Cultural Affairs

**Deputy Mayor** – Dame Helena Sibylla (OP)  
**Assistant Deputy Mayor** – Baroness Katerina McGilledoroughe  
**Arts & Sciences Display Coordinator** – Lady Adele Lochlane  
**Deputy Arts & Sciences Display Coordinator** – Mistress Beatriz Aluares de la Oya (OL)  
**Great Hall & Runestone Field Scheduler** – Baroness Hannah Schreiber (OL, OP)  
**Family Point Coordinator** – Mestresse Leonete D'Angely  
**Deputy Family Point Coordinator** – Viscountess Sefa Hrafnisdottir (OP)  
**Family Point Assistant Coordinators** – Lady Arnora Ketilsdottir  
**Family Point Assistant Coordinators** – Lady Martha bean ui Bradaigh  
**Family Point Assistant Coordinators** – Lord Draven Hastings  
**Family Point Assistant Coordinators** – Lord Dyrkye Hastings  
**Family Point Assistant Coordinators** – Wynflaed æt Hamtunscir  
**Family Activities Evening Coordinator** – Lady Cecily Graham de Inveresk  
**Bardic Symposium Provost** – Master Cerian Cantwr  
**Assistant Bardic Symposium Provost** – Mistress Aibhilin inghean Daibhidh  
**Bardic Track Coordinator** – Abigail Whitslow  
**Dean of the Pennsic School of European Dance** – Master Gregory Blount  
**Deputy Dean of the Pennsic School of European Dance** – Lady Sonya Flicker  
**Music Coordinator** – Master Avatar of Catsprey  
**Dean of the School of Middle Eastern Arts** – Mistress Kis Maria (Mika)  
**Dean of the School of Games** – Lord Aldred æt Acum  
**Dean of the College of Performing Arts** – Lady Scholastica Joycors  
**Assistant Dean of Performing Arts** – Mistress Tyzes “Zsof” Sofia  
**House Manager** – Lady Avelina del Dolce  
**Assistant House Manager** – Lady Mephare  
**Music Coordinator** – Arianna Morgan  
**Known World Choir Director** – THL Siri Toivosdotter  
**Chorus Pennsic Director** – Mistress Arianna Morgan  
**Youth Choir Director** – Lady Cynthia Anne of Silver Lakes  
**Children's Choir Director** – Lady Pia Malatesta d’Rimini  
**Children's Choir Director** – Lady Tangwystl verch Gruffydd  
**Youth Instrumental Consort Director** – Lord Dunstan Stonehill  
**Youth Orchestra Director** – Lady Cynthia Anne of Silver Lakes  
**Known World Players Coordinator** – Lord Tomas Wormwood  
**Known World Players Readers Theater Director** – Lady Maire ní Sheaghda (Mary Ann)  
**Known World Players Coordinator** – Lord Tomas Wormwood  
**Theatre Arts Coordinators** – THL Cael O’Conaill  
**Youth Track Coordinator** – Dame SæhildR barngóðR  
**Youth University Coordinator** – Lady Maerwynn of Biedcanforda  
**Media Coordinator** – THL Jolicia atte Northelyfe

### Pennsic University

**Pennsic University Chancellor** – Mistress Ciara MacRobbie (OP)  
**Registrar (Class Scheduler)** – Mistress Gwynnyd of York (OP)  
**Deputy Registrar** – Mistress Angharad Ferch Tangwystl (OP)  
**University (A&S) Point Coordinator** – Baroness Gina Dragoni  
**Pennsic University "Thing" User Support** – Mistress Artemisia Lacebrayder  
**Pennsic University "Thing" Development Lead** – Lord John Cholemodeley

## Event Resources

**Deputy Mayor** – Baroness Celestia Vianello (Called Penguin)  
**At-Event Disability Services Coordinator** – Caelfind of the Shannon  
**Pre-Event Disability Services Coordinator** – Baroness Isabeau Du Valle  
**Service Animal Liaison** – Drucilla Ailleth  
**Service Animal Liaison Co-Coordinator & Translator** – Matilde  
**Heralds' Point Coordinator** – Dame Juliana de Luna  
**Deputy Coordinator** – Master Kryss Kostarev (OP)  
**Newcomers' Point Coordinator** – Baroness Margaret Lad (OP)  
**Deputy Newcomers' Point Coordinator** – Lady Brit Taillyell  
**Head of Troll (Check-In)** – Dame Hróðný Rognvaldsdóttir  
**Assistant Tollner** – Maistreas Maggie O'Donnell  
**Volunteer Point Coordinator** – Baroness Isabeau Du Valle

## Event Safety

**Deputy Mayor** – Sir Edmund Dracatorr, Viscount  
**Watch Commander** – Tommaso Valeriano (OP)  
**Training and Logistics** – Baroness Rhiannon of Ravenglass  
**Event Safety Scheduling** – Baroness Amarie de St Denis (OP)  
**Parking Enforcement** – Baroness Emmalie the Faire  
**Parking Staff** – Lady Osa the Archer  
**Parking Staff** – Lady Astrid del Greenwode

## Information Services

**Deputy Mayor** – Baroness Brise Sanguin (OP)  
**Event Guide Editor** – Miester Otto von Schwyz  
**Information Point / Lost & Found** – Lord Finar of the Salt Bluff  
**Media Liaison** – Baron Arias Beltran del Valle  
**Archive Clerk** – Countess Joleicia of Litchfield (OL)  
**Archive Clerk** – Master Nezkha Kiriena Petrova (OP)  
**Website** – Lord Randver Kveld-Ulfr

## Martial Activities

**Deputy Mayor** – Baron Brisi Thorgrimsson  
**Master Artificer** – THL Guillaume le Breton  
**Master Scheduler** – Master Maximilian der Zauberer  
**Archery Clerk** – Casimir Sarkastyczny  
**Archery Coordinator** – Aloysius Sartore  
**Captayne General of Artillery** – Baroness Kathryn Ramsey  
**Rapier Coordinator** – Maestra Mirabi Sitt Al-Sirr  
**Rapier Tourney Scheduler** – Master Maximilian der Zauberer  
**Thrown Weapons Coordinator** – Dame Dealla Cohen  
**Water Point Coordinator** – Magdalena Txoperena  
**Woods Battle Coordinator** – Duke Sir Vissevald Selkirksson  
**Youth Combat Coordinator** – THL Elkaterine tin Elliniki  
**Youth Combat Marshal in Charge** – Mistress Eikaterine tin Elliniki of Anglespur  
**Youth Combat MoL** – Mistress Judith the Confused

## Technical Services

**Deputy Mayor** – Master Magnus de Londres (OP)  
**Line Painter** – Duchess Dagmar Halvdan & Sidekick  
**Electrical** – Lady Aennlin Ulrich  
**Onderhoudsman** – Baron Oscar Georijz Goriszoon (OP)  
**Beautification** – Baroness Tysha z Kievá (OP)  
**Road Signs** – Baron Estgar æt Hrofeceastre (OL, OP, KSCA)  
**Communications (Radio)** – Master Aaron the Arrowsmith (OP)  
**Communications (IT)** – Lady Anna Listakona

## Transportation

**Deputy Mayor** – Baron Morgan de'Ath (OP)  
**Motorpool** – Baron John Von der Velde (OP)  
**Bus Liason** – Adelize Argenti (OP)

## Zoning and Planning (Land)

**Deputy Mayor** – Syr Gunther Kegslayer  
**Assistant Deputy Mayor** – Baron G. Emerson True  
**Zoning & Planning Secretary** – Lady Marit Rase  
**Database Support** – Athro Rhys ab Ismael (OP)  
**Land Office Department Head (On-Site)** – Lady Tananda Densmore  
**Maps Department Head** – Baroness Kelda Jurgenstochtir, OP  
**Singles Camping Department Head** – Lady Mordona Mayfel  
**Hospitality** – Mistress Constance Waite  
**Hospitality** – Sir Tarl Shadowraven  
**Hospitality** – Lord Edward of Freehold  
**Hospitality** – Lady Maggie Rue  
**Hospitality** – Kathleen Wood

## FROM THE MAYOR OF PENNSIC 50

Welcome to PENNSIC 50! This has been a long time coming (well ... 50 years I suppose to be exact) and the staff and I have been looking forward to this for the last year. It's our goal to provide you all with a venue that could be the best Pennsic ever. I say could because it's really not just up to us. It's all about you as the attendees. If you arrive with a positive attitude, roll up your sleeves and make your camps the best ever, make everything you do the most fun, and truly appreciate the all the wonderful people you interact with then this will be the best ever.



This society was built on courtesy and the ideals of chivalry so exercise patience when something doesn't go perfectly and you'll be able to appreciate all the things that do. Remember the rules are meant to keep you safe and to provide an event that everyone can enjoy. It's not about you or me. It's about US!

If you have a problem and there is some way myself or my staff can help we will try so don't be shy. Info point is staffed to answer questions and there are plenty of opportunities to volunteer to help as well so if you have a couple spare hours stop by the watch or troll or maybe one of the points and see if there's an opportunity.

Enjoy the event, be safe, and welcome home.

Baron Manuel de La Rosa y Botella de Mirguela (OP)

Mayor, Pennsic 50



### **PENNSIC WAR CODIFIED RULES AND SITE POLICIES**

The Pennsic War will run from 9 AM on Friday July 28, 2023, to Noon, Sunday August 13, 2023, when all attendees must be off site, during that time all Site Rules, Site Policies, and Division and Department rules of the Pennsic War are in effect. Please note that all people in attendance at Pennsic War are expected to respect and abide by the rules and policies of Cooper's Lake Campground, The Pennsic Event Staff, and the Governing Documents of the Society for Creative Anachronism, Inc., and the Laws of the Commonwealth of Pennsylvania and the USA. Anyone who chooses to ignore these regulations may be subject to appropriate sanctions. Contained below are the general site rules and policies of the Pennsic War, however: additional policies specific to Martial Activities, are also in effect and delineated under separate announcements and postings.

1. There shall be no firearms, fireworks, airborne lanterns (including Japanese Lanterns), or chemical weapons of any kind permitted at Pennsic. No fire performing in public spaces.
2. There shall be no cutting of trees, branches, shrubs, or other foliage for any reason, including, but not limited to, use as firewood.
3. Do not alter, remove, or damage any campground fencing for any reason. This includes temporary fencing erected for parking or traffic control. This shall include caution tape markings.
4. Do not use the sinks in the bathhouses for any purposes other than those for which they are intended; prohibited uses include but are not limited to: the washing of dishes, utensils and/or clothing, as well as bathing.
5. Pets are not permitted at the Pennsic War. Trained Service Animals as defined in *The Americans with Disability Act of 1990 (as amended)* Title III, § 36.104: and guide and support animals as defined by the Pennsylvania Human Relations Act (PHRA) of 1955 (as amended) section 5.i.1, and otherwise defined within the PHRA and its explanatory documents are welcome. For more detailed information, please see the Disability Services policies.
6. Absolutely no horses are permitted on site.
7. Absolutely no boats are permitted on the lake.



8. There is a 5 MPH/8 KPH speed limit for all roads within the campground. Use special caution in congested areas. The posted limits may be too fast for local conditions.
9. No martial activities of any kind shall be permitted outside of the proper, designated areas. This includes, but is not limited to: siege weapons, youth combat weapons, thrown weapons, rapier, archery, armored heavy combat and/or modern martial arts
10. No power earth moving equipment may be employed without advance written permission of Cooper's Lake Campground management. This includes but is not limited to: power augers and bobcats. Also prohibited are tools such as: gas generators, gas lawn mowers, gas weed eaters, and chainsaws. There will be no exceptions.
11. If you have brought any single water receptacle with a capacity of 100 gallons or more, you may not fill it from the Cooper's Lake water supply, nor may you drain it here.
12. **No structure may be taller than 16 feet.** Construction projects shall be defined as any non-tent structures, including but not limited to gates, towers, houses, scaffolding, etc.

APPROPRIATE PENNSIC WAR STAFF AND COOPER'S LAKE CAMPGROUND MANAGEMENT RESERVE THE ABSOLUTE RIGHT TO ORDER ANY CONSTRUCTION PROJECT BE DISMANTLED.

13. NO bicycles, personal golf carts, rollerblades, skateboards, mopeds, scooters, hover boards, tricycles, unicycles, or trail bikes will be permitted. ECVs and electric wheelchairs are permitted, however they are required to adhere to the posted speed limits in the campground. In addition, no trailer may be attached to any ECV or electric wheelchair in any manner. Capacity of these units shall be restricted to one person per unit.
14. NO trenches or wastewater pits may be dug deeper than 3 feet. All pits must be filled in prior to leaving the event. **NOTE:** There is **NO DIGGING** of any sort to be undertaken in blocks: W02, W03, E06, & E10 without explicit permission granted by the War Office. In the lower 1/2 of W07 no stakes or digging deeper than 12 inches may occur.
15. Public address systems may not be used after 10pm. All Amplifying systems that can be heard outside of a camp must get approval from the Mayor's Office before being used.
16. Do not post any notices/announcements in or on any portable toilet (Porto-san) or any other Campground facility.
17. You may not plug electrical or electronic devices into any outlet in any Cooper's Lake Campground building or Pennsic War facility.
18. The use of *Drones, Deer cams, static optical devices, dash cams and any and all surveillance devices* is strictly prohibited on any Cooper's Lake Farms, Inc. property.
19. Any person who tampers with, moves, destroys or vandalizes any facility or property of the Pennsic War or Cooper's Lake Campground, without the express permission of staff members of Cooper's Lake Campground or Pennsic War who are authorized to grant said permission, will be subject to possible immediate ejection from the event, along with any person who might harbor or abet them in said violations. These properties and facilities include but are not limited to: Road Signs; A&S tents; Golf Carts; the Barn; the Great Hall; Bath Houses; Battlefield Set-ups; Tables, Chairs, Benches and Picnic Tables used by Pennsic War; and any other item that non-staff members are not entitled to use.

## TROLL POLICIES

What you need to check in:

1. **A GOVERNMENT-ISSUED PHOTO ID** which has your photo, name and birth date on it will be required. Most drivers' licenses meet these criteria, as do most government-issued ID cards. If yours does not, please have a secondary form that we can check against your primary one (for example, a work/building pass with your name and picture on it, and a government-issued ID with your name and birth date on it)
2. **Proof of membership** if you wish to take advantage of the discount. Any Milpitas-issued item with your name, membership number, and expiration date on it will do. Mailing labels, such as the ones on your Kingdom newsletter or the TI, have all the pertinent data. Fighters' authorization cards are NOT acceptable as proof of membership.
3. **Sufficient cash or credit card to cover the cost of your entry (CHECKS, MONEY ORDERS AND TRAVELER'S CHECKS WILL NOT BE ACCEPTED).** If you are pre-registered, additional fees may be required. As always, **personal checks will NOT be accepted.** Refunds will not be granted after you have passed through troll and received your medallion. **COINS WILL NOT BE ACCEPTED AT TROLL.**
4. If you arrive with a minor who is not your own child, you must be at least 21 years of age and present at Troll the following for EACH minor child for whom you are responsible:
  - a. An original (no photocopies or scans will be accepted) SCA "*Minor Waiver & Consent to Travel/Medical Authorization Form*" (often referred to as the "Florida Form") – fully completed by the minor child's parent/legal guardian and duly notarized on both the top and bottom halves of said document for EACH minor child.
  - b. The required paperwork is found on the SCA Web Page at: <https://www.sca.org/wp-content/uploads/2019/12/chldwaiv.pdf>
  - c. You will be required to sign a waiver in the child's name before admittance.
  - d. Upon completion of this process, YOU will be considered the **notarized guardian** of said minor(s) for the duration of the Pennsic War.

- e. Lying on these waivers constitutes fraud and will result in your family's expulsion from the campground.
5. **A parent, or legal guardian, or notarized guardian must remain at the War for as long as the minor remains on site. No minor may be left unattended at the site.** Emancipated minors must show legal proof of emancipation, in addition to the ID mentioned in section 1.
6. Other important check-in details:
  - Please note that there are no single day admission rates for visitors. This includes family, friends and clergy. Everyone attending Pennsic shall pay the full requisite fee from the date of their arrival until the end of the War regardless of when they arrive, depart, or how long they stay. **THERE ARE NO EXCEPTIONS TO THIS RULE.**
  - If you are getting a ride from someone who is not staying, they are not allowed to enter the campground without an escort, and we are always short of those. So plan on an extra delay while we try to find a volunteer to act in that role. Escorts are there for dropping off and unloading only (not for assisting in setting up camp or socializing), and will be escorted off site immediately afterwards.
  - We cannot transfer pre-registrations to another person. If you are unable to attend Pennsic and are already pre-registered, you need to request a full refund from Cooper's (see Coopers Lake website for deadlines)
  - We WILL NOT give out personal information at gate. This includes confirming if someone is on site and where they are camped. This is a privacy issue; please respect it.
7. Each visitor to the War shall be issued a medallion at the Troll Booth when they arrive. This medallion is your personal receipt and access pass into the War. Each medallion issued is designated to a particular individual; the medallions are not transferable. All visitors attending the War shall always wear their medallions and shall produce their medallions for Cooper's Lake and Appropriate Pennsic War Staff members upon request.

*Please ensure that you take your medallion with you when you leave your campsite for any reason. Please note that when traveling between some sections of the campground, including the battlefield, you will be asked to show your medallion. Anyone attempting to re-enter without a medallion will have to go through the Troll Booth process again and pay the appropriate fees.*

Enter the site only through the designated entry/re-entry areas. Do not cross or remove fences to enter or re-enter the site. Anyone attempting to enter or re-enter the Campground without a medallion, either by crossing or removing fences and/or by transferring medallions shall be evicted from the site without refund.

### **SPECIAL GAS LINE - RESTRICTIONS**

1. Additional fire pit restrictions in blocks E11, E18, E20, E24, W02, W03, AND W21, must be observed due to an underground high-pressure natural gas line that runs through those areas.
2. No fire pits or ground fires are to be placed within the 50 feet of the Right-of-Way of the gas line. Violation of this rule may cause the gas company to exercise their right to demand that no camping of any type be allowed in this area. Violations of this rule will not be tolerated.
3. The center of the gas line will be marked with a dotted white painted line. Dotted white lines will mark the 25 feet on each side of the centerline. Tents are allowed if stakes are less than 3 feet in length.
4. No tents or other structures are to be placed within 10 feet of any gas company marker or vent. Markers and vents must be accessible from the nearest road at all times. A blue painted circle will mark markers and vents. **NOTHING** is to be placed within this circle.

### **GARBAGE DISPOSAL AND RECYCLING**

There are dumpsters located throughout the campground. These dumpsters are the only proper location for the disposal of garbage and/or refuse. Prior to departing Pennsic, stack raw wood materials (plywood, 2x4's, etc.) next to the road nearest to your camp. Wood should not be placed in or next to the dumpsters. Because of safety factors, **DO NOT** remove anything from the dumpster/dumpster area. Under no circumstances may garbage or refuse be burned.

Please be sure to remove all personal property from the site by **NOON** on the final **SUNDAY** of Pennsic. **Anything found after that time shall be considered abandoned property and may be disposed of by the event staff and/or Cooper's Lake Management.** Do not leave any large items (furniture, mattresses, old tents, etc.) in your encampment when departing, even if you intend to abandon them. Each individual is solely responsible for removing all such large items from the campground; the rubbish service employed by Cooper's Lake Campground will not remove such large items on your behalf. Cooper's Lake Campground recycles. Please take all recycling to the recycling station located on the battlefield at the "Field Gate".

### **HAY/STRAW AND MULCH USE**

Hay and/or straw may not be used as rushes or ground cover in any camping area without the express permission of the Cooper's Lake Campground management. Should such permission be granted, hay and/or straw will be made available for sale at the Camp Store. The purchase price includes the cleanup fee. **PLEASE DO NOT BURN HAY AND/OR STRAW.** Mulch (sometimes called wood chips) may not be brought into the campground, nor may it be used for any ground cover. Mulch causes severe damage to the grounds and could become a health hazard. Hay bales

from the battlefield and from the Middle Eastern Dance Tent are NOT for common use. These hay bales are for battlefield Scenarios and for Middle Eastern Dance activities and may not be removed. Any group caught with unauthorized hay/straw will suffer severe consequences.

## **MAIL AND PACKAGE DELIVERIES**

Deliveries to individuals who are **not** merchants will be held at the Merchant's Office. It is the responsibility of each individual expecting a delivery to check with the Merchant's Office during the office's business hours. Any package or mail not collected by close of the Merchant's Office on the last Friday of Pennsic may be returned to the sender or disposed of at the discretion of Cooper's Lake Management. Delivery information for merchants is included in the merchants' information package. Remember that the *Cooper's Lake Campground address (205 Currie Road, Slippery Rock, PA 16057)*

## **RENTALS AND DELIVERIES**

The rental or purchase of goods and merchandise between an attendee and a local vendor including, but not limited to; firewood, pizza, rental tents, tables/chairs, catered food, propane, rental appliances, oxygen deliveries, and lumber deliveries are considered a private contract between the two parties and as such is their responsibility to coordinate the delivery thereof, subject to the following section. The staff of Pennsic War and Cooper's Lake Campground will not be directly involved in the delivery of any goods. You, the attendee, will be required to meet your vendor at the appropriate point of entry to receive your articles.

## **GENERAL DELIVERY / PICKUP DATES & TIMES FOR ALL DELIVERIES**

- No deliveries allowed before 9am on Saturday opening weekend.
- All deliveries must be made between the hours of 9am and 6pm.
- Any and all goods **MUST** be picked up by 5pm, Monday after Pennsic ends or they will be considered abandoned and forfeit.
- All vendors upon completion of their delivery are to leave the campground. Failure to do so may result in the vendor being barred from future entry.
- If you are renting a shade tent or bringing a shade tent for the battlefield, please note that they cannot be set up before 8 am on **2nd Tuesday of Pennsic**, without specific permission of the Deputy Mayor for Martial Activities. Battlefield tents require a tent ID tag, available from the Battlefield staff. Tents without proper ID may be removed from the field.

## **FOR RENTERS/ATTENDEES**

### **Provide to your vendor:**

1. Modern name under which the items are being rented/purchased
2. The date and estimated time you wish to have your item(s) delivered
3. Cell Phone Number
4. On-site Contact Person (with cell phone number if different from above)
5. Group Camping with (including block number if known at time of arrangement)
6. Which entry point do you wish to meet them at (West Gate, North Gate, Main Gate, Parking/Battlefield Gate).

## **MERCHANTS**

There shall be no selling, vending and/or merchandising permitted outside of the designated market area. It is the sole responsibility of the individual merchant to comply with all applicable tax and licensing regulations and/or requirements. This includes Outside Catering that must be coordinated through the Merchant Office

**PICNIC TABLES, FOLDING TABLES AND FOLDING CHAIRS** Please recognize that there are not enough picnic tables for every encampment to have one in camp. Picnic Tables in the Great Hall and other Pennsic tents are not to be used by any individual or group. Folding tables and chairs located in the public tents **ARE NOT** to be removed from those tents.

## **QUIET HOURS**

Quiet hours shall be enforced between 2:00 A.M. and 7:00 A.M. throughout the campground. Please be considerate of your neighbors when you are contemplating high-decibel nighttime activities such as drumming, piping, singing, etc.

## **PERSONAL MESSAGES**

The number to reach the Pennsic War staff in an emergency is **878-244-0745**. This rings at the Watch Point. Please do not use the number listed in the phone book for the campground. There is only one incoming phone line in the campground; please remind your family, friends or employer that the ability to take personal messages for individuals at Pennsic is severely limited.

In order to take a message, we will need the modern name and SCA name of the person the message is for, the Land

Registration / official name of the group they are camping with, and the block number they are camping on. We recommend that you supply all this information to family/friends who might try to reach you at Pennsic. If you are expecting a call, please check the board in front of Information Point daily for a message. BRIEF EMERGENCY MESSAGES ONLY will be relayed to encampments.

### **SMOKING POLICIES**

There is **no smoking permitted** in any public building or public tent, golf cart, or bus. Please dispose of cigarettes or cigar butts in the proper receptacles and be courteous of others when smoking in public areas.

### **TRAFFIC & PARKING POLICIES**

All Vehicles shall be removed to the parking lot area within six (6) hours of first arrival (as noted on your vehicle's "hang tag" provided when you troll in). This time is provided in order to facilitate orderly unloading of your vehicle into shelter when you first arrive. After six (6) hours have elapsed, your vehicle is no longer allowed to be parked within camping areas of the site and must be only parked in designated parking areas. There is no disability exception to this rule. For purposes of this policy, "parked" is defined as the vehicle being at rest, without active interaction for loading/unloading of the vehicle. Vehicles used for "town runs" or for transporting combatants to combat areas may be temporarily stopped in camping areas (off of the roads) with hazard lights active in order to allow for loading/unloading, as soon as possible after loading or unloading them. Vehicles may not be left in camp. There is no disability exception to this rule. We ask that when loading and unloading, if you are unable to pull into your camping area that you park on the EAST (towards I-79) and NORTH (towards the main parking lot) sides of the streets. By parking on only one side of each street, you will ensure that other vehicles and emergency vehicles are able to pass. Upon completion of loading/unloading, vehicles are to be move to the parking lot. All vehicles must obey posted speed limits throughout the site.

All vehicles in motion after sunset must have headlights (not just parking lights) turned on.

### **TOWING POLICY**

Vehicles which block essential services such as Porta-Johns, Pennsic War facilities, Cooper's Lake Campground facilities, or park in specifically marked "no parking" zones, or whose driver, passenger(s) or other attendee(s) remove road barricades on closed roads, or block or otherwise obstruct the ability of emergency services to perform their task or the Bus to pass, the vehicle in question is subject to immediate towing without any prior notice. Vehicles which are improperly parked or are in violation of any site rule or site policy are subject to immediate towing without any prior notice. A warning may be provided based on the judgment of Event Safety personnel but is not required. All costs of towing vehicles shall be the responsibility of the Owner/Operator of the vehicle in question.

### **TOWED VEHICLES**

The Watch will have a list of all towed vehicles and which Towing Company is holding them.

### **LATE NIGHT ARRIVAL**

Vehicles that arrive on site one hour prior to closing of troll during quiet hours may be parked for the night in the camping area. The vehicle must be completely off the road, near the camp of the vehicle owner, until 6am. However, after 6am has arrived the vehicle must be moved to the parking area in accordance with standard policies (i.e. by noon of the day after arrival, 6 hours later).

### **NO "PARTY HOPPING" IN VEHICLES**

This practice, DEFINED as the use of a motor vehicle to travel and/or transport a person or persons within the campground, to or from any and all types of events, whether the driver has or has not consumed alcohol, is dangerous, and prohibited. A person or persons found in violation of this policy, including the driver/owner of the vehicle and all passengers are subject to immediate expulsion (without any refund) from the Pennsic War Event. The roads need to be clear for emergency vehicle access.

### **OVERSIZED PARKING**

There is a separate area in the parking lot for trailers and oversized vehicles (trailers, trucks, buses, campers, RV's, etc.); please park such vehicles in these specially marked areas. All oversized vehicles and trailers must be parked in these lots or they will be subject to towing rule 1 of this policy. This is to allow the large number of anticipated vehicles to fit in the parking lot this year.

### **NO REGISTERED MOTOR VEHICLES IN CAMPING AREAS**

Registered Motor Vehicles (including Motorcycles) may NOT be parked in any camp (except as provided for in ITEM 2 of this section), even if covered with tarps or other camouflage. No one may live in a registered motor vehicle other than those in RV Camping. There is no disability exception to this rule.

## RV CAMPING

RV's have their own camping area and regulations. Arrangements for RV camping must be made through Cooper's Lake Campground.

## USE THE PARKING LOT IN A FAIR AND COURTEOUS MANNER

In all the lots, please park only within the designated rows. Cooper's Lake Management reserves the right to tow all illegally or improperly parked vehicles without prior notice. There is a posted 5 MPH / 8.05 KPH speed limit for all roads within the campground. Use special caution in congested areas. The posted limits may be too fast for local conditions. If leaving the site, disability assist equipment such as scooters may be left in the scooter parking zones designated near each handicap parking area. This equipment may not be left in a parking space unattended. If found, equipment may be moved by staff to free up the parking space for other attendees. Pennsic or Coopers staff are not responsible for damage to mobility assist equipment which is improperly left in parking areas.

## DISABLED/STUCK VEHICLES

If your vehicle breaks down in the middle of a road or parking area on the Campground, or becomes stuck in some fashion, please leave a note on the dashboard identifying the issue and the time it occurred and then immediately report the breakdown to the Watch Tent. Unreported disabled vehicles that are improperly parked or block access as described in these policies, will be towed, without notice, at the owner's expense. Should your disabled vehicle need extraction, contact the Cooper's Lake Campground (CLC) WAR ROOM for determination if assistance/towing is possible. Due to increased use of plastic in car construction, CLC may decline to tow/extract your vehicle, if in their opinion, an unsafe or damaging condition exists or may occur.

If your vehicle is declined for towing/extraction, you will be required to contact a commercial towing company and follow the instructions set forth in the RENTALS AND DELIVERIES section of this document. If leaving the site, disability assist equipment such as scooters may be left in the scooter parking zones designated near each handicap parking area. This equipment may not be left in a parking space unattended. If found, equipment may be moved by staff to free up the parking space for other attendees. It should be noted that attendees whose vehicles are repeat violators may be ejected from the event as an alternative to towing.

## UTILITIES

Please do not block access to water spigots or electrical boxes. Should you attach a hose to a water spigot, it must be equipped with **both** a vacuum breaker and a y-connector. Any unattended hose that is attached to a spigot and does not conform to this policy may be confiscated by the event staff and/or Cooper's Lake management. Please do not run hoses across roads. Wastewater (Grey Water) may be disposed of by digging a wastewater sump in your camp. Please do not dump your wastewater into the lake, stream or at any of the water spigots. Please ensure that everyone in your encampment is aware of the locations of all wastewater sumps and please fill in all sumps before leaving the War.

***Under NO circumstances may the existing utilities be altered and/or modified in any manner. You may not access or tie into any water lines or electrical boxes in order to install new or additional connections. Anyone attempting to alter and/or modify any of the existing utilities may be evicted from the site without refund and shall be responsible for any and all damages resulting from their actions. NO personal washing or bathing is permitted at the water spigots. Please be courteous when using showers. Please try and conserve hot water whenever possible. No Dumping of any Black Water is allowed on Coopers Lake.***

## ALCOHOL

The legal age for the consumption of alcohol in Pennsylvania is **21** years of age. Attendees of the War may obtain alcoholic beverages off-site for consumption on-site. Any violations of Pennsylvania law may be reported to the authorities and violators may be evicted from the campground without refund. Should you choose to serve alcohol in your camp, you do so at your own risk and are solely responsible for ensuring that you conform to the laws of Pennsylvania.

## FUNDRAISING

Every year the Pennsic War staff receives requests to hold fundraising activities at Pennsic War. These activities include but are not limited to raffles, pay-to-play tournaments, and a spot to put out a can at a Pennsic Point or at a merchant booth. Here are the procedures to raise funds at Pennsic:

1. To hold an official fundraiser, to wit: if it is to be publicized in any Pennsic Schedule; held at any Pennsic Point; advertised in any way by Pennsic sponsored media; and/or listed as an activity of the Pennsic War:
  - a. The fundraiser must be approved by both the Mayor and the Pennsic Exchequer.
  - b. All funds must be collected by someone approved by the Exchequer; and
  - c. All collected funds must be turned into the Exchequer and a check to the appropriate not-for-profit organization will

- be mailed by the Exchequer to said organization.
2. No official fundraising may be held on behalf of an individual, a household, or any organization which is not a recognized, registered charity.
  3. In compliance with Pennsylvania Commonwealth law, and since Pennsic does not hold a license so granted under Pennsylvania's *Local Option Small Games of Chance Act, 1988 P.L. 1262, No. 156, as amended*, raffles of any sort are not permitted at Pennsic War.
  4. There can be no cash prize to any participants in any pay-to-play tournament at Pennsic.
  5. Any advertising of an approved fundraising activity at Pennsic must include the purpose of the funds being raised and the name of the organization who will benefit from said donation.
  6. The Pennsic War does not accept cash donations to subsidize any department or approved activity. Donations of items to a specific department may be considered on a case-by-case basis.
  7. The rules above only apply to official fundraisers. If you want to hold an unofficial fundraiser for someone or something you can do that in your own camp, but you may not use Pennsic resources or facilities to do it.

## RV's AND MOBILE CAMP STRUCTURES

An RV is a registered recreational motor vehicle, travel trailer, or fifth wheel and must be in RV camping (if used) or oversized parking (if no one is living in it) A Mobile Camp Structure is a structure built on a modern trailer base that can be used for shelter, lodging, showering and/or kitchen use. Examples: towable camper, tiny home, shower wagons, chuck wagons, shepherd carts.

For use at Pennsic War, the Mobile Camp Structure must:

- Visually present a reasonable attempt at Pre-17th Century structure.
- No Mobile Camp Structures can be connected to the campsite power outlets. Anyone in violation of this rule may be required to pay the additional RV registration fee and move to the RV camping area (space is not guaranteed without pre-registration), or be removed from site.

Note: Mobile Camp Structures must fit within the campsites allotted land space. These structures will not be granted ANY special land allotments or special land assignments. Mobile Camp Structures can also not be used for any special land negotiations.

Encampments found to have structures that are out of compliance with these rules must agree to a corrective plan with Land Staff. Encampments unable or unwilling to comply may have Land sanctions issued against them. If you are uncertain about your trailer's appearance, please contact the Land Office.

Trailers stored on site must also follow all Cooper's Rules for Storage Trailers. If you are uncertain about your trailer's suitability for storage on Cooper's site, please contact the Coopers Lake Staff

## Individuals

- Every person who pre-registers for Pennsic with a **paid pre-registration** will have **250 square feet** assigned to their designated group. If no group is designated by the close of the pre-registration period, the registration shall be moved to "Individual Camping" and while the space will be reserved, the registrant will need to select their space from the available Single Camping areas once they are opened to Single campers after Land Grab is completed. People paying their registration upon arrival will be allocated 250 square feet in one of the available Single Camping areas.
- All those who wish to camp in the designated Disability Camping area must register with Cooper's Lake Campground by the pre-registration deadline. Select the land group "DISABILITIES CAMPING," once you have received permission to camp from the Disabilities Camping Coordinator. To receive permission to camp in Disabilities Camping, you must communicate with the Disabilities Camping Coordinator at email address [disability@pennsicwar.org](mailto:disability@pennsicwar.org) by the Disability Services Registration deadline.
- Those who are considering using an RV must contact Cooper's Lake Campground directly before pre-registering as the Land Office does not coordinate RV camping. (When pre-registering, please select the **Land Group "RV CAMPING."**) Please note that an RV, in this case, is defined as a registered motor vehicle, travel trailer or fifth wheel.
- It is expected that campers will camp with their designated group in the location where they are pre-registered. If this is not possible the camper must inform Troll and the Watch so that the new location is accurately recorded for emergency purposes.
- Pre-Registered group campers will not be allowed to use space in single camper areas. They must camp within the boundaries of their registered group.
- No space can/shall be held by anyone for Individual Campers (pre-registered) or Single Campers. These spaces are first come, first served.
- Single campers may camp in areas designated as single camper space. These are the unoccupied areas remaining in certain blocks after the pre-registered groups have established their borders.

- Single campers should not arrive before Sunday of Land Grab weekend.
- Individual Campers who wish to arrive on Friday or Saturday of Land Grab weekend must have pre-registered with the campground, and must fill out a Group Registration form, using their SCA name as the "Group" name. They will participate in the Land Grab process with the other Land Agents and should continue reading through the information for Land Agents as well as the guidance available in A Handbook for Pennsic Land Agents.
- There will be maps at **Troll** and **Information Point**, indicating where the Single Camping areas are located after all registered encampments have finalized their maps.
- If you are the first to arrive in a single camping area, please set up your camp around the perimeter of the space, leaving room for others to fill in. If there are multiple tents to be set up for a small group of single campers wishing to camp together, those tents should be placed contiguously within the square footage allocated by the number of paid registrations. (Number of campers' x 250 sq. ft.) If these guidelines are not followed, Land Staff reserves the right to require you to move your tent, in order to make the best use of the space.

## SANCTIONS

The Pennsic Staff may levy sanctions against groups who do not comply with the written rules or who are unwilling to work with Pennsic Staff to resolve issues that occur during the event. Sanctions may be levied immediately, at future Pennsic, or both. Past sanctions on groups have included loss of block seniority, loss of block choices, and land forfeiture. Working with Pennsic Staff to resolve issues on site is in your best interest to avoid these or even harsher sanctions.

# A Handbook for Pennsic Land Agents

If you are reading this, it is because you volunteered to be the Land Agent for your group, or someone talked you into the job and you have not gone through the process of Land Allocation at the Pennsic War before. Even if you have been a Land Agent before, please review this handbook because some things may have changed or have been clarified. Hopefully, this handbook will answer many of your questions and help you to successfully navigate the Land Grab process.

## Glossary of Terms

**Land Agent:** Harbinger is a period term for this job. This is the person from every registered camping group who has agreed to be the person responsible for obtaining and holding land for their fellow campers. There should only be one person responsible for each encampment. This person is responsible for being at Pennsic from Land Grab Day until the end of Pennsic. The Land Agents are the people who Land Staff will contact if there are any questions, issues, or concerns. Because you are the Land Agent you cannot leave the site after you have negotiated the land, signed off on the map and set up your stuff. You may make town runs when you are set up, but remember, you or your designated **On-Site Rep** must be in residence for the entire two-week Pennsic event.

**On Site Rep:** (optional) The person designated via the group registration on [land.pennsicwar.org](http://land.pennsicwar.org) to speak for or negotiate for the group should Land Staff need to communicate with that group during the duration of Pennsic. **The On-Site Rep can be the Land Agent, or they can be another individual (ideally within the group or nearby on the block) - they must be physically available on site for the entire duration of Pennsic.** To be added as an on-site rep, the individual must create a login on [land.pennsicwar.org](http://land.pennsicwar.org), but they should not use the "click here to register a group" option as they are not the Land Agent. This account needs to be reactivated for each annual Pennsic cycle by logging in and confirming that you have read the rules, AND that your contact information is current and up to date. The Land Agent is BY DEFAULT the Onsite Rep - therefore you will not find your own name in the Onsite Rep menu if you are the group's Land Agent. This field is only for designating an alternate contact if you are not able to be on site for the entirety of Pennsic.

**Proxy:** (optional) A person temporarily designated by the Land Agent to complete Land Grab on behalf of a particular group, if the Land Agent is not able to be present for Land Grab. **The proxy ONLY has authority to negotiate on behalf of a group during Land Grab** and does not need to be a member of the group for whom they are negotiating. Do not designate a proxy if you intend to be present for Land Grab. ONE PERSON may be proxy for multiple groups. Each GROUP may have only ONE person designated as proxy - if at all. ONLY ONE proxy or Land Agent per group will be permitted to use the express lines at Troll, so please plan carefully. To be designated as a proxy, the individual must create an account on [land.pennsicwar.org](http://land.pennsicwar.org), but unless they are also a land agent, they should not

use the "click here to register a group" option. This account needs to be reactivated for each annual Pennsic cycle by logging in and confirming that you have read the rules, AND that your contact information is current and up to date.

**Block:** Each section of land that can be camped on at Pennsic has been divided into blocks. The block system reflects geographical locations in terms of Cooper's Lake Campground.

The blocks are:

**E** for East of the Main Gate and South of Dragon Trace,

**W** for West of the Main Gate and South of Dragon Trace

**N** for North of Dragon Trace and East of Currie Rd

**B** for next to the Battlefield and North of Dragon Trace

**M** for the blocks above the roman numerals on Mt. Eislinn.

Each block has a number assigned to it, for example, if you are assigned to E-12 you and your campers will be able to look on the map available in the Pennsic site book, to find your assigned block. Each block number is used only for the group pre-registration process. You should notify your campers what block you have been assigned, in advance of Pennsic.

**Land Allotment:** This process is done after the Pennsic pre-registration cutoff date. The final numbers are tabulated by the Land Staff and the exact square footage for each encampment is determined (# of Pre-Reg Campers x 250 sq. ft. each before any compression is accepted or calculated.). Your group will be allotted 250 sq. ft. per pre-registered adult, child, and infant. You may not pre-register any "ghost" children and infants. Any abuse of this rule will be dealt with harshly. Once the final determination of square footage is made, the Land Staff goes through the process of finding a place for each group, trying to match up the space available and requests made for particular blocks. If you need assistance locating blocks with available space and other conditions for your group's 4 block choices, you may contact Land 1 ([dmland@pennsicwar.org](mailto:dmland@pennsicwar.org)) before the close of pre-registration.

**Pre-Pennsic Negotiations:** The Land Agents will be sent block assignments and the contact information for the other Land Agents on their assigned block via email - generally within 2-3 weeks of the close of the pre-registration period. This notification will also contain, where applicable, single camper space that must be accounted for in your block. Prior to arrival at Land Grab, it is up to the Land Agents to negotiate the exact placement of their encampments and any single camper space within the borders of the assigned blocks. If this is done before all of the Land Agents arrive at Pennsic, Land Grab Day will go much faster.

**Seniority:** Each year that a group camps on the same block, it will earn a year of seniority on that block. Groups are assigned to a block based on their years of seniority. In rare situations senior groups may be moved from their block, due to reasons like excessive growth or unexpected changes to the geography by either nature or the site owner. Such changes may be temporary or permanent. Seniority applies only to block assignment. **No seniority is given to specific locations within a block.**

**Vehicle Passes:** No one (including Land Agents) may drive onto the block until all of the groups on that block have signed off on an accurate map of their block and the map has been approved by the Land Staff. Land Agents will then receive temporary passes (5 per group) which will allow one vehicle per pass to drive throughout the site (past the Troll area) so they may begin setting up.

**Camp Authorization Form:** In your Land Agent Block Assignment email there will be a link to the Camp Authorization form, which it is your responsibility to print, complete, and bring with you to Land Grab. The Camping Authorization form must be posted at the main entrance of your encampment once it has received its approval sticker during the Land Grab process. This is required. You will be provided with a plastic baggie to keep it dry. The form must be placed in an area that is easy for the Land Staff to see and read as needed.

## II. What is your job as Land Agent?

You must register your group on the Pennsic Land Office webpage. **All Land Agents are required to have web access and a working email account.** If you are a returning Land Agent, when you sign on to register for the new Pennsic year, please confirm that your user account contact information is still correct before selecting your group and confirming that the pre-filled information is also still accurate.

**You should be in contact with all of the people who are camping with your group and have contact information for all of them.** Inform them of the exact group name you have registered, so they can select it when they pre-register. (Accuracy is critical with group names. Hyphens, spaces, and underscores MATTER. "House Land Grab" and "House LandGrab" would be two distinct groups, although we try not to allow obvious conflicts.)

On a regular basis, you should monitor your Land Agent account to see who has pre-registered for your camp so you can: a) remind those who should be registered to do so; and b) identify people who may have chosen the wrong-camp. If there are discrepancies, contact the Land Office immediately so these problems can be resolved. It may be possible that some of the campers registered the group name incorrectly, which is easy to fix early. This is hard to accomplish at the time of Land Grab, so if there is a problem of this nature, the sooner you contact the Land Office, the better.



If someone seems to be missing from the list, do the following

Do not wait until pre-registration closes. Success favors the proactive.

From the time a person pre-registers on the Coopers Lake site, until the time their payment clears, they will not appear on this list. This is normal. Please verify that your camper's payment has cleared before worrying about where they are camping.

Anyone who thinks they have registered for your group, and does not appear here, can log back onto The Coopers Lake site and edit their record, correcting their requested group name. This will move them immediately on your registered group's pre-reg page as well.

If the camper does not wish to or cannot move themselves in this way, you may contact the land office and we will do it for you.

Contact the person who you think is missing and get their **PENN NUMBER**. It would have been sent to them in their registration confirmation letter.

Put their **FULL REAL NAME** and **FULL SCA NAME** (if they have one) and **PENN NUMBER** and your **GROUP-NAME** into an email to [landweb@pennsicwar.org](mailto:landweb@pennsicwar.org) with a note saying, "Please move this person to my group."

E-mails received without all of the above will be returned with this list attached.

We will then find the person in the database, move them to your camp, and email you a confirmation that we have done so.

After pre-registration is closed and the final group lists are generated. Your group will be assigned to a block according to your group's requests, availability of land, group seniority, etc. Each Land Agent will be given a list of the other Land Agents for the block and their email addresses. Pre-Pennsic negotiations can start for final placement of each camp on the block. If Land Staff has determined that your block also contains single camper space, it will be noted in your allocation email. All Land Agents are responsible to assure this single camping area is clearly delineated on your block. If you are camping on the same block and with the same neighbors as last year, this can be a very easy process.

As a gentle reminder to all acting Land Agents: Good faith negotiations with other Land Agents on the same block preceding Pennsic are expected. **Please check your email frequently after the close of preregistration and communicate with the other Land Agents on your block. If you will be unavailable for an extended period during the negotiation period, please let other Land Agents on your block know. If a Land agent has been unreachable by email for an extended period, the Land Office may be able to provide their phone number to other Land Agents on the same block.**

Each Land Agent should print a copy of their Camping Authorization form and Block Map and pack it in an easily accessible location for Land Grab. If a Land Agent is unable to print the required items, they should contact the Land Office as soon as possible, so that copies can be provided for them. These requested print outs will be made available for pick-up at the time of Check-In during Land Grab.

Immediately after completing Troll check in, Land Agents shall proceed to the Great Hall on N01 to check in at the Land Office. After these two check ins are complete, locate the other Land Agents for your block at time and place mutually agreeable to all the Land Agents on your block. Land Office opens to accept check-ins on Friday morning at 9:00 am.

If it is necessary for all the Land Agents of a block to go to the actual block and work out the final map, they may enter the site on foot, (After Trolling in and checking in with the Land Office) to negotiate the camp locations. Please stop by the Great Hall on N01 for assistance if you require special accommodations to reach your block before your vehicle is permitted on site.

When everyone has agreed to a final map, accurate divisions are to be marked on official block map .pdf documents (not screen shots) downloaded from [land.pennsicwar.org](http://land.pennsicwar.org). (The link to the map of your specific block is provided in the land allocation email.) This official map will then be signed by all the Land Agents, and the map will then be presented to Land Office where it will be reviewed for approval. Once approved Camping Authorization seals and parking passes will be provided to the Land Agents.

Having completed the above steps, the actual set-up of each camp can start. It is your responsibility as Land Agent to mark all the borders of your encampment. Acceptable examples: stakes and flags, ropes, surveyors' tape, or chalk paint. Following Land Grab, members of the Land Staff will check that you have appropriately displayed your Camp Authorization Form, and that designated Single Camping Spaces are clearly marked and properly allocated.

Once your camp is set up, your active duties as Land Agent are mostly complete, but you (Or the On-Site Rep) must be on premises for the duration of Pennsic. If there are problems or disputes, it is the Land Agent or On-Site Rep that the Land Staff will be talking with; so, one or the other must be available on site for the entire duration of Pennsic.

### III. How to choose a block:

**Before you choose the four (4) preferred block selections for your group:**

It is a good idea to talk to the others in your group who have camped before at Cooper's Lake Campground.

Does your group already have a somewhat "traditional" spot? Many groups like to be in the same area or block year after year. If your group has already built-up years of seniority in a particular block, you may want to include it as one of your four choices.

Existing groups should consider that there may be some areas that you have camped in the past and never want to camp there again. (e.g. no shade, too damp, too noisy.)

Find out your group's history in terms of camping at Pennsic. There may be reasons why your group only wants to camp in certain areas of the campground.

Try to determine whether the block you are requesting has space. Even if you usually get your first choice, it is a good idea to review your other choices periodically to determine if they are still likely to have space - particularly if Pennsic is approaching an important anniversary year like 25 or 50. If one or more of the blocks you request are already full, it is unlikely that you will be placed on that block, and one or more of your selections could be "wasted" where it might have been more effective on a block with sufficient space. If you are unsure which blocks have open camping, contact [dmland@pennsicwar.org](mailto:dmland@pennsicwar.org) for options before the start of Pennsic. During Pennsic (if you are a regular attendee) you can stop by Troll or Information Point to look at the Single Camping maps to get an idea of what blocks have sufficient available space for a group the size of yours.

#### **Other things to consider:**

Is your group a Royal (Kingdom) Encampment? (Not necessarily the camp with the King and Queen, but the encampment that is named "Kingdom of \_\_\_\_\_.")

Does your group prefer sun or shade?

Do you need absolutely flat land or can your group camp on a slight slope?

Do you have a lot of fighters, shoppers, students, archers, etc. that wish to be placed closer to those activities?

Do you want to camp far away from everyone and be in a less developed area?

Do you need to be near flush toilets or the existing permanent shower facilities?

Make sure that you talk to the Pennsic veterans in your camp. They can help you. These needs interests/requirements are reasons why you need to know who is camping with you.

You need to have four (4) unique block selections for your group. Not everyone will get their first choice and if you do not indicate your group's preferences you will be placed at the discretion of the Land Staff who only see the number of campers, not the requirements of each group. It is better to think carefully and make four well-planned choices that the people in your group can live with.

#### **IV. Understanding Block Maps:**

A surveyor and cartography staff have assured that groups have a relatively accurate map to represent the block they are camping on. Please be aware that these maps represent a 'snap shot in time' of the block. The surveys for your block may have been done years ago or as recently as last year. Mowing, line painting, erosion, etc. may alter the final size and camping area of a block each year within a margin of error. The Land Office does their best to review and allow for these differences in mapped block size and actual usable space. If you believe there is a significant discrepancy between your mapped block space and what is marked on the ground when you arrive on site, please visit the Land Office for assistance.

#### **V. Assignment of groups to the blocks and initial map negotiation:**

You will receive an email notifying you of your block assignment approximately 2-3 weeks after the close of pre-registration. This is why it is vitally important that you confirm that your land agent account has a working email address on file with [land.pennsicwar.org](http://land.pennsicwar.org).

#### **Why didn't we get our first choice?**

The biggest consideration for the Land Staff is group history/seniority on a block. How long a group has been camping in the same block is the single largest factor to retaining that block from year to year. If for some reason a group grows or shrinks enormously, it is possible that the Land Office might move them, depending on the seniority of the other block tenants. It may be that you are requesting land that you have not camped on regularly and other groups had greater seniority for that block.

Your group might be too big for the block you requested, or perhaps your group was the smallest with the least amount of seniority.

Once the final land allotment is made, an email detailing the assignment, names of all the groups in a given block, and any single camper space on the block is made available to the Land Agents of each block. Depending on history, group size, and other factors already discussed, there may or may not be new groups on your block.

Once the final land allotment information is posted, the Land Agents are expected to pre-negotiate the divisions of the

land within their block via email, phone, or whatever method is agreed on by all agents. This will help the day of Land Grab go more smoothly for your block. However, the official final map divisions cannot be approved\* until all of the Land Agents are on the Pennsic site. \*The pre-arrival map approval "PMAP" processes is an exception.

## **VI. Arrival at the Pennsic site**

**You should plan to arrive on the site sometime after 9:00 am on Friday.**

You will not be allowed onto the grounds before 9:00 am on Friday, as there are no facilities available until 9:00 am on Friday.

You will not be allowed to park on the Battlefield before 9:00 am on Friday.

The campground is not open before Land Grab.

There is absolutely no parking or stopping on Curry Road. The PA State Police have jurisdiction over traffic on Curry Road, and modern traffic laws apply to all vehicles thereon.

Plan to arrive at the time agreed to by your block's Land Agents in advance of Pennsic. No group may complete Land Grab before all Land Agents or Proxies are present, so if it is likely that you will be later than your fellows on the block expect, please communicate this to them as early as possible so that everyone may plan accordingly.

### **What can I do on Friday after 9:00 am of Land Grab?**

Troll in at the gate.

Land office is open 9:00 am. Come to the Land Office at the Great Hall to check-in. Bring your completed Camping Authorization

Form and Block Map and sign any applicable waivers (gas line/digging restrictions/etc.) required for your block pick up any additional information pertinent to your block.

Find all the Land Agents from your block. You can leave messages at the Land Office for other Land Agents on your block and find out who has already checked in.

Final negotiations within a block should not start until all Land Agents/registered proxies from that block are present.

Once negotiations are complete, it is time to draw your finalized map, sign it, and have it approved by the Land Office, receive your Camping Authorization Form sticker, and vehicle passes.

### **Reasons to be on time:**

Do your best to check in on Friday or assign a proxy to negotiate in your place. Late Land Agents inconveniences your fellow Land Agents and may have a negative impact on your ability to negotiate advantageously, since final negotiations cannot start until everyone is present.

If you know in advance that you cannot arrive in time for Land Grab, you may designate a proxy to negotiate and sign in your stead. Proxies are assigned as a change to your group information on the edit group information page.

Your Proxy should be trustworthy and understand the needs of your group, as they will have permission to sign the final map and receive the Camping Authorization Form and Parking Passes on your behalf.

### **In case of emergency:**

If you know more than a day in advance that you cannot be on site for Friday of Land Grab (By noon, unless a later time is agreeable to all Land Agents on the block), you should designate an emergency proxy by emailing Land One at the Land Office [dmland@pennsicwar.org](mailto:dmland@pennsicwar.org).

If something has happened en-route, and you have determined that you will not be able to arrive on site by Friday at noon, you should designate an emergency proxy by emailing Land One at the Land Office [dmland@pennsicwar.org](mailto:dmland@pennsicwar.org) and CC all the other Land Agents on your block to keep them in the loop.

Land Staff cannot, except in the case of extreme situations, negotiate land on your behalf. Please attempt to communicate with and advise the Land Office so that they may better negotiate on your behalf. You may not get the block location you had planned for. Once finalized, the Land Office will not renegotiate for late Land Agents.

**If you need to change Land Agents because you cannot attend Pennsic at all**, please assist your replacement in creating their Land Agent account on the [land.pennsicwar.org](http://land.pennsicwar.org) web site and contact [dmland@pennsicwar.org](mailto:dmland@pennsicwar.org) with the new account **username** and the **group name** so that Land 1 can ensure that copies of all official documents are directed and/or copied to the correct parties. After initial registration, changing the Land Agent account associated with a group is a manual process and will not happen without direct intervention by Land Staff.

## **VII. Negotiation Guidelines:**

Please remember that all Land Agents are equal. Whatever titles or honors someone has earned in the Society does not give them any special consideration. Every Land Agent has the right and the responsibility to a fair and equitable land distribution. Whether your group is a Barony, a Shire, a Principality, or a household makes no difference.

Each paid registrant in a group gets 250 Sq. Ft. No one should be expected or required to pay in goods, services, or money for their spot on the block. If anyone tells you, "To get the spot you want, you must buy me something, pay me something, or do something for me," they are wrong. The word for that is EXTORTION and it will not be tolerated. If this happens to you, we request that you contact the Land Staff immediately!

Royal Encampments (Groups registered as "Kingdom of \_\_\_\_\_") have first priority on the block. Royal Encampments have only get the land allotted to them, no more. Their location on the block is pre-determined and will not change.

The initial negotiation process can start once all the Land Agents for the block are engaged in the conversation on whatever platform you have agreed upon (email, phone, chat client, etc.). Land Agents are encouraged to communicate with one another before the start of Pennsic to make the Land Grab process go more smoothly.

Final negotiations and map sign off must (pre-approved blocks are exempt) take place on site after all the Land Agents or Proxies on each block are physically present. While you may not drive around the site, you may walk to your block, take measurements, and agree to any adjustments to allow all the groups to fit onto the block.

### **Your group's rights include:**

All the land allotted to your group. Your group should not be required to give up any of its square footage. You may volunteer to give up square footage to fit on your assigned block. You may speak to the Land Office to request a different block assignment to assure you receive your entire land allotment.

Clear access from your encampment to a main road that borders your block. Additional roadways or pathways may be included on the map; however, their square footage must be created from land donated by registered groups on the block. Single camper space on a block may not be used to create roadways for land locked groups on the block.

### **Dispute resolution:**

If, for any reason, the Land Agents cannot come to an agreement, do not hesitate to call on one of the Land Staff representatives to help with the problem.

## **VIII. Finalizing the Block Map**

**Preparing Your Final Block Map:** Once all the Land Agents have agreed to the location of their groups on the block, a single, final block map must be created on the official block map. The only recognized block maps are the .pdf download available from [land.pennsicwar.org](http://land.pennsicwar.org) printed on US letter sized paper. The final block map must include:

Clearly delineated boundaries for all groups

Legibly write or type the name and location of each group on the block map

Clearly labeled single camper space, where applicable

Note that single camper space is not required to be the 'best' land on a block, however it cannot be land-locked and must have unobstructed access to a mapped road. Representatives from the Land Office will be physically inspecting single camper space on blocks to assure that final block maps are accurate. Groups with more than their allotted space will be required to re-adjust their borders to assure sufficient single camper space.

Single camper space is expected to be a single, contiguous area on the map.

The modern legal signatures of all Land Agents on the block

Maps may not be drawn in color or pencil, or re-drawn on auto-CAD software, except as a separate layer of the official.pdf map.

### **Approval of the Final Block Map**

Double check to assure you have completed all the steps to prepare your Final Block Map. Make sure that the dimensions are correct and that any single camper space is clearly marked and labeled. You must also have your completed camping authorization form with you.

All Land Agents from a block must be present when the Land Office reviews the map. Stay together.

The Land Office representative will review the map for completeness and assure that all Land Agents and/or Proxies are present. Please be prepared to answer any questions the Land Office representative may have about the map.

A Land Staff representative will sign off and retain the Final Block Map for the Land Office.

All Land Agents will have their Camping Authorization Form approved.

Land Day vehicle passes will be distributed.

## **X. Follow the instructions of the Cooper's Lake Campground staff regarding vehicle access to the site.**

### **XI. Responsibilities at your campsite:**

#### **On the day of Land Grab, you must:**

Conspicuously post your Camping Authorization Form near the main entrance of your camp in a waterproof container.

Land Office provides a sealable plastic bag for this purpose—your parking passes are usually in them. You may build something more elaborate if you wish, but the Camping Authorization must be visible such that Pennsic Staff can read it.

Clearly mark the boundaries of your camp.

**After Land Grab Day you must:**

Be available to discuss land issues if Land Staff representatives visit your camp.

Ensure that your neighbors do not encroach on your allocated space. If there is a problem, please contact the Land Office via the Watch.

Make sure that the campers in your group do not encroach on your neighbors.

Notify the Land Office if an emergency requires you, as Land Agent, to leave the site for an extended period of time, update the "On Site Rep" field of land.pennsicwar.org website for your group to ensure that someone you trust is available to make decisions for your group.

Ensure that all members of your group are following site rules, especially those pertaining to treatment and use of site property. Your group can be penalized for these violations (e.g.: leaving fires unattended, digging sump holes of inappropriate depth, not filling in sump holes, leaving behind garbage, etc.). It is your duty to communicate and enforce these rules with your group.

Ensure that all members of your group follow all parking regulations. Failure of a person to do so may result in sanctions against their camping group.

**XII. If there are problems with your group:**

The Land Staff will talk to you as the representative of your group to resolve any issues

Where applicable, the Land Staff will hold you to the borders on the Final Block Map that you signed off on.

Entire groups or individual campers who do not cooperate or break the rules may have action taken against them, up to and including removal from the property. Past sanctions have applied to future years' attendance, block assignment, land square footage allocation.



## Troll

### TROLL REMINDERS

Registration information is best found in the websites maintained by the Pennsic Staff and by Cooper's Lake

Campgrounds. Please consult those if you have pre-registration questions. Troll will be OPEN during the following hours:

Fri 7/28 9am - 12am (midnight)

Sun 7/30 8am - 10pm

Tue 8/1 8am - 10pm

Thu 8/3 8am - 10pm

Sat 8/5 8am - 10pm

Mon 8/7 8am - 10pm

Wed 8/9 8am - 10pm

Sat 7/29 12am - 10pm

Mon 7/31 8am - 10pm

Wed 8/2 8am - 10pm

Fri 8/4 8am - 10pm

Sun 8/6 8am - 10pm

Tue 8/8 8am - 10pm

Troll closes Wed 8/9 at 10pm

To Check In: You need a government-issued photo identification, the entry fee (or additional funds if needed), and proof of membership if you are an SCA member. A printed copy of your preregistration scan code will speed your check in. You will also need to know the license plate number of your car (and trailer) for your parking tag.

\*\* We cannot issue a refund if you find your proof of membership after checking in.

Checking in Minors: Anyone under the age of 18 years must be accompanied by a parent, a legal guardian, or a notarized guardian. A notarized guardian must be over the age of 21, and at the time of check-in must present an original, notarized (original seals, no photocopies or scans will be accepted) SCA "Minor Waiver and Consent to Travel/ Medical Authorization Form" (often referred to as the "Florida Form"). One form must be fully completed by the minor's parent/legal guardian and duly notarized on both the top and the bottom portions, for EACH minor child. NO other minor waiver forms will be accepted.

\*\* You will be required to sign a waiver in the child's name before admittance. Lying on these waivers constitutes

fraud and will result in your family's expulsion from the campground.

\*\* Pennsic Site Rule #11: A parent, legal guardian, or notarized guardian must remain at the War for as long as the minor remains on site. No minor may be left unattended at the site.

\*\* Children 5 and under receive wrist bands. Their medallions will be mailed to the registered home address after Pennsic ends.

Rides/Escorts: Please be aware that if you get a ride to the campground from someone who will NOT be attending Pennsic, they cannot drive you into the campground until we have someone available to escort them. Escorts are not available before noon on Sunday, July 30. An escorted vehicle will be allowed to stay onsite for no more than one half hour, solely to unload the camper's equipment. Escorted drivers MAY NOT stay to help the camper set up their tent and camp.

Merchants and those staying in the RV area are able to enter their spaces beginning at NOON Friday 7/28.

Refunds: Pre-registrations cannot be transferred to another person. If you are unable to attend Pennsic and are already pre-registered, you would need to request a refund from Cooper's Lake Campground prior to end of day on June 11, 2023 (for a refund less a \$5 handling fee).

#### Other Important Check-in Details

- No pets are permitted. Only fully trained ADA qualifying service animals – as defined by the ADA – are permitted at Pennsic.
- All service animals must be checked in at Troll by the Service Animal Liaison, who will be available between 8 am and 10 pm; please plan to arrive during these hours. To speed your check-in, you can submit a Service Animal form before you leave for Pennsic. Please see Disability Services for more information.
- We will NOT give out personal information at Troll. This includes who is on-site and where they are camped. This is a privacy issue; please respect it.
- You may not re-enter the site without your medallion or gate receipt! Remember to wear your site medallion at all times and to keep your gate receipt in a safe dry place. If you have a smart phone, take a picture of your receipt as an extra precaution.

#### Five Important Steps if You Lose Your Medallion

1. First - find your gate receipt and photo ID and carry them with you at all times.
2. Search your tent / pavilion / blankets. Search the last place that you remember having your medallion. Check your clothes from the evening before. Check the shower and other places where you might have taken the medallion off.
3. If you still cannot find your medallion: bring your gate receipt and photo ID to Troll and see if we have the medallion.
4. If we do not have your medallion, we will process your paperwork, and you will receive a special replacement item that you will affix to your body and will NOT be worn on your necklace or belt.
5. Parents, if your child loses a medallion or bracelet, bring your child and your own photo ID and receipt to Troll. Replacement ID bands/medallions will only be issued to minors who are accompanied by their own parent or legal guardian.

If you find a medallion please bring it immediately to Troll, or if Troll is closed, to the Watch Tent. Medallions may not be reclaimed from the Watch. Please check with Troll when we reopen the next day to Pennsic.

## First Aid Point

### IF YOU HAVE AN EMERGENCY

If you need in-camp emergency response, dial 911 and notify the dispatch that you are at Cooper's Lake Campground in Worth Township. Provide the campsite name, block, and the nearest Pennsic road intersection. Have someone waiting at that intersection to direct emergency personnel.

First Aid Point, located next to The Watch tent at the corner of Brewers' Road and St. Lawrence Way, is open 24 hours a day.

### Services Available

- All services provided by ANY agency at First Aid Point are provided free of charge.
- First Aid Point is staffed by NorthWest EMS personnel, who are on-site 24 hours a day for the duration of the Pennsic War. Doctors from Allegheny General Hospital are generally on-site from 9 am to 6 pm.

- Medical providers are able to provide treatment of both minor and more serious illnesses and injuries.
- If it is determined that the condition is life-threatening, or that it is in the patient's best interest to be seen in an emergency room, then the patient may be taken by ambulance to the most appropriate facility
- Patients with less urgent injuries or chronic illnesses will be evaluated and given the option as to appropriate care. Over-the-counter medications, sunscreen, and medical supplies are not available at First Aid Point. Some of these items can be purchased at the Cooper's Lake Camp Store.

### **Self Service Items**

- Hand washing stations
- Adhesive bandages
- Ice packs
- Triple-filtered drinking water
- Misting tent

### **Treatment of Minors**

Life-threatening injuries and illnesses will always be treated. However, the Commonwealth of Pennsylvania does not allow for medical personnel to treat minors for minor illnesses or injuries unless a parent or legal/notarized guardian is present. In any event, if you are in doubt, medical staff will evaluate the patient and will assist in making that determination.

### **For Those With Existing Medical Conditions**

If you have a medical condition about which EMS personnel should be aware, we strongly recommend that you wear a commercially available Medical Notification/Alert bracelet or necklace at all times. Additionally, you should always carry any prescribed emergency medications with you. Carefully plan your medication needs prior to arriving to Pennsic. Prescriptions that are written out-of-state may not be able to be filled in Pennsylvania, and on-site doctors are not generally able to write prescriptions for existing medical conditions.

**Note:** The Pennsic War cannot provide refrigeration service for individuals needing storage of medications. If you must bring sensitive medicines that need refrigeration please take that into consideration when making your Pennsic plans.

### **Suggestions for a Safe and Healthy Pennsic**

- Hydrate often with non-caffeinated, non-alcoholic liquids.
- Apply sunscreen often.
- Carry emergency medications with you and wear a medical alert tag.
- Sanitize, sanitize, sanitize! This includes food preparation. Wash your hands frequently.
- Keep lids closed on toilets to discourage disease-carrying flies. This also reduces odors, as the Porta-potties are designed to vent through an exhaust vent that runs to the roof.
- Above all else, bring your common sense to Pennsic!

### **WATER POINT**

Covid has brought a number of changes including to how we assist folks with remembering to hydrate.

Please bring your own water bottles for activities.

We will have some Pennsic Cow Filters around the battlefield and other places, but Pennsic War will no longer be using water bearers to supply water to combatants. This will now be an individual and/or camp/household responsibility.

Questions about water, please contact the coordinator (Water 1)  
 THL Lady Catherine O'herlihy

Disability Services is located in the Town Hall tent, across from the Cooper's camp store.

We will open on Friday, July 28 at Noon, and will also be open daily from 9 am – 5 pm through Friday, August 11

If you use our services and have some free time, please come and volunteer. We will allow you to charge your cell phone while you are with us!

**The Pennsic Staff welcomes the participation of those gentles with disabilities.**

**Services available through Disability Services include**

- Camping Space
- Electrical Recharging for Medical Devices
- Requests for Accessible Porta-John Placement
- Signing Coordination of Requests

**About ECV's and Electric Wheel Chairs/Scooters**

Site Rule #19: NO bicycles, rollerblades, skateboards, mopeds, scooters or trail bikes will be permitted. ECVs and electric wheelchairs are permitted, however they are required to adhere to the posted speed limits in the campground. In addition, no trailer may be attached to any ECV or electric wheelchair in any manner. Capacity of these units shall be restricted to ONE person per unit.

**Handicapped Parking Area**

Handicapped parking is available in designated areas of the parking lots.

You do not need to register with Disability Services to park in the Handicapped Parking areas.

You will need to display your Pennsic car tag and a state-issued handicapped license plate/placard/hang tag in your vehicle.

Only those with state-issued license plates/placards/hangtags will be allowed to use handicapped parking.

All vehicles must be parked in either Handicapped Parking or regular parking. There will be no Medical Waivers issued. No exceptions!

**Pre-Registering for Disability Services**

Electrical charging for medical devices and scooters is available at several different locations around Pennsic.

Disability Camping and a few other campsites have electrical outlets. Electrical outlets in public areas, buildings, and Pennsic department tents are not for public use. Some departments may allow you to charge devices while you are volunteering for them.

If you will be camping in an area that does not have electricity and will need to recharge scooters or batteries for medically necessary devices, please visit Disability Services at Pennsic.

Please remember that power outages may occur, so a constant electrical supply cannot be guaranteed.

**Handicapped-accessible Porta-john Placement**

There are a limited number of handicapped accessible porta-john units, many of which will be placed in heavily traveled areas.

If you will not be camping in the Disabilities Camping Area and need one of these units near your campsite, you must let us know by July 24, 2023 so that we can try to honor your request. After July 24, please visit Disability Services at Pennsic.

**Registering for Disabilities Camping Area**

The Disability Camping area is the block just north of W03.

Disability Camping is limited to disabled individuals and/or those persons camping in the same tent(s) as them

It is your responsibility to set up and break down your own camping equipment. If you will need assistance, please make arrangements prior to arriving.

As with regular camping, you will be allotted 250 square feet per person.



Campers and RV's are not permitted in the disabilities camping area.  
There are a limited number of electrical outlets to use for essential medical devices.  
Each person wishing to camp in the Disabilities Camping Area MUST have:

Submitted a Disabilities Camping request by June 8, 2023. If you need a paper form mailed to you, please contact the Disability Coordinator.  
Pre-registered for Pennsic with Cooper's Lake Campground by June 15, 2023.  
Please note that you are NOT guaranteed space in the Disability Camping Area unless you have completed both pre-registrations and receive confirmation from Disability Services.

### **Service Animals**

Please note, gentles with service animals are not required to camp with Disability Camping.

### **The SCA abides by all national, state, and local regulations regarding service animals.**

Pets are not permitted on-site.

A doctor's letter does not turn an animal into a service animal.

Dogs whose sole function is to provide comfort or emotional support do not qualify as service animals under the ADA or the PHRA.

You must bring your service animal with you to Troll when you check-in.

Please consider filling out a Service Animal Information form online. The information requested at check-in is designed to help us make the experience as smooth and safe as possible for you and your animal.

Each service animal must be accompanied by a certificate of Rabies vaccination.

The handler is responsible for the care and supervision of his or her service animal.

Service animals must be housebroken.

Service animals must be harnessed, leashed, or tethered.

In the case (and only in the case) that these devices interfere with the service animal's work or the handler's disability prevents using these devices, **the handler must maintain control of the animal through voice, signal, or other effective controls.**

At Pennsic, pet owners **MUST** clean up all dog waste and properly dispose of it in a waste receptacle regardless of where the dog defecates (including in the weeds or bushes).

If a service animal behaves in an unacceptable manner or is perceived to not be in control, and the handler does not immediately control the animal, the handler may be required to immediately remove the animal from the site. (A list of local kennels will be provided upon request, but this is only a list of available facilities, and Coopers Lake / Pennsic staff are not making recommendations for any of these establishments.)

### **Unacceptable behavior of service animals includes, but is not restricted to, the following:**

Uncontrolled barking, jumping on, or charging at other people or other service animals.

Turning away from the handler, when the animal's behavior poses a direct threat to the health or safety of others.

Service animal growling at other patrons or staff,

Defecation or urination onto the privately-owned property (tents, camp gear, etc.) or in the food court or other public or private establishments within Pennsic.

Pennsic and Coopers Lake are not responsible for the behavior or needs of any service animal, nor required to provide services for your service animal. Please anticipate all your service animal's needs including water bowl and water, poop bags, as well as all other needs such as medication and hygiene. If you have any questions about local services in the surrounding community or have an immediate need while at Pennsic, please feel free to ask and we will assist as we can.

**When using the dog run** please be cognizant of other animals that may be there prior to your arrival. This is not a public dog park! You may need to wait your turn. Even at or in the dog run the owner/handler is still responsible for their dog's behaviors, and the dog is still required to be in total control by its owner/handler at all times. As always, pick up after your dog and properly dispose of all waste.

If you have any questions in reference to this policy, please contact the Service animal liaison

## Signing Services

The Signing Service is available for the Deaf/HoH community for Kingdom/Baronial Courts, University Classes, Performances, Balls/Dances, etc. If you have a need for any signing services, please feel free to submit a request via the Signing Services Request form. If you wish to volunteer to be a communications facilitator, we would greatly appreciate your service. Please fill out the volunteer form so that we can add you to the availability list.

## Volunteering at Pennsic

Volunteer Coordinator (Baroness Isabeau Du Valle)

Pennsic War is celebrating its 50th Year!

Because of this, we are anticipating increased attendance and will need your help more than ever. While we have volunteers on site weeks before the event actually starts, setting up the infrastructure so that when we arrive, our own village is ready for us to have fun. It requires a lot of help when the event goes active and is entirely conducted by volunteers, from the Mayor on down. The tasks required to carry out such a huge enterprise are staggering.

Knowing this, I would like to say that Pennsic needs help from all of you! If you have ever wanted to know how something this large is run, volunteering is the best way to learn. If everyone gave an hour, there would not be enough jobs to go around. There are volunteering opportunities for everyone – walking, driving, sitting, tasks that will give you a workout, and tasks that are clerical. If you are as excited as we are about all the activities Pennsic offers, I implore you to please consider offering an hour or two of your time. My job is to find tasks that fit your abilities and benefit us all.

### Volunteer Now!

Use our on-line Volunteer Form to let us know what positions you would like to learn more about, or to sign up if you know which department(s) you are interested in working for before coming to War.

### Volunteer Often!

If you already know what department you are interested in volunteering for, you can go online and sign up ahead of time.

Or you can go directly to that service point to sign up there when you get to War. If you don't, and just want to help where you're needed, locations with open shifts at the various service points will be posted every day at Volunteer Point in the Watch tent, as well as on the Pennsic War Facebook page, and you can always check in at the various service points.

Thank you for being willing to make Pennsic War go so smoothly for us all! I look forward to seeing and meeting many of you.

### Volunteer Point

Volunteer Point is open daily from 9am to 4pm and is located at The Watch. Please stop in and sign up!

Baroness Isabeau Du Valle  
Volunteer Coordinator

## Newcomers' Activities

Newcomers' Point Coordinator (Baroness Margaret Lad (OP))

Welcome!

I hope you all are as excited about Pennsic 50 as I am! Pennsic is the largest event in the SCA, with a lot of different sights, sounds, and activities. For someone new it can be a bit overwhelming and can certainly raise a lot of questions! That's why we have several options to help you get settled on site and answer any questions you may have: from structured Newcomer classes through Pennsic University, to Newcomers' Point where you can drop in any time. Our staff and volunteers are committed to helping you feel at home once you arrive!

### **Newcomers' Point**

Newcomers' Point is a place where Newcomers can sit down, grab some water, ask questions, and learn more about Pennsic and the SCA in general. We are also available to help Newcomers get involved with their local group after Pennsic.

**Location:** in the same Tent as the Pennsic Watch, on the corner of Brewer's Road and Dragon Trace, across from Troll.  
**Hours:** Sunday, July 30th through Wednesday, August 9th from 10am to 6pm every day.

### **Newcomers' Class Track at Pennsic University**

Every year we have a special Newcomers' track of classes offered through Pennsic University. These classes will mostly be geared towards those who are new to the SCA and Pennsic.

Please check online at Pennsic University Thing to see which classes will be offered each day.

**Location:** the Newcomers' Class Tent (A&S Tent #20), located at the corner of Chandler's Road and St. Lawrence Way, near the Great Hall.

**Hours:** Classes will begin on Wednesday, August 2nd through Tuesday, August 8th, and be scheduled during the hours of 10 am to 6 pm.

### **Newcomers' Social**

The Newcomers Activities Staff will once again host a Newcomers' Social on Middle Sunday.

Newcomers are encouraged to come and meet other Newcomers, as well as Chatelains from around the Known World and ask questions.

**Location:** Newcomers' Class Tent / A&S #20

**Hours:** Sunday, August 6th, 1 - 2pm

### **Volunteering**

For those of you who are not new to the SCA or Pennsic, if you are able to take a little bit of time to support these activities for our Newcomers, we will be incredibly appreciative. Let's work together to make Pennsic 50 amazingly special for Newcomers! For more information, or if you would like to volunteer to help, please send an email to [newcomer@pennsicwar.org](mailto:newcomer@pennsicwar.org), stop by Newcomers' Point, or visit the Volunteer Coordinator under the Watch Tent.

Thanks for reading and I hope to see you during the event!

Baroness Margaret Lad, OP  
Newcomers' Point Coordinator

## **Family Point**

**Family Point Coordinator** (Mistress Leonete D'Angely)

All Family Activities classes, events, and activities follow SCA and Pennsic Rules regarding minors, including background checked youth officer supervision and the two-deep model at all times.

Family Activities are not to be construed as babysitting, and all youth under 10 still need to be supervised as per Pennsic policy. Parents/Guardians are responsible for their child's behavior and welfare, and must arrange appropriate supervision at all times.

### **Family Point**

Family Point has programming focused mainly for children under the age of 10.

Family Point, located at the playground in the second tent from the road, is targeted towards gentles aged 3-9 and their caregivers, and is open each day from 9-12 pm and 1-4 pm with scheduled classes and activities. In addition to classes, there is a quiet space for coloring/art for those who may need a break from the playground or busy bustle of Pennsic.

Activities will be published in the Pennsic University schedule (TBA) and on the board at Family Point.

Classes/Activities at Family Point are generally scheduled between 9:00 am - noon and 1 - 4 pm, although some classes may run past 4 pm.

If you have specific questions on an activity, check with the staff at the activity location.

### **Family Lounge**

The family lounge is a small gated and shaded space where caregivers of 0-2 year olds can gather and allow their little

ones to play safely while taking a break or watching an older sibling play. This space will also feature age-specific meet-ups and discussions on parenting in the SCA. It is located between the two tents at the family point space at the playground.

### **Youth University**

Youth University has programming focused on those gentles aged 9-14. While these guidelines are flexible, some classes have stricter guidelines due to safety or ability. Please observe these and consider the needs and abilities of your individual child.

YouthU is located in the outer tent (Family Point Tent 2) at Family Point/the playground and hosts classes aimed at 9-14 year olds.

While the age guidelines are flexible, some classes have specific age limits for safety/ability. Please observe these and consider the needs and abilities of your individual child.

We offer classes on a variety of historical and SCA-Cultural topics, including many hands-on crafts.

This space allows those in this age group to experience some freedom while taking age-appropriate classes. It also allows families the flexibility of supporting an older child while allowing a younger child to use the playground or take a Family Point Class.

Classes will be published in the Pennsic University schedule and on the board at Family Point.

Classes are generally scheduled between 9:00 am - noon and 1 - 4 pm, although there are some exceptions.

If you have specific questions on an activity, check with the teacher of the class, or the staff at Family Point, in Tent 1.

Also, you can leave a note for the coordinator, or email [fpoint@pennsicwar.org](mailto:fpoint@pennsicwar.org).

At night, this tent will be transformed into our Teen/Tween Lounge.

### **Teen University**

This track of classes is a chance for older teens and youth to try out a variety of classes on history, hands-on skills, and SCA culture.

Due to expected numbers of both teens and staff, Teen University will be located with youth university this year, at Family Point Tent 2, next to the playground. Classes will be clearly marked with age recommendations. We plan to return to the campus of Pennsic University for Pennsic 50!

While older youth are welcome and encouraged to attend any Pennsic University class, (except those clearly marked as 18+ because they involve alcohol, mature topics, or are in private camps) many gentles between the ages of 14-17 prefer a learning environment of their peers, and/or a lower stress or lower entry level opportunity to learn. These classes are geared towards older youth, and are often the exact same class as the instructor teaches in the regular university.

Please see the bullet points under Youth U for further information.

TeenU is located within the Pennsic University Campus, usually in AS6. Classes are aimed at 14-17 year olds.

While the age guidelines are flexible, some classes have specific age limits for safety/ability. Please observe these and consider the needs and abilities of your individual youth.

While adults are not prohibited from attending TeenU classes, we ask that Teens are given first opportunity in any limited size or supply class.

We offer classes on a variety of historical and SCA-Cultural topics, including many hands-on crafts.

Classes will be published in the Pennsic University schedule and on the board at Family Point.

If you have specific questions on an activity, check with the teacher of the class, or the staff at Family Point, in Tent 1.

You can leave a note for the coordinator, or email them [fpoint@pennsicwar.com](mailto:fpoint@pennsicwar.com). This address will be checked during War.

### **Tween/Teen Lounge**

After 7pm, the Youth University tent is transformed into a Teen/Tween lounge. Teens and Tweens Those gentles 12 and up may come enjoy our snacks, electricity for charging devices, and the company of those of a similar age. Some nights will have specific themes, while others will just be open hangout nights. Please see the activity descriptions for specific age guidelines for each night. These nights will be supervised by a background checked youth officer as well as a second adult. As in all spaces, bullying and harassment will not be tolerated. Parents/Guardians are responsible for their children's behavior at all times, and Family Activities Staff reserves the right to ask youth to leave. Check the Family Activities schedule for more details.

### **Volunteer for Family Activities**

Providing age appropriate and engaging activities for those 0-18 requires lots of help! Family Point welcomes volun-

teers. Some volunteer positions do require the volunteer to be a background checked youth officer.

Family Point Supervisors - Whenever Family Point is open, there is a background checked youth officer on duty providing supervision and information. If you would like to volunteer for a 3 hour shift, please email family point, or sign up here. We try to set our supervision schedule before Pennsic, however, feel free to check in when you arrive to see if we have any cancellations or shifts that need coverage.

Family Point, YouthU, TeenU Teachers - We are still accepting classes for all of our age groups! You do not need to be background checked in order to teach, as we provide a background checked supervisor for all classes. You can sign up to teach by filling out this form.

Parent Meetups/Playgroups/etc - We are always looking for those willing to organize a meetup of parents of a similar age group, or round table discussion on SCA Parenting topics. Use the above teaching form to sign up!

General Help - We always appreciate help tidying our space, and other in-the-moment help. Feel free to check in with the supervisor on duty while you are at Point!

### **Other Activities for Youth**

Known World Arts & Sciences Display and Youth Arts & Sciences Display

In addition to Family Programming, there are many other activities either designed for youth, or that youth can participate in. Check the webpage and/or the THING schedule (<https://thing.pennsicuniversity.org/>) for more information about each specific activity. This is not a comprehensive list!

Youth can participate in Thrown Weapons and Archery. See their pages for more info.

Youth Combat / Youth Rapier / Youth Theater, Choir, Band, and Commedia.

Known World Arts & Sciences Display and Youth Arts & Sciences Display.

Known World Children's Fete (Wednesday August 10th from 10-1 in the Great Hall)

## **Herald's Point**

Heralds' Point Coordinator (Dame Juliana de Luna)

Heralds' Point will once again be doing name and armory consultation for any interested gentles. Please come find us if you'd like some help with a name, device, badge, household name ... just about any kind of book heraldry thing you might want help with.

We'll help research, conflict check, draw up the forms and armory, and ship it off to your kingdom submissions herald. You just pay your normal kingdom submissions fee; almost all kingdoms accept submissions through us. Please note that you will need to come back on a later date to approve your art and pay for your submission. If you need help with a branch submission, several submissions, a complicated or culturally specific submission, we'd really appreciate it if you come to the Point as early in the War as you can and ask about making an appointment.

Heralds' Point will be open for heraldic consultation

Wednesday, August 2 11 am to 5 pm

Thursday, August 3 11 am to 5 pm

Friday, August 4 11 am to 5 pm

Saturday, August 5 11 am to 5 pm

Sunday, August 6 11 am to 5 pm

Monday, August 7 2 pm to 8 pm

Tuesday, August 8 11 am to 5 pm

Wednesday, August 9 11 am to 5 pm

\*New customer sign-in will stop an hour before we close.\*

We will be open for pickups only on Thursday, August 10, from 11 am to 2 pm.

Volunteers of all kinds are always needed and welcomed. Greeters, warranted exchequers, artists/colorers, and folks to perform general administrative duties are needed as well as heralds to help consult and learn. Stop by just about any time to sign up or just come volunteer!

Pennsic Heralds Point is a great place to come and learn from a mentor how to consult, conflict check, and work with submitters. At 10:30AM, the heraldic staff will meet with you to discuss your mentoring needs and what kind of submissions you would like learn more about (armory or names). We can then align you with someone you can shadow and when the best mentor will be available that day.

All heralds, please join us at Heralds Point for the Known World Heralds Party, evening of Sun., August 7.

The Colleges of Heralds of the East, Midrealm, and Æthelmearc invite all heralds to join come socialize and meet fellow heralds from around the Known World! Light refreshments will be served.

Pennsic 50 is here!

Pennsic Information Services division is composed of Information Point, Lost and Found, Pennsic Town Criers, the Media Liaison, the Pennsicwar.org website, Pennsic Social Media (Facebook & Twitter), and the Event guide.

- Information Services Team

At Pennsic you can find us in the blue and white Town Hall tent, just in front of the camp store (see map):

Town Hall is the home of

- Information Point
- Town Criers
- Lost & Found

As well as:

- Disability Services
- Volunteer Point

## **Town Criers**

Town Criers' operate out of the Town Hall tent, located across from the Camp Store.

Office hours are 11 am to 4 pm, starting Wednesday, Aug 2 through Thursday, August 10. When we are closed you can leave a message at Info Point.

We post notices on the 26 signboards stationed throughout the town areas of Pennsic. Signboards are located at many of the bus stops and intersections around the campground, so there is sure to be one you pass by daily. These are updated daily with information from the Mayor, Bus Routes, and Official Event Notices. Please do not take notices or maps off the boards – take a photo for reference if you'd like.

Voice Town Criers cry the camp with announcement, when we have volunteer heralds available.

To volunteer for crying the camp or working at the table, please see below.

## **Submitting Announcements**

If you need an announcement posted or heralded, please see us during our office hours.

For advance approval before Pennsic, notices can be emailed to the Town Criers. They will take a look and approve notices or suggest edits before you spend time and money printing announcements, and putting them in sheet protectors.

## **About Announcements/Notices for Town Crier Boards**

All Notices must be posted on the boards by the Town Criers. Any other notices will be removed. Please do not post notices yourself - bring them to us and we'll do the work.

Notices are for official Pennsic events only. If the event or performance is in the site book, and does not charge money, this is most likely an official event.

Notices should be delivered to the Town Criers office no later than three days before the event/performance date. We prefer to keep notices posted for least two days.

## **Volunteers**

We need volunteers to cry the camp.

We also need Desk Volunteers to help with the paper postings. Spend your volunteer time in a shaded chair with a cool breeze blowing and we have places to recharge electronics while you volunteer!

You can email us about volunteering in advance or sign up at the Town Crier table in Town Hall.

## **Information Point**

Information Point will be open from 9 am - 6 pm starting on Friday, July 28, and closing at noon on Friday, August 11.

We are the folks who have the answers or will help you find them.

We can help you find a group's campsite, a specific merchant, or a type of merchant.

We have the up-to-date Pennsic schedule with any changes.

We have local phone books, and the local weather forecasts.

We post the names of those who have messages from the **Emergency Phone Line: 724-636-1500**. Please tell people

at home to **call only in emergencies**. Callers must leave a message with your full modern name, your SCA name, the name of the group you are camping with, and the block number. (Make sure they know how to spell all these names!) Message recipients' names are posted on the message board in front of Town Hall - please be sure to check it regularly. We can only attempt to deliver a message in the event of an extreme emergency.

### **Lost and found (at info point)**

**General Lost Items:** If you have lost an item, please come to Town Hall/Information Point during open hours (9 am to 6 pm) to see if it has been turned in. Tradition holds that if you are reunited with your lost item, you work a shift at Lost & Found as a thank you.

**General Found Items:** Please turn in found items at Town Hall/Information Point during normal open hours (9 am to 6 pm).

**Specific Lost Items:** If you have LOST a Cellphone, a Wallet containing Identification, Vehicle Keys, or Medications OUTSIDE of regular Information Point hours please make your way to the Watch Tent (see map) and notify them of your lost items and your contact information. If your items are turned in we will do our best to re-unite you with them.

**Specific Found Items:** If you have FOUND a Cellphone, Wallet containing Identification, Vehicle Keys or Medications OUTSIDE of regular Information Point hours please make your way to the Watch Tent (see map) and deposit the found items with them. The Watch will contact the appropriate persons and efforts will be made to re-unite the items with their owners. We Strongly Suggest that you change the Lock Screen on your phone to DISPLAY your modern name during Pennsic to facilitate the return of your phone should you lose it.

**Battlefield Lost and Found items:** Items found on the battlefield will be taken to the Marshals' tent on the battlefield. Please check there for lost fighting items. If you are looking for items that were lost last year, please check at Information Point during normal operating hours.

### **Lost and Found Auction**

Location: Great Hall    Date: TBA

## **Event Safety**

**Deputy Mayor** (Sir Edmund Dracatorr, Viscount)

**Watch Commander** (Tommaso Valeriano (OP))

### **EVENT SAFETY “THE WATCH”**

Pennsic Event Safety staff are here to support you in having a memorable event.

The Watch tent is located across from Troll, at the corner of Dragon Trace and Brewer’s Road (see map). Please feel free to visit with any questions or concerns you may have.

First Aid Point is just next door on Brewer’s Road, and is staffed around the clock with EMS support. Should you need immediate help, flag down any Pennsic staff member, or call 911 and notify the dispatch that you are at Cooper’s Lake Campground in Worth Township. The dispatch center will notify our on-site medical support staff to respond. Please give an accurate description of your location and the condition so we can get there quickly to help.

Here are some quick highlights to ensure that you all have a problem-free vacation:

Refer to the Site Rules and Site Policies in the Event Guide, as they are designed to keep everyone safe.

Remember to keep track of your children and belongings, always.

Report any suspicious behavior to any Pennsic staff member.

Follow all Traffic and Parking rules, as we really hate towing your vehicle.

Roadways must always stay open for emergency vehicles.

Please ensure you leave no unattended fires.

Stay hydrated and use sunscreen!!

As we have always asked in the past, please remember the ideals of our Society and treat each other with courtesy and respect.

We look forward to assisting you in whatever way we can and greatly appreciate your support in helping us make this a safe and fun vacation for everyone.

### **Watch Volunteers**

We welcome volunteers for cart patrols and some support positions at Watch Point. Stop by and sign up. You must be 18 years of age or older and have a valid driver's license if you want to drive a cart.

## **Children at Pennsic**

All Parents are asked to read the site rules regarding children and minors at Pennsic. (Site rules are also in the Pennsic Event Guide given to all attendees.) The Watch and Pennsic are not a babysitting service. Please take care of your children and please remind them of curfew rules.

## **Parking and Towing**

Good Gentles,

There have been changes to the parking and towing policies for Pennsic 50; which reflect updates to improve everyone's experience and to ensure clarity and safety for all attendees. Please take a moment to review these policies which will also be included in the event guide once it is available. Lack of familiarity with these policies is not an excuse to evade enforcement. Final decisions regarding enforcement of these policies is that of Pennsic Staff in coordination with the owners/operators of Coopers Lake Campground.

## **TRAFFIC & PARKING POLICIES**

All Vehicles shall be removed to the parking lot area within six (6) hours of first arrival (as noted on your vehicle's "hang tag" provided when you troll in). This time is provided in order to facilitate orderly unloading of your vehicle into shelter when you first arrive. After six (6) hours have elapsed, your vehicle is no longer allowed to be parked within camping areas of the site and must be only parked in designated parking areas. **There is no disability exception to this rule.**

For purposes of this policy, "parked" is defined as the vehicle being at rest, without active interaction for loading/unloading of the vehicle. Vehicles used for "town runs" or for transporting combatants to combat areas may be temporarily stopped in camping areas (off of the roads) with hazard lights active in order to allow for loading/unloading.

Vehicles may not be left in camp. **There is no disability exception to this rule.**

We ask that when loading and unloading, if you are unable to pull into your camping area that you park on the EAST (towards I-79) and NORTH (towards the main parking lot) sides of the streets. By parking on only one side of each street, you will ensure that other vehicles and emergency vehicles are able to pass. Upon completion of loading/unloading, vehicles are to be move to the parking lot.

All vehicles must obey posted speed limits throughout the site.

All vehicles in motion after sunset must have headlights (not just parking lights) turned on.

### **LATE NIGHT ARRIVAL:**

Vehicles that arrive on site one hour prior to closing of troll may be parked for the night in the camping area. The vehicle must be completely off the road, near the camp of the vehicle owner, until 6am. However, after 6am has arrived the vehicle must be moved to the parking area in accordance with standard policies (i.e. by noon of the day after arrival).

### **NO "PARTY HOPPING" IN VEHICLES:**

This practice, defined as the use of a motor vehicle to travel and/or transport a person or persons within the campground, to or from any and all types of events, whether the driver has or has not consumed alcohol, is dangerous, and prohibited. A person or persons found in violation of this policy, including the driver/owner of the vehicle and all passengers are subject to immediate expulsion (without any refund) from the Pennsic War Event. The roads need to be clear for emergency vehicle access.

### **OVERSIZED PARKING:**

There is a separate area in the parking lot for trailers and oversized vehicles (trailers, trucks, buses, campers, RV's, etc.); please park such vehicles in these specially marked areas. All oversized vehicles and trailers must be parked in these lots or they will be subject to towing. This is to allow the large number of anticipated vehicles to fit in the parking lot this year.

### **NO REGISTERED MOTOR VEHICLES IN CAMPING AREAS:**

Registered Motor Vehicles (including Motorcycles) may NOT be parked in any camp, even if covered with tarps or other camouflage. No one may live in a registered motor vehicle other than those in RV Camping. There is no disability exception to this rule.



### **RV CAMPING:**

RV's have their own camping area and regulations. Arrangements for RV camping must be made through the Cooper's Lake Campground.

### **USE THE PARKING LOT IN A FAIR AND COURTEOUS MANNER:**

In all lots, please park only within the designated rows. Cooper's Lake Management reserves the right to tow all illegally or improperly parked vehicles without prior notice. There is a posted 10 MPH/16KPH speed limit for all roads within the campground. Use special caution in congested areas. The posted limits may be too fast for local conditions.

If leaving site, disability assist equipment such as scooters may be left in the scooter parking zones designated near each handicap parking area. This equipment may not be left in a parking space unattended. If found, equipment may be moved by staff to free up the parking space for other attendees. Pennsic or Coopers staff are not responsible for damage to mobility assist equipment which is improperly left in parking areas

### **DISABLED/STUCK VEHICLES:**

If your vehicle breaks down in the middle of a road or parking area on the Campground, or becomes stuck in some fashion, please leave a note on the dashboard identifying the issue and the time it occurred and then immediately report the breakdown to the Watch Tent. Unreported disabled vehicles that are improperly parked or block access as described in these policies, will be towed, without notice, at the owner's expense.

Should your disabled vehicle need extraction, contact the Cooper's Lake Campground (CLC) WAR ROOM for determination if assistance/towing is possible. Due to increased use of plastic in car construction, CLC may decline to tow/extract your vehicle, if in their opinion, an unsafe or damageable condition exists or may occur.

If your vehicle is declined for towing/extraction, you will be required to contact a commercial towing company and follow the instructions set forth in RENTALS AND DELIVERIES section of this document.

### **TOWING POLICY**

Vehicles which block essential services such as Porta-Johns, Pennsic War facilities, Cooper's Lake Campground facilities, or park in specifically marked "no parking" zones, or whose driver, passenger(s) or other attendee(s) remove road barricades on closed roads, or block or otherwise obstruct the ability of emergency services to perform their task or the Bus to pass, the vehicle in question is subject to immediate towing without any prior notice.

**Vehicles which are improperly parked or are in violation of any site rule or site policy are subject to immediate towing without any prior notice.** A warning may be provided based on the judgment of Event Safety personnel, but is not required.

All costs of towing vehicles shall be the responsibility of the Owner/Operator of the vehicle in question.

### **TOWED VEHICLES:**

The Watch will have a list of all towed vehicles and which towing company is holding them.

It should be noted that attendees whose vehicles are repeat violators may be ejected from the event as an alternative to towing.

## MARSHALLING CONVENTIONS FOR PENNSIC L

### **I. GENERAL RULES PERTAINING TO ALL MARTIAL DISCIPLINES**

The Principal Marshals for Pennsic L are Duke Sir Timothy (Marshal-In Charge), Sir Olaf Haroldson, and Duke Cellach macChormach. Any on-site changes to these rules for safety reasons will be at their sole discretion, though ultimate responsibility for the conduct of all combat related activities at Pennsic War lies with the Marshal-In-Charge.

Note: Any changes to the rules for battle-negotiated reasons will be by the joint action of their Majesties of the Middle and the East, and subject to the approval of the Marshal-In-Charge

As a baseline, all martial activities will follow the Society-wide rules pertaining to the various martial disciplines. All participants are expected to know and follow the Society rules. If you need to reference anything, you can find all the relevant manuals at the marshal's resource page on the SCA website (<https://sca.org/officers/marshal/>). We'll also have copies of these manuals at the appropriate marshaling points.

The below marshaling conventions for Pennsic are clarifications, limitations, and descriptions of the best practices that have developed here over the history of the War.

### MARSHALLING BATTLES

Any of the three principal Earl Marshals may designate a representative for any battle. The Marshal-in-Charge will choose an appropriate marshal to be in charge of each battle. The marshal selected to be in charge of a particular battle shall remain in charge of that battle for its entirety.

Disagreements with decisions made by any marshal or between fighters will be dealt with at a Marshals' Review after that battle. Until the Review, the marshal's decision will stand and be enforced. The Marshals' Review will be prepared to address any serious problems that are brought before it from any martial activity at Pennsic. Marshals or participants can bring their concerns to the Review. The Marshals' Review will review infractions of the rules and combat conventions. It will consist of a senior peer from each of the principal kingdoms, as well as a Presiding Marshal, all designated by the Marshal-in-Charge.

Recommendations made by the Marshals' Review will be enforced at Pennsic and passed along to the Kingdom Earl Marshal of the defendant's home kingdom. Marshals' Review starts 15 minutes after the end of each battle in the Marshal's Tent. Failure to appear in a Marshals' Review after being sent to one by a marshal on the field will result in loss of fighting privileges for the remainder of Pennsic and sanctions recommended to the home kingdom's Earl Marshal, though the Marshal in-Charge may rescind those sanctions for just cause.

No fighter or marshal, including the Royalty of the Society, having fought in a battle, will return to the field to act as a marshal for that battle.

Marshals in a battle shall be equipped with a marshal's staff of yellow and black, a marshal's tabard, and a whistle. The use of armor, gauntlets, and a safety helmet is recommended. Eye protection is required in any battle that includes combat archery or other projectiles. Acceptable forms of protection are industrial or sports safety glasses/goggles designed to withstand impact. An SCA-legal helmet for armored or rapier combat is also considered sufficient protection.

Marshals must be present during all combat activities, including tournaments. Each side in a battle shall provide a reasonable number of trained and experienced marshals. If not enough marshals are available, the sides must arrange for a draft from their armies.

Marshals have the authority and the responsibility to remove from battle any person who is violating the rules of the list. This includes, but is not limited to, non-acceptance of blows, ignoring the rules of engagement, discourteous behavior, and behavior that is dangerous to combatants. Furthermore, in resurrection battles, marshals will remove fighters who do not immediately return to their resurrection point before continuing to fight. Marshals should keep in mind that all fighters are honorable people and treat them with courtesy and patience. Remember that honest mistakes do happen. Fighters should remember that the marshals are attempting to ensure the safety of all fighters present and treat them with courtesy. Marshals shall always be obeyed during the battle.

The Marshal-in-Charge reserves the right to stop all combat activities for any safety-related reason.

## AUTHORIZATIONS

All fighters who wish to participate in the battles at Pennsic War 50 must be authorized to fight. Authorizations may occur at Pennsic. People wishing to authorize in a primary or secondary weapons form must have a marshal from their kingdom present at Marshal's Point, with the required paperwork for their kingdom. In addition, primary authorizations must include one of the Principal Marshals or their specifically appointed representative. Authorization bouts will be fought on the list just in front of the appropriate Marshal's Tent during posted inspection hours only.

All armored and rapier fighters, combat archers, and siege engineers should have their authorization cards, either permanent or temporary, with them at Pennsic. If you do not, we will attempt to look you up in the appropriate fighter database, but they are not always available. If you want to be sure that you will be able to fight, have your authorization card with you. Fighters may present a digital copy of their authorization card.

## ON CALLING HOLD

Holds will be called whenever a question of safety or other major problem arises during a battle. Holds will be kept to a minimum to allow continuity of battles to be maintained. Marshals will signal holds with whistles and/or vocally. Fighters may call holds vocally, but only for major safety issues.

**Any fighter who is found to have called a hold for strategic or tactical advantage, rather than for major safety issues, shall be removed from the field and suspended from participating in any combat or combat-related activities for the rest of the Pennsic War.**

When a hold is called, all fighters should echo it. All fighting will cease, and the fighters will be asked to take a knee. Those that have demonstrable physical problems going to their knees may stand quietly and not move. All weapons will be lowered to make it easier for the marshals to find injuries. Those who having been warned still refuse to abide by this rule, whatsoever their rank, may be removed from that battle. It is the responsibility of all participants, marshals and fighters alike, to maintain safety on the field.

Talking about tactics during holds is strictly forbidden and may be cause for removal. Fighters may not change relative position except at the express orders of the marshals. Friendly conversations with and introductions to your noble opponents are highly encouraged.

## HEAT CONVENTIONS

ALL martial activity on ALL fields will cease if the heat index on ANY field reaches 103. The heat index will be checked at least one hour prior to every battle at the battle location. If the heat index reaches 103 prior to the battle start time, then the battle is cancelled. If the heat index reaches 103 during the battle, then the cannon is sounded and the battle is concluded. There are two options for battles that have already begun that are concluded early due to heat. First, if the battle is a simple, single War Point, then the War Point is considered null and neither side gets it. Second, if the battle is one where flags are checked at timed intervals, then the tally at the time of cancellation stands and the War Point is awarded accordingly. Battles with multiple passes, with some passes completed at the time of cancellation, will be scored as is (i.e. if two of four passes are completed at cancellation then two War Points are awarded to the winners of those passes). No discussion or notification to the Crowns is required by the marshals: the marshals will end the battle. Activity will resume when the heat index drops below 103. Only the Marshal-in-Charge can reopen the fields.

# Armored Combat

## II. ARMORED COMBAT

### MARSHAL'S TENTS

Four marshal's tents will be set up near the main battlefield for Lost and Found, Inspections, Combat Archery and Marshals' Meetings.

The Lost and Found tent contains armor lost and found during and immediately after each battle. If armor is not claimed by the end of Pennsic War, it will be turned over to the main Lost and Found and may be claimed during the following Pennsic War.

The Inspection Point tent is the site of all on-the-field armor, weapons, and thrown weapon inspections. The Combat Archery tent is the site of all missile inspections and contains the box for errant arrows and bolts. The Marshals' Meeting tent is the site of the Marshals' Review after each battle and the Marshals' Meetings before each battle. It also contains the marshals' sign-up list and will be used for any marshal meetings or marshal gatherings.

### **INSPECTION POINT**

Hours of operation will be from 9:00 AM until 4:00 PM, starting Wednesday August 2, 2022 and running daily until 15 minutes prior to the start of the last battle on Friday August 11th. The Inspection Point tent will close 15 minutes before each mass battle, and 30 minutes before the woods battle, to allow time for everyone to get to the Battlefield on time. It will remain open during the Champions' Battles at the discretion of the Earl Marshals of the Middle, Aethelmarc, and the East, provided there are sufficient volunteers. Kingdom Earl Marshals wishing to perform in-camp inspections of their kingdom's troops should contact the Marshal-in-Charge.

Rejected weapons and armor may be reworked and presented again for inspection. No marshal will tell an individual to fix a piece of equipment and, at the same time, pass it assuming that the necessary changes will be made. If it is a piece of required armor, the person must be completely re-inspected, and must mention the issues raised in the previous inspection. A roster of failed inspection will be kept, and fighters being re-inspected should make sure their name is removed from it.

Armor that has passed inspection will be marked with a sticker or plastic tag placed on the right side of the helm. This sticker/tag will have the entry tag number of the inspecting marshal and the inspected fighter. Weapons will be marked in bright paint. The inspection sticker and tag remain the property of the Pennsic War and may be marked through or removed during a battle as an indicator that the fighter may no longer participate in that battle. Once so marked, the fighter must present themselves at Marshals' Review after the battle. The Review will decide a proper course of action, which may include issuing a replacement sticker. Fighters who refuse or do not attend the Marshals' Review may be excluded from future Pennsic War combat and will be referred to their Kingdom Earl Marshal for further action.

### **GENERAL ARMOR AND WEAPONS STANDARDS**

All participants in combat-related activity must meet Society-minimum armor standards. All fighters will ensure that their armor meets those standards while they are fighting. The Principal Marshals reserve the right to ban any weapon, even if it would be legal in another kingdom. Any unusual or non-standard armor or weapons will be brought to the attention of the Principal Marshals before they will be allowed to be used. Decisions of the Marshal-in-Charge are final.

### **PENNSIC WAR 50 SPECIFIC WEAPONS STANDARDS**

Maximum spear length is nine feet. Only pultruded fiberglass and rattan are allowed. All spears must have at least a two-inch diameter (minimum) thrusting tip. The Tip end of the shaft must be capped with a Schedule 40 PVC pipe cap or equivalent to prevent the shaft from penetrating the tip.

Mandrake-style rubber thrusting tips are PROHIBITED on fiberglass-shafted spears.

No experimental weapons.

No punch daggers, T-grips, shovel handles, or offensive shield bosses.

No passive shields are allowed; a hand must control the shield.

No hinged shields or flexible shields are allowed.

No more than one hand may be used to hold or control a shield.

Shields may be grounded. Only one shield per person is permitted.

All shields shall be edged with leather, padding, or other covering or constructed in such a way as to minimize damage to rattan weapons or other fighters.

Shield edges may not have flexible extensions or flaps that extend beyond the rim or edge of the shield.

No thrusting shields are allowed.

Javelins must be a minimum of three feet in length and constructed in accordance with Society standards.

They may be used in any designated battles.

No polypropylene swords are allowed.

## **ARMOR AND WEAPON INSPECTION**

All armor and weapons must pass inspection before they may be used in any combat at Pennsic War 50, including battles, tournaments, or pick-up fighting. Inspections will be performed at the Inspection Point tent. You will need to prove you are an authorized fighter to get inspected. In addition, the Earl Marshals of each kingdom after consultation with their crown may provide in camp armor inspections and may deputize any warranted marshal with a current valid SCA membership who is to perform such duties. Weapons must still be inspected at the inspection point, unless a principal marshal makes an exception.

## **GENERAL COMBAT CONVENTIONS**

All Society-wide rules regarding combat will be enforced. Specifically, note the following rules about behavior on the field:

Striking an opponent with excessive force is forbidden.

All fighters shall obey the commands of the marshals on the field or shall be removed from the field and subject to disciplinary action. Disagreements with the marshals on the field shall be resolved at Marshals' Review directly after each battle.

Each fighter shall maintain control over his or her temper at all times.

Upon hearing the call of "HOLD" all fighting shall IMMEDIATELY stop.

A fighter shall not enter the lists or participate in any form of SCA combat activity while impaired by alcohol or drugs (including, but not limited to: drugs prescribed by a licensed healthcare provider, over-the-counter medications, and illegal controlled substances.)

Any behavior that takes deliberate advantage of an opponent's chivalry or safety consciousness, or that takes deliberate unfair advantage of an opponent, is prohibited.

A fighter shall not deliberately strike a helpless opponent.

Any fighter who obtains an unfair advantage by repeatedly becoming "helpless" (for example, by falling down or losing their weapon) may, after being duly warned by the marshals on the field, be forced to yield the fight at the next occurrence of such behavior. The onus of this is on the marshals, not on the opponent.

However, the opponent may ask the marshals to let the fight continue.

Grappling, tripping, throwing, punching, kicking, and wrestling are prohibited. Contact between combatants' bodies, shields, and weapons is expected in corps-a-corps or melee situations, as such controlled contact is allowed during these engagements.

Deliberately striking an opponent's head, limbs, or body with a shield, weapon haft, or any part of the body is forbidden.

Grasping an opponent's person, shield, weapon's striking surface, or bow/crossbow is prohibited.

Intentionally striking an opponent outside the legal target areas is forbidden.

The following rules and conventions specific to Pennsic shall also be used:

Face thrusting shall be allowed in all battles. An acceptable thrusting blow to the face shall be a directed touch and shall be substantially lighter than a thrust to other parts of the body.

Combat Archery and Thrown Weapons shall be allowed in designated battles. All combat participants may be targeted and hit by missile fire from combat archers and siege engineers. In other words, archers and siege engineers do not need "eye contact" with their opponents to shoot them. Legal target areas are the same as a thrust with a hand weapon.

Siege engines will be allowed in designated battles.

No declared death from behind.

No thrusts are permitted to the side, back, or top of the head.

Striking from behind is forbidden.

Charges: Per Society rule, you may not, as the result of a charge, hit someone in the body with anything other than the striking or thrusting surface of your weapon. Doing so violates either point 9 above in that you are not in control or point 10 in that you may not deliberately do so. In that vein, blind charges are prohibited. You cannot run blindly at your opponent without seeing where you are going and in any sense be controlled.

All helms must be obviously marked on the front and back with the color denoting the side for which they fight. No fighter may change the color of his helm for the purpose of deception. Failure to mark a helmet is unchivalrous and cause for removal.

Except in the case of unit-on-unit engagement, no more than four fighters shall attack a single opponent. When

a fighter is part of a formed unit (i.e. a shield wall) that is fighting a similar unit, he may strike and be struck by any opponent within range. If a breakthrough occurs, one shot delivered in passing is allowed to the fighters passing and being passed.

### **ENGAGEMENT**

Before you may strike your opponent, you must make them aware of your presence and intent by gaining engagement. This happens when you have made eye contact with your opponent and they have acknowledged you as a threat by reacting to you in some way (examples include, but are not limited to nodding at you, reacting defensively to you, going on guard against you, or blocking a light blow).

If an opponent seems to be ignoring your attempts to attract their attention you may NOT proceed to attack them. They may simply have felt they were bumped by their own team, not heard you, or already be engaged. In such an instance, you may continue your attempts to gain engagement, as well as fouling their weapons or shield with your weapon or shield. This way, you gain the advantage of being to the rear without jeopardizing safety. Deliberate refusal to engage an opponent is grounds for removal from the battle. Deliberately striking from behind without gaining engagement is likewise grounds for removal.

Fighters attempting to disengage from an opponent are considered engaged until they have passed beyond the length of their opponent's weapon(s).

## **Combat Archery**

### **III. COMBAT ARCHERY**

The Combat Archery Marshal-in-Charge is Frederick Swartz alder.

The Combat Archery Inspection Point will open on Wednesday, August 2 at 9:00 AM. Hours are generally 9:00 AM TO 4:00 PM daily until the last day of battles.

All combat archery equipment and procedures must be legal based on current Society rules.

### **PROHIBITED EQUIPMENT AND FEATURES**

These items are specifically prohibited at Pennsic War 50:

Hand slings.

Stone bows.

Small pistol-style crossbows.

Forward- or rear-style pistol grips.

Combat archery crossbows which utilize a mechanical advantage cocking lever. ("Goat's foot", "cord and pulley" and "belt and claw" systems are a few examples.)

Repeating crossbows.

Split prod design for crossbows utilizing a center shot system (an individual prod on each side instead of a solid one).

PVC bows or PVC crossbows.

Non-Society-period sights, spring/flipper rests, plunger buttons, stabilizers, clickers, or modern release aids.

Compound bows and compound crossbows.

Moreover, NO experimental combat archery equipment (bows and crossbows) or ammunition (arrows and bolts) will be permitted for use at Pennsic War 50.

We need volunteers to serve as inspectors and scribes. If you or someone you know would be good at inspecting or scribing, please come up and get trained! In order to inspect combat archery equipment or ammunition you will need to go through orientation, which takes about twenty minutes and includes a review of ammo/equipment inspection processes (to ensure consistency) as well as the proper way to fill out the Pennsic inspection forms. Oriented Combat Archery Inspectors will then be issued a Pennsic War 50 Combat Archery Inspector badge, which will quickly identify what they are allowed to inspect at Pennsic War 50. Wear this badge anytime you

inspect CA equipment or ammo. Inspectors can choose to inspect only specific categories (such as fiberglass ammo but not tubular ammo, or just ammo but not bows or crossbows). While it helps to be a CA Marshal in your home kingdom, it is not required.

Anyone who shoots combat archery ammunition is responsible for seeing that the proper initial and post-battle inspections are done. Please check, sort and repair your ammunition before bringing it to Inspection Point. In order to help ensure a safe and healthy war for all, all combat archers at Pennsic War 50 need to read all these regulations.

Anyone may bring combat archery bows, crossbows and ammunition to be inspected. If we need to find the owner, we'll come ask you for help finding them.

## **INSPECTION PROCESS**

All armor inspections shall occur at the Armor Inspection Point.

All initial Combat Archery weapon and ammunition inspections shall occur at the Combat Archery Inspection Point during posted hours (usually 9:00 AM to 16:00 PM daily). The Combat Archery Inspection Point will be open the same hours as the Armor Inspection Point. Any changes in the inspection hours will be posted outside the Inspection Point as early as possible and will supersede the hours posted in the Pennsic event guide.

Ammunition shot will not be inspected for use in consecutive heats of the same War Point. Tubular ammo may be inspected by the owner and reused immediately. We are going to attempt to reinspect non-tubular ammo between non-consecutive heats of battles where combat archery occurs. We'll assess the viability of that as the War goes on.

All arrows or bolts must be inspected for a specific day's use and be marked with the "color of the day".

All combat archery ammunition must have a printed label (not handwritten) with the owner's name and kingdom affixed to it. The label must be in English utilizing a legible/readable font and be completely covered with clear packing tape. NO reinforced or strapping tape may be used to cover the label.

If the combat archery ammunition is group ammunition, the group name can be used in place of the owner's name. If the group name is used, a point of contact within the group is required. Specifying the kingdom is mandatory on all labels.

It is strongly encouraged to get your Combat Archery ammunition inspected AT LEAST one day before any battle, since showing up on the day of the activity will likely result in insufficient time to have equipment inspected.

Inspections will officially cease 45 minutes prior to the posted start time of any battle so that the marshals have time to get ready for the battle. We'll stay open if we have the staff for it.

The Pennsic Combat Archery Marshal-in-Charge, their deputies, and approved designees may inspect all Combat Archery equipment and ammunition to the above "Pennsic standard", which supersedes any kingdom-level standard. Any decision may be appealed in the usual manner.

## **RULES SPECIFIC TO COMBAT ARCHERY**

### **On the Field**

All bows, crossbows, and ammunition shall meet, at minimum, all Society standards for construction. They must also meet any additional restrictions described in this document, or restrictions declared by the Pennsic War Combat Archery Marshal-in-Charge as needed. As with any weapons form, an archer may yield to an opponent, and archers should feel free to loudly express their "dead/yield" status. Courtesy taps delivered by an opponent should be accepted by the combat archery combatant as the gift they are. Likewise, an opposing fighter throwing excessive or repeated blows into a "subdued/dead" opponent will face disciplinary action. Targeting of the back of an individual (alone or in an organized unit) is prohibited. A cluster of folks may be targeted within 180 degrees of the direction the group as a whole is facing, and a rearward facing opponent shot thusly should accept the strike. This applies equally for an opponent who has rotated after release. The actual specific targeting of the back side of any individual is prohibited. There is no limit on the amount of ammunition an archer may carry unless defined in a specific battle scenario. All Combat archers must remove ammunition from crossbows and hand bows when a hold is called. Crossbows may remain cocked. Archers may nock at "Make Ready" and fire at "Lay on".

### **Bow/Crossbow using Fiberglass Shafts**

A hand bow shooting fiberglass arrows must not exceed the Society maximum pull at 35- pound pull at 28-inch draw. The hand bow must be designed/constructed to safely draw 28 inches or it cannot be used in

SCA combat. A crossbow shooting fiberglass bolts must not exceed the Society maximum 600 inch-pounds rating. Any bow/crossbow that is allowed to shoot fiberglass ammunition may also use any tubular ammunition approved for use at Pennsic.

### **Bow/Crossbow using Tubular (Sil-o-Flex or Equivalent) Arrows**

A hand bow that measures over 30 pounds pull and less than 50 pounds pull is considered a heavy hand bow and may only shoot tubular ammo. A heavy hand bow must be marked with a 4-inch wide band of red material (tape, cloth, etc.) that goes completely around the upper limb of the bow. A crossbow that measures greater than 600 inch-pounds and less than 1000 inch-pounds is considered a heavy crossbow and may only shoot tubular ammunition. A heavy crossbow must be marked with a 4-inch-wide band of red material (tape, cloth, etc.) that goes completely around the right-hand side of the prod as viewed by the archer.

### **POST-BATTLE SORTING**

After ANY Pennsic sponsored battle, ALL Combat Archery participants are required to help collect ALL arrows and bolts (not simply their own) and bring them to the designated area for re inspection (likely SOUTH of Battlefield just outside the boundary).

The Process: After each battle, all fiberglass ammunition shall be placed in one pile & all tubular ammunition in another to facilitate re-inspection by the marshals. The piles should then be subdivided by bolts and arrows, forming four piles. Combat archers, not marshals, will then divide the piles by owner, so cooperative help is appreciated at this critical juncture. Once an owner claims a pile is likely complete, marshals will begin the re-inspection process for ammunition integrity as quickly as possible. Be sure you do not remove your arrows or bolts from the field until they have been inspected and marked for the next battle, as it is vitally important that we ensure the safety of all ammunition as well as discover incidents of failure, if any. This process

should also reduce loss due to theft as any ammunition noted as heading “away” should be suspect and questioned.

*Note: If you are unable to help with the sorting/inspecting process, you must designate someone to take care of your ammo in your place. Scheduling occasionally requires you to be elsewhere, but do not abandon your ammo; it will not get inspected without someone claiming it.*

### **OVERPOWERED AND NON-INSPECTION WARNING**

Anyone using fiberglass-shafted ammunition in a heavy bow or heavy crossbow will be banned from all fighting activities for the rest of the Pennsic War and will be subject to other disciplinary action via the proper Armored Combat Violation Review procedure. This will result in a trip to Marshals’ Review at the least.

Likewise, ANY use of uninspected ammunition or weapons on the battlefields of the Pennsic War will prompt immediate removal from the battlefield and will be subject to other disciplinary action, including a potential fighting ban, via the proper Armored Combat Violation Review procedure.

*Notes: Play safe and fair. We have a specialized weapons form that requires specialized skills, understanding and accommodations. Please play responsibly. Help clear the field after battle – many hands make light work.*

*Thank the marshals, both CA and otherwise. They give freely of their time so YOU can play. Lastly, consider becoming a marshal-in-training. You can find no better place to “see it all” than Pennsic. As our community grows, so too must its Combat Archery marshal corps and you are welcome to be a part of that growth. Come to the Combat Archery Inspection Point to volunteer!*

## **Siege Combat**

Captayne General of Artillery (Baroness Kathryn Ramsey)

### **IV. SIEGE COMBAT**

The Siege Combat Marshal-In-Charge is Chebe.

Official siege activity at Pennsic War 50 will be limited to the Main Battlefield. In case of disputes, the

Pennsic War 50 Marshal-in-Charge will make the final call. Society siege rules will be used for governing



all siege activities unless otherwise stated below. For the battles in which siege will take place, please see the Battlefield Schedule. See the Pennsic University Class Schedule for the siege-related classes.

Note: There may be additional changes to scenarios, rules, and schedules; these will be posted at Inspection Point.

All siege marshals must wear eye protection such as protective shatterproof eyewear or a helm. Siege marshals should wear a standard black marshal's tabard and carry a marshal's staff. If you are going to marshal in armor wear a marshal's tabard over the armor. If wearing a helmet, a drape or other distinctive marking is required to differentiate you from a fighter on the field. Please be at Marshal's Point 45 minutes prior to any battle you will be marshaling. All meetings for siege marshals will be posted at Inspection Point.

### **SIEGE AMMUNITION DAMAGE**

Blows from siege-class ammunition (1-pound rocks, 4-tennis-ball clusters, and 48-inch ballista bolts, all of which are colored yellow) will be judged fatal upon striking any legal target area and will kill through shields if the shield is being carried. Siege munitions are considered spent upon striking a weapon, a fighter, the ground, or a battlefield structure. Only the first fighter hit is dead.

Pavises (grounded shields not supported by a combatant) are destroyed by a single hit from siege engine ammunition. Combatants behind the pavise are not killed.

Small arms munitions (single tennis balls and tube-shafted combat archery arrows and bolts) fired from a siege engine will be treated as Combat Archery projectiles.

### **WHEN A HOLD IS CALLED**

All holds will be general holds for siege engines unless a scenario specifically designates local holds for artillery.

An engine may not be loaded during a hold, and any munitions must be removed from the engine until "lay on!" is called. If the engine is already cocked it may remain cocked unless the engineer chooses to uncock it, or a siege marshal asks that it be uncocked. During long holds, decocking is advised if it is safe to do so.

If an engine is cranking the string back when a 'hold' is called, it must be safely returned to a non-cocked state. For engines that can stop the cranking at any point, such as with use of a ratchet, they are to stop once hold is called and not resume until "lay on!" is called.

The crew of an engine shall not fire its ammunition once a hold has been called. Violations will result in both the engine and crew's removal from the battle and possible disciplinary action.

### **ENGAGEMENT**

All fighters are engaged with siege engines at all times during a battle no matter which way they are facing. Direct fire weapons shall not be discharged against personnel at a range of less than 30 feet or in such a manner as to willfully allow the projectile to leave the battle area proper or to land in designated unsafe zones.

No engine will be discharged while any non-crew person is within a 5-foot range of moving parts. Larger safety zones may be designated where necessary.

### **DESTROYING SIEGE ENGINES AND STRUCTURES**

When engaging an engine or structure, do not strike or thrust at it with a handheld weapon! The proper way to destroy these weapons is to safely approach the engine or structure, lay your weapon on it, and declare "this weapon is destroyed". This shall be done in a safe and deliberate manner, not in a rush or while engaged with any other opponent. Anyone found intentionally striking a siege engine or structure will be removed from the field and possibly face further action, such as a Marshals' Review.

Active combat should not take place within five feet of an active siege engine. If this situation arises, a hold will be called and the engine declared destroyed.

Siege engines can be destroyed by 3 hits from a ballista bolt, 3 hits from a 4-tennis-ball rock, or 1 hit from a 1-pound rock unless a scenario has other rules. Siege towers are only destroyed by 3 hits from a 1-pound rock.

## **CREW REQUIREMENTS**

Anyone crewing an engine in combat situations must be authorized in siege combat.

Crew members wishing to defend an engine may do so as long as all action takes place at least five feet from the engine.

Siege personnel may choose to leave the engine and fight if they wish. Remember, if the number of crewmembers at the engine goes below the minimum number required for that class of machine, it may not be operated.

Siege engine crews are to be treated as any other fighter on the field. If they are authorized for other weapons forms and have a secondary weapon, they may use it. If not, they may be killed as an unarmed opponent; if they yield, do not strike them.

## **SIEGE ENGINE INSPECTION**

Preliminary inspection of the engine shall be made before any shots are fired. This inspection checks for structural integrity of the components of the engine. This structural inspection is done according to the specifications published in the Society rules.

The operational demonstration phase of the inspection shall, at minimum, consist of four shots in a row without mechanical failure from the engine when configured for the maximum power it will use on the battlefield. These four shots shall deliver the ammunition between 40 and 80 yards (36.6 to 73.2 meters) down range. The siege engine shall consistently deliver the ammunition in a reasonably straight and stable path down range, though a curving path due to a crosswind is acceptable.

Static inspection for stability of the engine, mechanical observation of the framework and the mechanism shall be made after the firing.

The crews of direct fire engines should be willing to receive a shot from their engine at minimum range, while in armor, should it be requested.

## **SIEGE TOWER AND OTHER STRUCTURE INSPECTION**

Inspection will include, at a minimum, structural integrity, stability, condition of hardware, and condition of any safety devices (barriers, walls, etc.). Inspection will ideally be made with a maximum load of armored combatants on board the siege structure. Inspection will include a demonstration of mobility if the structure is designed to be mobile. Please refer to Society siege rules for approved structure construction methods.

If you are planning to bring a siege structure, make sure that the Siege Marshal-in-Charge has been informed of it and the structure is inspected prior to a battle, so you do not bring it miles and miles and then find out that it will not be allowed.

## **AMMUNITION INSPECTION**

All ammunition must now abide by the half-inch rule: it may not penetrate a face grille by more than a half-inch. Ballista bolt fins must use materials or techniques that abide by this rule.

All missiles must be inspected for that day's use and must be marked with the color of the day.

Your siege ammunition is inspected when your siege engine is inspected. You can also have your siege ammunition inspected at Inspection Point if there is a siege marshal present. Check the postings at Inspection Point for specific times. Siege ammunition inspection will also take place on the Battlefield immediately after a siege battle.

All siege ammunition must be labeled with the owner's name, group, and kingdom in English on a printed label. If a group owns the ammunition, then use the group's name and kingdom.

After each battle that uses siege ammunition, the bolts, rocks, and other approved siege projectiles will be re-inspected for the next day's battle and marked with that color of the day. Please help clean the field and bring all siege missiles to a designated spot to be re-inspected.

Siege ammunition inspections at Inspection Point will cease 45 minutes prior to the posted start time of any battle.

# **Rapier Combat**

**Rapier Coordinator** (Maestra Mirabi Sitt Al-Sirr)

## **V. RAPIER COMBAT**

The Rapier Marshal-in-Charge is Don Simon Caminante. He will be assisted by Don Griffith Davion and Maestra Mirabai Sitt al-Sirr.

## **INSPECTIONS**

Rapier Tent hours of operation will be from 9:00am - 4:00pm starting on Wednesday August 2 and running daily until 15 minutes prior to the last battle on Friday August 11th. The inspection point will close 15 minutes prior to all mass battles, and 30 minutes before the woods battle.

All inspections will be made by a marshal from the rapier combatant's home kingdom. If there is no marshal from that kingdom present, then inspections shall be made by any inspecting marshal to Society standards. Inspections are to be done on the field every day before engaging in combat of any form.

Since weapons and protective gear need to be inspected every day they will be used, we are not going to require inspection stickers for rapier fighters this year. However, to participate in any form of rapier combat, you must keep your Pennsic medallion and accessible.

## **CUT & THRUST RAPIER**

Fencers interested in practicing Cut-and-Thrust rapier may do so on the rapier field using the Society rules or their own kingdom's C&T rules. Fencers wishing to practice C&T must be supervised by a marshal warranted in C&T.

## **YOUTH FENCING**

Minors wishing to participate in youth fencing activities must first see the Youth Rapier Marshal-in-Charge, accompanied by a parent, court-appointed legal guardian, or notarized guardian to complete necessary paperwork. The guardian must be on the field during youth fencing practice.

## **PENNSIC WAR 50 RAPIER CONVENTIONS**

These rules establish standards and conventions for rapier combat at Pennsic for all rapier activities. Kingdoms sponsoring other rapier events at Pennsic will employ these rules at minimum and may add additional rules specific to the kingdom hosting the tournament. These rules are designed to promote safe rapier combat at Pennsic, and all participants in events governed by these rules are responsible for knowing, understanding, and applying them. However, no matter how clear or accurate, rules cannot replace common sense, good judgment, and concern for the participants. If a question arises when applying these standards, choose the response that promotes the greatest degree of safety for all participants.

## **General Information**

Rapier combat shall be conducted in accordance with the rules of the lists of the SCA, Inc., the Society-wide rules for rapier combat in the SCA, and these rules.

Per the Society-wide rules for rapier combat, all fencers, prior to every combat or practice, shall ensure their equipment is safe, in good working order, and has been inspected that day by a marshal authorized to inspect rapier gear. At Pennsic, such inspection must be performed a minimum of once per day by either a marshal from a fencer's home kingdom to that kingdom's standards or, if a marshal from that kingdom is not available, by any marshal to the specifications described in Society rules.

Marshals have the power and the duty to remove from the field any person who is violating the rules of the list. Such violations include, but are not limited to, non-acceptance of blows, ignoring the rules of engagement, and behavior that is dangerous to combatants. Marshals should keep in mind that all fencers are honorable people and treat them with courtesy and patience. Remember that honest mistakes do happen. If someone is so removed, the parties involved must go to the next Marshals' Review.

Fencers should remember that the marshals are attempting to ensure the safety of all fencers present and treat them with courtesy. Marshals shall always be obeyed by combatants on the field.

## **Use of Weapons and Parrying Devices**

Valid blows are performed by:

Thrusting with the point of the blade (thrust)

Sliding the edge of the blade by pulling (draw cut) or pushing (push cut) a minimum of 6" across the target. Placing the tip of the blade upon, and then drawing it (tip cut) a minimum of 6" across the target. Spears may be used for thrusts only; spears may not be used to deliver any other type of blow, including cuts. Though the gloved hand may be used to parry, it shall not be used to push, grasp or strike an opponent. Blade grasping is not permitted in any War Point event. The use of blade grasping in other rapier activities shall be at the discretion of the marshal in charge of a particular melee or tournament. Parries may be performed with weapons, parrying devices, the gloved hand, or any other part of the body. Striking an opponent with any part of a weapon or parrying device not approved for that purpose is prohibited. Fleeting contact between opponents is allowed, as long as no grappling, deliberate striking, or other unsafe behavior occurs. Conduct in violation of this rule which creates a significant safety hazard on the field will be grounds for immediate removal from the field.

## **Blades**

There are three classes of rapiers in the SCA: light rapiers, heavy rapiers, and cut and thrust blades. The use of light rapiers is prohibited in any War Point battle. Any blade in a given rapier class may be used against any other blade in that same class, but not against blades of the other classes. An exception to this are those blades that pass the flexibility standards as legal for both heavy rapier and C&T. These blades may be used in both styles of combat, i.e. heavy rapier and C&T. Check with the Rapier Marshal-in-Charge if there is any question as to the legality of a blade for a particular event. Groups hosting a particular rapier event may specify the types of blades to be used at that event. If a tournament specifies allowed blades only by general type, i.e. light or heavy, then all blades allowed at Society level in this category will be allowed.

## **Parrying Devices**

Parrying devices shall follow the SCA Rapier Handbook, with the additional rule that shields/bucklers may only be wielded in one hand and must not be grounded, planted, or otherwise braced on the ground. Caution should be taken to not obstruct one's own vision, as blind shots are illegal. (see below) No passive shields, bucklers, armor bits etc. Unless combat is happening in an "Armor as worn" convention, any worn objects are treated as part of your body and any legal blows delivered to the objects should be recognized as legal blows. IE You can wear a finger buckler for personal protection, but if struck, you must take the blow, the buckler does not "stop" the blow. Similarly, you cannot strap a shield to your back and be protected. Sword and dagger guards, active shields, etc. act as normal.

## **Rapier Spears**

Spears that follow Society Rules are permitted for thrust only use, only in designated battles and sections of the battlefield. These are detailed in the war point scenarios and will be discussed by the marshals before those battles. Any spear head that has had any filler added is not permitted. Combatants wishing to fight with a spear must have at least one non-spear rapier authorization and must have been authorized in spear prior to the beginning of the Pennsic War. Any authorized fencer utilizing a spear that is subject to sanction may have their right to wield the weapon revoked by the marshalate or Crown for the duration of Pennsic War. Any authorized fencer that is subject to marshal court while utilizing a rapier spear during war point battles may have their right to wield the weapon revoked by the marshalate or the Crown of the East, Mid, or home kingdom for the duration of Pennsic War. This is a zero-tolerance policy. If revoked by a Crown, appeals may be made to the marshalate in marshal's court. If revoked by the marshalate, no appeals will be entertained, and further abuse may cause rapier spears to be revoked unilaterally for all war points. The Crowns of the East and the Midrealm may jointly decide to remove rapier spears as a valid form in war points battles at any time, as can the marshalate.

## **From Don Simon:**

This is the first year in which we will be allowing rapier spears into the melees on the Pennsic battlefield. Those of you who choose to bring spears onto the field are setting the stage for the years which follow. Fu-

ture Pennsic rules will be set based on the results of this year's battles. "At Penn 50, they had to ban spears halfway through" is not what I'd like people to be saying during those discussions. Please do not make it necessary.

### **Rubber Band Guns**

Rubber band guns ("RBGs") are approved for use under the following conditions:

RBGs are allowed if it has been announced beforehand.

Everyone on the field during a melee using RBGs must have eye protection of some kind, including marshals and water bearers.

When a hold is called, all loaded RBGs should be aimed at the ground, or if this is not possible, aimed away from all persons. In the case of rubber band cannons, a fully armored crew member must stand in front of the cannon blocking any accidental shot.

At the end of melees, the fighters must unload all RBGs before leaving the field.

RBGs are only approved with surgical tubing shot. Use of tubing containing any liquid, sand, beads, or any other material is not legal.

RBGs should mimic the appearance of a period firearm.

A dagger blade may NOT be attached to an RBG to mimic a bayonet. 8. RBGs must pass the same safety requirements as a rigid parrying device. 9. The validity of any given shot from an RBG shall be judged by the recipient of that shot.

### **MARSHALING CONCERNS IN RAPIER COMBAT**

Excessive impact: combat at Pennsic poses risks to the participant. This recognition, however, does not excuse fighters from exercising control of their techniques. If a fighter throws blows which force his opponent to retire from the field from a real injury (even one which only causes brief incapacitation), the marshal responsible for the field shall take such steps as are appropriate to stop the problem from recurring.

Death From Behind (DFB) is permitted in all war point battles. Death From Behind may only be performed by a standing fighter and with a single sword. Rapid or "Machine Gunning" DFB is not allowed. The opponent is "dead" at the moment the blade touches their shoulder. They may not be performed with a dagger or spear.

Additional melee rules for Pennsic 50:

Blind shots are illegal. Combatants must have visual contact before throwing a shot at an opponent. Note: this is a safety rule, not a scenario rule (i.e. a "hay bale wall" does not create a "blind shot" for purposes of this rule. It is unsafe to throw a blow when you cannot physically see where you are throwing).

To reiterate: Daggers and spears may NOT be used for DFBs.

Running from place to place in melee is permitted. Running TO engagement is permitted. Running FROM engagement is permitted. Running INTO engagement is not.

Running attacks, either against a line or an individual, including running engagements or running through engagements, are prohibited. Combatants must slow to a walk before beginning an attack, fouling a blade or otherwise engaging any opponent(s).

Combatants may NOT throw shots at an opponent who is running toward them.

Combatants violating these rules will be removed from the field. At their discretion, Marshals may choose to instead issue a warning. A second offense will result in removal.

A combatant who steps off the Edge of the World is considered dead. They will get one loud, verbal warning from the witnessing marshal when they are approaching the edge, but the onus is on the combatants to always know their surroundings. Edge of the World deaths mean the combatant must leave the field or return to their resurrection point (if applicable).

Fencers who have lost both hands or arms are considered disabled.

All defeated or disabled fencers should remove themselves from the melee field. Fencers withdrawing from the field should do so with weapons held above their head to indicate non-combatant status.

Fencers may not pretend to be dead or purposely hide themselves among the dead. If asked by a marshal or another combatant, combatants must answer loudly and truthfully whether they are alive or dead.

Dropped weapons do not need a hold called unless they present an immediate safety issue.

Combatants may not steal an opponent's dropped weapon.

Combatants are not required (but are encouraged) to allow opponents to pick up their dropped weapon. Dead fighters may only say they are dead. They may not give orders or other information. During a hold, fighters are welcome to discuss safety concerns with their teammates, or engage in good-natured conversation, but must not discuss tactics or strategy.

Fighters in any battle may call themselves dead at any time. In a resurrection battle a fighter can always walk back to resurrection point.

Except for hay bales used to secure flags and flag systems to the grounds, combat over the hay bales is not allowed.

In any tournament or melee, additional restrictions may be imposed by the marshals as needed.

## Thrown Weapons

Thrown Weapons Coordinator (Dame Dealla Cohen)

### VI. THROWN WEAPONS

The Thrown Weapons Marshal-In-Charge is Baroness Anastasie.

#### **THROWN WEAPONS RANGE HOURS AND SCHEDULES**

**KNOWN WORLD THROWN WEAPONS MARSHALS' MEETING** (MITs welcome) Saturday July 30 4-5:30 PM

#### **RANGE HOURS AND SCHEDULES**

\*\* range open: indicated by the red flag: range is open when red flag is raised\*\* Monday and Tuesday, August 1 and 2

9:00 AM-1:00 PM Range set up

1:00 PM – 5:00 PM Open Throwing

Wednesday, August 3 – Thursday, Aug 11

9:00 AM- 5:00 PM

Friday, Aug 12

9:30 AM- done Range tear down

#### **POPULACE THROWN WEAPONS WAR POINT**

Please see battlefield schedule for hours

Last start will be 15 minutes before scheduled closing time

#### **MIDDLE KINGDOM AND ALLIES CHAMPION THROWERS TRY OUTS.**

You must be able to show excellent throwing skills in Ax, Knife, and spear. The point tally total: to be announced at time of try outs

Try outs will be held every day the range is open at 5:00 PM -5:30PM

#### **CONVENTIONS FOR PENNSIC**

In addition to the SCA Thrown Weapons Standards and Conventions, please note these items for Pennsic War 50:

All throwers must have footwear that covers the soles of their feet, although closed-toed footwear is recommended.

The minimum age to throw is 5 years of age. Youths under 18 need to be registered at the range by a parent, court-designated legal guardian, or notarized guardian before they throw for the first time. The parent or guardian must stay at the range with those under 12 at all times. Once registered, those 12 and older can be at the range unaccompanied.

Pennsic Thrown Weapons does not provide “loaner equipment”. Individual throwers MAY choose to loan out equipment at their discretion.

## VII. TARGET ARCHERY

The Archery Marshal-In-Charge is Master Juan Miguel.

### ACTIVITIES

The archery range is located southwest of the main battlefield beyond oversized parking. There is regular bus service to and from the range. There are classes and fun novelty shoots held each day on the range. Class schedules are in the Pennsic University section of the event guide and will be posted in the Marshal's Tent on the range.

Activities include a total of four War Points for archery: three populace shoots worth one point each, (Castle Clout Shoot, Soldier Shoot, and the Castle Window Shoot) and the Pennsic Archery Champions Shoot, worth one point. Archers will have the opportunity to shoot each of the three populace War Points once each day, or if archers would prefer they may shoot each shoot up to a maximum of 5 times (once for each War Point day). If an archer wanted, they could shoot all them War Points in one day by shooting the Castle Clout Shoot 5 times, the Castle Window Shoot 5 times, and the Soldier Shoot 5 times.

### ARCHERY RANGE HOURS AND SCHEDULES

The archery range will open at 09:00 on Monday July 31 and close at noon, August 11. Normal hours of operation will be 9:00AM - 4:00pm.

### ARCHERY EQUIPMENT STANDARDS

#### Bows

No compound bows are allowed.

Adjustable or fixed sights may not be attached to straight bows or recurves. Marks on limbs are allowed.

There are no draw weight limits for target archery bows.

No modern spring/flipper rests or plunger buttons are allowed.

Wire rests are not allowed.

Simple one-piece plastic attachable rests are allowed.

Plastic or nylon bristle rests are allowed.

Bow straps are allowed.

No stabilizers, clickers, or modern string release devices are allowed.

Bows with cutout risers (those bows you can see through from the side) must have the openings covered so as to present a solid surface and an appearance that is more in keeping with medieval archery.

Bows made of PVC are not allowed.

#### Crossbows

No center-shot or split prod styles are allowed.

No compound prods or break-cocking crossbows are allowed.

No ballistae of any kind are allowed on the archery range.

Rear peep sights may be attached, but front sights are not allowed.

Limb coverings are not required.

Slings may be attached to the bow, but may not be used as an aid in shooting. g. Stocks made from any material other than wood must be covered and any cutouts (other than the hole that secures the prod to the stock, the binding bridle) that you can see through from the profile must be filled and/or covered to appear more in keeping with medieval archery. H. Pistol style grip/assault style stocks are forbidden

#### Strings

All strings must be appropriate for the bow type and weight.

Strings may not be constructed of material prone to failure, such as natural sinew or gut.

Linen, silk, and artificial sinew strings are acceptable, as long as they are constructed properly.

Strings that have become knotted or those that have been repaired by knotting strands together are not allowed. This rule does not forbid those string designs that incorporate knots in their original design.

A nocking point may be attached to the string.

Both metal and tied-on nocking points are acceptable.

A single nocking point is allowed. The nocking point may consist of one or two locators, which may be of any type.

The locators may not extend above or below the nock in such a way as to allow them to be used as sighting mechanisms.

String silencers may be used.

It is strongly recommended that the ends of the string be served, and that a serving cover the nocking area of the string. It should be noted that Japanese- and Flemish-style strings, which are rarely served at the ends, are acceptable.

Peep sights mounted on the strings are not allowed.

Arrow and bolts

All shafts shall be of wood.

No broad heads or tips that cause excessive damage to targets shall be used.

Fletching

Arrows shall be fletched with natural feathers, or any period material, no plastic vanes.

Bolts may be fletched with any period material.

Nocks for arrows may be of any material

End caps, rings, or wrapping are not required for crossbow bolts

Miscellaneous equipment

Any type of quiver may be used, with the exception of those that attach to the bow.

It is strongly recommended that an armguard or bracer be worn.

A glove or finger tab may be used.

All equipment should adhere to the spirit of medieval archery.

Exceptions

Exceptions to the above rules may be granted by the Archery Marshal-in-Charge or his designated deputy.

## Youth Combat

Youth Combat Coordinator (THL Elkaterine tin Elliniki)

### VIII. YOUTH COMBAT

Youth Combat Marshal-in-Charge is Æthelmearc Youth 1.

The basis for the Pennsic 50 Youth Combat rules is the SCA Youth Combat Handbook. This Section will apply for both Youth Armored and Youth Fencing combat.

All youths ages 6 to 17 are invited to join us on the battlefield for the Pennsic Youth Combat Program. The divisions are: Division 1 (ages 6 to 9), Division 2 (ages 10 to 13), and Division 3 (ages 14 to 17). Youths who moved up a division or were held back because of size, strength, or maturity and youth from kingdoms with different age divisions may participate in the division that is most appropriate based on their home kingdom authorization.

**LOANER GEAR:** The Youth Combat program at Pennsic does not supply loaner gear.

**AUTHORIZATIONS:** Each kingdom may elect to hold authorization sessions for Youth Combat during the week. Check at the Youth Combat administration tent for more information.

**SERVICE:** Youth combatants are expected to provide service at Pennsic. At a minimum, this will take the form of field sweeps for trash and water bottles in our own lists as well as the surrounding area.

**VOLUNTEERS:** We encourage parents and marshals-in-training to volunteer at the Youth Combat list.

### REGISTRATION AND SUPERVISION

A parent, court-appointed legal guardian, or notarized guardian must accompany their child/youth to the field and complete the registration process. To accommodate the growing number of youth attending Pennsic with a single parent, or with parents who are very active at Pennsic, the following parental presence rules will be in effect at the Youth Combat lists.

**Division 1:** Participants must have a parent, court-appointed legal guardian, notarized guardian, or other adult



(age 18 or older, as designated by their parent/legal guardian/notarized guardian) remain with them during Youth Combat sessions.

The parent/legal guardian/notarized guardian must identify and introduce the responsible adult to the Youth Marshals-in-Charge so that the Youth marshals can confirm the parent-approved responsible adult designation and make sure that cell phone numbers or other rapid contact information are documented on the Youth Combat sign-in forms.

The designated responsible adult is required to have the rapid contact information with him/her during the Youth Combat sessions.

Parents/legal guardians/notarized guardians must repeat the above procedure if they decide to appoint additional or different responsible adults during the course of Pennsic.

**Division 2:** In accordance with the Pennsic Youth policies, participants under the age of 10 must be within voice range or in sight of a responsible adult or teenager while participating in Youth Combat. This encompasses the area immediately surrounding the Youth list fields.

All Youth Combatants and their responsible parent/adult/teenager will sign in with the marshals for each session. Even if a Youth Combatant has attended the morning session, a separate sign-in is necessary for the afternoon session.

### **PENNSIC YOUTH COMBAT BACKGROUND CHECK POLICY**

The Marshals-in-Charge of Youth Combat at Pennsic, as listed on the Pennsic staff list, must present proof of a current SCA-required background check before they can assume their roles at Pennsic. Additionally, the background check policy applies to those marshals put in charge of the Youth Combat administration tent and the individual list fields for Divisions 1, 2, and 3.

### **SCHEDULE**

The Youth Combat program will run from July 30 through August 6. Sessions are scheduled from 8:00 AM to 10:30 AM, and 2:00 PM to 4:30 PM daily, with a few exceptions. Times may vary to avoid conflict with other events. Melee will not be available if a tournament is scheduled on the lists. The Youth Combat list field will be open in the evenings for additional activities. Please check the schedule at the Youth Combat list for more information.

### **PENNSIC L YOUTH COMBAT RULES OF THE LIST**

No Youth Combat may occur without the presence of a warranted Youth marshal.

The word "HOLD" is to be used by marshals, fighters, parents or spectators to stop combat activities when they see a problem. You should use "HOLD" when you witness a behavior, weapon or armor condition that is unacceptable or dangerous.

Any combatant who refuses to obey the commands of the marshals shall be removed from the field.

Parents, guardians, mentors and other observers are expected to act with courtesy and behave in a responsible manner when in the list area.

Shields must be appropriate to the size, strength and control of the fighter. A fighter may be asked to demonstrate control with a shield if it appears to be too heavy or too large to handle properly.

Shields may not be used as offensive weapons. NO contact between a shield and the opponent's body is allowed.

All combatants must present their kingdom-issued authorization information to participate in Youth Combat tournaments and melees.

At no time shall there be tournament combat between different divisions. "Death from Behind" conventions will not be used.

Engagement shall be the same as for adult armored combat at Pennsic.

### **ARMOR AND WEAPON INSPECTION**

Prior to participating in youth combat activities, and at the beginning of each session, all equipment must be inspected and shall meet all safety and armor requirements of the appropriate division.

## **ARMOR STANDARDS**

Armor standards are as per the SCA Youth Combat Rules, with these additional notes:

Helmet: A helmet with a lengthy open slot across the face, such as a catcher's mask eye slot which does not have a nasal guard, will NOT be permitted in Divisions 2 or 3.

## **WEAPON SPECIFICATIONS**

Weapons standards are as per the SCA Youth Combat Rules, with these additional notes:

Division 1: Cores of half-inch nominal Sil-o-Flex are permitted for use in smaller hands. Golf tube cores are also permitted. Throwing hammers made without a solid core, which otherwise meet the safety criteria for weapon builds, may be used in melee if the marshal permits thrown weapons. Javelins made with a three-quarter-inch Siloflex or PEX core and standard thrusting tips may also be used in melees where the marshal permits thrown weapons.

## **SHIELD STANDARDS**

Shield standards are as per the SCA Youth Combat Rules, with this additional note: There is now a minimum edge thickness of one-half inch.

# **War Scenarios and Tournaments**

## **General Notes and Conventions**

### **War Points:**

To the Crowns, Coronets, and Populace of the Knowne World do We, Brennan & Caoilfhionn of the East Kingdom and Louis & Sadb of the Middle Kingdom send our warmest greetings.

After much discussion between Ourselves and Our trusted counselors, We have created battle and tournament scenarios for the Pennsic War 50 that we believe will be competitive, interesting, and above all, fun for all participants.

As We were creating this War, We were also observing conversations, concerns, and the overall mood of Our respective populaces and those of Our allies and Royal Cousins. We see many who have lost their joy, many who are disheartened. We have heard concerns that this war will be too competitive, that the drive to win will overtake cooler heads, competitive spirit, and common courtesy.

As Crowns of the two principal kingdoms who have put Our best against each other (and sometimes alongside each other) over 49 Pennsic Wars, it is Our responsibility to ensure that Pennsic scenarios and tournaments represent the most fun for the most people.

And so, in celebration of one-half century of Pennsic Wars, We have decided that there will be no War Points earned, allocated, or counted and that Pennsic War 50 will have no single winning side.

We declare this War to be a celebration of the communities we have built, the fun we all have had, the fierce competition of our most worthy rivals, and the evolution of the first and grandest war in the history of the Knowne World on its landmark 50th occurrence.

It is Our hope that this will foster friendly competition and cooperation between all participants and herald a renewed joy in participation in both the Pennsic War and the Society.

In Service to the Dream,  
Brennan, Caoilfhionn, Louis, & Sadb

### **Start Times:**

It is the intention of the Crowns of the East and the Midrealm and Marshalate of the East, Midrealm, and Æthelmarc, that all battles will start at the published time.

### **Fairness & Fun**

The Crowns of the East and the Midrealm are committed to ensuring that Pennsic War 50 is fair and fun. We agree to review the effort between each armored and rapier scenario and balance accordingly.

### **Pennsic Combat Conventions:**

This list is not complete and exists to call to attention some rules that may differ from kingdom-to-kingdom. For complete Pennsic conventions and rules, refer to the Marshal Conventions published by the Pennsic marshalate.

### **Armored Combat Conventions:**

Side and top of the helm are proof against thrusts.  
Death from behind and dead on the ground are NOT in use.  
CA and Siege normal targeting (all shots to all legal target areas count).

### **Rapier Combat Conventions:**

Knee walking is allowed.  
Death from Behind is allowed in all war scenarios.  
Only swords may be used for Death from Behind.  
Push and tip cuts (in addition to Draw Cuts) are valid.  
For a cut to be counted, there must be at least 6 inches (15 cm) of movement with the blade or travel of the tip against the target. Cuts that move across the entire width of a limb or the throat will count even if they are not 6 inches long  
Tip Cut - The point of the blade is placed upon the opponent and moves across the opponent by dragging along the line of the edge of the sword.  
Push Cut - The edge of the blade is placed upon the opponent and slides in line of the sword by pushing (i.e. contact starts closer to the tip and ends closer to the hilt) A tip cut is 6" of travel on the body or the width of a limb.  
Draw Cut - The edge of the blade is placed upon the opponent and slides in the line of the sword by drawing (i.e. contact starts closer to the hilt and ends closer to the tip)  
Running engagement is NOT allowed.  
Charging, running, hopping, or other attack where the fencer cannot immediately cease movement when a hold is called is prohibited  
Rapier Spears:  
Per society rapier handbook 7.4.1: The only valid blow with a spear is a thrust. (Draw cuts, tip cuts, and push cuts are not valid. Death from behind is not allowed with a spear)

### **NOTES REGARDING RAPIER SPEARS:**

Spears will be re-inspected prior to every battle.  
Spears are only allowed in battles where stated.  
The Crowns of the East and the Midrealm may decide jointly to remove rapier spears as a valid form in war scenarios at any time.  
Any authorized fencer that is subject to marshal court while utilizing a rapier spear during war scenarios may have their right to wield the weapon revoked by the marshalate or the Crowns of the East, Midrealm, or home kingdom for the duration of Pennsic War.  
This is a zero-tolerance policy. If revoked by a Crown, appeals may be made to the marshalate in marshal's court. If revoked by the marshalate, no appeals will be entertained, and further abuse may cause rapier spears to be revoked unilaterally for all war scenarios.

### **Command Staff:**

#### **Warlords:**

- East and Allies: Count Ryouko'jin Of-The Iron-Skies
- Midrealm and Allies: Sir Pellinor

### **Armored Combat:**

#### **East and Allies:**

- Armored Combat General: Master Tiernan Mac Alpin
- Deputy/XO: Sir Hassan Ibn Abd Al-Malik
- Deputy/XO: Master Aciterix Caldius Julius Cittinius
- Missile Commander: Dominus Vopiscus Rufius Donatus

- Combat Archery Lt Commander : Master Hrafn Breiðskeggr
- Siege Lt Commander: Lord Montgomery Josh
- Duel Captain: Sir Arne Ulrichson

**Midrealm and Allies:**

- Armored Combat General: Master Max von Augsburg
- Siege / Combat Archery General: Duchess Runa EikBrandrskona

**Rapier Combat:**

**East and Allies:**

- Rapier General: Prince Matthias Grunewald
- Deputy/XO: Dona Magdalena von Kirschberg
- Duel Captain: Master Thomas of Effingham

**Midrealm and Allies:**

- Rapier General: Defender Cole O’Doran
- Deputy/XO: Duchess Kateryn Bronwen of Gloucester

**Archery:**

**East and Allies:**

- General: Master Ryan Mac Whyte
- Deputy/XO: Lord Kusunoki Yoshimoto

**Midrealm and Allies:**

- General: Gunnar Bogsveigir

**Thrown Weapons:**

**East and Allies:**

- General: Lord Matteo Genovese
- Deputy/XO: Mikael Melrakki

**Midrealm and Allies:**

- General: Uthan Laoch
- Deputy: Orn Askelsson

**Arts & Sciences:**

**East and Allies:**

- A&S General: Sir Estgar at Hrofecaestre
- Deputy/XO: Baroness Wynflaed at Hamtunscire

**Midrealm and Allies:**

- A&S General: Laureate Aveline de Ceresbroch
- Commanding Officer: Mistress Radegund von Lutra

**SATURDAY, August 5, 2023 - Opening Ceremonies**

1:00 PM Meeting of the Crowns - Midrealm Royal Encampment

5:00 PM Opening Ceremonies - East and Midrealm march from EK Royal and Midrealm Royal Battlefield, in front of castle (for inclement weather, the Great Hall)

**SUNDAY, August 6, 2023 - Champions Day**

**Champions Melees**

A single combatant may only compete in one champion event on Sunday unless otherwise noted.

**10:00 AM Allied Champions battle**

- Field Layout: (See map following battle description) 150 ft square. Flags will be supported by a tower of hay bales 10 ft from the center of the back line. 15 ft square resurrection boxes on opposing corners. Sub-

stitution boxes will be 15 ft x 120 ft outside of the field next to the resurrection boxes.

### **General Rules:**

- 60-minute limited resurrection battle.
- 100 combatants from the kingdoms allied to the East vs. 100 combatants from the kingdoms allied to the Midrealm.
- No principal kingdoms, allies only.
- Combatants start along their back line.

### **Substitutions:**

- Once you leave, you may not re-enter (Soccer substitutions). Those waiting to sub in must remain in the substitute box.
- Combatants must move to the sidelines when they leave the field.

### **Scoring:**

- A team scores a point when both flags are together at their tower.
- Every time a point is scored, a hold will be called and the battle will be reset.
- Flags and combatants return to starting positions.
- Resurrection clocks are reset.

### **Flag Rules:**

- Flags must be held in an otherwise-empty gauntleted hand.
- Flag bearers have 360-degree engagement.
- If a flag bearer is killed, the flag must be immediately dropped.
- Flags cannot be thrown or handed off to a teammate.
- Only combatants on the opposing team may move a flag from its initial position.
- Combatants may *return* their team's flag to its initial position if it has been moved by the opposing team.

### **Resurrection Rules:**

- Dead combatants move to the resurrection box.
- Resurrection boxes are simultaneously released every 3 minutes.
- Resurrecting combatants who are not inside the box at release must wait until the next release.

### **Victory Condition: "Touchdown" points**

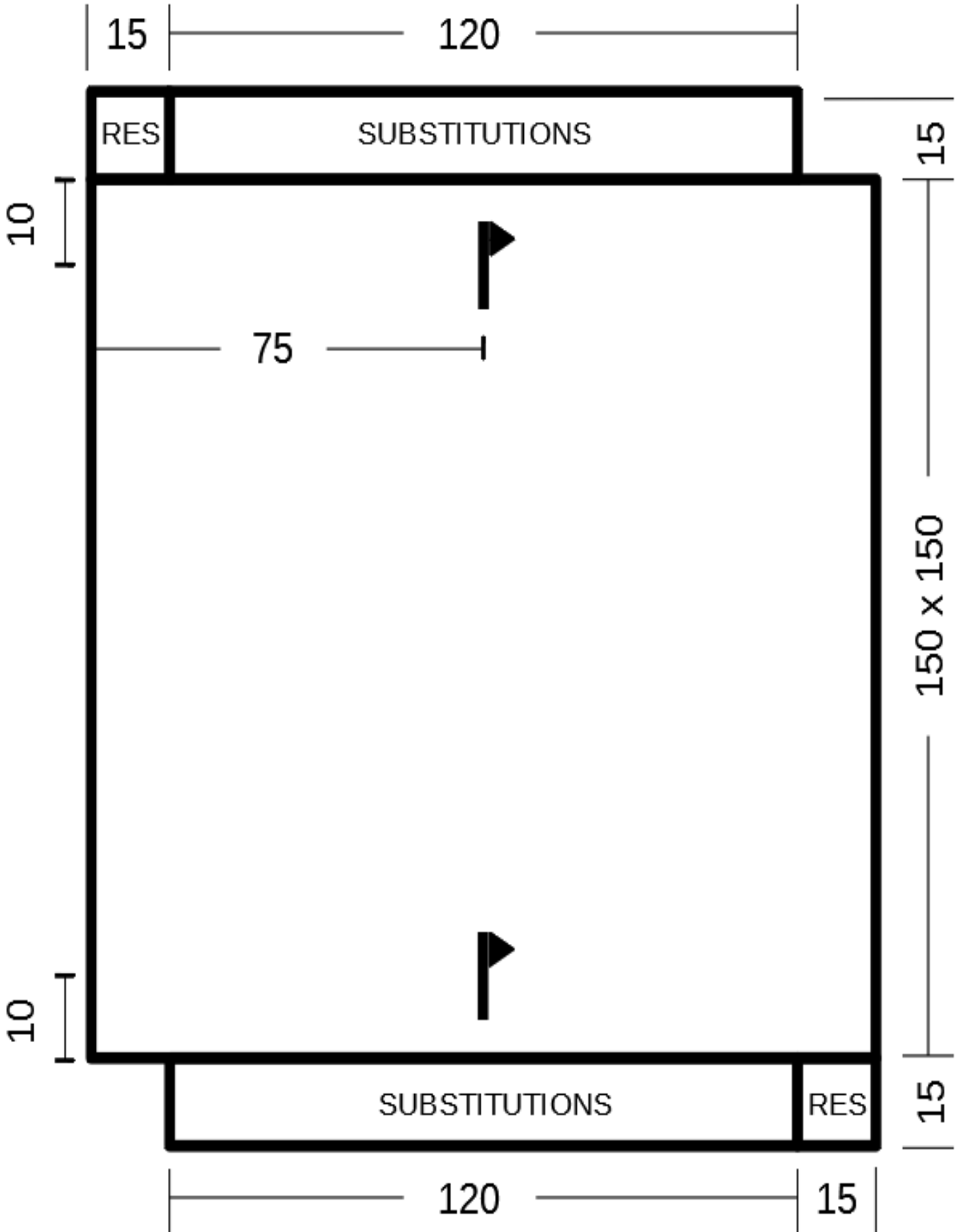
- Majority of points scored at the end of the battle determines the victor
- The battle will end when 60 minutes are up or when one team has seven more points than the other.

### **11:00 AM Unbelted Champions (or immediately following Allied Champions)**

- 30 champions from the East vs. 30 champions from the Midrealm. 1 pass.
- Last combatant standing.
- Crowns may not fight, unbelted royal peers by their own hand may not fight, Unbelted Heirs may fight.
- No Allies.
- Alternates/Allies Unbelted Melee - immediately following Unbelted Champions
- 30 combatants from the East & Allies vs. 30 combatants from the Midrealm & Allies. 1 pass.
- Last combatant standing.
- Any combination of principal and allied combatants who were not in the Unbelted Champions battle.
- No Chivalry.

### **Belted Champions - 30 minutes following Unbelted Alternates battle**

- 20 champions from the East vs. 20 champions from the Midrealm. 1 pass.
- Last combatant standing.
- Crowns may not fight. Heirs may.
- No Allies.



### **12:00 PM Rapier Melee Champions (or 30 minutes following Belted Champions)**

- 15 champions from the East and Midrealm, 15 Allies per side (30 total fighters per side)
- Last combatant standing
- Battles will be fought in 3 heats:
- Heat 1: 15 v 15 East and Midrealm (1 pass)
- Heat 2: 15 v 15 Allied Kingdoms (1 pass)
- Heat 3: 30 v 30 - the champions who fought in Heats 1 and 2 (1 pass)
- The side that is victorious in 2 out of 3 heats wins the war point(s)
- Alternates Rapier Melee - immediately following Rapier Melee Champions
- 15 combatants from the East & Allies vs. 15 combatants from the Midrealm & Allies. 1 pass.
- Last combatant standing.
- Any combination of principal and allied combatants who were not in the Rapier Champions battles.

### **1:30 PM Heroic Champions Armored and Rapier (Alternating)**

- List will be set up on the side of the field outside of the East Kingdom battlefield pavilion. List will be 100' x 100'. Armored Heroic Champions

#### **Armored: 15 total fights (3 will be unbelted)**

- Principal Crowns may not fight. Non-principal Royal Cousins are able to fight.
- Unbelted royal peers by their own hand and unbelted Crowns may not fight as unbelted heroic champions.
- If due to draws an overall tie occurs in wins, a tie will be decided between the Heir Sovereigns of the East & the Midrealm.
- Double kills to be refought once only. If a second double kill results, the fight is a draw.
- Alternate who chooses first. Coin flip will determine who chooses their starting zone. East is heads, Midrealm is tails.

#### **Rapier Heroic Champions**

- 20 fighters from each side to participate in single combat.
- At least 3 bouts are Cut and Thrust.
- A minimum of 5 non-MOD fighters will be chosen to fight per side.
- No sitting Crowns from Principal Kingdoms may fight.
- Double kills to be refought once only. If a second double kill results, the fight is a draw.
- Pairings will be arranged on Saturday, August 5th after the Meeting of the Crowns
- If due to draws an overall tie occurs in wins, a tie will be decided between tiebreaker champions of the East and Midrealm. Tiebreaker champions must be declared at or before the traditional Meeting of the Crowns following Opening Ceremonies. (This is the only case in which a fighter may be called on to fight more than once in the Rapier Champions tournament).

### **MONDAY, August 7, 2023 - Bridge Battles / Rapier Crossroads Battle**

#### **10:00 AM Armored Bridge Battle**

##### **Field Layout:**

- 5 Bridges 18 ft, 18 ft, 27 ft, 18 ft, 18 ft, separated by 54 feet each. Each bridge is 90 ft in length.
- Start line for troops is 50 feet from the end of the bridge. Traditional starting sides.
- Edge-of-the-World will be 75 ft behind the siege lines.

##### **General Rules:**

- Battle to be fought 5 times.
- Each battle will last no more than 15 min with a 10 min break between.
- No fighting or kneeling on the hay bales. Incidental contact is ok, but you cannot bear weight on the hay bales.
- Breakouts are allowed.

##### **Holds:**

- All holds, except medical, are assumed to be local and do not stop the clock.
- MEDICAL HOLDS MUST BE CLEARLY ANNOUNCED BY MARSHALS. Medical holds stop the

clock.

### **Projectile Weapons:**

#### **Combat Archery and Siege:**

- Active in battles 1/2/3.
- Only on the center 3 bridges.
- No arrows or siege ammunition will be re-inspected between battles.

#### **Combat Archery:**

- Archers can go on bridges.
- Archers may not shoot from bridge to bridge.
- Archers may shoot from land to bridge.
- Only Combat Archery tubular arrows/bolts may be gleaned.

#### **Siege Engines:**

- Engines can only deploy 50 ft from the end of the bridge (on a continuous line between the ends of bridges 2 and 4).
- No siege ammunition may be gleaned.
- Thrown weapons will be allowed on all bridges in all battles.

#### **Resurrection Rules:**

- Resurrection will be active for the first 10 minutes of each battle, and will be closed for the last 5 minutes
- Raised Banners on the resurrections line will indicate that Resurrection is active. Banners will be dropped at 10 minutes to indicate resurrections have ended for the remainder of the battle.
- Victory Condition: Bridge Control
- Control of the center line will determine the bridge winner.
- If the bridge is contested when time has ended, combatants with one foot physically within 9 feet of the center line will fight to the last combatant standing. Breakouts from contested bridges are not allowed.
- Victory for each pass is decided by ownership of 3 of the 5 bridges at the end of time or last combatant.

### **2:00 PM Rapier Crossroads Battle**

#### **Field Layout: (See map following battle description)**

- Map is based on layout of bridges from the Armored Bridge Battle.
- 5 colored flip-sticks (flags), positioned as on the map.
- Armies will deploy from the resurrection line.

#### **General Rules:**

- 60-minute resurrection battle.
- One marshal from the East/Allies and one from Midrealm/Allies MUST be present at each flag.
- All hay bale walls are “infinitely tall”. They cannot be passed through or fought over. Dead may exit out over single height hay bales.
- Flags cannot be obscured by any object (e.g. a shield).

#### **Time Checks:**

- There will be 4 time checks within  $\pm 2$  minutes of 15, 30, 45 and 60 minutes of battle.
- Exact time checks will be determined by Signal prior to the battle
- Exact time checks will not be disclosed to marshals prior to the start of the battle and will not be announced or counted down over radios.
- Exact time checks may not be disclosed to combatants any time.

#### **Break:**

- Immediately after the second time check, at or around 30 minutes
- General hold will be called, and all fighters will leave the field for a 15 minute water break
- All flip-sticks will be reset to neutral.



**Holds:**

- All holds, except medical, are assumed to be local and do not stop the clock.
- MEDICAL HOLDS MUST BE CLEARLY ANNOUNCED BY MARSHALS. Medical holds stop the clock.

**Special Weapon Rules:**

- No projectile weapons (e.g. rubber band guns) are allowed in this battle.

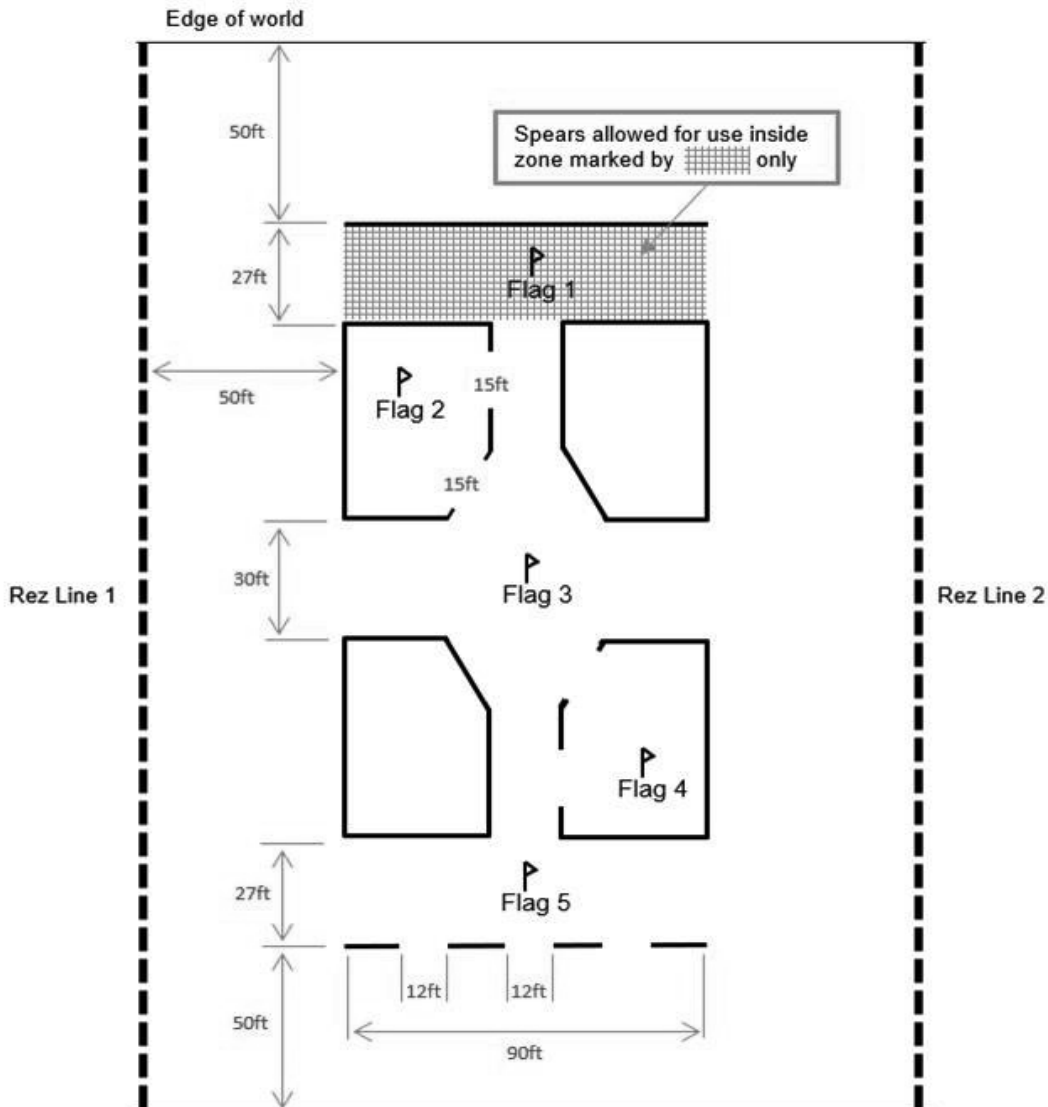
**Rapier Spears:**

- Rapier spears are allowed in the marked section only.
- Combatants using spear must keep both feet inside the designated zone, but may thrust outside of the zone.
- The Spear territory extends to the resurrection points.

**Resurrection Rules:**

- Unlimited resurrection.
- Resurrect at the starting lines.
- Victory Condition: Flag Control
- Majority control of flags at time checks determines the victor of that time check.
- Contested flags are not counted. Ties are possible.

**Final Version of Map for Battlefield to Include in the Rules**



\*Field is symmetric about a centerline

## **TUESDAY, August 8, 2023 - Woods Battles / Thrown Weapons Champions**

### **Both Armored & Rapier Woods Battles:**

#### **Field Layout:**

- Flag positions and resurrection lines
- Will be decided at Pennsic by Marshal One, Rapier One, and respective East and Midrealm generals during a walk-through of the woods, a day or more before the battles
- Will be the same for both the Armored and the Rapier Woods Battles

#### **Flags:**

- 3 colored flip-sticks (flags) and hay bales will denote the location of the flag and indicate possession of the flag.
- All flags are stationary.
- The Center Flag will be located at the exact center of the rectangle of the woods battle area.
- The North and South Flags will be set equidistant from the Center Flag
- All three flags will be positioned equidistant from the respective start lines

#### **Resurrection Lines**

- Extend the width of the battlefield
- Will be set equal in distance from the Center Flag Line for each side

#### **General Rules:**

- Coin flip will determine who chooses their starting zone. East is heads, Midrealm is tails.
- One marshal from the East/Allies and Midrealm/Allies **MUST** be present at each flag.

#### **Time Checks:**

- Exact time checks will be determined by Signal prior to the battle
- Exact time checks will not be disclosed to marshals prior to the start of the battle and will not be announced or counted down over radios
- Exact time checks may not be disclosed to combatants any time

#### **Holds:**

- All holds, except medical, are assumed to be local and do not stop the clock
- **MEDICAL HOLDS MUST BE CLEARLY ANNOUNCED BY MARSHALS.** Medical holds stop the clock

#### **Victory Condition: Flag Control**

- Majority control of flags at time checks determines the victor of that time check.

#### **10:30 AM Armored Woods Battle**

- General Rules:
- 90-minute resurrection battle.

#### **Time checks:**

- There will be 3 time checks within  $\pm 2$  minutes of 30, 60, and 90 minutes of battle.

#### **Projectile Weapon Rules:**

##### **Combat Archery:**

- CA will be allowed within the designated zone by the North Flag.
- Only shots within the designated zone will be considered valid.
- The edges of the zone will be clearly marked.
- Only tubular arrows/bolts may be gleaned.
- Thrown weapons are allowed throughout the woods.

#### **Victory Condition: Flag Control**

- Majority control of flags at time checks determines the victor of that time check.

**Final time check only:**

- Combatants with one foot physically inside of a 9-foot radius of flags will fight to the last combatant standing.

**2:00 PM Rapier Woods Battle****General Rules:**

- 60-minute resurrection battle.

**Time checks:**

- There will be 3 time checks within  $\pm 2$  minutes of 20, 40, and 60 minutes of battle.

**Special Weapon Rules:**

- No projectile weapons (e.g. rubber band guns) are allowed in this battle.

**Rapier Spears:**

- Rapier spears will be allowed within the designated zone by the North Flag.
- Only shots within the designated zone will be considered valid.
- The edges of the zone will be clearly marked.

**Victory Condition: Flag Control**

- Majority control of flags at time checks determines the victor of that time check.

**Alternate Tuesday battles - if the Woods are not safe or otherwise unavailable.****Both Armored & Rapier Battles:****Field Layout: (See map following battle description)**

- 5 colored flip-sticks (flags), positioned as on the map.
- All flags are stationary.
- Hay bales in the Broken Field area will be 2 bales high.
- Armies will deploy from the resurrection line.

**General Rules:**

- One marshal from the East/Allies and Midrealm/Allies MUST be present at each flag.

**Time Checks:**

- Exact time checks will be determined by Signal prior to the battle.
- Exact time checks will not be disclosed to marshals prior to the start of the battle and will not be announced or counted down over radios.
- Exact time checks may not be disclosed to combatants any time.

**Holds:**

- All holds, except medical, are assumed to be local and do not stop the clock.
- MEDICAL HOLDS MUST BE CLEARLY ANNOUNCED BY MARSHALS. Medical holds stop the clock.

**Victory Condition: Flag Control**

- Majority control of flags at time checks determines the victor of that time check.

**Armored Alternate Battle****General Rules:**

- 90-minute resurrection battle.

**Time Checks:**

- There will be 3 time checks within  $\pm 2$  minutes of 30, 60, and 90 minutes of battle.

**Projectile Weapon Rules:**

- No projectile weapons are allowed in this battle. This includes Thrown, Combat Archery, and Siege.

**Victory Condition: Flag Control**

- Majority control of flags at time checks determines the victor of that time check.
- Contested flags are not counted. Ties are possible.

**Rapier Alternate Battle**

**General Rules:**

- 60-minute resurrection battle.

**Time Checks:**

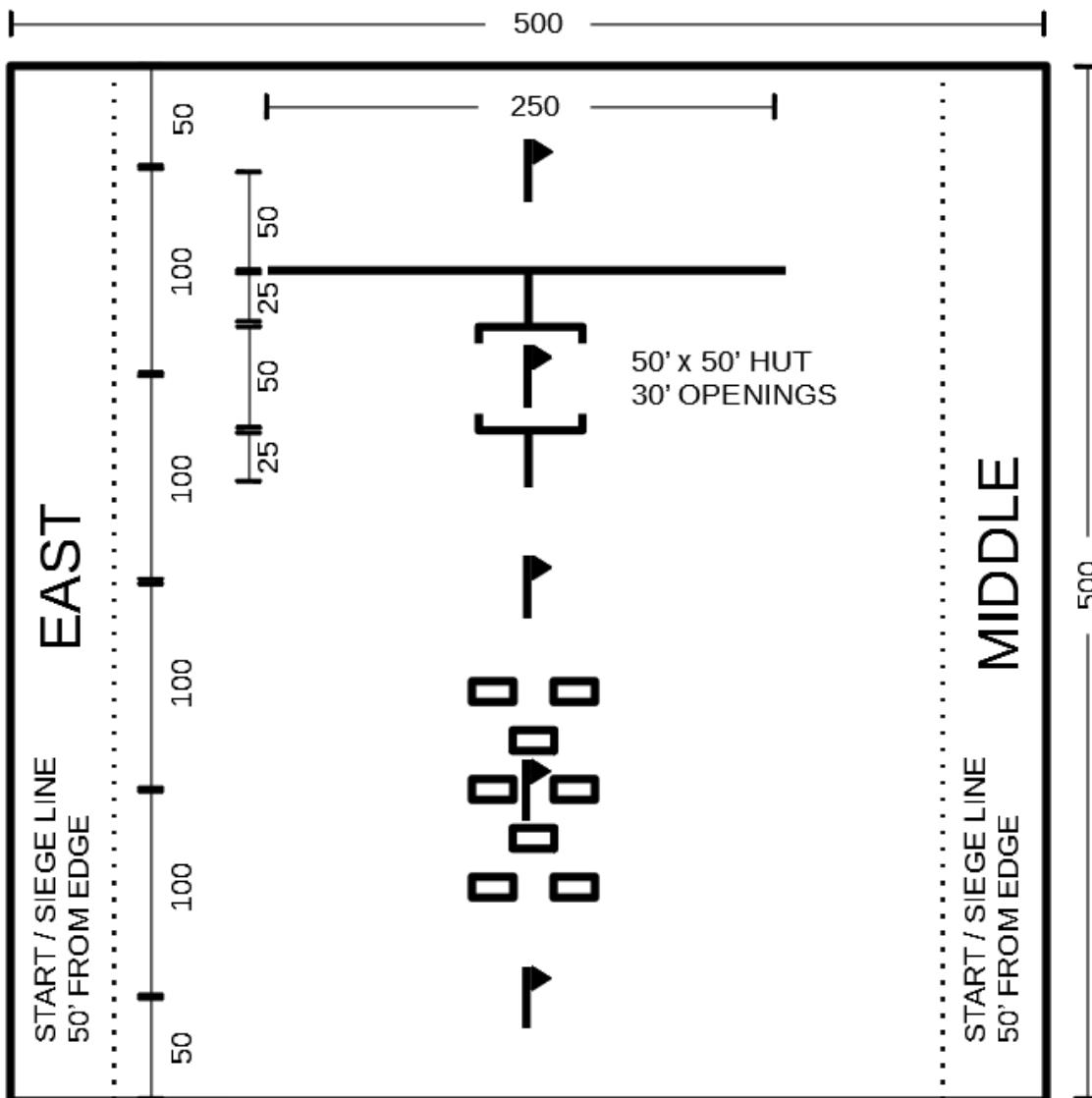
- There will be 3 time checks within  $\pm 2$  minutes of 20, 40, and 60 minutes of battle.

**Special Weapon Rules:**

- No projectile weapons (e.g. rubber band guns) are allowed in this battle.
- Rapier spears are not allowed in this battle.

**Victory Condition: Flag Control**

- Majority control of flags at time checks determines the victor of that time check.
- Contested flags are not counted. Ties are possible.



## **8:30 AM Thrown Weapons Champions**

### **Targets/Range Setup:**

- Two 8 ft tall x 4 ft wide boards with 9 target circles of various sizes painted at different heights on each

### **General Rules:**

- 15 total champions on the team, including a Team Captain.
- Team captains will be the first competitors.
- Minimum throwing distance of 10 ft for axe or knife and 20 ft for spear.
- Multiple hits on the same target count only as one target.
- Each competitor will have the same number of weapons on the range.
- All competitors must obey the retrieval rules on the range.
- After the first competition the sides will alternate choosing a thrower first with the loser of the first competition choosing first in the second.

### **Competition:**

- 15 head-to-head competitions in 2 heats each, unless a tie-breaker is needed.
- Team captains will be the first competitors.
- Teams will alternate who chooses first. Whichever is behind chooses the first competitor.
- Heat 1 (Axe) & Heat 2 (Knife):
- Up to 20 throws to hit each of the nine targets.
- Throwers will alternate throws.

### **Victory in each heat:**

- The first thrower to hit all nine targets (with equal throws)  
OR
- The thrower who hit (and stick for the duration of the throw) more of the nine targets  
OR
- Sudden death - the first to hit when the other misses is the winner

### **Heat 3 (Tie Breaker with Spear):**

If after two heats the competitors are tied the competition will move to a tiebreaker with spear.

**Victory:** The first thrower (with equal throws) to hit the centermost target wins.

### **Victory Condition:**

- The team that wins the majority of the head-to-head competitions wins the championship.

## **WEDNESDAY, August 9, 2023 - Archery Champions Shoot**

### **Targets/Range Setup:**

- Walk-up shoot on the Clout shoot range.
- Friend/Foe on the Slot Shoot range.
- Roving is the entire rest of the range including the advancing soldier and the practice ranges.

### **General Rules:**

- 30 total champions on team, plus 10 alternates per side.

### **Competition:**

#### **Walk-up shoot:**

- 120 yard walk-up shoot.
- Every archer fires 2 arrows from each of 6 stations.
- Each shooting line is roughly 20 yards closer.

#### **Friend/Foe target shoot:**

- 30-second timed shoot.
- +1 point per hit on the foe.
- -1 point for hits on the friend or for shots loosed before the marshal calls Loose or after the marshal calls

Hold.

**Roving Range:**

- 10 stations consisting of a mix of timed shoots, precision shoots, and consistency shoots.
- Exact details are determined by Archery Marshal One.

**Victory Condition:**

- The team that wins the majority of the three shoots based on combined team score for each shoot.

**THURSDAY, August 10, 2023 - Field Battles / Siege Battle / Arts & Sciences Champions**

**Both Armored & Rapier Battles:**

**General Rules:**

- Battle to be fought 5 times.
- 1 Life per Combatant.
- Midrealm and East to deploy on their traditional half of the battlefield for every battle.

**Holds:**

- All holds are general.

**Break:**

- There will be 10 minutes between the end of each battle and the start of the next.
- **First Battle only:**
- Before the armies advance, the East and Midrealm will each send a champion to engage in single combat.
- Winning side can go immediately. Losing side will wait 5 seconds to advance, and will go at signal from a marshal.

**Resurrection Rules:**

- No resurrection in this battle.
- Victory Condition: Last Combatant Standing

**10:00 AM Armored Field Battle**

**Field Layout:**

- Start line is 100 feet from edge of field.

**Projectile Weapon Rules:**

**Combat Archery and Siege:**

- Active in battles 1/2/3.
- Siege starts at 50 ft from edge of field.
- Only Combat Archery tubular arrows/bolts may be gleaned.
- No siege ammunition may be gleaned.
- No inspection of ammunition between field battles.

**1:00 PM Rapier Field Battles**

**Field Layout:**

- 400 x 400
- May be subject to change based on the number of combatants at the agreement of the Crowns of the East & Midrealm.
- “Edge of the world” lines will be marked by battlefield coordinator.

**Special Weapon Rules:**

- No projectile weapons (e.g. rubber band guns) are allowed.

**Rapier Spears:**

- Rapier spears are allowed in battles 4 and 5 only.

### **3:00 PM      Combat Archery & Siege Battles**

#### **Attack/Defend:**

- Field Layout: (See map following battle description)
- 200 ft x 150 ft

#### **Flags:**

- 2 colored flip-sticks (flags) and hay bales will denote the location of the flag and indicate possession of the flag.
  - Flag 1 will be 30 feet off the end of the bridge, centered on the bridge.
  - Flag 2 will be 75 ft from the first flag and located inside the castle gate.
- See map for details.

#### **Bridge:**

- 12 ft wide x 45 ft long.
- Centered on the castle gate.

#### **Castle:**

- The Castle doors will be open during the battle.
- Castle Towers and grounds are in play with the exception of the East Tower.
- East sally gate and East Tower are not in play for safety reasons.

#### **Resurrection & Start Lines:**

##### **Attacking army:**

- Start line / Siege line is even with the end of the bridge and extends in both directions.
- Resurrection point is the start/siege line.
- Flag 1 becomes a resurrection point once it is captured. a line extending in both directions from Flag 1 becomes a second siege line once it is captured.

##### **Defending Army:**

- Start line / Siege line is the road in front of the castle.

#### **General Rules:**

- Will be fought twice, each side getting a chance to attack and defend.
- Coin flip will determine who attacks first. East is heads, Midrealm is tails.
- 20-minutes or until all combatants on one side are defeated.
- A flag that has been captured cannot be re-taken by defenders.
- Attacking army may use the main doors or the West side sally gate to capture the second flag.

#### **Weapons-specific Rules:**

- Thrown weapons, combat archery, and siege are allowed.
- All targets per standard rules are available in this battle.
- All weapons can shoot over the water and bridge.

#### **Combat Archery:**

- Arrows/bolts must clear the bow before making contact with opponent.
- Only Combat Archery tubular arrows/bolts may be gleaned.

#### **Siege Engines:**

- Siege engines will be restricted to a 50 ft wide area inside the east and west sides of the field.
- A 20-ft “no persons zone” exists around siege engines. Only siege engine crews will be allowed inside this zone.
- Siege engines will not fire on any combatant within 30 feet of the engine.
- After Flag 1 is captured, attacking ballista may move across the bridge to a second line in line with the first banner (see map).
- No siege ammunition may be gleaned, except rocks.

**Destroying Siege Engines:**

- Engines are destroyed by taking 1 hit from a Class A (large) siege engine or 3 hits from a Class B (small) siege engine.
- Crew can join or transfer engines if their engine is destroyed.

**Reduced crew/Inoperable engines:**

- Engines are inoperable if crew is reduced to 2 crew members for Class A engines or 1 crew member for Class B engines.
- The engine can be used again if reinforced to 3 or more crew members for Class A engines or 2 or more crew members for Class B engines.

**Thrown Weapons:**

- All thrown weapons must be inspected, weighed, and labeled/painted before the battle.
- Thrown weapons must leave the hand before making contact with opponent.

**Shields & Pavises:**

- Shields cannot be stacked on top of each other to form an impenetrable wall.
- Pavises may be moved but must be placed prior to use.

**Rattan weapons**

- No rattan weapons for offense allowed unless they are thrown weapons.

**Resurrection Rules:****Attacking army:**

- One resurrection/two total lives per combatant.
- Resurrection point is the start/siege line.
- Flag 1 becomes a resurrection point once it is captured.

**Defending Army:**

- Zero resurrections / one life total.
- Victory Condition: Best attack time
- Time from the start of battle to the capture of the first flag will be recorded.
- Time from the capture of the first flag to the capture of the second flag will be recorded.
- Those two times will be added to get total time.
- If neither army captures the second flag, shortest time to first flag determines winner.

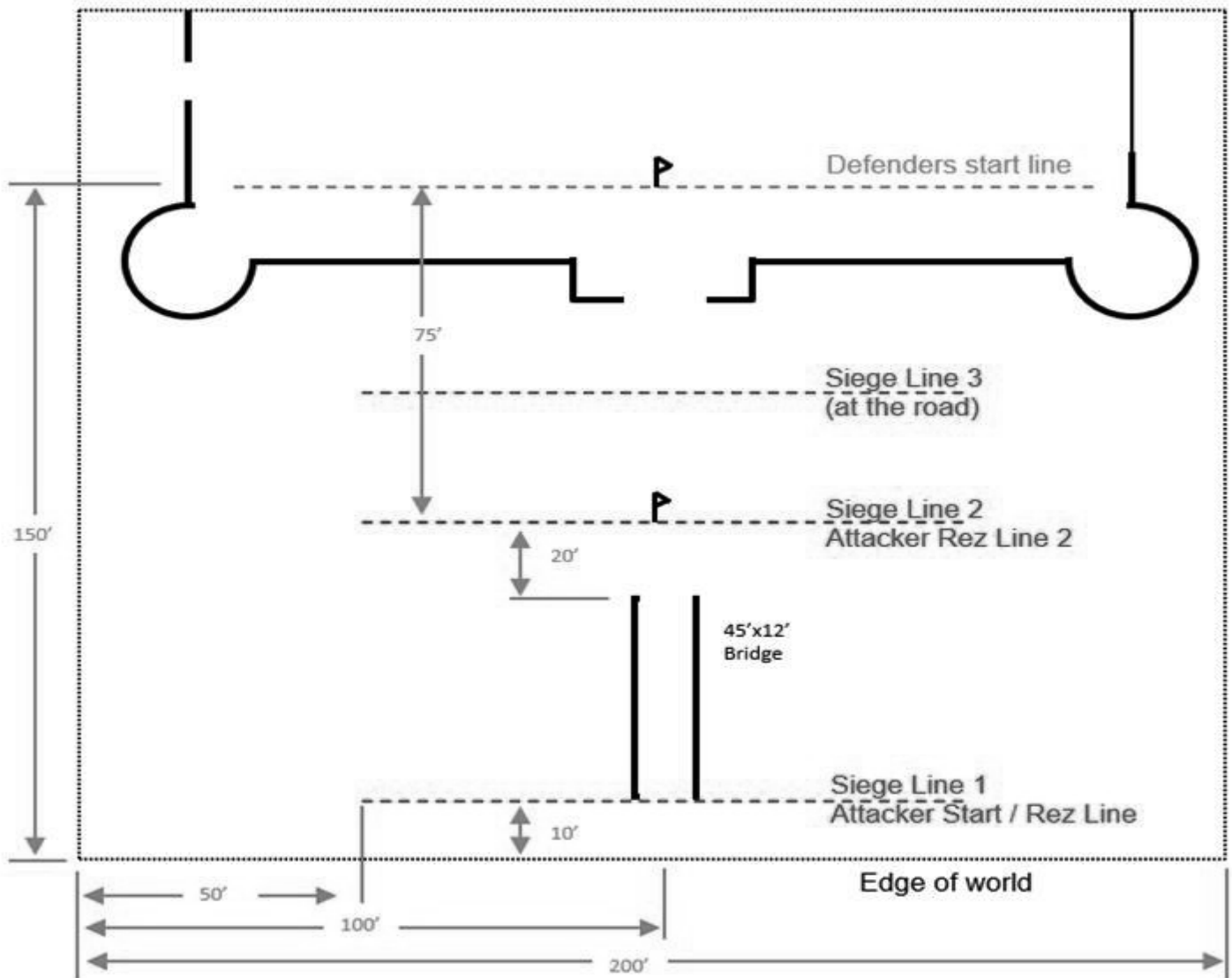
**Shoot-off:****General Rules:**

- Each side shall pick 5 combat archers and 2 siege crews who will shoot at targets.
- Striking a target in any way for both siege and CA will count as 1 point each.
- The targets and distance from archers/engines shall be agreed upon by the Generals of the Midrealm and East.
- Combat Archers will shoot at a target using 3 bolts each.
- Siege Engines will shoot at a target using 3 bolts each.

**Victory Condition: Most targets hit****Arts & Sciences Champions****General information:**

A&S Champions competition will be a panel judged, rubric-based competition with artisans, entries, and judges present. Each entrant will have 4 judges, the lowest judge's score will be dropped and the remaining scores are averaged. The single highest average score in each category (non-Laurel, Laurel, Allies) win that category on behalf of their kingdom or the kingdom they have allied with.





**Contact Information:**

**East and Allies:**

- A&S General: Baron Estgar at Hrofecaestre, OL, OP, KCSA - baronanguskerr@gmail.com
- Deputy: Baroness Wynflaed at Hamtunscire - 207927@members.eastkingdom.org

**Midrealm and Allies:**

- A&S General: Laureate Aveline de Ceresbroch, OL - judges.coordinator@midrealm.org
- Commanding Officer: Mistress Radegund von Lutra, OL, OP - r.millersansotta@gmail.com

**Competition:**

**General Rules:**

- Competition is divided into three categories.
- Participants are barred from multiple entries, and may not switch categories.
- An individual's residency and peerage status for purposes of category eligibility shall be solely determined by their status as of 1 July 2023.
- Entrants must be physically present with their entry on the day of the A&S competition and must participate in face-to-face dialogue with the Judges.
- As much as possible, timeslots will be assigned to attempt to reduce the # of hours of commitment needed for each judge and artisan.
- Documentation produced by a third party is expressly prohibited.
- Proofreading and editing assistance is acceptable.

- All documentation must be submitted no later than 1 July 2023.

### **Entries:**

#### **Types of Entries:**

- Made Objects “Material Culture” (non-food)
- Reproduction artifacts for entry must be documented in construction and design to a pre-1600 style.
- Food & Beverage

#### **Performance**

- Any entry which requests any specific action or recitation to be judged.
- Neither Kingdom shall exceed a maximum of two (2) performance entries per side, for scheduling reasons.
- Allowable performance entries are for one entrant only (no ensemble performing arts entries).
- Incidental performance of skills related to entries during judging shall not define the entry as performance.

#### **Research**

- Research thesis must relate to a pre-1600 topic, or to a topic of direct import to a historical reenactor of pre-1600 lifeways.
- Entries must have been finished in the last two (2) years (completed no earlier than 1/1/2021).
- Entries cannot have been previously entered in a Pennsic Arts and Sciences Championship.
- Documentation is considered an intrinsic portion of the entry.
- A cover sheet is required for each entry.
- Cover sheet format to be created by East/Midrealm.
- Required documentation may include any combination of the following formats:
  - Written format
  - Verbal defense
  - Video
  - Graphic
  - Pictorial
  - Other reasonable documentary formats
- Entrants have the right to supplement their documentation between submission by the deadline and Pennsic A&S Competition, subject to other restrictions of this document.
- It is the sole responsibility of the entrant to provide and prepare their own documentation, as well as any equipment (such as a tablet or laptop) which may be necessary to display relevant documentation.

#### **Non-English language documentation:**

- Must be submitted by 1 July 2023 so that translators can be found.
- This includes both documentation fully in a language other than English, as well as any significant sections of untranslated text. It is encouraged that entrants provide their own translations, if possible.
- Consideration of a documented oral history or knowledge passed down for generations may be utilized by entrants to justify exploring such a technique/recipe/method/story/song in their final product, as presented to Judges at Pennsic 50 A&S competition.

#### **Competition Categories:**

##### **Laurels**

- East and Midrealm will enter one entry each from precisely three (3) Members of their respective Orders of the Laurel.

##### **Non-Laurels**

- East and Midrealm shall enter one entry each from precisely three (3) of their lawful subjects who are not members of the SCA Order of the Laurel (“Laurel”, “Laurels”).

##### **Allies**

- East and Midrealm shall enter one entry each from precisely five (5) of the lawful subjects of their allies.
- Only allied kingdoms who have declared their ally status by 1 July 2023 may compete.
- Allied entrants may participate in this category regardless of their status as a Laurel.

### **Alternates**

- East and Midrealm may prepare to enter one entry each from precisely two (2) of their lawful subjects, and one (1) entry from a third (one additional) named alternate from an allied kingdom. The third alternate must be from a respective Allied Kingdom, and may only participate in the allied category.
- Entrants must be physically present with their entry on the day of the A&S competition and must participate in face-to-face dialogue with the Judges.

### **Victory Condition: Points based on Rubric**

- Each category shall have a single victor, defined as possessing the most adjudicated points at the end of judging.

### **Ties:**

- In the case of a tie, the scores will be re-adjudicated by adding the lowest Judge's score back into the average.
- In the case of a second tie, each side will add in the second highest averaged score and the collective sum of the first and second highest scores on each side will determine the winner.
- In case of third tie, repeat as above, including in the third entrant in that category. If all scores still result in a tie; adjudication between the East and Midrealm's A&S Lt. Generals shall occur on the top entry by each side.

### **Judges:**

#### **General Rules:**

- Midrealm and East will each provide two (2) judges from each side for each entry, with a minimum of twenty-three (23) judges each (three of those judges will act as alternates).
- Æthelmarc will provide ten (10) judges (two of those judges will act as alternates).
- East and Midrealm should each have a pool of at least three (3) alternate judges, and Æthelmarc should have at least two (2) alternate judges.
- Ideally no judge should be scheduled to judge more than two (2) entries.
- A roster of judges shall be maintained by each General, and shall be made freely available following the judges' selection deadline of 24 June 2023.
- Alterations to the roster must be reported to both Generals promptly.
- Conflict of Interest between a Judge and Entrant is unacceptable. Both Judges and Entrants have a responsibility to discuss and to explain any potential conflicts, upon request, as well as to make the A&S Competition Staff or a General know of any conflict.

#### **Examples of Conflicts of Interest include but are not limited to:**

- Current and former formal SCA student/teacher relationships
- Current or former cohabitation
- Current sexual or romantic relationships
- Current or former business relations
- Any other powerful social ties which make just and fair scoring difficult, or create the appearance of partiality.

#### **Selection of Judges:**

- Judges shall be selected based on appropriate overall knowledge of the Arts and Sciences; their ability to read, understand, and justly apply the appropriate scoring rubric, and they shall possess adequate subject matter expertise in the area of the entry for which they have been primarily assigned.
- Judges for the Laurel category must have a Grant-level Arts & Sciences award, unless mutually agreed upon by both Lt. Generals. No other A&S award requirements apply for any other category.

#### **Role of Judges:**

- Judges are to read the provided documentation prior to Pennsic as well as discuss with the entrant their entry and documentation during their assigned Judging session in order to provide a score based on the provided Rubric, free of undue influence or conflict of interest.
- Each Judge shall submit their scores to the Generals' Staff table for calculation as soon as possible after

their judging session.

### **Judges shall:**

- To the best of their ability, apply the correct rubric as written to their assigned entry.
- Attend training (hosted jointly by East and Midrealm) which will be offered online at least twice prior to Pennsic (and will also be available online) and Monday or Tuesday of War Week as an optional session as requested for last minute Evaluator substitutions.
- Work constructively with entrants to determine the appropriate score.
- Allow the entrant time and space for entrants to freely answer questions and provide additional information.
- Maintain a professional demeanor when discussing the entrant's body of work, research, and documentation.
- Ask questions which allow the entrant the opportunity to display any missing or faulty aspects of their entry or documentation.
- Give feedback to the entrant on ways they can improve or elevate their work.

### **Replacing Judges:**

- Judges who withdraw prior to Pennsic should be replaced as soon as possible, and a replacement judge will be named by the corresponding general promptly. The new judge shall be provided with all currently available materials, including available documentation.
- By agreement of both Generals any judge may be removed for any reason or no reason and a replacement judge will be assigned, either new or from the existing pool of judges, to replace a judge who has withdrawn or been removed after the start of Pennsic War.
- By agreement of both Generals, any judge may be removed or replaced at any time.
- East and Midrealm should each have a pool of at least three (3) alternate judges, and Æthelmearc should have at least two (2) alternate judges.

### **Judges Training:**

- East and Midrealm will host required judges training at least twice prior to Pennsic (and make it available online) and Monday or Tuesday of War Week as an optional session for last minute Judge substitutions.
- Rubrics:
- Rubrics for Made Objects, Performance, Food & Beverage, and Research will be agreed upon by the East and Midrealm no later than 7 April 2023 to allow adequate time for Entrants to update their documentation before the Documentation deadline.
- Judges training classes will be offered online by a joint effort of the Midrealm and East, all judges and alternates must attend at least one (1) class before judging the entrant.

### **Scoring:**

- Each Judge shall submit their scores to the Generals' Staff table for calculation as soon as possible after their judging session.
- Official calculations shall be performed by the Generals' Staff.
- An unweighted average of scores, after striking the lowest score, will be utilized to calculate the entrant's final score.

### **Schedule**

Staff Set up - 8:00 - 9:00 am  
Entrant Set - 9:00 - 9:30 am  
Judges and entrants meeting - 9:30 - 10:00 am  
    Round 1 - 10:00 - 11:00 am  
    Round 2 - 11:15 am - 12:15 pm  
Lunch - 12:15 - 1:00 pm  
    Round 3 - 1:00 - 2:00 pm  
    Round 4 - 2:15 - 3:15 pm  
Announcements - 3:30 - 4:00 pm  
Clean Up - 4:00 - 5:00 pm

**FRIDAY, August 11, 2023**

**10:00 AM Battle of the River Seine (combined scenario)**

**Field Layout: (See map following battle description)**

**General Rules:**

- Coin flip will determine who attacks first. East is heads, Midrealm is tails.
- There will be a 20 minute break between each timed section of the battle to allow people to change armor, hydrate, and for the field to be cleared of ammunition from projectile weapons and other debris.
- All holds will be general *and will stop the clock*.

**Start of Battle:**

- The attacking army's Siege engines start the scenario (armored)
- Attacking army may advance after siege engines have hit 3 targets (broken down the wall) in the southern area of the field OR after 5 minutes has elapsed.
- Each target needs to be hit one time.

**Armored:**

- Siege is only allowed for the attacking army.
- Combat archery is allowed in this battle.
- Attackers must start on or behind the starting line at the southern boundary of the field.
- Defenders may deploy anywhere on the field north of the first (southernmost) flag but may not stand in front of any siege target.
- Defenders who are hit by siege fire before the armored advance begins (before siege targets are hit or 5 minute limit has elapsed) must resurrect.
- The attackers must capture the flags in order from south to north.
- A flag that has been captured cannot be re-taken by defenders.
- Time stops when all flags have been captured.

**Rapier:**

- Defenders may have rubber band guns. Attackers may not.
- Attackers must start on or behind the starting line in front of the fort.
- Defenders may deploy anywhere on the field south of the first (northernmost) flag.
- The attackers must capture the flags in order from north to south.
- A flag that has been captured cannot be re-taken by defenders.
- Time stops when all flags have been captured.

**Projectile Weapon Rules:**

**Combat Archery and Siege:**

- No combat archery ammunition will be re-inspected between battles.
- Only Combat Archery tubular arrows/bolts may be gleaned.
- No siege ammunition may be gleaned.
- Shots into the building do not count.
- Siege engines may not move forward beyond the deployment line.

**Rubber Band Guns:**

- No gleaning
- Only defenders have RBGs
- Weapons and rigid parry objects are immune to gunfire
- RBGs cannot be discarded on the field when empty

**Resurrection Rules:**

**Armored:**

- Attackers have unlimited resurrection for the duration of the battle.
- Defenders have unlimited resurrection until 3 flags are taken OR until 15 minutes have elapsed.
- A general hold will be called when defender's resurrection is closed.
- Attackers may resurrect from their starting line at the southern boundary of the field.

Attackers may also resurrect at any flag that they have successfully captured.  
 Defenders may only ever resurrect at their resurrection point in front of the fort.

Rapier:

Attackers have unlimited resurrection for the duration of the battle.

Defenders have unlimited resurrection until 3 flags are taken OR until 15 minutes have elapsed.

A general hold will be called when defender's resurrection is closed.

Attackers may resurrect from their starting line in front of the fort

Attackers may also resurrect at any flag that they have successfully captured.

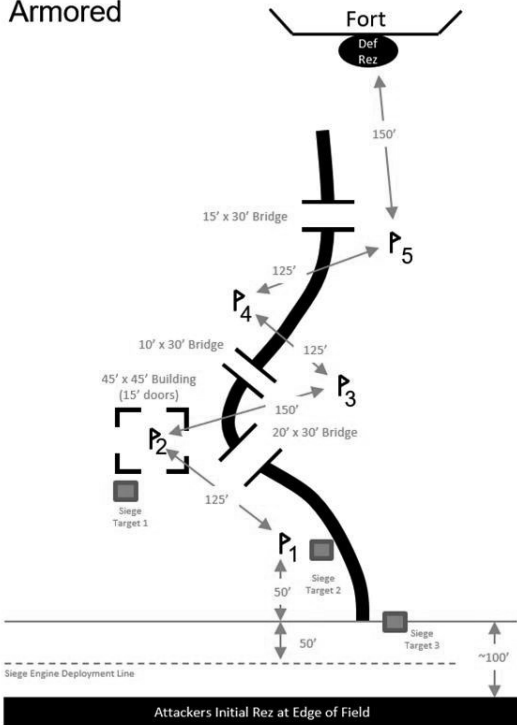
Defenders may only ever resurrect at their resurrection point at the southern boundary of the field.

Victory Condition: Best attack time

The army to capture all of the flags fastest will claim victory.

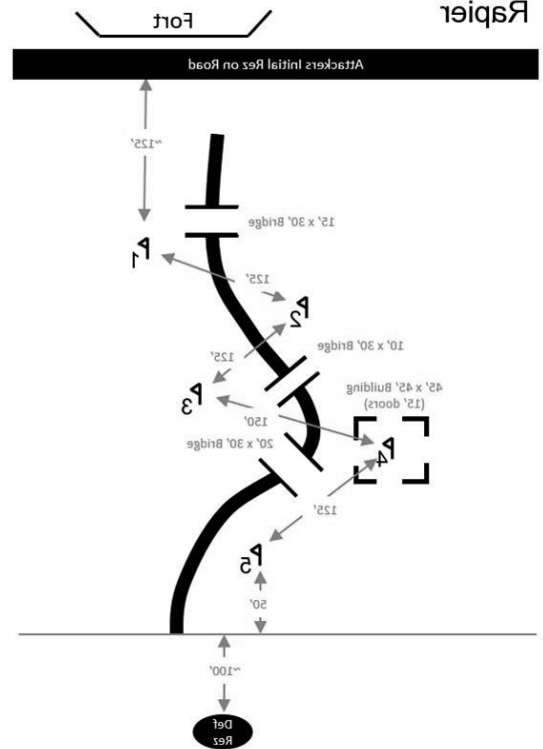
Siege attack time, armored attack time and rapier attack times will be combined to determine the overall winner.

Armored



P

Rapier



### POPULACE Competitions

- Populace Archery Shoot
- Targets/Range Setup:

### Castle Clout Shoot:

- The target is a simulated castle turret.
- 27 ft x 27 ft square set 100 yards from the line.
- There will be a moat monster protecting the castle in front at about 50 yards.

### Advancing Soldier Shoot:

- Targets set at 15 yards, 35 yards, 45 yards, and 55 yards.

### Castle Window Shoot:

- Target is an object inside the castle window.
- Castle window will be set between 25 and 35 yards.

- The Castle Window will be at least 8 inches wide by 36 inches tall.

**General Rules:**

- 3 separate shoots.
- Total number of points earned by archers will be tallied daily for each shoot.
- Scores will be tallied each day and posted in the Marshals Tent.
- Any member of the populace may participate.
- Individuals may have their points tallied for 5 total passes at each shoot which can be done all at once or over multiple days.
- Multiple individuals may share a bow; however, it must be inspected with each user to ensure safety.

**Competition:**

**Castle Clout Shoot:**

- Untimed.
- Archers will shoot at about 100 yards into the castle turret.
- Archers are allowed to shoot 6 arrows or bolts.

**Scoring for this shoot is as follows:**

- 1 point for inside the moat
- 2 points for hitting the moat monster
- 3 points for inside the castle
- 4 points for hitting objects inside the castle.

**Advancing Soldier Shoot:**

- Untimed.
- Targets set at 15 yards, 35 yards, 45 yards, and 55 yards.
- Archers are allowed to shoot 6 arrows or bolts at the invading soldiers.

**Any arrow or bolt hitting the painted portion of the target scores as follows:**

- 1 point for the 15-yard target
- 2 points for the 35-yard target
- 3 points for the 45-yard target
- 4 points for the 55-yard target

**Castle Window Shoot:**

- Untimed.
- Target is an object inside the castle window.
- Archers are allowed to shoot 6 arrows or bolts at the castle window.

**Scoring will be as follows:**

- 1 point for each arrow or bolt inside the castle window
- 2 points for each arrow or bolt inside the object in the castle window

**Victory Condition: Overall points scored for each Shoot**

**Populace Thrown Weapons**

**Targets/Range Setup:**

- 1 target each for Axe, Knife, and Spear

**General Rules:**

- 2 weapons are allowed at each target.
- Any member of the populace may participate
- Individuals may have their points tallied for 5 total passes which can be done all at once or over multiple days.
- Total number of points earned by throwers will be tallied daily for each shoot.
- Scores will be tallied each day and posted in the Marshals Tent.

**Competition:**

- A single pass consists of 1 target each for Axe, Knife, and Spear.
- Up to 4 throws with each weapon form.

**Scoring will be as follows:**

- 5 points for the center of the target; 3 points for the middle ring; 1 point for a stick anywhere else.
- For spear, 5 points for the top hay bale; 3 for the middle (or second from the top if there are 4 in the stack); and 1 point if it sticks anywhere else

**Victory Condition: Overall points scored for each Shoot****Service Challenge:****Sunday through Thursday of War Week**

- Will be reported by the volunteers in charge of the volunteer points at the end of each day via a google sheet

**Service Categories/places to log hours that count towards the challenge:**

- Marshal Point
- Watch
- Herald Point
- Youth Point
- Archery Range
- Thrown Range
- Information Point
- Troll
- Lost & Found

## Cultural Affairs

Deputy Mayor for Cultural Affairs (Dame Helena Sibylla, OP)

Welcome to the world of Cultural Affairs at Pennsic War! The staff of the Cultural Affairs department are pleased to present a wide variety of arts and sciences for your enjoyment and participation. We have everything from cooking and sewing to dance and drama, music, astronomy, hands-on learning, and amazing displays of craft. We are proud to be able to offer the best of the Known World's teachers, performers, and artisans. Please make note of the activities and schedules available in the following pages and give yourself time to take advantage of the opportunities offered here.

I would also like to take a moment to offer my sincere thanks to the Cultural Affairs staff. It is the work provided by these good individuals that make our activities the best they can be! Cultural Affairs is very much a team effort, and we are always searching for new members. If you think you would like to join the Cultural Affairs staff or have suggestions about how to make Cultural Affairs bigger, better, and more fun, come see us! Visit University Point to meet the folks there, share ideas, and seek introductions to the staff of various other areas. The Point is also a great place to volunteer and learn a little bit of what Cultural Affairs is all about!

We look forward to seeing you and hope that your Pennsic experience is full of interesting and wonderful activities

Dame Helena Sibylla, OP  
Deputy Mayor for Cultural Affairs



# Period Games

Dean of the School of Games (Lord Aldred æt Acum)

## PERIOD GAMES

Visit the Period Games Tent to learn and play a large variety of board, card, and dice games.

We will be open TBA, through TBA. The tent opens daily at 10:00 am and the first class starts at 11:00 am. Games and classes continue throughout the day, with the tent closing at either 5 pm or 8:00 pm, check the schedule for more details. All are welcome to stop by anytime to play. We will also be holding various tournaments with a prize for each winner!

The Games Tent is located in the Pennsic University block, next to the Dance Tent and facing Chandler's Way.

### Volunteer

If you would like to volunteer to help with running the games tent, stop by and talk with the staff.

We are excited to bring you a Pennsic full of:

Amazing, talented, new and returning performers – Actors, Musicians, Storytellers, and more  
A plethora of classes and events in Theater, Commedia, Foolery, Juggling, European Music, Choirs, Instrumental Ensembles, Storytelling, various Bardic forms, and so much more.

The “Performing Arts Afternoon Series,” highlighting a different form of the performing arts each day  
Thank you to all performers, event organizers, and teachers volunteering to share your talents and passion for the performing arts with the Pennsic populace. We encourage a wide variety of performances and events, reflecting the Medieval and Renaissance periods, and peoples and cultures those periods encompass, as well as performances which celebrate the unique history, culture, and traditions of our Society.

### *Lady Scholastica Joycors*

# Pennsic Performing Arts

Dean of the College of Performing Arts (Lady Scholastica Joycors)

## Schedule of Performances

**Online:** You can use the Thing to look up performances and create your own personal calendar of events you want to attend.

**At Pennsic:** The schedule of Performing Arts events will be listed in the Pennsic Event Guide. Any changes to the schedule will be listed daily on the Performing Arts marquee and in the Pennsic Independent newspaper.

**Performers:** We are still accepting performance requests, in case of any late or emergency cancellations. Please contact the Dean for more information.

## Performance Venues

Performers can be found at our two dedicated performance spaces:

**The Performing Arts Tent** has facilities for performers, including a stage, lighting, and backstage area, as well as a generous audience seating area under a fully covered tent. Location: within the Pennsic University (block N04), near the corner of Kurdson Way and Chandler's Road (see map).

**The Performing Arts Amphitheater** is an open-air venue for daylight and early evening performances. Bring your own seating or a blanket, and enjoy entertainment at the stage down on the green. Location: behind the bathhouse, across from the Cooper's Store (see map). There are three entrances: from the

Great Middle Highway (across from Midrealm Royal), from the Low Road behind the bathhouse (walk past the shower entrance), and a third, slightly flatter path down the hill beyond the merchants by the large willow tree.

In case of rain, Amphitheater performances may be moved to the expanded Performing Arts Rehearsal & Class Tent. It is near the Amphitheater, and labelled "**PA Rehearsal & Class Tent**" on the map.

The Pennsic University Staff and Performing Arts staff kindly request that:

- Attendees do not block the paths to the University Tents while viewing performances.
- If you take chairs from surrounding class tents to view a performance, please put them back afterwards.
- Smokers - please step 20 feet away from any tent.
- Dispose of litter in lined trash cans around the Commons.
- For performers' safety, no flash photography.
- Please do not place video cameras on, behind, or around the staff light table.

We thank you for your consideration!

### **For Performers**

#### **To request space and time for Performances / Rehearsals / Events**

Please read the Performing Arts Policies. You can also check to see what Performing Arts events are already on the schedule to avoid conflicts.

**April 25th is the deadline** to submit requests for performances, events, rehearsals, and/or auditions in the Performing Arts Tent, Rehearsal and Class Tent or the Amphitheater. Please contact Performing Arts.

Any requests received after April 25th will be considered on a contingency basis in case of late or emergency cancellation of a scheduled performer. These performances will appear in the online and other on-site schedules, but not in the site book.

### **Performance Styles**

We encourage a wide variety of performances and events, but they should be consistent with the time period and the interests of the Society for Creative Anachronism – specifically the Medieval and Renaissance periods and the peoples and cultures those periods encompass. The exceptions are those performances which reflect specific aspects of our Society – its background, history, culture and traditions.

Performances that are blatantly modern in subject matter, music, costuming, scenery, and instrumentation are not appropriate for performance at the Pennsic War.

Thank you for volunteering to share your talent and your passion for the performing arts with the Pennsic populace!

### **Volunteers Needed!**

Pennsic War would not run without its volunteers, and the Performing Arts are no exception to that rule.

Please see our staff at the Performing Arts Tent, or stop by the Volunteer Office to sign up.

We are always seeking volunteers in five areas:

**Performing Arts Set-up** – Monday through Wednesday of Peace Week, we build the stage, hang curtains, rig house and backstage lights, and set up the chairs. This starts at about 9:00 am each day and continues until we are done. Come help us make the tent into a theater worthy of the name! Bring your cordless drills. We also set up the Amphitheater and the Performing Arts Rehearsal Tent and work on special projects.

**Tent Openers/Closers** – Most activities at the Performing Arts Tent begin around 8:00 am and end after the

final show of the evening. We need help each morning around 8:00 am to help open up our walls. If you are an early riser and your camp is not, have we got a job for you! Are you a night owl instead? Help us drop walls, straighten chairs, and clear the tent at the end of the night after the final performance, often around 11:00 pm.

**Water Bearing** – The Performing Arts Tent has two water coolers for the convenience of performers and audiences. These often need to be filled twice every day. If you want to volunteer and only have 10-15 minutes to do so, we can use your help.

**Light Table Helper / Usher**– Sit at the light board table during shows, assist in bringing up stage lights and house lights as needed, help communications run smoothly between front of house and backstage, assist patrons in finding seats, and announce shows as needed. Split shifts are available. You have the best seats in the house!

**Performing Arts Strike** – Friday night of War week, after the final scheduled performance, we break down and store everything. Again, bring your cordless drills. Friday afternoon we also break down the Amphitheater and the Performing Arts Rehearsal & Class Tent.

To volunteer, please contact Performing Arts for more information and the most up-to-date signup sheets.

### **Performing Arts Policies**

Artists, event organizers, and teachers who do not abide by these policies are putting this year's activities in danger of on-site cancellation as well as consideration for scheduling in future years.

The Performing Arts Spaces are subject to the Pennsic University **Tent Use Policies**.

Performers, Teachers, and Event Coordinators wishing to use the Town Crier Boards for posters or announcements, please read the Town Crier Guidelines. Strongly Recommended - have signs pre-approved. Contact the Town Criers.

Only performances, events, rehearsals, and classes officially registered with Pennsic Performing Arts and following the rules and regulations are posted in the online and onsite schedules.

No open flames shall be used in classes, performances, or demonstrations in any Performing Arts Venue at Pennsic War.

Be considerate and courteous to fellow performing groups, fellow instructors, as well as the other Pennsic departments and their staff who interact with Performing Arts. Reports of discourtesy will be taken under consideration for future performance scheduling.

**Performance Assessment.** If you are fortunate enough to be granted a slot to perform, you are required to provide a form of service. That entails providing one hour for each person in your performance, i.e., if you have three (3) people in your show, then the total of hours for your one-hour performance is three (3) hours. That can be accomplished by 3 people giving one hour each or one person giving three (3) hours. A sign-up form is emailed to each group to signup for volunteer hours. The types of service can be physical, as in the set-up or striking of the set, filling water for the tent, or working at the back table during the show. We can't make this dream work without your volunteer hours. Should you not fulfill your performance assessment, it will affect whether you will get a performance slot the following year. If you are unable to help or find others to sign in for you due to Pennsic travel schedules or physical challenges, please contact the Dean of Performing Arts for alternate volunteer arrangements.

Please request ample time to set-up and to strike your performance, event, or class. Your reserved time in performing arts spaces must include these activities.

Performing Arts facilities have to run on schedule, for the enjoyment of all. Please respect your allotted time limits. Rehearsals, Events, Classes, and Performances that attempt to start early or run beyond their scheduled time will be shut down and your chances of returning to Performing Arts spaces in the future will be greatly diminished.

Your group must leave the stages, seating area, and backstage clean, tidy, and ready for the next performance group to use. Failure to fully clean up after your class, rehearsals, event, or performance will result in a decreased chance of using the space in the future.

Any damage to tent, stage, curtains, or other Pennsic Performing Arts properties may result in a monetary fine to the performer or performance group and possible temporary suspension or permanent exclusion of fu-

ture performances or events.

There is no parking of vehicles around the Performing Arts spaces during performances. If your equipment cannot be carried you may have it dropped off during your setup time, but the vehicle must be moved before your performance begins. Vehicles cannot be used as a power source for amplifiers or other equipment. Vehicles left parked at the Performing Arts Tent or Amphitheater outside of your setup time will be reported to The Watch.

The Performing Arts Tent does not provide access to electricity. The outlets at the Performing Arts Tent are solely for the use of the Performing Arts staff and Pennsic War operations. Anything else found plugged in will be turned over to Lost and Found.

No microphones, speakers, or sound system are provided by Pennsic Performing Arts. The electricity that runs to the tent is not available to performers or guests, and is not available to use for video cameras, recording equipment, battery chargers, or other electric equipment of any kind.

If your event requires use of microphones, amplifiers, or "canned music" through speakers, please email the Dean of the College of Performing Arts, or indicate that you need a tech rehearsal and sound check when you fill in the Performing Arts performance request form. Exceeding sound levels set during tech check during performance could result in being shut down and your chances of returning to Performing Arts spaces in the future will be greatly diminished.

If an acoustic instrument needs amplification, or if you are using "canned music" you are welcome to use battery or generator-operated sound equipment, which you provide. The volume must be kept at a reasonable and courteous level for the time of day, and all evidence of modern amplification must be fully hidden from the audience's view.

The use of fully modern electronic instruments such as keyboards, electric guitars, or basses are not allowed. Amplified acoustic instruments are acceptable within the above terms.

Sales of CDs or other merchandise, and other soliciting, is strictly prohibited inside the Performing Arts venues and Pennsic University Blocks. "Passing the hat" is also prohibited. You may contract with a merchant to sell your merchandise for you in the marketplace spaces, or register as a Pennsic merchant yourself, if you have merchandise to sell.

There are no "traditional time slots" in the Performing Arts Tent. Be specific in asking for your date and time and please prepare to be flexible. Each request will be considered based on the following criteria:

How period or SCA relevant is the activity? Does it reflect the goals of the SCA – to research and re-create the various cultures of the Middle Ages and Renaissance? Does it contribute positively to SCA culture through original works, compositions, and yes, filks and satires?

How inclusive is the activity? Is it open to anyone who wishes to perform or is it a small group of performers or solo act?

Did you submit an incomplete form? Incomplete requests will fall to the bottom of the pile automatically. We have many requests to process. Incomplete forms will delay or prohibit processing your request.

How well have you followed these policies in the past? Performers and event coordinators who fail to meet volunteer requirements or who have disregarded the policies of Performing Arts in the past will be given the least amount of consideration for a time slot on the stages.

## Known World Choirs

### What is the Known World Choir?

The Known World Choir (KWC) is a group of people from across the Kingdoms of the SCA who love to sing a cappella choral music from the Middle Ages and Renaissance. Singers gather, rehearse, and perform at major SCA wars like Lilies, Gulf wars, and Pennsic

The Known World Choirs at Pennsic are also known as the Pennsic Choirs.

### The Pennsic Choirs

### Known World Choir Director – THL Siri Toivosdotter

The Pennsic Choir has a decades-long tradition of performing medieval and renaissance choral music at the Pennsic War. In recent years it has expanded into four Pennsic Choirs, each with its own director. Directorship changes each year.

The choirs perform a joint concert on Thursday, August 6, in the Performing Arts Tent. Warmup is at 6:00 pm at the European Dance Tent; the performances begin at 6:30 pm in the following order: Children's Choir,

Youth Choir, Chorulus Pennsicus, Pennsic Choir.

Most rehearsals take place in the Performing Arts Rehearsal & Class Tent, located next to the Amphitheater. For detailed information on all four Pennsic Choirs, including directors' contact information as well as downloadable sheet music and audio files for practicing, visit the Known World Choir website.

The Pennsic Choir is an open choir for anyone able to attend a 2-hour daily rehearsal and sing moderately complex choral music.

There is no audition, and participants do not need to know how to sight-sing.

If you would like to sing with the Pennsic Choir, please pre-register. Pre-registration is not required, but is appreciated since it helps the director to plan.

All music is posted on the Known World Choir website, in the form of both sheet music and audio files, for singers to practice on their own.

**Rehearsals: 10AM-Noon from Thursday, Aug 4 through Wednesday, August 10th at the Performing Arts Rehearsal Tent, or PARC, which is by the Amphitheatre. Dress Rehearsal is on Thursday, August 11th and the Concert is that evening.**

### **Chorulus Pennsicus**

**Chorulus Pennsicus Director – Mistress Arianna Morgan**

Chorulus Pennsicus is an audition-based choir of 8-20 voices, which performs more complex and challenging music than the full Pennsic Choir.

To participate, you must audition for the director, which can be done via audio/video or in person at Pennsic. See the Known World Choir website for more information.

Unlike the other three choirs, Chorulus Pennsicus rehearses in a private camp on the Serengeti.

**Rehearsals: Rehearsals: 4:00 – 5:00 pm (some days will be from 4:15 to 5:30) from Saturday August 6th through Wednesday August 10th. Dress Rehearsal is on Thursday, August 11th and the Concert is that evening.**

*Auditions for next year's Chorulus Pennsicus will be held on Monday, August 8th from 12:30 to 2pm in the Battlefield University Tent.*

### **The Pennsic Youth Choir**

**Youth Choir Director – Lady Cynthia Anne of Silver Lakes**

The Pennsic Youth Choir is an open choir for children ages 12-19 who can attend a one-hour daily rehearsal. The Youth Choir performs rounds and part-songs in 2 or 3 parts.

Rehearsals: Noon-1pm from Saturday, August 6th through Wednesday, August 10th at the Performing Arts Rehearsal Tent, or PARC, which is by the Amphitheatre. Dress Rehearsal is on Thursday, August 6th and the Concert is that evening.

### **The Pennsic Children's Choir**

**Children's Choir Director – Lady Pia Malatesta d'Rimini  
Children's Choir Director – Lady Tangwystl verch Gruffydd**

The Pennsic Children's Choir is an open choir for children under age 12 who can focus for a one-hour daily rehearsal. The Children's Choir performs rounds and other songs in 1 or 2 parts.

A parent or other responsible adult (not including the choir director) must attend rehearsals with their children

**Rehearsals: 1-2PM from Sunday, August 7th through Wednesday, August 10th at the Performing Arts Rehearsal Tent, or PARC, which is by the Amphitheatre. Dress Rehearsal is on Thursday, August 11th and the Concert is that evening.**

### **Registration (for the Pennsic Choir only)**

Please use the on-line form to register by July 24.

After July 24 please see the director at a rehearsal during Pennsic, or inquire at University Point.

If you have any problems using the on-line form, please email the following info to the director:

- SCA Name
- Modern Name
- Mailing Address (Street, City, State/Province, Country, Postal/Zip code)
- Email address
- Kingdom affiliation
- Voice Part 1: first preference
- Voice Part 2: alternate parts you're willing to sing, if any

- Expected date of arrival at Pennsic
- Approximate experience level

## Middle Eastern Art & Dance

Dean of the School of Middle Eastern Arts (Mistress Kis Maria (Mika)

### MIDDLE EASTERN ARTS

Greetings to all present, Firstly, allow me to introduce myself. Please call me Mika. I'm honored to serve once again as your Middle Eastern Coordinator this year for our milestone 50th event. Some of you might recall the early days of Pennsic, while for others, this might be your first event! We're all excited to share knowledge, skills, and time for learning and performing, to renew longstanding friendships, and to forge new connections. Don't hesitate to take a class. Shake off the dust, learn something new, and explore new horizons. If you're interested in teaching, please visit University Point to sign up. Although your class may not appear in the "book," it will be added to the daily schedule.

We kindly ask everyone to comply with the tent usage and youth policies for all classes and activities, whether attending or presenting.

The current policy stipulates that youths aged 12 and above can attend classes in public spaces, including the Middle Eastern tent, without the need for a parent or guardian. However, those under the age of 12 must be accompanied by a responsible adult.

Any individual under the age of 18 must have a responsible adult accompanying them for classes in merchant spaces (including Touch the Earth) or private camps.

Please consult the class description, as some classes are strictly for adults only.

Thank you for everything you do in support of "the dream".

*Mistress Mika*

### **Class Listings and Locations**

The Middle Eastern Tent is located on the Great Middle Highway, across from Runestone Park.

Middle Eastern activities take place throughout Pennsic: Private Camps, Merchants, Pennsic University, Bog University, the youth tents, and of course the Middle Eastern Tent. **Double-check the class location before coming!**

Some classes may not be listed in the Pennsic Event Guidebook, so please also use the online Pennsic University schedule, and visit University Point to see the updated schedule.

## Arts & Sciences Display

Arts & Sciences Display Coordinator  
(Lady Adele Lochlane)

### **ARTS & SCIENCES DISPLAY**

Known World Arts & Sciences Display / Youth Arts & Sciences Display

Come and be part of the awesome display of craftsmanship from the Known World!

Pennsic 50 brings the annual display of the talents & knowledge of the Known World's Artisans and Craftspeople. The variety and scope of work are always a wondrous spectacle of artistic talents and scientific skills.

The display is not a competition. Bring your completed items, works-in-progress, research, and discussion material so that you may share, inspire, and enrich our Society. See what others in your field are working on, discover a new passion, make new contacts, and most importantly, have fun!

I look forward to seeing you and your works.

*Lady Adele Lochlane*

## **Time and Place**

The Arts & Sciences Display will be held on Sunday, August 6th, in the Great Hall across from the European Dance Tent.

**11:30** Artisans may set up their entries

**1:00** the Display is open to the public

**5:00** Break down displays

All objects / displays need to be removed by 5:30.

Please assist with the take down of tables to return the Great Hall to its empty state.

Any display items left behind will be taken to Lost & Found.

## **Registration:**

Online Registration:

Use the online A&S Display form to pre-register.

Online Registration is open until July 27 2023

Registration is limited to 90 entrants

You only need to submit one form, no matter how many items you are displaying

Space will be assigned to those who pre-register in the order they are received.

Registration at Pennsic may be possible, depending on how much table space is still available.

Onsite late sign-up sheets will be available at University Point through 3:00pm Saturday, Aug 5.

Please contact Lady Adele ([asdisplay@pennsicwar.org](mailto:asdisplay@pennsicwar.org)) with any questions.

## **Youth A&S Display**

The Youth Arts & Sciences Display will take place in the Great Hall at the same time as the general display. It will be in a designated area near the entrance of the Hall. Artisans may set up between 11:30 am - 1 pm.

## **Registration:**

Before Pennsic: Register online with the above A&S Display Form. Please note the word Youth in the notes section.

At Pennsic: Come to University Point before 3:00 pm Saturday Aug 5; there will be a Youth A&S Display sign-up sheet.

Documentation sheets will be available at University Point and at the sign-in table during the display.

## **Display Rules**

The display space is divided by Kingdom, allowing the Royalty, Peers, and Populace to see the efforts of their Craftspeople more easily.

Only tables and benches will be provided. Please bring your own chair if you do not want to spend the day sharing a bench.

There is a limit of 6 ft. wide space per person (not per item). If you wish to bring alternative display items (stand, additional table, etc.) please let me know.

If you have any special requirements of space, please describe it on your registration form, or contact the A&S Display Coordinator.

You are not required to be present with your items. If you can only attend for part of the day, please still bring your items to share. However, please have someone to watch your items when you cannot be there. We cannot watch all the items, and do not take responsibility for them.

Masks will be required

## **A&S Consultation Tables**

The A&S Consultation Table is a chance for artisans to voluntarily request rigorous feedback to help them improve in their art. The focus of this feedback is on extensive research, historical understanding, and exemplary execution. These are all things that are important at A&S Championship competitions but also other activities throughout the Society, such as displays and other personal projects. Even if you never plan to enter A&S competitions you can use this table as an opportunity for feedback.

**Artisans:** You have the option of signing up for voluntary constructive feedback at the A&S Consultation Tables after you have gone through the registration table. This is in addition to your other A&S Display activities and is no way required.

We will visit you at your table to view your display and talk to you. We can also work with you on scheduling a specific time.

You will not receive a score and there is nothing to win.

You will have a chance to talk to experienced judges and walk through their thought process as they examine your entry.

We can give you directed feedback and we can also walk you through example judging rubrics. It depends on what help you are requesting.

We will attempt to accommodate as many entries as possible.

**Consultants:** We also welcome volunteer consultants. Want to help? Let us know! You are the ones who are going to help make the A&S Consultation Tables successful.

We would welcome you for the full four hours; a two-hour shift would also help. Let us know what you can do and we will work with you.

Never consulted before and want to learn? Let us know. You can be a shadow consultant. We would welcome the company.

We also hope that this will make the judging experience more constructive and more enjoyable.

If you are interested in helping, please contact us. (please sign up in advance).

### Performing Arts Schedule of Events and Performances Pennsic 50

The Performing Arts Tent is located within the Pennsic University- N04 near the corner of Kurdson Way and Chandler's Road. The Amphitheater and Performing Arts Rehearsal and Class Tent are located behind the bathhouse across from Cooper's Store; Enter from Low Road (behind the bath house, or the merchants near the willow tree) or Great Middle Highway (across from Midrealm Royal). Note: The Amphitheater is a natural setting, bring a blanket, chair, or sit on the ground to enjoy the entertainment down on the green!

#### Thursday, August 03

##### AMPHITHEATER

5:00 - 6:00 .....Iron \*Commedia\* Performance  
6:30 - 7:30 .....\*i Verdi Confusi\*: Peace Week Follies

##### PERFORMING ARTS TENT

12:00 - 2:00 .....Readers' Theatre: Rehearsal  
5:00 - 6:00 .....Zsof and Tommaso Go to War  
6:00 - 7:00 .....A Sweet Maple Singers Duet  
7:00 - 8:00 .....The Brendan Show: Favorites Old and New  
8:00 - 9:00 .....\*Dark Woods Ahead\*  
9:00 - 10:30 .....DragonSong Live!

#### Friday, August 04

##### PERFORMING ARTS TENT

10:00 - 12:00 .....Readers' Theatre: Rehearsal  
5:00 - 6:00 .....The Pennsic Mightier: Improv Comedy Show  
6:00 - 7:00 .....Whose Cause Is It Anyway Improv Comedy Show  
7:00 - 9:00 .....Readers' Theatre: \*The Reckoning\*  
9:00 - 10:00 .....Ruaidhri's Stories

#### Saturday, August 05

##### PERFORMING ARTS TENT

5:00 - 5:30 .....\*Jeu-Parti\* Party! Geoffrey, Siobhan, Harps, Voice  
6:00 - 7:00 .....Duke Moonwulf's Annual Pennsic War 50 Concert  
7:00 - 8:00 .....Geoffrey of Exeter's Medieval Atmosphere  
8:00 - 9:30 .....Pip & Wytyle: Medieval Music & Ambiance  
9:30 - 11:00 .....\*i Verdi Confusi\*: Players' Patchwork Theatre Co

##### UNIVERSITY-BATTLEFIELD

2:00 - 3:00 .....Pennsic Youth Choir

#### Sunday, August 06

##### AMPHITHEATER

5:00 - 6:00 .....PA Afternoon Series: The One Act Experience

##### PERFORMING ARTS TENT

1:00 - 2:00 .....\*i Sebastiani\* Closed Rehearsal  
2:00 - 4:00 .....\*PA Afternoon Series\*: Shakespeare Open Mic  
4:00 - 5:00 .....Thomas Bordeaux  
**5:00 - 6:00 .....Songs of War, Struggle, and Wonder ★**  
6:00 - 7:00 .....The Irish Frau and Friends  
7:00 - 8:00 .....Surreptitious Whiskey  
8:00 - 9:00 .....Whiskey Bards Concert  
9:00 - 9:30 .....Thórvé Sings Songs  
9:30 - 11:00 .....\*i Sebastiani!\*



UNIVERSITY-BATTLEFIELD

2:00 - 3:00 ..... Pennsic Youth Choir

**Monday, August 07**

AMPHITHEATER

12:00 - 2:00 ..... \*i Sebastiani's\* Closed Rehearsal

3:00 - 4:00 ..... Known World \*Capitano\* Contest

6:00 - 7:00 ..... Efenwealt Singalong Show

7:00 - 9:00 ..... Whose Line Doth It Be

PERFORMING ARTS TENT

2:00 - 4:30 ..... \*PA Afternoon Series\*: Bardic Arts Exhibition

5:00 - 6:00 ..... Songs and Stories with Old Tom

6:00 - 7:00 ..... Twelfth Annual Depressing Song Competition

7:00 - 7:30 ..... St Olga Story

7:30 - 8:00 ..... The Debatable Choir

8:00 - 9:30 ..... Not Your Typical Atlantian Thugs IV

9:30 - 11:00 ..... John Inchingham, Cerian Cantwr, & House Sans Nomen

UNIVERSITY-BATTLEFIELD

2:00 - 3:00 ..... Pennsic Youth Choir

**Tuesday, August 08**

AMPHITHEATER

2:00 - 08, 4:00 ..... KWP Audition Notice Pennsic 51: \*The Reckoning\*

6:00 - 7:30 ..... \*i Sebastiani!\*

7:30 - 8:30 ..... In a Fool's Garden with John Inchingham

PERFORMING ARTS TENT

10:00 - 11:00 ..... The Foxy Bard

1:00 - 2:30 ..... \*PA Afternoon Series\*: European Music Expo

2:30 - 4:00 ..... \*PA Afternoon Series\*: Knowne World Harp Expo

4:30 - 6:00 ..... PA Series: Middle Eastern and World Dance Expo

6:00 - 7:00 ..... \*Bed and Breakfast\* Do Bardic

7:00 - 8:00 ..... Drake Oranwood: Troubadour Next Door

8:00 - 9:00 ..... Bardic Storm & Friends in Concert!

**9:00 - 0:00** ..... \*i Genesii\*★

UNIVERSITY-BATTLEFIELD

2:00 - 3:00 ..... Pennsic Youth Choir

**Wednesday, August 09**

AMPHITHEATER

11:00 - 11:45 ..... Children's Crusade, Part One: The Pied Piper

12:00 - 2:00 ..... Theater Slam \*Auditions\*: Pyramus and Thisbe

PERFORMING ARTS TENT

3:00 - 5:00 ..... \*PA Afternoon Series\*: Commedia Experience

5:00 - 6:00 ..... Song Byrds

6:00 - 7:00 ..... \*Trio Tramontana\*: Music for a Medieval Garden

7:00 - 8:00 ..... Colette the Bard Presents "Song Calls to Song"

8:00 - 9:00 ..... Nutmegs & Ginger's Quaff-tide: Songs for Good Ale

9:00 - 11:00 ..... Bardic Concert: Marian of Heatherdale and Friends

UNIVERSITY-BATTLEFIELD

2:00 - 3:00 ..... Pennsic Youth Choir

**Thursday, August 10**

AMPHITHEATER

12:00 - 4:00 ..... Iron \*Commedia\*

4:00 - 5:00 ..... Iron \*Commedia\* Performance

5:00 - 6:30 ..... Story Time

6:30 - 7:45 ..... \*i Verdi Confusi\*: War Week Follies

PERFORMING ARTS TENT

4:30 - 5:00 ..... Lady Melanie de la Tour: Period Songs and Airs

5:00 - 6:00 ..... Nine Is Fine

6:00 - 6:30 ..... Known World Recorder Ensemble Concert

6:30 - 8:00 ..... Known World Choirs Concert

8:00 - 9:00 ..... \*Il Titolo Provvisorio\*

9:00 - 10:30 ..... \*Commedia\* All Stars Performance "SCAllion Stew!"

**Friday, August 11**

PERFORMING ARTS TENT

2:00 - 4:00 ..... KWP Audition Notice Pennsic 51: \*The Reckoning\*

5:00 - 6:00 ..... Youth Theatre Performance

6:00 - 7:00 ..... Youth \*Commedia Dell'Arte\* Performance

8:00 - 11:00 ..... Known World Players: \*Romeo & Juliet\*

★ Material may be inappropriate for children under 12

## Friday, July 28th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
A&S 1					
A&S 2					
A&S 3					
A&S 4					
A&S 5					
A&S 6					
A&S 7					
A&S 8					
A&S 9					
A&S 10					
A&S 11					
A&S 12					
A&S 13					
A&S 14					
A&S 15					
A&S 16					
A&S 17					
A&S 19					
University-Battlefield					
Dance					
Games					

## Friday, July 28th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
Amphitheater					
Battlefield Loud 2					
Bog U					
Livonia Smithery					
Middle Eastern					
Performing Arts					
Performing Arts Rehearsal					
Pine Box Traders					
Æthelmearc 1					
Æthelmearc 2					

## Friday, July 28th ~ Additional Morning Classes

**1720:** Kingdom of Æthelmearc Royal Encampment Set-Up, Aethelmearc Royal Encampment (N04) at 10 AM, 5.0 hours

## Friday, July 28th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
<b>A&amp;S 1</b>					
<b>A&amp;S 2</b>					
<b>A&amp;S 3</b>					
<b>A&amp;S 4</b>					
<b>A&amp;S 5</b>					
<b>A&amp;S 6</b>					
<b>A&amp;S 7</b>					
<b>A&amp;S 8</b>					
<b>A&amp;S 9</b>					
<b>A&amp;S 10</b>					
<b>A&amp;S 11</b>					
<b>A&amp;S 12</b>					
<b>A&amp;S 13</b>					
<b>A&amp;S 14</b>					
<b>A&amp;S 15</b>					
<b>A&amp;S 16</b>					
<b>A&amp;S 17</b>					
<b>A&amp;S 19</b>					
<b>University-Battlefield</b>					
<b>Dance</b>					
<b>Games</b>					

## Friday, July 28th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
<b>Amphitheater</b>					
<b>Battlefield Loud 2</b>					
<b>Bog U</b>					
<b>Livonia Smithery</b>					
<b>Middle Eastern</b>					
<b>Performing Arts</b>					
<b>Performing Arts Rehearsal</b>					
<b>Pine Box Traders</b>					
<b>Æthelmearc 1</b>					
<b>Æthelmearc 2</b>					

## Friday, July 28th ~ Additional Afternoon Classes

**1700:** 12-Step Meeting, Denys the Decadent's Camo (EO7 off great Eastern Highway, Look for 12 Steppe Sign) at 3 PM

## Saturday, July 29th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
A&S 1					
A&S 2					
A&S 3					
A&S 4					
A&S 5					
A&S 6					
A&S 7					
A&S 8					
A&S 9					
A&S 10					
A&S 11					
A&S 12					
A&S 13					
A&S 14					
A&S 15					
A&S 16					
A&S 17					
A&S 19					
University-Battlefield					
Dance					
Games					

## Saturday, July 29th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
<b>Amphitheater</b>					
<b>Battlefield Loud 2</b>					
<b>Bog U</b>					
<b>Livonia Smithery</b>					
<b>Middle Eastern</b>					
<b>Performing Arts</b>					
<b>Performing Arts Rehearsal</b>					
<b>Pine Box Traders</b>					
<b>Æthelmearc 1</b>					
<b>Æthelmearc 2</b>					

## Saturday, July 29th ~ Additional Morning Classes

**1602:** Coffee with Friends of Bill and Dr Bob, Oakford (E01 Oakford) at 8 AM

**Saturday, July 29th ~ Afternoon**

	<b>2:00 PM</b>	<b>3:00 PM</b>	<b>4:00 PM</b>	<b>5:00 PM</b>	<b>6:00 PM</b>
<b>A&amp;S 1</b>					
<b>A&amp;S 2</b>					
<b>A&amp;S 3</b>					
<b>A&amp;S 4</b>					
<b>A&amp;S 5</b>					
<b>A&amp;S 6</b>					
<b>A&amp;S 7</b>					
<b>A&amp;S 8</b>					
<b>A&amp;S 9</b>					
<b>A&amp;S 10</b>					
<b>A&amp;S 11</b>					
<b>A&amp;S 12</b>					
<b>A&amp;S 13</b>					
<b>A&amp;S 14</b>					
<b>A&amp;S 15</b>					
<b>A&amp;S 16</b>					
<b>A&amp;S 17</b>					
<b>A&amp;S 19</b>					
<b>University-Battlefield</b>					
<b>Dance</b>					
<b>Games</b>					



## Saturday, July 29th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
<b>Amphitheater</b>					
<b>Battlefield Loud 2</b>					
<b>Bog U</b>					
<b>Livonia Smithery</b>					
<b>Middle Eastern</b>					
<b>Performing Arts</b>					
<b>Performing Arts Rehearsal</b>					
<b>Pine Box Traders</b>					
<b>Æthelmearc 1</b>					
<b>Æthelmearc 2</b>					

## Saturday, July 29th ~ Additional Afternoon Classes

**1700:** 12-Step Meeting, Denys the Decadent's Camo (EO7 off great Eastern Highway, Look for 12 Steppe Sign) at 3 PM

# Sunday, July 30th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
A&S 1					
A&S 2					
A&S 3					
A&S 4					
A&S 5					
A&S 6					
A&S 7					
A&S 8					
A&S 9					
A&S 10					
A&S 11					
A&S 12					
A&S 13					
A&S 14					
A&S 15					
A&S 16					
A&S 17					
A&S 19					
University-Battlefield					
Dance					
Games					

## Sunday, July 30th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
Amphitheater					
Battlefield Loud 2					
Bog U					
Livonia Smithery					
Middle Eastern					
Performing Arts					
Performing Arts Rehearsal					
Pine Box Traders					
Æthelmearc 1					
Æthelmearc 2					

## Sunday, July 30th ~ Additional Morning Classes

**1737:** Yoga for Fighters, Dancers and Everybody, Dance Tent at 7:45 AM, 1.25 hours

**1602:** Coffee with Friends of Bill and Dr Bob, Oakford (E01 Oakford) at 8 AM

## Sunday, July 30th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
A&S 1					
A&S 2					
A&S 3					
A&S 4					
A&S 5					
A&S 6					
A&S 7					
A&S 8					
A&S 9					
A&S 10					
A&S 11					
A&S 12					
A&S 13					
A&S 14					
A&S 15					
A&S 16					
A&S 17					
A&S 19					
University-Battlefield					
Dance					
Games					

## Sunday, July 30th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
<b>Amphitheater</b>					
<b>Battlefield Loud 2</b>					
<b>Bog U</b>					
<b>Livonia Smithery</b>					
<b>Middle Eastern</b>					
<b>Performing Arts</b>					
<b>Performing Arts Rehearsal</b>					
<b>Pine Box Traders</b>					
<b>Æthelmearc 1</b>					
<b>Æthelmearc 2</b>					

## Sunday, July 30th ~ Additional Afternoon Classes

**1700:** 12-Step Meeting, Denys the Decadent's Camo (EO7 off great Eastern Highway, Look for 12 Steppe Sign) at 3 PM

**1736:** Yoga for Anyone and Everyone, Great Dark Horde (E10) at 4 PM

# Monday, July 31st ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
A&S 1					
A&S 2					
A&S 3					
A&S 4					
A&S 5					
A&S 6					
A&S 7					
A&S 8					
A&S 9					
A&S 10					
A&S 11					
A&S 12					
A&S 13					
A&S 14					
A&S 15					
A&S 16					
A&S 17					
A&S 19					
University-Battlefield		Janissary Music Class (2058)			
Dance		Paint the European Dance Floor (467)			
Games			Game of the Goose (1317)		Period Card Games: Tarot (1337)

## Monday, July 31st ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
<b>Amphitheater</b>					
<b>Battlefield Loud 2</b>					
<b>Bog U</b>					
<b>Livonia Smithery</b>					
<b>Middle Eastern</b>					
<b>Performing Arts</b>					
<b>Performing Arts Rehearsal</b>					
<b>Pine Box Traders</b>					
<b>Æthelmearc 1</b>					
<b>Æthelmearc 2</b>					

## Monday, July 31st ~ Additional Morning Classes

**1737:** Yoga for Fighters, Dancers and Everybody, Dance Tent at 7:45 AM, 1.25 hours

**1704:** Class Casanova, Stargazer (W 10) at 9 AM, 2.0 hours

**1174:** The Wild Hunt, Cabochons (Bow Street) at 10 AM

**619:** Known World Adventurers Guild: **Walk Day**, Playground at 10:30 AM, 1.5 hours

**301:** African Coiled Pot, Atlantia Royal at noon, 2.0 hours

**336:** Early Medieval Glassblowing Demo (Furnace Glass), Historical Glassworks (Booth #109) at 1 PM, 0.5 hours

# Monday, July 31st ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
A&S 1					
A&S 2					
A&S 3					
A&S 4					
A&S 5					
A&S 6					
A&S 7					
A&S 8					
A&S 9					
A&S 10					
A&S 11					
A&S 12					
A&S 13					
A&S 14					
A&S 15					
A&S 16					
A&S 17					
A&S 19					
University-Battlefield					
Dance					
Games					



## Monday, July 31st ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
<b>Amphitheater</b>					
<b>Battlefield Loud 2</b>					
<b>Bog U</b>					
<b>Livonia Smithery</b>					
<b>Middle Eastern</b>					
<b>Performing Arts</b>					
<b>Performing Arts Rehearsal</b>					
<b>Pine Box Traders</b>					
<b>Æthelmearc 1</b>					
<b>Æthelmearc 2</b>					

## Monday, July 31st ~ Additional Afternoon Classes

- 1718:** How to Write for The Pennsic Independent, The Pennsic Independent (Newspaper) at 3 PM, 2.0 hours
- 1144:** Palmistry, Cabochons (Bow Street) at 3 PM, 1.5 hours
- 2112:** Ukrainian Folk Song Workshop, Performing Arts Rehearsal & Classroom (PARC) at 3 PM, 1.5 hours
- 1700:** 12-Step Meeting, Denys the Decadent's Camo (EO7 off great Eastern Highway, Look for 12 Steppe Sign) at 3 PM
- 339:** Italian Renaissance Glass Demo (Furnace Glass), Historical Glassworks (Booth #109) at 3 PM, 0.5 hours
- 1736:** Yoga for Anyone and Everyone, Great Dark Horde (E10) at 4 PM
- 601:** Bedtime Stories for Children, A&S 13 at 7 PM, 0.75 hours

## Tuesday, August 1st ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
A&S 1					
A&S 2					
A&S 3					
A&S 4					
A&S 5	Beginning Hand-Stitching (700)			Conversational American Sign Language: Beginner (1202)	Archaeology of Caesarea: Crusaders and Templars (1183)
A&S 6					
A&S 7				Henry VIII: Victim or Tyrant? (1184)	The <i>Hortus Conclusus</i> (1732)
A&S 8					Beaded Flowers 1: Rose (324) <b>(2.0 hours)</b>
A&S 9				Pilgrimage History and Songs (2025)	The Pilgrimage Project (2111) <b>(1.5 hours)</b>
A&S 10					
A&S 11					
A&S 12					Early Islamic-Influenced Beauty (1123)
A&S 13	Baltic Weaving Basics (773)		Ancient to Early Medieval Decorative Stitching (740)	The Assassin Pennsic Game Get-Together (1610)	Seed Beads: Hair Nets and Necklaces with Netting (755)
A&S 14	Modern Gaming: Peace Week (1326) <b>(14.0 hours)</b>				
A&S 15	Safely Foraging Local Mushrooms (810)				
A&S 16					
A&S 17			Short Veils and Square Chitons: Carthaginian Dress (121)		
A&S 19					
University-Battlefield		Janissary Music Class (2058)			
Dance		Paint the European Dance Floor (467)		Beginner 15th-Century English Dances (417)	A Flirty Foursome: <i>Legiadra</i> (404)
Games			Pit and Stone Games (1338)		"Viking Chess" and Other <i>Tafl</i> Games (1309)

## Tuesday, August 1st ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
<b>Amphitheater</b>					The Pennsic Mightier: Improv Workshop (2100) (2.0 hours)
<b>Battlefield Loud 2</b>					
<b>Bog U</b>					
<b>Livonia Smithery</b>					
<b>Middle Eastern</b>		Qigong and Taiji Flow (1724)	Arabic Hip Movements (414)		
<b>Performing Arts</b>					
<b>Performing Arts Rehearsal</b>					
<b>Pine Box Traders</b>					
<b>Æthelmearc 1</b>	Goldleafing Made Easy (2442)			Chinese Diapering: Carved Lacquer of Ming Dynasty (2435)	Cloudwork: Lacquer Deco. of the W. Han Dynasty (2436)
<b>Æthelmearc 2</b>			Very Basic Illumination (2420)		

## Tuesday, August 1st ~ Additional Morning Classes

**1737:** Yoga for Fighters, Dancers and Everybody, Dance Tent at 7:45 AM, 1.25 hours

**1602:** Coffee with Friends of Bill and Dr Bob, Oakford (E01 Oakford) at 8 AM

**1505:** *Études* 2 and 3 for Single Sword (Fencing), Rapier List 2 at 8 AM

**802:** Building a Camp Bread Oven, The Camp of the Three Bears (N17 along Battle Road) at 9 AM, 2.0 hours

**646:** Welcome to War Craft Time, Family Point Tent 1 at 9 AM, 3.0 hours

**368:** Intro to "Medieval-Like" Woodworking, Part A, Hus Faerhaga (N08) at 9 AM, 4.0 hours

**1734:** Weed Walk, University Point at 10 AM, 2.0 hours

**1709:** East Kingdom Royal Set-up, East Kingdom Royal (E06, corner of Low Road and Berwick Road, a block south of troll.) at 10 AM, 2.0 hours

**2052:** Instrumental Music in 15th-Century Florence, Performing Arts Rehearsal & Classroom (PARC) at 10 AM

**618:** Known World Adventurers Guild: **Social**

**Day,** Family Point Tent 2 at 10:30 AM, 0.5 hours

**1502:** Shooting a Crossbow: Archery, Archery Tent at 11 AM, 2.0 hours

**2108:** Owain Phylfe's Music: The Songs that Inspired Him, Performing Arts Rehearsal & Classroom (PARC) at 1 PM, 1.5 hours

**2069:** Pre-16th-Century Musical Modal Improvisation, the old Cafe Marhaba location or what ever coffee shop is taking that place (South-West of the Pennsic Market store. (Coffee shop that is South West of the Food Court Near Barn) at 1 PM, 1.5 hours

**320:** Secret Codes and Hidden Messages, Family Point Tent 1 at 1 PM

**625:** *Origami* for Experienced Beginners, Family Point Tent 2 at 1 PM

**340:** Late Medieval Glassblowing Demo (Furnace Glass), Historical Glassworks (Booth #109) at 1 PM, 0.5 hours

## Tuesday, August 1st ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
<b>A&amp;S 1</b>					
<b>A&amp;S 2</b>					
<b>A&amp;S 3</b>					
<b>A&amp;S 4</b>					Pennsic Glass Challenge (343) <b>(3.0 hours)</b>
<b>A&amp;S 5</b>	Archaeology of the Vikings (1111)	Make Your Own Medallion Cord (715)			
<b>A&amp;S 6</b>					
<b>A&amp;S 7</b>					
<b>A&amp;S 8</b>	Beaded Flowers 1: Rose (324) <b>(2.0 hours)</b>				
<b>A&amp;S 9</b>	The Pilgrimage Project				
<b>A&amp;S 10</b>		Cheese Making 101 (826)			
<b>A&amp;S 11</b>					
<b>A&amp;S 12</b>	Romani: An Introduction to "Gypsy" Persona (2256)				
<b>A&amp;S 13</b>	Seed Beads: Hair Nets and Necklaces with Netting (755) <b>(3.0 hours)</b>				
<b>A&amp;S 14</b>	Modern Gaming: Peace Week (1326) <b>(14.0 hours)</b>				
<b>A&amp;S 15</b>					
<b>A&amp;S 16</b>					
<b>A&amp;S 17</b>		Early Medieval Nubia (1124)			
<b>A&amp;S 19</b>					
<b>University-Battlefield</b>					
<b>Dance</b>	Beginner English Country Dance by the Numbers (434)	Beginner Dance: Burgundian (427)			
<b>Games</b>		Alquerque (1311)	Period Card Games: Laugh and Lie Down (1333)		

## Tuesday, August 1st ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
<b>Amphitheater</b>	The Pennsic Mightier: Improv Workshop (2100) (2.0 hours)				
<b>Battlefield Loud 2</b>					
<b>Bog U</b>					
<b>Livonia Smithery</b>					
<b>Middle Eastern</b>		Very Basic Belly Dancing (475)			
<b>Performing Arts</b>					
<b>Performing Arts Rehearsal</b>					
<b>Pine Box Traders</b>					
<b>Æthelmearc 1</b>		Reading Notarial Latin Documents (1216)			
<b>Æthelmearc 2</b>	Getting Started in Scribal: Nothing to Fear (2408)				

## Tuesday, August 1st ~ Additional Afternoon Classes

- 2238:** Newcomers 101, A&S 20 at 2 PM
- 304:** Build Your Own Catapult and Target, Family Point Tent 1 at 2 PM
- 768:** Retting Flax at Pennsic, Atlantian Royal (Fiber Arts Pavilion) (N40, front edge of the Atlantian Royal Encampment, in the Artisans Easement) at 2 PM
- 2257:** So You Want to Be an Apothecary in the SCA, A&S 20 at 3 PM
- 1700:** 12-Step Meeting, Denys the Decadent's Camo (EO7 off great Eastern Highway, Look for 12 Steppe Sign) at 3 PM
- 794:** Weavers' Meet-and-Greet, Atlantian Royal Encampment (Block N40, Fibre Arts Pavilion) at 3 PM, 1.5 hours
- 337:** German Renaissance Glass Demo (Furnace Glass), Historical Glassworks (Booth #109) at 3 PM, 0.5 hours
- 628:** Scroll Painting for the Very Young, Family Point Tent 1 at 3 PM
- 608:** Domos Draconum (DnD): In Search of the Unknown, Family Point Tent 2 at 3 PM, 2.0 hours
- 1736:** Yoga for Anyone and Everyone, Great Dark Horde (E10) at 4 PM
- 601:** Bedtime Stories for Children, A&S 13 at 7 PM, 0.75 hours
- 1702:** Anglo-Saxon Magick, Cabochons (Bow Street) at 7 PM

## Wednesday, August 2nd ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
<b>A&amp;S 1</b>					
<b>A&amp;S 2</b>	Beginning Bobbin Lace (732)				Beginning Inkle Weaving (774) <b>(3.0 hours)</b>
<b>A&amp;S 3</b>					
<b>A&amp;S 4</b>					
<b>A&amp;S 5</b>	Beginning Hand-Stitching (700)		Beaded Veil Edges (758)		Being Your Persona (2250)
<b>A&amp;S 6</b>					
<b>A&amp;S 7</b>	Applied Decorative Stitching: Needlebook (742)				You Are What You Eat: Humoural Doctrine (1181)
<b>A&amp;S 8</b>	Lucet Cord for Beginners (712)	Introduction to A&S Documentation (2211)		Monsters and Mayhem: A Medieval Guide to Cryptids (1143)	Wicked Welsh: the Poetry of Gwerful Mechain (1735)
<b>A&amp;S 9</b>			The <i>Tain Bo Cuailnge</i> : The Irish Epic Cycle (2030)	The Dark Art of Memory (2029)	
<b>A&amp;S 10</b>		Beginning Silk Banners (303) <b>(5.0 hours)</b>			
<b>A&amp;S 11</b>					
<b>A&amp;S 12</b>		Slaves and Freedpersons in Ancient Rome (1155)		How to Make a Quilt from Your Pennsic T-shirts (310)	Open Knitting Circle (720) <b>(2.0 hours)</b>
<b>A&amp;S 13</b>	History of Food and Eating (852)	Growing a Feast (1713)		Macramé (713)	With These Knots I Bind My Camp (728) <b>(2.0 hours)</b>
<b>A&amp;S 14</b>	Modern Gaming: Peace Week (1326) <b>(14.0 hours)</b>				
<b>A&amp;S 15</b>	To Etch into Iron or Steel (322)	Anglo-Saxon Ring Pouch (134)		Alchemy in Period (1182)	Beginning Knitting (701) <b>(2.0 hours)</b>
<b>A&amp;S 16</b>	Introduction to <i>Kumihimo</i> (783)		Nalbinding: How to Make Mittens/Handwarmers (718)		
<b>A&amp;S 17</b>			Africans in Tudor England (1108)	Medieval Africa South of the Maghreb (1722)	
<b>A&amp;S 19</b>	Herbalism and Botanical References (1714)	Herbalism/Plant Use Safety (901)		Roman Rag Doll Make-and-Take (319)	
<b>University-Battlefield</b>		Janissary Music Class (2058)			
<b>Dance</b>		Paint the European Dance Floor (467)		A Silly Skirmish for Five: <i>Verceppe</i> (406)	
<b>Games</b>			Multiplayer Medieval Backgammon (1330)		Chess on Different Boards (1314)

## Wednesday, August 2nd ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
<b>Amphitheater</b>			How to Be Heard: Vocal Techniques to get <b>LOUD</b> (2092)		The Pennsic Mightier: Improv Workshop (2100) (2.0 hours)
<b>Battlefield Loud 2</b>					
<b>Bog U</b>					
<b>Livonia Smithery</b>					
<b>Middle Eastern</b>					
<b>Performing Arts</b>					
<b>Performing Arts Rehearsal</b>					
<b>Pine Box Traders</b>					Loom-Woven Pouch (785)
<b>Æthelmearc 1</b>	Chinese Calligraphy Brush Painting (2423)		Ask a Scribe (2402)	Crimson Certificates: Joseon Royal Cert Format (2438)	<i>Ka-Kha-Ga-Gha</i> (1212) (2.0 hours)
<b>Æthelmearc 2</b>		Open Scribal Time (2413)		Copying a Period Calligraphic Hand (2424)	

## Wednesday, August 2nd ~ Additional Morning Classes

**1737:** Yoga for Fighters, Dancers and Everybody, Dance Tent at 7:45 AM, 1.25 hours  
**1602:** Coffee with Friends of Bill and Dr Bob, Oakford (E01 Oakford) at 8 AM  
**1505:** *Études* 2 and 3 for Single Sword (Fencing), Rapier List 2 at 8 AM  
**902:** How to Feed an Army, Æ Battlefield pavillion (White tent with red, next to EK Circus Tent.) at 9 AM  
**903:** *RúnValdr*, Cabochons (Bow Street) at 9 AM, 2.0 hours  
**2303:** Designing a Period Sundial, A&S 18 at 9 AM  
**2222:** Pennsic Homes, The Tour Around Runestone, Bathhouse on Runestone at 9 AM, 2.0 hours  
**623:** Medieval Game Make-and-Take, Family Point Tent 1 at 9 AM  
**369:** Intro to "Medieval-Like" Woodworking, Part B, Hus Faerhaga (N08) at 9 AM, 4.0 hours  
**2087:** Storytelling Academy, Minerva's Spindle (158) at 10 AM  
**1200:** A Little Nosey: Poems of Catullus - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 10 AM  
**1734:** Weed Walk, University Point at 10 AM, 2.0 hours  
**603:** Beginner Sewing: Make A Ball, Family Point Tent 1 at 10 AM  
**602:** Beginner Sewing for Tweens: Dragon Stuffies, Family Point Tent 2 at 10 AM  
**739:** Beads Embroidery with Cabochons, A&S 18 at

10 AM, 3.0 hours  
**2067:** Playing 15th-Century Florentine Instrumental Music, Performing Arts Rehearsal & Classroom (PARC) at 10 AM, 2.0 hours  
**626:** Pre-School Playgroup, Playground at 10 AM, 2.0 hours  
**619:** Known World Adventurers Guild: **Walk Day**, Playground at 10:30 AM, 1.5 hours  
**1005:** Heralds' Mentoring Meet-Up at Heralds' Point, Heralds' Point (Herald's Point, behind the playground.) at 10:30 AM, 0.5 hours  
**2071:** Turkish Split Finger Drumming Technique, Touch The Earth at 11 AM, 1.5 hours  
**629:** Sharing Stories from the Past and Present, Family Point Tent 1 at 11 AM  
**651:** Youth Sewing Basics, Family Point Tent 2 at 11 AM  
**2049:** Here. Play This. Now., Performing Arts Rehearsal & Classroom (PARC) at noon  
**843:** Renaissance Fritters, East Kingdom Royal at noon  
**2057:** Iron Age to Renaissance: History of the Recorder, Performing Arts Rehearsal & Classroom (PARC) at 1 PM  
**2069:** Pre-16th-Century Musical Modal Improvisation, the old Cafe Marhaba location or what ever coffee shop is taking that place (South-West of the Pennsic Market store. (Coffee shop that is South West of the Food Court Near Barn) at 1 PM, 1.5

hours  
**775:** Card Weaving 101: How to Not Be Afraid of Your Loom, A&S 18 at 1 PM, 1.5 hours  
**1201:** Beginning Irish Language for SCAdians, Battlefield Loud at 1 PM, 2.0 hours  
**2204:** Early Islamic-Influenced Beauty - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 1 PM  
**2313:** Constellations and Crafts, Family Point Tent 2 at 1 PM  
**2410:** Introduction to *Pysanky*, Guild Mirandolai at 1 PM, 2.5 hours  
**621:** Life-Sized Castle Building, Family Point Tent 1 at 1 PM  
**2237:** More Time or Money: Kitting Out New Fighters, A&S 20 at 1 PM  
**344:** Roman Glassblowing Demo (Furnace Glass), Historical Glassworks (Booth #109) at 1 PM, 0.5 hours

## Wednesday, August 2nd ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
<b>A&amp;S 1</b>					
<b>A&amp;S 2</b>	Beginning Inkle Weaving (774) <b>(3.0 hours)</b>				
<b>A&amp;S 3</b>	Bronze Age Meet-Up (1601)				
<b>A&amp;S 4</b>					Pennsic Glass Challenge (343) <b>(3.0 hours)</b>
<b>A&amp;S 5</b>	History and Symbolism of the Unicorn Tapestries (1131)		Throw Away Your Wristwatch (2318)		
<b>A&amp;S 6</b>	Teen Ancient Cryptography (638)				
<b>A&amp;S 7</b>	Persian Gardens (1723)				
<b>A&amp;S 8</b>		The Irish Brehon Laws (1195)			
<b>A&amp;S 9</b>	Zoom Bardic Meet-up and Roundtable Discussion (2033)	<i>Contrafacta</i> : Yes, Filking is Period (2018)			
<b>A&amp;S 10</b>	Beginning Silk Banners (303) <b>(5.0 hours)</b>				
<b>A&amp;S 11</b>					
<b>A&amp;S 12</b>	Open Knitting Circle (720) <b>(2.0 hours)</b>	Make Your Own Medallion Cord (714)			
<b>A&amp;S 13</b>	With These Knots I Bind My Camp (728) <b>(2.0 hours)</b>	Painting Your Period Canvas Tent (2217)	Pennsic Homes, Part 1: Wagon Homes (2220)		
<b>A&amp;S 14</b>	Modern Gaming: Peace Week (1326) <b>(14.0 hours)</b>				
<b>A&amp;S 15</b>	Beginning Knitting (701) <b>(2.0 hours)</b>	9000 Years of Edged Weapons (2300)			
<b>A&amp;S 16</b>					
<b>A&amp;S 17</b>					
<b>A&amp;S 19</b>	How to Build a Germanic Lyre (365)	14th-Century Open-work Shoe Workshop (345)			
<b>University-Battlefield</b>					
<b>Dance</b>	Beginner Dance: English Country Plus (431)	Low, Slow and Flirtatious for Three: <i>Pelligrina</i> (464)			
<b>Games</b>		Ancient Games: The <i>Royal Game of Ur</i> (1313)	Period Card Games: <i>Piquet</i> (or <i>Cent</i> ) (1336)		Period Card Games: <i>Losing Loadem</i> (1334)



## Wednesday, August 2nd ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
<b>Amphitheater</b>	The Pennsic Mightier: Improv Workshop (2100) (2.0 hours)	Bardic Coaching (2000)			
<b>Battlefield Loud 2</b>					
<b>Bog U</b>					
<b>Livonia Smithery</b>					
<b>Middle Eastern</b>					
<b>Performing Arts</b>					
<b>Performing Arts Rehearsal</b>					
<b>Pine Box Traders</b>					
<b>Æthelmearc 1</b>	Ka-Kha-Ga-Gha (1212) (2.0 hours)				
<b>Æthelmearc 2</b>		Make Beautiful Scrolls Using Micography (2400)			

## Wednesday, August 2nd ~ Additional Afternoon Classes

**2063:** My Ukulele Is a Guitar, Performing Arts Rehearsal & Classroom (PARC) at 2 PM  
**2238:** Newcomers 101, A&S 20 at 2 PM  
**373:** Sharpening Everything for Woodworking, Hus Faerhaga (N08) at 2 PM, 2.0 hours  
**644:** Toddler Playgroup, Playground at 2 PM, 2.0 hours  
**617:** Kid Garb Swap Meet, Family Point Tent 2 at 2 PM  
**645:** Weaving, Family Point Tent 1 at 2 PM  
**1718:** How to Write for The Pennsic Independent, The Pennsic Independent (Newspaper) at 3 PM, 2.0 hours  
**2258:** So You Want to Be an Assassin in the SCA, A&S 20 at 3 PM  
**1134:** Introduction to the 64 Kalas - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 3 PM  
**2064:** *Odhecaton*: Introduction and Praticum, Performing Arts Rehearsal & Classroom (PARC) at 3 PM  
**1700:** 12-Step Meeting, Denys the Decadent's Camo (EO7 off great Eastern Highway, Look for 12 Steppe Sign) at 3 PM  
**339:** Italian Renaissance Glass Demo

(Furnace Glass), Historical Glassworks (Booth #109) at 3 PM, 0.5 hours  
**608:** Domos Draconum (DnD): In Search of the Unknown, Family Point Tent 2 at 3 PM, 2.0 hours  
**1736:** Yoga for Anyone and Everyone, Great Dark Horde (E10) at 4 PM  
**2260:** The Dangerous Beauty: Series 1, *Esprimitil* - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 4:30 PM, 1.5 hours  
**1115:** Cartomancy in Period, Cabochons at 5 PM  
**2032:** Writing for Raunch and Romance - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 7 PM, 2.0 hours  
**601:** Bedtime Stories for Children, A&S 13 at 7 PM, 0.75 hours  
**637:** T(w)een Lounge: Welcome To War Meet-n-Greet, Family Point Tent 2 at 7 PM, 3.0 hours  
**2035:** *Commedia* Frescoes Slideshow: *Trausnitz*, A&S 9 at 8 PM

## Thursday, August 3rd ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
<b>A&amp;S 1</b>					
<b>A&amp;S 2</b>					
<b>A&amp;S 3</b>	Beginning Bobbin Lace (732)				Jesus Christ: War Chief (1136)
<b>A&amp;S 4</b>					Nigel's Fire-Starting Class (2309)
<b>A&amp;S 5</b>	Beginning Tatting, Part 1 (734)		Heian Get Ready With Me: Traveling Outfit (109)	Pilgrimage and Power: The Travelling Outfit (120)	The Richest Man Who Ever Lived: Jakob Fugger (1168)
<b>A&amp;S 6</b>	The History and Development of the Houppelande (127)				Really Basic Leather Stamping for Teens (627)
<b>A&amp;S 7</b>	Drop Spinning 101 (762)		Women Pirates (1404)	Codes, Ciphers and Cryptography: 600BC to 1600AD (1118)	The Way of Saint James: Pilgrims to Santiago (1171)
<b>A&amp;S 8</b>	Modern Media & the SCA: Making Them Work Together (2214)	Introduction to A&S Documentation (2211)		Eating with Your Hands: Arabic Dining Etiquette (804)	
<b>A&amp;S 9</b>		How to Write Poetry Like a Well-Mannered Brute! (2021)		A Bardic Primer (2009)	
<b>A&amp;S 10</b>	Wood Block Stamping and Stenciling on Fabric (729)			Rock Painting to Make a Rock Dragon (318)	
<b>A&amp;S 11</b>	Wire Jewelry (331)	Getting and Using Feedback for A&S (2208)			
<b>A&amp;S 12</b>	Pins and Brooches and Buttons, Oh, My! (140)	How to Make Period Furniture that Packs Flat (367)	Period Fabrics and Modern Sources (119)		Early Period Book Club: <i>Njal's Saga</i> (1205) (1.5 hours)
<b>A&amp;S 13</b>	Embroidery: How Do I Do That!?! (745)	The <i>Gest of Robin Hood</i> (1161)	<i>Xia: The Chinese Knight-Errant</i> (1180)		The Invention of the Post Windmill (1166)
<b>A&amp;S 14</b>	Modern Gaming: Peace Week (1326) (14.0 hours)				
<b>A&amp;S 15</b>	History of Sheep (1716)	Nalbinding: How to Make Socks That Fit (719)		Navigating by the Stars (2314)	An Introduction to Sweets in the Medieval Period (800)
<b>A&amp;S 16</b>	Introduction to <i>Kumihimo</i> (783)		Learn to Spin (764)	Tips for Teaching a Better A&S Class (2225)	What's in Your Roman Pantry? (811)
<b>A&amp;S 17</b>			<i>Sijilmassa: Gateway to the Sahara Desert</i> (1153)	Early Period Book Club: <i>The Shipwrecked Sailor</i> (1207)	African Medieval History: Christian Kingdoms (1107)
<b>A&amp;S 19</b>	Goldwork Sampler (747)			Neurodiversity in the SCA (2215)	<i>Kamon: Designing and Documenting Japanese Armory</i> (1006)
<b>University-Battlefield</b>		<i>Mehteran: Ottoman Janissary Band</i> (2059)		Speed Introduction to <i>Commedia</i> (2041)	Iron <i>Commedia: Creating a New 16th-Century Play</i> (2037)
<b>Dance</b>		Paint the European Dance Floor (467)		Advanced 15th-Century Dance: <i>Fia Guilemina a due</i> (407)	
<b>Games</b>			Games of Chance: *Gluckhaus*Lotto (Crown & Anchor) (1302)		Multiplayer Chess (1329)

## Thursday, August 3rd ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
<b>Amphitheater</b>					The Pennsic Mightier: Improv Workshop (2100) <b>(2.0 hours)</b>
<b>Battlefield Loud 2</b>					
<b>Bog U</b>					
<b>Livonia Smithery</b>					
<b>Middle Eastern</b>		Qigong and Taiji Flow (1724)			
<b>Performing Arts</b>					
<b>Performing Arts Rehearsal</b>					
<b>Pine Box Traders</b>	Inkle Weaving Basics (780)				Sprang Basics (788) <b>(1.5 hours)</b>
<b>Æthelmearc 1</b>		<i>Iki</i> : Composing Japanese Scroll Texts (2409)		Indigo <i>Sutras</i> : Illuminated Buddhist Manuscripts (2446)	
<b>Æthelmearc 2</b>	Ask a Scribe (2402)		The Angle and the Line: Calligraphy (2430)		Late Antique Secular Manuscript Illumination (2449)

## Thursday, August 3rd ~ Additional Morning Classes

**1737:** Yoga for Fighters, Dancers and Everybody, Dance Tent at 7:45 AM, 1.25 hours  
**1602:** Coffee with Friends of Bill and Dr Bob, Oakford (E01 Oakford) at 8 AM  
**1505:** *Études* 2 and 3 for Single Sword (Fencing), Rapier List 2 at 8 AM  
**803:** Cooking with Crockery on a Campfire, The Camp of the Three Bears (N17 along Battle Road) at 9 AM, 2.0 hours  
**628:** Scroll Painting for the Very Young, Family Point Tent 1 at 9 AM  
**2232:** Finding Your Niche: Getting Started in A&S, A&S 20 at 10 AM  
**2106:** Known World Choir Rehearsals, Performing Arts Rehearsal & Classroom (PARC) at 10 AM, 2.0 hours  
**2087:** Storytelling Academy, Minerva's Spindle (158) at 10 AM  
**1215:** The Riddle Ages: Old English Riddles & Poems - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 10 AM  
**1734:** Weed Walk, University Point at 10 AM, 2.0 hours  
**374:** Using a Medieval Low Bench, House Silverkeep (E15) at 10 AM  
**709:** *Kumihimo* on the *Marudai*: Getting Started, Clan Yama Kaminari (E03) at 10 AM, 1.5 hours  
**622:** Make a Pouch!, Family Point Tent 1 at 10 AM

**351:** Blacksmithing: An Introduction - Making an S-hook, Budgardr (W09 South side of True Way just west of Enchanted Ground) at 10 AM, 3.0 hours  
**781:** Inkle Weaving: Pattern Design, Atlantian Royal (Fiber Arts Pavilion) (Block N40, front edge of the Atlantian Royal Encampment, in the Artisans Easement) at 10 AM  
**618:** Known World Adventurers Guild: **Social Day**, Family Point Tent 2 at 10:30 AM, 0.5 hours  
**1005:** Heralds' Mentoring Meet-Up at Heralds' Point, Heralds Point (Herald's Point, behind the playground. ) at 10:30 AM, 0.5 hours  
**1403:** Ships in the SCA Period: A Chronological Overview, A&S 18 at 11 AM, 2.0 hours  
**2245:** Street Smarts, A&S 20 at 11 AM  
**2417:** Scribing on Parchment, Guild Mirandola at 11 AM, 2.0 hours  
**616:** It's hot! Make a Hand Fan, Family Point Tent 1 at 11 AM  
**782:** Inkle Weaving: Warping Your Loom, Atlantian Royal (Fiber Arts Pavilion) (Block N40, front edge of the Atlantian Royal Encampment) at 11 AM, 2.0 hours  
**2046:** Frame Drumming 101, Battlefield Loud 1 at noon  
**2240:** Pennsic: You're Here! Now what?, A&S 20 at noon, 2.0 hours  
**2051:** Instrumental Dances of the 16th and 17th Centuries, Performing Arts Rehearsal & Classroom

(PARC) at noon, 2.0 hours  
**831:** Frying Pan Bread and Pastries, East Kingdom Royal at noon, 2.0 hours  
**1103:** A Guide to Viking Age Living History, Stargazer (W 10) at noon, 1.5 hours  
**329:** Make Your Own Roman-Style Brooch (*Fibula*), A&S 18 at 1 PM  
**2032:** Writing for Raunch and Romance - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 1 PM, 2.0 hours  
**1209:** Intermediate Irish Language for SCAdians, Battlefield Loud at 1 PM, 2.0 hours  
**778:** Fingerloop Medallion Cord Make-and-Take, Family Point Tent 2 at 1 PM, 1.5 hours  
**334:** Beyond the Cloth: Persona Glassware, Early Period, Historical Glassworks (Booth #109) at 1 PM

## Thursday, August 3rd ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
<b>A&amp;S 1</b>					
<b>A&amp;S 2</b>					
<b>A&amp;S 3</b>		Nalbinding for Lefties (717)		Concerning Mohammed and the Well-Guided Caliphs (1119)	
<b>A&amp;S 4</b>	Viking Penannular Brooches Make-and-Take (358)				Pennsic Glass Challenge (343) (3.0 hours)
<b>A&amp;S 5</b>	Anatomy of a Basic Weaving Loom (772)	Beginning Netting (733)			
<b>A&amp;S 6</b>	Teen/Tween Fingerloop Braiding (724)				
<b>A&amp;S 7</b>	The Way of Saint James: Pilgrims to Santiago (1171)				
<b>A&amp;S 8</b>	Elizabethan Embroidered Tokens (703)	Carry All Your Crap on Your Head (441)	Rune Interpretation (1727)	RúnValdr (1729)	
<b>A&amp;S 9</b>	Telling Stories as Your Persona (2088)				
<b>A&amp;S 10</b>		Cheese Making 101 (826)			
<b>A&amp;S 11</b>					
<b>A&amp;S 12</b>	Early Period Book Club:	Make Your Own Medallion Cord (715)			
<b>A&amp;S 13</b>	Peerage Basics and Roundtable (2218)	Make a Travel-Size Shut the Box Game (315)			
<b>A&amp;S 14</b>	Modern Gaming: Peace Week (1326) (14.0 hours)				
<b>A&amp;S 15</b>		Food Safety for SCA Cooks (805)			
<b>A&amp;S 16</b>	Arts and Sciences Power Hour (2201)				
<b>A&amp;S 17</b>	African Medieval History:				
<b>A&amp;S 19</b>	Favors and Tokens (2207)	14th-Century Open-work Shoe Workshop (345)			
<b>University-Battlefield</b>	Iron <i>Commedia</i> : Creating a New 16th-Century Play (2037) (4.0 hours)				
<b>Dance</b>	<i>Contrapasso da Farsi in Ruota</i> (446)	Dances for Two Left Feet: <i>Bransles</i> Edition (450)	Beginner Dance: <i>Bransles</i> (426)		
<b>Games</b>		Introduction to Go (1322)	Period Card Games: <i>Karnoffel</i> (1332)		Period Card Games: <i>Laugh and Lie Down</i> (1333)

## Thursday, August 3rd ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
<b>Amphitheater</b>	The Pennsic Mightier: Improv Workshop (2100) (2.0 hours)				
<b>Battlefield Loud 2</b>					
<b>Bog U</b>					
<b>Livonia Smithery</b>					
<b>Middle Eastern</b>					
<b>Performing Arts</b>					
<b>Performing Arts Rehearsal</b>					
<b>Pine Box Traders</b>	Sprang Basics (788)				
<b>Æthelmearc 1</b>	Open Scribal Time (2413)		Sprucing Up Your Calligraphy (2429)		Late Medieval Continental European Manuscripts (2411)
<b>Æthelmearc 2</b>	Scribal Swap Meet (Bring a Brush, Take a ???) (2416)				

## Thursday, August 3rd ~ Additional Afternoon Classes

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| <p><b>2238:</b> Newcomers 101, A&amp;S 20 at 2 PM</p> <p><b>613:</b> Heraldic Field Games, Family Point Tent 1 at 2 PM</p> <p><b>834:</b> Know Your Dough, East Kingdom Royal at 2 PM, 15.0 hours</p> <p><b>1163:</b> The History Of English Sex Work - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 3 PM, 1.5 hours</p> <p><b>2242:</b> SCA Persona Development, A&amp;S 20 at 3 PM, 2.0 hours</p> <p><b>1513:</b> Templar TA-50, Spartii (N14) at 3 PM, 2.0 hours</p> <p><b>2109:</b> Period Round Singing Part 1, Performing Arts Rehearsal &amp; Classroom (PARC) at 3 PM</p> <p><b>607:</b> Create a Heraldic Device, Family Point Tent 1 at 3 PM</p> <p><b>604:</b> Beginning Embroidery for the Young Sewer, Family Point Tent 2 at 3 PM</p> <p><b>1700:</b> 12-Step Meeting, Denys the Decadent's Camo (EO7 off great Eastern Highway, Look for 12 Steppe Sign) at 3 PM</p> <p><b>336:</b> Early Medieval Glassblowing Demo (Furnace Glass), Historical Glassworks (Booth #109) at 3 PM, 0.5 hours</p> | <p><b>608:</b> Domos Draconum (DnD): In Search of the Unknown, Family Games Tent at 3 PM, 2.0 hours</p> <p><b>1736:</b> Yoga for Anyone and Everyone, Great Dark Horde (E10) at 4 PM</p> <p><b>2261:</b> The Dangerous Beauty: Series 2, <i>La Bella...</i> - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 4:30 PM, 1.5 hours</p> <p><b>2027:</b> Raunch and Romance - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 7 PM, 2.0 hours</p> <p><b>2448:</b> Jewish Illumination &amp; Illustration in 1350's Spain, Æthelmearc 2 at 7 PM, 2.0 hours</p> <p><b>601:</b> Bedtime Stories for Children, A&amp;S 13 at 7 PM, 0.75 hours</p> <p><b>2072:</b> Warm Up Hafla!!!, Middle Eastern Tent at 7 PM, 3.0 hours</p> <p><b>634:</b> T(w)een Lounge: Game Night/ Character Building, Family Point Tent 2 at 7 PM, 3.0 hours</p> |
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## Friday, August 4th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
<b>A&amp;S 1</b>					
<b>A&amp;S 2</b>		25 Signs You Need to Know for Court: Sign Heraldry (1000)	Heraldry for the Newcomer (2234)		
<b>A&amp;S 3</b>	Beginning Bobbin Lace (732)				Introduction to the Hebrew Calendar (1188)
<b>A&amp;S 4</b>	Lampwork Glass Bead-Making: Safety and Basic Bead (314)			Glass Animal Beadmaking (338)	
<b>A&amp;S 5</b>	Leatherworker Roundtable (348)		English Rosaries and Paternosters (1126)		Viking Wire Weaving (323) <b>(2.0 hours)</b>
<b>A&amp;S 6</b>					
<b>A&amp;S 7</b>	Hammer of the Witches: Witch Hunts and Trials (1129)		Ancient Inventions (1110)	19 Irish Goddesses (1101)	The Life of Götz von Berlichingen (1167)
<b>A&amp;S 8</b>	Lucet, Beyond Square Cord (787)		Latin Smack Talk 2023 Edition (1213)	Opening Up a Can of Worms: Research in the SCA (1190)	History and Evolution of Jewish Prayer (1715)
<b>A&amp;S 9</b>		Anglo-Saxon Alliterative Poetry Workshop (1900)	Shakespearean Original Pronunciation (2097)		Medieval Fan Fiction (2023)
<b>A&amp;S 10</b>	Dining with the Sultan: A Taste of Ottoman Cuisine (828)			The <b>Perfect Hat Stretcher</b> Made Easy. (128)	<i>Cuirboulli</i> : Water-Hardened Leather Armor (346)
<b>A&amp;S 11</b>	From Period Recipe to Modern: A Map (830)	Henna History (1303)		Brew Like a Viking: All Natural Mead (812)	
<b>A&amp;S 12</b>	Domestication of a Wild Horse (1706)	How to Be an Ally (1132)		Asian Persona Meet-up (1600)	So You Want to Bring a Period Tent to Pennsic (2244)
<b>A&amp;S 13</b>	Making the Magic: Court Prep for a Memorable Court (200)	Drafting and Distaff (760)	Women Warriors of the Middle Ages (1504)	The Assassin Pennsic Game Get-Together (1610)	East Kingdom A&S General Rubric Training by EKMoAS (2324)
<b>A&amp;S 14</b>	Modern Gaming: Peace Week (1326) <b>(14.0 hours)</b>				
<b>A&amp;S 15</b>	Safely Foraging Local Mushrooms (810)		Four-Color Flat Lucet Cord (705)	Classical Cryptology: Codes and Ciphers (1117)	Introduction to SCA Period Archery (1501)
<b>A&amp;S 16</b>		Making an Italian Renaissance Chemise (117)	Passover Foods for a Medieval Seder (839)		
<b>A&amp;S 17</b>	Roman Africa (1150)	Not Baked: Early Foods from Grain (838)		African Spices (824)	
<b>A&amp;S 19</b>	Goldwork Sampler (747)			Celtic Textiles & Women's Dress of Central Europe (102)	
<b>University-Battlefield</b>		<i>Mehteran</i> : Ottoman Janissary Band (2059)			Children's Choir (2102)
<b>Dance</b>		Beginner Dance Drills: Figuring Out Footwork (420)	All in the <i>Bransle</i> (412)	Advanced Dance: <i>Fia Guilemina</i> for Four (409)	
<b>Games</b>			Ancient Games: <i>Senet</i> (1312)		Intro to <i>Xiangqi</i> (Chinese Chess) (1320)

## Friday, August 4th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
<b>Amphitheater</b>			How to Be Heard: Vocal Techniques to get <b>LOUD</b> (2092)		The Pennsic Mightier: Improv Workshop (2100) (2.0 hours)
<b>Battlefield Loud 2</b>					
<b>Bog U</b>					
<b>Livonia Smithery</b>					
<b>Middle Eastern</b>				Very Basic Belly Dancing (475)	
<b>Performing Arts</b>					
<b>Performing Arts Rehearsal</b>					
<b>Pine Box Traders</b>	Stick Weaving (789)				Lucet Basics (786)
<b>Æthelmearc 1</b>	Chinese Calligraphy Brush Painting (2423)			Sino-Scribal Playtime (2455)	Illumination 101, or How I learned to Love the Dot (2445)
<b>Æthelmearc 2</b>	Screaming Snails: Doodling Marginalia Decorations (2454)		Ask a Scribe (2402)		Shūji: Japanese Calligraphy Workshop (2428)

## Friday, August 4th ~ Additional Morning Classes

**1737:** Yoga for Fighters, Dancers and Everybody, Dance Tent at 7:45 AM, 1.25 hours  
**1602:** Coffee with Friends of Bill and Dr Bob, Oakford (E01 Oakford) at 8 AM  
**1505:** *Études* 2 and 3 for Single Sword (Fencing), Rapier List 2 at 8 AM  
**1704:** Class Casanova, Stargazer (W 10) at 9 AM, 2.0 hours  
**1701:** Anglo-Saxon Magick, A&S 18 at 9 AM  
**2065:** Pennsic Instrumental Youth Consort, Performing Arts Rehearsal & Classroom (PARC) at 9 AM  
**2322:** Keeping Bees in the Knowne World, House Raeburn (N16) at 9 AM  
**645:** Weaving, Family Point Tent 1 at 9 AM  
**2106:** Known World Choir Rehearsals, Performing Arts Rehearsal & Classroom (PARC) at 10 AM, 2.0 hours  
**2087:** Storytelling Academy, Minerva's Spindle (158) at 10 AM  
**1734:** Weed Walk, University Point at 10 AM, 2.0 hours  
**842:** Pretzels, A&S 18 at 10 AM  
**1307:** *Seishin-ryū Chadō Okeiko*: Tea Ceremony Workshop, Clan Yama Kaminari (E03) at 10 AM, 2.0 hours  
**801:** Anglo-Saxon Cookery, The Camp of the Three Bears (N17 along Battle Road) at 10 AM

**603:** Beginner Sewing: Make A Ball, Family Point Tent 1 at 10 AM  
**602:** Beginner Sewing for Tweens: Dragon Stuffs, Family Point Tent 2 at 10 AM  
**1162:** The Great Exchange Game, East Kingdom Royal at 10 AM, 1.5 hours  
**626:** Pre-School Playgroup, Playground at 10 AM, 2.0 hours  
**619:** Known World Adventurers Guild: **Walk Day**, Playground at 10:30 AM, 1.5 hours  
**1005:** Heralds' Mentoring Meet-Up at Heralds' Point, Heralds Point (Herald's Point, behind the playground. ) at 10:30 AM, 0.5 hours  
**647:** Youth Beginner Kumihimo: Three Basic Weaves, Family Point Tent 2 at 11 AM  
**620:** Let's Make Some Noise: Instrument Making, Family Point Tent 1 at 11 AM  
**2439:** Egg Tempera Panel Painting: Part 1, Gesso and Prep, Guild Mirandola at 11 AM, 3.0 hours  
**2048:** Gathering of the Louds, Battlefield Loud 1 at noon, 2.0 hours  
**2003:** English Period Ballads and Songs to Sing and Play, Performing Arts Rehearsal & Classroom (PARC) at noon, 2.0 hours  
**329:** Make Your Own Roman-Style Brooch (*Fibula*), A&S 18 at 1 PM  
**845:** Savory Cabbage, Meat Pottage, Soused Fish, East Kingdom Royal at 1 PM, 0.75 hours

**1300:** *Adventure Maximus*: An Introductory D&D-style RPG, Family Point Tent 1 at 1 PM  
**630:** Soapmaking, Family Point Tent 2 at 1 PM  
**335:** Beyond the Cloth: Persona Glassware, Late Period, Historical Glassworks (Booth #109) at 1 PM  
**370:** Known World Woodworkers Meet and Greet, Hus Faerhaga (N8) at 1 PM, 2.0 hours

## Friday, August 4th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
<b>A&amp;S 1</b>					
<b>A&amp;S 2</b>					
<b>A&amp;S 3</b>	Scythian and Saka Meet-up (1193)				
<b>A&amp;S 4</b>	Holy Cows and Flaming Monks (2209)				Pennsic Glass Challenge (343) (3.0 hours)
<b>A&amp;S 5</b>	Viking Wire Weaving (323) (2.0 hours)	Eight Essential Knots for the SCA Camper (2205)			
<b>A&amp;S 6</b>	Learn to Knit! (711)				
<b>A&amp;S 7</b>	Combat Archery Tactics from <i>The Senryaku</i> (1506)				
<b>A&amp;S 8</b>					
<b>A&amp;S 9</b>	Crossing Cultures in Storytelling (2085)				
<b>A&amp;S 10</b>	Canvas Painting Practicum (305)				
<b>A&amp;S 11</b>	Spanish Rope Shoes, Part 1: Soles (122)				
<b>A&amp;S 12</b>	<i>Romani</i> : An Introduction to "Gypsy" Persona (2256)				
<b>A&amp;S 13</b>	East Kingdom A&S General Rubric Training by EKMoAS (2324)				
<b>A&amp;S 14</b>	Modern Gaming: Peace Week (1326) (14.0 hours)				
<b>A&amp;S 15</b>					
<b>A&amp;S 16</b>					
<b>A&amp;S 17</b>	Medieval Africa South of the Maghreb (1722)				
<b>A&amp;S 19</b>	Sunk Cost Support (2230)				
<b>University-Battlefield</b>		Voice Heralding 101 (1008)			
<b>Dance</b>	Beginner Dance: 15th-Century Italian (423)	Fun 15th-Century Set Dances: <i>Pizochara</i> (454)	Beginner Dance: English Country (428)		
<b>Games</b>		Period Card Games: <i>Noddy</i> (1335)			Period Card Games: <i>Piquet</i> (or <i>Cent</i> ) (1336)



## Friday, August 4th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
<b>Amphitheater</b>	The Pennsic Mightier: Improv Workshop (2100) (2.0 hours)				
<b>Battlefield Loud 2</b>					
<b>Bog U</b>		16th-C Dance Music Forms (Pavan, Salterello, Etc.) (2043)	Make Your Own Medallion Cord (715)		
<b>Livonia Smithery</b>					
<b>Middle Eastern</b>			A Brief Intro to Medieval Middle Eastern Dance (403)		
<b>Performing Arts</b>					
<b>Performing Arts Rehearsal</b>					
<b>Pine Box Traders</b>					
<b>Æthelmearc 1</b>	Illumination 101, or How I learned to Love the Dot (2445)	Un-Squashed Bugs (2458)			
<b>Æthelmearc 2</b>	Shūji: Japanese Calligraphy Workshop (2428)	Open Scribal Time (2413)			

## Friday, August 4th ~ Additional Afternoon Classes

**2047:** Frets & Fingers: Intro to Stringed Instruments, Performing Arts Rehearsal & Classroom (PARC) at 2 PM, 2.0 hours  
**2238:** Newcomers 101, A&S 20 at 2 PM  
**316:** Make-and-Take SCA Memory boxes, Family Point Tent 1 at 2 PM  
**644:** Toddler Playgroup, Playground at 2 PM, 2.0 hours  
**1721:** Male Sex Workers of India - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 3 PM, 1.5 hours  
**328:** Children's Bead Bracelets & Necklaces, Family Point Tent 1 at 3 PM, 2.0 hours  
**1513:** Templar TA-50, Spartii (N14) at 3 PM, 2.0 hours  
**371:** Period Portable Furniture You Can Make, Enchanted Ground or next to it (W09) at 3 PM  
**2056:** Irish Frame Drum: Introduction to the *Bodhrán*, Battlefield Loud 1 at 3 PM, 2.0 hours  
**648:** Youth Beginning Basket Weaving, Family Point Tent 2 at 3 PM, 2.0 hours  
**1700:** 12-Step Meeting, Denys the Decadent's Camo (EO7 off great Eastern Highway, Look for 12 Steppe Sign) at 3 PM  
**767:** Retrieving Retted Flax at Pennsic, Atlantian Royal (Fiber Arts Pavilion) (N40, front edge of the

Atlantian Royal Encampment, in the Artisans Easement) at 3 PM  
**337:** German Renaissance Glass Demo (Furnace Glass), Historical Glassworks (Booth #109) at 3 PM, 0.5 hours  
**608:** Domos Draconum (DnD): In Search of the Unknown, Family Games Tent at 3 PM, 2.0 hours  
**1736:** Yoga for Anyone and Everyone, Great Dark Horde (E10) at 4 PM  
**853:** Is Chocolate Period?, East Kingdom Royal at 4 PM  
**2447:** Intro to Period Pigments and Paints, Guild Mirandola (Booth 167) at 4 PM, 2.0 hours  
**2262:** The Dangerous Beauty: Series 3, *La Tresca!* - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 4:30 PM, 1.5 hours  
**1500:** *La Belle Compagnie*: How Shall a Man Be Armed?, Great Hall at 6 PM, 2.0 hours  
**601:** Bedtime Stories for Children, A&S 13 at 7 PM, 0.75 hours  
**1702:** Anglo-Saxon Magick, Cabochons (Bow Street) at 7 PM  
**1149:** Risqué Pompeii: Art Under the Volcano - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))) at 7 PM

**636:** T(w)een Lounge: The Great Pennsic RPG Adventure, Family Point Tent 2 at 7 PM, 3.0 hours  
**473:** The Contessa's Red and Gold Ball, Dance Tent at 9 PM, 4.0 hours

## Saturday, August 5th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
<b>A&amp;S 1</b>					
<b>A&amp;S 2</b>				Chinese Heraldry (1001)	
<b>A&amp;S 3</b>	Carthage in the Atlantic: <i>The Periplus of Hanno</i> (1113)				
<b>A&amp;S 4</b>					Make and Take Waxed Linen (808)
<b>A&amp;S 5</b>	Slavic Rus Headwear 10-13th Century (142)	The English Reformation (1160)		Turk's Head Knots (725)	Make Your Own Roman-Style Brooch ( <i>Fibula</i> ) (329)
<b>A&amp;S 6</b>					
<b>A&amp;S 7</b>	Horse Maintenance in the 14th Century	The Renaissance Barber-Surgeon (2311)			The Humoral Doctrine (2310)
<b>A&amp;S 8</b>		Henna for Skin Mixology and Application (1304)	Twine Woven Bags (726)		
<b>A&amp;S 9</b>		How to Write Praise Poetry (2022)	Poetic Engineering (2026)	Norse Poetry Overview (2024)	
<b>A&amp;S 10</b>	Viking Wire Weave Basics (359)		Designing and Carving Blocks for Fabric Printing (308)		
<b>A&amp;S 11</b>					
<b>A&amp;S 12</b>	The Care and Feeding of Canvas Tentage (1731)		Roundtable Discussion: Bread (844)		Viking Age Clothing: Archeological Evidence (131)
<b>A&amp;S 13</b>	Garb From Simple Shapes (146)	Life of William Marshal (1139)	Nosh Like an Ancient Roman: Camping Edition (837)		Periodness of the Pennsic Homes (1191)
<b>A&amp;S 14</b>	Modern Gaming: Peace Week (1326) (14.0 hours)				
<b>A&amp;S 15</b>	Embroidery of 16th-Century India (744)	Through the Looking Glass: North America in Period (1175)			Beginning Inkle Weaving (774) (3.0 hours)
<b>A&amp;S 16</b>	Project Management for Embroidery and Other Arts (753)	Archaeology of the Roman Diet (850)			
<b>A&amp;S 17</b>				<i>Ifriqiya</i> : Medieval North Africa (1133)	
<b>A&amp;S 19</b>	Babies at Pennsic: A Discussion (2202)	Pennsic Without a Cooler (840)	Rapier Hangers, Sword Belts and How to Wear Them (141)		
<b>University-Battlefield</b>		<i>Mehteran</i> : Ottoman <i>Janissary</i> Band (2059)		How to Cry Like a Herald (2229)	Children's Choir (2102)
<b>Dance</b>		Dances Without Dignity (448)	Beginner Dance: <i>Branles</i> (425)	Build a Better Dancer: Int. Drills & Exercises (440)	<i>Chiara Stella</i> (442)
<b>Games</b>			Rolling Things, Dice Shells, Sticks & Bones (1306)		Intro to <i>Xiangqi</i> (Chinese Chess) (1321)

## Saturday, August 5th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
<b>Amphitheater</b>					
<b>Battlefield Loud 2</b>	Wire Strung Harp for Absolute Beginners I (2073)		Intro to 1604 Welsh <i>Robert ap Huw</i> Harp MSS (2054)		The Mythology of Harps (2090) (2.0 hours)
<b>Bog U</b>					
<b>Livonia Smithery</b>					
<b>Middle Eastern</b>					Middle Eastern Melody and Drumming (2060)
<b>Performing Arts</b>				<i>i Verdi Confusi</i> : Closed Dress Rehearsal (1902)	
<b>Performing Arts Rehearsal</b>					
<b>Pine Box Traders</b>	<i>Kumihimo</i> Basics (784)				Card Weaving Basics (776) (1.5 hours)
<b>Æthelmearc 1</b>		Whitework Illumination (2459)	Illumination 101, or How I learned to Love the Dot (2445)		Attavante Made Easy (2433) (2.0 hours)
<b>Æthelmearc 2</b>	When You Don't Need to Paint: Ink Scrolls (2431)	Ask a Scribe (2402)	Open Scribal Time (2413)		The Medieval Palette: Mixing up Your Paint Pt.1 (2456)

## Saturday, August 5th ~ Additional Morning Classes

**1733:** Unofficial Pennsic Half Marathon, First Aid Point at 7 AM, 4.0 hours  
**1737:** Yoga for Fighters, Dancers and Everybody, Dance Tent at 7:45 AM, 1.25 hours  
**1602:** Coffee with Friends of Bill and Dr Bob, Oakford (E01 Oakford) at 8 AM  
**747:** Goldwork Sampler, A&S 18 at 9 AM, 2.5 hours  
**623:** Medieval Game Make-and-Take, Family Point Tent 1 at 9 AM  
**2065:** Pennsic Instrumental Youth Consort, Performing Arts Rehearsal & Classroom (PARC) at 9 AM  
**2106:** Known World Choir Rehearsals, Performing Arts Rehearsal & Classroom (PARC) at 10 AM, 2.0 hours  
**2087:** Storytelling Academy, Minerva's Spindle (158) at 10 AM  
**1734:** Weed Walk, University Point at 10 AM, 2.0 hours  
**1611:** Æthelmearc Laurel Meeting, Æthelmearc Royal (N04) at 10 AM  
**847:** Whole Animal Roasting, East Kingdom Royal at 10 AM, 1.5 hours  
**615:** It's OK to Play with Your Food, Family Point Tent 1 at 10 AM  
**618:** Known World Adventurers Guild: **Social Day**, Family Point Tent 2 at 10:30 AM, 0.5 hours  
**2441:** Glass Gilding: *Verre Églomisé*, Guild

Mirandola at 10:30 AM, 3.0 hours  
**1005:** Heralds' Mentoring Meet-Up at Heralds' Point, Heralds Point (Herald's Point, behind the playground. ) at 10:30 AM, 0.5 hours  
**2252:** Courtesan Persona 101 - CCT, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 11 AM, 2.0 hours  
**2240:** Pennsic: You're Here! Now what?, A&S 20 at 11 AM, 2.0 hours  
**2078:** *Commedia* All Stars **Rehearsal**, Battlefield Loud 1 at 11 AM, 2.0 hours  
**2070:** Seven Rhythms of Pennsic Apocalypse, Touch The Earth at 11 AM, 1.5 hours  
**1612:** Æthelmearc Pelican Meeting, Æthelmearc Royal (N04) at 11 AM  
**624:** My First *Carcassonne* (Board Game), Family Point Tent 1 at 11 AM  
**2104:** Greatest Hits of the Renaissance, Performing Arts Rehearsal & Classroom (PARC) at noon, 2.0 hours  
**1137:** Justice by Blood and Iron, A&S 18 at noon, 1.5 hours  
**1165:** The History of Prostitution - CCT, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 1 PM, 2.0 hours  
**1196:** The Knights Templar: An Overview, Spartii (N14) at 1 PM

**2068:** Post-Apocalypse: The Walking *Dum*, Touch The Earth at 1 PM, 1.5 hours  
**2069:** Pre-16th-Century Musical Modal Improvisation, the old Cafe Marhaba location or what ever coffee shop is taking that place (South-West of the Pennsic Market store. (Coffee shop that is South West of the Food Court Near Barn) at 1 PM, 1.5 hours  
**344:** Roman Glassblowing Demo (Furnace Glass), Historical Glassworks (Booth #109) at 1 PM, 0.5 hours  
**609:** Ealdormere Afternoon, Family Point Tent 1 at 1 PM, 3.0 hours

## Saturday, August 5th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
<b>A&amp;S 1</b>					
<b>A&amp;S 2</b>					
<b>A&amp;S 3</b>	Coronation Ceremonies from Period Sources (1002)				
<b>A&amp;S 4</b>					Pennsic Glass Challenge (343) (3.0 hours)
<b>A&amp;S 5</b>	Feeding Your Fighting Demons (1508)	Anatomy of a Basic Weaving Loom (772)			
<b>A&amp;S 6</b>	Teen/Tween Fingerloop Braiding (724)		Teen Silk Painting (643)		
<b>A&amp;S 7</b>					
<b>A&amp;S 8</b>					
<b>A&amp;S 9</b>	Prologues from 16th-Century <i>Commedia dell'Arte</i> (2040)	Speak the Speech: Shakespearian Text Analysis (2098)			Known World Player Meet & Greet and Read Through (2082)
<b>A&amp;S 10</b>					
<b>A&amp;S 11</b>	Spanish Rope Shoes, Part 2: Shoe Uppers (123)				
<b>A&amp;S 12</b>	Viking Age Feast Gear: Archaeological Evidence (2265)	East Kingdom Soothsayers' Guild Meeting (1603)			
<b>A&amp;S 13</b>	Natural Cord Making (317)				
<b>A&amp;S 14</b>	Modern Gaming: Peace Week (1326) (14.0 hours)				
<b>A&amp;S 15</b>	Beginning Inkle Weaving (774) (3.0 hours)		Rise of the Mongolian Empire and Europe in 13th C (1148)		
<b>A&amp;S 16</b>					
<b>A&amp;S 17</b>	North African and Ethiopian Coffee (809)				
<b>A&amp;S 19</b>	Cooking from Period Sources (827)	Period Islamic Cooking (841)			
<b>University-Battlefield</b>				Janissary Band Performance at Opening Ceremonies (1901) (4.0 hours)	
<b>Dance</b>	Beginner Dance: <i>English Country</i> (429)	Dances for Two Left Feet (449)	Beginner's Ball Prep (437)		
<b>Games</b>		Tables/ <i>Nard</i> / Backgammon (1308)			Period Card Games: <i>Karnoffel</i> (1332) (1.5 hours)

## Saturday, August 5th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
<b>Amphitheater</b>					
<b>Battlefield Loud 2</b>	The Mythology of Harps (2090) (2.0 hours)				
<b>Bog U</b>			Make Your Own Medallion Cord (714)		
<b>Livonia Smithery</b>					
<b>Middle Eastern</b>					
<b>Performing Arts</b>					
<b>Performing Arts Rehearsal</b>					
<b>Pine Box Traders</b>	Card Weaving Basics				
<b>Æthelmearc 1</b>	Attavante Made Easy (2433) (2.0 hours)	Medieval Miniatures: The Stick Figure Method (2412)			
<b>Æthelmearc 2</b>	The Medieval Palette: Mixing up Your Paint Pt. 1 (2456)	Scribal Swap Meet (Bring a Brush, Take a ???) (2416)			

## Saturday, August 5th ~ Additional Afternoon Classes

**2238:** Newcomers 101, A&S 20 at 2 PM  
**2008:** Shakespeare's Music, Performing Arts Rehearsal & Classroom (PARC) at 2 PM, 2.0 hours  
**1718:** How to Write for The Pennsic Independent, The Pennsic Independent (Newspaper) at 3 PM, 2.0 hours  
**1120:** Courtesans of the Renaissance *Not* Named... - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 3 PM  
**2320:** Period Black Powder Firearms: Safety and Handling, Gunnery Point on Mt Eislinn (Top of Mt Eislinn) at 3 PM, 2.0 hours  
**1700:** 12-Step Meeting, Denys the Decadent's Camo (EO7 off great Eastern Highway, Look for 12 Steppe Sign) at 3 PM  
**340:** Late Medieval Glassblowing Demo (Furnace Glass), Historical Glassworks (Booth #109) at 3 PM, 0.5 hours  
**608:** Domos Draconum (DnD): In Search of the Unknown, Family Point Tent 2 at 3 PM, 2.0 hours  
**1736:** Yoga for Anyone and Everyone, Great Dark Horde (E10) at 4 PM  
**2107:** Late Period Rounds, Performing Arts

Rehearsal & Classroom (PARC) at 4 PM  
**2451:** Overview of Gold Leafing: Period to Modern, Guild Mirandola (Booth 167) at 4 PM, 3.0 hours  
**2263:** The Dangerous Beauty: Series 4, *Allora!* - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 4:30 PM, 1.5 hours  
**612:** Family Point Movie Night, Great Hall at 6:30 PM, 4.0 hours  
**1800:** East Royal Encampment Benefit Dinner, Kingdom of the East (E06, corner of Low Road and Berwick Road, a block south of troll) at 6:30 PM, 2.5 hours  
**601:** Bedtime Stories for Children, A&S 13 at 7 PM, 0.75 hours  
**103:** Courtesan Tableaux - CCt, Courtesan Camp (Courtesan College (Strawberry Fields B06 off eLeri Lane, enter on Visby Vale)) at 7:30 PM, 1.5 hours  
**436:** Beginner's Ball, Dance Tent at 9 PM, 3.0 hours  
**2315:** Night Sky over Pennsic, University Point (University Point, look for sign) at 10:30 PM

## Sunday, August 6th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
<b>A&amp;S 1</b>		Decorated Veils: Part 1, Rolled Hem (104)			Decorated Veils: Part 2, Knot Just Beads (135) (2.0 hours)
<b>A&amp;S 2</b>					
<b>A&amp;S 3</b>		Camino de Santiago in Period Clothing (101)		So You Want to Be a Scythian (1156)	
<b>A&amp;S 4</b>	Pennsic Glass Challenge (343)			Introduction to Cloisonné Enameling (311) (3.0 hours)	
<b>A&amp;S 5</b>	Cartomancy in Period (1114)	Roman/Byzantine Wire and Bead Jewelry (330)		German Renaissance Smocked Apron (108)	
<b>A&amp;S 6</b>					Historic Costume for Stage and Masque (110)
<b>A&amp;S 7</b>	How to Train a Warhorse (1717)	History of Gunpowder and Gunpowder Weapons (2319)	Western Books Through the Ages (333)	A Receipt from Paré: A Period Plaster (2301)	The Astrolabe in Theory and Practice (2317) (2.0 hours)
<b>A&amp;S 8</b>	Staying in Shape: Early 16th-Century Hats (143)		The Elegant Edge...Hemstitching and Needle Lace (738)		Money (1142)
<b>A&amp;S 9</b>			Developing Stage Presence (2019)	Putting a Leash on Performance Anxiety (2007)	Text to Telling (2089) (1.5 hours)
<b>A&amp;S 10</b>		Spinning in the Hand (769)			Viking Wire Weaving (361)
<b>A&amp;S 11</b>				Adult Doll Meet (300) (2.5 hours)	
<b>A&amp;S 12</b>		Book Lovers' Tea (1301)		Options for Governing the SCA: Roundtable (2216)	
<b>A&amp;S 13</b>	The Everyday Tudor (126)	Dyes and Mordants (731)	Did the Vikings Have Printed Textiles? (702)	Viking Wools for Fiber Artists (770)	Introduction to Combat Archery (1503)
<b>A&amp;S 14</b>	Modern Gaming: War Week (1327) (14.0 hours)				
<b>A&amp;S 15</b>	Food and Festivals of the Roman Empire (829)		Leather Coronets: Light, Bright and Beautiful (136)	Medieval Sigillography: Wax Seals (1141)	Peafowl and Pheasants During Medieval Times (2312)
<b>A&amp;S 16</b>	Period Fabrics and Modern Sources (119)		100 Years of Planning SCA Feasts: A Roundtable (823)		Beaded Flowers 2: Daisy (325) (2.0 hours)
<b>A&amp;S 17</b>	Project Management for Embroidery and Other Arts (753)	All the Way to Timbuktu (1109)			
<b>A&amp;S 19</b>		Stepping Up Your Roman Game 2.0 (124)		Making Better T-Tunics (150)	
<b>University-Battlefield</b>			Commedia All Stars Rehearsal (2078)		Children's Choir (2102)
<b>Dance</b>		Beginner Dance: English Country Plus (431)	Rostiboli Gioioso: A Dance that Heats Up (471)	Italian Balletti (462)	16th-Century Dances from Caroso (402) (1.5 hours)
<b>Games</b>			Game of the Goose (1317)		Introduction to Shogi (Japanese Chess) (1323)

## Sunday, August 6th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
<b>Amphitheater</b>	Pennsic Youth <i>Commedia dell'Arte</i> (2039)	Pennsic Youth Theatre (2095)	How to Be Heard: Vocal Techniques to get <b>LOUD</b> (2092)	Developing Your <i>Commedia</i> Character! (2036)	
<b>Battlefield Loud 2</b>				Intro to 1604 Welsh <i>Robert ap Huw</i> Harp MSS (2054)	
<b>Bog U</b>					
<b>Livonia Smithery</b>					
<b>Middle Eastern</b>					
<b>Performing Arts</b>	Known World Players Rehearsal for <i>Romeo &amp; Juliet</i> (2004) (4.0 hours)				
<b>Performing Arts Rehearsal</b>					
<b>Pine Box Traders</b>	Family <i>Kumihimo</i> Basics (704)				Peg Loom Basics (722) (1.5 hours)
<b>Æthelmearc 1</b>		Creating a Sampler of Medieval Pigments (2437)			Sprucing Up Your Calligraphy (2429)
<b>Æthelmearc 2</b>	The Angle and the Line: Calligraphy (2430)	Recreating the Art of Period Fencing Plates (2452)		Rotational Symmetry in Islamic Illumination (2453)	

## Sunday, August 6th ~ Additional Morning Classes

**1737:** Yoga for Fighters, Dancers and Everybody, Dance Tent at 7:45 AM, 1.25 hours  
**1602:** Coffee with Friends of Bill and Dr Bob, Oakford (E01 Oakford) at 8 AM  
**2004:** Known World Players Rehearsal for *Romeo & Juliet*, Performing Arts Tent at 8 AM, 4.0 hours  
**324:** Beaded Flowers 1: Rose, A&S 18 at 9 AM, 2.0 hours  
**611:** East Kingdom Morning, Family Point Tent 1 at 9 AM, 3.0 hours  
**2443:** Goldleafing Made Easy, Guild Mirandola at 9 AM, 2.0 hours  
**2065:** Pennsic Instrumental Youth Consort, Performing Arts Rehearsal & Classroom (PARC) at 9 AM  
**617:** Kid Garb Swap Meet, Family Point Tent 2 at 9 AM  
**2106:** Known World Choir Rehearsals, Performing Arts Rehearsal & Classroom (PARC) at 10 AM, 2.0 hours  
**2087:** Storytelling Academy, Minerva's Spindle (158) at 10 AM  
**2247:** WTF? Watching The Fight: Understanding SCA Combat, A&S 20 at 10 AM  
**1734:** Weed Walk, University Point at 10 AM, 2.0 hours  
**374:** Using a Medieval Low Bench, House Silverkeep (E15) at 10 AM  
**2044:** 16th-Century Arbeau Historical Field Drum

Class, Battlefield Loud 1 at 10 AM  
**709:** *Kumihimo* on the *Marudai*: Getting Started, Clan Yama Kaminari (E03) at 10 AM, 1.5 hours  
**1305:** Natural Hair Dye: Henna and Beyond, Peacock's Nest (37 Street of Gold) at 10 AM  
**2415:** Parchment Workshop, Æthelmearc 3 at 10 AM, 5.0 hours  
**626:** Pre-School Playgroup, Playground at 10 AM, 2.0 hours  
**619:** Known World Adventurers Guild: **Walk Day**, Playground at 10:30 AM, 1.5 hours  
**1005:** Heralds' Mentoring Meet-Up at Heralds' Point, Heralds Point (Herald's Point, behind the playground.) at 10:30 AM, 0.5 hours  
**1400:** Mythbusting Period Piracy, A&S 18 at 11 AM, 2.0 hours  
**2070:** Seven Rhythms of Pennsic Apocalypse, Touch The Earth at 11 AM, 1.5 hours  
**2011:** Bardic Circles 101, Battlefield Loud 1 at 11 AM  
**2002:** DADGAD Guitar in Period Music, Performing Arts Rehearsal & Classroom (PARC) at noon  
**1197:** Viking Age Weapons and Armor, Stargazer (w10) at noon  
**741:** Ancient to Early Medieval Decorative Stitching, Atlantian Royal Encampment (Block N40, front edge of the Atlantian Royal Encampment, in the Artisans Easement) at noon  
**2243:** Siege Weapons for Noobs, A&S 20 at noon  
**2239:** Newcomers' Social, A&S 20 at 1 PM

**1100:** 16th-Century Western Erotica - CCT, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 1 PM  
**2105:** How to Sing, Plus How to Sing This New Piece, Performing Arts Rehearsal & Classroom (PARC) at 1 PM  
**2068:** Post-Apocalypse: The Walking *Dum*, Touch The Earth at 1 PM, 1.5 hours  
**610:** East Kingdom Afternoon, Family Point Tent 1 at 1 PM, 3.0 hours  
**743:** Applied Decorative Stitching: Needlebook, Atlantian Royal Encampment (Block N40, front edge of the Atlantian Royal Encampment, in the Artisans Easement) at 1 PM, 2.5 hours  
**2066:** Pick-up Recorder Consort, Battlefield Loud 1 at 1 PM  
**336:** Early Medieval Glassblowing Demo (Furnace Glass), Historical Glassworks (Booth #109) at 1 PM, 0.5 hours

## Sunday, August 6th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
<b>A&amp;S 1</b>	Decorated Veils: Part 2 Knot Just Beads (135) (2.0 hours)	Planispheric Astrolabe Discussion Group (2316)			
<b>A&amp;S 2</b>					
<b>A&amp;S 3</b>	Scythian Meet-up (1192)			Bronze Age Wine in the Mediterranean (813)	
<b>A&amp;S 4</b>	Introduction to Cloisonné Enameling (311) (3.0 hours)				Historical Brewing Roundtable (817) (2.0 hours)
<b>A&amp;S 5</b>	Make Your Own Roman-Style Brooch (Fibula) (329)	Make Your Own Medallion Cord (714)			Hesdin: Funhouse Castle of the Burgundian Dukes (1185)
<b>A&amp;S 6</b>					
<b>A&amp;S 7</b>	The Astrolabe in Theory and Practice (2317) (2.0 hours)			The Wild Hunt (1173)	
<b>A&amp;S 8</b>	The Irish Brehon Laws (1195)				
<b>A&amp;S 9</b>	Text to Telling (2089)	Medieval Fan Fiction (2023)			
<b>A&amp;S 10</b>		Interkingdom Brewers' Guild Competition (818)			
<b>A&amp;S 11</b>	Adult Doll Meet (300) (2.5 hours)	Interkingdom Brewers' Guild Roundtable (819)			
<b>A&amp;S 12</b>	Will the Real <i>Stichelchen</i> Please Stand Up (132)	Timed Team Sewing Competition: Info + Discussion (129)			
<b>A&amp;S 13</b>	Cannabis in the SCA Period (1112)	How to Run "It Takes My Child to Raze a Village" (2210)			
<b>A&amp;S 14</b>	Modern Gaming: War Week (1327) (14.0 hours)				
<b>A&amp;S 15</b>	Elizabethan Embroidered Tokens (703)	Jummies of Xinjiang			
<b>A&amp;S 16</b>	Beaded Flowers 2: Daisy (325) (2.0 hours)				
<b>A&amp;S 17</b>	African Games (1310)				
<b>A&amp;S 19</b>	Medieval Food Myths (836)				
<b>University- Battlefield</b>					
<b>Dance</b>	16th- Century Dances	Beginning <i>Gresley Manuscript</i> (438)	An Enchanted Picnic (413)		
<b>Games</b>		Multiplayer Chess (1329)	Morris Games (1328)		Period Card Games: <i>Losing Loadem</i> (1334)



## Sunday, August 6th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
<b>Amphitheater</b>	Stage Combat for Theater (Slaps, Punches, & Falls) (2042)		The <i>One Act Experience</i> (2099)		
<b>Battlefield Loud 2</b>					
<b>Bog U</b>					
<b>Livonia Smithery</b>					
<b>Middle Eastern</b>					
<b>Performing Arts</b>					
<b>Performing Arts Rehearsal</b>					
<b>Pine Box Traders</b>	Peg Loom Basics (722)				
<b>Æthelmearc 1</b>	Gothic Hybrid Drolleries and Grotesques (2444)	Beginner Scribal Track: <i>Book of Durrow</i> (2404)			
<b>Æthelmearc 2</b>	Open Scribal Time (2413)	Russian Calligraphy (2427)			

## Sunday, August 6th ~ Additional Afternoon Classes

**2103:** *Chorulus Pennsicus* Auditions for Pennsic 51, Performing Arts Rehearsal & Classroom (PARC) at 2 PM, 2.0 hours

**2238:** Newcomers 101, A&S 20 at 2 PM

**644:** Toddler Playgroup, Playground at 2 PM, 2.0 hours

**2246:** The History of Clan Blue Feather, A&S 20 at 3 PM

**1700:** 12-Step Meeting, Denys the Decadent's Camo (EO7 off great Eastern Highway, Look for 12 Steppe Sign) at 3 PM

**339:** Italian Renaissance Glass Demo (Furnace Glass), Historical Glassworks (Booth #109) at 3 PM, 0.5 hours

**608:** Domos Draconum (DnD): In Search of the Unknown, Family Games Tent at 3 PM, 2.0 hours

**650:** Youth Early Scandinavian Braids: Beginners, Family Point Tent 2 at 3 PM

**2005:** Known World Recorder Ensemble, Performing Arts Rehearsal & Classroom (PARC) at 4 PM

**1736:** Yoga for Anyone and Everyone, Great Dark Horde (E10) at 4 PM

**1511:** Measures of Success/Redefining

Victory Conditions, Rapier Tent at 4 PM

**2405:** Byzantine Iconography: Theology in Line and Color, Guild Mirandola (Booth 167) at 4:30 PM, 1.25 hours

**2045:** Brass Choir Jam Session, Performing Arts Rehearsal & Classroom (PARC) at 5:30 PM, 2.0 hours

**601:** Bedtime Stories for Children, A&S 13 at 7 PM, 0.75 hours

**641:** Teen Lounge: LGBTQ+ Teen Night, Family Point Tent 2 at 7 PM, 3.0 hours

**470:** Return of the Flamingo Ball, Dance Tent at 9 PM, 3.0 hours

## Monday, August 7th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
<b>A&amp;S 1</b>	A Short Cut to Mushrooms (849)			A&S Performance/Research Rubric Training - EKMoAS (2323)	
<b>A&amp;S 2</b>	Through the Looking Glass: North America in Period (1175)				
<b>A&amp;S 3</b>	From Period Recipe to Modern: A Map (830)	How to Maintain an Outdoor Cooking Fire (832)	Not Baked: Early Foods from Grain (838)		Introduction to Research (2212)
<b>A&amp;S 4</b>	Lampwork Glass Bead-Making: Safety and Basic Bead (314)			Silk Painting Basics (321)	
<b>A&amp;S 5</b>	Persona Development: Down the Rabbit Hole. (2255)	Ingredient Substitution in Cooking (833)	Accessibility in the SCA (2200)		Make Your Own Roman-Style Brooch (Fibula) (329)
<b>A&amp;S 6</b>					Forging Clay (354)
<b>A&amp;S 7</b>		Cryptography in the Middle Ages (2302)	Riding Before the Prince (1726)	Intro to Golden Age Sephardic Sacred Verse (1210)	Real Men Do Write Verse: The Iberian Warrior Poets (1146)
<b>A&amp;S 8</b>	Planning Your Pennsic Sewing (2223)		Recreating Thread, Yarn and Textiles (766)		Silk Roads & Spice Routes (1154)
<b>A&amp;S 9</b>		The <i>Tain Bo Cuailnge</i> : The Irish Epic Cycle (2030)	Are All Acting Processes the Same? (2091)	Telling Stories as Your Persona (2088)	Expecting the Unexpected as a Performer (2020)
<b>A&amp;S 10</b>	Painting a Floorcloth (721)			Blockprinting on Fabric and Paper For Beginners (362)	The <b>Perfect Hat Stretcher</b> Made Easy. (128)
<b>A&amp;S 11</b>	Viking Wire Weave Basics (359)				Honey Tasting: The Finest Honeys of the World! (806)
<b>A&amp;S 12</b>	Getting and Using Feedback for A&S (2208)	Henna for Skin Mixology and Application (1304)	Divination: Palmistry (2307)	The Stigma of LARP (2264)	Drafting Your Own Garb (106) <b>(3.0 hours)</b>
<b>A&amp;S 13</b>			Researching Without a Traditional Library (1725)		Viking Age Food: Archaeological Evidence (2266)
<b>A&amp;S 14</b>	Modern Gaming: War Week (1327) <b>(14.0 hours)</b>				
<b>A&amp;S 15</b>	Pole Lathe Turning for Beginners (372)		Pennsic A&S War Point Judges' Training (1608)		The <i>Hortus Conclusus</i> (1732)
<b>A&amp;S 16</b>	Introduction to Hispano-Flemish Men's Clothing (114)	Introduction to	Intro to Chinese Garb (148)	<i>Kolrosing</i> Basics (313)	
<b>A&amp;S 17</b>			Sijilmassa: Gateway to the Sahara Desert (1153)	Roman Africa (1150)	Africa Unbound (1106)
<b>A&amp;S 19</b>	Slaves and Freedpersons in Ancient Rome (1155)		Pimp Your Drinking Horn with <i>Pressblech</i> Plates (357)	Goldwork Embroidery with Bullion (746) <b>(2.5 hours)</b>	
<b>University-Battlefield</b>		Elizabethan Pronunciation (1208)	<i>Commedia</i> All Stars <b>Rehearsal</b> (2078)		Children's Choir (2102)
<b>Dance</b>	Beginner Dance for Families (421)	Ornaments in Arbeau's Dance Manual (466)	<i>Contentezza D'Amore</i> (445)	Choral Ball Rehearsal (2076)	
<b>Games</b>			<i>Alquerque</i> (1311)		Introduction to Go (1322)

## Monday, August 7th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
<b>Amphitheater</b>	Pennsic Youth <i>Commedia dell'Arte</i> (2039)	Pennsic Youth Theatre (2095)			
<b>Battlefield Loud 2</b>	Introduction to Coupled Hands for Harpers (2055)	Wire Strung Harp for Absolute Beginners II (2074)		The History of the Harp (1194)	The Pilgrimage Project (2111) (1.5 hours)
<b>Bog U</b>				Amber: Northern Gold (302)	Viking Gender Roles (1178)
<b>Livonia Smithery</b>					
<b>Middle Eastern</b>				Smoke and Slither (472)	Middle Eastern Melody and Drumming (2060)
<b>Performing Arts</b>	Known World Players Rehearsal for Romeo & Juliet (2004) (4.0 hours)				
<b>Performing Arts Rehearsal</b>					
<b>Pine Box Traders</b>	Sprang Basics (788)				Tapestry Frame Weaving Basics (791) (1.5 hours)
<b>Æthelmearc 1</b>	Zoomorphic Creations: Mixing Medieval and Modern (2460)		Cloudwork: Lacquer Deco. of the W. Han Dynasty (2436)		Æthelmearc Scribal Tea (2401) (2.0 hours)
<b>Æthelmearc 2</b>	Make Beautiful Scrolls Using Micography (2400)		Typography for Scribes (2419)		

## Monday, August 7th ~ Additional Morning Classes

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| <p><b>1737:</b> Yoga for Fighters, Dancers and Everybody, Dance Tent at 7:45 AM, 1.25 hours</p> <p><b>1602:</b> Coffee with Friends of Bill and Dr Bob, Oakford (E01 Oakford) at 8 AM</p> <p><b>2004:</b> Known World Players Rehearsal for Romeo &amp; Juliet, Performing Arts Tent at 8 AM, 4.0 hours</p> <p><b>1505:</b> <i>Études</i> 2 and 3 for Single Sword (Fencing), Rapier List 2 at 8 AM</p> <p><b>853:</b> Is Chocolate Period?, East Kingdom Royal at 9 AM</p> <p><b>2226:</b> Trans 101 for the SCA, A&amp;S 18 at 9 AM, 2.0 hours</p> <p><b>653:</b> Æthelmearc Morning, Family Point Tent 1 at 9 AM, 3.0 hours</p> <p><b>2065:</b> Pennsic Instrumental Youth Consort, Performing Arts Rehearsal &amp; Classroom (PARC) at 9 AM</p> <p><b>2440:</b> Egg Tempera Panel Painting: Part 2, Painting, Guild Mirandola (Booth 167) at 9:30 AM, 2.5 hours</p> <p><b>2106:</b> Known World Choir Rehearsals, Performing Arts Rehearsal &amp; Classroom (PARC) at 10 AM, 2.0 hours</p> <p><b>2087:</b> Storytelling Academy, Minerva's Spindle (158) at 10 AM</p> <p><b>1734:</b> Weed Walk, University Point at 10 AM, 2.0 hours</p> <p><b>708:</b> <i>Kumihimo</i> Braiding on the <i>Marudai</i> Round Stand, Clan Yama Kaminari (E03) at 10 AM, 2.0 hours</p> | <p><b>363:</b> Paper Making, Chez D'Argent (W16) at 10 AM, 2.0 hours</p> <p><b>350:</b> Blacksmithing Mortise and Tenon Basics, Rabenwald Metalsmithing (118) at 10 AM, 2.0 hours</p> <p><b>2415:</b> Parchment Workshop, Æthelmearc 3 at 10 AM, 5.0 hours</p> <p><b>768:</b> Retting Flax at Pennsic, Atlantian Royal (Fiber Arts Pavilion) (N40, front edge of the Atlantian Royal Encampment, in the Artisans Easement) at 10 AM</p> <p><b>618:</b> Known World Adventurers Guild: <b>Social Day</b>, Family Point Tent 2 at 10:30 AM, 0.5 hours</p> <p><b>1401:</b> Naval Warfare in the SCA Period: An Overview, A&amp;S 18 at 11 AM, 2.0 hours</p> <p><b>2248:</b> Welcome! What Brings You Here?, A&amp;S 20 at 11 AM</p> <p><b>2070:</b> Seven Rhythms of Pennsic Apocalypse, Touch The Earth at 11 AM, 1.5 hours</p> <p><b>355:</b> Forging Clay, Battlefield Loud at 11 AM</p> <p><b>794:</b> Weavers' Meet-and-Greet, Atlantian Royal Encampment (Block N40, Fibre Arts Pavilion) at 11 AM, 1.5 hours</p> <p><b>2439:</b> Egg Tempera Panel Painting: Part 1, Gesso and Prep, Guild Mirandola at 11 AM, 3.0 hours</p> <p><b>2062:</b> My Guitar's Persona Is a Lute, Performing Arts Rehearsal &amp; Classroom (PARC) at noon</p> <p><b>1507:</b> Creating a Safe Martial Training Environment, Rapier Tent at noon</p> <p><b>2235:</b> Hitchhiker's Guide to the SCA: Don't Panic, A&amp;S 20 at noon</p> | <p><b>2236:</b> How to Speak SCAdian!, A&amp;S 20 at 1 PM</p> <p><b>2053:</b> Intermediate Hurdy Gurdy Techniques, Performing Arts Rehearsal &amp; Classroom (PARC) at 1 PM, 1.5 hours</p> <p><b>2080:</b> <i>Il Titolo Provisorio</i> Rehearsal, Battlefield Loud 1 at 1 PM</p> <p><b>2068:</b> Post-Apocalypse: The Walking <i>Dum</i>, Touch The Earth at 1 PM, 1.5 hours</p> <p><b>2069:</b> Pre-16th-Century Musical Modal Improvisation, the old Cafe Marhaba location or what ever coffee shop is taking that place (South-West of the Pennsic Market store. (Coffee shop that is South West of the Food Court Near Barn) at 1 PM, 1.5 hours</p> <p><b>652:</b> Æthelmearc Afternoon, Family Point Tent 1 at 1 PM, 3.0 hours</p> <p><b>821:</b> Medieval Herbed Beer: <i>Gruit</i> Demystified, A&amp;S 18 at 1 PM</p> <p><b>727:</b> Very Basic <i>Naalbinding</i>, Atlantian Royal (Fiber Arts Pavilion) at 1 PM, 2.0 hours</p> <p><b>625:</b> <i>Origami</i> for Experienced Beginners, Family Point Tent 2 at 1 PM</p> <p><b>334:</b> Beyond the Cloth: Persona Glassware, Early Period, Historical Glassworks (Booth #109) at 1 PM</p> |
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## Monday, August 7th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
<b>A&amp;S 1</b>		Sea Navigation in the Middle Ages and Renaissance (1402)			
<b>A&amp;S 2</b>		9000 Years of Edged Weapons (2300)			
<b>A&amp;S 3</b>	The Ship of Theseus and Other Ancient Conundra (1169)		Mary Queen of Ciphers (2325)		
<b>A&amp;S 4</b>		Making Glass Cabochons (341)			
<b>A&amp;S 5</b>	Leather Embroidery (347)	Making a "Glastonbury Lite" Chair (2254)			Where in the World Is Late Medieval Burgundy? (1198)
<b>A&amp;S 6</b>	Teen Beaded Jewelry (640)		Teen/Tween Fingerloop Braiding (724)		
<b>A&amp;S 7</b>	Real Men Do Write Verse: The	World Spindles (771)			
<b>A&amp;S 8</b>	Discovering Pictland (1122)	Romani: An Introduction to "Gypsy" Persona (2256)			
<b>A&amp;S 9</b>	Characters of <i>Commedia</i> Workshop (2034)	Bardic Symposium #1: Finding Friendly Audiences (2012)			
<b>A&amp;S 10</b>	Canvas Painting Practicum (305)				
<b>A&amp;S 11</b>	Entering A&S Competitions (1710)				
<b>A&amp;S 12</b>	Drafting Your Own Garb (106) (3.0 hours)				Making the SCA Work on Your Resumé (2213) (1.5 hours)
<b>A&amp;S 13</b>	Deducing a Jewel from Pictures (352)	Period Jewelry You Can Make (356)			Pennsic Homes, Part 1: Wagon Homes (2220)
<b>A&amp;S 14</b>	Modern Gaming: War Week (1327) (14.0 hours)				
<b>A&amp;S 15</b>	12th-Century Women's Clothing (100)		Russ and "Russia": 300 Years War (1151)		
<b>A&amp;S 16</b>	Conversational American Sign Language: Beginner (1203)	Neurodiversity in the SCA (2215)	Arts and Sciences Power Hour (2201)		
<b>A&amp;S 17</b>	Early Period Book Club: <i>Sundiata</i> (1206)	North African and Ethiopian Coffee (809)			Known World Players Annual Meeting (1604) (2.0 hours)
<b>A&amp;S 19</b>	Goldwork Embroidery with Bullion	Cordial Making in the SCA vs Medieval Medicinals (814)			
<b>University-Battlefield</b>					
<b>Dance</b>	Intermediate English Country Dance (461)	Beginner English Country Dance for as Many as Will (435)	Ball Prep: Choral Ball (415)		
<b>Games</b>		Pit and Stone Games (1338)			

## Monday, August 7th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
<b>Amphitheater</b>			Whose Line Doth it Be: Auditions (2101)		
<b>Battlefield Loud 2</b>	The Pilgrimage Project	The Mythology of Harps (2090)			
<b>Bog U</b>		Nigel's Fire-Starting Class (2309)	I Feel Pretty and Period (1719)		
<b>Livonia Smithery</b>					
<b>Middle Eastern</b>					
<b>Performing Arts</b>					
<b>Performing Arts Rehearsal</b>					
<b>Pine Box Traders</b>	Tapestry Frame Weaving				
<b>Æthelmearc 1</b>	Æthelmearc Scribal Tea (2401) (2.0 hours)	Beginner Scribal Track: <i>Book of Durrow</i> (2404)		Reading Notarial Latin Documents (1216)	
<b>Æthelmearc 2</b>			The Medieval Palette: Using Your Paint, Pt. 2 (2457)		

## Monday, August 7th ~ Additional Afternoon Classes

- 2245:** Street Smarts, A&S 20 at 2 PM
- 1300:** *Adventure Maximus*: An Introductory D&D-style RPG, Family Games Tent at 2 PM
- 1509:** Half the Heroes: Fighting Sexism and Stereotypes, A&S 18 at 2 PM
- 605:** Candlemaking, Family Point Tent 2 at 2 PM
- 2005:** Known World Recorder Ensemble, Performing Arts Rehearsal & Classroom (PARC) at 3 PM
- 2241:** SCA Basics For Newcomers: Q & A, A&S 20 at 3 PM
- 716:** *Nalbinding* Meet-and-Greet, Atlantian Royal at 3 PM, 2.0 hours
- 1607:** Navigating Pennsic With A Disability, A&S 18 at 3 PM
- 1700:** 12-Step Meeting, Denys the Decadent's Camo (EO7 off great Eastern Highway, Look for 12 Steppe Sign) at 3 PM
- 344:** Roman Glassblowing Demo (Furnace Glass), Historical Glassworks (Booth #109) at 3 PM, 0.5 hours
- 1736:** Yoga for Anyone and Everyone, Great Dark Horde (E10) at 4 PM
- 2045:** Brass Choir Jam Session, Performing Arts Rehearsal & Classroom (PARC) at 4:30 PM, 2.0 hours
- 601:** Bedtime Stories for Children, A&S 13 at 7 PM, 0.75 hours
- 903:** *RúnValdr*, Cabochons (Bow Street) at 7 PM, 2.0 hours
- 2221:** Pennsic Homes, Part 2: Tour of Serengeti, University Point (St. Lily's Square) at 7 PM, 2.0 hours
- 632:** T(w)een Lounge: 2nd Gen Hangout, Family Point Tent 2 at 7 PM, 3.0 hours
- 443:** Choral Ball, Dance Tent at 9 PM, 3.0 hours

## Tuesday, August 8th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
<b>A&amp;S 1</b>		Decorated Veils: Part 1, Rolled Hem (104)			Spinning in the Hand (769) <b>(2.0 hours)</b>
<b>A&amp;S 2</b>		Designing Your Device (1003)			Inkle Weaving Advanced: Baltic Pickup Weave (779)
<b>A&amp;S 3</b>					
<b>A&amp;S 4</b>	From Furnace to Flame (2308)				Nigel's Fire-Starting Class (2309)
<b>A&amp;S 5</b>	Garbing Myths and How to Destroy Them (147)	Known World Webminister Social (1606)		Archaeology of Caesarea: Crusaders and Templars (1183)	Make Your Own Roman-Style Brooch (Fibula) (329)
<b>A&amp;S 6</b>					Game On! Medieval Board Games (Teens and Tweens) (1316)
<b>A&amp;S 7</b>	A Feast Fit for Bees (and Other Pollinators!) (2321)		Fall of Constantinople 1453 (1128)	Medieval Business Practices (1189)	Introduction to 14th-Century German Brickstitch (748)
<b>A&amp;S 8</b>	Lucet, Beyond Square Cord (787)		The History of Kissing - CCT (1164)	Navigating by the Stars (2314)	Archaeology of the Vikings (1111)
<b>A&amp;S 9</b>		Modern Music for the Medievally Minded (2061)		A Bardic Primer (2009)	
<b>A&amp;S 10</b>	Basketry 101: Market Basket (364) <b>(4.0 hours)</b>			How to Make Marzipan (807)	Wire Jewelry (331)
<b>A&amp;S 11</b>		How to Carve a Viking Duck (366)	Heian Get Ready With Me: Traveling Outfit (109)	Pilgrimage and Power: The Travelling Outfit (120)	Honey Tasting: The Finest Honeys of the World! (806)
<b>A&amp;S 12</b>	Pins and Brooches and Buttons, Oh, My! (140)	How to Make Period Furniture that Packs Flat (367)	Divination by Sortilege One: Casting of Lots (2304)	Divination by Sortilege Two: Cards Including Tarot (2305)	The History of Playing Cards and Tarot (1339)
<b>A&amp;S 13</b>	The Invention of the Post Windmill (1166)	Ivory Carving Without the Ivory (312)	Women Warriors of the Middle Ages (1504)	Introduction to Goldwork (749)	
<b>A&amp;S 14</b>	Modern Gaming: War Week (1327) <b>(14.0 hours)</b>				
<b>A&amp;S 15</b>	Intro to the Monongahela People and Culture (1187)	Lucet Cord for Beginners (712)	Deeper Look at Textiles & Trim of Viking Age Dress (105)		
<b>A&amp;S 16</b>	Keyhole Neckline Facing for a Simple Tunic (116)				Persian Gardens (1723)
<b>A&amp;S 17</b>		African Medieval History: Christian Kingdoms (1107)		African Spices (824)	
<b>A&amp;S 19</b>	Herbalism and Botanical References (1714)	Herbalism/Plant Use Safety (901)	Evidence-Based Viking Male Clothing (107)	Show What You Know: Demystifying A&S Documentation (2224)	
<b>University-Battlefield</b>		How to Be Heard: Vocal Techniques to get <b>LOUD</b> (2092)	<b>Commedia All Stars Rehearsal (2078)</b>		Children's Choir (2102)
<b>Dance</b>	Dancing with Children: Stories and Improvising (453)	Beginner Dance: <i>Petits Vriens</i> Two Ways! (433)	Two Fifteenth-Century Triples: <i>Vita &amp; Voltate</i> (474)	15th-Century Italian Steps (401)	15th-Century Italian Dances for Couples (400)
<b>Games</b>			<i>Mikado</i> : Japanese Pick-up Sticks (1325)		"Viking Chess" and Other <i>Tafel</i> Games (1309)

## Tuesday, August 8th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
<b>Amphitheater</b>	Pennsic Youth <i>Commedia dell'Arte</i> (2039)	Pennsic Youth Theatre (2095)		Bardic Video Voodoo (2017)	
<b>Battlefield Loud 2</b>					
<b>Bog U</b>					
<b>Livonia Smithery</b>					
<b>Middle Eastern</b>			Arabic Hip Movements (414)	Belly Dance Veil: More than a Prop, a Partner! (439)	
<b>Performing Arts</b>	Known World Players Rehearsal for <i>Romeo &amp; Juliet</i> (2004) (4.0 hours)				
<b>Performing Arts Rehearsal</b>					
<b>Pine Box Traders</b>	Family Stick Weaving (777)				Lucet Basics (786)
<b>Æthelmearc 1</b>	Blockprinted Scrolls (2434)	Ask a Scribe (2402)	Medieval Miniatures: The Stick Figure Method (2412)	Chinese Diapering: Carved Lacquer of Ming Dynasty (2435)	
<b>Æthelmearc 2</b>	Illumination 101, or How I learned to Love the Dot (2445)			Parchment Embellishment and Repair with Needlework	Whitework Illumination (2459)

## Tuesday, August 8th ~ Additional Morning Classes

**1737:** Yoga for Fighters, Dancers and Everybody, Dance Tent at 7:45 AM, 1.25 hours  
**1602:** Coffee with Friends of Bill and Dr Bob, Oakford (E01 Oakford) at 8 AM  
**2004:** Known World Players Rehearsal for *Romeo & Juliet*, Performing Arts Tent at 8 AM, 4.0 hours  
**1505:** *Études* 2 and 3 for Single Sword (Fencing), Rapier List 2 at 8 AM  
**364:** Basketry 101: Market Basket, A&S 10 at 8 AM, 4.0 hours  
**825:** Aphrodisiacs: Food & Drink for Sex & Love - CCt, East Kingdom Royal Kitchen (E06, off of Low Road) at 9 AM, 1.5 hours  
**754:** Rus Goldwork Embroidery, Atlantian Royal Fiber Arts Pavilion (N40) at 9 AM, 1.5 hours  
**600:** "It Takes My Child to Raze a Village": Pennsic Ed., Family Point Tent 1 at 9 AM, 3.0 hours  
**2044:** 16th-Century Arbeau Historical Field Drum Class, Battlefield Loud 1 at 9 AM  
**2065:** Pennsic Instrumental Youth Consort, Performing Arts Rehearsal & Classroom (PARC) at 9 AM  
**368:** Intro to "Medieval-Like" Woodworking, Part A, Hus Faerhaga (N08) at 9 AM, 4.0 hours  
**2232:** Finding Your Niche: Getting Started in A&S, A&S 20 at 10 AM  
**2106:** Known World Choir Rehearsals, Performing Arts Rehearsal & Classroom (PARC) at 10 AM, 2.0 hours  
**2087:** Storytelling Academy, Minerva's Spindle (158) at 10 AM  
**2048:** Gathering of the Louds, Battlefield Loud 1 at 10

AM, 2.0 hours  
**1734:** Weed Walk, University Point at 10 AM, 2.0 hours  
**1307:** *Seishin-ryū Chadō Okeiko*: Tea Ceremony Workshop, Clan Yama Kaminari (E03) at 10 AM, 2.0 hours  
**723:** Sixteen-Strand *Kumihimo* on the *Marudai*, Clan Yama Kaminari (E03) at 10 AM, 2.0 hours  
**1305:** Natural Hair Dye: Henna and Beyond, Peacock's Nest (37 Street of Gold) at 10 AM  
**801:** Anglo-Saxon Cookery, The Camp of the Three Bears (N17 along Battle Road) at 10 AM  
**648:** Youth Beginning Basket Weaving, Family Point Tent 2 at 10 AM, 2.0 hours  
**2441:** Glass Gilding: *Verre Églomisé*, Guild Mirandola at 10 AM, 3.0 hours  
**626:** Pre-School Playgroup, Playground at 10 AM, 2.0 hours  
**619:** Known World Adventurers Guild: **Walk Day**, Playground at 10:30 AM, 1.5 hours  
**1005:** Heralds' Mentoring Meet-Up at Heralds' Point, Heralds Point (Herald's Point, behind the playground.) at 10:30 AM, 0.5 hours  
**2071:** Turkish Split Finger Drumming Technique, Touch The Earth at 11 AM, 1.5 hours  
**2233:** Getting Started in the SCA, A&S 20 at 11 AM  
**736:** Needle-Lace Class 1: Prepare the Window, A&S 18 at 11 AM  
**1510:** Lady Brains in Martial Tournaments, Rapier Tent at noon

**1145:** Pirates, A&S 18 at noon  
**843:** Renaissance Fritters, East Kingdom Royal at noon  
**706:** History of Printed Textiles, Midrealm Royal (W01) at noon, 2.0 hours  
**2235:** Hitchhiker's Guide to the SCA: Don't Panic, A&S 20 at noon  
**2249:** Who's That in the Hat?, A&S 20 at 1 PM  
**2080:** *Il Titolo Provisorio* Rehearsal, Battlefield Loud 1 at 1 PM  
**2068:** Post-Apocalypse: The Walking *Dum*, Touch The Earth at 1 PM, 1.5 hours  
**2050:** *In Nomines*: Practicum., Performing Arts Rehearsal & Classroom (PARC) at 1 PM  
**349:** Basic Blacksmithing, Brandr Forge (Booth 75 - Corner of Street of Gold) at 1 PM, 0.75 hours  
**306:** Canvas Sheet Wall Painting Techniques, Estmar (E23) at 1 PM  
**320:** Secret Codes and Hidden Messages, Family Point Tent 1 at 1 PM  
**2410:** Introduction to *Pysanky*, Guild Mirandolai at 1 PM, 2.5 hours  
**335:** Beyond the Cloth: Persona Glassware, Late Period, Historical Glassworks (Booth #109) at 1 PM  
**649:** Youth Early Scandinavian Braids: Advanced, Family Point Tent 2 at 1 PM

## Tuesday, August 8th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
<b>A&amp;S 1</b>	Spinning in the Hand (769) (2.0 hours)	Decorated Veils: Part 2, Knot Just Beads (135)			
<b>A&amp;S 2</b>	Inkle Weaving Advanced: Baltic Pickup Weave (779) (3.0 hours)				
<b>A&amp;S 3</b>	<i>De Lapidibus</i> (1705)	Islamic History (1135)	Law in the Lands of Peace (1138)		
<b>A&amp;S 4</b>					
<b>A&amp;S 5</b>		Water and More-Period Brewing (822)	Viking Food (846)		Identifying European Silk Textile Motifs (113)
<b>A&amp;S 6</b>	Summer Assignment Study Group (Teens) (1730)		Teen/Tween Fingerloop Braiding (724)		
<b>A&amp;S 7</b>	Introduction to 14th-Century German Brickstitch (748)	Introduction to Pattern Darning (750)			
<b>A&amp;S 8</b>	Leather Embroidery (347)	Codes, Ciphers and Cryptography: 600BC to 1600AD (1118)	Viking Gender Roles (1178)		
<b>A&amp;S 9</b>	How to Make a Good Story Great (2086)	Bardic Symposium #2: From Lightbulb to Lyric (2013)		Shakespeare's Fools (2096)	
<b>A&amp;S 10</b>	Viking Wire Weaving (323)				
<b>A&amp;S 11</b>					
<b>A&amp;S 12</b>	Transgender and Nonbinary People, Pre-1600 (1176)	Pennsic Memorial Ship: Past and Future (501)	Viking Age Furniture: Archeological Evidence (375)		
<b>A&amp;S 13</b>	<i>The Gest of Robin Hood</i> (1161)		Make a Travel-Size <i>Shut the Box</i> Game (315)		
<b>A&amp;S 14</b>	Modern Gaming: War Week (1327) (14.0 hours)				
<b>A&amp;S 15</b>	Using Social Media for Everyday Recruiting (2228)	Estate Planning and the SCA (1711)			
<b>A&amp;S 16</b>	Natural Cord Making (317)	Twine Woven Bags (726)			Eastern & Central European Armor: 13th-15th C (1125)
<b>A&amp;S 17</b>	Turban Variations from <i>al-Andalus</i> (144)	Early Medieval Nubia (1124)			
<b>A&amp;S 19</b>		East Kingdom Blacksmiths' Guild: Roundtable (1707)			
<b>University-Battlefield</b>		Period Round Singing Part 2 (2110)			
<b>Dance</b>	Beginner Dance: English Country (430)	Beginner Dance: 16th-Century Italian (424)	Beginner Dance: 15th-Century Italian (422)		
<b>Games</b>		Games of the Mary Rose Shipwreck (1318)	Period Card Games: <i>Tarot</i> (1337)		



## Tuesday, August 8th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
<b>Amphitheater</b>			Kyögen: Small Troupe Comic Improv Theatre (2093)		
<b>Battlefield Loud 2</b>					
<b>Bog U</b>	Cannabis in the SCA Period (1112)	Conversational Russian (1204)	A Game of "Hide the Distaff": The Distaff Gospels (1102)		
<b>Livonia Smithery</b>					
<b>Middle Eastern</b>					
<b>Performing Arts</b>					
<b>Performing Arts Rehearsal</b>					
<b>Pine Box Traders</b>					
<b>Æthelmearc 1</b>	Blackletter: Make It Better (2421)	Beginner Scribal Track: <i>Book of Durrow</i> (2404)			
<b>Æthelmearc 2</b>	Writing and Sealing 16th-Century Letters (2432)	That Personal Touch (2418)	Leaves in Illumination (2450)		

## Tuesday, August 8th ~ Additional Afternoon Classes

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| <p><b>145:</b> Creating Garb 101, A&amp;S 20 at 2 PM</p> <p><b>2028:</b> SCA Ukulele, Performing Arts Rehearsal &amp; Classroom (PARC) at 2 PM</p> <p><b>1123:</b> Early Islamic-Influenced Beauty, A&amp;S 18 at 2 PM</p> <p><b>304:</b> Build Your Own Catapult and Target, Family Point Tent 1 at 2 PM</p> <p><b>614:</b> Intro to Roman Cooking and Eating for T(we)ens, East Kingdom Royal (East Kingdom Royal) at 2 PM, 2.0 hours</p> <p><b>604:</b> Beginning Embroidery for the Young Sewer, Family Point Tent 2 at 2 PM</p> <p><b>644:</b> Toddler Playgroup, Playground at 2 PM, 2.0 hours</p> <p><b>2005:</b> Known World Recorder Ensemble, Performing Arts Rehearsal &amp; Classroom (PARC) at 3 PM</p> <p><b>138:</b> One-Piece Shoes from the Iron Age to the Roman Era, A&amp;S 18 at 3 PM</p> <p><b>2000:</b> Bardic Coaching, Battlefield Loud 1 at 3 PM, 3.0 hours</p> <p><b>2231:</b> Anatomy of a Demo, A&amp;S 20 at 3 PM</p> <p><b>1728:</b> Rune Interpretation, Cabochons (Bow Street) at 3 PM</p> <p><b>631:</b> Spinning Top: Make-and-Take, Family Point Tent 1 at 3 PM</p> <p><b>1700:</b> 12-Step Meeting, Denys the Decadent's Camo (EO7 off great Eastern Highway, Look for</p> | <p>12 Steppe Sign) at 3 PM</p> <p><b>340:</b> Late Medieval Glassblowing Demo (Furnace Glass), Historical Glassworks (Booth #109) at 3 PM, 0.5 hours</p> <p><b>1736:</b> Yoga for Anyone and Everyone, Great Dark Horde (E10) at 4 PM</p> <p><b>2241:</b> SCA Basics For Newcomers: Q &amp; A, A&amp;S 20 at 4 PM</p> <p><b>752:</b> <i>Or Nué</i>: A Historical and Practical introduction, Atlantian Royal (Fiber Arts Pavilion) at 4 PM, 2.0 hours</p> <p><b>1144:</b> Palmistry, Cabochons (Bow Street) at 4 PM, 1.5 hours</p> <p><b>2451:</b> Overview of Gold Leafing: Period to Modern, Guild Mirandola (Booth 167) at 4 PM, 3.0 hours</p> <p><b>2075:</b> <i>Boudicca</i> Read-through, Performing Arts Rehearsal &amp; Classroom (PARC) at 4:30 PM, 2.0 hours</p> <p><b>601:</b> Bedtime Stories for Children, A&amp;S 13 at 7 PM, 0.75 hours</p> <p><b>633:</b> T(we)en Lounge: Bardic Circle, Family Point Tent 2 at 7 PM, 3.0 hours</p> <p><b>1703:</b> Capturing the Nonce, Unicorn, or What You Will, A&amp;S 4 at 8 PM</p> <p><b>444:</b> Clan Blue Feather Ball Ball, Dance Tent at 9 PM, 4.0 hours</p> <p><b>2315:</b> Night Sky over Pennsic, University Point (University Point, look for sign) at 10:30 PM</p> |
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## Wednesday, August 9th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
<b>A&amp;S 1</b>					
<b>A&amp;S 2</b>	Card Weaving 101:How to Not Be Afraid of Your Loom (775)				Drop Spinning 101 (762) <b>(2.0 hours)</b>
<b>A&amp;S 3</b>	Ethically Sourced Laurels (2206)			Eat Your Flowers (with Tasting) (848)	
<b>A&amp;S 4</b>	Lampwork Glass Bead-Making: Safety and Basic Bead (314)			Introduction to Cloisonné Enameling (311) <b>(3.0 hours)</b>	
<b>A&amp;S 5</b>	Beaded Veil Edges (758)		Advancements in Battlefield Medicine & Prosthetics (1105)	Bidding the Bedes: Introduction to Paternosters (327)	Make Your Own Roman-Style Brooch (Fibula) (329)
<b>A&amp;S 6</b>	Making an Italian Renaissance Chemise (117)				Uke Can Do It! Ukulele Class for Teens and Tweens (2031)
<b>A&amp;S 7</b>	The Spanish Netherlands (1170)	A Tour of Beads (1104)		Women Pirates (1404)	The Distaff's Mighty Pen: Women Poets East & West (1159)
<b>A&amp;S 8</b>	Medicine, Physick, and Surgery (1140)		Modern Media & the SCA: Making Them Work Together (2214)	Evolution of Black Powder Arms from 1320-1600 (1127)	Wicked Welsh: the Poetry of Gwerful Mechain (1735)
<b>A&amp;S 9</b>			Original Shakespearean Pronunciation (2094)	The Dark Art of Memory (2029)	
<b>A&amp;S 10</b>	Dining with the Sultan: A Taste of Ottoman Cuisine (828)		An Introduction to Sweets in the Medieval Period (800)	Beginning Silk Banners (303) <b>(5.0 hours)</b>	
<b>A&amp;S 11</b>				Children's Doll Meet (307) <b>(2.5 hours)</b>	
<b>A&amp;S 12</b>	SCA Board of Directors and Officer Meet-and-Greet (1609)		Magic as a Performing Art (2006)	Busking: The Art of Street Performing (2001)	
<b>A&amp;S 13</b>	So You Want to Bring a Period Tent to Pennsic (2244)	Origins of Playing Cards and Tarot (1331)	Anglo-Saxon Ring Pouch (133)		Introduction to Combat Archery (1503)
<b>A&amp;S 14</b>	Modern Gaming: War Week (1327) <b>(14.0 hours)</b>				
<b>A&amp;S 15</b>	Safely Foraging Local Mushrooms (810)			Alchemy in Period (1182)	Space Travel (1157)
<b>A&amp;S 16</b>	Beaded Flowers 5: Sunflower (326)			Goldwork Embroidery with Bullion (746) <b>(2.5 hours)</b>	
<b>A&amp;S 17</b>			Short Veils and Square Chitons: Carthaginian Dress (121)	Decoding the Benin Bronzes (1121)	
<b>A&amp;S 19</b>	How Not to Make a 14th-Century Dress (111)	Sunk Cost Support (2230)		Roman Rag Doll Make-and-Take (319)	
<b>University-Battlefield</b>		Commedia All Stars Rehearsal (2078)			Children's Choir (2102)
<b>Dance</b>	Dancing with Children: Circles and Chases (452)	Gresley Dance Manuscript: New Interpretations (458)	Gresley Dance Manuscript: New Reconstructions (459)	Gracca Amorosa for Beginners (457)	Ballo del Fiore: Dance of the Flower, for Two (416)
<b>Games</b>			Period Card Games: Tarot (1337)		Daldos, The Ship Game (1315) <b>(2.0 hours)</b>

## Wednesday, August 9th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
<b>Amphitheater</b>	Pennsic Youth <i>Commedia dell'Arte</i> (2039)	Pennsic Youth Theatre (2095)			
<b>Battlefield Loud 2</b>					
<b>Bog U</b>				Feasting in Southern Britain During the Iron Age (851)	
<b>Livonia Smithery</b>					
<b>Middle Eastern</b>				Middle Eastern Melody and Drumming (2060)	
<b>Performing Arts</b>	Known World Players Rehearsal for <i>Romeo &amp; Juliet</i> (2004) (4.0 hours)			<i>Commedia</i> All Stars DRESS Rehearsal ON STAGE (2077)	
<b>Performing Arts Rehearsal</b>					
<b>Pine Box Traders</b>	Card Weaving Basics (776)				Peg Loom Basics (722) (1.5 hours)
<b>Æthelmearc 1</b>	Demystifying Silver and Gold (2406)		Introduction to Islamic Bookbinding (332)		The Medieval Palette: Mixing up Your Paint Pt. 1 (2456)
<b>Æthelmearc 2</b>	Ask a Scribe (2402)	East Asian Calligraphy and Illumination Overview (2407)		Crimson Certificates: <i>Joseon</i> Royal Cert Format (2438)	Gothic Calligraphy in Three Strokes (2425)

## Wednesday, August 9th ~ Additional Morning Classes

**1737:** Yoga for Fighters, Dancers and Everybody, Dance Tent at 7:45 AM, 1.25 hours  
**1602:** Coffee with Friends of Bill and Dr Bob, Oakford (E01 Oakford) at 8 AM  
**2004:** Known World Players Rehearsal for *Romeo & Juliet*, Performing Arts Tent at 8 AM, 4.0 hours  
**1505:** *Études* 2 and 3 for Single Sword (Fencing), Rapier List 2 at 8 AM  
**902:** How to Feed an Army, Æ Battlefield pavillion (White tent with red, next to EK Circus Tent.) at 9 AM  
**803:** Cooking with Crockery on a Campfire, The Camp of the Three Bears (N17 along Battle Road) at 9 AM, 2.0 hours  
**2322:** Keeping Bees in the Knowne World, House Raeburn (N16) at 9 AM  
**369:** Intro to "Medieval-Like" Woodworking, Part B, Hus Faerhaga (N08) at 9 AM, 4.0 hours  
**2106:** Known World Choir Rehearsals, Performing Arts Rehearsal & Classroom (PARC) at 10 AM, 2.0 hours  
**2087:** Storytelling Academy, Minerva's Spindle (158) at 10 AM  
**1152:** Sex in Western Culture - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 10 AM, 2.0 hours  
**1734:** Weed Walk, University Point at 10 AM, 2.0 hours  
**707:** *Kumihimo* 32-Strand *Kikko Braid* on the

*\*Marudai*, Clan Yama Kaminari (E03) at 10 AM, 2.0 hours  
**1303:** Henna History, A&S 20 at 10 AM  
**765:** Learn to Spin, Atlantian Royal Encampment (Block N40, front edge of the Atlantian Royal Encampment, in the Artisans Easement) at 10 AM  
**618:** Known World Adventurers Guild: **Social Day**, Family Point Tent 2 at 10:30 AM, 0.5 hours  
**1403:** Ships in the SCA Period: A Chronological Overview, A&S 18 at 11 AM, 2.0 hours  
**2219:** Pelican and Protégé Meet-Up, Midrealm Royal (W01) at 11 AM, 3.0 hours  
**2417:** Scribing on Parchment, Guild Mirandola at 11 AM, 2.0 hours  
**353:** EK Blacksmith Guild Meeting and Panel, EK Royal Camp (E06) at 11 AM  
**761:** Drafting and Distaff, Atlantian Royal Encampment (Block N40, front edge of the Atlantian Royal Encampment, in the Artisans Easement) at 11 AM  
**2002:** DADGAD Guitar in Period Music, Performing Arts Rehearsal & Classroom (PARC) at noon  
**900:** Concussion and the SCA Fighter (Rattan and Rapier), Rapier Tent at noon, 1.5 hours  
**1103:** A Guide to Viking Age Living History, Stargazer (W 10) at noon, 1.5 hours  
**1211:** Introduction to Japanese Syllabic Verse, A&S 20 at noon  
**763:** Introduction to Fiber Prep, Atlantian Royal

Encampment (Block N40, front edge of the Atlantian Royal Encampment, in the Artisans Easement) at noon  
**2047:** Frets & Fingers: Intro to Stringed Instruments, Performing Arts Rehearsal & Classroom (PARC) at 1 PM, 2.0 hours  
**2080:** *Il Titolo Provisorio* Rehearsal, Battlefield Loud 1 at 1 PM  
**1132:** How to Be an Ally, A&S 20 at 1 PM, 2.0 hours  
**720:** Open Knitting Circle, A&S 18 at 1 PM, 2.0 hours  
**2313:** Constellations and Crafts, Family Point Tent 2 at 1 PM  
**418:** Beginner Ball Prep for Casa Bardicci!, Casa Bardicci (E19) at 1 PM  
**344:** Roman Glassblowing Demo (Furnace Glass), Historical Glassworks (Booth #109) at 1 PM, 0.5 hours

## Wednesday, August 9th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
<b>A&amp;S 1</b>					
<b>A&amp;S 2</b>	Drop Spinning 101 (762) (2.0 hours)	Nalbinding for Lefties (717)			
<b>A&amp;S 3</b>	Coronation Ceremonies from Period Sources (1002)				
<b>A&amp;S 4</b>	Introduction to Cloisonné Enameling (311) (3.0 hours)	Viking Penannular Brooches Make-and-Take (358)			
<b>A&amp;S 5</b>	Intro to Korean Garb (149)	Being Your Persona (2250)	Throw Away Your Wristwatch (2318)		
<b>A&amp;S 6</b>	Teen Basic Chainmaille (639)				
<b>A&amp;S 7</b>	The Distaff's Mighty Pen:				
<b>A&amp;S 8</b>	19 Irish Goddesses (1101)	The Oxburgh Hangings (757)	RúnValdr (1729)		
<b>A&amp;S 9</b>	Magic and Mysticism in <i>Commedia</i> Scenarios (2038)	Bardic Symposium #3: Practice & Performance (2014)			
<b>A&amp;S 10</b>	Beginning Silk Banners (303) (5.0 hours)				
<b>A&amp;S 11</b>	Children's Doll Meet (307)	Honey Tasting: The Finest Honeys of the World! (806)			
<b>A&amp;S 12</b>	Transgender 101 for SCA Audiences (2227)	Making the Magic: Court Prep for a Memorable Court (200)			
<b>A&amp;S 13</b>	Peerage Basics and Roundtable (2218)	With These Knots I Bind My Camp (728)			
<b>A&amp;S 14</b>	Modern Gaming: War Week (1327) (14.0 hours)				
<b>A&amp;S 15</b>	Making the SCA Work on Your Resumé (2213)				
<b>A&amp;S 16</b>	Goldwork Embroidery with Bullion	Ukrainian Peasant Garb and Roundtable (130)			
<b>A&amp;S 17</b>	North African Wrapped Dresses (118)		Making Couscous by Hand (835)		
<b>A&amp;S 19</b>	How to Tie a Turban (112)	Cordial Making in the SCA vs Medieval Medicinals (814)			
<b>University-Battlefield</b>					
<b>Dance</b>	All in the <i>Bransle</i> (412)	Beginner Dance: <i>Inns of Court</i> (432)	Fun, Flirty Beginner Italian Dances (455)		
<b>Games</b>	<i>Daldos</i> , The Ship Game (1315) (2.0 hours)	Ancient Games: <i>Senet</i> (1312)			

## Wednesday, August 9th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
<b>Amphitheater</b>					
<b>Battlefield Loud 2</b>					
<b>Bog U</b>	Anatomy of a Basic Weaving Loom (772)				
<b>Livonia Smithery</b>					
<b>Middle Eastern</b>					
<b>Performing Arts</b>	<i>Il Titolo Provisorio</i> Dress Rehearsal (2079)				
<b>Performing Arts Rehearsal</b>					
<b>Pine Box Traders</b>	Peg Loom Basics (722)				
<b>Æthelmearc 1</b>	The Medieval Palette: Mixing up Your Paint Pt. 1 (2456)	Beginner Scribal Track: <i>Book of Durrow</i> (2404)			
<b>Æthelmearc 2</b>	<i>Ka-Kha-Ga-Gha</i> (1212)		Calligraphy Basics (2422)		

## Wednesday, August 9th ~ Additional Afternoon Classes

- |   |   |
|---|---|
| <p><b>606:</b> Children's Water Battle, Fort at 2 PM</p> <p><b>1130:</b> Historic Sex Manuals <i>Not</i> Called the Kama...- CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 2 PM</p> <p><b>408:</b> Advanced Ball Prep for the Casa Bardicci Ball, Casa Bardicci (E19) at 2 PM</p> <p><b>373:</b> Sharpening Everything for Woodworking, Hus Faerhaga (N08) at 2 PM, 2.0 hours</p> <p><b>2251:</b> Courtesan Patron Roundtable - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 3 PM</p> <p><b>2005:</b> Known World Recorder Ensemble, Performing Arts Rehearsal &amp; Classroom (PARC) at 3 PM</p> <p><b>2320:</b> Period Black Powder Firearms: Safety and Handling, Gunnery Point on Mt Eislinn (Top of Mt Eislinn) at 3 PM, 2.0 hours</p> <p><b>1196:</b> The Knights Templar: An Overview, Spartii (N14) at 3 PM</p> <p><b>820:</b> Introduction to Distilled Spirits, A&amp;S 20 at 3 PM</p> <p><b>451:</b> Dancing in the Villa, Casa Bardicci (E19) at 3 PM, 2.0 hours</p> <p><b>2203:</b> Consent in the Arts and Sciences, A&amp;S</p> | <p>18 at 3 PM</p> <p><b>1700:</b> 12-Step Meeting, Denys the Decadent's Camo (EO7 off great Eastern Highway, Look for 12 Steppe Sign) at 3 PM</p> <p><b>337:</b> German Renaissance Glass Demo (Furnace Glass), Historical Glassworks (Booth #109) at 3 PM, 0.5 hours</p> <p><b>1736:</b> Yoga for Anyone and Everyone, Great Dark Horde (E10) at 4 PM</p> <p><b>1201:</b> Beginning Irish Language for SCAdians, Battlefield Loud at 4 PM, 2.0 hours</p> <p><b>137:</b> My Hair Is So Extra and So Am I - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 4:30 PM, 1.5 hours</p> <p><b>601:</b> Bedtime Stories for Children, A&amp;S 13 at 7 PM, 0.75 hours</p> <p><b>635:</b> T(w)een Lounge: Midnight Madness Break, Family Point Tent 2 at 7 PM, 3.0 hours</p> <p><b>500:</b> Choi Min's <i>Jeongyo</i>, A&amp;S 4 at 7 PM, 4.0 hours</p> <p><b>342:</b> Midnight Madness Glassblowing Demos, Historical Glassworks (Booth #109) at 8 PM, 4.0 hours</p> <p><b>468:</b> Pennsic Grand Masked Ball, Dance Tent at 9 PM, 3.0 hours</p> |
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## Thursday, August 10th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
<b>A&amp;S 1</b>					
<b>A&amp;S 2</b>	<i>Meigaku: Design and Document Japanese Names (1007)</i>	Heraldry for the Newcomer (2234)			
<b>A&amp;S 3</b>				Supporting the 16th-Century Silhouette (125)	
<b>A&amp;S 4</b>					
<b>A&amp;S 5</b>	Beginning Tatting, Part 2 (735)		Four-Color Flat Lucet Cord (705)		Handmade Veil Pins (309)
<b>A&amp;S 6</b>	The History and Development of the Houppelande (127)				
<b>A&amp;S 7</b>	Veneto in the 16th Century (1177)	Life of William Marshal (1139)	You Are What You Eat: Humoural Doctrine (1181)		
<b>A&amp;S 8</b>		Stitching <i>Temari</i> , Japanese Embroidery Balls (756)		Viking Wire Weave Roundtable (360)	
<b>A&amp;S 9</b>		Putting a Leash on Performance Anxiety (2007)	Anglo-Saxon Alliterative Poetry Workshop (1900)	Alliteration in Period (2010)	<i>Contrafacta: Yes, Filking is Period (2018)</i>
<b>A&amp;S 10</b>	Wood Block Stamping and Stenciling on Fabric (729)				East Kingdom Brewers' Panels (815) (2.0 hours)
<b>A&amp;S 11</b>					East Kingdom Brewers' Roundtable (816) (2.0 hours)
<b>A&amp;S 12</b>	History of Food and Eating (852)	Tailoring a Supportive Kirtle for 1500's Europe (759)	Divination: Advanced Topics (2306)	Introduction to Goldwork (749)	
<b>A&amp;S 13</b>	The Everyday Tudor (126)	Garb From Simple Shapes (146)		The Assassin Pennsic Game Get-Together (1610)	<i>Romani: An Introduction to "Gypsy" Persona (2256)</i>
<b>A&amp;S 14</b>	Modern Gaming: War Week (1327) (14.0 hours)				
<b>A&amp;S 15</b>	A History and Analysis of Woad Throughout the Ages (730)		Needle-Lace Class 2: "Stitches in the Air" (737)		
<b>A&amp;S 16</b>	So You Want to Have a Jewish Persona (2259)		Two-Color Lucet Cord (792)		What's in Your Roman Pantry? (811)
<b>A&amp;S 17</b>		Ceuta: Iberian Stronghold in Northern Africa (1116)		Exploring Names from West Africa (1004)	Identifying and Addressing Cultural Appropriation (2253)
<b>A&amp;S 19</b>					
<b>University-Battlefield</b>			Commedia All Stars Rehearsal (2078)		Children's Choir (2102)
<b>Dance</b>		Rarely-Taught English Country Dances (469)	Advanced Italian: <i>Fortunosa</i> (411)	Weaving the Dance: <i>Tesara</i> (476)	
<b>Games</b>			Morris Games (1328)		<i>Ludus duodecim scriptorum</i> or <i>XII Scripta</i> (1324)

## Thursday, August 10th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
<b>Amphitheater</b>	Pennsic Youth <i>Commedia dell'Arte</i> (2039)	Pennsic Youth Theatre (2095)			
<b>Battlefield Loud 2</b>					
<b>Bog U</b>			Drafting and Distaff (760)	Learn to Spin (764)	Women Can't Read, Debunk'd: A Sleeping Pen Awake'd (1179)
<b>Livonia Smithery</b>					
<b>Middle Eastern</b>					
<b>Performing Arts</b>	Known World Players Rehearsal for <i>Romeo &amp; Juliet</i> (2004) (4.0 hours)			Known World Choirs Recording and Rehearsal (2081)	
<b>Performing Arts Rehearsal</b>					
<b>Pine Box Traders</b>	Tapestry Frame Weaving Basics (791)				Inkle Weaving Basics (780)
<b>Æthelmearc 1</b>		Basic Painting for Scribes (2403)		Indigo <i>Sutras</i> : Illuminated Buddhist Manuscripts (2446)	Sino-Scribal Playtime (2455)
<b>Æthelmearc 2</b>	Ask a Scribe (2402)		That Personal Touch (2418)		The Medieval Palette: Using Your Paint, Pt. 2 (2457)

## Thursday, August 10th ~ Additional Morning Classes

**1737:** Yoga for Fighters, Dancers and Everybody, Dance Tent at 7:45 AM, 1.25 hours  
**1602:** Coffee with Friends of Bill and Dr Bob, Oakford (E01 Oakford) at 8 AM  
**2004:** Known World Players Rehearsal for *Romeo & Juliet*, Performing Arts Tent at 8 AM, 4.0 hours  
**1505:** *Études* 2 and 3 for Single Sword (Fencing), Rapier List 2 at 8 AM  
**1701:** Anglo-Saxon Magick, A&S 18 at 9 AM  
**2087:** Storytelling Academy, Minerva's Spindle (158) at 10 AM  
**1734:** Weed Walk, University Point at 10 AM, 2.0 hours  
**1209:** Intermediate Irish Language for SCA'dians, Battlefield Loud at 10 AM, 2.0 hours  
**1307:** *Seishin-ryū Chadō Okeiko*: Tea Ceremony Workshop, Clan Yama Kaminari (E03) at 10 AM, 2.0 hours  
**710:** *Kute-uchi*: Japanese Hand Loop Braiding, Clan Yama Kaminari (E03) at 10 AM, 2.0 hours  
**781:** Inkle Weaving: Pattern Design, Atlantian Royal (Fiber Arts Pavilion) (Block N40, front edge of the Atlantian Royal Encampment, in the Artisans Easement) at 10 AM  
**626:** Pre-School Playgroup, Playground at 10 AM, 2.0 hours  
**619:** Known World Adventurers Guild: **Walk Day**, Playground at 10:30 AM, 1.5 hours

**1005:** Heralds' Mentoring Meet-Up at Heralds' Point, Heralds Point (Herald's Point, behind the playground. ) at 10:30 AM, 0.5 hours  
**1400:** Mythbusting Period Piracy, A&S 18 at 11 AM, 2.0 hours  
**2252:** Courtesan Persona 101 - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 11 AM, 2.0 hours  
**1172:** The Wild Hunt, Cabochons (The oval by Bow Street) at 11 AM  
**1712:** Fire Pit Cooking Play Date, Barony of Bergental (N21) at 11 AM, 2.0 hours  
**782:** Inkle Weaving: Warping Your Loom, Atlantian Royal (Fiber Arts Pavilion) (Block N40, front edge of the Atlantian Royal Encampment) at 11 AM, 2.0 hours  
**1512:** Methods of Learning for Martial Students, Rapier Tent at noon, 2.0 hours  
**845:** Savory Cabbage, Meat Pottage, Soused Fish, East Kingdom Royal at noon, 0.75 hours  
**2092:** How to Be Heard: Vocal Techniques to get **LOUD**, Performing Arts Rehearsal & Classroom (PARC) at noon  
**2080:** *Il Titolo Provvisorio* Rehearsal, Battlefield Loud 1 at 1 PM  
**806:** Honey Tasting: The Finest Honeys of the World!, A&S 18 at 1 PM

**302:** Amber: Northern Gold, A&S 20 at 1 PM  
**2447:** Intro to Period Pigments and Paints, Guild Mirandola (Booth 167) at 1 PM, 2.0 hours

## Thursday, August 10th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
<b>A&amp;S 1</b>					
<b>A&amp;S 2</b>					
<b>A&amp;S 3</b>			Bronze Age Meet-Up (1601)		
<b>A&amp;S 4</b>					
<b>A&amp;S 5</b>		Knitting in the 16th Century: An Overview (751)			
<b>A&amp;S 6</b>					
<b>A&amp;S 7</b>	Henry VIII: Victim or Tyrant? (1184)				
<b>A&amp;S 8</b>					
<b>A&amp;S 9</b>		Bardic Symposium #4: Creating Bardic Events (2015)			
<b>A&amp;S 10</b>	East Kingdom Brewers Panels (815) (2.0 hours)	Rhyme (or Rime) Royal (1214)			
<b>A&amp;S 11</b>	East Kingdom Brewers Roundtable (816) (2.0 hours)				
<b>A&amp;S 12</b>	Viking Age Textile Tools: Archeological Evidence (793)				
<b>A&amp;S 13</b>	Romani: An Introduction to "Gypsy"	Painting Your Period Canvas Tent (2217)			
<b>A&amp;S 14</b>	Modern Gaming: War Week (1327) (14.0 hours)				
<b>A&amp;S 15</b>		Food Safety for SCA Cooks (805)	Rise of Grand Duchy of Lithuania: 13th C - 14th C (1147)		
<b>A&amp;S 16</b>					
<b>A&amp;S 17</b>			Pillbox Tarboush Hat Make-and-Take (139)		
<b>A&amp;S 19</b>					
<b>University-Battlefield</b>					
<b>Dance</b>	Advanced English Country Dance (410)		Meet-the-Dance-Faculty Social / KWMDS Bids (465)		
<b>Games</b>	Ludus duodecim scriptorum				



## Thursday, August 10th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
<b>Amphitheater</b>					
<b>Battlefield Loud 2</b>					
<b>Bog U</b>					
<b>Livonia Smithery</b>					
<b>Middle Eastern</b>					
<b>Performing Arts</b>					
<b>Performing Arts Rehearsal</b>					
<b>Pine Box Traders</b>					
<b>Æthelmearc 1</b>					
<b>Æthelmearc 2</b>	The Medieval Palette: Using Your Paint, Pt. 2 (2457)		Non-English Calligraphy 101 (2426)		

## Thursday, August 10th ~ Additional Afternoon Classes

**2046:** Frame Drumming 101, Battlefield Loud 1 at 2 PM

**767:** Retrieving Retted Flax at Pennsic, Atlantian Royal (Fiber Arts Pavilion) (N40, front edge of the Atlantian Royal Encampment, in the Artisans Easement) at 2 PM

**644:** Toddler Playgroup, Playground at 2 PM, 2.0 hours

**790:** Tablet Weavers' Tea, Atlantian Royal Encampment (Block N40, front edge of the Atlantian Royal Encampment, in the Artisans Easement) at 3 PM, 2.0 hours

**2056:** Irish Frame Drum: Introduction to the *Bodhrán*, Battlefield Loud 1 at 4 PM, 2.0 hours

**2448:** Jewish Illumination & Illustration in 1350's Spain, Æthelmearc 1 at 7 PM, 2.0 hours

**601:** Bedtime Stories for Children, A&S 13 at 7 PM, 0.75 hours

**642:** Teen Night: Capture the Flag!, Rapier List 1 at 8:30 PM, 1.5 hours

**463:** Last Ball of the 50, Dance Tent at 9 PM, 2.0 hours

## Friday, August 11th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
A&S 1					
A&S 2					
A&S 3					
A&S 4					
A&S 5					
A&S 6					
A&S 7					
A&S 8					
A&S 9					
A&S 10					
A&S 11					
A&S 12					
A&S 13					
A&S 14					
A&S 15					
A&S 16					
A&S 17					
A&S 19					
University-Battlefield					
Dance					
Games					

## Friday, August 11th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
<b>Amphitheater</b>	Pennsic Youth <i>Commedia dell'Arte</i> (2039)	Pennsic Youth Theatre (2095)			
<b>Battlefield Loud 2</b>					
<b>Bog U</b>					
<b>Livonia Smithery</b>					
<b>Middle Eastern</b>					
<b>Performing Arts</b>	Known World Players Rehearsal for <i>Romeo &amp; Juliet</i> (2004) (4.0 hours)			Pennsic Youth Theatre Dress Rehearsal (2083)	Youth <i>Commedia Dell'Arte</i> Dress Rehearsal (2084)
<b>Performing Arts Rehearsal</b>					
<b>Pine Box Traders</b>					
<b>Æthelmearc 1</b>					
<b>Æthelmearc 2</b>					

## Friday, August 11th ~ Additional Morning Classes

**1737:** Yoga for Fighters, Dancers and Everybody, Dance Tent at 7:45 AM, 1.25 hours

**1602:** Coffee with Friends of Bill and Dr Bob, Oakford (E01 Oakford) at 8 AM

**2004:** Known World Players Rehearsal for *Romeo & Juliet*, Performing Arts Tent at 8 AM, 4.0 hours

## Friday, August 11th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
A&S 1					
A&S 2					
A&S 3					
A&S 4					
A&S 5					
A&S 6					
A&S 7					
A&S 8					
A&S 9		Bardic Symposium #5: Bardic History in the SCA (2016)			Known World Players Pre-Show Call: Cast and Crew (1605)
A&S 10					
A&S 11					
A&S 12					
A&S 13					
A&S 14					
A&S 15					
A&S 16					
A&S 17					
A&S 19					
University-Battlefield					
Dance					
Games					

**Friday, August 11th ~ Afternoon**

	<b>2:00 PM</b>	<b>3:00 PM</b>	<b>4:00 PM</b>	<b>5:00 PM</b>	<b>6:00 PM</b>
<b>Amphitheater</b>					
<b>Battlefield Loud 2</b>					
<b>Bog U</b>					
<b>Livonia Smithery</b>					
<b>Middle Eastern</b>					
<b>Performing Arts</b>					
<b>Performing Arts Rehearsal</b>					
<b>Pine Box Traders</b>					
<b>Æthelmearc 1</b>					
<b>Æthelmearc 2</b>					

**Friday, August 11th ~ Additional Afternoon Classes**

**1708:** East Kingdom Royal Pack  
 Down, Kingdom of the East (E06,  
 corner of Low Road and Berwick  
 Road, a block south of troll.) at 2 PM,  
 2.0 hours

**1903:** Known World Players: Pre-show  
 Staging, Performing Arts Tent at 7 PM

# Clothing

## 100: 12th-Century Women's Clothing

Clothing, European  
Instructor: Mistress Briony of Chatham  
Mon Aug 7 02:00 PM A&S 15  
Handout limit: 25.

An overview of 12th-century women's clothing, including the elusive bliaut. This class examines period sources outside of the Chartres Portal Sculpture box to explore how women's clothing was made in the 12th century.

## 101: Camino de Santiago in Period Clothing

Clothing  
Instructor: Duchess Isabetta del Verde  
Sun Aug 6 10:00 AM A&S 3

I will share my experience of walking the Camino Frances to Santiago in September 2022 wearing period clothing. I will go through what clothing and accessories I wore during the walk with historical examples of what medieval pilgrims wore. I will also talk about the Camino today, practical stuff like finding your way, where to sleep, where to eat and tips for planning if you are curious about going on a pilgrimage of your own.

## 102: Celtic Textiles & Women's Dress of Central Europe

Clothing, European  
Instructor: Mistress Álfrún ketta  
Fri Aug 4 12:00 PM A&S 19

Analysis of textiles from the Iron Age in Central Europe, along with information on dress accessories, period iconography, and burial practices. This class aims to help make informed choices for crafting women's dress in the Late Hallstatt and Early La Tene periods in Central Europe.

## 103: Courtesan Tableaux - CCT

Clothing, Multiple Cultures  
Instructor: Thl Ciana Scholari di Polcenigo  
Sat Aug 5 07:30 PM Courtesan Camp (Courtesan College (Strawberry Fields B06 off eLeri Lane, enter on Visby Vale))

Living scenes from the private dressing rooms of the social elite showcasing courtesan fashion from select cultures in Europe and abroad. Observe the garments and elaborate effort of three high-class courtesans as they prepare from a state of dishabille for an evening out, or undressing for intimate evenings in. Join us in contemplating the art and effort that goes into period dressing and primping in this performance. Social to begin at 7:30 pm. RSVPs are appreciated to <https://rb.gy/ocexy>. **Age 18+**.

## 104: Decorated Veils: Part 1, Rolled Hem

Clothing  
Instructor: Baroness Alianor (Aliyah) bat Asriel  
Sun Aug 6 10:00 AM, Tue Aug 8 10:00 AM  
Location: A&S 1  
Handout limit: 0. Materials limit: 6, fee: \$10.00.

Tired of trying to fold and pin a tiny hem on your veil or garb. There is an easier way. Learn how to sew a rolled hem and end the frustration. Please bring your own snips and scissors. Fee is not required to participate. You are welcome to bring your own material and sewing supplies.

## 105: Deeper Look at Textiles & Trim of Viking Age Dress

Clothing, European  
Instructor: Mistress Álfrún ketta  
Tue Aug 8 11:00 AM A&S 15  
Handout limit: 5, fee: \$20.00.

By looking deeper at both the textiles and the details from extant items, this class aims to help individuals make informed choices for crafting their garments. Textile examples will clarify the weaves and weights of period fabrics and there will also be discussion of possible modern substitutions. Additionally, practical details for finishing or embellishing garments will be explored and their history investigated. The goal of this class is to help the individual understand how daily life during the Viking Age could affect how textiles were crafted and worn.

## 106: Drafting Your Own Garb

Clothing  
Instructor: Lady Isobella Gray of Donnershafen

Mon Aug 7 01:00 PM A&S 12

I will show you hands-on how to take your own body measurements and draft your own garb. You will leave with a basic design for a piece of garb.

## 107: Evidence-Based Viking Male Clothing

Clothing, European  
Instructor: Lord Þórfinnr Hróðgeirsson  
Tue Aug 8 11:00 AM A&S 19

What can we learn from archaeological, historical, and literary sources about Norse male clothing during the Viking era? Are you committing a deadly reenactorism, or is your garb Hedeby-erific? We'll talk through several sources of evidence, suggest choices to make or avoid, and if the weather isn't too hot, show some reconstructions with the instructor as model.

## 108: German Renaissance Smocked Apron

Clothing, European  
Instructor: Lady Laurensa Silverlock  
Sun Aug 6 12:00 PM A&S 5

Learn how to make the quintessential German Renaissance accessory, the smocked apron. You will learn how to mark, pleat, and honeycomb smock the top of an apron. We will also look at some of the decorative stitch options for the hem.

You will need basic sewing supplies: white thread for basting, and color of your choice for smocking stitches, scissors, needle, beeswax, some sort of marking tool (washable is best, but a sharp pencil can work as well) and ½ yard of 57-60" wide linen.

## 109: Heian Get Ready With Me: Traveling Outfit

Clothing, Far Eastern  
Instructor: Lady Sugawara no Naeme  
Thu Aug 3 11:00 AM A&S 5,  
Tue Aug 8 11:00 AM A&S 11

See the process of getting dressed in a Heian Japanese traveling outfit from makeup to hat. Demonstration of modern theatrical makeup application to achieve a plausibly period look and discussion of how to manage with more or less makeup and time. Demonstration of how to get dressed in the ensemble's multiple layers without assistance.

## 110: Historic Costume for Stage and Masque

Clothing, European  
Instructor: Lady Josefina del Torre  
Sun Aug 6 01:00 PM A&S 6  
Handout limit: 15. Materials limit: 0.

As theatre and performance arts became more popular during the Renaissance, costume design and techniques began to evolve and become more formalized. This class will look at that evolution in style, design and functionality with an emphasis on 16th-century designs for theatre and masques.

## 111: How Not to Make a 14th-Century Dress

Clothing, European  
Instructor: Lady Katerin ferch Gwenllian  
Wed Aug 9 09:00 AM A&S 19

Learn about some common mistakes in making a 14th-century fitted dress, and how to avoid them. Students are invited to contribute stories and suggestions from their own experience as well.

## 112: How to Tie a Turban

Clothing, Middle Eastern  
Instructor: Master Cariadoc  
Wed Aug 9 02:00 PM A&S 19

Instruction on how to tie a turban, along with some, but not much, information on period turbans.

## 113: Identifying European Silk Textile Motifs

Clothing, European  
Instructor: Mistress Annetje van Leuven  
Tue Aug 8 06:00 PM A&S 5

We'll look at images of extant silk fabrics from various collections to learn the history and development of decorative motifs on silks manufactured in Europe before 1600.

## 114: Introduction to Hispano-Flemish Men's Clothing

Clothing, European  
Instructor: Mistress Beatriz Aluarez de la Oya  
Mon Aug 7 09:00 AM A&S 16

A skin-out examination of Spanish men's clothing

1480-1530.

## 115: Introduction to Hispano-Flemish Women's Clothing

Clothing, European  
Instructor: Mistress Beatriz Aluarez de la Oya  
Mon Aug 7 10:00 AM A&S 16

A skin-out examination of Spanish women's clothing 1480-1530.

## 116: Keyhole Neckline Facing for a Simple Tunic

Clothing  
Instructor: Mistress Constance Waite  
Tue Aug 8 09:00 AM A&S 16  
Handout limit: 10. Materials limit: 10.

Adding a keyhole neckline facing can make nice finished edge and decorative accent to a simple tunic. Make and take a simple pattern for the facing.

## 117: Making an Italian Renaissance Chemise

Clothing, European  
Instructor: Lady Barbara Santangelo da Vignola  
Fri Aug 4 10:00 AM A&S 16,  
Wed Aug 9 09:00 AM A&S 6  
Handout limit: 20, fee: \$2.00.

Instructions and walk-through for making an Italian Renaissance chemise. Includes a look at both pleating and gathering.

## 118: North African Wrapped Dresses

Clothing, Africa  
Instructor: Baroness Maria Beatriz la Mora  
Wed Aug 9 02:00 PM A&S 17  
Handout limit: 20, fee: \$1.00. Materials limit: 10.

This class will cover women's *Maghribi* wrapped dresses, and examine the similarities and differences with other people who wore this style, including Romans, Celts, and Vikings. We will also look at accompanying undergarments and accessories. If you want to be wrapped up before you go, bring 5-6 yards of light linen or cotton fabric, 55-60" wide. You will also need a belt or rope, and two very large safety pins, brooches, or kilt pins. Kilt pins and simple penannular brooches will be available as class materials at \$3-5/pair.

## 119: Period Fabrics and Modern Sources

Clothing, European  
Instructor: Lady Catalina Doro  
Thu Aug 3 11:00 AM A&S 12,  
Sun Aug 6 09:00 AM A&S 16  
Handout limit: 30.

Learn about what fabrics were used in clothing during the Middle Ages and Renaissance in Western Europe. Learn about how and where we can find these fabrics for our own garb. We will make a swatch book, so you have some physical examples to help when you're trying to identify and compare the fabric. The class is back after a long break for Pennsic 50. The instructor has over a decade of experience working in fabric stores and making garb for family, friends and strangers.

## 120: Pilgrimage and Power: The Travelling Outfit

Clothing, Far Eastern  
Instructor: Lady Sugawara no Naeme  
Thu Aug 3 12:00 PM A&S 5,  
Tue Aug 8 12:00 PM A&S 11

While the life of a Heian noblewoman was fairly sedentary, she could take pilgrimages to temples near the capitol, Heiankyo. We will discuss the reasons noble women of the Heian period (794-1186) undertook these pilgrimages and what they wore on those journeys.

## 121: Short Veils and Square Chitons: Carthaginian Dress

Clothing, Africa  
Instructor: Mistress Aelia Suphunibal  
Tue Aug 1 11:00 AM, Wed Aug 9 11:00 AM  
Location: A&S 17  
Handout limit: 20.

A concise overview of Punic dress and dress accessories. Includes patterns, instructions, and information on fibers, weaves, dyes, and stitches. Handouts will also be available online.

## 122: Spanish Rope Shoes, Part 1: Soles

Clothing, European  
Instructor: Lady Josefina del Torre  
Fri Aug 4 02:00 PM A&S 11

Handout limit: 10, fee: \$5.00. Materials limit: 5, fee: \$15.00.

Rope shoes have been around for thousands of years. This class will focus on the production of Spanish-style rope shoes, their history and their construction. This is a two-part class and students **MUST** attend both sessions in order to complete their first shoe. Limited shoe kits will be available. Kits will include all materials and tools necessary to complete one pair of shoes.

### 123: Spanish Rope Shoes, Part 2: Shoe Uppers

Clothing, European  
Instructor: Lady Josefina del Torre  
Sat Aug 5 02:00 PM A&S 11  
Handout limit: 0. Materials limit: 0.

Rope shoes have been used for thousands of years. This class is a continuation of Part 1, and students must have taken that class in order to participate. Part 2 will focus on creating the upper for their shoes, looking at different examples and learning how to weave it onto their completed rope sole.

### 124: Stepping Up Your Roman Game 2.0

Clothing, European  
Instructor: Mistress Lucretia Marcella  
Sun Aug 6 10:00 AM A&S 19  
Handout limit: 25, fee: \$1.00.

Ideas on how to step up your Roman kit whether you strive for accuracy or just wear Roman for fun.

### 125: Supporting the 16th-Century Silhouette

Clothing, European  
Instructor: Lady Josefina del Torre  
Thu Aug 10 12:00 PM A&S 3  
Handout limit: 15. Materials limit: 0.

This class examines the historical and cultural significance of the increasingly distinct silhouettes that emerged in 16th-century Europe and the support structures used to create them. I will have examples of support garments for skirts, collars, and sleeves plus materials for students to examine and discuss construction and techniques used. Please note: **THIS IS NOT A CORSET CLASS.**

### 126: The Everyday Tudor

Clothing, European  
Instructor: Lady Laurensa Silverlock  
Sun Aug 6 09:00 AM, Thu Aug 10 09:00 AM  
Location: A&S 13  
Handout limit: 20.

Takes a look at wills and inventories to examine what clothing and domestic items were owned by the average Tudor/Elizabethan person. Plus, how to use basics and accessories to create a "capsule wardrobe" to take you from the marketplace to feast.

### 127: The History and Development of the Houppelande

Clothing, European  
Instructor: Lady Barbara Santangelo da Vignola  
Thu Aug 3 09:00 AM, Thu Aug 10 09:00 AM  
Location: A&S 6  
Handout limit: 15, fee: \$7.00.

A discussion of the history and development of the houppelande, the last universal style in Europe for men and women. Pattern discussion included. From pictorial sources, we will look at the way the houppelande developed and where it headed in each region of Europe. We will look at two different pattern ideas and what makes them each work.

### 128: The Perfect Hat Stretcher Made Easy.

Clothing, Multiple Cultures  
Instructor: Master Bedwyr Danwyn  
Fri Aug 4 12:00 PM, Mon Aug 7 01:00 PM  
Location: A&S 10  
Handout limit: 20, fee: \$2.00.

Hat stretchers not only can stretch a small hat to fit your head, they will also keep a hat from shrinking. A stretcher is great for all hats and a must for felt hats. The problem with commercial hat stretchers is that they are expensive and rarely fit the shape of an individual's head. Learn how to make a hat stretcher at home in an hour or two that will exactly duplicate the shape of your head! This will make and keep your hat shaped perfectly, so you can wear it comfortably all day long without getting hot spots and it will be unlikely to blow off in the wind. And best of all, it will cost you around \$5 or less to make. The stretcher is

so easy and inexpensive to make that you will probably make one for each hat that you own. A brand new class that I developed, it debuts at Pennsic 50.

### 129: Timed Team Sewing Competition: Info + Discussion

Clothing, Multiple Cultures  
Instructor: Lady Eleri Vwyn  
Sun Aug 6 03:00 PM A&S 12

Revenge of the Stitch/ Atlantia: 24-hr team sewing competition Stitch VIII was this year. Input from judge(s), competitor(s), autocrat. Looking for collaboration or information on other kingdom's competitions and followed by roundtable on your experiences/ questions /input.

### 130: Ukrainian Peasant Garb and Roundtable

Clothing, European  
Instructor: Lady Varvara Laska doch' Koudelka  
Wed Aug 9 03:00 PM A&S 16

We will go over Ukrainian peasant garb, which is very different from what princely class wore. As a resident of Trimaris, I find it great for a hot and humid climate. First hour is focused on research and show and tell. The second hour can serve as a more general Slavic roundtable. Come see my stuff and show off yours!

### 131: Viking Age Clothing: Archeological Evidence

Clothing, European  
Instructor: Thi Sunnifa Gunnarsdottir  
Sat Aug 5 01:00 PM A&S 12  
Handout limit: 50, fee: \$5.00.

A survey of the major finds of Viking Age clothing, with an emphasis on interpreting the finds to make reasonably accurate reproductions. We will cover Birka, Hedeby, Mammen, Thorsbjerg, Viborg, and other finds.

### 132: Will the Real Stickelechen Please Stand Up

Clothing, European  
Instructor: Mistress Willemynne van Nymegen  
Sun Aug 6 02:00 PM A&S 12

The term *Stickelechen* has been widely shared in recent years as the term for Anna's headdress. How it came to be used so frequently is as interesting a story as learning what the term means. I have spent more than a decade searching virtually through records shared by archive holders and historians to better understand both.

### 133: Anglo-Saxon Ring Pouch

Clothing: Accessories, European  
Instructor: Mistress Kaleeb the Green Eyed  
Wed Aug 9 11:00 AM A&S 13  
Handout limit: 15, fee: \$1.00. Materials limit: 15, fee: \$10.00.

Create the only pouch an Anglo-Saxon woman would ever want or need, using period supplies and sewing techniques. Masking requested.

### 134: Anglo-Saxon Ring Pouch

Clothing: Accessories, European  
Instructor: Mistress Kaleeb the Green Eyed  
Wed Aug 2 10:00 AM A&S 15  
Handout limit: 7, fee: \$1.00. Materials limit: 15, fee: \$10.00.

Create the only pouch an Anglo-Saxon woman would ever want or need, using period supplies and sewing techniques. Masking required.

### 135: Decorated Veils: Part 2, Knot Just Beads

Clothing: Accessories  
Instructor: Baroness Alianor (Aliyah) bat Asriel  
Sun Aug 6 01:00 PM, Tue Aug 8 03:00 PM  
Location: A&S 1  
Materials limit: 6, fee: \$10.00.

Learn about decorated veils and choose a method to learn from simple beading to Oya (Turkish knot work).

### 136: Leather Coronets: Light, Bright and Beautiful

Clothing: Accessories, Multiple Cultures  
Instructor: Master Brendan Firebow  
Sun Aug 6 11:00 AM A&S 15  
Handout limit: 15.

Come learn about an alternative to metal coronets. Discuss ideas on how to make and decorate them. This often ends up becoming a round-table discussion of ideas, techniques, etc.

### 137: My Hair Is So Extra and So Am I - CCT

Clothing: Accessories  
Instructor: Lady Bien-Venue la Riote  
Wed Aug 9 04:30 PM Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))

Let's be even more fabulous! We will be learning how to make and wear false braids and hair pieces to accessorize our garb in period-appropriate styles using modern materials. This class is a demonstration but will have time for hands-on learning and/or assistance with constructing braid extensions to those who bring their own materials. Materials required are one bag of *kanekelon* jumbo braid hair in a color matching your own (can be found online); a few hair ties; strong thread in the color of the hair; needle; and wide tooth comb. **No materials will be provided. \*\*Age 18+.**

### 138: One-Piece Shoes from the Iron Age to the Roman Era

Clothing: Accessories, Multiple Cultures  
Instructor: Mistress Agatha Iris  
Tue Aug 8 03:00 PM A&S 18  
Handout limit: 20, fee: \$2.00.

Magistra Agatha Iris and THL Vindiorix Ordovix will share their research and experiments with one-piece shoes of Iron Age Europe and the Roman era. Tips, tricks, and patterns for creating your own shoes will be discussed as well as practical information on wearing these fascinating shoes.

### 139: Pillbox Tarboosh Hat Make-and-Take

Clothing: Accessories, Africa  
Instructor: Baroness Maria Beatriz la Mora  
Thu Aug 10 04:00 PM A&S 17  
Materials limit: 20, fee: \$25.00.

*Tarboosh, fez, sugarloaf, pillbox:* pattern and sew this simple, broadly-attested hat to fit your head and persona. Hat kits include instruction sheets, aluminum foil and painter's tape for patterning, two pieces of contrasting fabric, three needles, pins, a small spool of thread, a pair of shears, and a piece of soap or a pencil stub for fabric marking. Novice sewer-friendly.

### 140: Pins and Brooches and Buttons, Oh, My!

Clothing: Accessories, Multiple Cultures  
Instructor: Mistress Eirny Thorvaldsdottir  
Thu Aug 3 09:00 AM, Tue Aug 8 09:00 AM  
Location: A&S 12  
Handout limit: 20, fee: \$4.00.

Survey of period clothing closures and how to use them. Covers antiquity to 1600, and all the cultures that I have time for. Includes information on where to purchase these items and how to use them. I will pass around actual closures and demonstrate their use. Bring your questions!

### 141: Rapier Hangers, Sword Belts and How to Wear Them

Clothing: Accessories, Multiple Cultures  
Instructor: Master Brendan Firebow  
Sat Aug 5 11:00 AM A&S 19  
Handout limit: 15.

Interested in wearing your sword in a period fashion, and not smacking everyone with it as you walk around? Come learn! We will also discuss making them, and scabbards.

### 142: Slavic Rus Headwear 10-13th Century

Clothing: Accessories, Other  
Instructor: Lady Zoya Dragomirova  
Sat Aug 5 09:00 AM A&S 5  
Handout limit: 20.

Creation of Slavic Rus headwear with two examples: copper diadem and silk on birchbark. We will discuss research and construction techniques as well as lessons learned.

Also discussion on Tournament of Arts and A&S participation, scoring, and future projects.

### 143: Staying in Shape: Early 16th-Century Hats

Clothing: Accessories, European  
Instructor: Lady Elinor Walden  
Sun Aug 6 09:00 AM A&S 8

Combining English and German expertise, join us as we compare the structure and design of early 16th-century hats, such as the English gable hood, the German *tellerbarret*, and their hidden millinery secrets.

#### 144: Turban Variations from *al-Andalus*

Clothing: Accessories, Africa

Instructor: Master Abu-Darzin Ibrahim al-Rashid

Tue Aug 8 02:00 PM A&S 17

Handout limit: 15, fee: \$3.00.

The turban is a characteristic piece of men's headwear seen throughout the medieval Muslim world. This class will examine pictorial evidence for wrapping variations seen in *al-Andalus*/Moorish Spain and will consist of demonstrations of how they are achieved. There will be brief discussion of the evidence for broader use these styles outside of *al-Andalus*.

#### 145: Creating Garb 101

Clothing: Beginner, Multiple Cultures

Instructor: Lady Maerwynn of Biedcanforda

Tue Aug 8 02:00 PM A&S 20

A lecture on how to begin creating your own medieval wardrobe.

#### 146: Garb From Simple Shapes

Clothing: Beginner

Instructor: Master Abu-Darzin Ibrahim al-Rashid

Sat Aug 5 09:00 AM, Thu Aug 10 10:00 AM

Location: A&S 13

Handout limit: 20.

This class will discuss how clothing can be constructed from simple geometric shapes, based on extant garments from various parts of SCA period. We will look at how the extant pieces use rectangles and triangles to create clothing to fit the human body. Strategies for fitting and sizing to the individual will be discussed.

#### 147: Garbing Myths and How to Destroy Them

Clothing: Beginner

Instructor: Lady Isabella Mea Caterina D'Angelo

Tue Aug 8 09:00 AM A&S 5

Handout limit: 25, fee: \$3.00.

Learn about colors and materials that were really used in Middle Ages and Renaissance. This class will focus mostly on appropriate colors and materials for the 12th-16th centuries with some helpful hints on where to start with garbing. Great for experienced garbers as well!

#### 148: Intro to Chinese Garb

Clothing: Beginner, Far Eastern

Instructor: Lord Choi Min

Mon Aug 7 11:00 AM A&S 16

Handout limit: 20.

Covers the history and cultural context basics plus how to look for and narrow in. For more detailed garb questions, come and chat!

#### 149: Intro to Korean Garb

Clothing: Beginner, Far Eastern

Instructor: Lord Choi Min

Wed Aug 9 02:00 PM A&S 5

Handout limit: 20.

Covers the history and cultural context basics plus how to look for and narrow in. For more detailed garb questions - come and chat!

#### 150: Making Better T-Tunics

Clothing: Beginner, European

Instructor: Baroness Aldermoureis Ventzke

Sun Aug 6 12:00 PM A&S 19

Handout limit: 20.

Now that you have made your first t-tunic, learn some pointers for making the next one better.

## Court

#### 200: Making the Magic: Court Prep for a Memorable Court

Court

Instructor: Baron Arias Beltran del Valle

Fri Aug 4 09:00 AM A&S 13,

Wed Aug 9 03:00 PM A&S 12

Court can be a magical moment for people in the SCA, and can be a memorable experience for those who take part and who are recognized. However, like anything else, a little preparation goes a long way to making such magic happen. We'll discuss what goes into preparation before the event, on the day, and what should be done after for official and unofficial tasks.

## Crafts

#### 300: Adult Doll Meet

Crafts, Multiple Cultures

Instructor: Lady Bianca

Sun Aug 6 12:00 PM A&S 11

This class is geared towards adults who collect or want to collect dolls and stuffed animals. Please bring your favorite doll or animal, as we will be making something special for them. **Adults 18+ only**, because these hobbies can be expensive.

#### 301: African Coiled Pot

Crafts, Africa

Instructor: Lady Amathullah Luciano

Mon Jul 31 12:00 PM Atlantia Royal

Materials limit: 20, fee: \$5.00.

Class meets once per day for the first week to work/check on the pots. The scheduled class will last 2 hours but the rest of the classes will last an hour or less depending on what the student wants/needs to do to their pot. Each student is given a piece of clay and taught how to coil it into a pot. Thursday of Week Two (8/10) a bonfire will be made and maintained until the firing of the pots is complete. Those who have made a pot are expected to bring their pot to the fire at 9 am-10 am. **POTS NOT BROUGHT TO THE FIRE WILL NOT BE FIRED.** Please expect to spend 45 minutes sometime during the day to tend the fire, but you **DO NOT** have to spend the whole day. Pots **SHOULD** be ready by noon 8/11.

#### 302: Amber: Northern Gold

Crafts

Instructor: Amber Nightstalker

Mon Aug 7 12:00 PM Bog U,

Thu Aug 10 01:00 PM A&S 20

Handout limit: 25. Materials limit: 25, fee: \$5.00.

Amber has played an important part in history. It was sought after not only for decoration, but also used as a talisman or amulet, used medicinally to treat a variety of ailments, and used as currency for trade. Participants will be taught how to take a piece of raw amber and begin to shape and polish it to bring out the natural unique qualities of each piece of history. While you are busy shaping away, there will be a casual discussion on historical and mythical relevance.

#### 303: Beginning Silk Banners

Crafts, Multiple Cultures

Instructor: Lady Michaela Isabella Botticelli

Wed Aug 2 10:00 AM, Wed Aug 9 12:00 PM

Location: A&S 10

Handout limit: 12. Materials limit: 12, fee: \$5.00.

Learn some history and make a simple banner using permanent dyes. **Age 18+**

#### 304: Build Your Own Catapult and Target

Crafts

Instructor: Laura Wenham

Tue Aug 1 02:00 PM, Tue Aug 8 02:00 PM

Location: Family Point Tent 1

Have you ever wanted to build your own catapult? Observe and discuss the function of different models of catapults, then use various materials (straws, spoons, Popsicle sticks, rubber bands, tape, cups, etc.) to construct your own catapult and target, and finally test the distance your catapult will launch cotton balls. You can keep your catapult and target!

#### 305: Canvas Painting Practicum

Crafts, European

Instructor: Baroness Aldermoureis Ventzke

Fri Aug 4 02:00 PM, Mon Aug 7 02:00 PM

Location: A&S 10

Materials limit: 20, fee: \$2.00.

Practicum of painting on canvas. We will use the modern acrylics and discuss how you can decorate your tent, etc. Covers how you plan a project and adjust paint. Take home the canvas you painted yourself.

#### 306: Canvas Sheet Wall Painting Techniques

Crafts

Instructor: Gregor de Mere

Tue Aug 8 01:00 PM Estmar (E23)

Handout limit: 20.

Demonstrations of materials and tools to use to

create artwork for your sheet walls or tent. Includes using oil paints, shellac, faux gold leaf, varnishes and glazes etc.

There's also a demo on faux stone techniques using foam board and faux metal/ rust on wood and simple wood graining.

Given in a private camp; seating is limited. Limit to 20.

#### 307: Children's Doll Meet

Crafts, Multiple Cultures

Instructor: Lady Bianca

Wed Aug 9 12:00 PM A&S 11

Open to children ages 1-17 years of age. Please bring your favorite doll to the class, as we will be making something for your doll. All dolls are welcome: ball-jointed, cloth, plastic, porcelain, stuffed, *anime*. Please note: An adult is required to accompany children as per Pennsic handbook, and some crafts may require help.

#### 308: Designing and Carving Blocks for Fabric Printing

Crafts, European

Instructor: Mistress Fredeburg von Katzenellenbogen

Sat Aug 5 11:00 AM A&S 10

Materials limit: 15, fee: \$3.00.

We will discuss historical designs and patterns, how to design your own based on these, and then learn how to carve blocks. Techniques will include historical methods as well as modern materials which can be substituted. Directions on printing will be touched on, but we will not be printing in class.

#### 309: Handmade Veil Pins

Crafts

Instructor: Thl Tilla Chandler

Thu Aug 10 01:00 PM A&S 5

Materials limit: 10, fee: \$2.00.

Veil pins are useful to hold your veil to your head/coif/wimple and add a little bling. I will be teaching how to make two versions of veil pins, one with beads and one without. If you have jewelry pliers (needle nose, or flat), wire cutters, small hammer, and/or files, please bring them to class. I will have a small assortment of tools needed, however, not enough for a full class. You will leave with 2 sets of 3 veil pins.

#### 310: How to Make a Quilt from Your Pennsic T-shirts

Crafts

Instructor: Mistress Rowena ni Dhonnchaidh

Wed Aug 2 12:00 PM A&S 12

I started trying to save my favorite Pennsic 25 t-shirt and, over 6 years, figured out how to make my Pennsic t-shirt collection into a quilt. Let me save you the 'learning experience' I had, as I will share with you the tips to do this in a fairly easy way. The Calif King -size quilt starts with Pennsic 9, and I have saved a corner for a Pennsic 50 shirt. Pennsic Staff is planning on hanging it in the Watch so everyone can see it. There is another smaller one that I will have with me for class.

#### 311: Introduction to Cloisonné Enameling

Crafts, European

Instructor: Thl Ruadhnaith inghean Ruaidri

Sun Aug 6 12:00 PM, Wed Aug 9 12:00 PM

Location: A&S 4

Handout limit: 50. Materials limit: 15, fee: \$5.00.

Cloisonné enameling is the art of creating designs using a ribbon of wire and then fusing powdered glass to a background to create a finished piece of jewelry. In this class, you will learn the process of creating a cloisonné pendant from design considerations, wire manipulation and fusing and finishing. We will be using a MAPP torch to fire the pieces, and participants are encouraged to wear natural fiber clothing without hanging sleeves. No previous experience is needed.

#### 312: Ivory Carving Without the Ivory

Crafts

Instructor: Lady Ulfrun Barefooted

Tue Aug 8 10:00 AM A&S 13

Handout limit: 20.

Whale teeth, whale bone, plus walrus and elephant ivory were popular carving materials in period that are not useable for most people today so substitutions



are necessary. In this class, I will discuss some of those alternate materials as well as the hand tools I've found most useful for working with them. Examples will be available to handle.

### 313: Kolrosing Basics

Crafts

Instructor: Lady Katrina Prebensdottir

Mon Aug 7 12:00 PM A&S 16

Materials limit: 10.

*Kolrosing* is the ancient artform of inscribing a pattern onto wood or bone and highlighting it with a pigment. It is still practiced by the Sami people today. This is a hands-on class where students will make and inscribe their own designs onto a wood base that they can take home with them for further refinement or use.

### 314: Lampwork Glass Bead-Making: Safety and Basic Bead

Crafts

Instructor: Baroness Aranwen verch Rhys ap Gwalter

Fri Aug 4 09:00 AM, Mon Aug 7 09:00 AM, Wed Aug 9 09:00 AM

Location: A&S 4

Handout limit: 25. Materials limit: 6, fee: \$10.00.

An introduction to lampwork bead-making. Instruction will be given regarding setting up a work area and making basic shapes. If time allows, demonstration will be given on beads the students are interested in creating. The class handout will include what will be discussed and give historical background. **18+; age 14 up with parent, due to live fire.**

### 315: Make a Travel-Size *Shut the Box* Game

Crafts, European

Instructor: Lady Berengaria of Leighton Buzzard

Thu Aug 3 03:00 PM, Tue Aug 8 04:00 PM

Location: A&S 13

Materials fee: \$5.00.

Learn how to make a travel-sized version of the historic pub game *Shut the Box*. All materials will be included including dice and coin markers.

### 316: Make-and-Take SCA Memory boxes

Crafts

Instructor: Laura Wenham

Fri Aug 4 02:00 PM Family Point Tent 1

Using shoe boxes for younger children (3+ are welcome!) and tissue boxes for older children, decorate and take your own SCA memory boxes. Kids will be given stickers and other art supplies to decorate their boxes, and can also draw or write down memories from Pennsic 50. These boxes can be filled through the year and brought back next year to talk about what they have done while making a new box.

### 317: Natural Cord Making

Crafts

Instructor: Mistress Constance Glyn Dwr

Sat Aug 5 02:00 PM A&S 13,

Tue Aug 8 02:00 PM A&S 16

Handout limit: 12. Materials limit: 12.

Cordage made from plant and animal fibers have been used throughout history. It can be used for bowstrings, fishing lines, snares, basketry, and bag making. We will provide materials and teach you two different ways of making your own cordage.

### 318: Rock Painting to Make a Rock Dragon

Crafts

Instructor: Mistress SæhildR barngóðR

Thu Aug 3 12:00 PM A&S 10

Come paint a rock with acrylic paints and add it to our Rock Dragon (location of dragon tbd). All ages and abilities welcome!

### 319: Roman Rag Doll Make-and-Take

Crafts

Instructor: Noble Hawisia de Groote

Wed Aug 2 12:00 PM, Wed Aug 9 12:00 PM

Location: A&S 19

Handout limit: 100. Materials limit: 100.

Make and take a Roman rag doll based on an extant item in the collection of the British Museum. Kit provided at no cost to make and clothe one doll per participant. Accessibility: needles will be pre-threaded, and dolls can be made completely by hand from scratch or from a pre-sewn body that only needs

stuffing. Kit will contain no animal products/fibers. Participants are welcome to drop in and out during the class period. No cost.

### 320: Secret Codes and Hidden Messages

Crafts, European

Instructor: Laura Wenham

Tue Aug 1 01:00 PM, Tue Aug 8 01:00 PM

Location: Family Point Tent 1

Students will learn how to code and de-code secret messages using various encryption tools like Caesar's ciphers and *scytales* (wrapping the message around a rod). Students will make and can keep their own decoding tools.

### 321: Silk Painting Basics

Crafts, Multiple Cultures

Instructor: Lady Maerwynn of Biedcanforda

Mon Aug 7 12:00 PM A&S 4

Handout limit: 15. Materials limit: 15, fee: \$10.00.

Learn the supplies needed and create a basic silk painting project. **18+** (Separate teen class at Family Point.)

### 322: To Etch into Iron or Steel

Crafts

Instructor: Baron Calum MacDhaibhidh

Wed Aug 2 09:00 AM A&S 15

Handout limit: 30. Materials limit: 0.

An overview of my results using period methods and materials to decorate steel using acid etching.

### 323: Viking Wire Weaving

Crafts, Multiple Cultures

Instructor: Mistress Eirny Thorvaldsdottir

Fri Aug 4 01:00 PM A&S 5,

Tue Aug 8 02:00 PM A&S 10

Handout limit: 6, fee: \$4.00.

A hands-on class for learning to do basic wire weaving, including drawing down and finishing. I will have basic tools and supplies for students, a handout, and kits available for purchase.

### 324: Beaded Flowers 1: Rose

Crafts: Beads, European

Instructor: Lady B'Gen Van der Sterren

Tue Aug 1 01:00 PM A&S 8,

Sun Aug 6 09:00 AM A&S 18

Handout limit: 50. Materials limit: 25, fee: \$2.00.

Make a miniature rose in the style of beaded flowers of 16th-century Venice. If you have needle-nosed pliers/wire cutters, please bring them to class. Not recommended for youth.

### 325: Beaded Flowers 2: Daisy

Crafts: Beads, European

Instructor: Lady B'Gen Van der Sterren

Sun Aug 6 01:00 PM A&S 16

Handout limit: 50. Materials limit: 25, fee: \$2.00.

Make a daisy in the style of beaded flowers of 16th-century Venice. If you have needle-nosed pliers/wire cutters, please bring them to class. Not recommended for youth. Take the Rose class first; this is a more advanced technique.

### 326: Beaded Flowers 5: Sunflower

Crafts: Beads, European

Instructor: Lady B'Gen Van der Sterren

Wed Aug 9 09:00 AM A&S 16

Handout limit: 50. Materials limit: 15, fee: \$2.00.

Make a sunflower in the style of beaded flowers of 16th-century Venice. If you have needle-nose pliers/wire cutters, please bring them to class. Not recommended for youth. Take the Rose class first; this is a more advanced technique.

### 327: Bidding the Bedes: Introduction to Paternosters

Crafts: Beads, European

Instructor: Mistress Elizabeth Altes

Wed Aug 9 12:00 PM A&S 5

Materials limit: 20, fee: \$5.00.

In the 13th-16th centuries in western Europe, prayer beads were a ubiquitous accessory. This class discusses the history and development of the paternoster, as well as information on making your own replica. Kits will be available to make a glass paternoster.

### 328: Children's Bead Bracelets & Necklaces

Crafts: Beads, Multiple Cultures

Instructor: Lady Maerwynn of Biedcanforda

Fri Aug 4 03:00 PM Family Point Tent 1

Handout limit: 0. Materials limit: 75.

Children will learn to make a simple bead bracelet or necklace using wood, glass, acrylic, and ceramic beads.

### 329: Make Your Own Roman-Style Brooch (*Fibula*)

Crafts: Beads, Multiple Cultures

Instructor: Baroness Gina Dragoni

Thu Aug 3 01:00 PM A&S 18,

Fri Aug 4 01:00 PM A&S 18,

Sat Aug 5 01:00 PM A&S 5,

Sun Aug 6 02:00 PM A&S 5,

Mon Aug 7 01:00 PM A&S 5,

Tue Aug 8 01:00 PM A&S 5,

Wed Aug 9 01:00 PM A&S 5

Materials fee: \$2.00.

You will enjoy learning how to make your own Roman-style brooch or *fibula* from wire and a package of glass/metal beads. Jewelry-making tools will be available, but if you have your own, **please** bring them along. **Age 12+.**

### 330: Roman/Byzantine Wire and Bead Jewelry

Crafts: Beads, European

Instructor: Mistress Elizabeth Altes

Sun Aug 6 10:00 AM A&S 5

Materials limit: 15, fee: \$15.00.

Learn about Roman and early Byzantine women's necklaces and earrings made with wire and beads and then create a replica set of your own. Bring round needle nose pliers or rosary pliers and cutters if you have them.

### 331: Wire Jewelry

Crafts: Beads, European

Instructor: Lady Noelle de la Plume

Thu Aug 3 09:00 AM A&S 11,

Tue Aug 8 01:00 PM A&S 10

Handout fee: \$1.00. Materials fee: \$2.00.

Learn the basics of wire jewelry (making links with beads on them) and make a bracelet or medallion hanger. **Note: Class does not include wrapping a stone or bead.** Please bring tools, wire and beads if you have them. There will be some tools available to borrow and some to purchase at cost.

### 332: Introduction to Islamic Bookbinding

Crafts: Books, Middle Eastern

Instructor: Thl Melike bint Nikola

Wed Aug 9 11:00 AM Æthelmearc 1

Materials limit: 10.

Explore the glamorous bindings of the Middle East bindings. Individuals will have an opportunity to learn about basic bookbinding terminology, and the importance of the written word in Muslim cultures. Have hands-on experiences while watching the construction of a book being bound in the fifteenth-century (15th-C) Islamic style.

### 333: Western Books Through the Ages

Crafts: Books, European

Instructor: Mistress Roana Aldinoch, OP

Sun Aug 6 11:00 AM A&S 7

Handout limit: 10, fee: \$1.00. Materials limit: 0.

From the first Western book to those made today, there are differences in the styles of books from century to century. From the way books are sewn, how boards are shaped, the weight of the leather, and so many more variations, books evolved over the years for different purposes and fashions. This class will explain those differences, explore suppositions on why changes were made through the years, and provide the knowledge to recognize when a book has been rebound instead of being contemporary to the text.

### 334: Beyond the Cloth: Persona Glassware, Early Period

Crafts: Glass, Multiple Cultures

Instructor: Mistress Gnaea Celera

Thu Aug 3 01:00 PM, Mon Aug 7 01:00 PM

Location: Historical Glassworks (Booth #109)

Have you ever walked around an event with a glass in your hand? People will notice it long before they even think about looking at your shoes. Make a statement by having the right kind of glass vessel for your persona! Discussion of various types of glassware from ancient times through the Middle

Ages, including Europe, the Middle East, and parts of Asia. Join us again at 3:00 pm for a live, narrated demonstration of the making of an Early Period drinking vessel by Master Ali (Arab Boy) or Magistra Gnaea Celera.

### 335: Beyond the Cloth: Persona Glassware, Late Period

Crafts: Glass, Multiple Cultures  
Instructor: Mistress Gnaea Celera  
Fri Aug 4 01:00 PM, Tue Aug 8 01:00 PM  
Location: Historical Glassworks (Booth #109)

Have you ever walked around an event with a glass in your hand? People will notice it long before they even think about looking at your shoes. Make a statement by having the right kind of vessel for your persona! Discussion of glassware from the Late Middle Ages to the Renaissance, including Europe, the Middle East, and parts of Asia. Join us again at 3:00 pm for a live, narrated demonstration of the making of a Late Period drinking vessel by Master Ali (Arab Boy) or Magistra Gnaea Celera.

### 336: Early Medieval Glassblowing Demo (Furnace Glass)

Crafts: Glass, Multiple Cultures  
Instructor: Master Arab Boy  
Mon Jul 31 01:00 PM, Thu Aug 3 03:00 PM, Sun Aug 6 01:00 PM  
Location: Historical Glassworks (Booth #109)

Come and watch a fully narrated, live, 2000-degree glassblowing demonstration! See how we can take this fascinating material and turn it into a never-ending variety of items! Learn about the materials we use, and how glass making techniques, its uses, and value varied throughout time and culture! For this demo, see items from the 5th -11th centuries from Europe and the Middle East! Family-friendly, all ages welcome, open Q&A to follow.

### 337: German Renaissance Glass Demo (Furnace Glass)

Crafts: Glass, European  
Instructor: Master Arab Boy  
Tue Aug 1 03:00 PM, Fri Aug 4 03:00 PM, Wed Aug 9 03:00 PM  
Location: Historical Glassworks (Booth #109)

Come and watch a fully narrated, live, 2000-degree glassblowing demonstration! See how we can take this fascinating material and turn it into a never-ending variety of items! Learn about the materials we use, and how glass making techniques, its uses, and value varied throughout time and culture! For this demo, see items from the 14th -16th centuries in the Dutch German style! Family-friendly, all ages welcome, open Q&A to follow.

### 338: Glass Animal Beadmaking

Crafts: Glass, Multiple Cultures  
Instructor: Thl Mwynwen Ysginidd C/ Strawberry  
Fri Aug 4 12:00 PM A&S 4  
Materials limit: 6, fee: \$10.00.

Intermediate lampworking: making glass animals. Observers welcome.

### 339: Italian Renaissance Glass Demo (Furnace Glass)

Crafts: Glass, European  
Instructor: Master Arab Boy  
Mon Jul 31 03:00 PM, Wed Aug 2 03:00 PM, Sun Aug 6 03:00 PM  
Location: Historical Glassworks (Booth #109)

Come and watch a fully narrated, live, 2000-degree glassblowing demonstration! See how we can take this fascinating material and turn it into a never-ending variety of items! Learn about the materials we use, and how glass making techniques, its uses, and value varied throughout time and culture! For this demo see items from the 14th-16th centuries in the Italian style! Family-friendly, all ages welcome, open Q&A to follow.

### 340: Late Medieval Glassblowing Demo (Furnace Glass)

Crafts: Glass, Multiple Cultures  
Instructor: Master Arab Boy  
Tue Aug 1 01:00 PM, Sat Aug 5 03:00 PM, Tue Aug 8 03:00 PM  
Location: Historical Glassworks (Booth #109)

Come and watch a fully narrated, live, 2000-degree

glassblowing demonstration! See how we can take this fascinating material and turn it into a never-ending variety of items! Learn about the materials we use, and how glass making techniques, its uses, and value varied throughout time and culture! For this demo you'll see items from Europe to the Middle East from the 11th - 14th centuries! Family-friendly, all ages welcome, open Q&A to follow.

### 341: Making Glass Cabochons

Crafts: Glass, Multiple Cultures  
Instructor: Thl Mwynwen Ysginidd C/ Strawberry  
Mon Aug 7 03:00 PM A&S 4  
Materials limit: 8, fee: \$10.00.

Making glass cabochons, intermediate lampworking. Includes making glass game pieces.

### 342: Midnight Madness Glassblowing Demos

Crafts: Glass, Multiple Cultures  
Instructor: Master Arab Boy  
Wed Aug 9 08:00 PM Historical Glassworks (Booth #109)

Historical Glassworks is heating up the place with our live glassblowing demonstrations all evening from 8 pm to midnight, where we share our craziest pieces and techniques! From Renaissance German crackle glass with a modern mojito twist to intricate Italian canework designs, or even the cup of Heroes and Kings: the Viking Age Claw Beaker! You never know what we'll come up with, manipulating 2000 degrees of molten glass right before your very eyes!

### 343: Pennsic Glass Challenge

Crafts: Glass, Multiple Cultures  
Instructor: Thl Li Xia  
Tue Aug 1 06:00 PM, Wed Aug 2 06:00 PM, Thu Aug 3 06:00 PM, Fri Aug 4 06:00 PM, Sat Aug 5 06:00 PM, Sun Aug 6 09:00 AM  
Location: A&S 4  
Materials limit: 12, fee: \$5.00.

Looking for beadmaking enthusiasts of all skill levels! If you can work at a beadmaking torch, safely, without direct supervision, join us!

This is a fun challenge meant to push individuals along their own learning paths, to try something new and find new horizons in their creativity and technical skill. This is **not** a competition.

Back again, by popular demand at Pennsic 50!

Visit [tinyurl.com/glassapprentice](http://tinyurl.com/glassapprentice) for more information.

### 344: Roman Glassblowing Demo (Furnace Glass)

Crafts: Glass, Multiple Cultures  
Instructor: Master Arab Boy  
Wed Aug 2 01:00 PM, Sat Aug 5 01:00 PM, Mon Aug 7 03:00 PM, Wed Aug 9 01:00 PM  
Location: Historical Glassworks (Booth #109)

Come and watch a fully narrated, live, 2000-degree glassblowing demonstration! See how we can take this fascinating material and turn it into a never-ending variety of items! Learn about the materials we use, and how glass-making techniques, its uses, and value varied throughout time and culture! For this demo see items from the 1st to the 5th centuries, from across the Roman Empire! Family-friendly, all ages welcome, open Q&A to follow.

### 345: 14th-Century Open-work Shoe Workshop

Crafts: Leather, European  
Instructor: Master Robert of Ferness  
Wed Aug 2 03:00 PM, Thu Aug 3 03:00 PM  
Location: A&S 19  
Materials limit: 8, fee: \$20.00.

In this make-and-take class, you will learn how to put together a pair of lightweight shoes like those worn by 14th-century Europeans. You will measure your feet, cut out leather for soles and uppers, design a pattern (or use a historical template) and cut it out. Then you will assemble the shoes by sewing the pieces together.

### 346: Cuirboulli: Water-Hardened Leather Armor

Crafts: Leather, Multiple Cultures  
Instructor: Master Cariadoc  
Fri Aug 4 01:00 PM A&S 10  
Handout limit: 50.

How to make armor from vegetable-tanned leather, using hot water.

### 347: Leather Embroidery

Crafts: Leather, European

Instructor: Master Robert of Ferness  
Mon Aug 7 02:00 PM A&S 5,  
Tue Aug 8 02:00 PM A&S 8  
Materials limit: 12.

This presentation covers the instructor's latest and growing compilation of all known embroidered leather objects surviving from c. 400-1600. Shoes form the largest category, but there are also knife sheaths, belt pouches, doublets, gloves, boots, and other kinds of items. Leather embroidery differs significantly from cloth embroidery and class participants will be able to try their hand at it with a sample of leather and silk thread. Many new items added since last year.

### 348: Leatherworker Roundtable

Crafts: Leather  
Instructor: Master Seamus  
Fri Aug 4 09:00 AM A&S 5

To celebrate 50 years of Pennsic, let's share our knowledge. Bring a project, tools, tips, materials, sources or questions. I'm hosting this in part as a memorial to Marc Carlson (Diarmaid O'Duinn) and Thom Brasch (Jekylthehidesmith) who we lost in 2022 and 2023. We honor them by sharing. See you there, *mahalo!*

### 349: Basic Blacksmithing

Crafts: Metal, Other  
Instructor: Lord Brandr Aronsson  
Tue Aug 8 01:00 PM Brandr Forge (Booth 75 - Corner of Street of Gold)

Learn the basics of blacksmithing, some history in the class, and you get to hit hot steel with a hammer.

### 350: Blacksmithing Mortise and Tenon Basics

Crafts: Metal  
Instructor: Master Solvarr Hammarson  
Mon Aug 7 10:00 AM Rabenwald Metalsmything (118)

A demonstration of a simple set of mortise and tenon tooling and discussion of the variations in geometry and construction.

### 351: Blacksmithing: An Introduction - Making an S-hook

Crafts: Metal  
Instructor: Master Frydherik Eysenkopf (Fritz)  
Thu Aug 3 10:00 AM Budgardr (W09 South side of True Way just west of Enchanted Ground)

We'll use a solid-fuel forge to create this useful item. Focus: technique & efficiency, function & beauty. The first 4 students get hands-on. **18+**

### 352: Deducing a Jewel from Pictures

Crafts: Metal  
Instructor: Master Cariadoc  
Mon Aug 7 02:00 PM A&S 13

How to design and construct a replica of a period jewel working from pictures taken in a museum, published, or found online.

### 353: EK Blacksmith Guild Meeting and Panel

Crafts: Metal  
Instructor: Lady Arnora Ketilsdottir  
Wed Aug 9 11:00 AM EK Royal Camp (E06)

The Blacksmiths' Guild will hold a short meeting followed by a panel for Guild members only. This is a chance for Guild members to submit their work to the panel for review as part of the ranking process. Non-members are welcome to attend our Blacksmithing Roundtable Q&A scheduled in the afternoon of the same day.

### 355: Forging Clay

Crafts: Metal  
Instructor: Lord Donato Favro  
Mon Aug 7 11:00 AM Battlefield Loud  
Materials limit: 10.

An introduction to blacksmithing techniques in a more forgiving material.

### 354: Forging Clay

Crafts: Metal  
Instructor: Lord Donato Favro  
Mon Aug 7 01:00 PM A&S 6  
Materials limit: 10.

[TeenU] Students will learn hands-on basic blacksmithing techniques with a safer and more portable material. **Recommended for age 10 and up.**

**356: Period Jewelry You Can Make**

Crafts: Metal, European  
 Instructor: Master Cariadoc  
 Mon Aug 7 03:00 PM A&S 13  
 Handout limit: 30.

A class on how to make simple period jewelry.

**357: Pimp Your Drinking Horn with Pressblech Plates**

Crafts: Metal, European  
 Instructor: Mistress Gisla Ćeðikollr  
 Mon Aug 7 11:00 AM A&S 19

Making bronze fittings for an Anglo Saxon/Norse-style drinking horn: We will cover making the rim (forging, etc.) and *pressblech* decorative plaques.

**358: Viking Penannular Brooches Make-and-Take**

Crafts: Metal, European  
 Instructor: Thl Wilhelm Smydle  
 Thu Aug 3 02:00 PM, Wed Aug 9 03:00 PM  
 Location: A&S 4  
 Handout limit: 10. Materials limit: 10, fee: \$5.00.

A brief history of the Viking penannular brooch. Construction based on historical finds using hand tools and fixtures. Class may run over. Earplugs provided.

**359: Viking Wire Weave Basics**

Crafts: Metal  
 Instructor: Lady Sorcha Inghean Ui Choinin  
 Sat Aug 5 09:00 AM A&S 10,  
 Mon Aug 7 09:00 AM A&S 11  
 Handout limit: 10, fee: \$2.00. Materials limit: 10, fee: \$8.00.

Viking wire weave is a period-correct art form that is fun, easy and inexpensive. Also known as *trichinopoly* or Viking Knitting, there is archaeological evidence for wire chains constructed using "circular plaiting" in Viking burials and treasure hoards dating as early as the 8th century to as late as the 12th century. Come learn with the Mistress of Wire herself! You will learn how to make a *sextapus* to hold your chain in place, a basic 6-loop pattern, draw plate techniques, and how to finish the ends to add a clasp.

**360: Viking Wire Weave Roundtable**

Crafts: Metal  
 Instructor: Lady Sorcha Inghean Ui Choinin  
 Thu Aug 10 12:00 PM A&S 8

Calling all Viking Wire Weave Enthusiasts!!! Want to take your wire weaving skill to the next level? Come see more advanced techniques and projects. It's stitch-and-bitch, but with wire!

**361: Viking Wire Weaving**

Crafts: Metal  
 Instructor: Noble Paxino Voltera  
 Sun Aug 6 01:00 PM A&S 10  
 Handout limit: 20, fee: \$1.00. Materials limit: 10, fee: \$20.00.

Learn how to wire weave. For beginners.

**362: Blockprinting on Fabric and Paper For Beginners**

Crafts: Paper, European  
 Instructor: Mistress Fredeburg von Katzenellenbogen  
 Mon Aug 7 12:00 PM A&S 10  
 Materials limit: 20, fee: \$2.00.

European-style blockprinting on fabric and paper using blocks of various materials. Printed fabric was used for clothing, wall hangings, tablecloths, etc. This hands-on class will start with a discussion of historical techniques and printing with both period and modern materials. The main focus of the class will be on printing with provided blocks.

**363: Paper Making**

Crafts: Paper, European  
 Instructor: Thl Padraig Muadhan  
 Mon Aug 7 10:00 AM Chez D'Argent (W16)  
 Handout limit: 40. Materials limit: 20.

We will discuss the history of paper making from its start in China to its spread into Europe, as well as become familiar with processing raw materials. Students will make sheets of hand-made paper in class using a European-style mould and deckle.

**364: Basketry 101: Market Basket**

Crafts: Wood  
 Instructor: Lady Elektra of Sylvan Glen  
 Tue Aug 8 08:00 AM A&S 10

Materials limit: 15, fee: \$25.00.

Learn the basics of basket weaving and make your own 8"x12" market basket to take home. Bring an old towel and scissors for cutting reed.

**365: How to Build a Germanic Lyre**

Crafts: Wood, European  
 Instructor: Master Cariadoc  
 Wed Aug 2 02:00 PM A&S 19  
 Handout limit: 40.

A description of how to build an early period musical instrument.

**366: How to Carve a Viking Duck**

Crafts: Wood, European  
 Instructor: Master Nigellus leHaie  
 Tue Aug 8 10:00 AM A&S 11  
 Handout limit: 25. Materials limit: 6.

Learn the basics of whittling by making a Viking toy duck in the Birka style. We will also discuss Viking tools, techniques and sharpening. All tools and materials will be provided. Warning! Very sharp knives are involved. **Students must be at least 14 years old** and have their mother's or wife's permission to attend. Bandages will be provided.

**367: How to Make Period Furniture that Packs Flat**

Crafts: Wood, European  
 Instructor: Lady Merswynd of Caudor  
 Thu Aug 3 10:00 AM, Tue Aug 8 10:00 AM  
 Location: A&S 12  
 Handout limit: 20, fee: \$3.00.

Learn how to make medieval-style beds, tables, and cooler chests that pack flat for travel and snap together in minutes. Requires a beginner's level of skill and simple tools.

**368: Intro to "Medieval-Like" Woodworking, Part A**

Crafts: Wood, European  
 Instructor: Thl Kai SaerPren  
 Tue Aug 1 09:00 AM, Tue Aug 8 09:00 AM  
 Location: Hus Faerhaga (N08)  
 Handout limit: 20.

**THIS CLASS IS 2 HALF DAYS**, Tuesday and Wednesday; an overview of hand woodwork, with an opportunity to try things out. We will start on Tuesday morning with a chunk of a log and by noon we should have some boards or other furniture parts using wedges, axes, froes, drawknives, spokeshaves, and wood planes. On Wednesday we will look at making joints, boring, and maybe a bit of carving. Covers saws, chisels, and planes. Extensive instructions on the selection, use and maintenance of all these tools will be covered. The class will be taught both first week and again second week. Students who cannot attend the whole class are encouraged to drop in or out at their convenience. **Youths may attend if accompanied by a parent.**

**369: Intro to "Medieval-Like" Woodworking, Part B**

Crafts: Wood, European  
 Instructor: Thl Kai SaerPren  
 Wed Aug 2 09:00 AM, Wed Aug 9 09:00 AM  
 Location: Hus Faerhaga (N08)  
 Handout limit: 20.

**THIS CLASS IS THE SECOND HALF OF A 2-DAY CLASS**, Tuesday and Wednesday mornings; an overview of hand woodwork, with an opportunity to try things out. We will start on Tuesday morning with a chunk of a log and by noon we should have some boards or other furniture parts using wedges, axes, froes, drawknives, spokeshaves and wood planes. On Wednesday we will look at making joints, boring, and maybe a bit of carving. Covers saws, chisels, and planes. Extensive instructions on the selection, use and maintenance of all these tools will be covered. The class will be taught both first week and again second week. Students who cannot attend the whole class are encouraged to drop in or out at their convenience. **Youths may attend if accompanied by a parent.**

**370: Known World Woodworkers Meet and Greet**

Crafts: Wood  
 Instructor: Thl Kai SaerPren  
 Fri Aug 4 01:00 PM Hus Faerhaga (N8)

Sometimes I feel like I work in a void, But I know all yall are out there :) So come get a cookie and meet

some of your fellow woodworkers!

My House has decided to allow me to host a party Friday of peace week so we can meet each other.

my name is K  
 Hus Faerhaga, N8, Fletcher's row

**371: Period Portable Furniture You Can Make**

Crafts: Wood, European  
 Instructor: Master Cariadoc  
 Fri Aug 4 03:00 PM Enchanted Ground or next to it (W09)  
 Handout limit: 50.

Chairs, tables, and a bed, all based on period designs. At least one chair, one table, and the bed are simple enough so that someone with only basic tools and no expertise should be able to make them.

**372: Pole Lathe Turning for Beginners**

Crafts: Wood, European  
 Instructor: Thl John Spooner  
 Mon Aug 7 09:00 AM A&S 15  
 Materials limit: 8.

Introduction to spindle turning on a pole lathe. We will cover the basics of lathe construction and proceed to some hands-on work to familiarize you with the tools and techniques for spindle turning. This class involves moving parts, so long hair and loose clothing must be avoided. There are also **sharp tools** involved; **minimum age is 12**. Materials are limited to 8 participants; no fee.

**373: Sharpening Everything for Woodworking**

Crafts: Wood, Multiple Cultures  
 Instructor: Thl Kai SaerPren  
 Wed Aug 2 02:00 PM, Wed Aug 9 02:00 PM  
 Location: Hus Faerhaga (N08)  
 Handout limit: 20.

How to sharpen everything! This class is an extension of my woodworking class. Thus, I will focus on sharpening woodworking tools, but the principles are the same for all cutting implements. We will cover several concepts and methods but my focus will be on how I do it... without expensive jigs and other do-hickies. We will review, then sharpen, anything you bring - and all of my tools.

**374: Using a Medieval Low Bench**

Crafts: Wood, European  
 Instructor: Lord Conall na Seamar O'Conghaile  
 Thu Aug 3 10:00 AM, Sun Aug 6 10:00 AM  
 Location: House Silverkeep (E15)  
 Handout limit: 10, fee: \$2.00.

This class will introduce the idea of using a low bench for the production of wooden furniture, etc. A list of tools will be provided along with working examples. A bench will be available in order to illustrate how to build the bench, how to use it, demonstrate the work-holding devices, and use the tools/bench to complete various woodworking tasks, including joints. **Age 18+**.

**375: Viking Age Furniture: Archeological Evidence**

Crafts: Wood, European  
 Instructor: Thl Sunnifa Gunnarsdottir  
 Tue Aug 8 04:00 PM A&S 12  
 Handout limit: 50, fee: \$5.00.

A brief survey of the major finds of Viking Age furniture, with an emphasis on interpreting the finds to make reasonably accurate reproductions. We will cover digs at Norse sites such as Oseberg, Gokstad, Birka, Dublin, Hedeby, etc.

## Dance

**400: 15th-Century Italian Dances for Couples**

Dance, European  
 Instructor: Master Lorenzo Petrucci  
 Tue Aug 8 01:00 PM Dance Tent

Covers 15th-century Italian dances set for a single couple: *Petite Rose*, *Leoncello*, and *Rostiboli Gioioso*.

**401: 15th-Century Italian Steps**

Dance, European  
 Instructor: Duchess Thyra Eiriksottir  
 Tue Aug 8 12:00 PM Dance Tent

Never danced before? Unfamiliar with Italian dance steps? No problem! This class will explain basic steps and patterns, and then teach fun, simple dances from 15th-century Italy.

**402: 16th-Century Dances from Caroso**

Dance, European  
 Instructor: Duchess Thyra Eiriksdottir  
 Sun Aug 6 01:00 PM Dance Tent

Everyone can learn 16th-century Italian dances, and they're worth the effort! We'll review a few of my favorites. *Fedelta* and *Candida Luna* are short and sweet, and *Bella Gioiosa* has lots of delightful figures. We'll review the Italian steps -- both the fancy way and the easy way to do them.

**403: A Brief Intro to Medieval Middle Eastern Dance**

Dance, Middle Eastern  
 Instructor: Thl Guðrún Sveinsdóttir  
 Fri Aug 4 04:30 PM Middle Eastern Tent  
 Handout limit: 20, fee: \$10.00.

The focus of this class is to briefly discuss the history of dance in the Middle East, the different eras and areas that are involved, cultural and societal views of dance and dancers (both professional and non-professional), and how all of this relates to Middle Eastern dance within the SCA. *Please bring your own seating if possible. There are hay bales and the dance floor is available for towels, rugs and mats.* Handout available for free online or \$10 for a paper copy (to cover printing costs. It's long with a lot of high-resolution images). Here's the virtual handout: <https://docs.google.com/document/d/1OqWLGmhwzWS7f5VF2OCxs2Ug42RUIDUKEEW-yfY1zM/edit?usp=sharing>.

**404: A Flirty Foursome: Legiadra**

Dance, European  
 Instructor: Countess Judith de Northumbria  
 Tue Aug 1 01:00 PM Dance Tent

This elegant dance for four allows lots of opportunities to interact with both your partner and your opposite! Intermediate/advanced.

**405: A Fun Threesome: Belfiore**

Dance, European  
 Instructor: Countess Judith de Northumbria

Come learn a sassy 15th-century threesome, *Belfiore*, a popular, highly entertaining dance! All levels welcome!

**406: A Silly Skirmish for Five: Verceppe**

Dance, European  
 Instructor: Countess Judith de Northumbria  
 Wed Aug 2 12:00 PM Dance Tent

Come learn this fun dance, an original danced battle between the sexes from the 15th century. For intermediate/advanced dancers, or adventuresome ones.

**407: Advanced 15th-Century Dance: Fia Guilemina a due**

Dance, European  
 Instructor: Countess Judith de Northumbria  
 Thu Aug 3 12:00 PM Dance Tent

Set to a beautiful song, the most complicated, yet elegant, 15th-century couple's dance of which we know. You and your partner will impress both the crowd and yourselves.

**408: Advanced Ball Prep for the Casa Bardicci Ball**

Dance, European  
 Instructor: Countess Judith de Northumbria  
 Wed Aug 9 02:00 PM Casa Bardicci (E19)

Come and review advanced dances to prepare for the afternoon dancing at Casa Bardicci! Aimed at experienced or adventuresome dancers!

**409: Advanced Dance: Fia Guilemina for Four**

Dance, European  
 Instructor: Countess Judith de Northumbria  
 Fri Aug 4 12:00 PM Dance Tent

This delightful passion play for four people represents one of the most challenging, yet gratifying dances of the 15th century. Test your mettle!

**410: Advanced English Country Dance**

Dance, European  
 Instructor: Lady Sonya Flicker (Patches)  
 Thu Aug 10 02:00 PM Dance Tent

From first edition Playford comes three challenging dances: *Saint Martins*, *Parson's Farewell*, and

*Picking of Sticks*.

**411: Advanced Italian: Fortunosa**

Dance, European  
 Instructor: Master James Blackcloak  
 Thu Aug 10 11:00 AM Dance Tent

*Fortunosa* is an advanced 15th-century Italian *Bassa Danza* for four dancers. Slow and flirtatious, it's a great dance for showing off your skills.

**412: All in the Bransle**

Dance, European  
 Instructor: Mistress Sciath ingen Chaennaig  
 Fri Aug 4 11:00 AM, Wed Aug 9 02:00 PM  
 Location: Dance Tent

An introduction to *bransles* (pronounced brawl) for new dancers. We'll cover as many *bransles* as we can. Come join us in a *bransle* or four!

**413: An Enchanted Picnic**

Dance, European  
 Instructor: Countess Judith de Northumbria  
 Sun Aug 6 04:00 PM Dance Tent

Shed the shackles of modernity and join us for an enchanted afternoon of dancing, dining, story telling, singing, conversation --all in persona! This gathering shall be reminiscent of the picnics and noble gatherings described in works such as the *Decameron* and the *Book of the Courtier*. Whether or not you have a fully developed persona, come partake in a magical afternoon. If you like, come prepared with a period-style story to tell, song to sing, dance to do or share. We shall even have the pleasure of soloist musician Meister Albrecht Catsprey to play for us!

**414: Arabic Hip Movements**

Dance, Middle Eastern  
 Instructor: Baroness Simone Marie Fornneau  
 Tue Aug 1 11:00 AM, Tue Aug 8 11:00 AM  
 Location: Middle Eastern Tent

A study of various shimmies, slides and circles from a Syrian Classic Oriental dance perspective, taught by Baroness Simone. A beginning knowledge of Middle Eastern dance is appreciated.

**415: Ball Prep: Choral Ball**

Dance, European  
 Instructor: Master James Blackcloak  
 Mon Aug 7 04:00 PM Dance Tent

The Choral Ball has quite a few dances that will be unfamiliar to many dancers, so this is the chance to learn some. All skill levels are welcome.

**416: Ballo del Fiore: Dance of the Flower, for Two**

Dance, European  
 Instructor: Lady Avelina del Dolce  
 Wed Aug 9 01:00 PM Dance Tent

Happy 50th anniversary, Pennsic! It's time to bring back dances that were once commonly done at War but have since become rare. One of these beautiful, enchanting dances is *Ballo del Fiore*: Dance of the Flower, for Two. It's from the manuscript *Il Ballarino* by Fabritio Caroso, and it's a slow and straightforward 16th-century Italian dance. Participants only need to learn four types of steps, and this fun 16th-century dance mixer will delight your heart! We will dance with real flowers you can take with you at the conclusion of the class! Join us for an incredible time. All experience levels are welcome.

**417: Beginner 15th-Century English Dances**

Dance, European  
 Instructor: Countess Judith de Northumbria  
 Tue Aug 1 12:00 PM Dance Tent

Different versions of the fun 15th-century English dances *Oringe & Grene Gynger*. All footwork taught; suited for all levels!

**418: Beginner Ball Prep for Casa Bardicci!**

Dance, European  
 Instructor: Countess Judith de Northumbria  
 Wed Aug 9 01:00 PM Casa Bardicci (E19)

Join in this crash course to prepare you for the afternoon ball at Casa Bardicci! Aimed at inexperienced dancers, we will go through several easy dances to maximize your enjoyment!

**419: Beginner Bassadanza: Lauro**

Dance, European

Instructor: Countess Judith de Northumbria

This Queen of the Dance, this slow, flirtatious *bassadanza* of the 15th century was composed by Lorenzo de' Medici. Aimed at beginners; footwork to be taught.

**420: Beginner Dance Drills: Figuring Out Footwork**

Dance, European  
 Instructor: Countess Judith de Northumbria  
 Fri Aug 4 10:00 AM Dance Tent

Are you a beginner dancer and want to better understand footwork while improving balance and endurance? This class will do all that and more!

**421: Beginner Dance for Families**

Dance, European  
 Instructor: Lord Richard de Troyes  
 Mon Aug 7 09:00 AM Dance Tent  
 Some simple steps and dances will be taught to introduce children of all ages and their families to period European dancing. No experience needed.

**422: Beginner Dance: 15th-Century Italian**

Dance, European  
 Instructor: Thl Henry of Maldon  
 Tue Aug 8 04:00 PM Dance Tent  
 No experience needed! Come and learn some of the easier (and popular) dances from the 15th-century Italian repertoire. Bring both of your left feet or as many as you've got. (P. S. Experienced dancers are also welcome to show up and learn.)

**423: Beginner Dance: 15th-Century Italian**

Dance, European  
 Instructor: Lord Richard de Troyes  
 Fri Aug 4 02:00 PM Dance Tent  
 Never danced before, or afraid to try Italian steps? All steps and patterns for several simple and popular dances will be taught; no partner required.

**424: Beginner Dance: 16th-Century Italian**

Dance, European  
 Instructor: Master James Blackcloak  
 Tue Aug 8 03:00 PM Dance Tent  
 Come learn some easy dances from 16th-century Italy! No dance experience required. Dances taught will include *Villanella* and *Contrapasso in due*.

**425: Beginner Dance: Branles**

Dance, European  
 Instructor: Thl Henry of Maldon  
 Sat Aug 5 11:00 AM Dance Tent  
 Never danced before? No problem! This class will start with basic steps and patterns, and then introduce you to fun *branles* from 16th-century France. (P. S. Experienced dancers are also welcome to show up and learn.)

**426: Beginner Dance: Bransles**

Dance, European  
 Instructor: Mistress Rebecca da Firenze  
 Thu Aug 3 04:00 PM Dance Tent  
 Come join us for some simple fun! No partner needed. We will be focusing on staple *bransles* like *Charlotte*, *War* and *Scottish* (actually two *bransles* strung together!).

**427: Beginner Dance: Burgundian**

Dance, European  
 Instructor: Mistress Rebecca da Firenze  
 Tue Aug 1 03:00 PM Dance Tent  
 Come learn slow, simple and elegant dances from the Court of the Dukes of Burgundy! Beginners welcome, all ages welcome. We will be doing *Danse de Cleves* and *Franchoise Nouvelle*.

**428: Beginner Dance: English Country**

Dance, European  
 Instructor: Lady Sonya Flicker (Patches)  
 Fri Aug 4 04:00 PM Dance Tent  
 Never danced before? No problem! Start with basic steps and patterns, and then learn simple English Country Dances.

**430: Beginner Dance: English Country**

Dance, European  
 Instructor: Lord Richard de Troyes  
 Tue Aug 8 02:00 PM Dance Tent  
 Simple English country dances are a great

introduction to period dance. All steps and patterns for several dances will be taught; no partner required.

**429: Beginner Dance: English Country**

Dance, European  
Instructor: Thl Henry of Maldon  
Sat Aug 5 02:00 PM Dance Tent

Never danced before? No problem! This class will start with basic steps and patterns, and then teach simple English Country Dances. (P. S. Experienced dancers are also welcome to show up and learn.)

**431: Beginner Dance: English Country Plus**

Dance, European  
Instructor: Lady Maggie Bakestre  
Wed Aug 2 02:00 PM, Sun Aug 6 10:00 AM  
Location: Dance Tent

Suitable for beginners, we will have fun while learning the *Maltese Bransle*, *Ruffy Tufty*, and *Black Nag*.

**432: Beginner Dance: Inns of Court**

Dance, European  
Instructor: Mistress Rebecca da Firenze  
Wed Aug 9 03:00 PM Dance Tent

The *Inns of Court*, where lawyers trained, required their students to learn social graces such as a specific set of dances. Come learn some of the highlights from that set. Very easy; these were intended for law students - but pleasant, relaxing dances, often with lovely music, and excellent for talking to your partner. We will teach *Black Alman*, the *Lorayne Alman*, and the *Queen's Alman*.

**433: Beginner Dance: Petits Vriens Two Ways!**

Dance, European  
Instructor: Countess Judith de Northumbria  
Tue Aug 8 10:00 AM Dance Tent

Come try two different versions of *Petits Vriens*, one for three people and the other for three couples! All levels welcome and catered to!

**434: Beginner English Country Dance by the Numbers**

Dance, European  
Instructor: Ariana De Gallo  
Tue Aug 1 02:00 PM Dance Tent

We will go through the basics of English Country Dance and learn dances based on the number of participants (multiples of 4: *Hearts Ease* and *Ruffy Tufty*; multiples of 6: *Black Nag*, *Upon a Summer's Day*). Can also teach a variant of *Jenny Pluck Pears* that works for 6+.

**435: Beginner English Country Dance for as Many as Will**

Dance, European  
Instructor: Ariana De Gallo  
Mon Aug 7 03:00 PM Dance Tent

We will go through the basics of English Country Dance and learn dances that can be danced for any number of couples (*Sellengers Round*, *Gathering Peascods* and, if there's time, *Trenchmore*).

**436: Beginner's Ball**

Dance, European  
Instructor: Gregory Blount  
Sat Aug 5 09:00 PM Dance Tent

At the Beginner's Ball, we teach all of the dances. Never danced? Not a problem! A perfect ball for the eager but still learning. No partner is needed. Bring your friends! All musicians are welcome, too! The pit is open! The more the merrier!

**437: Beginner's Ball Prep**

Dance, European  
Instructor: Lady Sonya Flicker (Patches)  
Sat Aug 5 04:00 PM Dance Tent

A review of dances for the Beginner's Ball.

**438: Beginning Gresley Manuscript**

Dance, European  
Instructor: Mistress Isabella Beatrice della Rosa  
Sun Aug 6 02:30 PM Dance Tent  
Handout limit: 10. Materials limit: 0.

Come and learn some of the dances from one of the most influential manuscripts in England! The *Gresley Manuscript* (also known as *John Banys' Dance Book*) changed the way we view dancing and is the earliest evidence we have for recorded dance in England. Dated between 1480 and 1520, these dances highlight unique dances in the English Court and are

fantastic for both small and large groups of dancers. Each of these dances only require 2-3 people, which helps encourage dance for even the smallest shires. Come learn 5 of the easier dances in this collection. Learn about the unique qualities of these dances and be inspired to take these back to your home group! No experience necessary. If you can walk, you can dance!

**439: Belly Dance Veil: More than a Prop, a Partner!**

Dance, Middle Eastern  
Instructor: Lady Emine bint Yazid  
Tue Aug 8 12:30 PM Middle Eastern Tent

How to think of your veil as a partner and not just prop. Familiarity with Middle Eastern dance appreciated. Veils available to borrow for class.

**440: Build a Better Dancer: Int. Drills & Exercises**

Dance, European  
Instructor: Countess Judith de Northumbria  
Sat Aug 5 12:00 PM Dance Tent

Take your dance and physical fitness to the next level through drills and exercises to improve balance, dexterity and endurance! Intermediate/Advanced.

**441: Carry All Your Crap on Your Head**

Dance, Multiple Cultures  
Instructor: Claire Dima  
Thu Aug 3 03:00 PM A&S 8

The problem: You have only two hands, and a lot of stuff to transport. The solution is right on your shoulders! We will cover the proper walk technique to help you balance loads on your head, talk about how to bundle goods to carry, what baskets work well, and practice putting things on your head with grace and aplomb. Not dancer-specific, but for anyone who needs an extra hand while traversing the world. Information applicable to multiple cultures. Kindly bring a coil-built basket if you have one, and a lightweight cotton veil or scarf. (This class is inspired by all the fine folk who have stopped me at previous Pennsics and asked how I'm carrying my loads hands-free.)

**442: Chiara Stella**

Dance, European  
Instructor: Mistress Rebecca da Firenze  
Sat Aug 5 01:00 PM Dance Tent

Come learn *Chiara Stella*, a lovely *cascarda* from *Il Ballarino*! Dancers of all ages welcome. This is an advanced class.

**443: Choral Ball**

Dance, European  
Instructor: Thl Siri Toivosdotter  
Mon Aug 7 09:00 PM Dance Tent

Dance to the music of choristers! Sheet music provided for singers and instrumentalists; also available on the SCA Choral Ensemble Facebook group.

**444: Clan Blue Feather Ball Ball**

Dance, European  
Instructor: Gregory Blount  
Tue Aug 8 09:00 PM Dance Tent

Why yes, the Blue Feather Fashion Cotillion and Ball does involve dancing! We'll start dancing in the Dance Tent, and once the fashion show ends, we'll walk downhill and dance in the Great Hall!

**445: Contentezza D'Amore**

Dance, European  
Instructor: Mistress Rebecca da Firenze  
Mon Aug 7 11:00 AM Dance Tent

Come learn *Contentezza D'Amore*, one of the most beautiful of the 16th-century *balli*! I will be teaching the version from *Nobiltà di Dame*, Signor Caroso's second book, wherein he corrects all the errors of his first; if you think you already know it, be warned! Dancers of all ages welcome. This is an advanced class.

**446: Contrapasso da Farsi in Ruota**

Dance, European  
Instructor: Mistress Rebecca da Firenze  
Thu Aug 3 02:00 PM Dance Tent

Come learn *Contrapasso da Farsi in Ruota*, a lovely *ballo* from *Nobiltà* in the style of earlier *contrapassi*. Dancers of all ages welcome. Prior dance experience helpful but not required; we will be teaching steps. If

we finish early, I will also teach *Villanella*.

**447: Dance History Ball**

Dance, European  
Instructor: Baroness Gwenlyen the Minstrel

Relive 50 years of dance history at Pennsic. Old favorites will be paired with new dances! Hosted by Baroness Gwenlyen the Minstrel.

**448: Dances Without Dignity**

Dance, European  
Instructor: Lord Hermankyn  
Sat Aug 5 10:00 AM Dance Tent

Let's do some high energy dancing. These dances can be done slowly and stately - but not today: *Petit Vriens*, *Gathering Peascods*, *Montarde Bransle*.

**449: Dances for Two Left Feet**

Dance, European  
Instructor: Eleanor de Astlye  
Sat Aug 5 03:00 PM Dance Tent

If you think you can't dance, this class is for you. Join Eleanor as she simplifies some common dances. One or two dances will be chosen from the following list: *Orynge*, *Petite Rose*, *Petit Vriens*, *Grene Gynger*.

**450: Dances for Two Left Feet: Bransles Edition**

Dance, European  
Instructor: Eleanor de Astlye  
Thu Aug 3 03:00 PM Dance Tent

Do you feel overwhelmed when you peek into the dance tent? Are you convinced your feet could not possibly do those steps? Do you feel confused when viewing all the different figures? Then this class is for you! Join Eleanor as she unpacks and breaks down a few easy *bransles*.

One or two dances will be selected from the following list: *Pease Bransle*, *Official Bransle*, *SCA Montard Bransle*.

**451: Dancing in the Villa**

Dance, European  
Instructor: Countess Judith de Northumbria  
Wed Aug 9 03:00 PM Casa Bardicci (E19)

Join us for a magical afternoon ball surrounded by the ambiance of Casa Bardicci. Live music shall be provided by Musica Tramontana. Some dances will be walked through -- all levels welcome!

**452: Dancing with Children: Circles and Chases**

Dance, European  
Instructor: Master Martin Bildner  
Wed Aug 9 09:00 AM Dance Tent

While open to all ages, the class will be geared towards fun and frolicking rather than perfecting steps and is suitable for ages four and up. All youth in attendance require a responsible adult to be present. After learning some basic steps, the class will cover a variety of circle dances before turning to the controlled chaos of chasing and "follow the leader" dances.

**453: Dancing with Children: Stories and Improvising**

Dance, European  
Instructor: Master Martin Bildner  
Tue Aug 8 09:00 AM Dance Tent

While open to all ages, the class will be geared towards fun and frolicking rather than perfecting steps, and is suitable for ages four and up. All youth in attendance require a responsible adult to be present. After learning some basic steps, the class will cover a variety of dances that tell stories as well as more free-form dances.

**454: Fun 15th-Century Set Dances: Pizochara**

Dance, European  
Instructor: Countess Judith de Northumbria  
Fri Aug 4 03:00 PM Dance Tent

A fun allegorical set dance depicting the less official happenings in monastic communities. Tempo changes and all steps to be taught!

**455: Fun, Flirty Beginner Italian Dances**

Dance, European  
Instructor: Lord Hermankyn  
Wed Aug 9 04:00 PM Dance Tent

Do you like dancing? Do you like flirting? Try these fun Italian dances that combine the two activities:

*Rostiboli Gioioso, Gelosia, and Anello.*

**456: Galliards with Gregory**

Dance, European  
Instructor: Gregory Blount

The *galliard* is an aerobic 16th-century, pan-European dance. We will learn a different basic step and intermediate step each day.

**457: Gracca Amorosa for Beginners**

Dance, European  
Instructor: Mistress Rebecca da Firenze  
Wed Aug 9 12:00 PM Dance Tent

Come learn *Gracca Amorosa*, one of the most popular 16th-C *cascarde*. Dancers of all ages welcome. Prior dance experience helpful but not required.

**458: Gresley Dance Manuscript: New Interpretations**

Dance, European  
Instructor: Lady Catalina D'Isenfir  
Wed Aug 9 10:00 AM Dance Tent

The *Gresley Dance Manuscript* was written circa 1490, antedating previously discovered written records of English dance. Little is known about the *Gresley Dance Manuscript* and the text has gone largely unexamined by historians. My study of the manuscript begins by considering the dances themselves through reconstruction of the dance choreographies recorded in the manuscript. I argue that the dances recorded in the *Gresley Dance Manuscript* are an early example of English dance choreographies which appear to share similarities with European dance forms, similarities which are not identifiable in later English dance choreographies. The *Gresley* dances share with European dance forms the choreographic elements associated with courtship in continental dance styles. I assert that the *Gresley* dances may have been recorded in the *Gresley Priory*, suggesting the presence of complex dance forms which feature choreographic markers of courtship in a monastic setting. This course will be taught in a lecture style and will focus on the conclusion of my research. It accompanies a movement-based class which allows more in-depth experimentation with my reconstructions of the *Gresley* dances.

**459: Gresley Dance Manuscript: New Reconstructions**

Dance, European  
Instructor: Lady Catalina D'Isenfir  
Wed Aug 9 11:00 AM Dance Tent

The *Gresley Dance Manuscript* was written circa 1490, antedating previously discovered written records of English dance. Little is known about the *Gresley Dance Manuscript* and the text has gone largely unexamined by historians. My study of the manuscript began by considering the dances themselves through reconstruction of the dance choreographies recorded in the manuscript. This class focuses on my new reconstructions; participants will learn my proposed reconstructed movements of the dances and perform them. Respectful suggestions, troubleshooting, and comments are welcome! This is a largely movement-based dance class, although the class may periodically pause to discuss the dance reconstructions as we learn them. This class is a movement portion of my class on the *Gresley Dance Manuscript*. Registration for both parts is **not** required.

**460: Hope Springs Eternal: Spero**

Dance, European  
Instructor: Countess Judith de Northumbria

A delightful 15th-century dance for three, full of fun musical changes and flirtatious exchanges. Intermediate/Advanced.

**461: Intermediate English Country Dance**

Dance, European  
Instructor: Ariana De Gallo  
Mon Aug 7 02:00 PM Dance Tent

We will learn some slightly more complicated English Country Dances - *Picking of Sticks* and *Whirligig*.

**462: Italian Balletti**

Dance, European  
Instructor: Master James Blackcloak  
Sun Aug 6 12:00 PM Dance Tent

*Balletti*: Slow dances from 16th-century Italy. Dances include *Dolce Amoroso Foco* and *Bassa Pompilia*. Everyone welcome, steps will be taught.

**463: Last Ball of the 50**

Dance, European  
Instructor: Lady Morgan of the Burial Shrew  
Thu Aug 10 09:00 PM Dance Tent

Thursday night Ball! The Last Ball of the 50th year of Pennsic! Come out and join us in the Dance Tent to dance the night away. For all ages and skill levels. Covering your favorite English Country Dance, Italians, and *Bransles*!

**464: Low, Slow and Flirtatious for Three: Pelligrina**

Dance, European  
Instructor: Countess Judith de Northumbria  
Wed Aug 2 03:00 PM Dance Tent

Highly seductive, this is an intermediate *bassadanza* for three. Dancers should be familiar with *doppii*, *sempii*, *saltarelli*, and *riprese*.

**465: Meet-the-Dance-Faculty Social / KWMS Bids**

Dance, European  
Instructor: Gregory Blount  
Thu Aug 10 04:00 PM Dance Tent

Everyone is invited to meet the people who make the Pennsic School of European Dance happen! This event is open for all students and dancers to meet this year's faculty and staff. We encourage all to attend. A group picture of staff and teachers will be taken!

Also, if you'd like to bid on KWMS, please attend.

**466: Ornaments in Arbeau's Dance Manual**

Dance, European  
Instructor: Gregory Blount  
Mon Aug 7 10:00 AM Dance Tent

Arbeau's dance manual *Orchésographie*, published in 1589, contains a lot more than just dances and steps: it has tons of ornaments, too! We'll look at what he says about them, and how they relate to other sources from other countries.

**467: Paint the European Dance Floor**

Dance, European  
Instructor: Lady Sonya Flicker (Patches)  
Mon Jul 31 10:00 AM, Tue Aug 1 10:00 AM, Wed Aug 2 10:00 AM, Thu Aug 3 10:00 AM  
Location: Dance Tent

Come and help paint the European Dance Floor. Supplies are provided. Modern clothes are acceptable (you do not have to ruin garb) (actually 2 hours)

**468: Pennsic Grand Masked Ball**

Dance, European  
Instructor: Lady Avelina del Dolce  
Wed Aug 9 09:00 PM Dance Tent

It's time to bring back the Pennsic Grand Ball as a masked ball! Wear your masks and costumes! Come as a character!

*Commedia dell'Arte* will be in full swing at the Pennsic Grand Ball. Pantalone will announce which lucky suitor will marry his daughter Isabella this evening!

So many suitors, yet only one will be chosen. Do you wish to court Isabella? Do you have a suitor you want to be betrothed to Isabella?

Wait... which one is Isabella? Who can tell with so many beautiful maidens dancing at the ball? Dances will be a mix of difficulty levels and use music arrangements from the new Pennsic Pile for Pennsic 50.

All musicians are welcome and will be given water and foot rubs as needed from Arlecchino (don't tell him we signed him up for this!).

**469: Rarely-Taught English Country Dances**

Dance, European  
Instructor: Lady Catalina D'Isenfir  
Thu Aug 10 10:00 AM Dance Tent

Learn English Country Dances less-frequently taught at SCA events. Dances taught may include *Old Mole*,

*Chestnut*, *Dargason*, or others.

**470: Return of the Flamingo Ball**

Dance  
Instructor: Duchess Diana Alene Tregirtse  
Sun Aug 6 09:00 PM Dance Tent

Welcome back to the Flamingo Ball. Are you ready to Dance with Dignity, Strut your Feathers, and Flock Flock Flock to live music? All levels of dancers are most welcome. Dances will be taught or reviewed. Refreshments will be available. Flamingos Forever!

**471: Rostiboli Gioioso: A Dance that Heats Up**

Dance, European  
Instructor: Thl Henry of Maldon  
Sun Aug 6 11:00 AM Dance Tent

We'll work on some basic steps, then learn a popular 15th-century Italian dance that keeps getting hotter as it goes on.

**472: Smoke and Slither**

Dance, Middle Eastern  
Instructor: Lady Oola Gulabi  
Mon Aug 7 11:45 AM Middle Eastern Tent

Explore *taqsim*-style movements for improvisation that create muscular snake-like shapes and stylizations. We will cover drills and body awareness.

**473: The Contessa's Red and Gold Ball**

Dance, European  
Instructor: Countess Judith de Northumbria  
Fri Aug 4 09:00 PM Dance Tent

Join us for a fête in the style of the Dukes of Burgundy, themed Red and Gold. Many dances to be taught! Non-dancers welcome!

**474: Two Fifteenth-Century Triples: Vita & Voltate**

Dance, European  
Instructor: Mistress Rebecca da Firenze  
Tue Aug 8 11:00 AM Dance Tent

Come learn two lovely dances from the 15th century: *Vita di Colino* and *Voltate in Ça Rosina*! Beginners welcome, all ages welcome.

**475: Very Basic Belly Dancing**

Dance, Middle Eastern  
Instructor: Lady Michaela Isabella Botticelli  
Tue Aug 1 03:00 PM, Fri Aug 4 12:00 PM  
Location: Middle Eastern Tent

We will be working on the very basics of belly dancing, no previous experience needed.

**476: Weaving the Dance: Tesara**

Dance, European  
Instructor: Countess Judith de Northumbria  
Thu Aug 10 12:00 PM Dance Tent

An advanced 15th-century performance dance for ten people mimicking the weaving of brocade. A visually stunning and exciting routine!

## Event

**500: Choi Min's Jeongyo**

Event, Far Eastern  
Instructor: Lord Father Ælfric Ecgeling  
Wed Aug 9 07:00 PM A&S 4

All those interested in Asia are welcome to come. The core of our attendance will be made up of members of Choi Min's teahouse Asian Research group. We plan to socialize to discuss our research, then go for a group tour of Midnight Madness. Tea time may also feature during the initial meet-up.

**Adult only.**

**501: Pennsic Memorial Ship: Past and Future**

Event  
Instructor: Fred Blonder  
Tue Aug 8 03:00 PM A&S 12

In 1999, Garwig der Waffenschmidt constructed a Viking longship as a memorial to Duke Sir Thorbjorn Osis Brandsson, who died while king of Ealdormere, and burned it on the lake. Since that time, this has grown into a longstanding tradition, where we burn a replica Viking longship on the lake at the end of each Pennsic as a memorial to friends and family who have died in the preceding year. The tradition was broken only once, in 2020, when it was conducted online.

I will review the history of the ships, and hope to

recruit additional volunteers to assist at this year's ceremony. In addition to assisting at the ceremony itself, we would like to have people to tend the ship and assist people who come to paint shields.

Garwig is comfortably retired in northern Ontario, and is quite amazed at how what he began has grown.

## Family Activities

### 600: "It Takes My Child to Raze a Village": Pennsic Ed.

Family Activities  
Instructor: Mistress SæhildR barngóðR  
Tue Aug 8 09:00 AM Family Point Tent 1

The mini-version of the Midrealm event focused on families participating in the SCA together! The Plague Game is back!

### 601: Bedtime Stories for Children

Family Activities, Other  
Instructor: Lord Jacob the Wanderer  
Mon Jul 31 07:00 PM, Tue Aug 1 07:00 PM, Wed Aug 2 07:00 PM, Thu Aug 3 07:00 PM, Fri Aug 4 07:00 PM, Sat Aug 5 07:00 PM, Sun Aug 6 07:00 PM, Mon Aug 7 07:00 PM, Tue Aug 8 07:00 PM, Wed Aug 9 07:00 PM, Thu Aug 10 07:00 PM  
Location: A&S 13

Stories and fables for children, 7 pm nightly. This year's theme will be The Brothers Grimm. All are welcome to attend; children must have adult escort.

### 602: Beginner Sewing for Tweens: Dragon Stuffs

Family Activities  
Instructor: Family Point  
Wed Aug 2 10:00 AM, Fri Aug 4 10:00 AM  
Location: Family Point Tent 2

Learn sewing basics and create your own personal dragon (ages 9-14).

### 603: Beginner Sewing: Make A Ball

Family Activities  
Instructor: Family Point  
Wed Aug 2 10:00 AM, Fri Aug 4 10:00 AM  
Location: Family Point Tent 1

Learn sewing basics and create a small felt ball to keep.

### 604: Beginning Embroidery for the Young Sewer

Family Activities  
Instructor: Family Point  
Thu Aug 3 03:00 PM, Tue Aug 8 02:00 PM  
Location: Family Point Tent 2  
Materials limit: 8.

An introduction to basic embroidery for young beginners. Learn the basic stitches and tricks to making a simple embroidered design. Starter kits available for 8 participants. Students should be comfortable handling needles and scissors.

### 605: Candlemaking

Family Activities  
Instructor: Thl Tilla Chandler  
Mon Aug 7 02:00 PM Family Point Tent 2  
Materials limit: 10, fee: \$2.00.

Make-and-take candles. Learn to make candles and get a brief history of candlemaking.

### 606: Children's Water Battle

Family Activities, Other  
Instructor: Mistress Gwynnyd  
Wed Aug 9 02:00 PM Fort

Assault the Fort! The Children's Water Battle is open to children 6 - 12. Bring your own water weapons (s squirt guns, water balloons, etc. No catapults; they hurt!). Dress for mess and mud. Water and some balloons provided. Each participant must be in the charge of a responsible adult. Treasure provided to each participant. Extra marshals are always wanted; marshals do not necessarily get wet.

### 607: Create a Heraldic Device

Family Activities  
Instructor: Family Point  
Thu Aug 3 03:00 PM Family Point Tent 1

Learn the basics of heraldry and create your own coat of arms. (Kids' class; no conflict checking or registration of arms planned.)

### 608: Doms Draconum (DnD): In Search of the Unknown

Family Activities  
Instructor: Family Point  
Tue Aug 1 03:00 PM Family Point Tent 2,  
Wed Aug 2 03:00 PM Family Point Tent 2,  
Thu Aug 3 03:00 PM Family Games Tent,  
Fri Aug 4 03:00 PM Family Games Tent,  
Sat Aug 5 03:00 PM Family Point Tent 2,  
Sun Aug 6 03:00 PM Family Games Tent  
Handout limit: 8. Materials limit: 8.  
Vintage 1970s Dungeons & Dragons adventure for ages 10+. No experience necessary. Limit: 8

### 609: Ealdormere Afternoon

Family Activities  
Instructor: Family Point  
Sat Aug 5 01:00 PM Family Point Tent 1  
Join the Kingdom of Ealdormere for an afternoon of activities!

### 610: East Kingdom Afternoon

Family Activities  
Instructor: Family Point  
Sun Aug 6 01:00 PM Family Point Tent 1  
Join us for a afternoon of activities sponsored by the East Kingdom! Specific Activities will be announced in advance.

### 611: East Kingdom Morning

Family Activities  
Instructor: Family Point  
Sun Aug 6 09:00 AM Family Point Tent 1  
Join us for a morning of activities sponsored by the East Kingdom! Specific Activities will be announced in advance.

### 612: Family Point Movie Night

Family Activities  
Instructor: Family Point  
Sat Aug 5 06:30 PM Great Hall  
Join us in the Great Hall for a double feature! Disney's *Robin Hood* for the younger set, followed by *Princess Bride*! Bring blankets/chairs. All ages welcome, with appropriate supervision.

### 613: Heraldic Field Games

Family Activities  
Instructor: Family Point  
Thu Aug 3 02:00 PM Family Point Tent 1  
Herald Says! Heraldic Twister! Run around and learn your heraldic colors, commands, and shapes.

### 614: Intro to Roman Cooking and Eating for T(w)eens

Family Activities  
Instructor: Mistress Ottlilge Rappoltswiler  
Tue Aug 8 02:00 PM East Kingdom Royal (East Kingdom Royal)  
Handout limit: 12. Materials limit: 12, fee: \$5.00.

Introductory level, hands-on class for T(w)eens featuring recipes from Ancient Rome. Students will participate in making a number of dishes to then be eaten while discussing Roman dining customs and practices. **Allergy Alert: Some of the recipes featured will contain nuts.**

### 615: It's OK to Play with Your Food

Family Activities  
Instructor: Family Point  
Sat Aug 5 10:00 AM Family Point Tent 1  
Materials limit: 10.  
This class is designed to bring youngsters into the kitchen by introducing them to a simple recipe for period marzipan.

### 616: It's hot! Make a Hand Fan

Family Activities, Other  
Instructor: Lady Arnora Ketilsdottir  
Thu Aug 3 11:00 AM Family Point Tent 1  
Class will include making and decorating hand fans.

### 617: Kid Garb Swap Meet

Family Activities  
Instructor: Family Point  
Wed Aug 2 02:00 PM, Sun Aug 6 09:00 AM  
Location: Family Point Tent 2  
Kids grow too fast! Come to family point to donate or swap your kids' old garb, and swap or receive new garb that fits. All items must leave at end.

### 618: Known World Adventurers Guild: Social Day Family Activities

Instructor: Lady Marian of Heatherdale  
Tue Aug 1 10:30 AM, Thu Aug 3 10:30 AM, Sat Aug 5 10:30 AM, Mon Aug 7 10:30 AM, Wed Aug 9 10:30 AM  
Location: Family Point Tent 2  
All teens (and youth 10+) are welcome at these informal meetups for the Known World Adventurers Guild. Our Social Days alternate with KWAG Walk Days. See separate class info.

### 619: Known World Adventurers Guild: Walk Day Family Activities

Instructor: Lady Marian of Heatherdale  
Mon Jul 31 10:30 AM, Wed Aug 2 10:30 AM, Fri Aug 4 10:30 AM, Sun Aug 6 10:30 AM, Tue Aug 8 10:30 AM, Thu Aug 10 10:30 AM  
Location: Playground

**WANTED:** Teen adventurers (and youth 10+) with a thirst for exploration, cultural exchange, and making friends within the SCA. Guildmistress Marian of Heatherdale invites you to join KWAG (the Known World Adventurers Guild) here at Pennsic 50. Her noble company of young explorers will gather information through supervised in-person walks around the Pennsic site. Who knows who you'll meet... Visiting royalty? One of the SCA's Founders? Someone from the esteemed Cooper Family? Come and find out. KWAG activities run throughout both weeks, and alternate between KWAG Walk Days and KWAG Social Days. All activities begin and end at Family Point. Everyone is welcome! Please note: this is an active class. The group will be walking to various public locations on the Pennsic site (no private camps). All participants should wear sturdy shoes, a hat and sunscreen, and bring water. More info at KWAGuild.com.

**INFO FOR PARENTS/CAREGIVERS:** KWAG classes are designed for teens and older children (10+). All activities will be supervised by a warranted and background-checked youth officer plus at least one other responsible adult. All abilities are happily welcomed. Please email heather@heatherdale.com if we can help provide any special accommodations in advance. Parents and caregivers are very welcome to join the walks, and are encouraged to accompany their kids if any special needs might affect the child's enjoyment of the classes.

### 620: Let's Make Some Noise: Instrument Making

Family Activities, Other  
Instructor: Lady Arnora Ketilsdottir  
Fri Aug 4 11:00 AM Family Point Tent 1  
Make a drum, maraca, or a kazoo! Class will include some sing-along so we can use our new instruments.

### 621: Life-Sized Castle Building

Family Activities  
Instructor: Laura Wenham  
Wed Aug 2 01:00 PM Family Point Tent 1  
Children will use a handout to discuss castles throughout history and their features, and then as a group build one or more kid-sized castles using cardboard boxes.

### 622: Make a Pouch!

Family Activities  
Instructor: Family Point  
Thu Aug 3 10:00 AM Family Point Tent 1  
Learn to sew and create something useful for the rest of Pennsic! Create a pouch to carry your things.

### 623: Medieval Game Make-and-Take

Family Activities  
Instructor: Family Point  
Wed Aug 2 09:00 AM, Sat Aug 5 09:00 AM  
Location: Family Point Tent 1  
Learn about some medieval games. Then, create your own fabric game board and pieces to keep.

### 624: My First Carcassonne (Board Game)

Family Activities, Other  
Instructor: Lady Arnora Ketilsdottir  
Sat Aug 5 11:00 AM Family Point Tent 1  
A modern board game good for kids as young as 4/5. Basic rules with patient teacher. Limit 4 players. Other games available to play independently.

### 625: Origami for Experienced Beginners

#### Family Activities

Instructor: Family Point

Tue Aug 1 01:00 PM, Mon Aug 7 01:00 PM

Location: Family Point Tent 2

We will make a couple of creations to learn the folds needed to make a Wings of Fire Dragon. Warning: dragons are hard and require patience but definitely doable. Class for youth taught by youth.

#### 626: Pre-School Playgroup

Family Activities

Instructor: Family Point

Wed Aug 2 10:00 AM, Fri Aug 4 10:00 AM, Sun Aug 6 10:00 AM, Tue Aug 8 10:00 AM, Thu Aug 10 10:00 AM

Location: Playground

Let our preschoolers tire each other out! Let the parents and guardians make friends! Meets at Toddler Lounge Shade by playground

#### 627: Really Basic Leather Stamping for Teens

Family Activities

Instructor: Mistress SæhildR barngóðR

Thu Aug 3 01:00 PM A&S 6

Come make a bracelet and/or a bookmark and learn the loud art of leather stamping!

#### 628: Scroll Painting for the Very Young

Family Activities

Instructor: Family Point

Tue Aug 1 03:00 PM, Thu Aug 3 09:00 AM

Location: Family Point Tent 1

We have scroll blanks and water colors! You have a 2- to 7-year-old who wants to paint! Let's combine them, and everyone will win.

#### 629: Sharing Stories from the Past and Present

Family Activities

Instructor: Family Point

Wed Aug 2 11:00 AM Family Point Tent 1

Join Master Johann from Calontir as he shares some stories for the young and the young-at-heart! Tales of the Gods of Asgard are likely, but so too are some short and silly stories from around the world. What story is next? Who knows? Let's find out together!

#### 630: Soapmaking

Family Activities

Instructor: Thl Tilla Chandler

Fri Aug 4 01:00 PM Family Point Tent 2

Materials limit: 10, fee: \$1.00.

Make-and-take soap. Learn a brief history of soapmaking and why we aren't making "proper" soap at Pennsic while we make melt-and-pour soap. I will have references you can look at if you want to do more.

#### 631: Spinning Top: Make-and-Take

Family Activities, Multiple Cultures

Instructor: Thl Sunnifa Gunnarsdottir

Tue Aug 8 03:00 PM Family Point Tent 1

I will bring 20 wheels and dowels. You bring your enthusiastic kid. Younger kids might need help with sanding the dowel to fit, and with gluing the parts together.

#### 632: T(w)een Lounge: 2nd Gen Hangout

Family Activities

Instructor: Family Point

Mon Aug 7 07:00 PM Family Point Tent 2

**Ages 12-17.** Open Hangout Night. Come hang out and chat with adults who grew up in the SCA. Hang out with your fellow t(w)eens.

#### 633: T(w)een Lounge: Bardic Circle

Family Activities

Instructor: Family Point

Tue Aug 8 07:00 PM Family Point Tent 2

AKA Talent Show! Share your favorite song, dance, stories, and skills with everyone! (**Ages 12-17**)

#### 634: T(w)een Lounge: Game Night/ Character Building

Family Activities

Instructor: Family Point

Thu Aug 3 07:00 PM Family Point Tent 2

Have your favorite board or card game to share? Bring them along, teach, or learn how to play! For those interested, Lady Cecily is planning an RPG adventure (think D&D but different mechanics). Use this time to think through the character sheet and

prepare yourself. **Ages 12-17.**

#### 635: T(w)een Lounge: Midnight Madness Break

Family Activities, Other

Instructor: Family Point

Wed Aug 9 07:00 PM Family Point Tent 2

**Age 12-17.** Take a break from the Madness; hang out at Family Point for low-key conversation, snacks and device charging.

#### 636: T(w)een Lounge: The Great Pennsic RPG Adventure

Family Activities

Instructor: Family Point

Fri Aug 4 07:00 PM Family Point Tent 2

Lady Cecily is proud to present The Great Pennsic RPG Adventure! We will use simplified TTRPG rules to make both character building and play accessible to all players. Join us (either by participating or watching) as we explore Pennsic and the magical mysteries it holds. **Ages 12-17.**

#### 637: T(w)een Lounge: Welcome To War Meet-n-Greet

Family Activities

Instructor: Family Point

Wed Aug 2 07:00 PM Family Point Tent 2

**Age 12-17.** Join us at Family Point for a chance to meet other teens and 'twens at Pennsic.

#### 638: Teen Ancient Cryptography

Family Activities

Instructor: Family Point

Wed Aug 2 02:00 PM A&S 6

Learn how ancient and medieval people encoded secret messages. Practice with your friends.

#### 639: Teen Basic Chainmaille

Family Activities

Instructor: Family Point

Wed Aug 9 02:00 PM A&S 6

Materials limit: 10, fee: \$5.00.

A first introduction to basic chainmail skills for teens.

#### 640: Teen Beaded Jewelry

Family Activities

Instructor: Family Point

Mon Aug 7 02:00 PM A&S 6

Materials limit: 10, fee: \$5.00.

Ever wanted to make beaded jewelry that enhanced your SCA costume? Want to gather ideas for jewelry that represent your chosen look, culture, and time period? Learn how to make beaded necklaces, earrings, and bracelets using tiger tail wire, fastenings, and beads. Learn what necklace length works well with your garb. Throughout history beaded jewelry has been worn by males and females alike...every person is welcome! Beading is easier than you think and a wonderful way to express your personality!

#### 641: Teen Lounge: LGBTQ+ Teen Night

Family Activities, Multiple Cultures

Instructor: Family Point

Sun Aug 6 07:00 PM Family Point Tent 2

Join us for an LGBTQ+ focused night for food and entertainment. This night is lightly supervised by background-checked adult allies. As always, no bullying or harassment will be tolerated. Curfew rules still are in play and teens won't be stopped from leaving. (**Ages 13-20, strictly enforced.**)

#### 642: Teen Night: Capture the Flag!

Family Activities

Instructor: Family Point

Thu Aug 10 08:30 PM Rapier List 1

Youth 13-17 are invited to join us on the field for a rousing game of capture the flag, aided by glowsticks.

#### 643: Teen Silk Painting

Family Activities, Multiple Cultures

Instructor: Lady Maerwynn of Biedcanforda

Sat Aug 5 04:00 PM A&S 6

Handout limit: 15. Materials limit: 15, fee: \$5.00.

Learn the basics of silk painting. Create a small piece to take home. Bring a hair dryer if you have one with you.

#### 644: Toddler Playgroup

Family Activities

Instructor: Family Point

Wed Aug 2 02:00 PM, Fri Aug 4 02:00 PM, Sun Aug 6 02:00 PM, Tue Aug 8 02:00 PM, Thu Aug 10 02:00 PM

Location: Playground

Let our toddlers tire each other out! Let the parents and guardians make friends! Meets at Toddler Lounge Shade by playground

#### 645: Weaving

Family Activities

Instructor: Family Point

Wed Aug 2 02:00 PM, Fri Aug 4 09:00 AM

Location: Family Point Tent 1

Learn basic weaving and make a bracelet or bookmark

#### 646: Welcome to War Craft Time

Family Activities

Instructor: Family Point

Tue Aug 1 09:00 AM Family Point Tent 1

Family Point is open for a variety of crafts in our first session of War! Decorate your medallion, string some Viking beads, and meet new friends.

#### 647: Youth Beginner Kumihimo: Three Basic Weaves

Family Activities

Instructor: Family Point

Fri Aug 4 11:00 AM Family Point Tent 2

Materials limit: 10, fee: \$15.00.

Together we will learn and practice the most basic forms of the three types of *kumihimo* weaves: the square-shaped *kado-uchi himo*, the round *maru-uchi himo*, and the flat *hira-ucho himo*. *Kumihimo* boards and thread will be provided.

#### 648: Youth Beginning Basket Weaving

Family Activities

Instructor: Family Point

Fri Aug 4 03:00 PM, Tue Aug 8 10:00 AM

Location: Family Point Tent 2

Materials limit: 10, fee: \$5.00.

We will make a small reed basket. It's not going to be complicated so it's perfect for learning.

#### 649: Youth Early Scandinavian Braids: Advanced

Family Activities

Instructor: Family Point

Tue Aug 8 01:00 PM Family Point Tent 2

Materials limit: 15.

Looking to learn more? This class will offer an additional braiding technique that is more advanced. This class will recreate a multi-purpose 12-strand braid found at Viborg, Mammen, and Oseberg. Its usage includes trim on a tunic, decoration on other objects, garters, carrying straps, and holding a ship rudder.

#### 650: Youth Early Scandinavian Braids: Beginners

Family Activities

Instructor: Family Point

Sun Aug 6 03:00 PM Family Point Tent 2

Looking for a period craft (or a way to trim your garments) that does not require a lot of upfront costs? Why not try braiding? In this class, we will start with two easy braids that can be used to trim garments. The first is a recreation of the 10th Century 4-strand braid used as the ties on the Skjoldhamn Hood. The second braid is a 6-strand braid used to trim the neckline and cuffs of the same tunic.

#### 651: Youth Sewing Basics

Family Activities

Instructor: Family Point

Wed Aug 2 11:00 AM Family Point Tent 2

Materials limit: 10, fee: \$5.00.

In this class we will learn basic, period appropriate stitches. We will first create a simple sampler, then practice our stitches by sewing a simple pouch. Students may also bring a project of their own to work on, if they wish.

#### 652: Æthelmearc Afternoon

Family Activities

Instructor: Family Point

Mon Aug 7 01:00 PM Family Point Tent 1

Join the Kingdom of Æthelmearc for an afternoon of fun activities. Specific activities and times will be announced.

#### 653: Æthelmearc Morning



## Family Activities

Instructor: Family Point  
Mon Aug 7 09:00 AM Family Point Tent 1

Join the Kingdom of Æthelmearc for a morning of activities. Specific activities and times will be announced.

## Fiber Arts

### 700: Beginning Hand-Stitching

Fiber Arts, Multiple Cultures  
Instructor: Mistress Wynne ferch Rhodri  
Tue Aug 1 09:00 AM, Wed Aug 2 09:00 AM  
Location: A&S 5  
Materials limit: 15, fee: \$5.00.

Sewing is an ancient skill. While we have electric-powered sewing machines, there are some of us who want to experience the methods used by past sewers in the making of our garb. There are five basic stitches that, when used, will make a period gown shine above the rest.

### 701: Beginning Knitting

Fiber Arts  
Instructor: Thl Ceindrech verch Elidri  
Wed Aug 2 01:00 PM A&S 15  
Handout limit: 20. Materials limit: 20.

Learn to knit and make a simple pouch. Needles and yarn provided, or bring your favorite color of worsted weight yarn.

### 702: Did the Vikings Have Printed Textiles?

Fiber Arts, European  
Instructor: Master Aveline de Ceresbroch  
Sun Aug 6 11:00 AM A&S 13

The art of block printing is sweeping across the reenactor and living history world, with two extant designs that are often cited as "Viking" being put all over Norse clothing... but were those designs actually "Viking"? Are there extant block printed textiles or garments attributed to the Vikings, Kievan Rus, and/or Varangians? Is there any evidence that the Vikings made or encountered printed textiles? This lecture will walk you through extant finds and contemporaneous accounts - including recent unpublished research - to help you conclude whether the Vikings made or had access to printed textiles.

### 703: Elizabethan Embroidered Tokens

Fiber Arts, European  
Instructor: Thl Eachna de Clonmakete  
Thu Aug 3 02:00 PM A&S 8,  
Sun Aug 6 02:00 PM A&S 15

A discussion of emblems and *impresas* during the 16th century by reviewing the embroideries of Mary, Queen of Scots and Bess of Hardwick, Countess of Shrewsbury. We will review many of the emblem books printed during that time period.

### 704: Family Kumihimo Basics

Fiber Arts  
Instructor: Baron Egill the Loomwright  
Sun Aug 6 09:00 AM Pine Box Traders (192)  
Materials fee: \$10.00.

Family-oriented *kumihimo*: braiding round cord on a disk. Youth welcome with parent or guardian. Make a basic round cord which can be used for everything from shoestrings to medallion cords. Disk and string provided.

### 705: Four-Color Flat Lucet Cord

Fiber Arts, Multiple Cultures  
Instructor: Mistress Nest verch Tangwistel  
Fri Aug 4 11:00 AM A&S 15,  
Thu Aug 10 11:00 AM A&S 5  
Materials limit: 10, fee: \$25.00.

Cord from a lucet can be quite flexible in color and structure. We will be making a flat cord with up to four colors. The threads hang below the lucet on bobbins to keep from getting tangled. Bring your own lucet and bobbins which can be made out of cardboard or foam, or we will have kits for \$25 containing both a lucet, fiber and four bobbins.

### 706: History of Printed Textiles

Fiber Arts, Multiple Cultures  
Instructor: Master Aveline de Ceresbroch  
Tue Aug 8 12:00 PM Midrealm Royal (W01)

A historic review of printed textiles and clothing from

prehistoric clues of its origins to documented practices in the Middle Ages.

First, we will discuss the difference between block printing, stenciling/screen printing, resist dyeing, mordant dyeing, discharge dyeing, and hand-painting on textiles - and even see a few period combinations of the above techniques!

We will address the known uses of these techniques around the world, including (modernly) China, Japan, India, Egypt, Russia, Ukraine, Iran, Iraq, Italy, Germany, Spain, and Peru as the known major centers. See dozens of photos of surviving samples from around the world and learn about the actual processes used to print textiles. Please note: We will **not** actually be doing any block printing in this class as there are other fantastic classes that will offer those opportunities! A full-color handout will be made available online.

### 707: Kumihimo 32-Strand Kikko Braid on the \*Marudai

Fiber Arts, Far Eastern  
Instructor: Mistress Hara Kikumatsu  
Wed Aug 9 10:00 AM Clan Yama Kaminari (E03)  
Handout limit: 12. Materials limit: 12.

*Kumihimo* braiding on the round braiding stand is faster and more traditional than braiding on a disc or plate. Join us for this workshop and learn this craft from the novice level, advance your skill by learning a new braid, or share your expert knowledge. Handouts for multiple braids will be available, and I will have a stack of books for reference. Please bring your own equipment. There will only be a few practice stands available due to the number of bobbins. Setups will be available all week for this class. I recommend that you get a setup the day before class because it takes a while to set up 32 strands.

### 708: Kumihimo Braiding on the Marudai Round Stand

Fiber Arts, Far Eastern  
Instructor: Master Ishiyama Gen'tarou Yori'ie  
Mon Aug 7 10:00 AM Clan Yama Kaminari (E03)  
Handout limit: 12. Materials limit: 8.

*Kumihimo* braiding on the round braiding stand is faster and more traditional than braiding on a disc or plate. Join us for this workshop and learn this craft from the novice level, advance your skill by learning a new braid, or share your expert knowledge. Handouts for multiple braids will be available, and I will have a stack of books for reference. If you are really just getting started, please attend the setup class on Peace Thursday or Sunday to save time in this workshop. Please bring your own equipment and materials if you have it, otherwise some equipment and materials can be provided.

### 709: Kumihimo on the Marudai: Getting Started

Fiber Arts, Far Eastern  
Instructor: Master Ishiyama Gen'tarou Yori'ie  
Thu Aug 3 10:00 AM, Sun Aug 6 10:00 AM  
Location: Clan Yama Kaminari (E03)  
Handout limit: 12. Materials limit: 8.

*Kumihimo* braiding on the round braiding stand is faster and more traditional than braiding on a disc or plate. Learning to set up a *marudai* for braiding can be the biggest barrier to getting started. If you are having trouble setting up your *marudai*, or haven't acquired one yet and want to learn how before investing, this class is for you. Students will learn how to measure material for custom lengths, construct multi-ply bundles for smoother braiding, wind material onto traditional *tama* bobbins (including how to tie the special knot), and load this material onto the *marudai*. If time allows, you may be able to get started with a braid. Please bring your own equipment if you have it, otherwise some equipment can be provided.

### 710: Kute-uchi: Japanese Hand Loop Braiding

Fiber Arts, Far Eastern  
Instructor: Master Ishiyama Gen'tarou Yori'ie  
Thu Aug 10 10:00 AM Clan Yama Kaminari (E03)  
Handout limit: 12. Materials limit: 12.

This period Japanese braiding technique was "lost" to the general population as a closely-held secret until modern research "re-discovered" it. *Kute-uchi* is similar to other methods of loop braiding, except the loops are lined up on the hands instead of held by the fingers. This enables experienced braiders to create braids using more than ten elements, with no

additional equipment. Learn the basic techniques of *kute-uchi* to create a sampler with three five-loop braids. If time allows, you may be able to learn some more complex braids.

### 711: Learn to Knit!

Fiber Arts, European  
Instructor: Master Illadore de Bedegrayne  
Fri Aug 4 02:00 PM A&S 6  
Handout limit: 10. Materials limit: 10.

[YouthU] Want to learn to knit? In this class, we will learn to cast on, garter stitch, and how to bind off. Geared for youth participants. Other knitters who wish to help are most welcome. :)

### 712: Lucet Cord for Beginners

Fiber Arts, Multiple Cultures  
Instructor: Mistress Nest verch Tangwistel  
Wed Aug 2 09:00 AM A&S 8,  
Tue Aug 8 10:00 AM A&S 15  
Materials limit: 10, fee: \$25.00.

Lucet cord has been dated back to the Viking age and throughout the medieval periods. This two-pronged tool is easy to use and makes a quick cord that is not limited in length. This class is an introduction to lucetting and we will make a single color square cord.

### 713: Macramé

Fiber Arts  
Instructor: Lady Rosie Dubroc  
Wed Aug 2 12:00 PM A&S 13  
Materials limit: 15.

Come learn about the history of macramé long before the tacky plant hangers of the 1970s. This class will teach you the two basic macramé knots and how to put them together to form a multitude of patterns. You will leave with a macramé coaster to take home with you. Ages 12 and up.

### 714: Make Your Own Medallion Cord

Fiber Arts  
Instructor: Thl Rufina Sa'avedra  
Wed Aug 2 03:00 PM A&S 12,  
Sat Aug 5 04:00 PM Bog U,  
Sun Aug 6 03:00 PM A&S 5

Why wear a plain white string? Learn *Slung*, a method for cord-making that can best be described as juggling with strings! Children welcome with adult. *Slung* is also known as Viking whip-cording. It is not only useful but a lot of fun for all ages. Can be done as a children's activity or at demos. Bring a friend! People will be taking turns on a limited number of setups. Showing up late is perfectly fine.

### 715: Make Your Own Medallion Cord

Fiber Arts  
Instructor: Thl Rufina Sa'avedra  
Tue Aug 1 03:00 PM A&S 5,  
Thu Aug 3 03:00 PM A&S 12,  
Fri Aug 4 04:00 PM Bog U

Why wear a plain white string? Learn *Slung*, a method for cord-making that can best be described as juggling with strings! Children welcome with adult. *Slung* is also known as Viking whip-cording. It is not only useful but a lot of fun for all ages. Can be done as a children's activity or at demos. Bring a friend! People will be taking turns on a limited number of setups. Showing up late is perfectly fine.

### 716: Nalbinding Meet-and-Greet

Fiber Arts  
Instructor: Master Abu-Darzin Ibrahim al-Rashid  
Mon Aug 7 03:00 PM Atlantian Royal

This is some time for those interested in *nalbinding* to meet up, discuss our craft, do some informal teaching or just work on your current project.

### 717: Nalbinding for Lefties

Fiber Arts  
Instructor: Mistress Ose Silverhair  
Thu Aug 3 03:00 PM A&S 3,  
Wed Aug 9 03:00 PM A&S 2  
Handout limit: 10.

Nalbinding isn't difficult, but directions can be confusing if you are left-handed. In this class I will teach the Oslo stitch specifically from the left-handed perspective. Bring a nalbinding or darning needle if you have one. Feel free to bring your own yarn. Some yarn and needles will be available for student

use.

**718: Nalbinding: How to Make Mittens/Handwarmers**

Fiber Arts, European  
Instructor: Lady Inga Johansdottir  
Wed Aug 2 11:00 AM A&S 16

Attending students need to be familiar with at least one basic stitch in order to attend this class. We will discuss and practice how to start mittens with either a round or a flat start. Secondly, we will discuss and practice how to add a thumb to the mittens. Bring your own wool and needle; material will not be supplied by the teacher.

**719: Nalbinding: How to Make Socks That Fit**

Fiber Arts, European  
Instructor: Lady Inga Johansdottir  
Thu Aug 3 10:00 AM A&S 15

Attending students need to be familiar with at least one basic stitch in order to attend this class. We will discuss and practice how to start the socks with either a round or flat start. Secondly, we will discuss and practice how to create a heel that fits in any circumstance. Bring your own wool and needle; material will not be supplied by teacher.

**720: Open Knitting Circle**

Fiber Arts  
Instructor: Mistress Amanita Villarosa  
Wed Aug 2 01:00 PM A&S 12,  
Wed Aug 9 01:00 PM A&S 18

Stuck on a project? Need help understanding a pattern or just want to knit and chat with others? Come and join a knitter's circle.

**721: Painting a Floorcloth**

Fiber Arts, Multiple Cultures  
Instructor: Baroness Tatiana Marana Melville, OP  
Mon Aug 7 09:00 AM A&S 10  
Handout limit: 30. Materials limit: 15, fee: \$20.00.

Learn how to use stencils to paint a ground cloth that can be used inside your tent or outside. Ground cloths can help you make your tent, encampment, or your indoor presence look awesome!

**722: Peg Loom Basics**

Fiber Arts  
Instructor: Baron Egill the Loomwright  
Sun Aug 6 01:00 PM, Wed Aug 9 01:00 PM  
Location: Pine Box Traders (192)  
Materials limit: 10, fee: \$25.00.

The tabletop peg loom, also known as a rake loom, is a step up from stick weaving. The base allows you to do a wider piece. Class limited to 10 looms.

**723: Sixteen-Strand Kumihimo on the Marudai**

Fiber Arts, Far Eastern  
Instructor: Mistress Hara Kikumatsu  
Tue Aug 8 10:00 AM Clan Yama Kaminari (E03)  
Handout limit: 12. Materials limit: 12.

*Kumihimo* braiding on the round braiding stand is faster and more traditional than braiding on a disc or plate. Join us for this workshop and learn this craft from the novice level, advance your skill by learning a new braid, or share your expert knowledge. Handouts for multiple braids will be available, and I will have a stack of books for reference. If you are really just getting started, please attend the setup class on Sunday to save time in this workshop. Please bring your own equipment and materials if you have it, otherwise some equipment and materials can be provided.

**724: Teen/Tween Fingerloop Braiding**

Fiber Arts, European  
Instructor: Lady Maerwynn of Biedcanforda  
Thu Aug 3 02:00 PM, Sat Aug 5 02:00 PM, Mon Aug 7 04:00 PM, Tue Aug 8 04:00 PM  
Location: A&S 6  
Handout limit: 15. Materials limit: 15.

Learn how to do a simple 5-bow fingerloop braid and make a bracelet to take home with you!

**725: Turk's Head Knots**

Fiber Arts  
Instructor: Lady Rosie Dubroc  
Sat Aug 5 12:00 PM A&S 5  
Materials limit: 15.

Do your tassels look a bit too mundane? Would you like to take them up a notch? In this hands-on class

you will learn up to three common Turk's head knots that can not only be used to decorate all sorts of things, but are also just like those that adorned fancy period tassels.

**726: Twine Woven Bags**

Fiber Arts  
Instructor: Mistress Constance Glyn Dwr  
Sat Aug 5 11:00 AM A&S 8,  
Tue Aug 8 03:00 PM A&S 16  
Handout limit: 12, fee: \$3.00. Materials limit: 8, fee: \$12.00.

Learn open-weft twining - an ancient weaving technique for clothing, bags, and other items - to make a panel bag. Hands-on, make-and-take class. Strings of twisted cordage are used to twine the structure of the bags, both the warp and weft. Class includes frame and twine to get you started.

**727: Very Basic Naalbinding**

Fiber Arts  
Instructor: Master Abu-Darzin Ibrahim al-Rashid  
Mon Aug 7 01:00 PM Atlantian Royal (Fiber Arts Pavilion)

Introduction to *nalbinding* for those with no prior experience. *Naalbinding* is a craft which creates a stretchy fabric by using a large sewing needle and yarn. This predates knitting and is found in a variety of medieval cultures. I will demonstrate a simple *naalbinding* stitch (Oslo stitch) and discuss the basic techniques.

**728: With These Knots I Bind My Camp**

Fiber Arts  
Instructor: Master Emrys Eustace, yclept Broom  
Wed Aug 2 01:00 PM, Wed Aug 9 03:00 PM  
Location: A&S 13

Before cordless drills and screws, before plentiful cheap nails, even before glue, there was knotted cord holding our lives together. Sadly, most of us barely know how to tie even two or three knots. My guarantee: You will learn to master a small handful of knots that will meet almost every need you may have in camp - or double your money back!

**729: Wood Block Stamping and Stenciling on Fabric**

Fiber Arts  
Instructor: Baroness Tatiana Marana Melville, OP  
Thu Aug 3 09:00 AM, Thu Aug 10 09:00 AM  
Location: A&S 10  
Handout limit: 30. Materials limit: 15, fee: \$20.00.

Using woodblock stamps to print on fabric is hundreds of years old and is period for the SCA time frame. The class will have a discussion on the history of the craft and the handout will include a timeline and detailed instructions on how to print on fabric. This is a hands-on class. Come on out and learn how to enhance anything that is fabric.

**730: A History and Analysis of Woad Throughout the Ages**

Fiber Arts: Dyeing  
Instructor: Lady al-Jania Qamar Vartam  
Thu Aug 10 09:00 AM A&S 15  
Handout limit: 15, fee: \$5.00. Materials limit: 0.

A lecture class on the importance of woad in history. We will talk about provenance, cultural impact, production and how chemical analysis can be used to determine dye composition in ancient textiles.

**731: Dyes and Mordants**

Fiber Arts: Dyeing  
Instructor: Mistress Lucia de Moranza  
Sun Aug 6 10:00 AM A&S 13

This conversational class will look at the basic concepts of natural dyes and mordants from the terminology used to a bit of the chemistry going on in there. All experience levels welcome.

**732: Beginning Bobbin Lace**

Fiber Arts: Lace, European  
Instructor: Baroness Gwenllwyn the Minstrel  
Wed Aug 2 09:00 AM A&S 2,  
Thu Aug 3 09:00 AM A&S 3,  
Fri Aug 4 09:00 AM A&S 3  
Materials limit: 6, fee: \$30.00.

This is a three-day class for a total of 9 hours of bobbin lace! First Day: Students will learn the basic movements of bobbin lace and begin a project.

Second Day: Students will finish the project and learn some simple grounds. Third Day: Students will begin a period pattern from the *Nüw Modelbuch*.

**733: Beginning Netting**

Fiber Arts: Lace  
Instructor: Baroness Camilla de la Reynarde  
Thu Aug 3 03:00 PM A&S 5  
Handout limit: 15, fee: \$2.00. Materials limit: 15, fee: \$5.00.

Create that final piece of 14th-century bling, a netted hairnet. I'll teach how to cast on a circular net, use a gauge stick, and tie the netting knot. Netting can be scaled down to make hairnets of silk, or scaled up to make fish nets or tote bags using a sheet bend knot.

**734: Beginning Tatting, Part 1**

Fiber Arts: Lace, Other  
Instructor: Baroness Camilla de la Reynarde  
Thu Aug 3 09:00 AM A&S 5  
Handout limit: 20, fee: \$3.00. Materials limit: 20, fee: \$2.00.

Tatting is a type of lacemaking. Supplies can be found at most craft stores. Learn a craft that fits in a Ziploc bag, and can be done in the car or at court! Focus is on learning how to make both parts of the double stitch flip every time, forming the double stitch and making a ring of double stitches. If no one teaches tatting in your home area, here's your opportunity to learn. Students from previous years are always welcome to stop by for a refresher.

**735: Beginning Tatting, Part 2**

Fiber Arts: Lace  
Instructor: Baroness Camilla de la Reynarde  
Thu Aug 10 09:00 AM A&S 5  
Handout limit: 20, fee: \$2.00. Materials limit: 20, fee: \$3.00.

Part 2 will review the double stitch. You'll learn how to use the picot as decorative element and as a way to join rings. Time and energy permitting, we'll advance on to making chains between rings. Attendees from previous years are always welcome to come and refresh their memory.

**736: Needle-Lace Class 1: Prepare the Window**

Fiber Arts: Lace, European  
Instructor: Mistress Grace Gamble  
Tue Aug 8 11:00 AM A&S 18  
Handout limit: 12, fee: \$2.00. Materials limit: 12, fee: \$2.00.

The earliest forms of needle-lace involved cutting holes into the fabric and then filling those holes back in with decorative stitches. This hands-on class will cover the initial steps you need to prepare the fabric before starting the actual lace. We will learn pulling threads, window edging, hemming and the many helpful uses of starch. Students attending this class will create a fabric piece prepped and ready to execute the lace design (which will be covered in a subsequent class).

**737: Needle-Lace Class 2: "Stitches in the Air"**

Fiber Arts: Lace, European  
Instructor: Mistress Grace Gamble  
Thu Aug 10 11:00 AM A&S 15

We will continue our adventure in learning needle-lace by jumping off the fabric and taking stitches in the air... the actual lace part of needle-lace. You will learn how to prep the foundation pattern, how to create the structural framework and several of the stitches used to create the lace. This is the second class in the series. (First one is "preparing the window"). NOTE: You may take Class 2 if you have not had Class 1, but you will be constructing your lace apart from the fabric (Punto en aria.) You will need to purchase the kit, if any remain, from Class 1 (\$4 total: handout, needles, thread, linen, loan of embroidery hoop, loan of 6.0 magnification.) Priority will be given to students from Class 1. New students may also just observe.

**738: The Elegant Edge...Hemstitching and Needle Lace**

Fiber Arts: Lace  
Instructor: Mistress Grace Gamble  
Sun Aug 6 11:00 AM A&S 8  
Handout limit: 12, fee: \$2.00. Materials limit: 12, fee: \$2.00.

Want to add an elegant touch to your smocks and

veils? In this class we will learn pulled work hemming and some simple needle lace edges.

#### **739: Beads Embroidery with Cabochons**

Fiber Arts: Needlework, Multiple Cultures  
Instructor: Mistress Helga Vilhjalmskona  
Wed Aug 2 10:00 AM A&S 18  
Handout limit: 10. Materials limit: 11, fee: \$10.00.

Back then, people made fantastic ornaments and applications using beads, pearls, and, most importantly, stones on their clothes, shoes, and hats. I will show you the method to help you make replicas of your garb. Also, you will be able to make jewelry and medallions for recreation. At the end of this class, you will have a Byzantine ring replica and skills to help you improve your art! Every level is welcome!

No children (small material and small sharp needles can damage their digestive system).

#### **741: Ancient to Early Medieval Decorative Stitching**

Fiber Arts: Needlework, Multiple Cultures  
Instructor: Lady Maerwynn of Biedcanforda  
Sun Aug 6 12:00 PM Atlantian Royal Encampment (Block N40, front edge of the Atlantian Royal Encampment, in the Artisans Easement)  
Handout limit: 25, fee: \$1.00.

An overview of global decorative stitch techniques from the 6th century BCE through the 12th century CE. The class covers historical examples available, materials used, stitch techniques, and design elements. Hands-on practice will be available for those unfamiliar with basic embroidery stitches. PDF of handout can be sent to attendees as needed.

#### **740: Ancient to Early Medieval Decorative Stitching**

Fiber Arts: Needlework, Multiple Cultures  
Instructor: Lady Maerwynn of Biedcanforda  
Tue Aug 1 11:00 AM A&S 13  
Handout limit: 25, fee: \$1.00.

An overview of global decorative stitch techniques from the 6th century BCE through the 12th century CE. The class covers historical examples available, materials used, stitch techniques, and design elements. Hands-on practice will be available for those unfamiliar with basic embroidery stitches. PDF of handout can be sent to attendees as needed.

#### **742: Applied Decorative Stitching: Needlebook**

Fiber Arts: Needlework, Multiple Cultures  
Instructor: Lady Maerwynn of Biedcanforda  
Wed Aug 2 09:00 AM A&S 7  
Handout limit: 10, fee: \$1.00. Materials limit: 10, fee: \$5.00.

Applying the skills of ancient to early medieval embroidery to create a needlebook. Materials provided will be wool or wool-blend felt and cotton embroidery thread.

#### **743: Applied Decorative Stitching: Needlebook**

Fiber Arts: Needlework, Multiple Cultures  
Instructor: Lady Maerwynn of Biedcanforda  
Sun Aug 6 01:00 PM Atlantian Royal Encampment (Block N40, front edge of the Atlantian Royal Encampment, in the Artisans Easement)  
Handout limit: 10, fee: \$1.00. Materials limit: 10, fee: \$5.00.

Applying the skills of ancient to early medieval embroidery to create a needlebook. Materials provided will be wool or wool-blend felt and cotton embroidery thread.

#### **744: Embroidery of 16th-Century India**

Fiber Arts: Needlework, Multiple Cultures  
Instructor: Thl Ysabel da Costa  
Sat Aug 5 09:00 AM A&S 15

Explore the marvelous embroideries of 16th-century India! Items embroidered in SCA-period India were used domestically and also exported to Europe, the Muslim world, and east Asia. We'll go over techniques, materials, and designs for embroidery in the Bengali and Gujarati styles, and talk about how the results could be used in an SCA context. I'll share close-up photos of three extant pieces I've examined. If you can do chain stitch, you can embroider in a 16th-century Indian style!

#### **745: Embroidery: How Do I Do That!?!?**

Fiber Arts: Needlework

Instructor: Mistress Tysha z Kievra  
Thu Aug 3 09:00 AM A&S 13  
Materials limit: 10, fee: \$2.00.

Embroidery for the absolute beginner. Do you want to decorate your garb or projects but aren't sure where to start? Come learn a few easy stitches. See some examples of basic embroidery projects. Sample fabric, needle and thread provided. Please bring scissors and a small embroidery hoop if you have them. Strict limit of 10 students! Handouts will be given to everyone but kits and hands-on teaching will be limited to 10.

#### **746: Goldwork Embroidery with Bullion**

Fiber Arts: Needlework, European  
Instructor: Lady Varvara Laska doch' Koudelka  
Mon Aug 7 12:00 PM A&S 19,  
Wed Aug 9 12:00 PM A&S 16  
Materials limit: 15, fee: \$20.00.

This class focuses on techniques in working with gold bullion available in period. We'll go over a few techniques on how to create eye-catching designs in simple steps with smooth purl, rough purl, spangles, pearls, and beads. No prior knowledge of embroidery is required. If you have them, bring manicure scissors and tweezers (some will be available to borrow). The rest of the materials (a variety of gold bullion, needles, thread, wax, fabrics, etc.) come with the kit. Don't forget your glasses, but we will work with larger gauge for ease. Students will create a sampler and take home some extra real gilt bullion to complete the project and practice more.

#### **747: Goldwork Sampler**

Fiber Arts: Needlework, European  
Instructor: Thl Alison Wodehalle  
Thu Aug 3 09:00 AM A&S 19,  
Fri Aug 4 09:00 AM A&S 19,  
Sat Aug 5 09:00 AM A&S 18  
Handout fee: \$1.00. Materials fee: \$30.00.

We will discuss the use of metal thread embroidery in European embroideries of the Middle Ages. We will learn more about the types of metal thread used, what the various threads were, how to use them, and we will make a sampler of stitches to keep so you can use it as a reference. We will be using real metal thread, a very good quality linen for the ground fabric, and silk thread. This class will be taught in 3 sessions. The third session relies on the techniques learned in the earlier classes; attendance at both of the first two classes is encouraged, but it is possible to participate in the 3rd class if you were only able to attend one of the other classes. Different techniques will be covered in each class, and they will build on each other. Bring your scissors, and eyeglasses if you need them. Everything else you need will be in the kit. The kit will include an embroidery hoop, fabric, an acid free marker, needles, wool felt, cotton thread for padding, silk thread, gilded leather, and a variety of real metal threads.

#### **748: Introduction to 14th-Century German Brickstitch**

Fiber Arts: Needlework, European  
Instructor: Master Richard Wymarc  
Tue Aug 8 01:00 PM A&S 7  
Handout limit: 15. Materials limit: 15, fee: \$5.00.

A basic introduction to a simple counted-thread technique used in 14-15th-century Germany. In the first hour the class will cover the basic stitches, and work on a project to take away to finish. In remaining time there will be an open discussion of the design features and history, and lots of pictures to look at (**New research! New patterns!**). Fee includes handout and materials. The number of kits is limited, but the class is open to all (or as many as will fit).

#### **749: Introduction to Goldwork**

Fiber Arts: Needlework, Multiple Cultures  
Instructor: Lady Varvara Laska doch' Koudelka  
Tue Aug 8 12:00 PM A&S 13,  
Thu Aug 10 12:00 PM A&S 12

This is a historical overview of types of gold threads and bullion used in period, with some show-and-tell and advice on how to get started and where to find the materials.

#### **750: Introduction to Pattern Darning**

Fiber Arts: Needlework, Multiple Cultures  
Instructor: Mistress Briony of Chatham

Tue Aug 8 03:00 PM A&S 7  
Handout limit: 25, fee: \$7.00. Materials limit: 15, fee: \$5.00.

Pattern darning is a counted technique in which the design is "woven" into the ground fabric with beautiful results! A few minutes to learn and a lifetime to master, this technique can create works of exquisite simplicity or stunning complexity. It dates back to the 12th century (or possibly further) and can be found in diverse places within our period.

The class will discuss the history of the technique in more detail, and cover the "how to". The kit will provide all the materials needed to make an approximately 10x10-inch kerchief, documentable to Mumliak-period Egypt. Please bring a hoop (some will be available for purchase at the class) and scissors.

#### **751: Knitting in the 16th Century: An Overview**

Fiber Arts: Needlework  
Instructor: Baroness Camilla de la Reynarde  
Thu Aug 10 03:00 PM A&S 5  
Handout limit: 20, fee: \$3.00.

Not only is hand-knitting period, the 16th century has a wealth of items to choose from. We'll look at a wide range of caps, gloves, and hosen. Interested in Eleanor of Toledo's stockings? I was the first to publish the pattern!

#### **752: Or Nué: A Historical and Practical introduction**

Fiber Arts: Needlework  
Instructor: Mistress Amalie von Hohensee  
Tue Aug 8 04:00 PM Atlantian Royal (Fiber Arts Pavilion)  
Handout limit: 20. Materials limit: 10, fee: \$6.00.

The first half of this class will provide an overview of the history of *or nué*, the famed "shaded gold" embroidery technique that became popular throughout 15th-century Europe. The second half of the class will cover basic concepts to consider when stitching, including stitching techniques, managing multiple colors at once, and basic shading. The class kit will include the materials for a small sampler: multiple colors of cotton embroidery floss, synthetic gold thread, linen backing fabric, and an embroidery hoop. If possible, please bring several fine embroidery needles (app. size 10) and your own scissors.

#### **753: Project Management for Embroidery and Other Arts**

Fiber Arts: Needlework  
Instructor: Mistress Hrefna in heppna  
Sat Aug 5 09:00 AM A&S 16,  
Sun Aug 6 09:00 AM A&S 17

Have you ever had a big idea but froze when you realized how much time and effort you needed to make it? This class will teach you how to turn those big ideas into reality. We'll talk about breaking a project into manageable tasks, designing for group projects, recruiting workers, timelines, managing materials, managing volunteers, surviving pitfalls, and successful finishes. Bring the big idea you always wanted to work on and we'll start you turning your vision into a reality. This class uses embroidery projects as the examples but the lessons apply to any art.

#### **754: Rus Goldwork Embroidery**

Fiber Arts: Needlework, European  
Instructor: Thl Valya Abnikova doch'  
Tue Aug 8 09:00 AM Atlantian Royal Fiber Arts Pavilion (N40)  
Handout limit: 30. Materials limit: 15, fee: \$10.00.

The history and techniques of metal thread embroidery in pre-Mongol Rus. Class includes hands-on instruction and practice.

#### **755: Seed Beads: Hair Nets and Necklaces with Netting**

Fiber Arts: Needlework, Multiple Cultures  
Instructor: Mistress Helga Vilhjalmskona  
Tue Aug 1 01:00 PM A&S 13  
Handout limit: 10. Materials limit: 10, fee: \$10.00.

Do you know what's amazing? Collars. And hairnets, bracelets, and clothes decorations. Do you know what is even better? This is an easy technique that will help you to do it all yourselves! I will teach you how to make period pieces so that you can introduce your

garb. Any level is welcome! The class will be recorded (using my own camera). Please, bring your own material and tools if you want (then the class is free). The material (tools will be provided for a class as well) will be available for a fee charge.

No children (small material and sharp small needles can damage their digestive system).

#### **756: Stitching Temari, Japanese Embroidery Balls**

Fiber Arts: Needlework, Far Eastern  
Instructor: Thl Ghazalah al-Badriyyah  
Thu Aug 10 10:00 AM A&S 8  
Materials limit: 10, fee: \$10.00.

*Temari* is a terrific craft for the modern stitcher, but it can be documented back to around 600 CE. In this class, we will start with a premade and marked ball, and use wrapping and stitching techniques to create a piece that is impressive far out of proportion with the effort involved.

#### **757: The Oxburgh Hangings**

Fiber Arts: Needlework, European  
Instructor: Mistress Briony of Chatham  
Wed Aug 9 03:00 PM A&S 8  
Handout limit: 20.

The Oxburgh Hangings, embroidered by two of the most exciting women in Elizabethan-era England, provide a rich and detailed glimpse into their lives and the culture of the day. But they also offer an enigmatic mystery regarding their creation. Whether you are interested in embroidery, Elizabethan culture, or doing historical detective work, this class has something for you!

#### **758: Beaded Veil Edges**

Fiber Arts: Sewing  
Instructor: Thl Sarra Bossard  
Wed Aug 2 11:00 AM, Wed Aug 9 09:00 AM  
Location: A&S 5  
Handout limit: 5, fee: \$1.00. Materials limit: 20, fee: \$5.00.

Beads add weight and beauty to your veils. In addition to being pretty, it is a practical way to keep your veils from blowing about in the breeze. This is a hands-on class using tiny needles and tiny beads. Youths 12 and older welcome with an adult. You will learn several techniques and leave with a sampler of beaded edges. Some hand-sewing knowledge is helpful. Please bring reading glasses and thread snips if you have them.

#### **759: Tailoring a Supportive Kirtle for 1500's Europe**

Fiber Arts: Sewing, European  
Instructor: Lady Marguerite Honoree d' Cheneau  
Thu Aug 10 10:00 AM A&S 12  
Handout limit: 20.

A step-by-step exploration of how to construct a basic 16th-century women's kirtle using tailoring techniques to achieve a supportive and structured fit. We will discuss materials, stitches, padstitching, interlining, patterns, and more. Examples of kirtles (and their inner structures) will be available to inspect. These techniques can be applied to garments worn by female-presenting individuals throughout Europe in the late-period.

#### **760: Drafting and Distaff**

Fiber Arts: Spinning  
Instructor: Lady Morwenna O Hurlihie  
Fri Aug 4 10:00 AM A&S 13,  
Thu Aug 10 11:00 AM Bog U  
Handout limit: 8.

How you treat your fiber will change what type of yarn you end up with. Come experiment with a distaff and discover how silly modern spinners are for not using one. Try different drafting methods and see how yarns behave differently. Attendees should know how to spin. Spindle and fiber will be provided, but feel free to bring any spinning implement or fiber you may already possess.

#### **761: Drafting and Distaff**

Fiber Arts: Spinning  
Instructor: Lady Morwenna O Hurlihie  
Wed Aug 9 11:00 AM Atlantian Royal Encampment (Block N40, front edge of the Atlantian Royal Encampment, in the Artisans Easement)  
Handout limit: 8.

How you treat your fiber will change what type of yarn you end up with. Come experiment with a distaff and discover how silly modern spinners are for not using one. Try out cards vs combs and see the different preparations they make. Try different drafting methods and see how yarns behave differently. Attendees should know how to spin. Spindle and fiber will be provided, but feel free to bring any spinning implement or fiber you may already possess.

#### **762: Drop Spinning 101**

Fiber Arts: Spinning, European  
Instructor: Baroness Catherine of de va  
Thu Aug 3 09:00 AM A&S 7,  
Wed Aug 9 01:00 PM A&S 2

Want to learn to drop spin or have had a hard time picking it up? Come and learn using a high whorl spindle. Spindles and wool will be provided. Spindles can be purchased for \$3.00.

#### **763: Introduction to Fiber Prep**

Fiber Arts: Spinning  
Instructor: Lady Morwenna O Hurlihie  
Wed Aug 9 12:00 PM Atlantian Royal Encampment (Block N40, front edge of the Atlantian Royal Encampment, in the Artisans Easement)  
Handout limit: 8.

Focuses on prepping wool fiber (which is easiest for new folks to obtain) plus a walk through various methods to wash and prepare fiber for spinning. Period and modern methods will be discussed. Some tools will be available to experiment with as time permits.

#### **764: Learn to Spin**

Fiber Arts: Spinning  
Instructor: Lady Morwenna O Hurlihie  
Thu Aug 3 11:00 AM A&S 16,  
Thu Aug 10 12:00 PM Bog U  
Handout limit: 10.

Focusing on the park-and-draft method, we'll walk through the basics of how to spin wool into yarn. This is intended for people who have never spun before, or people who need a refresher for that spindle they bought three years ago and never quite figured out. We will focus on basic spinning techniques, not necessarily period techniques. Spindle and fiber will be provided, but feel free to bring any spinning implement or fiber you may already possess.

#### **765: Learn to Spin**

Fiber Arts: Spinning  
Instructor: Lady Morwenna O Hurlihie  
Wed Aug 9 10:00 AM Atlantian Royal Encampment (Block N40, front edge of the Atlantian Royal Encampment, in the Artisans Easement)  
Handout limit: 8.

Focusing on the park-and-draft method, we'll walk through the basics of how to spin wool into yarn. This is intended for people who have never spun before, or people who need a refresher for that spindle they bought three years ago and never quite figured out. We will focus on basic spinning techniques, not necessarily period techniques. Spindle and fiber will be provided, but feel free to bring any spinning implement or fiber you may already possess.

#### **766: Recreating Thread, Yarn and Textiles**

Fiber Arts: Spinning  
Instructor: Thl Caera Fitzpatrick  
Mon Aug 7 11:00 AM A&S 8

In which my process of recreating a 15th-century linen thread is broadened to show how **you** can recreate an extant thread - or even fabric!

#### **767: Retrieving Retted Flax at Pennsic**

Fiber Arts: Spinning  
Instructor: Mistress Fiadnata ó Gleann Álainn  
Fri Aug 4 03:00 PM, Thu Aug 10 02:00 PM  
Location: Atlantian Royal (Fiber Arts Pavilion) (N40, front edge of the Atlantian Royal Encampment, in the Artisans Easement)

Flax is one of the oldest fibers used by man to create thread for weaving, but how do they get the fibers *out* of the flax plants? Retting is the term used for the process of "rotting" the plant fiber enough to release the bast fibers within the plants so they can be separated from the other plant material and used for spinning and weaving. We will be retrieving the bundle of flax we put in to rett in the creek near the

Fiber Arts Pavilion.

#### **768: Retting Flax at Pennsic**

Fiber Arts: Spinning  
Instructor: Mistress Fiadnata ó Gleann Álainn  
Tue Aug 1 02:00 PM, Mon Aug 7 10:00 AM  
Location: Atlantian Royal (Fiber Arts Pavilion) (N40, front edge of the Atlantian Royal Encampment, in the Artisans Easement)

Flax is one of the oldest fibers used by man to create thread for weaving, but how do they get the fibers *out* of the flax plants? Retting is the term used for the process of "rotting" the plant fiber enough to release the bast fibers within the plants so they can be separated from the other plant material and used for spinning and weaving. We will be putting a bundle of flax to rett in the creek near the Fiber Arts Pavilion.

#### **769: Spinning in the Hand**

Fiber Arts: Spinning  
Instructor: Mistress Willoc macMuideardaig  
Sun Aug 6 10:00 AM A&S 10,  
Tue Aug 8 01:00 PM A&S 1  
Handout limit: 12. Materials limit: \$2.00.

Failed at drop-spinning? Want to improve your draft? Want to learn spinning for the first time? In this class, we will go over preparing wool for spinning (card, comb, hand), build a hand spindle and distaff. We'll practice drafting and spinning "in the hand", while discussing the history of spinning, and variety of different cultural techniques.

#### **770: Viking Wools for Fiber Artists**

Fiber Arts: Spinning, European  
Instructor: Thl Æsa Helgulfssdottir  
Sun Aug 6 12:00 PM A&S 13  
Handout limit: 20. Materials limit: 20, fee: \$10.00.

Come explore the many options for plausibly Viking Age wools. Students will put together a roving sampler pack of North European short-tailed breeds to create a reference for their future projects. Breeds will include those from England, Scotland, the Faroe Islands, Finland, Norway, Sweden and Iceland. Materials available for 20 participants, but others are welcome to take notes and feel the fiber samples.

#### **771: World Spindles**

Fiber Arts: Spinning  
Instructor: Armiger Hextilda Corbett  
Mon Aug 7 03:00 PM A&S 7  
Handout limit: 10, fee: \$1.00. Materials limit: 0.

How have different cultures around the world tackled spinning fiber into yarn/thread? We'll discuss a variety of spindles found across history and cultures, from the Peruvian Chac-Chac to the Scottish Dealgan. Students will have an opportunity to try out more than sixteen different spindles as we discuss their similarities, differences, and uses.

#### **772: Anatomy of a Basic Weaving Loom**

Fiber Arts: Weaving  
Instructor: Lady Marian of Heatherdale  
Thu Aug 3 02:00 PM A&S 5,  
Sat Aug 5 03:00 PM A&S 5,  
Wed Aug 9 02:00 PM Bog U

Come experiment with a small tabletop loom. Learn how fabric weaving was done in period across several cultures.

#### **773: Baltic Weaving Basics**

Fiber Arts: Weaving, Multiple Cultures  
Instructor: Mistress Helga Vilhjalmskona  
Tue Aug 1 09:00 AM A&S 13  
Handout limit: 10. Materials limit: 0.

Bring your loom or frame. Baltic Weaving or Pick-up style is generally referred to as Northern Europe, Baltic region, Eastern Europe, and Ural Mountains region types of bands/cloths with geometric patterns, where, for the pattern, there were thicker threads used than for the base. According to the research of fellow weavers, belts, and trims completed in the same technique were found in South America (Chile).

I will be showing you how to use your inkle loom of weaving board to make your own trim in this style.

#### **774: Beginning Inkle Weaving**

Fiber Arts: Weaving  
Instructor: Thl Barbara Webster  
Wed Aug 2 01:00 PM A&S 2,

Sat Aug 5 01:00 PM A&S 15  
Handout limit: 6, fee: \$2.00. Materials limit: 6, fee: \$5.00.

Learn to create beautiful trim for your garb. We will cover how to read an inkle pattern, how to set up and weave efficiently on the inkle loom. Bring your own loom and shuttle, or borrow one/both. Supplies provided: #10 cotton crochet thread/equivalent, in two colors; scissors; paper and pencil for notes. If you prefer, you may bring your own cotton yarn.

### **775: Card Weaving 101: How to Not Be Afraid of Your Loom**

Fiber Arts: Weaving  
Instructor: Lady Chana Freidl the Maker  
Wed Aug 2 01:00 PM A&S 18,  
Wed Aug 9 09:00 AM A&S 2

Card weaving can be daunting if you've never done it before. Let me help you get over your fears! This will be a hands-on class on the basics of card weaving, including helpful tips, tricks, and tools I have found to make it easier. Bring your projects and your questions if you'd like, or we can just talk about what to do to get your project started!

### **776: Card Weaving Basics**

Fiber Arts: Weaving  
Instructor: Baron Egill the Loomwright  
Sat Aug 5 01:00 PM, Wed Aug 9 09:00 AM  
Location: Pine Box Traders (192)  
Materials limit: 5, fee: \$7.00.

Using the continuous warping method, you will warp the loom and weave a small strap or trim piece on our mini-card loom. Classroom loaner looms provided. Class limited to 5 looms. Fee covers string and cards; take your work home with you.

### **777: Family Stick Weaving**

Fiber Arts: Weaving  
Instructor: Baron Egill the Loomwright  
Tue Aug 8 09:00 AM Pine Box Traders (192)  
Materials fee: \$6.00.

Family-oriented stick weaving, a simple, weft-based weaving method. Great for making belts and straps. Up-gradable to make everything from shawls to rugs. Fee covers sticks and string; take your work home with you. Youth welcome with parent or guardian.

### **778: Fingerloop Medallion Cord Make-and-Take**

Fiber Arts: Weaving, European  
Instructor: Lady Varvara Laska doch' Koudelka  
Thu Aug 3 01:00 PM Family Point Tent 2  
Materials limit: 20, fee: \$1.00.

Look spiffy with a medallion cord you made yourself by fingerloop braiding. This is an easy-to-learn technique to create handsome strong cord in any combination of colors. We will start with three loops braid and for those who enjoyed it, try five.

### **779: Inkle Weaving Advanced: Baltic Pickup Weave**

Fiber Arts: Weaving  
Instructor: Thl Barbara Webster  
Tue Aug 8 01:00 PM A&S 2  
Handout limit: 6, fee: \$2.00. Materials limit: 6, fee: \$5.00.

This class is for those who know the basics of inkle weaving. We will learn the Baltic pickup technique: how to warp the loom for Baltic pickup, how to read a draft, and draft your own patterns. It is recommended you have your own loom, but looms will be available for use.

### **780: Inkle Weaving Basics**

Fiber Arts: Weaving  
Instructor: Baron Egill the Loomwright  
Thu Aug 3 09:00 AM, Thu Aug 10 01:00 PM  
Location: Pine Box Traders (192)  
Materials limit: 10, fee: \$5.00.

Using the continuous warping method, you will warp the loom and weave an inkle strip on our mini inkle loom. Classroom loaner looms provided. Class limited to 10 looms.

### **781: Inkle Weaving: Pattern Design**

Fiber Arts: Weaving  
Instructor: Lady Katla of Viborg  
Thu Aug 3 10:00 AM, Thu Aug 10 10:00 AM  
Location: Atlantian Royal (Fiber Arts Pavilion) (Block N40, front edge of the Atlantian Royal Encampment,

in the Artisans Easement)

Inkle weaving is used to craft bands of trim or tapes which can be used for a variety of purposes. This class will focus on common motifs used in complex inkle patterns and how to pattern those motifs. We will also touch on how to reverse engineer a pattern from an existing piece of inkle trim.

### **782: Inkle Weaving: Warping Your Loom**

Fiber Arts: Weaving  
Instructor: Lady Katla of Viborg  
Thu Aug 3 11:00 AM, Thu Aug 10 11:00 AM  
Location: Atlantian Royal (Fiber Arts Pavilion) (Block N40, front edge of the Atlantian Royal Encampment)  
Inkle weaving is used to craft bands of trim or tapes which can be used for a variety of purposes. This class will focus on modern inkle loom anatomy, pattern reading, loom setup, and how to weave an inkle band. Looms will not be provided. Please bring a loom if you want to set up a warp during the class. Crochet cotton will be available on a first-come, first-served basis.

### **783: Introduction to Kumihimo**

Fiber Arts: Weaving, Far Eastern  
Instructor: Thl Antoinette Argentina  
Wed Aug 2 09:00 AM, Thu Aug 3 09:00 AM  
Location: A&S 16  
Handout limit: 10. Materials limit: 10, fee: \$5.00.  
Learn the Japanese art of weaving/braiding. Kit includes all you need to make a *kumihimo* cord, instructions, and a brief history of *kumihimo*.

### **784: Kumihimo Basics**

Fiber Arts: Weaving  
Instructor: Baron Egill the Loomwright  
Sat Aug 5 09:00 AM Pine Box Traders (192)  
Materials fee: \$10.00.

*Kumihimo* is cord braiding on a disk. Make a basic round cord. Disk and string provided; take your work home with you.

### **785: Loom-Woven Pouch**

Fiber Arts: Weaving  
Instructor: Baron Egill the Loomwright  
Wed Aug 2 01:00 PM Pine Box Traders (192)  
Materials limit: 10, fee: \$10.00.  
Create a tabby-woven pouch on a one-piece loom. Class limited to 10 looms.

### **786: Lucet Basics**

Fiber Arts: Weaving  
Instructor: Baron Egill the Loomwright  
Fri Aug 4 01:00 PM, Tue Aug 8 01:00 PM  
Location: Pine Box Traders (192)  
Materials fee: \$10.00.  
Make a square cord and a two-color cord. Lucet, string, and instructions provided as part of the class fee.

### **787: Lucet, Beyond Square Cord**

Fiber Arts: Weaving  
Instructor: Mistress Eadgyth aet Staeningum  
Fri Aug 4 09:00 AM, Tue Aug 8 09:00 AM  
Location: A&S 8  
Handout limit: 10. Materials limit: 10, fee: \$1.00.

You're comfortable making square cord; what's next? We'll work on flat and multi-strand cord variations. Please bring your lucet. (We'll also demonstrate how to slip a cord off-and-on so you can put it back on after class.)

### **788: Sprang Basics**

Fiber Arts: Weaving  
Instructor: Baron Egill the Loomwright  
Thu Aug 3 01:00 PM, Mon Aug 7 09:00 AM  
Location: Pine Box Traders (192)  
Materials limit: 10, fee: \$20.00.  
Using the twisted warp-based weaving of sprang, create a useful pouch.

### **789: Stick Weaving**

Fiber Arts: Weaving  
Instructor: Baron Egill the Loomwright  
Fri Aug 4 09:00 AM Pine Box Traders (192)  
Materials fee: \$6.00.  
Stick weaving is a simple, weft-based weaving method. Great for making belts and straps. Upgradable to make everything from shawls to rugs. Sticks and string provided; take your work home with

you.

### **790: Tablet Weavers' Tea**

Fiber Arts: Weaving  
Instructor: Mistress Fiadnata ó Gleann Álainn  
Thu Aug 10 03:00 PM Atlantian Royal Encampment (Block N40, front edge of the Atlantian Royal Encampment, in the Artisans Easement)  
Handout limit: 0. Materials limit: 0.

Come join your fellow tablet weavers at our Annual Tea. Compare projects, discuss new techniques, and make new friends! We're at the Pennsic Fiber Arts Pavilion, at Block N40, in the Atlantian Royal Encampment. Please bring your own mug (and drink, if possible). **PLEASE** bring your own chair -- chairs are *always* at a premium. We're looking forward to seeing you this year!

### **791: Tapestry Frame Weaving Basics**

Fiber Arts: Weaving  
Instructor: Baron Egill the Loomwright  
Mon Aug 7 01:00 PM, Thu Aug 10 09:00 AM  
Location: Pine Box Traders (192)  
Materials limit: 10, fee: \$25.00.

A simple introduction to frame weaving such as tapestry, etc. Class limited to 10 looms. Fee covers loom, accessories, yarn and instructions.

### **792: Two-Color Lucet Cord**

Fiber Arts: Weaving  
Instructor: Lady Elizabeth Riverwood  
Thu Aug 10 11:00 AM A&S 16  
Handout limit: 24. Materials limit: 12, fee: \$5.00.

Come learn to make beautiful, two-colored, square cordage on a lucet. Includes takeaway materials to make one of your own!

### **793: Viking Age Textile Tools: Archeological Evidence**

Fiber Arts: Weaving, European  
Instructor: Thl Sunnifa Gunnarsdottir  
Thu Aug 10 02:00 PM A&S 12  
Handout limit: 40, fee: \$5.00.

A survey of textile tools found in Norse and neighboring sites. We will look at cards, combs, looms, loom weights, shears, shuttles, skein-winders, smoothing stones, spindles and spindle whorls from Birka, Coppergate, Dublin, Hedeby, Lund, Novgorod, Oseberg and Ribe.

### **794: Weavers' Meet-and-Greet**

Fiber Arts: Weaving, Multiple Cultures  
Instructor: Mistress Lia de Thornegge  
Tue Aug 1 03:00 PM, Mon Aug 7 11:00 AM  
Location: Atlantian Royal Encampment (Block N40, Fibre Arts Pavilion)

A social get-together for weavers of historical fabrics. Do you use a floor loom, jack, counterbalance, countermarch or rigid heddle loom to create historical, or inspired fabric? Bring your samples and a beverage and we'll do a show-and-tell, share tips and tricks and get inspired together to see what sort of cloth we can create at home. Trade hints and get your questions answered by others who have gone through many of the same problems!

## **Food Arts**

### **800: An Introduction to Sweets in the Medieval Period**

Food Arts  
Instructor: Lady Keara Caitlin MacLeod  
Thu Aug 3 01:00 PM A&S 15,  
Wed Aug 9 11:00 AM A&S 10  
Handout limit: 20, fee: \$3.00.

An overview of candies and sweets in cooking and medicinal use. We will look at different cultures and time periods. Recipes and samples included.

### **801: Anglo-Saxon Cookery**

Food Arts, European  
Instructor: Baron Ealdred of Gwyntarian  
Fri Aug 4 10:00 AM, Tue Aug 8 10:00 AM  
Location: The Camp of the Three Bears (N17 along Battle Road)

A discussion and demonstration of Anglo Saxon cooking.

### **802: Building a Camp Bread Oven**

Food Arts

Instructor: Baroness Angharad ferch Tangwystl  
Tue Aug 1 09:00 AM The Camp of the Three Bears  
(N17 along Battle Road)

A hands-on lesson in one method of constructing a temporary beehive bread oven, one that's been built at Pennsic for two decades.

#### **803: Cooking with Crockery on a Campfire**

Food Arts  
Instructor: Baroness Angharad ferch Tangwystl  
Thu Aug 3 09:00 AM, Wed Aug 9 09:00 AM  
Location: The Camp of the Three Bears (N17 along Battle Road)

A practicum on cooking over fire using period crockery pots and skillets. We'll provide the fire, some food, and a limited supply of crockery, and advice. You'll actually heat the crockery and cook, getting a feel for how to use these tools. Feel free to bring your own pots or pipkins if you want to take them for a run with support.

#### **804: Eating with Your Hands: Arabic Dining Etiquette**

Food Arts, Middle Eastern  
Instructor: Urtatim al-Qurtubiyya  
Thu Aug 3 12:00 PM A&S 8

Eating with your hands is not a simple thing. We will discuss the complex rules for dining in the medieval Arabic-speaking world, how to be a good guest, and how to avoid getting thrown out of a banquet. Based on both manuals of behavior and satirical writings.

#### **805: Food Safety for SCA Cooks**

Food Arts  
Instructor: Mistress Otilige Rappoltsweiler  
Thu Aug 3 03:00 PM, Thu Aug 10 03:00 PM  
Location: A&S 15  
Handout limit: 12, fee: \$2.00.

Preparing an SCA feast is different from preparing a family dinner. Learn about the food safety practices needed to ensure a safe event. Students will learn the causes of food-borne illness as well as safe food handling practices related to these:

Preventing Cross Contamination  
Controlling Time and Temperature  
Good Personal Hygiene  
Cleaning and Sanitizing  
Planning a Successful Food Event

Whether you are a new event cook, or you and your kitchen staff have been doing this for years, it is important to be up-to-date and knowledgeable about food safety.

#### **806: Honey Tasting: The Finest Honeys of the World!**

Food Arts  
Instructor: Otto Mueller  
Mon Aug 7 01:00 PM A&S 11,  
Tue Aug 8 01:00 PM A&S 11,  
Wed Aug 9 03:00 PM A&S 11,  
Thu Aug 10 01:00 PM A&S 18  
Handout limit: 0. Materials limit: 12, fee: \$10.00.

This is a honey tasting and story telling brought to you by a world traveling beekeeper. The finest honeys of the world will be sampled... from Yemen to Crete, USA to Croatia. We'll cover the honey mentioned by Pliny the Elder to be the finest in the Roman world, to the world's most expensive honey. You will get to explore your palate and write down your thoughts on each. Bring water to cleanse your palate.

#### **807: How to Make Marzipan**

Food Arts  
Instructor: Lady Keara Caitlin MacLeod  
Tue Aug 8 12:00 PM A&S 10  
Handout limit: 20, fee: \$2.00. Materials limit: 10, fee: \$2.00.

A hands-on class on the history of and how to make marzipan. Students need to bring their own chef's knife, mortar and pestle.

#### **808: Make and Take Waxed Linen**

Food Arts, European  
Instructor: Baron K. Braden von Soberheim  
Sat Aug 5 01:00 PM A&S 4  
Handout limit: 20. Materials limit: 20.

We will talk about the historical use and benefits of waxed linen, the modern day resurgence, and supply

sources. Then, we'll make our own to take and use.

#### **809: North African and Ethiopian Coffee**

Food Arts, Africa  
Instructor: Baroness Maria Beatriz la Mora  
Sat Aug 5 02:00 PM, Mon Aug 7 03:00 PM  
Location: A&S 17  
Handout limit: 20, fee: \$1.00. Materials limit: 20.

From beans to cup, we will roast green coffee beans together, then learn the techniques you need to make the perfect brew. We will look at Ethiopian *bunna* coffee, as well as North African *qahwah*. Come thirsty! There is an option to go home with the tools you need to make coffee at home. I will have 20 kits available (approx. \$30).

#### **810: Safely Foraging Local Mushrooms**

Food Arts, Multiple Cultures  
Instructor: Thl Elsa Taliard  
Tue Aug 1 09:00 AM, Fri Aug 4 09:00 AM, Wed Aug 9 09:00 AM  
Location: A&S 15  
Handout limit: 10.

I will give you the tools you need to forage safely. We will discuss about 10 beginner mushrooms that grow locally. The last half hour of class will include a wild mushroom petting zoo. Mostly dried samples, unless the weather gods are good to us. **Absolutely no one may attend under the age of 18. Not even with parent.**

#### **811: What's in Your Roman Pantry?**

Food Arts  
Instructor: Mistress Otilige Rappoltsweiler  
Thu Aug 3 01:00 PM, Thu Aug 10 01:00 PM  
Location: A&S 16  
Handout limit: 12, fee: \$2.00. Materials limit: 12.

We will discuss and sample some of the most common ingredients featured in recipes from Apicius, learn their many uses, and how we can bring Roman flavors into our everyday cooking. **Tasting samples may contain allergens.**

#### **812: Brew Like a Viking: All Natural Mead**

Food Arts: Brewing and Vintning, European  
Instructor: Mistress Elska á Fjárfelli  
Fri Aug 4 12:00 PM A&S 11  
Handout limit: 40, fee: \$2.00.

Modern and medieval brewing techniques and tips for a truly period mead. Honey is one of the most forgiving ingredients to work with, making mead the perfect concoction for the new or inexperienced brewer. Much of the information I will go over is general, and focuses on natural brewing instead of depending on using store-bought additives, including yeast. A plethora of medieval mead recipes will be shared. I will demonstrate how to extract crystallized comb honey, and how to measure the sugar density of the must, both using medieval techniques. Includes a detailed handout. **Age 21+.**

#### **813: Bronze Age Wine in the Mediterranean**

Food Arts: Brewing and Vintning, Bronze Age  
Instructor: Glaukos the Athenian  
Sun Aug 6 05:00 PM A&S 3  
A brief survey of the Late Bronze Age in the Levant, through the recreation of a wine based on chemical analysis of pottery. **Age 21+.**

#### **814: Cordial Making in the SCA vs Medieval Medicinals**

Food Arts: Brewing and Vintning  
Instructor: Lord Jayme Hume of Berwyk  
Mon Aug 7 03:00 PM, Wed Aug 9 03:00 PM  
Location: A&S 19  
Sharing what I have learned on making vodka-based cordials, with an understanding of the medicinal properties of herbs in the Middle Ages. A very strong emphasis on safe practices is essential for cordial making and dispensing, and is included in the class. Alcohol will be present and may be consumed during the class. **In PA, you must be 21 in order to drink alcohol.**

#### **815: East Kingdom Brewers' Panels**

Food Arts: Brewing and Vintning, Multiple Cultures  
Instructor: Master Krzyszlaw "Kytthe" Szubielska  
Thu Aug 10 01:00 PM A&S 10  
This is an opportunity for ranking within the East

Kingdom Brewer's Guild. Individuals are encouraged to enter their beverages (alcoholic/non-alcoholic) with documentation to be paneled by members of the Guild. We attempt to create period beverages and are looking for accuracy and research skills. Most of the beverage weighs more towards the documentation than taste/smell/color/clarity. **Age 21+.**

#### **816: East Kingdom Brewers' Roundtable**

Food Arts: Brewing and Vintning, Multiple Cultures  
Instructor: Master Krzyszlaw "Kytthe" Szubielska  
Thu Aug 10 01:00 PM A&S 11

This is an opportunity for brewers to share their beverages and talk about their research in a relaxed atmosphere. We encourage input on what the guild is doing and where we're headed. Please come and enjoy beverages while and meet others who share your interest. **Age 21.**

#### **817: Historical Brewing Roundtable**

Food Arts: Brewing and Vintning, Multiple Cultures  
Instructor: Master Emrys Eustace, yclept Broom  
Sun Aug 6 06:00 PM A&S 4

This is not a competition but a forum where we can focus on period drinks. Not restricted to alcoholic beverages. Are you just starting out and want honest, gentle feedback? Come join us! Proud to have brewed all-grain for the first time, but want to take it to "the next step" in period-ness? Come and join us! Redacted a period recipe, and want others to see and sample? Come join us! **Age 21 and over.**

#### **818: Interkingdom Brewers' Guild Competition**

Food Arts: Brewing and Vintning, Multiple Cultures  
Instructor: Mistress Zuriel Nightshade  
Sun Aug 6 03:00 PM A&S 10

An opportunity for brewers and vintners to have their beverages evaluated by experts from across the Known World. Up to two entries per category (wine/mead, beer, cordials/others) per participant. IKBG masters are asked to help judge. Entrants are responsible for the temperature/condition of their beverage(s) as it may be some time before a particular beverage is judged. Documentation is encouraged. **Over 21 only.**

#### **819: Interkingdom Brewers' Guild Roundtable**

Food Arts: Brewing and Vintning, Multiple Cultures  
Instructor: Mistress Zuriel Nightshade  
Sun Aug 6 03:00 PM A&S 11

This roundtable is designed to serve as both a place to discuss period beverages as well as hang out until your beverage is called to be judged with the IKBG. It is being held in conjunction with the IKBG. All entrants are asked to wait in this area. Someone will come call you when your entry is ready to be judged. Please bring something to do/drink/discuss until your entry is called. **Over 21 only.**

#### **820: Introduction to Distilled Spirits**

Food Arts: Brewing and Vintning, Multiple Cultures  
Instructor: Lord Patricio de Cordoba  
Wed Aug 9 03:00 PM A&S 20  
Handout limit: 20. Materials limit: 20.

This course is an introduction to whisk(e)y enjoyment. We'll talk about its history, what makes a whisky, and how it's made. Afterward, you'll learn tasting techniques and how to get the most out of the tasting experience, so make sure you bring a glass! **Age 18+.**

#### **821: Medieval Herbed Beer: *Gruit* Demystified**

Food Arts: Brewing and Vintning, European  
Instructor: Mistress Elska á Fjárfelli  
Mon Aug 7 01:00 PM A&S 18  
Handout limit: 20, fee: \$1.00.

The history of Low Country *gruit* beer, as found in contemporary sources. Includes detailed information on ingredients and plausible brewing techniques. Historic *gruit* beer is quite a different beer from modern *herbal gruit* ale. This class will explore the factual history of this exciting and unusual beer, as well as the dangers of assumptions in brewing research. **Age 21+.**

#### **822: Water and More-Period Brewing**

Food Arts: Brewing and Vintning, Multiple Cultures  
Instructor: Master Krzyszlaw "Kytthe" Szubielska  
Tue Aug 8 03:00 PM A&S 5

We will discuss the natural processes of water along

with terms used to help identify the type of water. We will learn how to read a water test as well as how to work with the water you have to make your brewing taste more to style.

### **823: 100 Years of Planning SCA Feasts: A Roundtable**

Food Arts: Cookery, Other  
Instructor: Baroness Angharad ferch Tangwystl  
Sun Aug 6 11:00 AM A&S 16

An open discussion about planning SCA feasts, led by some who have done it a while, and are still looking for ways to improve.

### **824: African Spices**

Food Arts: Cookery, Africa  
Instructor: Lady Amathullah Luciano  
Fri Aug 4 12:00 PM, Tue Aug 8 12:00 PM  
Location: A&S 17  
Handout fee: \$2.00. Materials fee: \$5.00.

Bring jars and take home *Berberé, Piripiri, Harissa* and preserved lemons. Ingredients and recipes will be provided so you can make some of the spice blends and condiments used on the African continent. We will definitely make the four listed but it is possible to make other blends with the same spices. Bring 4 small (8 oz) jars/bottles for the spices and a quart mason jar equivalent for the lemons.

### **825: Aphrodisiacs: Food & Drink for Sex & Love - CCT**

Food Arts: Cookery, European  
Instructor: Thl Ciana Scholari di Polcenigo  
Tue Aug 8 09:00 AM East Kingdom Royal Kitchen (E06, off of Low Road)

Brief presentation on period and locally-based aphrodisiacs followed by hands-on preparation of samples to take. Italian and European Renaissance drinks and morsels designed to entice, to please, to enhance. This class will focus on recipes that are perfect for making prior to an event and bringing along with minimal fuss, that can be easily kept at food-safe temperatures. There will be a pamphlet of recipes. Possible allergens include dairy, tree nuts, gluten, several types of flowers. Please dress for mess, bring a cutting board, hand towel, paring knife, and a container to take your samples. **Age 18+**.

### **826: Cheese Making 101**

Food Arts: Cookery, Multiple Cultures  
Instructor: Perrin Mansfield  
Tue Aug 1 03:00 PM, Thu Aug 3 03:00 PM  
Location: A&S 10  
Handout limit: 25, fee: \$1.00. Materials limit: 0.

Learn how to make cheese from a historic recipe with readily available grocery store milk. This cheese can be made in under an hour to produce a soft, spreadable cheese, similar to ricotta. Lactose-free cow's milk can be used to make this lactose-free cheese! The resulting cheese can be used in a variety of recipes, both sweet and savory!

### **827: Cooking from Period Sources**

Food Arts: Cookery, Multiple Cultures  
Instructor: Master Cariadoc  
Sat Aug 5 02:00 PM A&S 19  
Handout limit: 40.

How to start with a recipe that was written in period and end up with a dish that is consistent with that recipe and tastes good. Also, a discussion of available sources for recipes.

### **828: Dining with the Sultan: A Taste of Ottoman Cuisine**

Food Arts: Cookery, Middle Eastern  
Instructor: Urtatim al-Qurtubiyya  
Fri Aug 4 09:00 AM, Wed Aug 9 09:00 AM  
Location: A&S 10  
Handout limit: 12, fee: \$1.00. Materials limit: 12, fee: \$8.00.

Using actual 15th- and 16th-century Ottoman recipes, we will cook and eat two dishes: a meat dish and a grain or vegetable dish. As we cook, I will discuss Ottoman cuisine in Constantinople, especially that of the palaces. Information includes street food and market regulations. Also what was served to the Sultans and their pages, to European diplomats at palace feasts, and at circumcision festivals for the Sultans' sons. Please bring kitchen knives and pot holders, if you can. Includes recipe handout. Not

suitable for vegetarians or vegans.

### **829: Food and Festivals of the Roman Empire**

Food Arts: Cookery, European  
Instructor: Mistress Pompeia Rufina  
Sun Aug 6 09:00 AM A&S 15

The goal of this class is to provide an overview of Roman festivals and the foods, if any, that may be directly associated with them. It will discuss food in the context of holiday celebration and perhaps even talk about some recipes that might be able to be recreated.

### **830: From Period Recipe to Modern: A Map**

Food Arts: Cookery, European  
Instructor: Baroness Angharad ferch Tangwystl  
Fri Aug 4 09:00 AM A&S 11,  
Mon Aug 7 09:00 AM A&S 3

Experiment with an approach to redacting period recipes using recipes from the *Curye on Inglysch*.

### **831: Frying Pan Bread and Pastries**

Food Arts: Cookery  
Instructor: Master Cariadoc  
Thu Aug 3 12:00 PM East Kingdom Royal

A demonstration of a period flatbread recipe and two period pastry recipes, all of which can be made in a frying pan over your campfire. The flatbread is 10th-century Middle Eastern; the pastries are 13th-century Andalusian. The class will be taught in persona.

### **832: How to Maintain an Outdoor Cooking Fire**

Food Arts: Cookery, European  
Instructor: Baroness Catherine of deva  
Mon Aug 7 10:00 AM A&S 3

Learn how to lay up and maintain a fire for cooking. A cooking fire is very different than a fire you are just going to sit around. The kind of fire you will need depends on what you are going to cook. We will discuss/show the different types.

### **833: Ingredient Substitution in Cooking**

Food Arts: Cookery, Multiple Cultures  
Instructor: Mistress Eleanore MacCarthaigh  
Mon Aug 7 10:00 AM A&S 5

Lecture class on logical substitutions in period recipes for various reasons, such as availability and allergies, including gluten free. After lecture, will open the floor to questions and problems encountered.

### **834: Know Your Dough**

Food Arts: Cookery, European  
Instructor: Master Aethelhawk  
Thu Aug 3 02:00 PM East Kingdom Royal

An introductory family-friendly class experimenting with a variety of kinds of dough and a variety of ways of cooking them in a hands-on class.

### **835: Making Couscous by Hand**

Food Arts: Cookery, Africa  
Instructor: Master Galefridus Peregrinus  
Wed Aug 9 04:00 PM A&S 17  
Materials limit: 10, fee: \$2.00.

Fresh, hand-made couscous is very different from the instant stuff available at most grocery stores. The earliest documented couscous recipe dates from the 13th century and describes a process that is still followed in North Africa with very little change. We'll be following that recipe to make couscous from scratch. If all goes well, attendees will have some hand-made couscous to take with them at the end of the class. Limited to 10 hands-on participants, but others may come to watch.

### **836: Medieval Food Myths**

Food Arts: Cookery  
Instructor: Master Llewellyn ap Teirnon  
Sun Aug 6 02:00 PM A&S 19

Ever get sick of the old myth about people using spices because they were serving rotting meat? Then this is the class for you.

We will discuss common medieval food myths as well as ask the class for a few of theirs and where to find the real information for your needs.

### **837: Nosh Like an Ancient Roman: Camping Edition**

Food Arts: Cookery, European  
Instructor: Mistress Lucretia Marcella  
Sat Aug 5 11:00 AM A&S 13  
Handout limit: 25, fee: \$2.00.

Camp in leisure like a Roman with these delectable treats you can indulge in while camping.

### **838: Not Baked: Early Foods from Grain**

Food Arts: Cookery, Multiple Cultures  
Instructor: Master Galefridus Peregrinus  
Fri Aug 4 10:00 AM A&S 17,  
Mon Aug 7 11:00 AM A&S 3  
Materials fee: \$1.00.

What were the first foods made from grain and how were they prepared? We'll be looking at the early history of grain processing and milling, what it took to prepare the oldest kinds of grain for milling, how grain was ground, and the porridges and other crushed grain dishes that were common before bread.

### **839: Passover Foods for a Medieval Seder**

Food Arts: Cookery, European  
Instructor: Mistress Judith bas Rabbi Mendel  
Fri Aug 4 11:00 AM A&S 16  
Handout fee: \$2.00. Materials fee: \$2.00.

We'll cover the foods eaten at Passover seders in the Middle Ages when matzah was an inch thick and horseradish was only eaten as an ingredient in *charoset*. We will be looking at the evolution of the rulings about various foods, recipes to make some of them, how some of the practices changed. Includes taste testing.

### **840: Pennsic Without a Cooler**

Food Arts: Cookery, Multiple Cultures  
Instructor: Mistress Elizabeth of Dendermonde  
Sat Aug 5 10:00 AM A&S 19  
Handout limit: 50.

How to feed yourself period food at long camping events without the use of a cooler.

### **841: Period Islamic Cooking**

Food Arts: Cookery, Middle Eastern  
Instructor: Master Cariadoc  
Sat Aug 5 03:00 PM A&S 19  
Handout limit: 30.

A description of a wide range of recipes from period Islamic cookbooks, along with a discussion of the available sources.

### **842: Pretzels**

Food Arts: Cookery  
Instructor: Lady Maggie Bakestre  
Fri Aug 4 10:00 AM A&S 18  
Handout limit: 20, fee: \$1.00.  
A short history of pretzels.

### **843: Renaissance Fritters**

Food Arts: Cookery, European  
Instructor: Master Basilius Phocas  
Wed Aug 2 12:00 PM, Tue Aug 8 12:00 PM  
Location: East Kingdom Royal  
Handout limit: 30. Materials limit: 0.

Fritters made with apples, dried grapes, and pine nuts. Made with flour, sugar, apples, raisins, pine nuts, candied citron, sweet wine, olive oil, and saffron. Cooked in olive oil and garnished with honey and sugar. Carrot fritters made with carrots, flour, raisins, saffron, sweet wine, water. Cooked in olive oil and garnished with honey and sugar. Lenten leaven fritters are made with flour, yeast, oil, sugar, rose water, water, and saffron. Cooked in olive oil and garnished with sugar.

### **844: Roundtable Discussion: Bread**

Food Arts: Cookery  
Instructor: Lady Maggie Bakestre  
Sat Aug 5 11:00 AM A&S 12

We will have an informal discussion about anything bread-related in the SCA, including history, recipes, tools, and bread at events. Feel free to bring books or items to show and tell, as well as any questions you may have.

### **845: Savory Cabbage, Meat Pottage, Soused Fish**

Food Arts: Cookery, European  
Instructor: Master Basilius Phocas  
Fri Aug 4 01:00 PM, Thu Aug 10 12:00 PM  
Location: East Kingdom Royal  
Handout limit: 30.

Savory cabbage cooked in water with a crust of hard cheese, butter and salt and when nearly done more butter is added with Italian parsley and then cooked a bit more. Served for the feast with grated hard cheese and black pepper on top. Pottage of chicken

breast with salt pork with true cinnamon, crushed ginger, and eggs. This is layered over a low pastry crust and baked cooked and when done served with a garnish of true cinnamon and candied pine nuts. A whole cleaned fish with a small amount of salt, floured, and fried in olive oil till done and then drained. Next a sousing mixture of vinegar, pepper, true cinnamon, ginger, cloves, salt, and saffron is brought to the boil and the fish is soured for a minute in the mixture and then wrapped in dried bay leaves and dried in a 150 F oven for several hours for preservation purposes.

#### 846: Viking Food

Food Arts: Cookery, European  
Instructor: Thi Tilla Chandler  
Tue Aug 8 04:00 PM A&S 5  
Handout limit: 25, fee: \$5.00. Materials limit: 25, fee: \$2.00.

We've all seen those websites or news articles that state what the Scandinavian people in the Viking Era ate. We click on them in excitement to see what information they have and then we find out the website or article includes food like potatoes, cranberries, and other New World foods. And they don't include kelp, shark, rye and other known foods discovered during archaeological digs. This class will include information from archaeological digs and sagas and will include tastings of recipes based on this knowledge. I have a new handout that includes hypothetical recipes.

#### 847: Whole Animal Roasting

Food Arts: Cookery, European  
Instructor: Master Aethelhawk  
Sat Aug 5 10:00 AM East Kingdom Royal

Discussion and demonstration of spitting and trussing both a pig and lamb for roasting over coals. Economics, food safety and serving will be covered. Interactive discussion with experienced kitcheners designed to inform and reassure cooks new to whole animal roasting. Stop back during the day to see progress.

#### 848: Eat Your Flowers (with Tasting)

Food Arts: Herbs  
Instructor: Baroness Sadira bint Wassouf  
Wed Aug 9 12:00 PM A&S 3  
Materials limit: 0.

Learn how to use and preserve edible flowers as sweet and savory jellies, butters, and baked goods. For any time period. Enjoy some samples!

#### 849: A Short Cut to Mushrooms

Food Arts: Research, Multiple Cultures  
Instructor: Thi Elsa Taliard  
Mon Aug 7 09:00 AM A&S 1

Expect to walk up and down many hills. There is a lot of walking. We are seeking to find Wild Mushrooms in their natural habitat. We have no permission to pick. Oh, did I mention that there will be a lot of walking? This class is meant to supplement the beginning foraging mushroom class. Many dried samples will be in the latter.

Class will go for three hours, give or take. Feel free to leave at any time. **Age 18+.**

#### 850: Archaeology of the Roman Diet

Food Arts: Research, European  
Instructor: Mistress Pompeia Rufina  
Sat Aug 5 10:00 AM A&S 16

This is a lecture class focusing on how recent archaeological finds have changed our understanding of the Roman diet. The class will focus on recent archaeological digs at the port cities of Herculaneum and Pompeii. It will discuss how new finds and methods are being used to re-examine the traditional viewpoint of the diet of the average citizen and reach towards a better understanding of the diets of these members of the Roman population. **Adult only.**

#### 851: Feasting in Southern Britain During the Iron Age

Food Arts: Research, European  
Instructor: Anauved (ah-NOOV) de Mona  
Wed Aug 9 12:00 PM Bog U

Feasting to build community and feasting to create differences/express social status both occurred in different parts of southeastern Britain during the Iron Age. This class will examine:

a) cultural sources including classical texts, medieval Irish myths, and Iron Age funerary practices related to feasting;

b) archaeological food evidence with an emphasis on grains and animal remains; and

c) material culture, with brief discussions of cauldrons, drinking horns, ceramics, and wood tankards.

There will be tastings of possible Iron Age foods and a feast-gear petting zoo.

#### 852: History of Food and Eating

Food Arts: Research, European  
Instructor: Val  
Wed Aug 2 09:00 AM A&S 13,  
Thu Aug 10 09:00 AM A&S 12

The shocking secret history of food and eating. A radical feast of information for anyone with a mouth!

#### 853: Is Chocolate Period?

Food Arts: Research, Multiple Cultures  
Instructor: Lady Amathullah Luciano  
Fri Aug 4 04:00 PM, Mon Aug 7 09:00 AM  
Location: East Kingdom Royal  
Handout limit: 20, fee: \$2.00.

A lecture on chocolate in period with a handout of period and period-ish recipes. Bring a cup/mug/horn and we will approximate the period chocolate.

Handout:

[https://docs.google.com/document/d/1CXO\\_HcetT8D4KHf91x6OiV0qFewh3ZTO4N0ynfdjPDY/edit?usp=s](https://docs.google.com/document/d/1CXO_HcetT8D4KHf91x6OiV0qFewh3ZTO4N0ynfdjPDY/edit?usp=s)  
haring

## Health and Safety

#### 900: Concussion and the SCA Fighter (Rattan and Rapier)

Health and Safety  
Instructor: Lady Symone de la Rochelle  
Wed Aug 9 12:00 PM Rapier Tent

This course will talk about what we know about concussions in SCA fighting: what concussions are, how to identify them, and what to do about them.

#### 901: Herbalism/Plant Use Safety

Health and Safety, Other  
Instructor: Baroness Raziya Bint Rusa  
Wed Aug 2 10:00 AM, Tue Aug 8 10:00 AM  
Location: A&S 19  
Handout limit: 25, fee: \$1.50.

Plants are used in a variety of SCA activities: cooking, brewing, herbalism, cosmetics, and other fields. Medieval practices often involve plants that modern people are unfamiliar with. To encourage the safest practices possible, this class will cover proper identification of plants, how to research safety concerns, risk prevention, emergency procedures, and biochemical horror stories.

#### 902: How to Feed an Army

Health and Safety  
Instructor: Baroness Jân al-Tha'lab  
Wed Aug 2 09:00 AM, Wed Aug 9 09:00 AM  
Location: Æ Battlefield pavillion (White tent with red, next to EK Circus Tent.)

The proper care and feeding of SCA combatants at Pennsic and beyond. Everything you ever wanted to know about waterbearing and martial events.

#### 903: RúnValdr

Health and Safety, European  
Instructor: Lady Arastorm  
Wed Aug 2 09:00 AM, Mon Aug 7 07:00 PM  
Location: Cabochons (Bow Street)  
Handout limit: 15, fee: \$3.00.

In period, runes were very rarely used for divination, but there are many examples of runes being used for magic. This is a system that shows, for example, how to use Norse or Anglo-Saxon runes to hear even at distance, or to awaken inanimate objects. This is a system of energy manipulation using runes and another set of symbols. This workshop introduces the symbols and what each of them is used for, and includes the attunement. It does *not* include introduction to runes. You may take this workshop without knowing the runes, but you will need to learn them to be able to use this system. You will be able to use this technique immediately.

## Heraldry

#### 1000: 25 Signs You Need to Know for Court: Sign Heraldry

Heraldry  
Instructor: Mistress Tegan de Moreton  
Fri Aug 4 10:00 AM A&S 2

Learn the 25 SCA specific basic signs you need to know to be the sign herald for court. You do not need to know American Sign Language yet to start learning these signs.

#### 1001: Chinese Heraldry

Heraldry, Far Eastern  
Instructor: Mistress Wu Yun  
Sat Aug 5 12:00 PM A&S 2  
Handout limit: 15, fee: \$1.00.

This class will show you some common symbols, colors, and arrangements so that you can shoehorn your Chinese persona into the SCA College of Arms. Full color handouts.

#### 1002: Coronation Ceremonies from Period Sources

Heraldry, European  
Instructor: Baron Steffan ap Kennydd  
Sat Aug 5 02:00 PM, Wed Aug 9 02:00 PM  
Location: A&S 3

Creating "authentic-as-possible" SCA coronation ceremonies from period *ordines*. Methods and philosophies of secularizing period liturgies. Examples and sources. In the early days of the SCA, our ceremonials were made from sketchy sources such as fantasy and historical novels, but period sources are now relatively widely available. We can present our royalty and people moving experiences that are evocative of real period coronations (of which the recent coronation of King Charles III was a descendant). The presenter has designed several successful "verbatim as possible" ceremonies in several kingdoms for Anglo-Saxon, Holy Roman Empire, English, Danish, and other personas.

#### 1003: Designing Your Device

Heraldry, Multiple Cultures  
Instructor: Lord Eleazar ha-Levi  
Tue Aug 8 10:00 AM A&S 2  
Handout limit: 20, fee: \$0.50. Materials fee: \$2.00.

The basic rules of heraldic design will be explained, and the instructor will discuss specific ideas with the individual students. This is intended as a pre-consult to help the student work out a passable design for their device.

#### 1004: Exploring Names from West Africa

Heraldry, Africa  
Instructor: Mistress Juliana de Luna  
Thu Aug 10 12:00 PM A&S 17

Portuguese records have information about West African culture, including documents written in Portuguese by Kongolese rulers. This class explores names from multiple West African linguistic traditions from period Portuguese and Spanish records. We'll also briefly discuss names recorded in West African Arabic texts.

#### 1005: Herald's Mentoring Meet-Up at Herald's Point

Heraldry, Multiple Cultures  
Instructor: Herald Point Staff  
Wed Aug 2 10:30 AM, Thu Aug 3 10:30 AM, Fri Aug 4 10:30 AM, Sat Aug 5 10:30 AM, Sun Aug 6 10:30 AM, Tue Aug 8 10:30 AM, Thu Aug 10 10:30 AM  
Location: Herald's Point (Herald's Point, behind the playground.)

A heraldic staff member will discuss your mentoring needs (armory or names). We will find you someone to shadow.

#### 1006: Kamon: Designing and Documenting Japanese Armory

Heraldry, Far Eastern  
Instructor: Sólveig Þrándardóttir  
Thu Aug 3 01:00 PM A&S 19  
Handout limit: 20, fee: \$1.00.

Do you want to design and register real Japanese heraldic designs called *kamon*? Are you a herald who wants to increase your repertoire of culturally specific heraldic design resources? Then this class is for you.



Learn how to use online resources to design, document, and register a pre-modern Japanese *kamon*.

### 1007: Meigaku: Design and Document Japanese Names

Heraldry, Far Eastern  
Instructor: Sólveig Þrándardóttir  
Thu Aug 10 09:00 AM A&S 2  
Handout limit: 20, fee: \$1.00.

Do you want to design a Japanese personal name which is appropriate for a particular time and social role? Do you want to design a Japanese group name for your war band or theater troupe? Are you a herald who wants to increase your repertoire of culture-specific naming practices? Would you like to know how rank, title, and office relate to all of this and how to include them in people's names? Would you like to learn how to pronounce Japanese names and summon people into court? Then this class is for you! Learn how the structure of Japanese personal and group names varied by time, period, and social status. Learn to design pre-modern names and attach titles.

### 1008: Voice Heraldry 101

Heraldry, Multiple Cultures  
Instructor: Baron Snorri skyti Bjarnarsson  
Fri Aug 4 03:00 PM University-Battlefield

From SCA.org: "Voice heralds" are used for "crying out announcements, announcing the fighters entering the list field, as well as acting as the voice of the nobility in court, reading the scrolls that accompany the awards being given out."

"Book heralds": helping members of the SCA to research period names and design devices (armory), as well as registering them with the SCA College of Heralds.

"Protocol heralds": recording the awards and honors that are given in court, drafting period-style ceremonies for use in court, determining the precedence of award holders, as well as other legal niceties in all sorts of situations.

This class deals with Voice Heralds. Learn how to project your voice, what to say, and how to say it!

## History

### 1100: 16th-Century Western Erotica - CCT

History, European  
Instructor: Mistress Magdalena la Sanguigni  
Sun Aug 6 01:00 PM Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))  
Handout limit: 30.

*I Modi (The Ways)*, also known as *The Sixteen Pleasures*, is a famous erotic book of the Italian Renaissance in which a series of sexual positions were explicitly depicted in engravings. We will examine images from this work and others that explore sexual art for its own sake. There are handouts available. Because of the nature of the class, **age 18+ only**.

### 1101: 19 Irish Goddesses

History, European  
Instructor: Lady Liadan Liathán  
Fri Aug 4 12:00 PM A&S 7,  
Wed Aug 9 02:00 PM A&S 8  
Handout limit: 20. Materials fee: \$2.00.

The Irish pantheon is filled with a rich and glorious collection of powerful goddesses. Come learn their stories and songs, and share your own.

### 1102: A Game of "Hide the Distaff": The Distaff Gospels

History, European  
Instructor: Thl Muirenn ingen ui Muirchertaig  
Tue Aug 8 04:00 PM Bog U

In 1460-something France, during the dark period between Christmas and Candlemas, a clerk sat down for six nights with local women during their nightly spinning circle and recorded their wisdom. The intent of the author cannot be said to be wholly feminist, or even kind of feminist, but the collection of folk wisdom contained in this text offers at least a muddled image

of common women's discourse and priorities. It is also hysterically funny, and more than a little ribald. Come learn some history, and laugh until you cry, as long as you are **over 18. Age limit**.

### 1103: A Guide to Viking Age Living History

History, European  
Instructor: Aule og Amon Amarth The Wizard  
Thu Aug 3 12:00 PM, Wed Aug 9 12:00 PM  
Location: Stargazer (W 10)

What it takes to do faithful Viking Age living history/reenactment. Identifying what is accurate and what is not. The European festivals are more strict on what's allowed. This class is to help refine what changes you would like to make. You'll get to learn about some of the misinformation surrounding certain finds. About the instructor: The Wizard has been a living Viking Age historian for the past 10 years. He is a professional bladesmith and jeweler, teaching Viking Age combat as well as making the swords. He has spoken at several museums around the world, including Moesgaard Museum, Solothern Armory, Centrum Slowian i Wikingow, Franklin Institute, and the Metropolitan. His presentations have included period clothing and making jewelry. Other topics included the progression of sword types and techniques of using them.

### 1104: A Tour of Beads

History, Multiple Cultures  
Instructor: Noble Lykania of Stone Hill Keep  
Wed Aug 9 10:00 AM A&S 7

A look at beads over time and location from the Baltic to China, from ancient times to 1000 C.E. I will be doing this using a collection of reproduction strands. I will walk you through the changes in beads over time with some limited discussion of markets and technology.

### 1105: Advancements in Battlefield Medicine & Prosthetics

History, European  
Instructor: Lady Elisabeta Fischer  
Wed Aug 9 11:00 AM A&S 5

Advancements in battlefield medical care and the use of prosthetics during the Middle Ages and how these two things are connected.

### 1106: Africa Unbound

History, Africa  
Instructor: Master Omokehindegbegbon Opo  
Mon Aug 7 01:00 PM A&S 17  
Handout limit: 20.

A brief examination of historical and legendary figures from pre-1600s Africa.

### 1107: African Medieval History: Christian Kingdoms

History, Africa  
Instructor: Lady Astrid Spakona  
Thu Aug 3 01:00 PM, Tue Aug 8 10:00 AM  
Location: A&S 17  
Handout limit: 20.

Learn about the rich cultures of historically Christian African empires including Aksum, Nubia, and Ethiopia.

### 1108: Africans in Tudor England

History, Africa  
Instructor: Lady Jolicia atte Northclyfe  
Wed Aug 2 11:00 AM A&S 17  
Handout limit: 10, fee: \$1.00.

Often we don't picture people of African descent in Renaissance England, but they were there. This class will cover the ways that people of African descent arrived in England, their roles and occupations once there, and how they were treated by a society that was entering the slave trade. We'll also look at period representations of Africans in art and literature.

### 1109: All the Way to Timbuktu

History, Africa  
Instructor: Master Omokehindegbegbon Opo  
Sun Aug 6 10:00 AM A&S 17  
Handout limit: 20.

A brief overview of the Empire of Mali, daily life, and the legacy of Mansa Musa.

### 1110: Ancient Inventions

History

Instructor: Lord Chengir abu ben Said  
Fri Aug 4 11:00 AM A&S 7

Are we smarter than our ancestors? Probably not; we just have better machines, although our ancestors did have some pretty smart machines. Did aliens build the pyramids? Only in our imagination. Learn about a number of surprising tools and objects our ancestors had and used. Some of them may surprise you. Then bust some myths about history that you thought you knew. For example, why do all cultures have a seven-day week? Who invented spectacles? What's the oldest musical instrument?

### 1111: Archaeology of the Vikings

History, European  
Instructor: Master Michael of Safita  
Tue Aug 1 02:00 PM A&S 5,  
Tue Aug 8 01:00 PM A&S 8  
Handout fee: \$1.00.

Viking Long Ships... of course, but what about all of the other arts and crafts (metal, textile, bone carving, etc.)? Plus, a debate on when did the Viking Age end. Get the perspective of a professional archaeologist who has seen lots!

### 1112: Cannabis in the SCA Period

History  
Instructor: Thl Ysabel da Costa  
Sun Aug 6 02:00 PM A&S 13,  
Tue Aug 8 02:00 PM Bog U  
Handout limit: 25.

A survey of cannabis from ancient times to 1600, with emphasis on its use as a drug. We'll explore what it was like, how it was consumed, and its status in SCA-period societies and the modern SCA. Recipes for several period cannabis edibles will be included. **Age 18+**

### 1113: Carthage in the Atlantic: The Periplus of Hanno

History, Africa  
Instructor: Mistress Aelia Suphunibal  
Sat Aug 5 09:00 AM A&S 3  
Handout limit: 25.

Summary of Hanno's voyage down the Atlantic coast of Africa; comparison of this account with historical accounts and archaeological evidence of early exploration and trade beyond the Pillars of Herakles. Digital version of handouts available.

### 1115: Cartomancy in Period

History, Multiple Cultures  
Instructor: Lady Arastorm  
Wed Aug 2 05:00 PM Cabochons

*Tarot* is one of the most popular forms of divination, but cards did not reach Europe until mid-14th century. Not long after that, diviners started using playing cards to tell fortunes. Let's talk about what earliest forms of cartomancy were practiced up to the 17th century, which decks are most appropriate for use at events (if you want to be historically accurate). If attendees are interested, we'll discuss which other forms of divination are suitable to different cultures.

### 1114: Cartomancy in Period

History, Multiple Cultures  
Instructor: Lady Arastorm  
Sun Aug 6 09:00 AM A&S 5

*Tarot* is one of the most popular forms of divination, but cards did not reach Europe until mid-14th century. Not long after that, diviners started using playing cards to tell fortunes. Let's talk about what earliest forms of cartomancy were practiced up to the 17th century, which decks are most appropriate for use at events (if you want to be historically accurate). If attendees are interested, we'll discuss which other forms of divination are suitable to different cultures.

### 1116: Ceuta: Iberian Stronghold in Northern Africa

History, Africa  
Instructor: Mistress Beatriz Aluares de la Oya  
Thu Aug 10 10:00 AM A&S 17

A short overview of the history of Spain and Portugal in the port city of Ceuta.

### 1117: Classical Cryptology: Codes and Ciphers

History, Multiple Cultures  
Instructor: Lord Bryn of Celyddon  
Fri Aug 4 12:00 PM A&S 15  
Handout limit: 20.

Codes and ciphers from antiquity to the Renaissance. Hands-on class will allow students to learn about the ancient and medieval forms of encryption. Please bring writing instrument.

**1118: Codes, Ciphers and Cryptography: 600BC to 1600AD**

History, European  
Instructor: Thl Sigvaldr Svithandi  
Thu Aug 3 12:00 PM A&S 7,  
Tue Aug 8 03:00 PM A&S 8  
Handout limit: 20.

An introduction of codes, ciphers, cryptography, plus other intelligence tools from the Ancient Greeks to the death of Mary Queen of Scots: a Lochac perspective.

**1119: Concerning Mohammed and the Well-Guided Caliphs**

History, Middle Eastern  
Instructor: Master Cariadoc  
Thu Aug 3 05:00 PM A&S 3

Concerning Our Lord the Prophet Mohammed (Blessings upon Him, his Kindred and his Companion Train) and the Well-Guided Caliphs. A history of the early years of Islam, taught in persona from the standpoint of a 12th-century North African Muslim.

**1120: Courtesans of the Renaissance Not Named... - CCT**

History, European  
Instructor: Countess Fortune St Keyne  
Sat Aug 5 03:00 PM Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))

Veronica Franco was lucky enough to have her story recorded in the movie *Dangerous Beauty*, but what about the rest of Italy's famous courtesans? Come hear about Fiametta, Imperia the Divine, Tullia d'Aragona, and the stories of their lives, and even some of their poetry. **Age 18+.**

**1121: Decoding the Benin Bronzes**

History, Africa  
Instructor: Baron Osazuwa nKante  
Wed Aug 9 12:00 PM A&S 17

The much debated bronze plaques and artworks of the Benin Empire are a wealth of information about the pre-colonial Edo culture, which was located in modern day Nigeria. In this lecture I will interpret the hidden meaning behind the images created by the members of the bronze casting guild. These pieces not only hold a cultural importance to the Nigerian people, but to researchers because they serve to document a pre-colonial African society from their own perspective.

**1122: Discovering Pictland**

History, European  
Instructor: Mistress Eithni ingen Talorgain  
Mon Aug 7 02:00 PM A&S 8  
Handout limit: 20, fee: \$2.00. Materials limit: 0.

Information about the Picts (Northern Scotland 600-900 CE) used to be thin and hard to come by. This will be a look at the recent excavations and publications revealing new information about the Picts, their language, and their place in history.

**1123: Early Islamic-Influenced Beauty**

History, Middle Eastern  
Instructor: Thl Sumayya al Ghaziyya  
Tue Aug 1 01:00 PM A&S 12,  
Tue Aug 8 02:00 PM A&S 18  
Handout limit: 20.

This class will explore the beauty standards within the pre-1650 Islamic-ruled world, specifically with a focus on cosmetics, hygiene, and haircare. Reviewing beauty standards from the late 7th- to the mid-17th century over a wide-geographical area, we see patterns emerge. In addition to learning similarities in beauty standards, we will discuss how women engaged with both personal hygiene and beautification. We will also explore specific formulas for beauty products, their desired results, and potential consequences associated with their prolonged use. Instructor will bring samples of both foundation and eye makeup for students to test. **Age 18+.**

**1124: Early Medieval Nubia**

History, Africa  
Instructor: Mistress Rosemounde of Mercia

Tue Aug 1 03:00 PM, Tue Aug 8 03:00 PM  
Location: A&S 17  
Handout limit: 25.

This survey class covers many aspects of Nubian culture before the year 1000 C.E. The artifacts of this fascinating culture were largely lost with the building of the Aswan dam. However, between 400-1000 the Nubian Kingdoms were a major trade route and had treaties with the Byzantines and the Muslim countries to their north. They were not finally conquered until the middle of the 15th century.

**1125: Eastern & Central European Armor: 13th-15th C**

History, Multiple Cultures  
Instructor: Igor of Northshield  
Tue Aug 8 06:00 PM A&S 16

Roundtable discussion of the fresh look at the sources and transformation of Central and Eastern European armor in 13-15th C.

**1126: English Rosaries and Paternosters**

History, European  
Instructor: Mistress Elizabethes Alles  
Fri Aug 4 11:00 AM A&S 5  
Handout limit: 25, fee: \$1.00.

Focus is on prayer beads (paternosters) in England from the 11th to 16th centuries, especially the impact of the English Reformation.

**1127: Evolution of Black Powder Arms from 1320-1600**

History, European  
Instructor: Lord Erich von Kleinfeld  
Wed Aug 9 12:00 PM A&S 8

History and development of black powder arms from 1320-1600. This is a non-shooting lecture/discussion class covering period firearm technology. Handouts for all classes: <http://www.3fgburner.net/#info>.

**1128: Fall of Constantinople 1453**

History  
Instructor: Lord Chengir abu ben Said  
Tue Aug 8 11:00 AM A&S 7

The end of the Middle Ages. The Roman Empire lasted for 1,480 years. They lasted the longest in the east: 1,123 Years and 18 Days. But that all came to an end on May 29, 1453. Warfare would never be the same again. The city that couldn't possibly fall—fell. The Turks changed the name to Istanbul, meaning "The City." But it would both unleash the Ottomans on Europe and start the age of discovery that would end up locating the New World.

**1129: Hammer of the Witches: Witch Hunts and Trials**

History, European  
Instructor: Master Morien MacBain  
Fri Aug 4 09:00 AM A&S 7

Examines the various texts, tactics, and histories of witch-hunters, along with information on the enemies they believed they fought.

**1130: Historic Sex Manuals Not Called the Kama...- CCT**

History, Multiple Cultures  
Instructor: Countess Fortune St Keyne  
Wed Aug 9 02:00 PM Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))

From the *i Modi* of Renaissance Bologna to the *Playful Variations* of Master Tung-hsuan of China, explore intimate instructions from across history. This class will review the particulars but will not have a practicum. **Age 18+.**

**1131: History and Symbolism of the Unicorn Tapestries**

History, European  
Instructor: Mistress Wu Yun  
Wed Aug 2 02:00 PM A&S 5  
Handout limit: 15, fee: \$2.00.

An examination of "The Hunt for the Unicorn", 15th-century Flemish tapestries widely regarded as the best examples of tapestries of the age. Why does the unicorn lack ears in one tapestry? What happened to the pieces of the fifth tapestry? Where are they now? All these and more will be answered. Handout includes full color images including line drawings and plant keys for each tapestry. **Age 18+.**

**1132: How to Be an Ally**

History  
Instructor: Noble Paxino Voltera  
Fri Aug 4 10:00 AM A&S 12,  
Wed Aug 9 01:00 PM A&S 20  
Handout limit: 25, fee: \$3.00.

How to be an ally to queer people, as well as queer history from the time period, and the history of queer people in the SCA.

We will discuss common identities and flags, as well as pronouns and basic respect towards queer people. (Feel free to ask questions. This is what the class is for!)

**1133: Ifriqiya: Medieval North Africa**

History, Africa  
Instructor: Lord William de Hirst  
Sat Aug 5 12:00 PM A&S 17  
Handout limit: 25.

A brief historical overview of North Africa in the Middle Ages, from the Muslim conquest to around 1500.

**1134: Introduction to the 64 Kalas - CCT**

History, Far Eastern  
Instructor: Lady Nagasani Palanikar  
Wed Aug 2 03:00 PM Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))  
Handout limit: 20.

An introduction to the 64 *Kalas*, or arts, of the Indian courtesan and going over what they were with examples of what they entailed. **Age 18+.**

**1135: Islamic History**

History, Middle Eastern  
Instructor: Lord Chengir abu ben Said  
Tue Aug 8 03:00 PM A&S 3

The history of Islam told as a story. Tales of the Prophet, his companions, the Caliphs, their Wazirs and wives from the point of view of a 12th-century persona. Topics will include politics and events of the period and data in regards to its interpretation.

**1136: Jesus Christ: War Chief**

History, European  
Instructor: Lord Lothar  
Thu Aug 3 01:00 PM A&S 3

The *Heliland* is a retelling of the gospel of Jesus from the point of view of the Saxon warrior culture. We will examine this primary source for insight into the use of epic poetry in converting the Saxons to Christianity in the 9th century.

**1137: Justice by Blood and Iron**

History, European  
Instructor: Lord Alexander of Ayr  
Sat Aug 5 12:00 PM A&S 18

For centuries various European societies resolved some of their greatest legal disputes through a procedure where two people tried to slaughter each other. This class aims to address a single question: Why? Why in the name of all that is just, and at least slightly sensible, would people, cultures, and entire kingdoms agree to this? In the process of answering this question we'll look at various techniques and legal practices that marked these trials, specific cases which were resolved by combat, and the lasting legacy of trial by combat on our own system of justice.

**1138: Law in the Lands of Peace**

History, Middle Eastern  
Instructor: Master Cariadoc  
Tue Aug 8 04:00 PM A&S 3

A class on *Fiqh*, Muslim law, taught in persona from the point of view of the Maliki school.

**1139: Life of William Marshal**

History, European  
Instructor: Lady Sarah le Payllor  
Sat Aug 5 10:00 AM A&S 13,  
Thu Aug 10 10:00 AM A&S 7

A class on the life of William Marshal, the 1st Earl of Pembroke, tournament champion, and knight (1146-1219); his biography was written just a few years after his death.

**1140: Medicine, Physick, and Surgery**

History

Instructor: Lord Erich von Kleinfeld  
Wed Aug 9 09:00 AM A&S 8

An overview of the three "official" branches of healthcare (physicians, surgeons, apothecaries), with a look at other trades such as midwife, herbalist, etc. Handouts for all classes:  
<http://www.3fgburner.net/#info>.

**\*NOTE\***

"Pennsic University does not advocate the adoption of any diagnostic method or course of treatment not performed by properly licensed practitioners in accordance with modern world medical (or legal) standard of care. This class will present medically (or legally) significant information for purely informational purposes only. The University strongly recommends that you always inform, and obtain advice from, modern world medical (or legal) professionals before altering or starting any course of diagnosis or treatment (or engaging in any legal practice) based on this class."

**1141: Medieval Sigillography: Wax Seals**

History, Multiple Cultures  
Instructor: Lord Bryn of Celyddon  
Sun Aug 6 12:00 PM A&S 15  
Handout limit: 20.

Who were the bastards of Armagnac? Why did St. Peter send missionaries to Europe in 47 AD? And how did the monks of Montier-en-Der protect themselves? This class delves into the nuances of how wax seals were used (and misused) in legal documents during the Middle Ages. Class will be a lecture format and include topics of methods for doing wax sealing with modern and period materials. Handouts provided. Includes demonstration of making and using sealing wax.

**1142: Money**

History, European  
Instructor: Master Dani of the Seven Wells  
Sun Aug 6 01:00 PM A&S 8

Money in premodern Europe. Gold, silver, letters of credit...What could possibly go wrong?

**1143: Monsters and Mayhem: A Medieval Guide to Cryptids**

History, Multiple Cultures  
Instructor: Beatrix Kelynghall  
Wed Aug 2 12:00 PM A&S 8

Delve into the fantastic world of medieval cryptids, the strange and mysterious creatures that populated the imaginations of people in the Middle Ages. We will explore the folklore and mythology surrounding creatures such as dragons, unicorns, griffins, and more. We'll examine the historical and cultural contexts in which these creatures emerged, and explore their symbolism and meaning in medieval art, literature, and popular culture.

**1144: Palmistry**

History, European  
Instructor: Lady Arastorm  
Mon Jul 31 03:00 PM, Tue Aug 8 04:00 PM  
Location: Cabochons (Bow Street)  
Handout limit: 15, fee: \$5.00.

From the Egyptians throughout SCA period, palm reading has been practiced in most cultures. Although years of study add more details, you can quickly learn enough of the basic skills to read (well enough that you'll probably be mobbed with requests). We'll cover a bit of history, but mostly this is "hands-on" learning about hand reading.

**1145: Pirates**

History  
Instructor: Lord Chengir abu ben Said  
Tue Aug 8 12:00 PM A&S 18

The Most Wanted Outlaws in the World. Who doesn't love a good pirate story? Pirate names are part of our lore: Blackbeard, Captain Kidd, and Bartholomew Roberts. They live in literature through Long John Silver and Billy Bones. Yet piracy has an ancient history. Julius Caesar was once captured by pirates! Take a tour through the history of sheltered anchorages and deserted beaches in search of ships flying the Jolly Roger.

**1146: Real Men Do Write Verse: The Iberian Warrior Poets**

History, Multiple Cultures

Instructor: Mistress Ana de Guzmán  
Mon Aug 7 01:00 PM A&S 7  
Handout limit: 10, fee: \$2.00.

A Moorish king and a Christian one, a Jewish general in Granada's army, a bodyguard to HRE Carlos V, and a Portuguese soldier all had one thing in common: they could wield the pen as well as the sword. This class will take a brief look at the lives of these men and read a sample of their verse. There may be **some adult content**, but nothing explicit or graphic.

**1147: Rise of Grand Duchy of Lithuania: 13th C - 14th C**

History, European  
Instructor: Igor of Northshield  
Thu Aug 10 04:00 PM A&S 15  
Handout limit: 20, fee: \$3.00.

Discuss impact of Mongolian invasion into Eastern Europe and how it led to rise of Grand Duchy of Lithuania. Class 2 of 3.

**1148: Rise of the Mongolian Empire and Europe in 13th C**

History, Multiple Cultures  
Instructor: Igor of Northshield  
Sat Aug 5 04:00 PM A&S 15  
Handout limit: 20, fee: \$3.00.

Rise of Mongolian Empire and its direct and indirect impacts on the political and military situation in "larger" Europe in 13th century. Class 1 of 3.

**1149: Risqué Pompeii: Art Under the Volcano - CCt**

History  
Instructor: Lady Rosie Dubroc  
Fri Aug 4 07:00 PM Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))

Upon the discovery of Pompeii, and its neighbor Herculaneum, Victorian explorers were both surprised and horrified by what they found. The sexually explicit artwork they uncovered would forever change their view of Ancient Rome and eventually lead to our modern concept of pornography. Come have a look at the artwork that caused such an uproar that it was hidden away for nearly two centuries. **Age 18+.**

**1150: Roman Africa**

History, Africa  
Instructor: Salvia Repentina  
Fri Aug 4 09:00 AM, Mon Aug 7 12:00 PM  
Location: A&S 17

An introductory look at the role that the people, landscape and provinces of Africa played in the history of Rome.

**1151: Russ and "Russia": 300 Years War**

History, European  
Instructor: Igor of Northshield  
Mon Aug 7 04:00 PM A&S 15  
Handout limit: 20, fee: \$3.00.

Wars for dominance between Grand Duchy of Lithuania and Principality of Moscow in 14th-16th centuries. Class 3 of 3.

**1152: Sex in Western Culture - CCt**

History, European  
Instructor: Mistress Magdalena la Sanguigni  
Wed Aug 9 10:00 AM Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))  
Handout limit: 30.

Not marriage, not birth, just sex. It's your Western Civ class with the juicy bits left in. Encompasses from the illicit frescos of Pompeii to Aretino's invention of modern pornography. This year I will be adding a small section on sex crimes. **Age 18+.**

**1153: Sijilmassa: Gateway to the Sahara Desert**

History, Africa  
Instructor: Baroness Tala al-Zahra  
Thu Aug 3 11:00 AM, Mon Aug 7 11:00 AM  
Location: A&S 17  
Handout limit: 0. Materials limit: 0.

At the northern edge of the Sahara desert, the medieval oasis of Sijilmassa developed into a major center of trade between Africa, Europe, and Asia. This class will cover the history of the city,

highlighting cultures and industries that defined the region; focusing on (but not limited to) influence by the Amazigh/Berber, Tuareg, and Jewish populations.

**1154: Silk Roads & Spice Routes**

History, Multiple Cultures  
Instructor: Urtatim al-Qurtubiyya  
Mon Aug 7 12:00 PM A&S 8

It is often stated that the Silk Road was founded in 138 BCE by the Han Chinese and ended when the Ottomans conquered Constantinople. But trans-Asian trade routes go back much farther into the past and continue on, even to the present. The complex network crossed Asia not only east-west, but also north-south, and not only over land, but by the seas. In addition, far more than silk and spices was exchanged, as religions, philosophies, technologies, and diseases traveled with merchants, pilgrims, and adventurers. We will explore the Silk Roads and Spice Routes to get an indication of their significance.

**1155: Slaves and Freedpersons in Ancient Rome**

History, Other  
Instructor: Salvia Repentina  
Wed Aug 2 10:00 AM A&S 12,  
Mon Aug 7 09:00 AM A&S 19  
Handout limit: 25.

Enslavement was a fact of life in ancient Rome, so what might a Roman persona be expected to know about it? Join us as we dispel the myths, face the facts and gain an understanding of how Roman people interacted with this challenging tradition. Q&A will be during the last half hour.

**1156: So You Want to Be a Scythian**

History, Bronze Age  
Instructor: Noble Rowan  
Sun Aug 6 12:00 PM A&S 3  
Handout limit: 10, fee: \$20.00. Materials limit: 10.

First hour: basics of clothing, weapons, armor, and society. Second hour: making an iconic Scythian hat. **Age 18+.**

**1157: Space Travel**

History, European  
Instructor: Master Dani of the Seven Wells  
Wed Aug 9 01:00 PM A&S 15

Focuses on premodern western literature on space travel (since the non-literary kind is scarcer).

**1158: Tartans in the Tarim: Mummies of Xinjiang**

History, Far Eastern  
Instructor: Lord William de Hirst  
Sun Aug 6 02:00 PM A&S 15

In the parched desert of the Tarim basin in western China, dozens of immaculately preserved mummies have been found dating back to 2100 BC. Bearing "European" features and red hair and clad in twill and plaid, they present a mystery to this day. Who were the Tarim people? What can their mummies tell us? And what can we learn from them?

**1159: The Distaff's Mighty Pen: Women Poets East & West**

History, Multiple Cultures  
Instructor: Mistress Ana de Guzmán  
Wed Aug 9 01:00 PM A&S 7  
Handout limit: 10, fee: \$1.50.

In Heian Japan and al-Andalus (Moorish Spain), women held diminished political power, but wielded considerable influence in the poetic sphere. This class is about how these women were able to exercise cultural power, including samples from the best known of these poetesses with glimpses into their lives. There will be **some mature themes** presented, but nothing explicit or graphic.

**1160: The English Reformation**

History, European  
Instructor: Mistress Elizabethes Alles  
Sat Aug 5 10:00 AM A&S 5  
Handout limit: 25, fee: \$1.00.

Basics of the English Reformation: timeline, politics, major players, and what differentiates it from the continent.

**1161: The Gest of Robin Hood**

History, European  
Instructor: Master Victor of Shrewsbury  
Thu Aug 3 10:00 AM, Tue Aug 8 02:00 PM  
Location: A&S 13

Handout limit: 25.

This early poetic recounting of the legendary "hero" contains many surprises and fascinating insights on social practices.

**1162: The Great Exchange Game**

History, European

Instructor: Master Aethelhawk

Fri Aug 4 10:00 AM East Kingdom Royal

Handout limit: 0. Materials limit: 0.

The Great Exchange of Foods happened during the colonization of the New World. This family class will entertain and inform thru interactive games. We will play bean pot, birds of a feather, and find that spice. Small edible prizes will be provided.

**1163: The History Of English Sex Work - CCT**

History, European

Instructor: Mistress Magdalena la Sanguigni

Thu Aug 3 03:00 PM Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))

Handout limit: 30.

A survey of the history of English prostitution, from 100 to 1600 AD. We will be covering the biographies of famous sex workers and topics including the formation of red light districts, bath houses, brothel management, municipal laws, church law, and the garb and identification of a prostitute within this time period. **Age 18+.**

**1164: The History of Kissing - CCT**

History, Multiple Cultures

Instructor: Countess Fortune St Keyne

Tue Aug 8 11:00 AM A&S 8

Juliet stated "palm to palm is holy palmers' kiss", but what do we know about the kiss in period? Our lips aren't sealed; come learn the history of the kiss. **Age 18+.**

**1165: The History of Prostitution - CCT**

History, European

Instructor: Mistress Magdalena la Sanguigni

Sat Aug 5 01:00 PM Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))

A survey of the history of prostitution, from the late Roman era to 1600 AD. We will be covering such topics as the formation of red light districts, brothel management, contraception, municipal laws, church law, and the garb and identification of a prostitute within this time period. **Age 18+.**

**1166: The Invention of the Post Windmill**

History

Instructor: Master Kirk FitzDavid

Thu Aug 3 01:00 PM, Tue Aug 8 09:00 AM

Location: A&S 13

Handout limit: 10, fee: \$1.00.

We'll cover the medieval windmill, its predecessors, features, and development from the 12th century.

**1167: The Life of Götz von Berlichingen**

History, European

Instructor: Baron Friderich Swartzwalder

Fri Aug 4 01:00 PM A&S 7

He can lick my a@@. The life of German knight Götz von Berlichingen or Götz of the Iron Hand. Learn about the colorful robber knight who wasn't slowed by the loss of his hand to a cannon ball.

**1168: The Richest Man Who Ever Lived: Jakob Fugger**

History, European

Instructor: Baron Friderich Swartzwalder

Thu Aug 3 01:00 PM A&S 5

A look at the life of the richest man who ever lived (depending how you calculate it), Jakob Fugger: the Augsburg banker who financed Popes, Kings and Emperors. His fortune would today be valued between 300 and 400 billion US dollars. Fugger is responsible for redefining banking and finance as well as establishing modern capitalism. His impact reached across Europe.

**1169: The Ship of Theseus and Other Ancient Conundra**

History, European

Instructor: Thl Tommaso Franceschi

Mon Aug 7 02:00 PM A&S 3

At this roundtable (oblong seating area?) we will discuss the Ship of Theseus, first described by Plutarch in his *Parallel Lives*, circa A.D. 100, and other ancient conundra. Come prepared to think and discuss and debate the matter, along with Lajos Kossuth's pocket knife, the Ise Grand Shrine, and my Great Grandfather's Axe. If time permits we might discuss other ancient ideas, such as as Zeno's Paradox and Mighty Achilles Racing the Tortoise.

**1170: The Spanish Netherlands**

History, European

Instructor: Mistress Beatriz Aluares de la Oya

Wed Aug 9 09:00 AM A&S 7

A history of Spain in the Low Countries, from the reign of Philip the Handsome and Juana of Castile to the death of Isabella Clara Eugenia.

**1171: The Way of Saint James: Pilgrims to Santiago**

History, European

Instructor: Master Morien MacBain

Thu Aug 3 01:00 PM A&S 7

We will examine the legends, history, and lore of the *Camino de Santiago*, with special emphasis on the nature of medieval pilgrimage, sites of special historic, religious, and cultural importance along the route, plus advice for planning and completing the pilgrimage today. Taught by former pilgrims. ¡*Buen camino!*

**1172: The Wild Hunt**

History, European

Instructor: Lady Arastorm

Thu Aug 10 11:00 AM Cabochons (The oval by Bow Street)

The Wild Hunt is a folk myth with many variations involving interaction between humans and a group of supernatural riders. Sometimes *fae*, sometimes dead, sometimes associated with leaders from Odin to Mother Holle. We'll explore many aspects of this phenomenon.

**1174: The Wild Hunt**

History, European

Instructor: Lady Arastorm

Mon Jul 31 10:00 AM Cabochons (Bow Street)

The Wild Hunt is a folk myth with many variations involving interaction between humans and a group of supernatural riders. Sometimes *fae*, sometimes dead, sometimes associated with leaders from Odin to Mother Holle. We'll explore many aspects of this phenomenon.

**1173: The Wild Hunt**

History, European

Instructor: Lady Arastorm

Sun Aug 6 05:00 PM A&S 7

The Wild Hunt is a folk myth with many variations involving interaction between humans and a group of supernatural riders. Sometimes *fae*, sometimes dead, sometimes associated with leaders from Odin to Mother Holle. We'll explore many aspects of this phenomenon.

**1175: Through the Looking Glass: North America in Period**

History, Other

Instructor: Lady Layla alZarqa

Sat Aug 5 10:00 AM A&S 15,

Mon Aug 7 09:00 AM A&S 2

North America in period was way more than you were taught in history class. Did you know that the largest city in the 12th century existed in North America? Trade items traveled over 2,000 miles, although, there is evidence that people were also traveling that far to obtain certain items. Cultures that extended over thousands of miles. The largest man-made earthwork in the world exists a little over two hundred miles from the grounds of Pennsic. This 90-minute class is a high level survey of cultures that flourished in the eastern half of North American continent prior to European contact.

**1176: Transgender and Nonbinary People, Pre-1600**

History

Instructor: Baron Bjorn Stillinger

Tue Aug 8 02:00 PM A&S 12

A series of short biographies and discussion of pre-

1600 people who may have used words like "transgender" or "nonbinary" to describe themselves. There will be discussions of bodies, death, and sex work (not explicit on any of these themes, but they are mentioned), so this class may not be suitable for very young ears.

**1177: Veneto in the 16th Century**

History, European

Instructor: Lady Isabella Mea Caterina D'Angelo

Thu Aug 10 09:00 AM A&S 7

Handout limit: 25, fee: \$3.00.

Looking at fashions from 1490-1590s, mostly of Veneto, and some of the architecture of the period. Come see some photos of various places in Veneto outside of Venice proper!

**1178: Viking Gender Roles**

History, European

Instructor: Lord Þórfinnr Hróðgeirsson

Mon Aug 7 01:00 PM Bog U,

Tue Aug 8 04:00 PM A&S 8

The idea of the Viking warrior is a strong cultural idiom that pervades medievalism, especially in the early period. In some ways, this idea of a violent, gruff raider taking riches and assaulting women reflects in our modern society as a symbol of masculinity gone wrong, and medieval Christian writers certainly want us to believe they were savage outsiders with no place in society. But how did Norse society look from the inside? What about women? What do we know about the expected gender roles and how they were enforced? What happened to those who deviated? Class will discuss the evidence we have from a variety of sources, and provide possible interpretations of that evidence.

Please be aware that the class will discuss sex, sexual abuse, and violence, especially violence directed at sexual and gender minorities. Content warnings will be offered around the most sensitive sections. **Age 18+.**

**1179: Women Can't Read, Debunk'd: A Sleeping Pen Awake'd**

History, European

Instructor: Thl Muirenn ingen ui Muirchertaig

Thu Aug 10 01:00 PM Bog U

Literacy does not mean the same thing today that it meant 500 years ago, and this change is more complicated when the question of gender enters the picture. We will examine women's literacy between 1400-1600, and will examine women who wrote, men and women who wrote about women writing, and the distinction between women reading and women writing.

**1180: Xia: The Chinese Knight-Errant**

History, Far Eastern

Instructor: Mistress Wu Yun

Thu Aug 3 11:00 AM A&S 13

Materials limit: 20.

A discussion of how chivalry was practiced in China in the Middle Ages. This class will cover how *Xia* is different from Western chivalry, how it is the same, and ways to incorporate these into your persona. **Age 18+.**

**1181: You Are What You Eat: Humoural Doctrine**

History

Instructor: Elisabetta Tempesta

Wed Aug 2 01:00 PM, Thu Aug 10 11:00 AM

Location: A&S 7

An overview of the theory of balancing the human condition thru food.

**1182: Alchemy in Period**

History: Research, European

Instructor: Lord Bryn of Celyddon

Wed Aug 2 12:00 PM, Wed Aug 9 12:00 PM

Location: A&S 15

Handout limit: 20.

An overview of what transmutational alchemy (both metallurgical and medicinal) was within antiquity, the medieval period and the Renaissance. The course surveys what alchemy was and wasn't, where it was practiced, who its most prominent practitioners were, and what they achieved.

**1183: Archaeology of Caesarea: Crusaders and Templars**

History: Research, Middle Eastern  
Instructor: Master Michael of Safita  
Tue Aug 1 01:00 PM, Tue Aug 8 12:00 PM  
Location: A&S 5  
Handout fee: \$1.00.

Archaeologists have uncovered features (gates, towers, walls, burials, etc.) and artifacts (coins, pottery, lamps, etc.) left by the Crusaders along the coast of the Mediterranean. See a face of a burial that may have been a Templar Knight reconstructed by Jen Clark (Baroness Amani Ahmad ibn Masha'al al-Sabti al-Dulaymi). Some historical discussion, but more archaeology.

#### **1184: Henry VIII: Victim or Tyrant?**

History: Research  
Instructor: Thl Isgerthr Bjargeyjadottir  
Tue Aug 1 12:00 PM, Thu Aug 10 02:00 PM  
Location: A&S 7

Was Henry VIII a victim of genetics, circumstance, and repetitive injury, or simply a tyrant? Let's discuss.

#### **1185: Hesdin: Funhouse Castle of the Burgundian Dukes**

History: Research, European  
Instructor: Mistress Annetje van Leuven  
Sun Aug 6 06:00 PM A&S 5

The Dukes of Burgundy were up to some serious business - except when they weren't. Let's explore the features of the castle and garden "funhouse" at Hesdin and the available technology from that time that made the pranks possible.

#### **1186: Horse Maintenance in the 14th Century**

History: Research  
Instructor: Thl Gesa van Wellenstein  
Sat Aug 5 09:00 AM A&S 7

This presentation will be about horse care during the 14th century in Europe. The information presented is based primarily on documentation by Jordanus Ruffus. We will talk about how horses were stabled, groomed, and fed during this time period.

#### **1187: Intro to the Monongahela People and Culture**

History: Research, Other  
Instructor: Master Ulliam (Liam) MacantSaoir  
Tue Aug 8 09:00 AM A&S 15  
Handout limit: 20.

An introduction to the Monongahela people and culture based on current understanding from archaeological evidence. The Monogahela culture was discovered during the Works Progress Administration during the Great Depression. The Monogahela culture was a Native American group based in modern-day Western Pennsylvania, West Virginia, Western Maryland, and Eastern Ohio.

#### **1188: Introduction to the Hebrew Calendar**

History: Research, Bronze Age  
Instructor: Berakha bat Mira v'Shlomo  
Fri Aug 4 01:00 PM A&S 3

Still in use today, the Hebrew calendar has deep roots in the ancient Levant. This class is an introduction and overview meant to situate one specific calendar in its cultural context and acquaint you with some of its month-names, holidays, and cycles, and give a little insight into its evolution from its Bronze Age origins to its use today.

#### **1189: Medieval Business Practices**

History: Research, European  
Instructor: Mistress Briony of Chatham  
Tue Aug 8 12:00 PM A&S 7  
Handout limit: 15.

The most basic accounting techniques used by businesses worldwide today had their start in 12th- and 13th-century Europe, and continued being refined throughout the Renaissance. This class teaches about the sweeping changes in trade that made this evolution necessary...and also changed the face of Europe.

#### **1190: Opening Up a Can of Worms: Research in the SCA**

History: Research  
Instructor: Lady Rosie Dubroc  
Fri Aug 4 12:00 PM A&S 8  
Handout limit: 20.

Do research and documentation seem

overwhelming? Are you interested in doing an A&S project but don't know where to start? This class will teach you how to find, evaluate, and document the sources you need to research and complete an A&S project in any category.

#### **1191: Periodness of the Pennsic Homes**

History: Research, European  
Instructor: Lady Isabella Mea Caterina D'Angelo  
Sat Aug 5 01:00 PM A&S 13  
Handout limit: 25, fee: \$3.00.

Many people love to see the Pennsic homes - those houses built on trailers - but how "period correct" are they? Did anything even remotely similar exist in the pre-17th-century world? Yes, it did. Handouts will be given showing various depictions of homes on wheels in illuminations.

#### **1192: Scythian Meet-up**

History: Research, Other  
Instructor: Tirgatao Skudat  
Sun Aug 6 02:00 PM A&S 3

For those who have an established persona or are simply curious about this fascinating culture, we are gathering to share information, ask questions, and socialize. Wearing of Scythian garb is highly encouraged, as well as the sharing of literature and/or personal research. And of course, flash your Scythian tattoos!

#### **1193: Scythian and Saka Meet-up**

History: Research, Other  
Instructor: Tirgatao Skudat  
Fri Aug 4 02:00 PM A&S 3

For those who have an established persona or are simply curious about this fascinating culture, we are gathering to share information, ask questions, and socialize. Wearing Scythian garb is highly encouraged, as well as the sharing of literature and/or personal research. And of course, flash your Scythian tattoos!

#### **1194: The History of the Harp**

History: Research  
Instructor: Lady Seigine Ruadh Friseal  
Mon Aug 7 12:00 PM Battlefield Loud 2  
Handout limit: 30, fee: \$2.00.

This class will cover the history of the harp from the most ancient times to the late medieval times. Theory on the divergence of the lyre versus the triangular harp will be discussed, and how the triangular harp came to Europe and Britain. Roundtable discussion is encouraged; no harp is required for this class.

#### **1195: The Irish Brehon Laws**

History: Research, European  
Instructor: Lady Liadan Liathán  
Wed Aug 2 03:00 PM, Sun Aug 6 02:00 PM  
Location: A&S 8  
Handout limit: 15, fee: \$2.00.

The ancient Irish developed a complex, logical system of law based on compensation and honor that lasted centuries. The class focuses on the different levels of qualifications to become a Brehon or Bard, as well as the methods of adjudication and application.

#### **1196: The Knights Templar: An Overview**

History: Research, Multiple Cultures  
Instructor: Baron Robert de Tyr  
Sat Aug 5 01:00 PM, Wed Aug 9 03:00 PM  
Location: Spartii (N14)  
Handout limit: 25. Materials limit: 0.

A synopsis of the history and everyday life of the Knights Templar.

#### **1197: Viking Age Weapons and Armor**

History: Research, European  
Instructor: Aule og Amon Amarth The Wizard  
Sun Aug 6 12:00 PM Stargazer (w10)

Covers the combat use of the weapons and armor found in Scandinavia from the 7th-10th century. Proper technique for fighting with an overview of the creation and progression of the weaponry. About the instructor: The Wizard has been a living Viking Age historian for the past 10 years. He is a professional bladesmith and jeweler, teaching Viking Age combat as well as making the swords. He has spoken at several museums around the world, including Moesgaard Museum, Solothern Armory, Centrum

Slowian i Wikingow, Franklin Institute, and the Metropolitan. **Age 18+.**

#### **1198: Where in the World Is Late Medieval Burgundy?**

History: Research, European  
Instructor: Mistress Annetje van Leuven  
Mon Aug 7 06:00 PM A&S 5

More than just the wine growing region in France, the Burgundian lands also incorporated what are now the Benelux countries. Take a look at what and where this cultural and economic powerhouse was and which royal house ruled it.

## Language

#### **1200: A Little Nosey: Poems of Catullus - CCT**

Language, European  
Instructor: Beatrix Kelynghall  
Wed Aug 2 10:00 AM Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))

In this class, we'll explore the passionate and often controversial poetry of the Roman poet Catullus, whose words have left a lasting impression on the literary world. Whether he's penning love letters to his mistress, unleashing vicious insults on his enemies, or simply expressing his disdain for bad poetry, Catullus always has something witty and cutting to say. So grab your toga, put on your best poetic voice, and get ready to unleash your inner Catullus in this wild and irreverent romp through ancient literature!  
**18+ only**

#### **1201: Beginning Irish Language for SCAdians**

Language, European  
Instructor: Lady Liadan Liathán  
Wed Aug 2 01:00 PM, Wed Aug 9 04:00 PM  
Location: Battlefield Loud  
Handout limit: 15, fee: \$2.00.

A basic introduction to the Irish language (modern, not ancient). Learn pronunciation and grammar, pronouns and SCA-related vocabulary, how to introduce yourself and tell someone where you are from, how to count, how to ask and answer simple questions, and some easy conversations.

#### **1202: Conversational American Sign Language:**

**Beginner**  
Language  
Instructor: Mistress Tegan de Moreton  
Tue Aug 1 12:00 PM A&S 5

Learn some common words and conversational phrases in American Sign Language. You do not need to know ASL to take this class.

#### **1203: Conversational American Sign Language:**

**Beginner**  
Language  
Instructor: Mistress Tegan de Moreton  
Mon Aug 7 02:00 PM A&S 16

Learn common words and conversational phrases in American Sign Language. Beginner class.

#### **1204: Conversational Russian**

Language, Other  
Instructor: Mistress Lada Monguligin  
Tue Aug 8 03:00 PM Bog U  
Handout limit: 30.

Covers the Russian alphabet and basic modern-day Russian conversational phrases, responses and questions. After that, we will go over words and phrases more related to the SCA which can be used to flavor one's persona. There will be time reserved at the end of the class for questions.

#### **1205: Early Period Book Club: *Njal's Saga***

Language, European  
Instructor: Lady Talia de Morales  
Thu Aug 3 01:00 PM A&S 12

This class will be an open discussion format, and attendees are not required, but are highly encouraged, to read the work prior to attendance. We will be discussing *Njal's Saga*, or the *Story of Burnt Njal*, which is a 13th-century Icelandic Saga. The text read will be *The Story of Burnt Njal*, translated by G. Dasent. Public domain copy may be found here: [https://sagadb.org/brennu-nyals\\_saga.en](https://sagadb.org/brennu-nyals_saga.en). Audible has an excellent audiobook version available: <https://www.audible.com/pd/Njals-Saga->

Audiobook/1781982694 . Instructor will open with a brief introduction of the work and its historical context, and then will move into open discussion.

**1206: Early Period Book Club: Sundiata**

Language, Africa  
Instructor: Lady Talia de Morales  
Mon Aug 7 02:00 PM A&S 17

An open discussion format: attendees are not required, but are highly encouraged, to read the work prior to attendance. We will be discussing *Sundiata*, which is a 13th-century epic from the oral tradition of the Mali Empire about its founder, Sundiata Keita. The text read will be *Sundiata, an Epic of Old Mali* by D.T. Niane, translated by G. Pickett. This is an English translation of a French prose version of the epic. Any edition is fine. Instructor will open with a brief introduction of the work and its historical context, and then will move into open discussion.

**1207: Early Period Book Club: The Shipwrecked Sailor**

Language, Africa  
Instructor: Lady Talia de Morales  
Thu Aug 3 12:00 PM A&S 17

This class will be an open discussion format, and attendees are not required, but are highly encouraged, to read the work prior to attendance. We will be discussing *The Tale of the Shipwrecked Sailor*, which is a Middle Kingdom Ancient Egyptian tale in verse. A translation by Casey Christian has been made freely available by him online and has excellent context and background: [https://christiancasey.github.io/Casey%20Christian%20\(2008\)%20The%20Story%20of%20the%20Shipwrecked%20Sailor.pdf](https://christiancasey.github.io/Casey%20Christian%20(2008)%20The%20Story%20of%20the%20Shipwrecked%20Sailor.pdf) . A version is also available in *The Literature of the Ancient Egyptians* by E. A. Wallis Budge, which is in the public domain. My preferred translation is by William Kelly Simpson in *The Literature of Ancient Egypt* (2003), which is not in the public domain. Any of these should work for the discussion. Instructor will open with a brief introduction of the work and its historical context, and then will move into open discussion.

**1208: Elizabethan Pronunciation**

Language, European  
Instructor: Lady Katherine Morgan of Woolpit  
Mon Aug 7 10:00 AM University-Battlefield  
Handout limit: 20.

In this overview of Early Modern English pronunciation trends, we will hear how rhymes and puns emerge from period literature when spoken as originally pronounced. Come and hear how "raising" rhymes with "reason!"

**1209: Intermediate Irish Language for SCAdians**

Language, European  
Instructor: Lady Liadan Liathán  
Thu Aug 3 01:00 PM, Thu Aug 10 10:00 AM  
Location: Battlefield Loud  
Handout limit: 10, fee: \$2.00.

Already speak a *cupla focal* (a few words) in Irish? Or have you attended the Beginning Irish Language class? Brush up your basics and keep the momentum going. Learn more SCA-related phrases to start conversations, and some Irish blessings and curses.

**1210: Intro to Golden Age Sephardic Sacred Verse**

Language, Other  
Instructor: Noble Ezra ha-Yona  
Mon Aug 7 12:00 PM A&S 7  
Handout limit: 10.

A brief case study using three major poets and their works to examine theme, style, and context of Sephardic sacred verse from the 10th to 12th C.

**1211: Introduction to Japanese Syllabic Verse**

Language, Far Eastern  
Instructor: Mistress Mariette de Bretagne  
Wed Aug 9 12:00 PM A&S 20  
Handout limit: 40, fee: \$1.00.

An introduction to the various forms of medieval Japanese syllabic poetry. Class will also cover typical subject matter for Japanese poetry as well as practical advice for composing syllabic verse in English.

**1212: Ka-Kha-Ga-Gha**

Language, Other  
Instructor: Lord Maraha Kahanikar

Wed Aug 2 01:00 PM Æthelmearc 1,  
Wed Aug 9 02:00 PM Æthelmearc 2

Written forms, pronunciations, and usage of *Devanagari* script used by Hindi and other North Indian languages. While the focus of this class is on Hindi usage, the characters and pronunciation are applicable to others. There will be examples in Hindi and comparisons to spoken English. Students may learn to transliterate their names.

1st hour: Basic characters and pronunciation.  
2nd hour: Vowels and half-letters; more if time and student interest allow.

**1213: Latin Smack Talk 2023 Edition**

Language, European  
Instructor: Mistress Lucretia Marcella  
Fri Aug 4 11:00 AM A&S 8  
Handout limit: 25, fee: \$1.00.

It's back! The class that teaches you to insult your friends, enemies, and the unsuspecting in LATIN!!! All in good fun of course.

**1214: Rhyme (or Rime) Royal**

Language  
Instructor: Mistress Dorigen of the Grey Gate  
Thu Aug 10 03:00 PM A&S 10

A description and history of the verse form called Rhyme Royal, and an attempt by those present to write in that form.

**1215: The Riddle Ages: Old English Riddles & Poems - CCT**

Language, European  
Instructor: Beatrix Kelynghall  
Thu Aug 3 10:00 AM Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))

Get ready to blush and laugh in equal measure as we decode the raunchy riddles and saucy poems of Old English. Warning: not for the prudish!

Our main source will be the *Exeter Book*. The *Exeter Book* is a 10th-century manuscript of Anglo-Saxon poetry and riddles. It is one of the four major collections of Old English literature. It contains a diverse range of poems, including religious and secular works, elegies, and riddles. Many of the poems in the *Exeter Book* are considered masterpieces of Anglo-Saxon literature and provide valuable insights into the culture and society of the time. **Age 18+.**

**1216: Reading Notarial Latin Documents**

Language: Research, European  
Instructor: Aisha  
Tue Aug 1 03:00 PM, Mon Aug 7 05:00 PM  
Location: Æthelmearc 1  
Handout limit: 25.

We all know the intricate and beautiful work of the Scribes in their scrolls evoking the glorious illuminated manuscripts of the Middle Ages. But those documents were extremely expensive to produce, and very few medieval people read or even saw them. This class will teach about the everyday medieval documents of the notaries, about the culture surrounding this form of writing, and about the techniques they used in writing so that they could save space and time. We will learn some of the most common abbreviation techniques and practice on several 13th/14th-century notarial documents from the Crown of Aragon.

Those with a working knowledge of the Latin language will benefit the most from this workshop, but anyone interested in scribal notation is welcome!

## Leisure

**1300: Adventure Maximus: An Introductory D&D-style RPG**

Leisure  
Instructor: Laura Wenham  
Fri Aug 4 01:00 PM Family Point Tent 1,  
Mon Aug 7 02:00 PM Family Games Tent  
Materials limit: 8.

*Adventure Maximus* is a D&D-style game for young players, with simple character sheets and a basic dungeon crawl. Limited to no more than 8 players.

**1301: Book Lovers' Tea**

Leisure

Instructor: Baroness Gwenlyen the Minstrel  
Sun Aug 6 10:00 AM A&S 12

Please bring your favorite book(s) to discuss. Books with medieval themes and topics are encouraged but not required. Bring paper and pencil to jot down new authors to check out. Iced tea, water and treats will be provided. For those of you who attended last year don't forget your homework!

**1302: Games of Chance: \*Gluckhaus\*Lotto (Crown & Anchor)**

Leisure, Multiple Cultures  
Instructor: Thl Mwynwen Ysginidd C/ Strawberry  
Thu Aug 3 11:00 AM Games Tent

Learn these two games of chance so you can sit down at a gaming table with confidence and maybe even run a gaming table.

**1303: Henna History**

Leisure, Multiple Cultures  
Instructor: Thl Ghazalah al-Badriyyah  
Fri Aug 4 10:00 AM A&S 11,  
Wed Aug 9 10:00 AM A&S 20  
Handout limit: 25, fee: \$5.00.

We'll discuss the multicultural history of henna as used for hair, cloth dye, and for body art.

**1304: Henna for Skin Mixology and Application**

Leisure, Multiple Cultures  
Instructor: Thl Ghazalah al-Badriyyah  
Sat Aug 5 10:00 AM A&S 8,  
Mon Aug 7 10:00 AM A&S 12  
Handout limit: 25, fee: \$1.00. Materials limit: 20, fee: \$5.00.

Learn how to find good henna and get a proven and flexible recipe you can tailor to suit your needs. Then we'll practice applying it, with tips and guidance from a veteran artist. We will mix some henna in class, which for me was the hardest part to learn. Everyone gets a cone of paste to use and take with them.

**1305: Natural Hair Dye: Henna and Beyond**

Leisure, Multiple Cultures  
Instructor: Thl Ghazalah al-Badriyyah  
Sun Aug 6 10:00 AM, Tue Aug 8 10:00 AM  
Location: Peacock's Nest (37 Street of Gold)

Learn how to use period dye techniques and materials to make your hair red, black, brown, or just shinier, healthier, and longer than ever. We'll focus on henna but explore other herbs to color and protect hair naturally without dangerous chemicals. Some supplies will be available at the class. **Please bring chairs.**

**1306: Rolling Things, Dice Shells, Sticks & Bones**

Leisure, Multiple Cultures  
Instructor: Thl Mwynwen Ysginidd C/ Strawberry  
Sat Aug 5 11:00 AM Games Tent  
Handout fee: \$1.00.

Learn to score cowrie shells, dice knuckle bones and Egyptian sticks and what games can be played with these items. Learn liar's dice, and ship captain crew, and other games to play with these items.

**1307: Seishin-ryū Chadō Okeiko: Tea Ceremony Workshop**

Leisure, Far Eastern  
Instructor: Sølveig Þrándardóttir  
Fri Aug 4 10:00 AM, Tue Aug 8 10:00 AM, Thu Aug 10 10:00 AM  
Location: Clan Yama Kaminari (E03)  
Handout limit: 20, fee: \$1.00.

Learn the rudiments of *wabi*-style tea including both the role of the host and the role of the guest. This is a multi-part workshop for beginners. Please come to as many classes as possible.

*Okeiko* means "honorable practice". Both the role of the guest and the role of the host will be introduced. You will learn something new in each workshop. We will begin with walking and bowing and progress to the rudiments of preparing and consuming a bowl of *matcha*. Limited materials will be available for student use during the workshop.

If you are interested in purchasing materials for long-term personal use, then you should acquire a guest kit and a *fukusa*:

A guest kit for men can be acquired at <http://www.teadogu.com/guest-starter-kit-man339.html>

A guest kit for women can be acquired at

<http://www.teadogu.com/guest-starter-kit-woman339.html>

A *fukusa* for men can be acquired at <http://www.teadogu.com/fumepunu9si.html>  
A *fukusa* for women can be acquired at <http://www.teadogu.com/fuworenu9si.html>  
While it is possible to save money by ordering directly from Japan, doing so requires dealing with Japanese online storefronts. A note about *fukusa*. A number #9 *fukusa* is much easier to manipulate than *fukusa* with lower numbers. Paying extra is worth the price. A *fukusa* and a fan are what you need to practice during class. I have an extremely limited number of loaner *fukusa*. You can substitute a number of items for a fan. Please read the online descriptions of the fans carefully if you choose to provide a substitute or acquire a fan from another source.

There are a number of ways to acquire a ☐☐ *fukusa*. You can even try to make one, but please don't until you know what they are supposed to be like. There is some controversy over just how old they are. Today, men use slightly larger *fukusa* than women do. Further, men always use purple *fukusa* and women typically only use purple *fukusa* after they have become senior instructors. Regardless, here are purchase options. (1) You can always try ebay. (2) You can order online from any of several tea supply stores in Japan through [rakuten.co.jp](http://rakuten.co.jp). (3) You can order one from a fellow in Portland <http://www.teadogu.com/fukusa.html>. (Yes, they really are that expensive.) I will try to pick up a couple of loaners (I currently have one) between now and Pennsic. Regardless, the fan is the symbol of the guest, and the *fukusa* is the symbol of the host in the world of tea.

### 1308: Tables/ Nard/ Backgammon

Leisure: Multiple Cultures

Instructor: Thl Mwynwn Ysginidd C/ Strawberry  
Sat Aug 5 03:00 PM Games Tent

how to play backgammon. and some of the long long long history of the game

### 1309: "Viking Chess" and Other Taff Games

Leisure: Gaming, European

Instructor: Lady Ulfrun Barefooted  
Tue Aug 1 01:00 PM, Tue Aug 8 01:00 PM  
Location: Games Tent  
Handout limit: 20.

*Taff* games were a popular family of board games across Northern Europe through the Viking age. In this class I will discuss the history of *Taff* games, some notable finds involving probable *taff* sets, and teach you the basic rules of play.

### 1310: African Games

Leisure: Gaming, Africa

Instructor: Thl Louis Xavier de Navarre  
Sun Aug 6 02:00 PM A&S 17

A discussion of games played in Africa, from pharaonic times through the SCA period. Covers the history of various games, and what we know or have guessed about their rules. If time is available afterwards, there will be several games available to try.

Most of the class will focus on board games, but will touch on what's known about others.

### 1311: Alquerque

Leisure: Gaming

Instructor: Game Tent Staff  
Tue Aug 1 03:00 PM, Mon Aug 7 11:00 AM  
Location: Games Tent

A checkers-style period game from the Middle East. We will review the rules and then play through some games to learn the basic strategies.

### 1312: Ancient Games: Senet

Leisure: Gaming, Middle Eastern

Instructor: Lord Aldred æt Aclum  
Fri Aug 4 11:00 AM, Wed Aug 9 03:00 PM  
Location: Games Tent

Learn some history and learn to play a reconstruction of one of the oldest known board games.

### 1313: Ancient Games: The Royal Game of Ur

Leisure: Gaming, Middle Eastern

Instructor: Lord Aldred æt Aclum  
Wed Aug 2 03:00 PM Games Tent

The related games we now call *The Game of Twenty Squares*, and *The Royal Game of Ur*, are race games that were popular in Mesopotamia for thousands of years. The oldest surviving boards found are from Ur and date to before 2600 BC. We will learn about the game as played a few thousand years later from a description written in 177 BC.

### 1314: Chess on Different Boards

Leisure: Gaming

Instructor: Thl Louis Xavier de Navarre  
Wed Aug 2 01:00 PM Games Tent

Chess had several variations during its history, including round and rectangular boards. We'll discuss Byzantine chess (circular board), oblong chess (16x4 board), and courier chess (12x8 with extra pieces).

### 1315: Daidos, The Ship Game

Leisure: Gaming, Multiple Cultures

Instructor: Thl Mwynwn Ysginidd C/ Strawberry  
Wed Aug 9 01:00 PM Games Tent  
Materials limit: 24.

This game existed all the way to Russia and Scandinavia. A board was found on the Mary Rose shipwreck. Come learn to play. This class will be a competition, round-robin style, to get in the most games and the most wins. Winner gets one of the board sets.

### 1316: Game On! Medieval Board Games (Teens and Tweens)

Leisure: Gaming, Multiple Cultures

Instructor: Mistress Hugoline the Delicate  
Tue Aug 8 01:00 PM A&S 6  
Handout limit: 20. Materials limit: 20.

Most medieval and classical board games are fairly simple to learn to play, but hard to master. Attendees will learn how to play *Rota*, *Fox and Geese*, *Ming Mang*, and *Six Men's Morris*. All attendees will leave with copies of the rules and game boards for each game, with enough game tokens to play all three games. This class is for Youths and Teens, ages 11-17.

### 1317: Game of the Goose

Leisure: Gaming

Instructor: Game Tent Staff  
Mon Jul 31 11:00 AM, Sun Aug 6 11:00 AM  
Location: Games Tent

Period game in the style of *Chutes and Ladders*. The game is purely deterministic/dice-based so it is suitable for children. It was also known from its tavern version which required gambling and/or drinking. We will review the rules and then play through a game.

### 1318: Games of the Mary Rose Shipwreck

Leisure: Gaming, European

Instructor: Thl Mwynwn Ysginidd C/ Strawberry  
Tue Aug 8 03:00 PM Games Tent  
Handout limit: 24, fee: \$1.00.

The evidence of the games onboard when the ship sank in 1545. Be a well-rounded Tudor.

### 1319: Games to Entertain - CCt

Leisure: Gaming

Instructor: Baron Kál-Bárðr Gellir

Games can be traced back through the courts and courtly activities across time. Learn to play and run games for groups to build a space to allow courtesans to host their patrons and encourage a lively and enjoyable space. There will be 4 games taught and played during this class, along with tips and tricks to make the playing an attraction! **Age 21+.**

### 1320: Intro to Xiangqi (Chinese Chess)

Leisure: Gaming, Far Eastern

Instructor: Thl Simon de Spaldyng  
Fri Aug 4 01:00 PM Games Tent  
Handout limit: 10. Materials limit: 10.

Come learn the Chinese form of chess which dates back 1300 years to T'ang Dynasty. Boards and equipment provided for use.

### 1321: Intro to Xiangqi (Chinese Chess)

Leisure: Gaming, Far Eastern

Instructor: Thl Louis Xavier de Navarre  
Sat Aug 5 01:00 PM Games Tent

A class on the basic rules and beginning tactics of the game, with time to play afterwards.

### 1322: Introduction to Go

Leisure: Gaming, Far Eastern

Instructor: Thl Louis Xavier de Navarre  
Thu Aug 3 03:00 PM, Mon Aug 7 01:00 PM  
Location: Games Tent

Will teach the rules of the Japanese game *go* (also known as *weiqi* in China), and offer a chance to play afterwards.

### 1323: Introduction to Shogi (Japanese Chess)

Leisure: Gaming, Far Eastern

Instructor: Thl Louis Xavier de Navarre  
Sun Aug 6 01:00 PM Games Tent

We'll teach the rules of *Shogi* or "Japanese Chess", describe a few historic variants, and have a chance to play a game. Teaching pieces will be available for use.

### 1324: Ludus duodecim scriptorum or XII Scripta

Leisure: Gaming, European

Instructor: Thl Mwynwn Ysginidd C/ Strawberry  
Thu Aug 10 01:00 PM Games Tent  
Materials limit: 24.

A Roman game as important as chess is today. Come learn to play the game, then stay to play round-robin competition. Winner takes home a game set.

### 1325: Mikado: Japanese Pick-up Sticks

Leisure: Gaming, Far Eastern

Instructor: Thl Mwynwn Ysginidd C/ Strawberry  
Tue Aug 8 11:00 AM Games Tent  
Materials limit: 23.

Remember how much fun pick-up sticks was? Come learn to play, then stay for a round-robin competition. Winner gets a set of sticks with the rules.

### 1326: Modern Gaming: Peace Week

Leisure: Gaming

Instructor: Open Gaming  
Tue Aug 1 09:00 AM, Wed Aug 2 09:00 AM, Thu Aug 3 09:00 AM, Fri Aug 4 09:00 AM, Sat Aug 5 09:00 AM  
Location: A&S 14

A place, with power, to play modern games from 9 am to 10:30 pm every day.

### 1327: Modern Gaming: War Week

Leisure: Gaming

Instructor: Open Gaming  
Sun Aug 6 09:00 AM, Mon Aug 7 09:00 AM, Tue Aug 8 09:00 AM, Wed Aug 9 09:00 AM, Thu Aug 10 09:00 AM  
Location: A&S 14

A place, with power, to play modern games from 9 am to 10:30 pm every day.

### 1328: Morris Games

Leisure: Gaming

Instructor: Game Tent Staff  
Sun Aug 6 04:00 PM, Thu Aug 10 11:00 AM  
Location: Games Tent

Come learn to play a classic! *Nine Man's Morris* and other games of that family (which include the modern tic-tac-toe) will be taught.

### 1329: Multiplayer Chess

Leisure: Gaming

Instructor: Game Tent Staff  
Thu Aug 3 01:00 PM, Sun Aug 6 03:00 PM  
Location: Games Tent

Chess games for four players. We will review rules and variations, then provide time to play.

### 1330: Multiplayer Medieval Backgammon

Leisure: Gaming

Instructor: Thl Louis Xavier de Navarre  
Wed Aug 2 11:00 AM Games Tent

Learn variations of *Tables* (*Nard*, Backgammon) for 4 or 7 players.

### 1331: Origins of Playing Cards and Tarot

Leisure: Gaming, Multiple Cultures

Instructor: Mistress Heather Hall  
Wed Aug 9 10:00 AM A&S 13  
Handout limit: 20.

A discussion of the history of card gaming and its origins, its migration west, and taxonomy. From manufacturing techniques to cultural influences, as well as myth debunking; persona matching included. Examples to examine from throughout period and

beyond will be available.

### 1332: Period Card Games: *Karnoffel*

Leisure: Gaming, European  
Instructor: Lady Maggie Bakestre  
Thu Aug 3 04:00 PM, Sat Aug 5 06:00 PM  
Location: Games Tent  
Handout limit: 20.

Looking for something to pass the time at events? Do you like to play cards? Come learn to play this oldest identifiable European card game (1426 reference).

### 1333: Period Card Games: *Laugh and Lie Down*

Leisure: Gaming, European  
Instructor: Lady Maggie Bakestre  
Tue Aug 1 04:00 PM, Thu Aug 3 06:00 PM  
Location: Games Tent  
Handout limit: 20.

Looking for something to pass the time at events? Do you like to play cards? Come learn to play this simple late-period card game.

### 1334: Period Card Games: *Losing Loadem*

Leisure: Gaming, European  
Instructor: Lady Maggie Bakestre  
Wed Aug 2 06:00 PM, Sun Aug 6 06:00 PM  
Location: Games Tent  
Handout limit: 20.

Looking for something to pass the time at events? Do you like to play cards? Come learn to play this late-period card game based on a reconstruction from Francis Willughby's *A Volume of Plaies* (~1665).

### 1335: Period Card Games: *Noddy*

Leisure: Gaming, European  
Instructor: ThI Mwynwen Ysginidd C/ Strawberry  
Fri Aug 4 03:00 PM Games Tent  
Handout limit: 24, fee: \$1.00.

"Cribbage is not period!" We have all heard this and it is true. It was created around 1604-1606, but *noddy* was and is one of the games that cribbage is derived from. *Noddy* is a faster game that still has a slightly complex scoring set of rules that is easy to learn. Game uses a 52-card deck.

Teacher will have her copy of the book *Francis Willughby's Book of Games* (for geeks to look at) for those interested. Besides learning the rules and playing the game, each player will walk away with a copy of the rule set.

### 1336: Period Card Games: *Piquet (or Cent)*

Leisure: Gaming  
Instructor: Lady Maggie Bakestre  
Wed Aug 2 04:00 PM, Fri Aug 4 06:00 PM  
Location: Games Tent  
Handout limit: 20.

Looking for something to pass the time at events? Do you like to play cards? Come learn to play this challenging late-period two-player card game.

### 1337: Period Card Games: *Tarot*

Leisure: Gaming, European  
Instructor: Game Tent Staff  
Mon Jul 31 01:00 PM, Tue Aug 8 04:00 PM, Wed Aug 9 11:00 AM  
Location: Games Tent

Learn to play an old trick taking card game using the 78-card *tarot* deck.

### 1338: Pit and Stone Games

Leisure: Gaming  
Instructor: Game Tent Staff  
Tue Aug 1 11:00 AM, Mon Aug 7 03:00 PM  
Location: Games Tent

Pit and Stone games are an ancient family of games that includes *mancala*. They are played by moving stones (or sowing seeds) into pits with a goal of capturing the most stones (or seeds). These games have been played since at least 1000 BC, and there are hundreds of both traditional and modern versions. We will learn several variations, including *Wari*, and we'll play some games.

### 1339: The History of Playing Cards and Tarot

Leisure: Gaming, Multiple Cultures  
Instructor: Baron Charles O'Connor  
Tue Aug 8 01:00 PM A&S 12

Trace playing cards from the Han Dynasty cards depicting coins and rolls of coins to the tarot cards recently published in Æthelmearc.

## Maritime

### 1400: Mythbusting Period Piracy

Maritime, European  
Instructor: Master Elias Gedney  
Sun Aug 6 11:00 AM, Thu Aug 10 11:00 AM  
Location: A&S 18

The differences between period and non-period piratical portrayals will be outlined. Common myths and mistakes about piracy in the SCA period will be highlighted.

### 1401: Naval Warfare in the SCA Period: An Overview

Maritime, European  
Instructor: Master Elias Gedney  
Mon Aug 7 11:00 AM A&S 18

A discussion of naval warfare as conducted in the SCA period. Basic concepts, economic and strategic influences, supply and design constraints, and the changes wrought by technical revolutions in construction and armament.

### 1402: Sea Navigation in the Middle Ages and Renaissance

Maritime, Multiple Cultures  
Instructor: ThI Simon de Spaldyng  
Mon Aug 7 03:00 PM A&S 1  
Materials limit: 30.

Intro to navigation in the SCA period. Includes techniques of Norsemen, medieval Mediterranean, 15th-16th-century Iberia and Northern Europe. Some hands-on activities.

### 1403: Ships in the SCA Period: A Chronological Overview

Maritime, European  
Instructor: Master Elias Gedney  
Thu Aug 3 11:00 AM, Wed Aug 9 11:00 AM  
Location: A&S 18

A comprehensive overview of the development of ships in western Europe between 600 and 1600.

### 1404: Women Pirates

Maritime, Multiple Cultures  
Instructor: Lady Susanna Merrybegot  
Thu Aug 3 11:00 AM, Wed Aug 9 12:00 PM  
Location: A&S 7  
Handout limit: 0. Materials limit: 0.

Piracy: It's not just for Jack Sparrow anymore. We will discuss women who chose to take up the profession of piracy. What did it take to be a woman pirate in an occupation dominated by men? What were their motivations? What happened to them? Come and learn about these bold women through their stories and we'll try to separate fact from fiction. Let's dish out the dirt on these dastardly damsels!

## Martial

### 1500: *La Belle Compagnie: How Shall a Man Be Armed?*

Martial, European  
Instructor: Duchess Ysabeau Cameron  
Fri Aug 4 06:00 PM Great Hall

Armored men representing the length of the Hundred Years War will be armed to demonstrate the evolution of plate armor through the period and demonstrate what we have learned by wearing armor that is as close as possible to the originals.

### 1501: Introduction to SCA Period Archery

Martial: Archery, Multiple Cultures  
Instructor: Baron Snorri skyti Bjarnarsson  
Fri Aug 4 01:00 PM A&S 15

Discussion, explanation, and show-and-tell of SCA-period class archery rules, archery equipment, period shoots, period targets, and sources. Hands-on look at period class recurves, longbows, crossbows, and ammunition (no shooting!). Learn how Period Class is different from Open Class, and how easy, rewarding, and fun it can be to shoot medieval equipment in our medieval Society!

### 1502: Shooting a Crossbow: Archery

Martial: Archery  
Instructor: Master Denys the Decadent  
Tue Aug 1 11:00 AM Archery Tent

Come learn about shooting a crossbow at the

Archery Field.

### 1503: Introduction to Combat Archery

Martial: Heavy Weapons, Multiple Cultures  
Instructor: Baron Friderich Swartzwalder  
Sun Aug 6 01:00 PM, Wed Aug 9 01:00 PM  
Location: A&S 13

Have you ever wanted to be a part of the action on the battlefield, but didn't want to swing a sword? Have you ever wanted to shoot back at that pesky archer who keeps killing you? Give combat archery a try. The class will cover the basics of combat archery: what equipment you need, the rules, and basic tactics.

### 1504: Women Warriors of the Middle Ages

Martial: Historic Combat, Multiple Cultures  
Instructor: Lady Susanna Merrybegot  
Fri Aug 4 11:00 AM, Tue Aug 8 11:00 AM  
Location: A&S 13  
Handout limit: 0. Materials limit: 0.

We will discuss women who donned armor, picked up weapons, and fought alongside their male counterparts. Were they really so unusual? Why did they choose to forgo traditional women's roles? What's fact and what's fiction? Come and hear their stories and learn more about these wondrous warrior women.

### 1505: *Études 2 and 3 for Single Sword (Fencing)*

Martial: Rapier  
Instructor: Master Cyrus Augur  
Tue Aug 1 08:00 AM, Wed Aug 2 08:00 AM, Thu Aug 3 08:00 AM, Fri Aug 4 08:00 AM, Mon Aug 7 08:00 AM, Tue Aug 8 08:00 AM, Wed Aug 9 08:00 AM, Thu Aug 10 08:00 AM  
Location: Rapier List 2

For beginner and intermediate fencers and those who teach them. These drills will focus on form, balance, movement and coordination. *Étude 2* is thrust centric. *Étude 2* adds diversity of cuts. Emphasis will be on learning the *études* for home drill, as well as taking elements out of the drill for more focused work in groups.

### 1506: Combat Archery Tactics from *The Senryaku*

Martial: SCA Combat, Far Eastern  
Instructor: Master Morien MacBain  
Fri Aug 4 02:00 PM A&S 7

A survey of stratagems and training methods for combat archers drawn from a classic of period strategy, with discussion of equipment and doctrine.

### 1507: Creating a Safe Martial Training Environment

Martial: SCA Combat, Other  
Instructor: Master Gwynneth verch Ieuan  
Mon Aug 7 12:00 PM Rapier Tent

Taken from Master Gwynn's *Psychology and the Fencing Woman* manual: In this part of the series, learn how to create safe training environments for non-male combatants so your fighters not only keep coming back but excel.

### 1508: Feeding Your Fighting Demons

Martial: SCA Combat, Other  
Instructor: Mistress Wu Yun  
Sat Aug 5 02:00 PM A&S 5

How's your head game? Struggling? Discussion of some possible mental hurdles to fighting and ways to think about addressing them. Open to all disciplines (yes, even combat archery). **Age 18+.**

### 1509: Half the Heroes: Fighting Sexism and Stereotypes

Martial: SCA Combat  
Instructor: ThI Nyvein bat Rav Adam  
Mon Aug 7 02:00 PM A&S 18

This class is a shortened version of a previously 2-hour class. It will discuss the impact of gender roles, physiological differences between the sexes, and the psychological impacts of different actions and choices as they related to SCA fighting, both rapier and armored. It will also offer practical solutions to help with pervasive problems.

### 1510: Lady Brains in Martial Tournaments

Martial: SCA Combat, Other  
Instructor: Master Gwynneth verch Ieuan  
Tue Aug 8 12:00 PM Rapier Tent

Taken from Master Gwynn's *Psychology and the*



*Fencing Woman* manual: this part of the series will address how female brains respond to adrenaline, how they do (not) compartmentalize, what this all means for her practices and tourney fights.

#### **1511: Measures of Success/Redefining Victory Conditions**

Martial: SCA Combat, Other  
Instructor: Master Gwynneth verch Ieuan  
Sun Aug 6 04:00 PM Rapier Tent

Taken from Master Gwynn's *Psychology and the Fencing Woman* manual: In this part of the series, class will demonstrate why "win all the things" is an impractical and self-defeating measure of success. This class uses science(TM) to show internal measures are more accurate, why, and provides alternative modes of victory for more fulfilling tournaments and events.

#### **1512: Methods of Learning for Martial Students**

Martial: SCA Combat, Other  
Instructor: Master Gwynneth verch Ieuan  
Thu Aug 10 12:00 PM Rapier Tent

Taken from Master Gwynn's *Psychology and the Fencing Woman* manual. In this part of the series, come away with what the professional teachers already know: each student learns differently and how to best leverage their natural abilities for faster, happier progress.

#### **1513: Templar TA-50**

Martial: SCA Combat, European  
Instructor: Baron Robert de Tyr  
Thu Aug 3 03:00 PM, Fri Aug 4 03:00 PM  
Location: Spartii (N14)  
Handout limit: 25. Materials limit: 0.

The clothing, arms, armor and equipment used by a member of the Knights Templar. This equipment will also be applicable to other Military Knightly Orders, as well as secular Crusader portrayals.

## Meetings

#### **1600: Asian Persona Meet-up**

Meetings, Multiple Cultures  
Instructor: Mistress Wu Yun  
Fri Aug 4 12:00 PM A&S 12

General meet-and-greet for people with Asian personas including Russia. If you have SCA business cards or a Dot, please bring those so we can network. Topics will include navigating appropriation, advances in research and documentation, anticipating modern cultural concerns, and general support.

#### **1601: Bronze Age Meet-Up**

Meetings, Bronze Age  
Instructor: Mistress Aelia Suphunibal  
Wed Aug 2 02:00 PM, Thu Aug 10 04:00 PM  
Location: A&S 3

Part meet-up, part roundtable, part interactive display. Meet and chat with other folks focused on ancient research, share resources and projects, try making and writing on clay tablets, etc. Bring your WiPs! Please contact Suphunibal (suphunibal@gmail.com) for more information or to arrange an activity or reserve display space.

#### **1602: Coffee with Friends of Bill and Dr Bob**

Meetings, Other  
Instructor: Lord Badger Bagbane  
Sat Jul 29 08:00 AM, Sun Jul 30 08:00 AM, Tue Aug 1 08:00 AM, Wed Aug 2 08:00 AM, Thu Aug 3 08:00 AM, Fri Aug 4 08:00 AM, Sat Aug 5 08:00 AM, Sun Aug 6 08:00 AM, Mon Aug 7 08:00 AM, Tue Aug 8 08:00 AM, Wed Aug 9 08:00 AM, Thu Aug 10 08:00 AM, Fri Aug 11 08:00 AM  
Location: Oakford (E01 Oakford)

Open agnostic 12-Step meetings. From 8:00 am-9:00 am.

#### **1603: East Kingdom Soothsayers' Guild Meeting**

Meetings, Multiple Cultures  
Instructor: Lady Arastorm  
Sat Aug 5 03:00 PM A&S 12

Meeting for current and potential guild members of the EK Soothsayers' Guild. If you scry, see, dowse, cast, foretell or otherwise say the sooth, come meet the other members. We want to find out who's in the different regions. Come ask questions if you've never

heard of it before.

#### **1604: Known World Players Annual Meeting**

Meetings, Other  
Instructor: Lord Tomas Wormwood  
Mon Aug 7 06:00 PM A&S 17

The Known World Players annual Guild meeting. Company members and newcomers alike are invited to come share ideas about the company's future, hear officers' annual reports, and discuss future productions.

#### **1605: Known World Players Pre-Show Call: Cast and Crew**

Meetings  
Instructor: Pennsic Performing Arts  
Fri Aug 11 06:00 PM A&S 9

KWP's green room. A place for cast and crew to meet to prepare for evening performance.

#### **1606: Known World Webminister Social**

Meetings  
Instructor: Baroness Amalie Reinhardt  
Tue Aug 8 10:00 AM A&S 5

A roundtable discussion and forum for webministers from around the Known World. Discuss issues, exchange ideas and suggestions related to the office.

#### **1607: Navigating Pennsic With A Disability**

Meetings  
Instructor: Baroness Teresa Gabriela de Montoya  
Mon Aug 7 03:00 PM A&S 18

Roundtable discussion of experiences, tips, tricks, and know-how for navigating Pennsic as a disabled person, hidden or visible. All ages welcome! The focus of our roundtable will be sharing resources and experiences, connecting face-to-face for camaraderie, and promoting positive discourse about participating in the SCA at Pennsic and at home (if time allows) while living our various realities. No one will be required to reveal any specifics about their disabilities. Allies and caregivers and DEI Officers welcome as well.

#### **1608: Pennsic A&S War Point Judges' Training**

Meetings  
Instructor: Master Aveline de Ceresbroch  
Mon Aug 7 11:00 AM A&S 15

For those who have been assigned to serve as a Judge for the Pennsic 50 A&S War Point, attending one of the Judges' Training sessions is required. This training will be offered twice virtually **before** Pennsic (links to come soon) and will also be offered once in-person at Pennsic. Those who do not watch or attend one of the training sessions will not be permitted to judge.

The A&S War Point event will be hosted on Thursday, August 10, in the Great Hall, where some of the finest artistic talent from around the Known World come to display their prowess and knowledge in an effort to earn War Points for the Kingdoms from whom they hail or are allied with. Judging will take place between 10:00 am and 3:00 pm, with announcement of the results tentatively scheduled for 4:00 pm.

#### **1609: SCA Board of Directors and Officer Meet-and-Greet**

Meetings  
Instructor: Duchess Kalisa Aleksandrovna  
Wed Aug 9 09:00 AM A&S 12

Come and meet members of the Board of Directors and SCA Officers.

#### **1610: The Assassin Pennsic Game Get-Together**

Meetings, Multiple Cultures  
Instructor: Thl Maggie Rue  
Tue Aug 1 12:00 PM, Fri Aug 4 12:00 PM, Thu Aug 10 12:00 PM  
Location: A&S 13

Are you playing in the Assassins Game? The Chartered Assassins Guilds of the East and Æthelmearc would like to meet up with the people participating and go through all the rules and concepts of the game during either of two scheduled times during the first week. On August 10th, we'll have a check-in just in case anyone has any complaints, suggestions, or wants to ask questions about where things were.

#### **1611: Æthelmearc Laurel Meeting**

Meetings, Other

Instructor: Mistress Arianna of Wynthrope  
Sat Aug 5 10:00 AM Æthelmearc Royal (N04)

Meeting of the members of the Order of the Laurel who live in Æthelmearc.

#### **1612: Æthelmearc Pelican Meeting**

Meetings, Other  
Instructor: Mistress Arianna of Wynthrope  
Sat Aug 5 11:00 AM Æthelmearc Royal (N04)

Order meeting for members of the Order of the Pelican living in Æthelmearc.

## Other

#### **1700: 12-Step Meeting**

Other  
Instructor: Master Denys the Decadent  
Fri Jul 28 03:00 PM, Sat Jul 29 03:00 PM, Sun Jul 30 03:00 PM, Mon Jul 31 03:00 PM, Tue Aug 1 03:00 PM, Wed Aug 2 03:00 PM, Thu Aug 3 03:00 PM, Fri Aug 4 03:00 PM, Sat Aug 5 03:00 PM, Sun Aug 6 03:00 PM, Mon Aug 7 03:00 PM, Tue Aug 8 03:00 PM, Wed Aug 9 03:00 PM  
Location: Denys the Decadent's Camo (EO7 off great Eastern Highway, Look for 12 Steppe Sign)  
A daily 12-step meeting I hold in my Camp E07 off Great Eastern Highway. Look for the sign. Held at 4:00 PM. **OPEN MEETING**. Holding a meeting here since 1997.

#### **1702: Anglo-Saxon Magick**

Other, European  
Instructor: Lady Arastorm  
Tue Aug 1 07:00 PM, Fri Aug 4 07:00 PM  
Location: Cabochons (Bow Street)  
Handout limit: 20. Materials limit: 20.

The Anglo-Saxons used spells, chants, amulets, runes, and other sorts of magical techniques well after they were nominally converted to Christianity. This workshop gives an overview of the material that has survived, as what was acceptable changed from year to year and place to place in the first millennium as well as in the second.

#### **1701: Anglo-Saxon Magick**

Other, European  
Instructor: Lady Arastorm  
Fri Aug 4 09:00 AM, Thu Aug 10 09:00 AM  
Location: A&S 18  
Handout limit: 20. Materials limit: 20.

The Anglo-Saxons used spells, chants, amulets, runes, and other sorts of magical techniques well after they were nominally converted to Christianity. This workshop gives an overview of the material that has survived, as what was acceptable changed from year to year and place to place in the first millennium as well as in the second.

#### **1703: Capturing the Nonce, Unicorn, or What You Will**

Other, European  
Instructor: Thl Tristan le Chanticleer  
Tue Aug 8 08:00 PM A&S 4

A slide show examining the Met Cloisters' tapestries with an eye to the carnage of battle, the rule of law, and transformative power love.

#### **1704: Class Casanova**

Other  
Instructor: Aule og Amon Amarth The Wizard  
Mon Jul 31 09:00 AM, Fri Aug 4 09:00 AM  
Location: Stargazer (W 10)

This class is designed to give you the tools necessary to develop the skill set to approach anyone in social settings. How to show the best version of yourself, conversation, pick up body language and how to handle social rejection with grace and still leave you in good standing.

Along with the class will be a practical class participation to help ease your nervousness and help you find your confidence.

About the instructor: The Wizard has taught several classes on social dynamics, testing the theory in practice across several countries and cultures. Knowledge is power and the more perspectives you have will only help. **Age limit 18+**.

#### **1705: De Lapidibus**

Other, Multiple Cultures  
Instructor: Master Cariadoc

Tue Aug 8 02:00 PM A&S 3  
Handout limit: 40.

A class on gemstones, taught in (Muslim) persona, based on period sources.

**1706: Domestication of a Wild Horse**

Other, Other

Instructor: Thl Gesa van Wellenstein  
Fri Aug 4 09:00 AM A&S 12

In this class I will share my experience of socializing an untamed horse, Rose. Over the past 2 years I domesticated a spotted draft mare based on the documentation of Jordanus Ruffus, a 13th-century officer of the Royal Stables of the Holy Roman Emperor Frederick II.

**1707: East Kingdom Blacksmiths' Guild: Roundtable**

Other, Other

Instructor: Lord Brandr Aronsson  
Tue Aug 8 03:00 PM A&S 19

The Second Annual Roundtable of the East Kingdom Blacksmiths' Guild. Come out and meet the members. You do not need to be a member to come to the roundtable. Open to all blacksmiths, bladesmiths, and students.

**1708: East Kingdom Royal Pack Down**

Other

Instructor: Master Samuel Peter DeBump

Fri Aug 11 02:00 PM Kingdom of the East (E06, corner of Low Road and Berwick Road, a block south of troll.)

Come and help take down the common space for the East Kingdom. All help is useful even if you can't be there the entire time.

**1709: East Kingdom Royal Set-up**

Other

Instructor: Master Samuel Peter DeBump

Tue Aug 1 10:00 AM East Kingdom Royal (E06, corner of Low Road and Berwick Road, a block south of troll.)

Setting up the East Kingdom Royal camp. Come meet people from other parts of the kingdom as we create a common space for the entire kingdom. Gloves or a mallet can be useful for the sheet wall crew.

**1710: Entering A&S Competitions**

Other

Instructor: Mistress Lada Monguligin

Mon Aug 7 02:00 PM A&S 11

Handout limit: 15.

Arts & Sciences are a core part of what makes our Society so rich and fascinating, but entering competitions can seem scary! Fear not! With this class, you will learn how to prepare for A&S competitions, set expectations, and maximize your success. This class is based on my experiences as an entrant and judge in local, kingdom, and inter-kingdom competitions.

**1711: Estate Planning and the SCA**

Other

Instructor: Master Llewellyn ap Teirnon

Tue Aug 8 03:00 PM A&S 15

Work with a Retirement and Estates Specialist to review your heraldry, scrolls, garb, etc., as well as retirement and brokerage accounts so that you can be structured to carry out your wishes when you pass on for your heirs and for the SCA now and in the future.

Beyond how to leave your goods to others, we will review the various types of beneficiaries, accounts and investments and how they can be used to benefit the SCA once you pass on.

We will also review what you can and cannot do as well as how to avoid the most common pitfalls.

(Note: These will be general suggestions and no investment advice will be given. I wish to keep my professional license, too.)

**1712: Fire Pit Cooking Play Date**

Other, Multiple Cultures

Instructor: Mistress Eleanore MacCarthaigh

Thu Aug 10 11:00 AM Barony of Bergental (N21)

This is a hands-on class for those interested in fire pit cooking. If you have equipment you'd like to try or demonstrate, bring it! Share my fire while I cook

dinner for my camp. There will be some taste testing, and we can experiment with different techniques. We can also discuss things general to feast preparation, such as planning and accommodating allergies.

**1713: Growing a Feast**

Other, Multiple Cultures

Instructor: Mistress Lorelei Greenleaf

Wed Aug 2 10:00 AM A&S 13

Handout limit: 25.

This class is intended to encourage our agriculturally-minded folks to grow or raise items to contribute to a feast. That said, cooks are welcome too! I'll go over basic garden/soil requirements, the ever important timing of sowing and harvesting, short term preservation (until the feast), medieval variety seed sources, and selection of plants that are right for a feast. I will also give a brief account of my own experience of "growing a feast".

**1714: Herbalism and Botanical References**

Other, Multiple Cultures

Instructor: Baroness Raziya Bint Rusa

Wed Aug 2 09:00 AM, Tue Aug 8 09:00 AM

Location: A&S 19

Come find out about period texts on herbalism, horticulture, botany, and agriculture, from the ~1800 BCE to 1600 CE. We will discuss texts, cultures, and the evolution of data within SCA period. There will be no handout this year; instead expect a QR code. I will have handouts on loan to help those without devices follow along.

**1715: History and Evolution of Jewish Prayer**

Other

Instructor: Thl Seathan MacDhabhidh

Fri Aug 4 01:00 PM A&S 8

Guidelines for Jewish prayer. Biblical sources, format, & codification through history. All invited to a Friday evening service in a private camp TBA.

**1716: History of Sheep**

Other, Multiple Cultures

Instructor: Mistress Nest verch Tangwistel

Thu Aug 3 09:00 AM A&S 15

Handout limit: 20, fee: \$1.00.

Sheep have been domesticated since around 10,000 BC. They can be used for wool, meat and milk production. We will discuss the history of sheep breeds and which ones would have been available before 1600.

**1717: How to Train a Warhorse**

Other, Other

Instructor: Thl Gesa van Wellenstein

Sun Aug 6 09:00 AM A&S 7

This class will provide training suggestions on how to desensitize a horse for our SCA games, mounted archery, one-on-one combat, and jousting. Information will address various horse behaviors and provides suggestions on how to condition the horse to spooky and strange moving obstacles, including water beds and bridges.

This class is all about the horse and its behaviors and open to all riding styles or riding levels.

**1718: How to Write for The Pennsic Independent**

Other

Instructor: Mistress Heirusalem Crystoma

Mon Jul 31 03:00 PM, Wed Aug 2 03:00 PM, Sat

Aug 5 03:00 PM

Location: The Pennsic Independent (Newspaper)

The Pennsic Independent is the recorded history of the War. That history depends upon reporters, photographers, and anyone who has a story to tell.

This class will teach you the basics of writing for PI. It will include an overview of staff reporting, how to submit unsolicited stories, submitting stories and other material for the Web Edition, and so much more!

Discover the benefits of being a part of your favorite daily newspaper!

**1719: I Feel Pretty and Period**

Other, European

Instructor: Thl Muirenn ingen ui Muirchertaigh

Mon Aug 7 04:00 PM Bog U

A discussion of period skin care and hair care practices, both from the perspective of "What they

did" as well as "What we can safely do." It is no secret that period skin care and hair care recipes often involved mercury, lead and arsenic, but there are also some great recipes and tools that SCAdians can use to further their immersion into their persona.

**1720: Kingdom of Æthelmearc Royal Encampment Set-Up**

Other

Instructor: Master Robert O'Connor

Fri Jul 28 10:00 AM Æthelmearc Royal Encampment

(N04)

Kingdom of Æthelmearc Royal encampment set-up.

**1721: Male Sex Workers of India - CCT**

Other, Other

Instructor: Lord Rojhon the Wanderer

Fri Aug 4 03:00 PM Courtesan College (Strawberry

Fields B06 (off eLeri Lane between Ankara and Visby

Vale))

Handout limit: 20.

Explore the lives and livelihoods of male sex workers in India; who they were, what they did, and why they were important. We'll cover everything from male dancers and musicians to escorts and beyond. **Age 18+.**

**1722: Medieval Africa South of the Maghreb**

Other, Africa

Instructor: Thl Rekon of Saaremaa

Wed Aug 2 12:00 PM, Fri Aug 4 02:00 PM

Location: A&S 17

An introductory overview of aspects of African medieval material culture, primarily from archaeological sources in East and West Africa, with the goal of helping people interested in portraying personas or recreating arts in the spirit of respectful scholarship. A handout and online resource will be provided, and students are encouraged to share their knowledge and resources as well.

**1723: Persian Gardens**

Other, Middle Eastern

Instructor: Lady Victoria Fitzgerald

Wed Aug 2 02:00 PM A&S 7,

Tue Aug 8 01:00 PM A&S 16

Handout limit: 30, fee: \$1.00.

This class examines Persian gardens in reality, art, poetry, and religion.

**1724: Qigong and Taiji Flow**

Other, Far Eastern

Instructor: Kui Lin

Tue Aug 1 09:30 AM, Thu Aug 3 09:30 AM

Location: Middle Eastern Tent

*Qigong* and *Tai Chi* exercises have been used for health and well-being in China for many centuries. This class will include many ancient moves that will help you get ready for your day at Pennsic, whether it's going to war, performing, shopping, or just relaxing in camp. This is a follow-along *Qigong*-style set to music. No experience or special abilities required; just come and enjoy the movement.

**1725: Researching Without a Traditional Library**

Other

Instructor: Mistress Pompeia Rufina

Mon Aug 7 11:00 AM A&S 13

This class will focus on how to identify and access online resources in your research. The class will demonstrate how to use a variety of specialized online search mechanisms. It will also explore ways to access academic materials via online resources.

**1726: Riding Before the Prince**

Other

Instructor: Thl Gesa van Wellenstein

Mon Aug 7 11:00 AM A&S 7

During the 16th century, riding evolved from its martial origins into an art form practiced by noblemen and kings. The riding masters of the mid-16th century had definite ideas of what was proper for both horse and rider. During this class we will review different documentations about how riders showed off their own riding skills and their mount's best abilities to the royalty.

We will cover how to create your own ride using workable transitions between patterns. The second half of this class will cover how to score the rides, based on horsemanship and use of historical

references.

### 1727: Rune Interpretation

Other, European  
Instructor: Lady Arastorm  
Thu Aug 3 04:00 PM A&S 8  
Handout limit: 10.

New to the runes? Learn what the runes mean for divination. We'll cover the *Elder Futharc* (24) and, if there is time, the extra runes from the Anglo-Frisian *Futhorc*.

### 1728: Rune Interpretation

Other, European  
Instructor: Lady Arastorm  
Tue Aug 8 03:00 PM Cabochons (Bow Street)  
Handout limit: 10.

New to the runes? Learn what the runes mean for divination. We'll cover the *Elder Futharc* (24) and, if there is time, the extra runes from the Anglo-Frisian *Futhorc*.

### 1729: RúnValdr

Other, European  
Instructor: Lady Arastorm  
Thu Aug 3 05:00 PM, Wed Aug 9 04:00 PM  
Location: A&S 8  
Handout limit: 15, fee: \$3.00.

In period, runes were very rarely used for divination, but there are many examples of runes being used for magic. This is a system that shows, for example, how to use Norse or Anglo-Saxon runes to hear even at distance, or to awaken inanimate objects. This is a system of energy manipulation using runes and another set of symbols. This workshop introduces the symbols and what each of them is used for, and includes the attunement. It does *not* include introduction to runes. You may take this workshop without knowing the runes, but you will need to learn them to be able to use this system. You will be able to use this technique immediately.

### 1730: Summer Assignment Study Group (Teens)

Other, Multiple Cultures  
Instructor: Mistress Hugoline the Delicate  
Tue Aug 8 02:00 PM A&S 6  
Handout limit: 25.

Do you have a pesky Summer Assignment? Bring it with you and get some help, or have some company while you work on it. Certified teachers will be on hand to help you with your assignments.

### 1731: The Care and Feeding of Canvas Tentage

Other  
Instructor: Master Elias Gedney  
Sat Aug 5 09:00 AM A&S 12

So you finally splurged on a tent, and want to know how to keep it... Or maybe you have or inherited one, and it has been through the wringer and you want to fix it up? Maybe you are interested in how to fix them? Learn how to keep your remote home worthy of your investment.

### 1732: The Hortus Conclusus

Other, European  
Instructor: Lady Victoria Fitzgerald  
Tue Aug 1 01:00 PM A&S 7,  
Mon Aug 7 01:00 PM A&S 15  
Handout limit: 30, fee: \$1.00.

The *Hortus Conclusus*: the medieval walled garden in art and allegory.

### 1733: Unofficial Pennsic Half Marathon

Other  
Instructor: Duchess Isabetta del Verde  
Sat Aug 5 07:00 AM First Aid Point

Lace up your running shoes, put on your running clothes (modern or historical) and meet us outside of the First Aid Point at the crossing of Brewer's Road and St. Lawrence Way early in morning of Saturday, August 5th. Race starts at 7 am. Please come a bit in advance to sign your name on the race registration sheet.

This year we will be inviting everyone on site to vote for best dressed runner so start planning your running outfit today!

For inspiration and information join the Unofficial Pennsic Half Marathon Facebook group.

### 1734: Weed Walk

Other, Other

Instructor: Master Emrys Eustace, yclept Broom  
Tue Aug 1 10:00 AM, Wed Aug 2 10:00 AM, Thu Aug 3 10:00 AM, Fri Aug 4 10:00 AM, Sat Aug 5 10:00 AM, Sun Aug 6 10:00 AM, Mon Aug 7 10:00 AM, Tue Aug 8 10:00 AM, Wed Aug 9 10:00 AM, Thu Aug 10 10:00 AM  
Location: University Point

Cooper's Lake abounds with medicinal and food plants that were used by various primitive and medieval cultures. Learn to identify them during a walk around the campsite. The walk will take place rain or shine. Please wear sturdy shoes and a hat. Meet at University Point for the start of the class. We have multiple teachers, so if you attend more than one walk, you will likely learn different things!

### 1735: Wicked Welsh: the Poetry of Gwerful Mechain

Other  
Instructor: Lord Dai Gerdwr  
Wed Aug 2 01:00 PM, Wed Aug 9 01:00 PM  
Location: A&S 8

Come dig into the delightfully bawdy works of Gwerful Mechain, the best known of the female Welsh medieval poets. (Coarse language and sexual topics.)

### 1736: Yoga for Anyone and Everyone

Other, Multiple Cultures  
Instructor: Oavan  
Sun Jul 30 04:00 PM, Mon Jul 31 04:00 PM, Tue Aug 1 04:00 PM, Wed Aug 2 04:00 PM, Thu Aug 3 04:00 PM, Fri Aug 4 04:00 PM, Sat Aug 5 04:00 PM, Sun Aug 6 04:00 PM, Mon Aug 7 04:00 PM, Tue Aug 8 04:00 PM, Wed Aug 9 04:00 PM  
Location: Great Dark Horde (E10)  
All-level friendly, basic *vinyasa* class, open to complete beginners & seasoned yogis. Bring your own mat, towel & water, prepare to work and relax.

### 1737: Yoga for Fighters, Dancers and Everybody

Other, Multiple Cultures  
Instructor: Gav je Hajduk  
Sun Jul 30 07:45 AM, Mon Jul 31 07:45 AM, Tue Aug 1 07:45 AM, Wed Aug 2 07:45 AM, Thu Aug 3 07:45 AM, Fri Aug 4 07:45 AM, Sat Aug 5 07:45 AM, Sun Aug 6 07:45 AM, Mon Aug 7 07:45 AM, Tue Aug 8 07:45 AM, Wed Aug 9 07:45 AM, Thu Aug 10 07:45 AM, Fri Aug 11 07:45 AM  
Location: Dance Tent

Yoga for all levels! Bring mat or towel for the floor & strap, scarf, or strip of cloth for class if you can; some loaner mats and straps will be available. If you have blocks, please bring them if you can! This class is geared for folks who have never done yoga through seasoned practitioners. Amendments for poses will be offered as we go, and each class will build upon the one before, however, anyone can jump in at anytime.  
Class will begin with a few minutes of breath work followed by approximately 45 minutes of yoga.

## Party

### 1800: East Royal Encampment Benefit Dinner

Party  
Instructor: Baroness Raziya Bint Rusa  
Sat Aug 5 06:30 PM Kingdom of the East (E06, corner of Low Road and Berwick Road, a block south of troll)  
Materials limit: 100, fee: \$25.00.

This year we return to our fundraising dinner to benefit the East Royal Encampment. The theme of this Pennsic 50 dinner will be early period elegance. Featured will be a whole roast swine and a whole roast lamb. Along with these center pieces will be a variety of roasted vegetables, grain loaves and sweet items. We encourage you to bring libations to share to supplement to teas and waters provided. Aethelhawk and the cooks' crew will make sure no one leaves hungry. As in years past we will have entertaining guest and songs from the crowd. We will be selling tickets at \$25 a person limited to a maximum of 100. All proceeds will be used for East Kingdom Encampment kitchen and public spaces improvements. Write to Chris Hourclé, Judi Cole Tazelaar and Jim Tazelaar.

## Performance

### 1900: Anglo-Saxon Alliterative Poetry Workshop

Performance: Bardic, European  
Instructor: Thl Shoshanah bas Nachman  
Fri Aug 4 10:00 AM, Thu Aug 10 11:00 AM  
Location: A&S 9

The Anglo-Saxon Alliterative Tradition (for example: "Beowulf") is poetry meant not to be read to oneself, but to be listened to: the rough rhythm of the beats, threaded together by alliteration forms the groundwork; kennings are the bright jewels embedded in it; and the tapestry ideas should capture the imagination with vivid imagery of high deeds or fell; of heroes and villains larger than life; of sentiments that mark the soul. We will look briefly at the metrical forms, the alliteration rules, and examples of kennings; but the bulk of the learning comes in the workshop: constructing lines that ring in the air, telling a story that needs hearing. We will work together to create a product.

### 1901: Janissary Band Performance at Opening Ceremonies

Performance: Music, Middle Eastern  
Instructor: Master Osman  
Sat Aug 5 05:00 PM University-Battlefield  
The *Janissary* Band will gather to perform their repertoire.

### 1902: i Verdi Confusi: Closed Dress Rehearsal

Performance: Rehearsal, European  
Instructor: Thl Niccolò Bartolazzi  
Sat Aug 5 12:00 PM Performing Arts Tent  
Closed dress rehearsal for *i Verdi Confusi's* performance in the PA Tent.

### 1903: Known World Players: Pre-show Staging

Performance: Theater, Multiple Cultures  
Instructor: Mistress Perronnelle de Croy  
Fri Aug 11 07:00 PM Performing Arts Tent  
Pre-show staging for cast and crew for Pennsic 50 production of *Romeo & Juliet*.

## Performing Arts and Music

### 2000: Bardic Coaching

Performing Arts and Music  
Instructor: Master John Lyttleton  
Wed Aug 2 03:00 PM Amphitheater,  
Tue Aug 8 03:00 PM Battlefield Loud 1  
Participants perform 3 to 5 minutes of material, any performance art, and receive feedback and coaching from the instructor.

### 2001: Busking: The Art of Street Performing

Performing Arts and Music  
Instructor: Dr Henry Best  
Wed Aug 9 12:00 PM A&S 12  
Performers: There's no venue so challenging, or rewarding, as the street. From the musician's open instrument case, to the magician's hat pass; from an intimate one-on-one moment, to a 200-person circle show, our panel of experts will share all the hard-won Precious Candy-Making Secrets of the professional street entertainer.

### 2002: DADGAD Guitar in Period Music

Performing Arts and Music, Multiple Cultures  
Instructor: Thl Rutger van Groningen  
Sun Aug 6 12:00 PM, Wed Aug 9 12:00 PM  
Location: Performing Arts Rehearsal & Classroom (PARC)  
Handout limit: 10.

An introduction to the versatile DADGAD guitar tuning, useful in several forms of period music. Students should possess basic guitar skills and bring their own 6- or 12-string guitar; a capo is strongly recommended, electronic tuners helpful. Basic DADGAD tuning and chord forms to be reviewed. Students will be familiarized with a medieval tune (a *cantiga*), a Renaissance tune, and a Middle Eastern tune. Time permitting, an Irish tune and song accompaniment will be explored. Handouts in tablature provided.

### 2003: English Period Ballads and Songs to Sing

## and Play

### Performing Arts and Music

Instructor: Master Samuel Piper

Fri Aug 4 12:00 PM Performing Arts Rehearsal & Classroom (PARC)

Songs and ballads in English from the fifteenth, sixteenth, and seventeenth centuries. All vocal ranges and instruments welcome.

### 2004: Known World Players Rehearsal for Romeo & Juliet

#### Performing Arts and Music

Instructor: Mistress Perronnelle de Croy

Sun Aug 6 08:00 AM, Mon Aug 7 08:00 AM, Tue Aug 8 08:00 AM, Wed Aug 9 08:00 AM, Thu Aug 10 08:00 AM, Fri Aug 11 08:00 AM

Location: Performing Arts Tent

A closed rehearsal for cast and crew for the Pennsic 50 production of *Romeo & Juliet* by William Shakespeare.

### 2005: Known World Recorder Ensemble

#### Performing Arts and Music, European

Instructor: Thl Siri Toivosdotter

Sun Aug 6 04:00 PM, Mon Aug 7 03:00 PM, Tue Aug 8 03:00 PM, Wed Aug 9 03:00 PM

Location: Performing Arts Rehearsal & Classroom (PARC)

Handout limit: 20, fee: \$2.00.

Recorder players of intermediate and above abilities are invited to participate in this ensemble. Join us in having fun and making music together! We will meet for four rehearsals: Sunday - Wednesday in the PARC; Concert, 6 pm, Thursday of War Week in the PA Tent. Age limit: 12 and up. A limited number of soprano and alto recorders are available for loan. If you play more than one instrument, bring them all. Please bring a music stand if you have one; loaners available. Bring a 1/2 inch black binder. Sheet music (intermediate to advanced) will be provided. \$2 for music packet, or free PDFs can be found on the Facebook group: Known World Recorder Ensemble. Email the instructors: THL Jolicia atte Northclyfe (washington.julie@gmail.com), and The Honorable Lady Siri Toivosdotter (JoniSyngs@gmail.com).

### 2006: Magic as a Performing Art

#### Performing Arts and Music

Instructor: Dr Henry Best

Wed Aug 9 11:00 AM A&S 12

Theory and practice of magic as a performance art, taught by a professional magician. We will cover three period tricks from Scot's *Discoverie of Witchcraft*, 1584, for close-up, parlor, and stage. The class will be sworn to secrecy and real working methods will be taught.

### 2007: Putting a Leash on Performance Anxiety

#### Performing Arts and Music

Instructor: Thl Joya bint Arwa al-Jinniyya

Sun Aug 6 12:00 PM, Thu Aug 10 10:00 AM

Location: A&S 9

Stage fright plagues many performers. How does it work? How do you deal with it? Learn some simple strategies to help you overcome your fears and give you the freedom to enjoy what you already love to do!

### 2008: Shakespeare's Music

#### Performing Arts and Music

Instructor: Master Samuel Piper

Sat Aug 5 02:00 PM Performing Arts Rehearsal & Classroom (PARC)

Songs and dances from Shakespeare's time with an emphasis on those mentioned in Shakespeare's plays. All vocal ranges and instruments are welcome.

### 2009: A Bardic Primer

#### Performing Arts and Music: Bardic

Instructor: Baron Thomas Bordeaux

Thu Aug 3 12:00 PM, Tue Aug 8 12:00 PM

Location: A&S 9

"You're only as good as your next performance." If it will be your first, how to be ready. If you have performed before, how to be better each time.

### 2010: Alliteration in Period

#### Performing Arts and Music: Bardic

Instructor: Lady Scholastica Joycors

Thu Aug 10 12:00 PM A&S 9

Alliteration is more than just tongue twisters. Look at

some of the great writers in period like Shakespeare, Anglo-Saxon poetry, or even songs. Alliteration is a useful sound device that adds calm to a poem or draws attention to a phrase spoken or enhances the catchy cadence of a song. In this course, we will look at the many forms of alliteration and even write some of our own. May we join together merrily to explore some of the aspects of alliteration.

### 2011: Bardic Circles 101

#### Performing Arts and Music: Bardic

Instructor: Mistress Lucia Elena Braganza

Sun Aug 6 11:00 AM Battlefield Loud 1

Handout limit: 15.

Entertainment for the people, by the people! Find out what a bardic circle is, the etiquette, where to find material, and how to participate. We won't actually be performing, but we will play a game to give you an idea of how to join in a bardic circle. If you'd like to try it for real, there's the Runestone Bardic Circle (Pennsic's Least Intimidating!) at 2 pm Sunday at Runestone Hill, so you can put your new knowledge and skills to use! For masks and distancing, we will be following the Pennsic CovidSafe guidance.

### 2012: Bardic Symposium #1: Finding Friendly

#### Audiences

#### Performing Arts and Music: Bardic

Instructor: Mistress Aibhilin inghean Daibhidh

Mon Aug 7 03:00 PM A&S 9

Meet your fellow bards. While many of us already know each other, this will give newcomers a chance to match names to faces. Some areas of the SCA are more bardic-friendly than others. How do you search for eager audiences, but avoid or extricate yourself from where bardic isn't wanted? How can a kingdom/region/group be encouraged to be more bard-friendly? View the Bardic Symposium website here: [https://tilted-windmill.com/pennsic50\\_symposium.html](https://tilted-windmill.com/pennsic50_symposium.html).

### 2013: Bardic Symposium #2: From Lightbulb to Lyric

#### Performing Arts and Music: Bardic

Instructor: Mistress Aibhilin inghean Daibhidh

Tue Aug 8 03:00 PM A&S 9

Inspiration is a tricky thing and a blank sheet of paper may be your most implacable foe. How do you take that initial flash of an idea and start putting words to it? View the Bardic Symposium website here: [https://tilted-windmill.com/pennsic50\\_symposium.html](https://tilted-windmill.com/pennsic50_symposium.html).

### 2014: Bardic Symposium #3: Practice & Performance

#### Performing Arts and Music: Bardic

Instructor: Mistress Aibhilin inghean Daibhidh

Wed Aug 9 03:00 PM A&S 9

Your audience never sees all the advance work that goes into making a good performance. My squire brother's ROTC instructor once told him of the 7 P's: "Prior Proper Preparation Prevents Piss Poor Performance." That applies equally well to us. What techniques/rituals help you in rehearsal or right before you go on? View the Bardic Symposium website here: [https://tilted-windmill.com/pennsic50\\_symposium.html](https://tilted-windmill.com/pennsic50_symposium.html).

### 2015: Bardic Symposium #4: Creating Bardic Events

#### Performing Arts and Music: Bardic

Instructor: Mistress Aibhilin inghean Daibhidh

Thu Aug 10 03:00 PM A&S 9

There have been a number of bardic-centric events. Discuss what we've learned from previous and current ones. How might existing events be improved? What new ones should we try to create? View the Bardic Symposium website here: [https://tilted-windmill.com/pennsic50\\_symposium.html](https://tilted-windmill.com/pennsic50_symposium.html).

### 2016: Bardic Symposium #5: Bardic History in the SCA

#### Performing Arts and Music: Bardic

Instructor: Mistress Aibhilin inghean Daibhidh

Fri Aug 11 03:00 PM A&S 9

The more things change the more they stay the same. Over the years, bardic has played many different parts in the SCA. Reflect on what it's been, how it's changed, and where it might be going. What

should we be doing to help it get there? View the Bardic Symposium website here: [https://tilted-windmill.com/pennsic50\\_symposium.html](https://tilted-windmill.com/pennsic50_symposium.html).

### 2017: Bardic Video Voodoo

#### Performing Arts and Music: Bardic

Instructor: Master Cerian Cantwr

Tue Aug 8 12:00 PM Amphitheater

Master Cerian Cantwr and Master John Inchingham the Fool describe and discuss many of the methods and cool special effects they have been utilizing to create their latest YouTube videos. They hope to demystify the basic tools and techniques they have been experimenting with, in the hope of encouraging other bards to follow in their footsteps. While it would be useful to have previously viewed some or all of "Another Pennsic Denied Concert" (most of the video examples that Cerian and John will use can be found there), it is not a requirement.

Please join us and learn from our mistakes so that you can make new ones.

The power of Bardic Video Voodoo can be yours.

Class Notes - [https://tilted-windmill.com/uploads/bardic\\_video\\_voodoo.docx](https://tilted-windmill.com/uploads/bardic_video_voodoo.docx)

Another Pennsic Denied Concert - <https://www.youtube.com/watch?v=Mj97uu65nTg>

A Pennsic Denied Concert - <https://www.youtube.com/watch?v=3ROMwD0OLzk>

<https://www.youtube.com/watch?v=3ROMwD0OLzk>

<https://www.youtube.com/watch?v=3ROMwD0OLzk>

### 2018: Contrafacta: Yes, Filking is Europe

#### Performing Arts and Music: Bardic, European

Instructor: Lady Melanie de la Tour

Wed Aug 2 03:00 PM, Thu Aug 10 01:00 PM

Location: A&S 9

*Musica Contrafacta* means reworked or recycled music. In French, it is *contrefait*, which is the root of our word counterfeit. In other words, you make new music by copying a popular tune, to which you set new lyrics. A *contrafactum* (Latin singular; *contrafacta* is plural) is a period filk.

Lady Melanie de la Tour will discuss the history and impact of *contrafacta*/filks, and gives some tips on how to write them. Active participation is encouraged.

### 2019: Developing Stage Presence

#### Performing Arts and Music: Bardic

Instructor: Thl Drake Oranwood

Sun Aug 6 10:30 AM A&S 9

Handout limit: 20.

Is "stage presence" just something innate, like "talent"? Or is it something bards can develop and expand through thoughtful planning and preparation? (Hint: It's option 2.)

### 2020: Expecting the Unexpected as a Performer

#### Performing Arts and Music: Bardic

Instructor: Thl Silence de Cherbourg

Mon Aug 7 01:00 PM A&S 9

Or, "How to Fail Gracefully". Tips, tricks, and anecdotes on what to do when a performance doesn't go as planned. How do you recover from forgotten lyrics or skipped verses? Costume malfunctions and instrument mishaps can happen to anyone. From years of experience on stage and in bardic circles, Silence shares what works (and what doesn't) to keep a performance going and leave your audience remembering your strengths, not your hiccups.

### 2021: How to Write Poetry Like a Well-Mannered Brute!

#### Performing Arts and Music: Bardic, Multiple Cultures

Instructor: Master Morien MacBain

Thu Aug 3 10:00 AM A&S 9

A poetry workshop for the aspiring heart! An introduction to various period-specific forms, devices, figurative language, the mysteries of enjambment, and the acrostic! Come with longing, leave with poems of your own devising!

### 2022: How to Write Praise Poetry

#### Performing Arts and Music: Bardic

Instructor: Mistress Ursula Mortimer

Sat Aug 5 10:00 AM A&S 9

Praiseworthy deeds happen all the time in the SCA. What can you do if you notice someone being awesome? Write a praise poem and tell the world!

This class offers a straightforward process for writers at any level to plan and deliver a praise poem, and resources for continuing to improve on your own. Novice, journeyman, or laureate, you are welcome.

### 2023: Medieval Fan Fiction

Performing Arts and Music: Bardic, Multiple Cultures  
Instructor: Mistress Fiana of Clare  
Fri Aug 4 01:00 PM, Sun Aug 6 02:30 PM  
Location: A&S 9

A discussion of how "fan fiction" was produced and used in the Middle Ages; how we can produce it and use it in our Society. Topics will include the definition of fan fiction, its modern and pre-modern history, plus its techniques and authors. Time permitting, we will attempt our own fan fiction.

### 2024: Norse Poetry Overview

Performing Arts and Music: Bardic, European  
Instructor: Master Grim the Skald  
Sat Aug 5 12:00 PM A&S 9  
Handout limit: 10.

Iambic pentameter got you down? Want to know what exactly a "ring giver" is? Do you want to write a line that ends with "silver?" Are you a fan of Egil Skallagrímson? (Who isn't?) Come on over, and we'll go over the basics of Viking-era poetry. I will go over how Norse poetry alliterates, talk about the types and ways Norse poetry was used, and go over poetic devices such as *kennings*. We'll then go over style and format, and the specific forms Norse poetry takes. Whether you want to try your hand at writing it, or just want a better appreciation of the form, stop by!

### 2025: Pilgrimage History and Songs

Performing Arts and Music: Bardic, European  
Instructor: Thl Bugga Bilibit æt Elediche  
Tue Aug 1 12:00 PM A&S 9

An overview of the practice of pilgrimage in history and the extant vocal music that came about to accompany it. We will specifically look at the *Llibre Vermell de Montserrat* and the *Cantigas de Santa Maria*, and themes throughout the *Cantigas*.

### 2026: Poetic Engineering

Performing Arts and Music: Bardic, European  
Instructor: Mistress Ursula Mortimer  
Sat Aug 5 11:00 AM A&S 9

What is a trochee? How do I get my lines to sound the way I want? How come this poem is called a ballad but that one isn't? We will answer all these questions and more. You will gain understanding of the mechanics of versemaking and the technical language that describes it. Come grab a share of these powerful tools of the wordsmith's craft.

### 2027: Raunch and Romance - CCt

Performing Arts and Music: Bardic, Multiple Cultures  
Instructor: Baroness Ginevra Fiammetta di Silvestri  
Thu Aug 3 07:00 PM Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))

Take turns reading period and Scadian romantic and erotic poetry. Bring your sauciest stanzas, your lustiest limericks, and your amorous alliteration! We will provide some options to pick from, or feel free to bring your own! **18+ only.**

### 2028: SCA Ukulele

Performing Arts and Music: Bardic, Multiple Cultures  
Instructor: Thl Simon de Spaldyng  
Tue Aug 8 02:00 PM Performing Arts Rehearsal & Classroom (PARC)  
Handout limit: 30. Materials limit: 30.

Explore the ways ukuleles may be used for period and filk material. Learn basic chords and a few songs. Bring your ukulele. Handouts provided.

### 2029: The Dark Art of Memory

Performing Arts and Music: Bardic  
Instructor: Baron Thomas Bordeaux  
Wed Aug 2 12:00 PM, Wed Aug 9 12:00 PM  
Location: A&S 9

The art and science of memory from Ancient Greek Goddess to modern neuroscience.

### 2030: The Tain Bo Cuailnge: The Irish Epic Cycle

Performing Arts and Music: Bardic, European  
Instructor: Baron Charles O'Connor  
Wed Aug 2 11:00 AM, Mon Aug 7 10:00 AM  
Location: A&S 9

The stories both about the *Tain* and in it. It will be presented from the perspective of the teacher's persona and that of Fergus Mac Roy, one of central figures in the epic. In order to find out what really happened, the bards of Ireland had to talk Fergus while he was raised from the dead.

### 2031: Uke Can Do It! Ukulele Class for Teens and Tweens

Performing Arts and Music: Bardic, European  
Instructor: Mistress Hugoline the Delicate  
Wed Aug 9 01:00 PM A&S 6  
Handout limit: 20.

All levels of experience are welcome! Bring your uke and/or your singing voice, and learn some fun period songs and songs of the Current Middle Ages. Chords and lyrics will be provided.

### 2032: Writing for Raunch and Romance - CCt

Performing Arts and Music: Bardic, European  
Instructor: Lady Maria Lopietza de Luna  
Wed Aug 2 07:00 PM, Thu Aug 3 01:00 PM  
Location: Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))  
Handout limit: 12. Materials limit: 12, fee: \$5.00.

This class is designed to be self-moldable by each participant. Several pre-1600 conventional poetic forms will be available for participant perusal, including sonnets, ballades, and sestinas, as well as topic-driven poetry that holds less stringent conventions. Mundanely an English teacher with degrees in Creative Writing and Literature, de Luna is accustomed to helping people reach personal goals in a group setting. Participants may also practice presenting their work or the work of period poets, if desired. Repeat attendance permitted beyond material limits, participants are welcome but not required to bring their own writing supplies. Note: many forms are not language specific; instructor only speaks English. **Age 18+.**

### 2033: Zoom Bardic Meet-up and Roundtable Discussion

Performing Arts and Music: Bardic  
Instructor: Mistress Tegan de Moreton  
Wed Aug 2 02:00 PM A&S 9

Meetup in person with people from online bardic circles and join a roundtable discussion about online bardics.

### 2034: Characters of Commedia Workshop

Performing Arts and Music: Commedia, European  
Instructor: Thl Cael O'Conaill  
Mon Aug 7 02:00 PM A&S 9

Come gather with other *commedia* enthusiasts and beginners to learn more about the characters of *commedia dell'arte*! We will be working with personal motivations, movement styles and attitudes to help actors better portray their favorites, or find a new character to enjoy!

### 2035: Commedia Frescoes Slideshow: Trausnitz

Performing Arts and Music: Commedia  
Instructor: Thl Tristan le Chantier  
Wed Aug 2 08:00 PM A&S 9  
Handout limit: 20.

*Commedia* Frescoes Slideshow: *The Trausnitz Narrentrepp*, period source for masks, physicality, action, vulgarity. **Age 18+**

### 2036: Developing Your Commedia Character!

Performing Arts and Music: Commedia, European  
Instructor: Master Ulliam (Liam) MacantSaoir  
Sun Aug 6 12:00 PM Amphitheater  
Handout limit: 15.

Whether you are trying to improve a stock *commedia dell'arte* character, or changing to a different character, this class is made to help you become your character!

### 2037: Iron Commedia: Creating a New 16th-Century Play

Performing Arts and Music: Commedia, European  
Instructor: Lady Avelina del Dolce  
Thu Aug 3 01:00 PM University-Battlefield

If you've ever laughed at the zany antics of improvisational *commedia dell'arte*, if you just love improvisation or if you want to challenge yourself and try something new, come to Iron *Commedia*! Open to all participants, Iron *Commedia* is not a competition –

it is a group challenge where we will craft, cast, and perform a brand new *commedia* play in just one afternoon with its world premiere at the Performing Arts Amphitheater that same day!

### 2038: Magic and Mysticism in Commedia Scenarios

Performing Arts and Music: Commedia, European  
Instructor: Lady Avelina del Dolce  
Wed Aug 9 02:00 PM A&S 9

Haunting by "ghosts," magic tricks, and palmistry... Did you know that certain *commedia* scenarios by Flaminio Scala incorporate these fantastical elements and more? Join THL Avelina del Dolce for an engaging class about the magic and mysticism found in historical *commedia dell'arte* scenarios.

### 2039: Pennsic Youth Commedia dell'Arte

Performing Arts and Music: Commedia, European  
Instructor: Thl Cael O'Conaill  
Sun Aug 6 09:00 AM, Mon Aug 7 09:00 AM, Tue Aug 8 09:00 AM, Wed Aug 9 09:00 AM, Thu Aug 10 09:00 AM, Fri Aug 11 09:00 AM  
Location: Amphitheater

Young adults will learn the art of *commedia dell'arte* while practicing and creating skits that will be performed at the end of the week. Ages 13-17.

### 2040: Prologues from 16th-Century Commedia dell'Arte

Performing Arts and Music: Commedia, European  
Instructor: Master Anton of Winteroak  
Sat Aug 5 02:00 PM A&S 9  
Handout limit: 10. Materials limit: 10.

How were *Commedia dell'Arte* plays performed in period? One aspect that we could add to our plays is the prologue. There is a collection of generic prologues that were presented to start plays by the Ganassa Troupe from about 1572 to 1584. They might be too long (as written) to use before plays in an SCA context (nine to twelve minutes of one person monologuing on a topic), but they tell a lot about how *Commedia dell'Arte* was performed in period, and to whom. Further the structure can be trimmed significantly to let you create something useful while making your shows more closely reflect the structure of shows from the SCA period of interest. I will also briefly touch on another collection published in 1623 which are mostly too late for us, but show how the prologues evolved over forty years or so.

### 2041: Speed Introduction to Commedia

Performing Arts and Music: Commedia, European  
Instructor: Baroness Sophia the Orange  
Thu Aug 3 12:00 PM University-Battlefield

An introductory-level class covering basic history of *Commedia dell'Arte*, the 16th-century Italian improvisational comic theater, and its stock characters with opportunities to play short scenes to try them out. We will play some theater improv games, so all students will participate! We'll also cover how to make *Commedia* happen in the modern SCA. Instructors are from the troupe *Commedia All Stars*.

### 2042: Stage Combat for Theater (Slaps, Punches, & Falls)

Performing Arts and Music: Commedia  
Instructor: Master Ulliam (Liam) MacantSaoir  
Sun Aug 6 02:00 PM Amphitheater  
Handout limit: 15.

A class for those in theater and *commedia* to learn how to safely use slaps, punches, and falls on the stage and make them look real to the audience. It is suggested that you wear clothing that it is ok to get dirty in. We would prefer that attendees be **16 or older**, or be accompanied by an adult.

### 2043: 16th-C Dance Music Forms (Pavan, Salterello, Etc.)

Performing Arts and Music: Instrumental Music, European  
Instructor: Master Albrecht Catsprey  
Fri Aug 4 03:00 PM Bog U

This class will teach acoustic instrumental musicians to read any 16th-century tune and convert it to the different dance forms. **The ability to read music and familiarity with your acoustic instrument will be a must.** We will play at A=440.

**2044: 16th-Century Arbeau Historical Field Drum Class**

Performing Arts and Music: Instrumental Music, European

Instructor: Master Albrecht Catsprey  
Sun Aug 6 10:00 AM, Tue Aug 8 09:00 AM  
Location: Battlefield Loud 1

Class for drummers who own and play historical field drum (this is the rope tension drum with 2 sticks). Also welcome are *tupan* (aka *davul*, *tapan*, *atabal* or *tabl*) with 2 drum sticks and frame drums with a drum stick. No *derbekes*, please. The class will study the only historical manuscript instructions on both military and dance rhythms. Possible coordination to support one of the field battles as a historical drum corps. **College level.**

**2045: Brass Choir Jam Session**

Performing Arts and Music: Instrumental Music, European

Instructor: Sir Mieczko the Swiff  
Sun Aug 6 05:30 PM, Mon Aug 7 04:30 PM  
Location: Performing Arts Rehearsal & Classroom (PARC)

Handout limit: 20, fee: \$1.00.

Works from renaissance composers played on brass instruments!  
Bring your cornetto, your sackbut, lysarden, serpent or other brass instruments. Modern trombones and trumpets are ok, if that is what you have.  
Bring a chair, a stand (a few loaners may be available), some paper clips, and a pencil!

**2046: Frame Drumming 101**

Performing Arts and Music: Instrumental Music

Instructor: Thl Tommaso Franceschi  
Thu Aug 3 12:00 PM, Thu Aug 10 02:00 PM  
Location: Battlefield Loud 1

*Tar*, *bendir*, *lag-na*, *Patayani thappu* . . . Frame drums are built and played every where/when we study. We'll introduce some of the more common varieties of hand drums as well as their fundamental techniques. Some discussion of stick-played drums is included, but this is not the emphasis. *Bodhrans* are allowed but not recommended. A limited number of loaner drums will be available.

**2047: Frets & Fingers: Intro to Stringed Instruments**

Performing Arts and Music: Instrumental Music

Instructor: Master Brendan O Corraidhe  
Fri Aug 4 02:00 PM, Wed Aug 9 01:00 PM  
Location: Performing Arts Rehearsal & Classroom (PARC)

Guitar, lute, uke, citole, mandolin... From "How do I hold it" to semi-advanced pro-tips that fool the audience into thinking you're better than you really are, this class is a distillation of nearly a half-century of performing experience on stringed instruments. For all ages and ability levels. Bring your instrument if available, but it's not required.

**2048: Gathering of the Louds**

Performing Arts and Music: Instrumental Music, European

Instructor: Mistress Deonna von Aachen  
Fri Aug 4 12:00 PM, Tue Aug 8 10:00 AM  
Location: Battlefield Loud 1

Shawms, sackbutts and curtals, oh my. Players of loud Renaissance instruments gather just for fun to play different styles of music at each session such as *intradass* and other instrumental processions as well as polychoral music. Not sure what these instruments are? Come listen. Do you play recorder and want to play something with more volume? Some instruments (with new reeds) may be available to try, but this is not a class for beginners. A reading knowledge of music is necessary. Bring a chair, music stand, and clothespins.

**2049: Here. Play This. Now.**

Performing Arts and Music: Instrumental Music, European

Instructor: Thl Siri Toivosdotter  
Wed Aug 2 12:00 PM Performing Arts Rehearsal & Classroom (PARC)

Handout limit: 30, fee: \$1.00.

Sight-reading class for recorders or other C and F instruments. Bring a music stand, or use one of our loaners. Safe space for honing your sight-reading

skills.

**2050: In Nomines: Practicum.**

Performing Arts and Music: Instrumental Music, European

Instructor: Mistress Rebecca da Firenze  
Tue Aug 8 01:00 PM Performing Arts Rehearsal & Classroom (PARC)

*In Nomines* are instrumental pieces for players of uneven skill, consisting of several fantasia lines and one *cantus firmus*, from the late 16th century. We will play several. Bring your instrument and music stand if you have one. All ages welcome.

**2051: Instrumental Dances of the 16th and 17th Centuries**

Performing Arts and Music: Instrumental Music

Instructor: Master Samuel Piper  
Thu Aug 3 12:00 PM Performing Arts Rehearsal & Classroom (PARC)

Dance music of the 16th and 17th centuries for instruments (mostly). All instruments welcome.

**2052: Instrumental Music in 15th-Century Florence**

Performing Arts and Music: Instrumental Music, European

Instructor: Lady Barbara Santangelo da Vignola  
Tue Aug 1 10:00 AM Performing Arts Rehearsal & Classroom (PARC)  
Handout limit: 20.

A survey and discussion of the musical culture that led to the instrumental music in a 15th-century *chansonnier* from Florence. A discussion of sources and composers.

**2053: Intermediate Hurdy Gurdy Techniques**

Performing Arts and Music: Instrumental Music, European

Instructor: Lorenzo  
Mon Aug 7 01:00 PM Performing Arts Rehearsal & Classroom (PARC)  
Handout limit: 20.

Learn a bit more about the gurdy and how keep it happy. We will look at some basic maintenance (if necessary) and some tunes. Secrets to keeping the gurdy sounding wonderful and some pitfalls to avoid. Depending on the level of the students, we may look at some more advanced playing techniques, including coup.

**2054: Intro to 1604 Welsh Robert ap Huw Harp MSS**

Performing Arts and Music: Instrumental Music, European

Instructor: Mistress Tangwystel Telynores  
Sat Aug 5 11:00 AM, Sun Aug 6 12:00 PM  
Location: Battlefield Loud 2  
Handout limit: 5.

Introduction to the Welsh 1604 *Robert ap Huw* manuscript, the oldest known manuscript of music specifically for the harp and the unique tablature used in that manuscript. You will learn *Caniad San Silin* from the manuscript tablature. The tablature expects a nail-struck technique, but the concepts works well for bray, wire, or gut/nylon harps. **You must bring your own harp. This is an intermediate level harp class!** Students should be comfortable with placing, striking, and damping with moving hand positions.

**2055: Introduction to Coupled Hands for Harpers**

Performing Arts and Music: Instrumental Music, European

Instructor: Mistress Tangwystel Telynores  
Mon Aug 7 09:00 AM Battlefield Loud 2  
Handout limit: 5.

An introduction to the historically-informed "Coupled Hands" technique for playing the harp. Suitable for all types of harps, but especially useful for wire-strung harps and bray harps played with the fingernails. Students are expected to bring a harp. Students need basic knowledge of playing the harp (at least the ability to hold the harp and play notes with a fixed hand position).

**2056: Irish Frame Drum: Introduction to the Bodhrán**

Performing Arts and Music: Instrumental Music, European

Instructor: Lady Liadan Liathán  
Fri Aug 4 03:00 PM, Thu Aug 10 04:00 PM

Location: Battlefield Loud 1

The acclaimed *bodhránista* from Three Weird Sisters teaches how to choose and care for the *bodhrán*: what makes a good tipper; tune and set structure; how to identify and play jig, reel, hornpipe, slip jig, polka rhythms; session etiquette; *bodhrán* jokes. Learn secret arcane hand gestures to amaze and stun your listeners. Demonstration of how to adapt *bodhrán* drumming to period music. Bring a *bodhrán* if you have one. A few loaner drums will be available. Teens and older welcomed.

**2057: Iron Age to Renaissance: History of the Recorder**

Performing Arts and Music: Instrumental Music, European

Instructor: Lady Jolicia atte Northclyfe  
Wed Aug 2 01:00 PM Performing Arts Rehearsal & Classroom (PARC)  
Handout fee: \$1.00.

Follow the development of the recorder, from Iron Age flutes made of bone to Henry VIII's famous collection of wooden recorders. Spoiler alert: the recorder did not always have its characteristic thumb hole. Various sizes of recorders and other related instruments will be available for viewing.

**2058: Janissary Music Class**

Performing Arts and Music: Instrumental Music, Middle Eastern

Instructor: Master Osman  
Mon Jul 31 10:00 AM, Tue Aug 1 10:00 AM, Wed Aug 2 10:00 AM

Location: University-Battlefield

Three traditional Ottoman marches will be taught for brass horns, reed *zurnas*, *davul* and *nakara* drums, cymbals, and voice. The songs to be taught are *Ceddin Deden*, *Genc Osman*, and *Hucum* march. Perfect for those who have marching band experience and want to make a big noise.

**2059: Mehteran: Ottoman Janissary Band**

Performing Arts and Music: Instrumental Music, Middle Eastern

Instructor: Master Osman  
Thu Aug 3 10:00 AM, Fri Aug 4 10:00 AM, Sat Aug 5 10:00 AM

Location: University-Battlefield

The *Osmanlı Mehter Takımı* (Ottoman Janissary Band) studies music and history of the Ottoman *Mehter* military marching band from the 14th-17th century. The *Mehteran* will learn the historic Ottoman songs, *Ceddin Deden*, *Osman Pasa*, and *Nevâ-Ceng-i Harbî* which are played on *zurna*, *davul*, horns, cymbals, and kettledrums, and sung by a choir, and will learn the historic *Janissary* march for performance at Pennsic. Brass horn players, percussionists and singers are welcome and encouraged to participate. Further details on the *Mehteran* Facebook Group: <https://www.facebook.com/groups/134233213955988> / . **Age 18+.**

**2060: Middle Eastern Melody and Drumming**

Performing Arts and Music: Instrumental Music, Middle Eastern

Instructor: Samir  
Sat Aug 5 01:00 PM, Mon Aug 7 01:00 PM, Wed Aug 9 12:00 PM

Location: Middle Eastern Tent

The Middle Eastern Melody and Drumming classes will cover several different folk songs and drum rhythms from Turkey, Armenia, Lebanon, and medieval Spain. The following melodies will be covered on the days listed below. Basic instruction for learning the new drum rhythms will be provided for each of the melodies. Bring your favorite melody instrument or a drum or both if you are so inclined. A limited number of handouts including historical notes, drumming notations, melody notations, and sheet music will be available on a first-come basis. A Google docs copy of the handouts and MP3 files of the songs can be obtained by sending an email request to [briansbeaman@gmail.com](mailto:briansbeaman@gmail.com).

Song Name	Rhythm	Origin	Class Date
A La Una Yo Nací	6/8	Sephardic	8/5/2022
La Rosa Enfiorece	Bolero	Sephardic	8/5/2022

Yavuz / La Komida 7/8 Sephardic 8/7/2022

Malatyā Bayou Turkish 8/7/2022  
Ha Nina D tkktk Armenian 8/9/2022  
Ya Sitti Ayoub Lebanese  
8/9/2022

**2061: Modern Music for the Medievally Minded**

Performing Arts and Music: Instrumental Music, European

Instructor: Lady Pia Maletesta d'Rimini  
Tue Aug 8 10:00 AM A&S 9  
Handout limit: 15, fee: \$4.00.

Do you play music by ear or jam with others but wish you had a grasp on reading modern notation? Come learn basics or review music theory. Will touch on scales, circle of 5ths, modes, how to find improvisational tonal points, clefs and other basic fundamentals of music and how they relate to what you do medievally in music. Think Theory 101 with charts & graphs.

**2062: My Guitar's Persona Is a Lute**

Performing Arts and Music: Instrumental Music

Instructor: Thl Drake Oranwood  
Mon Aug 7 12:00 PM Performing Arts Rehearsal & Classroom (PARC)  
Handout limit: 20.

How do you play authentic lute music if your instrument is a modern guitar? The good news is the instruments are very closely related. Learn how to tune and play your guitar as if it were a lute, how to interpret lute tablature, how to find authentic period composers, songs, and arrangements. The skills are highly transferable, and, while lute music has a different feel and sound, the rewards for your investment of time and effort are great. This is a one-hour lecture class. You are welcome to bring your guitar to experiment on, but because this is not a music lesson, it is not required. Suitable for all experience levels.

**2063: My Ukulele Is a Guitar**

Performing Arts and Music: Instrumental Music, European

Instructor: Thl Tommaso Franceschi  
Wed Aug 2 02:00 PM Performing Arts Rehearsal & Classroom (PARC)

The history of the Renaissance 4-course guitar and its direct descendant the baritone ukulele. The story of the lute's much lesser-known cousin, its surviving music, and its general disreputation.

**2064: Odhecaton: Introduction and Praticum**

Performing Arts and Music: Instrumental Music, European

Instructor: Mistress Rebecca da Firenze  
Wed Aug 2 03:00 PM Performing Arts Rehearsal & Classroom (PARC)

The *Odhecaton* is the first printed book of music from 1501, and covers more or less the top hits of the previous 50 years, making it a wonderful sampler of mid- to late-15th-century music. It has a mix of more and less complicated pieces; we'll play through some favorites, picking based on who we get, so don't worry about coming if you're not as experienced. Bring an instrument and stand if you have one. All ages welcome.

**2065: Pennsic Instrumental Youth Consort**

Performing Arts and Music: Instrumental Music

Instructor: Lord Dunstan Stonehill  
Fri Aug 4 09:00 AM, Sat Aug 5 09:00 AM, Sun Aug 6 09:00 AM, Mon Aug 7 09:00 AM, Tue Aug 8 09:00 AM  
Location: Performing Arts Rehearsal & Classroom (PARC)

Rehearsals will be from 9:00 am - 9:45 am daily from Saturday, August 5, 2023, until Wednesday, August 9, at the Performing Arts Rehearsal Classroom (PARC) located by the Amphitheatre. We will participate in a Dress Rehearsal/Recording Session on Thursday, Aug. 10, at noon, and perform on Thursday, August 10 at 6:30 pm, as part of the Pennsic Choirs Concert. Your director will provide you with a media release to sign.

**2066: Pick-up Recorder Consort**

Performing Arts and Music: Instrumental Music, European

Instructor: Thl Shoshanah bas Nachman

Sun Aug 6 01:00 PM Battlefield Loud 1

Bring recorders and music; we'll jam. Moderate skill presumed.

**2067: Playing 15th-Century Florentine Instrumental Music**

Performing Arts and Music: Instrumental Music, European

Instructor: Lady Barbara Santangelo da Vignola  
Wed Aug 2 10:00 AM Performing Arts Rehearsal & Classroom (PARC)  
Handout limit: 15, fee: \$3.00.

Let's read some music from the 15th-century Florentine *Chansonnier*. Intermediate to advanced instrumental skills needed. Wind or string instruments are best suited to this, but not limited to these. Please bring your own instrument and stand.

**2068: Post-Apocalypse: The Walking Dum**

Performing Arts and Music: Instrumental Music, Middle Eastern

Instructor: Ziggy  
Sat Aug 5 01:00 PM, Sun Aug 6 01:00 PM, Mon Aug 7 01:00 PM, Tue Aug 8 01:00 PM  
Location: Touch The Earth

This is a beginner/intermediate/pre-advanced drumming class. Rhythm exercises to strengthen both right and left hands with different accents. Learn different rhythms and patterns beyond the basic 2, 4, and 8 counts. **Bring your own drum.**

**2069: Pre-16th-Century Musical Modal Improvisation**

Performing Arts and Music: Instrumental Music, Multiple Cultures

Instructor: Master Albrecht Catsprey  
Tue Aug 1 01:00 PM, Wed Aug 2 01:00 PM, Sat Aug 5 01:00 PM, Mon Aug 7 01:00 PM  
Location: the old Cafe Marhaba location or what ever coffee shop is taking that place (South-West of the Pennsic Market store. (Coffee shop that is South West of the Food Court Near Barn)  
Handout limit: 10.

Musician class for acoustic instruments to learn medieval modal improvisation that will teach the student to create melodies on the spot for both free form and structured rhythmic forms. Students are required to be very familiar with their instruments. Reading music is not required but really helps, especially your major and natural minor scales. **College level.**

**2070: Seven Rhythms of Pennsic Apocalypse**

Performing Arts and Music: Instrumental Music, Middle Eastern

Instructor: Ziggy  
Sat Aug 5 11:00 AM, Sun Aug 6 11:00 AM, Mon Aug 7 11:00 AM  
Location: Touch The Earth

This is a beginner drumming class. Learn the basic rhythms used most often in drum circles and music within the SCA. This is a 3-part class that teaches different rhythms each day. **Bring your own drum.**

Day 1- *Saiḍi, Beladi, Maqsum*

Day 2- *Chiffitelli, Masmoudi*

Day 3- *Ayub, Malfout*

**2071: Turkish Split Finger Drumming Technique**

Performing Arts and Music: Instrumental Music, Middle Eastern

Instructor: Master Sam Tynker  
Wed Aug 2 11:00 AM, Tue Aug 8 11:00 AM  
Location: Touch The Earth

Intermediate to advanced. This exciting *Darbuka* style will elevate your playing and open up a world of different sounds and drum possibilities

**2072: Warm Up Hafala!!!**

Performing Arts and Music: Instrumental Music, Middle Eastern

Instructor: Ziggy  
Thu Aug 3 07:00 PM Middle Eastern Tent

Have you had a long town run? Have you missed playing and dancing at Pennsic? Then come for a warm-up hafala to get your blood moving! Live music and dance! Please come to the Middle Eastern tent for playing music and dancing to said music! All instruments, and musicians attached to them, are invited. All dancers of any age, gender, and experience are welcome!

**2073: Wire Strung Harp for Absolute Beginners I**

Performing Arts and Music: Instrumental Music, European

Instructor: Mistress Tangwystel Telynores  
Sat Aug 5 09:00 AM Battlefield Loud 2  
Handout limit: 5.

A very basic introduction to the fundamentals of the Gaelic wire-strung harp. Topics include these points:

- \* Holding the harp and hand position. Learn how not to injure yourself playing!
- \* Tuning the harp.
- \* Striking the strings with the fingernails... or not.
- \* Exercises with fingers in a fixed position.

- \* Learn the first tune traditionally taught to Gaelic Harpers.

You must bring your own harp, and a chair if you need one.

Handouts include a brief history and the beginning exercises and first and second tunes.

Ability to either read music or memorize from ear is a definite plus, but anyone is welcome to show up and I'll teach you what I can. All ages emphatically welcomed. This is the first in a sequence of two classes. This class is aimed at wire-strung harps. Gut/nylon-strung are welcome but I can't teach that style (which is different), though I will try to point you at people who can.

**2074: Wire Strung Harp for Absolute Beginners II**

Performing Arts and Music: Instrumental Music, European

Instructor: Mistress Tangwystel Telynores  
Mon Aug 7 10:00 AM Battlefield Loud 2  
Handout limit: 5.

A continuation of the "Wire Strung Harp for Absolute Beginners I" class. A very basic introduction to the fundamentals of the Gaelic wire-strung harp. Topics include these points:

- \* Exercises that involve moving the hands while playing.
- \* Adding damping techniques that simplify dampening.
- \* Learning a second tune on the Gaelic Wire String Harp.

You must bring your own harp, and a chair if you need one.

Handouts include a brief history and the beginning exercises and first and second tunes.

Ability to either read music or memorize a definite plus, but anyone's welcome to show up, and I'll teach you what I can. All ages emphatically welcomed. This is the second in a sequence of two classes. This class is aimed at wire-strung harps. Gut/nylon-strung are welcome but I can't teach that style (which is different), though I will try to point you at people who can.

**2075: Boudicca Read-through**

Performing Arts and Music: Rehearsal

Instructor: Mistress Ursula Mortimer  
Tue Aug 8 04:30 PM Performing Arts Rehearsal & Classroom (PARC)

Table read of an original tragedy in the Elizabethan manner, based on the description of *Boudicca* ("Voadicea") in *Holinshed's Chronicle*.

**2076: Choral Ball Rehearsal**

Performing Arts and Music: Rehearsal, European

Instructor: Thl Siri Toivosdotter  
Mon Aug 7 12:00 PM Dance Tent  
Handout limit: 15. Materials limit: 15, fee: \$3.00.

Singers and instrumentalists, come rehearse for the Choral Ball which will be held Monday evening of War Week. If possible, procure music and practice tracks in advance on the Facebook Group SCA Choral Ensemble. Walk-ins are welcome; some music will be provided. This rehearsal is not required to participate in the Ball, but it will be very helpful. Singers are encouraged to take a look and listen to the music ahead of time.

**2077: Commedia All Stars DRESS Rehearsal ON STAGE**

Performing Arts and Music: Rehearsal, European

Instructor: Baroness Sophia the Orange  
Wed Aug 9 12:00 PM Performing Arts Tent

**CLOSED** Rehearsal for *Commedia* All Stars troupe.

**2078: Commedia All Stars Rehearsal**

Performing Arts and Music: Rehearsal, European

Instructor: Baroness Sophia the Orange  
Sat Aug 5 11:00 AM Battlefield Loud 1,  
Sun Aug 6 11:00 AM University-Battlefield,  
Mon Aug 7 11:00 AM University-Battlefield,  
Tue Aug 8 11:00 AM University-Battlefield,  
Wed Aug 9 10:00 AM University-Battlefield,  
Thu Aug 10 11:00 AM University-Battlefield

Rehearsal for *Commedia* All Stars troupe: Saturday, Aug. 5, through and including Thursday, Aug. 10, daily, from 11:00 am - 1:00 pm.

#### **2079: *Il Titolo Provvisorio* Dress Rehearsal**

Performing Arts and Music: Rehearsal, European  
Instructor: Thl Cael O'Conaill  
Wed Aug 9 02:00 PM Performing Arts Tent  
ITP Dress Rehearsal.

#### **2080: *Il Titolo Provvisorio* Rehearsal**

Performing Arts and Music: Rehearsal, European  
Instructor: Lady Mehpare Vahide Karga  
Mon Aug 7 01:00 PM, Tue Aug 8 01:00 PM, Wed Aug 9 01:00 PM, Thu Aug 10 01:00 PM  
Location: Battlefield Loud 1

Closed rehearsal for *Il Titolo Provvisorio*.

#### **2081: Known World Choirs Recording and Rehearsal**

Performing Arts and Music: Rehearsal, European  
Instructor: Thl Siri Toivosdotter  
Thu Aug 10 12:00 PM Performing Arts Tent

Children, Youth, *Chorus Pennsicus* and KWC will record and rehearse in this order in preparation for their concert on Thursday, August 11.

#### **2082: Known World Player Meet & Greet and Read Through**

Performing Arts and Music: Rehearsal  
Instructor: Pennsic Performing Arts  
Sat Aug 5 06:00 PM A&S 9

Closed rehearsal for the cast and crew of *Romeo & Juliet*.

#### **2083: Pennsic Youth Theatre Dress Rehearsal**

Performing Arts and Music: Rehearsal  
Instructor: Pennsic Performing Arts  
Fri Aug 11 12:00 PM Performing Arts Tent  
Closed dress rehearsal for Youth Theatre.

#### **2084: Youth *Commedia Dell'Arte* Dress Rehearsal**

Performing Arts and Music: Rehearsal  
Instructor: Thl Cael O'Conaill  
Fri Aug 11 01:00 PM Performing Arts Tent  
Dress rehearsal for the Youth *Commedia Dell'arte* class.

#### **2085: Crossing Cultures in Storytelling**

Performing Arts and Music: Storytelling  
Instructor: Mistress Fiana of Clare  
Fri Aug 4 02:00 PM A&S 9

This class will discuss moving stories across cultures. I will focus on my character, Isu Odinnson, and the steps I took to create his stories.

#### **2086: How to Make a Good Story Great**

Performing Arts and Music: Storytelling, Multiple Cultures  
Instructor: Mistress Tyzes "Zsof" Sofia  
Tue Aug 8 02:00 PM A&S 9

A discussion of the dynamics that take a story from good to great. This is a workshop class. Bring a story to work on with the instructor.

#### **2087: Storytelling Academy**

Performing Arts and Music: Storytelling  
Instructor: Mistress Gabrielle d'Auvergne  
Wed Aug 2 10:00 AM, Thu Aug 3 10:00 AM, Fri Aug 4 10:00 AM, Sat Aug 5 10:00 AM, Sun Aug 6 10:00 AM, Mon Aug 7 10:00 AM, Tue Aug 8 10:00 AM, Wed Aug 9 10:00 AM, Thu Aug 10 10:00 AM  
Location: Minerva's Spindle (158)

During this academy, students will gain knowledge about the history and techniques for storytelling both in the SCA and the modern world. Students may attend individual sessions or all of the academy. There may be guest teachers and will be time for students to practice and receive feedback. The academy may culminate in a student performance. No classes are repeated. The focus is on developing comfort, nurturing, and honing skills within the students' capabilities. All levels are welcome. Students may view a class outline at the academy

space, Minerva's Spindle 158, where classes will also be listed on the message board. Seating is limited; feel free to bring your own chair. Student Performance, date, time, and location will be announced.

#### **2088: Telling Stories as Your Persona**

Performing Arts and Music: Storytelling, Multiple Cultures  
Instructor: Master Cariadoc  
Thu Aug 3 02:00 PM, Mon Aug 7 12:00 PM  
Location: A&S 9

How to tell stories in a way that creates the illusion of a period story being told to a period audience, along with a discussion of sources.

#### **2089: Text to Telling**

Performing Arts and Music: Storytelling  
Instructor: Master Brendan O Corraidhe  
Sun Aug 6 01:00 PM A&S 9

I discuss a simple (if time-intensive) process for taking source material and turning it into a powerful performance, using as case studies two of my pieces. One, "Gawain and the Green Knight" (which I have performed - in full kit - for the Brit Lit classes at the college where I work), was worked up over a period of six months. It's a 30-minute prose rendition of the famous tale of knightly virtues, attempted seduction, and sorcery. Here's the first part: <https://www.youtube.com/watch?v=7mG4MnMZwTM>. The second, "The Death of The Cid," was cooked up *literally overnight*, but resulted in me being named as Queen's Champion the next weekend. I performed it at Pennsic, where a Crown Prince sought me out afterward to thank me.

#### **2090: The Mythology of Harps**

Performing Arts and Music: Storytelling, Multiple Cultures  
Instructor: Lady Seigine Ruadh Friseal  
Sat Aug 5 01:00 PM, Mon Aug 7 03:00 PM  
Location: Battlefield Loud 2  
Handout limit: 25, fee: \$2.00.

This class will cover the mythology surrounding the harp from several different cultures through the ages. We will cover creation stories, magic, deities, dragons, healing and death stories. Please bring your stories. Harps are encouraged but not required.

#### **2091: Are All Acting Processes the Same?**

Performing Arts and Music: Theater  
Instructor: Thl Tristan le Chanticler  
Mon Aug 7 11:00 AM A&S 9  
Handout limit: 20.

*Commedia* vs skit vs long-form improv vs scripted vs method. Different paths? Or different stops on the same spiral?

#### **2092: How to Be Heard: Vocal Techniques to get LOUD**

Performing Arts and Music: Theater  
Instructor: Lady Marguerite Honoree d' Cheneau  
Wed Aug 2 11:00 AM Amphitheater,  
Fri Aug 4 11:00 AM Amphitheater,  
Sun Aug 6 11:00 AM Amphitheater,  
Tue Aug 8 10:00 AM University-Battlefield,  
Thu Aug 10 12:00 PM Performing Arts Rehearsal & Classroom (PARC)

Modern theatrical vocal techniques for the Creative Anachronist to help you be heard loudly and distinctly on the field or in Court. We will learn and practice a vocal warm-up designed to enhance breath, resonance, and diction. Class is led by a professional actor and teaching artist. Attend any or all sessions, you do **NOT** need to be at all classes to fully participate.

#### **2093: Kyōgen: Small Troupe Comic Improv Theatre**

Performing Arts and Music: Theater, Far Eastern  
Instructor: Sólveig Þrándardóttir  
Tue Aug 8 04:00 PM Amphitheater  
Handout limit: 20, fee: \$2.00.

Try out small troupe medieval Japanese improvisational comic theatre. If you like over-the-top comic acting, then *kyōgen* is for you! Ridicule the powerful. Expose human foibles and social problems. Stock characters with minimal sets and props perform burlesque, farce, satire, and slapstick comedy. Learn about stock characters, theatrical devices, common

themes, rhythmic structure, comic theory, and more! *Kyōgen* is an accessible and easy-to-stage genre of Japanese theatre. *Kyōgen* dates to at least the fourteenth century and is a living theatre today. *Kyōgen* frequently lampooned the powerful people who sat in the audience. Learn about stage geography, scripting, types of plays, types of characters, acting conventions, and more. Discover *kyōgen* with as few as two speaking roles, and plays lasting from ten minutes to an hour.

#### **2094: Original Shakespearean Pronunciation**

Performing Arts and Music: Theater, European  
Instructor: Master Mathias Blackett  
Wed Aug 9 11:00 AM A&S 9

Learn about Shakespeare's accent and how The Bard spoke, unlocking hidden puns in his many works.

#### **2095: Pennsic Youth Theatre**

Performing Arts and Music: Theater, Multiple Cultures  
Instructor: Lady Edekyn O Fierhie  
Sun Aug 6 10:00 AM, Mon Aug 7 10:00 AM, Tue Aug 8 10:00 AM, Wed Aug 9 10:00 AM, Thu Aug 10 10:00 AM, Fri Aug 11 10:00 AM  
Location: Amphitheater

For kids ages 5-17 interested in exploring their creative and theatrical sides through storytelling, acting, and producing their very own play! Come join us as we build a theatre show from the ground up, giving younger kids a creative outlet for all that pent-up camping energy! Children 12 and under must have a parent or guardian present.

#### **2096: Shakespeare's Fools**

Performing Arts and Music: Theater, European  
Instructor: Mistress Tyzes "Zsof" Sofia  
Tue Aug 8 05:00 PM A&S 9

Discuss the Fools in Shakespeare's plays and the actors who portrayed them. Look at how each actor's strengths affected how Shakespeare wrote the characters.

#### **2097: Shakespearean Original Pronunciation**

Performing Arts and Music: Theater, European  
Instructor: Mistress Ursula Mortimer  
Fri Aug 4 11:00 AM A&S 9

Shakespeare's actors did **not** speak like Sir Ian McKellen. But what did they sound like, and how do we know? The class will include a demonstration of the reconstructed Shakespearean Original Pronunciation (OP), details of how it was unearthed and how it's being performed today, plus practice notes for learning to speak it.

#### **2098: Speak the Speech: Shakespearean Text Analysis**

Performing Arts and Music: Theater, European  
Instructor: Lady Marguerite Honoree d' Cheneau  
Sat Aug 5 03:00 PM A&S 9

A deep dive into the (mundane) process a professional actor uses to analyze Shakespearean text for performance to make it clear and approachable. We will start with the basics (scansion, paraphrasing) and, depending on class comfort and experience level, continue into advanced topics like tone color, imagery, pitch/pace/intensity, point of view/point of focus, breath work, etc. Appropriate for novice and experienced performers alike, class level will be tailored for those present. This will be a participatory class, though observers are permitted. If possible, please bring 3-6 lines of Shakespearean verse, memorized and written down. Instructor will have options for those who do not have text ready to work with.

#### **2099: The One Act Experience**

Performing Arts and Music: Theater, Multiple Cultures  
Instructor: Thl Cael O'Conaill  
Sun Aug 6 04:00 PM Amphitheater

Using scripts written by our friends and peers, we will come together for an hour to stage a scripted read of these selected one acts. Performance directly follows the class.

#### **2100: The Pennsic Mightier: Improv Workshop**

Performing Arts and Music: Theater  
Instructor: Mistress Aibhlin inghean Daibhidh  
Tue Aug 1 01:00 PM, Wed Aug 2 01:00 PM, Thu Aug 3 01:00 PM, Fri Aug 4 01:00 PM  
Location: Amphitheater



This improv workshop is designed to address intermediate and advanced level improv skills focused on creating unique characters, building relationships, committing to a scene, and exploring long-form improv. Long-form improv is a building block for work in *commedia* and sketch comedy. The character and scene work will improve your overall acting skills as well as building confidence in everyday life. This workshop will culminate in a performance on Friday 8/5 in the Performing Arts Tent; however, the performance is optional if you would prefer to attend the workshops without performing live. You must have prior improv experience (modern experience or prior Pennsic classes, etc.) and be familiar with the basics of "Yes, and" to participate in this class. Those without experience may be allowed at the instructor's discretion. You do not have to attend every workshop; however, different skills will be addressed each day and attendance at all is beneficial. The Friday workshop is mandatory if you would like to perform in the show. **This class is for ages 18 and up; however, younger students may be allowed with both parental and instructor permission.** Please attend the first workshop (with a parent, for those under 18) or contact the instructor in advance to participate.

#### 2101: Whose Line Doth it Be: Auditions

Performing Arts and Music: Theater  
Instructor: Sir Midair MacCormaic  
Mon Aug 7 04:00 PM Amphitheater

Think you are a great improviser? Now here's your chance to audition for the improvisational show, "Whose Line Doth It Be?" Performance slots are limited, so sharpen your wit!

#### 2102: Children's Choir

Performing Arts and Music: Vocal Music, European  
Instructor: Lady Pia Maletesta d'Rimini  
Fri Aug 4 01:00 PM, Sat Aug 5 01:00 PM, Sun Aug 6 01:00 PM, Mon Aug 7 01:00 PM, Tue Aug 8 01:00 PM, Wed Aug 9 01:00 PM, Thu Aug 10 01:00 PM  
Location: University-Battlefield

For children 13 and younger. Sing music in a period style. Meets daily. Performance on Thursday of War Week! Responsible adult needs to be within reach for the younger ones. Bring a folder to hold music. We will teach rounds, songs and melodies from the medieval to Renaissance. Session will be 45 minutes. Dress rehearsal in PA tent on Thursday with a performance at 6 pm.

#### 2103: Chorulus Pennsicus Auditions for Pennsic 51

Performing Arts and Music: Vocal Music, European  
Instructor: Thl Siri Toivosdotter  
Sun Aug 6 02:00 PM Performing Arts Rehearsal & Classroom (PARC)

Open auditions for anyone interested in auditioning for the select choir, *Chorulus Pennsicus* at Pennsic 51 (2024), directed by THL Cynthia Anne of Silver Lakes. Previous choral singing experience is expected. Those who audition will need to sing a short piece that demonstrates their vocal abilities, and perform a short sight-reading exercise.

#### 2104: Greatest Hits of the Renaissance

Performing Arts and Music: Vocal Music  
Instructor: Master Samuel Piper  
Sat Aug 5 12:00 PM Performing Arts Rehearsal & Classroom (PARC)

The most famous tunes of the Renaissance, known in various countries and by assorted names. All vocal ranges and instruments are welcome.

#### 2105: How to Sing, Plus How to Sing This New Piece

Performing Arts and Music: Vocal Music, European  
Instructor: Lord Geoffrey of Exeter  
Sun Aug 6 01:00 PM Performing Arts Rehearsal & Classroom (PARC)

Join Lord Geoffrey of Exeter, former Queen's Bardic Champion of the Kingdom of the East, for two classes in one! First, we will learn some pointers about good group singing technique, focused on vocal projection, tuning, blend, breathing and dynamics. Second, we will learn a piece written by Lord Geoffrey for multiple vocal parts, written with SCA use in mind and using a period text. To get a sense of previous works by Lord

Geoffrey (mka David Yardley) in advance of the class, you can find samples of his professionally-recorded albums of compositions online, "New Carols and Songs for Chaucer's Pilgrims" and "The Lost Codex of Avalon".

#### 2106: Known World Choir Rehearsals

Performing Arts and Music: Vocal Music, European  
Instructor: Thl Siri Toivosdotter  
Thu Aug 3 10:00 AM, Fri Aug 4 10:00 AM, Sat Aug 5 10:00 AM, Sun Aug 6 10:00 AM, Mon Aug 7 10:00 AM, Tue Aug 8 10:00 AM, Wed Aug 9 10:00 AM  
Location: Performing Arts Rehearsal & Classroom (PARC)  
Materials fee: \$5.00.

The Known World Choir, along with the Children's and Youth Choirs, and *Chorulus Pennsicus* will present a concert of medieval and Renaissance choral literature. Previous Directors of the KWC have been invited to conduct a selection. Bring a 1/2 inch black binder or plan to purchase one for use during the concert for \$5. **Over age 18.** (There is a Youth Choir for those 12-18.)

#### 2107: Late Period Rounds

Performing Arts and Music: Vocal Music, European  
Instructor: Mistress Elizabeth of Dendermonde  
Sat Aug 5 04:00 PM Performing Arts Rehearsal & Classroom (PARC)

Come help sing through (or listen to) some late period rounds.

#### 2108: Owain Phyfe's Music: The Songs that Inspired Him

Performing Arts and Music: Vocal Music, European  
Instructor: Thl Siri Toivosdotter  
Tue Aug 1 01:00 PM Performing Arts Rehearsal & Classroom (PARC)  
Handout fee: \$1.00.

Owain Phyfe was a well-known Pennsic performer, and he roamed the country entertaining at many Renaissance Festivals. He would find medieval and Renaissance songs and make them his own. In this class we will discover the originals (or as best we can find them) that inspired his performances. We will listen to some recordings and sight read some of the songs. Bring your voice and/or instruments and your mug for toasting!

#### 2109: Period Round Singing Part 1

Performing Arts and Music: Vocal Music, European  
Instructor: Thl Elizabeth de Spaldyng  
Thu Aug 3 03:00 PM Performing Arts Rehearsal & Classroom (PARC)  
Handout limit: 30.

Learn to sing rounds that were sung during the SCA period. Sheet music provided. Different music will be taught in Part 1 and Part 2.

#### 2110: Period Round Singing Part 2

Performing Arts and Music: Vocal Music, European  
Instructor: Thl Elizabeth de Spaldyng  
Tue Aug 8 03:00 PM University-Battlefield  
Handout limit: 30.

Learn to sing rounds that were sung during the SCA period. Sheet music provided. Different music will be taught in Part 1 and Part 2.

#### 2111: The Pilgrimage Project

Performing Arts and Music: Vocal Music, European  
Instructor: Thl Bugga Bilibit æt Elediche  
Tue Aug 1 01:00 PM A&S 9,  
Mon Aug 7 01:00 PM Battlefield Loud 2  
Handout limit: 30.

For lo, these many years at Pennsic we have gone on Pilgrimage one afternoon of War Week, singing songs from the *Libre Vermell de Montserrat* and the *Cantigas de Santa Maria*. Come learn the songs and consider joining us this year! All are welcome! Music provided. Pilgrimage will happen on the Tuesday afternoon of War Week; meeting at University Point, time TBD.

#### 2112: Ukrainian Folk Song Workshop

Performing Arts and Music: Vocal Music  
Instructor: Lady Crimson Kate McPhee  
Mon Jul 31 03:00 PM Performing Arts Rehearsal & Classroom (PARC)  
Handout limit: 20.

The instructor will teach up to four Ukrainian folk

songs, depending on how quickly things progress. You will learn the pronunciation and translation of the lyrics, the melodies, and the harmonies. The intention is to be able to perform these songs at Pennsic. No knowledge of Ukrainian is necessary. Hard copies of lyrics will be available at no charge.

## SCA Life

#### 2200: Accessibility in the SCA

SCA Life  
Instructor: Lady Elisabeta Fischer  
Mon Aug 7 11:00 AM A&S 5

Learn how to make your event more accessible.

#### 2201: Arts and Sciences Power Hour

SCA Life  
Instructor: Thl Dunstan Bramlette  
Thu Aug 3 02:00 PM, Mon Aug 7 04:00 PM  
Location: A&S 16

Do you come to Pennsic University, learn something awesome, mean to pursue it, only to wind up in your noisy camp where the idea flies from your mind? Come sit with us for an hour; hone your crafts, write your notes, collect your thoughts.

#### 2202: Babies at Pennsic: A Discussion

SCA Life  
Instructor: Mistress Elizabeth of Dendermonde  
Sat Aug 5 09:00 AM A&S 19

How to deal with babies and small children at Pennsic: a discussion by and for those who have done it, are doing it, or will do it.

#### 2203: Consent in the Arts and Sciences

SCA Life  
Instructor: Mistress Amalie von Hohensee  
Wed Aug 9 03:00 PM A&S 18  
Handout limit: 20. Materials limit: 0.

While members of the arts and sciences community aim to create a positive, supportive environment, the unfortunate reality is that this is not always the case. When feedback is not properly given or received, hurt feelings can easily result. In this class, we'll examine the issue, and figure out if we can help change the culture of how feedback is given and received in the SCA so that everyone can work together to create a better and more supportive Arts and Sciences community.

#### 2204: Early Islamic-Influenced Beauty - CCT

SCA Life, Middle Eastern  
Instructor: Thl Sumayya al Ghaziyya  
Wed Aug 2 01:00 PM Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))  
Handout limit: 20.

This class will explore the beauty standards within the pre-1650 Islamic-ruled world, specifically with a focus on cosmetics, hygiene, and haircare. Reviewing beauty standards from the late 7th- to the mid-17th century over a wide-geographical area, we see patterns emerge. In addition to learning similarities in beauty standards, we will discuss how women engaged with both personal hygiene and beautification. We will also explore specific formulas for beauty products, their desired results, and potential consequences associated with their prolonged use. Instructor will bring samples of both foundation and eye makeup for students to test. **Age 18+.**

#### 2205: Eight Essential Knots for the SCA Camper

SCA Life, Other  
Instructor: Master Elias Gedney  
Fri Aug 4 03:00 PM A&S 5

Hands-on class on how to tie eight basic and important knots that can make your camping life easier and safer.

#### 2206: Ethically Sourced Laurels

SCA Life  
Instructor: Mistress Eithni ingen Talorgain  
Wed Aug 9 09:00 AM A&S 3  
Handout limit: 20, fee: \$2.00. Materials limit: 0.

In many circles, it is considered gauche to be seen as actively pursuing a peerage, but understanding the paths available and some of the common pitfalls can help set expectations and create a more meaningful and satisfying journey. This will be a discussion of the

pursuit of peerage, specifically relating to the Laurel but with parts applicable to other peerages, in a way that supports the health and growth of the Artisan, the Order, and the Society.

#### **2207: Favors and Tokens**

SCA Life  
Instructor: Lord Jacob the Wanderer  
Thu Aug 3 02:00 PM A&S 19

A discussion on the meaning of favors and tokens and their uses within the SCA.

#### **2208: Getting and Using Feedback for A&S**

SCA Life  
Instructor: Baroness Raziya Bint Rusa  
Thu Aug 3 10:00 AM A&S 11,  
Mon Aug 7 09:00 AM A&S 12  
Handout limit: 30, fee: \$1.00.

Getting useful feedback can be challenging and sometimes nerve wracking. Learn best practices for consent and communication as well as strategies for how to use the advice you're given. This class will focus on feedback for Arts and Sciences work, but will easily be applicable to other situations.

#### **2209: Holy Cows and Flaming Monks**

SCA Life, Other  
Instructor: Lord William de Hirst  
Fri Aug 4 02:00 PM A&S 4  
Handout limit: 25.

Like the Middle Ages itself, the SCA has produced its own folk saints, and what may start as an inside joke ends up looking like a real saint's cult. We'll explore some of the weirder saints to come out of the SCA, and look at the cult of St. Bunstable as a case study.

#### **2210: How to Run "It Takes My Child to Raze a Village"**

SCA Life  
Instructor: Mistress SæhildR barngóðR  
Sun Aug 6 03:00 PM A&S 13  
Handout limit: 10, fee: \$10.00.

The history, whys and hows of the Midrealm event that focuses on people of all ages and abilities participating in the SCA. **18+**

#### **2211: Introduction to A&S Documentation**

SCA Life, Other  
Instructor: Mistress Sciath ingen Chaennaig  
Wed Aug 2 10:00 AM, Thu Aug 3 10:00 AM  
Location: A&S 8  
Handout limit: 15.

Whether you are creating an item for a competition, a gift, or simply a step in developing a skill or craft, it's generally a good idea to write down a few notes on your ideas, thoughts and lessons learned - all of which creates the seed to become documentation. Documentation need not be a "one size fits all" situation. This class will include a discussion of the essential elements, customizing your documentation, and when to start this process.

#### **2212: Introduction to Research**

SCA Life  
Instructor: Mistress Mariette de Bretagne  
Mon Aug 7 01:00 PM A&S 3

Introduction to research skills, focusing on finding and evaluating sources as well as application to A&S entries.

#### **2213: Making the SCA Work on Your Resumé**

SCA Life, Multiple Cultures  
Instructor: Lady Landinn de Marest  
Mon Aug 7 06:00 PM A&S 12,  
Wed Aug 9 02:00 PM A&S 15  
Handout limit: 25, fee: \$3.00.

We will go over SCA terms and translate them into modern job titles, and learn how to use SCA experience to address gaps in employment. The instructor is a senior recruiter, resumé consultant, and paid writer.

#### **2214: Modern Media & the SCA: Making Them Work Together**

SCA Life  
Instructor: Baron Arias Beltran del Valle  
Thu Aug 3 09:00 AM, Wed Aug 9 11:00 AM  
Location: A&S 8

Reaching people who are interested in the SCA can be difficult; reaching a large number at once even more so. In this class, Æthelmearc Media Liaison and

broadcast journalist Baron Arias Beltran del Valle discusses how to reach out to modern media and share activities and events with them, while also adhering to Society media policies. Includes what to do (and not to do!) when the media arrives at an event. Included in the discussion will be suggestions on how to make an event more interesting to news outlets. We'll touch on rights given to the reporters and to participants. We'll also discuss who should be involved in preparations for meeting the media at an event, and how to present the best face for your group!

#### **2215: Neurodiversity in the SCA**

SCA Life, Other  
Instructor: Thl Dunstan Bramblette  
Thu Aug 3 12:00 PM A&S 19,  
Mon Aug 7 03:00 PM A&S 16

Join me in a discussion on how the Society has been built in a way to provide a safe port in a storm of non-acceptance, and how it can provide help and growth by the way it functions.

#### **2216: Options for Governing the SCA: Roundtable**

SCA Life  
Instructor: Thl Tristan le Chanticleur  
Sun Aug 6 12:00 PM A&S 12

Practical alternatives for non-profits and the effects for diversity, equality, inclusion, recruitment, and retention.

#### **2217: Painting Your Period Canvas Tent**

SCA Life, Multiple Cultures  
Instructor: Aymii of the East Strand  
Wed Aug 2 03:00 PM, Thu Aug 10 03:00 PM  
Location: A&S 13  
Handout limit: 20.

Want to paint your tent? Have you painted it already and want to commiserate with others? Come talk tent decoration and share your experiences! The instructor has suffered through the joy of painting three period tents and will share all her trials and tribulations so you can avoid her mistakes!

#### **2218: Peerage Basics and Roundtable**

SCA Life  
Instructor: Master Elias Gedney  
Thu Aug 3 02:00 PM, Wed Aug 9 02:00 PM  
Location: A&S 13

A discussion-based roundtable for peers and non-peers. What is the peerage about and what can peers do better? During this session, we will talk about the peerages, the highest awards in the SCA, and we will have peers there to talk about what their peerages mean to them and how the peerages have changed their SCA experiences. Given on behalf of the late Liam St Liam.

#### **2219: Pelican and Protégé Meet-Up**

SCA Life  
Instructor: Lady Ceara inghean Mhuirgheasa  
Wed Aug 9 11:00 AM Midrealm Royal (W01)

This is a time for Pelicans and protégés to meet others from across the Known World! A variety of topics will be discussed. This is also a great chance to get to meet with Pelicans and protégés of Pelicans if you are not currently a protégé and are interested in becoming one. We also welcome others who are seriously on the service path because we value what you think as well. We look forward to seeing you all!

#### **2220: Pennsic Homes, Part 1: Wagon Homes**

SCA Life, Multiple Cultures  
Instructor: Mistress Rowena ni Dhonnchaidh  
Wed Aug 2 04:00 PM, Mon Aug 7 06:00 PM  
Location: A&S 13

A What-You-Need-to-Consider class: Do you want something that looks like an in-period house? Or a period wagon/coach? Stays at Pennsic (Do you know the Pennsic Regs?) or a wagon to take to other events? Brief history of period carts and wagon. Adaptations to make it a livable-for-us today. Includes some of my available resources. Also, why these are or are *not* out-of-period "Gypsy" *vardos*.

#### **2221: Pennsic Homes, Part 2: Tour of Serengeti**

SCA Life  
Instructor: Mistress Rowena ni Dhonnchaidh  
Mon Aug 7 07:00 PM University Point (St. Lily's Square)

A tour of just a few of the different types of wagon homes. There are many different ways to make your life easier, such as adapting a Pennsic storage trailer to be a shower/bath trailer. (Reduces set-up and take-down time!) Purpose is to show ideas and introduce you to homeowners so you know what people to ask questions. A range of expense levels, as well as Pennsic Homes vs. take-it-to-events wagons. **Lots** of walking. Will be cancelled if it is pouring, rainy day, but not if it is quick, light showers

#### **2222: Pennsic Homes, The Tour Around Runestone**

SCA Life  
Instructor: Mistress Rowena ni Dhonnchaidh  
Wed Aug 2 09:00 AM Bathhouse on Runestone

A tour of just a few of the different types of wagon homes. Purpose is to show ideas, and introduce you to homeowners so you know what people to ask questions. A range of expense levels, as well as Pennsic Homes vs. take-it-to-events wagons. **Lots** of walking. This tour will start at the bottom of Runestone Hill, and see the homes there. Will be cancelled if it is a Pouring, rainy day, but not if it is quick, light showers.

#### **2223: Planning Your Pennsic Sewing**

SCA Life  
Instructor: Mistress Signy Biarnardottir  
Mon Aug 7 09:00 AM A&S 8  
Handout limit: 15.

Have you ever found yourself a few days before a major event (such as Pennsic) with an unknown number of projects-in-progress, but hardly anything finished and wearable? This class is for you! We will be discussing progress tracking, task chunking, and prioritization for large-volume garb-sewing. The first part of this class will discuss what types of items to make/bring to a long camping event and why; the second part will focus on task chunking, tracking, and prioritization. Please bring a small notebook and something to write with. This class is in-person only and will not be recorded.

#### **2224: Show What You Know: Demystifying A&S Documentation**

SCA Life  
Instructor: Master Abu-Darzin Ibrahim al-Rashid  
Tue Aug 8 12:00 PM A&S 19

Have you heard people talking about "documentation" but felt unsure what it's all about? Does it feel like something you want to explore, but you're not sure what goes into it? Members of the East Kingdom A&S Ministry will talk about what documentation is, what the goals of good documentation are, and why we are even talking about documentation at all.

#### **2225: Tips for Teaching a Better A&S Class**

SCA Life  
Instructor: Lady Rosie Dubroc  
Thu Aug 3 12:00 PM A&S 16

Do you have a skill or information you want to share but don't know where to start? A&S classes can be a lot of work to develop and present, especially if you have never taught before. This class aims to provide some helpful tips to make it simpler and more efficient to turn your ideas into classes that are both easy for you to teach and easy for your students to understand.

#### **2226: Trans 101 for the SCA**

SCA Life  
Instructor: Baron Samsom Muskovich  
Mon Aug 7 09:00 AM A&S 18

As modern society becomes more open and accepting, transgender individuals are becoming more visible in their representation both in and out of the SCA. Please join us for a discussion about interacting with these members of the populace. Topics will include history, etiquette, basic definitions for the community, and an open forum for attendee questions.

#### **2227: Transgender 101 for SCA Audiences**

SCA Life  
Instructor: Baron Bjorn Stillingr  
Wed Aug 9 02:00 PM A&S 12  
(Modern) Trans 101. This class will discuss what it means to be transgender, some of the associated

vocabulary, myths about trans people, a few examples of trans people within the SCA period, and some modern trans "manners" and ways we can support our trans friends within the SCA. Everyone is welcome, and this is a safe space to discuss and ask questions.

### **2228: Using Social Media for Everyday Recruiting** SCA Life

Instructor: Lady Landinn de Marest  
Tue Aug 8 02:00 PM A&S 15  
Handout limit: 20, fee: \$4.00.

If you love the SCA, and you love being on all forms of social media, this is the class for you! Learn how you can use social media channels in your everyday life to help the Society grow. "Everyone is a chatelaine" is an oft-used phrase, but many members of the populace have little idea how to incorporate it into their daily lives. I'll show anyone how to accomplish this task.

### **2229: How to Cry Like a Herald**

SCA Life: Heraldry, Multiple Cultures  
Instructor: Thl Shoshanah bas Nachman  
Sat Aug 5 12:00 PM University-Battlefield

This is a workshop for anyone who wants to be understood at a distance--measured in tens (or scores) of yards. Doesn't matter if you're shy-voiced, if you habitually never raise your voice; overcoming inhibitions is part of what this is about. This isn't shouting; it's resonance in the chest cavity combined with some specific hints on enunciation that help a great deal in being understood.

### **2230: Sunk Cost Support**

SCA Life: Meetings  
Instructor: Mistress Wu Yun  
Fri Aug 4 02:00 PM, Wed Aug 9 10:00 AM  
Location: A&S 19

Sunk Cost is an economic idea that can be used to evaluate our SCA experiences. Have you found yourself questioning or wishing to change your level of SCA involvement? You're not alone. Sunk Cost Support is a community of people who are reconsidering how, and to what degree they're involved in our hobby. Please join us if any part of this rings true for you. There is also a Facebook group and quarterly calls where we discuss different facets of what goes into our decisions to change our participation. Contact info for these will be shared during the class. **Age 18+.**

### **2231: Anatomy of a Demo**

SCA Life: Newcomers, Multiple Cultures  
Instructor: Lady Landinn de Marest  
Tue Aug 8 03:00 PM A&S 20  
Handout limit: 50.

What makes a successful demo? What are the types of demos? How can you advertise them for low or no cost, what activities can you include? How can the populace leverage the chatelaine and other resources to run one?

### **2232: Finding Your Niche: Getting Started in A&S**

SCA Life: Newcomers  
Instructor: Master Elias Gedney  
Thu Aug 3 10:00 AM, Tue Aug 8 10:00 AM  
Location: A&S 20

Do you feel lost when thinking about A&S topics in the SCA? Do you have a specialty you are good at, but are worried it is not "medieval enough"? This class is an open discussion on how to focus on what you know and what you already do well and apply it toward a more concrete A&S presentation or class. We'll use some examples and do some brainstorming in your particular interests.

### **2233: Getting Started in the SCA**

SCA Life: Newcomers  
Instructor: Mistress Evzenie Apolena Vitkovic  
Tue Aug 8 11:00 AM A&S 20

An introduction to getting involved in the SCA, including how to get connected with your local group and what to expect at your first (non-Pennsic) event. Some tips for figuring out the culture of the SCA overall as well as your local group. Strategies for finding the fun will be discussed.

### **2234: Heraldry for the Newcomer**

SCA Life: Newcomers, Other  
Instructor: Mistress Wynne ferch Rhodri

Fri Aug 4 11:00 AM, Thu Aug 10 10:00 AM  
Location: A&S 2

Choosing a Society/persona name and device is both personal and fulfilling. In this class we will begin with the basics to get you started. Learn how and where to begin your research, who to contact, and the rules governing submissions. If you are interested in becoming a herald, we will be talking about that towards the end of the class.

### **2235: Hitchhiker's Guide to the SCA: Don't Panic**

SCA Life: Newcomers, Other  
Instructor: Tobias of Dragonship Haven  
Mon Aug 7 12:00 PM, Tue Aug 8 12:00 PM  
Location: A&S 20  
Handout limit: 15. Materials limit: 0.

Beginner's guide to the SCA, Pennsic and other activities. Get your SCA questions answered in a judgment-free zone. Taught by someone who grew up in the SCA, and is a current officer of Dragonship Haven, East Kingdom. Includes a young adult perspective.

### **2236: How to Speak SCA'dian!**

SCA Life: Newcomers  
Instructor: Baroness Margaret Lad  
Mon Aug 7 01:00 PM A&S 20

What is Troll? What is an MoL? The SCA has lots of words and acronyms specific to our game. Attend this class and learn how to translate SCA jargon!

### **2237: More Time or Money: Kitting Out New Fighters**

SCA Life: Newcomers  
Instructor: Baron Mungoe McKlinchey  
Wed Aug 2 01:00 PM A&S 20

A class on economic armor for a new fighter. Bring a notebook as I am a Luddite.

### **2238: Newcomers 101**

SCA Life: Newcomers  
Instructor: Lord Galiwyn von Ansteorra  
Tue Aug 1 02:00 PM, Wed Aug 2 02:00 PM, Thu Aug 3 02:00 PM, Fri Aug 4 02:00 PM, Sat Aug 5 02:00 PM, Sun Aug 6 02:00 PM  
Location: A&S 20  
Handout limit: 100.

Handouts showing the common titles and responsibilities. Discussion about all things SCA. Camping, names, bylaws about bullying. Anything they want to know that I can answer or direct them to another person or class.

### **2239: Newcomers' Social**

SCA Life: Newcomers  
Instructor: Baroness Margaret Lad  
Sun Aug 6 01:00 PM A&S 20

For the eighth year, Chatelains from around the Knowne World will be hosting the Newcomers' Social from 1:00 pm - 2:00 pm on Sunday, August 6th, in the Newcomers' Tent (A&S 20). Newcomers are encouraged to come and meet other Newcomers and Chatelains, ask questions, and learn about the SCA and Pennsic.

### **2240: Pennsic: You're Here! Now what?**

SCA Life: Newcomers  
Instructor: Baroness Margaret Lad  
Thu Aug 3 12:00 PM, Sat Aug 5 11:00 AM  
Location: A&S 20

You've made it to the largest SCA event in the Knowne World! Now what is there to do? This class will give you ideas for things to see, places to visit, and answer any questions about the event or the SCA, in general.

### **2241: SCA Basics For Newcomers: Q & A**

SCA Life: Newcomers  
Instructor: Lady Landinn de Marest  
Mon Aug 7 03:00 PM, Tue Aug 8 04:00 PM  
Location: A&S 20

I have over 35 years in the SCA, and I spent over a decade as both a branch and Kingdom Chatelaine (Newcomer Coordinator). I have extensive experience helping newcomers learn about our history, customs, and culture in the SCA. Bring your questions, and I'll give a basic history of the Society.

### **2242: SCA Persona Development**

SCA Life: Newcomers, Multiple Cultures  
Instructor: Baron Cataldo Querini

Thu Aug 3 03:00 PM A&S 20  
Handout limit: 20.

Whether this is your first event or you remember when there were just two kingdoms, every good gentle can continue to build or develop their personas! The idea of this class is to consider the ways in which you can become a more authentic version of the medieval you. We will explore ways to improve your representation of material culture, consider how a medieval version of yourself might have viewed the world, and learn ways to validate and authenticate your sources. Additionally, with the expansion of the SCA's allowed regions, resources will be available to consider exploring non-Western personas (and navigate ways in which to do so gracefully). If you happen to have source books for your persona or others, please bring them! Note: The first half of the class will broadly cover developing your persona, the second half will consist of working through and filling out your persona development worksheet.

### **2243: Siege Weapons for Noobs**

SCA Life: Newcomers  
Instructor: Baron Mungoe McKlinchey  
Sun Aug 6 12:00 PM A&S 20

Tactics and uses of SCA siege weapons and how a new fighter can get involved.

### **2244: So You Want to Bring a Period Tent to Pennsic**

SCA Life: Newcomers, European  
Instructor: Lady Merswyn of Caudor  
Fri Aug 4 01:00 PM A&S 12,  
Wed Aug 9 09:00 AM A&S 13  
Handout limit: 20, fee: \$3.00.

What tent to get. How many people will it house? Are you camping solo? Tips for easier set-up: shorter tent poles, accordion-pleated walls, mark "tab A" and "slot B" for error-free alignment. Bathtub the edge of the ground cloth to avoid "A river runs through it." Furniture and lighting. Decorative touches like chandeliers, tapestries, and rugs.

### **2245: Street Smarts**

SCA Life: Newcomers  
Instructor: Mistress Morwenna Trevethan  
Thu Aug 3 11:00 AM, Mon Aug 7 02:00 PM  
Location: A&S 20

What's in a name? A folkloric history of Pennsic geography: how the streets and areas of Pennsic came by their distinctive designations.

### **2246: The History of Clan Blue Feather**

SCA Life: Newcomers  
Instructor: Baron Joshua MacDonald the Imperfekt  
Sun Aug 6 03:00 PM A&S 20

Clan Blue Feather is the research, social, networking, and support group for the SCA's lesbian, gay, bisexual, transgender, asexual, non-binary, and related gender and sexual minority communities and their allies. Started in 1988, the Clan has since become a vibrant and important part of the SCA throughout the entire Society, from local groups to Pennsic and more. Come learn about what's been happening over the past 30+ years, what we're doing today, and what the future may hold.

### **2247: WTF? Watching The Fight: Understanding SCA Combat**

SCA Life: Newcomers  
Instructor: Baron Cataldo Querini  
Sun Aug 6 10:00 AM A&S 20  
Handout limit: 25.

Following a fight can be hard, even for experienced fighters. Whether it's for armored combat, rapier, or cut-and-thrust, this class will help you to be better able to understand why some blows are good and others aren't. We will discuss what counts as a "telling blow", what armor a combatant is assumed to be wearing, and why that Duke is lying on the ground "dead" when all you saw was that unbelt twitch her spear. Come for the information, stay for the anecdotes and handout.

While this class will be most beneficial to those who watch fighting with no combat experience themselves, all are welcome to attend!

### **2248: Welcome! What Brings You Here?**

SCA Life: Newcomers

Instructor: Mistress Katherine von Schlosserwald  
Mon Aug 7 11:00 AM A&S 20

A roundtable for newcomers. Why did you want to join the SCA? Martial Arts? Arts & Sciences? Time Travel? Getting the most out of participation.

#### **2249: Who's That in the Hat?**

SCA Life: Newcomers  
Instructor: Baroness Margaret Lad  
Tue Aug 8 01:00 PM A&S 20

An introduction to officers, medallions, titles, and coronets in the SCA.

#### **2250: Being Your Persona**

SCA Life: Persona, Multiple Cultures  
Instructor: Master Cariadoc  
Wed Aug 2 01:00 PM, Wed Aug 9 03:00 PM  
Location: A&S 5  
Handout limit: 30.

How to maintain the illusion at an event that you are a period person interacting with other period people.

#### **2251: Courtesan Patron Roundtable - CCT**

SCA Life: Persona, Other  
Instructor: Baroness Ginevra Fiammetta di Silvestri  
Wed Aug 9 03:00 PM Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))

This roundtable will be a discussion on what it means to be a Patron and what one can expect as a sponsor of a Courtesan (or Courtesans) in the SCA. **Age 18+.**

#### **2252: Courtesan Persona 101 - CCT**

SCA Life: Persona, Multiple Cultures  
Instructor: Baroness Ginevra Fiammetta di Silvestri  
Sat Aug 5 11:00 AM, Thu Aug 10 11:00 AM  
Location: Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))  
Handout limit: 15.

This is an **adults only** class for those interested in portraying a courtesan persona in the SCA. People of all ages **over 18** and all genders welcome. We will be discussing how to speak and act like an elite sex worker and how to handle a number of situations you might find yourself in while in persona at events. For a list of content warnings or any further information, please contact Ginevra at [ginevrafiamenttadilvestri@gmail.com](mailto:ginevrafiamenttadilvestri@gmail.com).

#### **2253: Identifying and Addressing Cultural Appropriation**

SCA Life: Persona, Africa  
Instructor: Zahra Tesfaye  
Thu Aug 10 01:00 PM A&S 17  
Handout limit: 25.

We'll identify some of the different ways that cultures interact, including cultural appreciation, exchange, assimilation, and the problematic appropriation. We'll talk about why cultural appropriation is so harmful, in both a modern and SCA context, and explore some ways of self-evaluating and addressing our own behavior to avoid it. There will also be a discussion portion, so please bring your questions and we can explore them as a group.

#### **2254: Making a "Glastonbury Lite" Chair**

SCA Life: Persona, Other  
Instructor: Baron Erick der Rotnacken  
Mon Aug 7 03:00 PM A&S 5  
Handout limit: 20.

Tired of cheap folding chairs? Learn some tips and techniques to make a Glastonbury chair that folds flat, looks period, doesn't require pins or pegs, and holds at least 300 pounds.

#### **2255: Persona Development: Down the Rabbit Hole.**

SCA Life: Persona, Multiple Cultures  
Instructor: Lady Zoya Dragomirova  
Mon Aug 7 09:00 AM A&S 5  
Handout limit: 20, fee: \$1.00.

Persona development ideas to sharpen, round, and strengthen your persona. Looking for, investigating, and finding sources for developing your personal story.

#### **2256: Romani: An Introduction to "Gypsy" Persona**

SCA Life: Persona, Multiple Cultures  
Instructor: Baroness Pasha of Little Egypt  
Tue Aug 1 02:00 PM A&S 12,

Fri Aug 4 02:00 PM A&S 12,  
Mon Aug 7 03:00 PM A&S 8,  
Thu Aug 10 01:00 PM A&S 13

Want a *Romani* persona, but don't know how/where to start? Learn about the *Rom*, their history, common pitfalls, and the fun of this fascinating persona. We will be covering their history, migration routes, clothing, and how to portray this persona within the SCA.

#### **2257: So You Want to Be an Apothecary in the SCA**

SCA Life: Persona, Multiple Cultures  
Instructor: Thl Maggie Rue  
Tue Aug 1 03:00 PM A&S 20

How to develop an apothecary character, including accoutrements, A&S project ideas, and other suggestions.

#### **2258: So You Want to Be an Assassin in the SCA**

SCA Life: Persona, Multiple Cultures  
Instructor: Thl Maggie Rue  
Wed Aug 2 03:00 PM A&S 20

An introduction to having a persona that is nefarious and doesn't get into trouble; includes accoutrements, A&S ideas, and other suggestions.

#### **2259: So You Want to Have a Jewish Persona**

SCA Life: Persona, Multiple Cultures  
Instructor: Lord Eleazar ha-Levi  
Thu Aug 10 09:00 AM A&S 16  
Handout limit: 20, fee: \$3.00.

This is an overview class on creating and enacting a Jewish persona: how to pick a name; what garb is appropriate; what professions could your persona engage in; are there Jewish arts and sciences; and would-be Jewish armory. There'll be a discussion of Jews' badges and why they **shouldn't** be worn; period Jewish fighters; and names and opportunities for female Jewish personae.

#### **2260: The Dangerous Beauty: Series 1, *Esprimitil* - CCT**

SCA Life: Persona, European  
Instructor: Thl Ciana Scholari di Polcenigo  
Wed Aug 2 04:30 PM Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))

A series on the Arts of a Courtesan. You - yes, *you* have within you the power to secure a military alliance, curate courtly influence, maybe feel more assurance about attending Court, or just chat with that interesting person you met at fighter practice last week. We will be discussing and practicing how to look and act like an elite sex worker while in persona, based on a combination of both extant European period writings on social behavior with modern framing of deportment, etiquette, and seduction. This section will cover conversation skills, remembering names, wit, charm, walking and talking, flirting, non-verbal languages. There will be handouts available. **Age 18+.**

#### **2261: The Dangerous Beauty: Series 2, *La Bella...* - CCT**

SCA Life: Persona, European  
Instructor: Thl Ciana Scholari di Polcenigo  
Thu Aug 3 04:30 PM Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))

The Dangerous Beauty: a series on the Arts of a Courtesan. You - yes, *you* have within you the power to secure a military alliance, curate courtly influence, maybe feel more assurance about attending Court, or just chat with that interesting person you met at fighter practice last week. We will be discussing and practicing how to look and act like an elite sex worker while in persona based on a combination of both extant European period writings on social behavior with modern framing of deportment, etiquette, and seduction. This section will cover attractiveness, confidence, sex appeal, body language, and comportment. There will be handouts available. **Age 18+.**

#### **2262: The Dangerous Beauty: Series 3, *La Tresca!* - CCT**

SCA Life: Persona, European  
Instructor: Thl Ciana Scholari di Polcenigo  
Fri Aug 4 04:30 PM Courtesan College (Strawberry

Fields B06 (off eLeri Lane between Ankara and Visby Vale))

The Dangerous Beauty: a series on the Arts of a Courtesan. You - yes, *you* have within you the power to secure a military alliance, curate courtly influence, maybe feel more assurance about attending Court, or just chat with that interesting person you met at fighter practice last week. We will be discussing and practicing how to look and act like an elite sex worker while in persona based on a combination of both extant European period writings on social behavior with modern framing of deportment, etiquette, and seduction. This section will cover table manners, eating and drinking, serving and being served, and the fine art of being a host. There will be handouts available. **Age limit 18+.**

#### **2263: The Dangerous Beauty: Series 4, *Allora!* - CCT**

SCA Life: Persona, European  
Instructor: Thl Ciana Scholari di Polcenigo  
Sat Aug 5 04:30 PM Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))

The Dangerous Beauty: a series on the Arts of a Courtesan. You - yes *you!* have within you the power to secure a military alliance, curate courtly influence, maybe feel more assurance about attending Court, or just chat with that interesting person you met at fighter practice last week. We will be discussing and practicing how to look and act like an elite sex worker while in persona based on a combination of both extant European period writings on social behavior with modern framing of deportment, etiquette, and seduction. This section will cover games, period arts and pursuits, research subjects, SCA skills, and consort arts. Handouts will be available. **Age 18+.**

#### **2264: The Stigma of LARP**

SCA Life: Persona  
Instructor: Lord Éadaoin Ruadh  
Mon Aug 7 12:00 PM A&S 12

Stereotypes are bad, and the attitude toward the term LARPing amongst SCAdians needs some improvement. As more of our members come to us from other games, or long-time SCAdians begin to cross game, we need to separate fact from rumor. Come learn how LARP is one of our great assets! Please bring writing implements and materials for note-taking.

#### **2265: Viking Age Feast Gear: Archaeological Evidence**

SCA Life: Persona, European  
Instructor: Thl Sunnifa Gunnarsdottir  
Sat Aug 5 02:00 PM A&S 12  
Handout fee: \$5.00.

A survey of feast gear and cookware options from among the archaeological finds of the Old Norse World. We will look at items from Birka, Dublin, Gotland, Hedeby, Oseberg, York, and other sites.

#### **2266: Viking Age Food: Archaeological Evidence**

SCA Life: Persona, European  
Instructor: Thl Sunnifa Gunnarsdottir  
Mon Aug 7 01:00 PM A&S 13  
Handout fee: \$5.00.

A survey of evidence for plants, birds, fish, domestic and wild animals. Includes shellfish and sea mammals eaten by Viking Age Norse people, with some discussion of farming, cooking, and preserving.

## Sciences

#### **2300: 9000 Years of Edged Weapons Sciences**

Instructor: Einar the Mad  
Wed Aug 2 03:00 PM A&S 15,  
Mon Aug 7 03:00 PM A&S 2

A display and discussion of the history, fabrication and development of edged weapons including many original examples from the Neolithic through the Bronze Age, into the Iron Age, and Middle Ages of SCA period, on into later eras and present. See which designs have lasted longest or have repeated. Photos and video welcome; limited hands-on permitted.

#### **2301: A Receipt from Paré: A Period Plaster**

Sciences, European  
Instructor: Master Michael Graham  
Sun Aug 6 12:00 PM A&S 7

Learn about the instructor's experiment in creating a wound plaster (adhesive) as written in Ambroise Paré's *Works*.

### 2302: Cryptography in the Middle Ages

Sciences, European  
Instructor: Master Melchior zum grauen Wolf  
Mon Aug 7 10:00 AM A&S 7  
Handout limit: 10.

This course is a survey of cryptography up to around 1650. We will review the history and evolution of cryptography in general and look at several cryptographic systems in-depth to provide a working understanding of how these ciphers are employed. Handouts are limited but digital copies are available.

### 2303: Designing a Period Sundial

Sciences, European  
Instructor: Master Geoffrey Gamble  
Wed Aug 2 09:00 AM A&S 18

We'll go through the process of laying out the curves needed for either a vertical or horizontal sundial. We will use graphical methods so no math is required. The technique is period and relatively easy to learn. While you do not need to actually draw a dial in the class, I will be going through the steps required and will assist anyone who wants to try. In order to draw the curves. You will need a pencil, paper tablet, a compass, a straight edge (ruler), and a protractor.

### 2304: Divination by Sortilege One: Casting of Lots

Sciences  
Instructor: Dr Henry Best  
Tue Aug 8 11:00 AM A&S 12

Divination by sortilege, or interpretation of randomized objects, such as coins, bones, dice, runes, cards, pages of books. We will demonstrate many of these systems, performing live tests by calling on them each to answer a question from the class. Stay for Part Two: divination with cards, including tarot.

### 2305: Divination by Sortilege Two: Cards Including Tarot

Sciences  
Instructor: Dr Henry Best  
Tue Aug 8 12:00 PM A&S 12

Cartomancy. Imagine a storybook filled with pages and pictures, but with the spine removed, and the pages reordered by Dame Fortuna to tell each person's life story. That book is a deck of cards, and this class will teach you how to read it. Fortune-telling theory and practice with regular and tarot decks. We will end class with a miraculous demonstration of the seer's art.

### 2306: Divination: Advanced Topics

Sciences  
Instructor: Dr Henry Best  
Thu Aug 10 11:00 AM A&S 12

Real talk for would-be scryers, diviners, fortune tellers. Starting out advice. Choosing your oracular system. Training and use of intuition. Resources. Ethics. Duty of care. Emergency situations. My previous divination classes are recommended but not required.

### 2307: Divination: Palmistry

Sciences  
Instructor: Dr Henry Best  
Mon Aug 7 11:00 AM A&S 12

History, theory, and practice of one of the most ancient of divinatory arts: palm reading. Learn to read the secrets of a soul, write upon the hand for only the wise to see. This is a hands-on class where you will actually read each others' palms.

### 2308: From Furnace to Flame

Sciences, Multiple Cultures  
Instructor: Noble Lykania of Stone Hill Keep  
Tue Aug 8 09:00 AM A&S 4  
Handout limit: 0. Materials limit: 0.

This is an overview of the pre-modern glass science, technology, and trade with a focus on the broader glass industry's role in bead production and markets. I will focus on the transition from glass production during the Roman Empire and the impact its collapse

had on the glass industry in Northern Europe. We will look at tools, materials, and products.

### 2309: Nigel's Fire-Starting Class

Sciences, European  
Instructor: Master Nigellus leHaie  
Thu Aug 3 01:00 PM A&S 4,  
Mon Aug 7 03:00 PM Bog U,  
Tue Aug 8 01:00 PM A&S 4  
Handout limit: 25. Materials limit: 25.

Formerly titled "How to Start a Fire Like a Moderately Intelligent Saxon". Yes, you too can start a fire with flint and steel like a Saxon, Roman, Viking, or any other civilized culture in the Middle Ages. Includes history of fire and the flint-and-steel mechanics of starting a fire. Hands-on class; you will start a fire. **You must be at least 14 years old** and have your parents' or wife's permission.

### 2310: The Humoral Doctrine

Sciences, European  
Instructor: Master Michael Graham  
Sat Aug 5 01:00 PM A&S 7

An explanation of the origins and structure of the prevailing doctrine of health in the Medieval and Renaissance periods.

### 2311: The Renaissance Barber-Surgeon

Sciences, European  
Instructor: Master Michael Graham  
Sat Aug 5 10:00 AM A&S 7

The instructor will use reproduction medical tools and facsimile texts to explain medical and surgical techniques and the role of the Barber-Surgeon.

### 2312: Peafowl and Pheasants During Medieval Times

Sciences: Animals, European  
Instructor: Baron Robert Thorne  
Sun Aug 6 01:00 PM A&S 15

A roundtable discussion of what types of pheasants were commonly seen in medieval Europe. From food to heraldry, how these gorgeous birds were utilized in period.

### 2313: Constellations and Crafts

Sciences: Astronomy  
Instructor: Lady Judith of Massan  
Wed Aug 2 01:00 PM, Wed Aug 9 01:00 PM  
Location: Family Point Tent 2

Learn the constellations by hearing their legends and recreating their patterns in crafts.

### 2314: Navigating by the Stars

Sciences: Astronomy  
Instructor: Armiger Hextilda Corbett  
Thu Aug 3 12:00 PM A&S 15,  
Tue Aug 8 12:00 PM A&S 8  
Handout limit: 20, fee: \$1.00.

Learn a critical medieval skill: how to navigate by the stars, moon, and sun! All skill levels covered, from "I can't find Orion" to "I have built my own telescope." I will explain simple and advanced navigational tricks so that anyone can orient themselves at any time. Handy whether you're lost in the Bog, a survivalist, or simply want to know what your persona would have known. Please note: This is a daytime astronomy class!

### 2315: Night Sky over Pennsic

Sciences: Astronomy  
Instructor: Lady Judith of Massan  
Sat Aug 5 10:30 PM, Tue Aug 8 10:30 PM  
Location: University Point (University Point, look for sign)

Come enjoy the night sky over Pennsic and learn to identify some classical constellations, weather permitting.

### 2316: Planispheric Astrolabe Discussion Group

Sciences: Astronomy, Multiple Cultures  
Instructor: Thl Simon de Spaldyng  
Sun Aug 6 03:00 PM A&S 1  
Handout limit: 30. Materials limit: 30.

Bring your astrolabe or use a paper handout to learn about the multiple uses of the planispheric astrolabe, the personal computer of the Middle Ages.

### 2317: The Astrolabe in Theory and Practice

Sciences: Astronomy  
Instructor: Master Richard Wymar

Sun Aug 6 01:00 PM A&S 7  
Handout limit: 20.

We will be discussing the history and theory of the astrolabe and provide extensive hands-on practical experience. Details at <http://astrolabeproject.com>.

### 2318: Throw Away Your Wristwatch

Sciences: Astronomy, Multiple Cultures  
Instructor: Master Maximilian der Zauberer  
Wed Aug 2 04:00 PM, Wed Aug 9 04:00 PM  
Location: A&S 5  
Handout limit: 30, fee: \$5.00. Materials limit: 30.

Learn period methods of timekeeping to tell time day and night at Pennsic. Discussion of scientific principles so you can tell time anywhere, anytime.

### 2319: History of Gunpowder and Gunpowder Weapons

Sciences: Black Powder, Multiple Cultures  
Instructor: Master Michael Graham  
Sun Aug 6 10:00 AM A&S 7  
Documenting the origins and history of gunpowder and gunpowder weapons from their earliest use to circa 1600 CE.

### 2320: Period Black Powder Firearms: Safety and Handling

Sciences: Black Powder, European  
Instructor: Lord Erich von Kleinfeld  
Sat Aug 5 03:00 PM, Wed Aug 9 03:00 PM  
Location: Gunnery Point on Mt Eislinn (Top of Mt Eislinn)  
Firearm safety, handling, and shooting procedures for small arms and artillery, 1320-1600. Owners of period arms are requested/encouraged to bring them and help with coaching newer shooters. Powder and match are supplied by instructor. **Ages 18+**. Handouts for all classes: <http://www.3fgburner.net/#info>. Under 18 may watch, but cannot handle arms or powder.

### 2321: A Feast Fit for Bees (and Other Pollinators!)

Sciences: Gardens, Multiple Cultures  
Instructor: Thl Juliane Beauchampe  
Tue Aug 8 09:00 AM A&S 7  
Planting a garden for pollinators is easy, fun and quite period. We will discuss the needs and plant preferences of honeybees and other critters who will stop by for a snack. Historic designs as well as modern garden adaptation will also be explored. The optional second hour, you have the option of walking Cooper's Lake Campground with me to take a look at flower shapes, plants and pollinators. **Adults only.**

### 2322: Keeping Bees in the Knowne World

Sciences: Gardens, Multiple Cultures  
Instructor: Thl Dunstan Bramlette  
Fri Aug 4 09:00 AM, Wed Aug 9 09:00 AM  
Location: House Raeburn (N16)  
Get an idea of what is involved in keeping bees in the here and now. I'll walk you through a typical year.

### 2323: A&S Performance/Research Rubric Training - EKMoAS

Sciences: Research, Multiple Cultures  
Instructor: Baroness Fiore Leonetta Bardi  
Mon Aug 7 12:00 PM A&S 1  
Handout limit: 30, fee: \$1.00.

This class sponsored by the EKMoAS provides a deeper understanding of the EK A&S general rubric used to judge Crown's A&S Championships in the East. It is designed both for judges to promote consistent calibration and for entrants to allow them to better understand what their judges will be looking for. People from all Kingdoms and all levels of experience welcome.

### 2324: East Kingdom A&S General Rubric Training by EKMoAS

Sciences: Research, Multiple Cultures  
Instructor: Baroness Fiore Leonetta Bardi  
Fri Aug 4 01:00 PM A&S 13  
Handout limit: 30, fee: \$1.00.

This class sponsored by the EKMoAS provides a deeper understanding of the EK A&S general rubric used to judge Crown's A&S Championships in the East. It is designed both for judges to promote consistent calibration and for entrants to allow them to better understand what their judges will be looking for. People from all Kingdoms and all levels of

experience welcome.

### 2325: Mary Queen of Ciphers

Sciences: Research, European  
Instructor: Master Melchior zum grauen Wolf  
Mon Aug 7 04:00 PM A&S 3  
Handout limit: 10.

We will be look at the history, implementation, and utilization of the cipher systems used by Mary of Scots. Handouts are limited but a QR code to access the digital copy will be available at the class.

## Scribal Arts

### 2400: Make Beautiful Scrolls Using Micography

Scribal Arts  
Instructor: Baroness Amalie Reinhardt  
Wed Aug 2 03:00 PM, Mon Aug 7 09:00 AM  
Location: Æthelmearc 2  
Handout limit: 10, fee: \$1.00.

First we will learn about micography and how it was used in manuscripts. Then we will work on plotting out designs and practice what we have learned to create some art. Will not have handouts available past 10 gentles, but the handout is also online. If you have lightboards, pencils, and dip pens with a crow nib (or C-6), bringing them would be appreciated, but not necessary. Instructor will have some, but may not be able to cover all participants.

### 2401: Æthelmearc Scribal Tea

Scribal Arts, Other  
Instructor: Mistress Liadhain  
Mon Aug 7 01:00 PM Æthelmearc 1

Join us for light refreshments and a chance to socialize with other scribes from across the Kingdom.

### 2402: Ask a Scribe

Scribal Arts  
Instructor: Mistress Liadhain  
Wed Aug 2 11:00 AM Æthelmearc 1,  
Thu Aug 3 09:00 AM Æthelmearc 2,  
Fri Aug 4 11:00 AM Æthelmearc 2,  
Sat Aug 5 10:00 AM Æthelmearc 2,  
Tue Aug 8 10:00 AM Æthelmearc 1,  
Wed Aug 9 09:00 AM Æthelmearc 2,  
Thu Aug 10 09:00 AM Æthelmearc 2

These are informal drop-in classes for any scribe who's looking for advice, guidance, or help with any aspect of calligraphy and/or illumination. Several different experienced scribes will be hosting these sessions during Peace Week and War Week.

### 2403: Basic Painting for Scribes

Scribal Arts  
Instructor: Master Christofano Vecchione  
Thu Aug 10 10:00 AM Æthelmearc 1

A class for beginners on how to lay down gouache in a flat, matte finish and add whitework atop those paints. If you are already have paints and other equipment, you are encouraged to bring them for an evaluation. This class is style independent as it is the general painting techniques that will be taught.

### 2404: Beginner Scribal Track: *Book of Durrow*

Scribal Arts, European  
Instructor: Mistress Alicia Langland  
Sun Aug 6 03:00 PM, Mon Aug 7 03:00 PM, Tue Aug 8 03:00 PM, Wed Aug 9 03:00 PM  
Location: Æthelmearc 1  
Handout limit: 10. Materials limit: 10, fee: \$15.00.

Intensive workshop, focusing on the 7th-century Irish manuscript, the *Book of Durrow*. Topics to be covered include history, interlace decoration, and calligraphy. Plan to attend all 4 days. Materials will be available for 10 students. \$15 fee covers supplies for the 4 days, handouts, and take-home starter kit to keep you working after War! To learn more, visit <https://drive.google.com/drive/folders/1yNjR8gppgqDx1CCQSimVqrbP9HXC5jEI?usp=sharing>

### 2405: Byzantine Iconography: Theology in Line and Color

Scribal Arts, Multiple Cultures  
Instructor: Lady Dosalena Della Mirandola  
Sun Aug 6 04:30 PM Guild Mirandola (Booth 167)

In-depth overview of origins, history, symbolism, and technique of the ancient art of Byzantine icons. Also the introduction to hands-on three-part "Icon Writing" class August 6; 11am Panel Prep; August 7, 11am,

Gilding; August 9, 11am, Icon Writing with Egg Tempera.

### 2406: Demystifying Silver and Gold

Scribal Arts, European  
Instructor: Baroness Aldermoureis Ventzke  
Wed Aug 9 09:00 AM Æthelmearc 1

Practice different methods of applying gold and silver with a focus on paper.

### 2407: East Asian Calligraphy and Illumination

Overview  
Scribal Arts, Far Eastern  
Instructor: Lord Choi Min  
Wed Aug 9 10:00 AM Æthelmearc 2  
Handout limit: 10, fee: \$1.00.

An in-depth class on materials, extant inspirations, how-to's, and guidance on how to make culturally respectful scrolls for Chinese, Korean, and Japanese themes. This is a lecture-style class. Contact Choi Min for hands-on tutoring afterwards.

### 2408: Getting Started in Scribal: Nothing to Fear

Scribal Arts  
Instructor: Sir Ardan Scot  
Tue Aug 1 02:00 PM Æthelmearc 2

A class oriented to all those that have not started working on award scrolls out of fear, stress or any other reason. Fear not, it can be done.

### 2409: *Iki*: Composing Japanese Scroll Texts

Scribal Arts, Far Eastern  
Instructor: Sólveig Þrándardóttir  
Thu Aug 3 10:00 AM Æthelmearc 1  
Handout limit: 20, fee: \$1.00.

An introduction to Japanese diplomata along with the methods by which they are attested and delivered. The structure of Japanese official documents and correspondence is rather different from the textual style in Society documents, letters, and public announcements. This class introduces Japanese epistolary style and the structures commonly found in official documents. This class will also introduce a few Japanese words which might appear as the header for an official document as well as several stylistic features of official Japanese writing both in Japanese and in English.

### 2410: Introduction to *Pysanky*

Scribal Arts, Multiple Cultures  
Instructor: Thl Nichola Beese  
Wed Aug 2 01:00 PM, Tue Aug 8 01:00 PM  
Location: Guild Mirandola  
Handout limit: 15. Materials limit: 15, fee: \$5.00.

*Pysanky* are highly embellished eggs used for centuries in Easter and Vernal Equinox celebrations in many Slavic nations, including modern Ukraine, Poland, and Romania. Come learn about the history, symbolism, and significance of this "Queen of Folk Arts," and make your own *pysanka* to take with you. All materials and tools will be provided. The dyes are permanent, so wear old garb!

### 2411: Late Medieval Continental European Manuscripts

Scribal Arts  
Instructor: Mistress Annetje van Leuven  
Thu Aug 3 06:00 PM Æthelmearc 1

Many manuscripts from the late medieval period are available online in various libraries' digitized archives. The focus will be on Bohemian, Burgundian, German, and French manuscripts from roughly 1350-1520 in libraries across Europe. Come find out where the *Très Riches Heures du Duc de Berry* is.

### 2412: Medieval Miniatures: The Stick Figure Method

Scribal Arts, European  
Instructor: Master Piero di Paxiti da Vincenza  
Sat Aug 5 03:00 PM, Tue Aug 8 11:00 AM  
Location: Æthelmearc 1

Drawing 14th- and 15th-century miniatures can seem very threatening, but I will show you a simple method to make it less intimidating!

### 2413: Open Scribal Time

Scribal Arts, Multiple Cultures  
Instructor: Mistress Liadhain  
Wed Aug 2 10:00 AM Æthelmearc 2,  
Thu Aug 3 02:00 PM Æthelmearc 1,  
Fri Aug 4 03:00 PM Æthelmearc 2,

Sat Aug 5 11:00 AM Æthelmearc 2,  
Sun Aug 6 02:00 PM Æthelmearc 2

Take advantage of our clean, well-lit space to work on existing projects or to try your hand at calligraphy and/or illumination.

### 2414: Parchment Embellishment and Repair with Needlework

Scribal Arts  
Instructor: Thl Ceindrech verch Elidir  
Tue Aug 8 12:00 PM Æthelmearc 2  
Handout limit: 20. Materials limit: 20.

Needlework on manuscripts, seen 13th -14th c, using stitches later seen in Italian needlelace. Examples and techniques, with supplies to try it.

### 2415: Parchment Workshop

Scribal Arts, Multiple Cultures  
Instructor: Thl Nichola Beese  
Sun Aug 6 10:00 AM, Mon Aug 7 10:00 AM  
Location: Æthelmearc 3

Come see how animal hides are transformed into parchment and vellum. Be as hands-on as you like. Feel free to drop in and out; no need to stay all day. Please wear garb and shoes that can get wet, and possibly a little smelly. Dead animal parts are involved in this class.

### 2416: Scribal Swap Meet (Bring a Brush, Take a ???)

Scribal Arts  
Instructor: Mistress Jenna MacPherson  
Thu Aug 3 02:00 PM, Sat Aug 5 03:00 PM  
Location: Æthelmearc 2

All scribes have those things that clutter up the art box. Bring your extras here to swap for something you don't have or just to re-home your un-needed materials and tools. Swappable items include paints, brushes, templates, totes, rulers, ink, pens ... anything in good and useable condition. We will also be accepting unfinished scroll blank layouts that might be sitting in your portfolio. Others can use these as practice pieces or complete into award scrolls for their group or kingdom.

### 2417: Scribing on Parchment

Scribal Arts, Multiple Cultures  
Instructor: Thl Nichola Beese  
Thu Aug 3 11:00 AM, Wed Aug 9 11:00 AM  
Location: Guild Mirandola  
Materials limit: 15, fee: \$10.00.

Interesting in scribing on parchment, but intimidated by the material? This class is a hands-on introduction to tools, materials, and techniques.

### 2418: That Personal Touch

Scribal Arts  
Instructor: Baron Riobard O'Suilleabhain  
Tue Aug 8 03:00 PM, Thu Aug 10 11:00 AM  
Location: Æthelmearc 2  
Handout limit: 12.

Personalizing a scroll for a recipient is easy when the scribe knows the recipient. But there are ways to add personalizing touches to a scroll when you don't know the recipient. We will look at some methods including using discrete inquiries, social networking, and ethical data mining to better personalize a scroll for a recipient without spilling the beans.

### 2419: Typography for Scribes

Scribal Arts  
Instructor: Master Christofano Vecchione  
Mon Aug 7 11:00 AM Æthelmearc 2  
Handout limit: 10, fee: \$5.00.

The class will show how to use modern typographic methods to assist making your words fit your scroll better. You will learn about kerning, leading, line spacing, word spacing, and script/nib size. I've adapted the newspaper's technique (the column-inch) to make it easier to calculate how many words you will need for a given space. This is not a calligraphy class. Having a calculator will help.

### 2420: Very Basic Illumination

Scribal Arts  
Instructor: Lady Michaela Isabella Botticelli  
Tue Aug 1 11:00 AM Æthelmearc 2  
Materials limit: 20.

Practice the art of illumination and learn some basic techniques.

**2421: Blackletter: Make It Better**

Scribal Arts: Calligraphy, European  
 Instructor: Lady Alyssa Of Foxvale  
 Tue Aug 8 02:00 PM Æthelmearc 1

What makes blackletter calligraphy a blackletter, and how not to ruin it? We will review principles of blackletter, common mistakes, and find points of interest in various kinds of blackletter used in manuscripts. If you tried blackletter but have not enjoyed the result, please join us at this class. If you have not tried it but want to start it right way, come and get some experience. Practice! Some pens are available, but better to bring your own tools.

**2422: Calligraphy Basics**

Scribal Arts: Calligraphy, European  
 Instructor: Lady Alyssa Of Foxvale  
 Wed Aug 9 04:00 PM Æthelmearc 2

Calligraphy basics: hand movement, strong and accurate strokes, basic terms and exercises for beginners.

**2423: Chinese Calligraphy Brush Painting**

Scribal Arts: Calligraphy, Far Eastern  
 Instructor: Wei Lian  
 Wed Aug 2 09:00 AM, Fri Aug 4 09:00 AM  
 Location: Æthelmearc 1

A brief history of Chinese calligraphy: Brush painting Chinese characters that were developed over 3000 years ago and that are still used today. Explore a variety of Chinese scripts from oracle bone pictographs to the more modern scripts of the Han Dynasty (200 BC to 200 AD). We will explore the 4 treasures and create beautiful characters. This class is intended for beginners, but students at any level may benefit. We will be grinding our own ink and writing ancient Chinese characters. There will be supplies for 6 people to use, but others can observe. **Adults only.**

**2424: Copying a Period Calligraphic Hand**

Scribal Arts: Calligraphy, European  
 Instructor: Duchess Thyra Eiriksdottir  
 Wed Aug 2 12:00 PM Æthelmearc 2

Working from a *ductus* is fine, but you can also use any manuscript as your calligraphic source! Come learn the techniques for mimicking any period hand.

**2425: Gothic Calligraphy in Three Strokes**

Scribal Arts: Calligraphy  
 Instructor: Thl Ceindrech verch Elidir  
 Wed Aug 9 01:00 PM Æthelmearc 2  
 Handout limit: 20. Materials limit: 20.

Just made your first illumination? Messy handwriting? Come learn a simple first calligraphy hand. Gothic might look fancy, but underneath it is only three basic strokes. Beginner calligraphy, no neat handwriting or artistic skill required.

**2426: Non-English Calligraphy 101**

Scribal Arts: Calligraphy  
 Instructor: Lord Eamon Grey  
 Thu Aug 10 04:00 PM Æthelmearc 2  
 Handout limit: 30.

This class will cover, in a brief overview, how to set yourself up for success in scribing foreign languages such as Arabic and Hebrew.

**2427: Russian Calligraphy**

Scribal Arts: Calligraphy, Other  
 Instructor: Mistress Lada Monguligin  
 Sun Aug 6 03:00 PM Æthelmearc 2  
 Handout limit: 15.

Medieval Russian calligraphy. Learn the basics of writing the Old Church Slavonic alphabet. There will also be a handout for Russian-style English alphabet. The hands-on portion of the class is limited to 15 people. Please bring your calligraphy supplies if you have them. I will have a limited number of loaner nibs and/or markers and paper.

**2428: Shūji: Japanese Calligraphy Workshop**

Scribal Arts: Calligraphy, Far Eastern  
 Instructor: Sólveig Brárandardóttir  
 Fri Aug 4 01:00 PM Æthelmearc 2  
 Handout limit: 20, fee: \$1.00. Materials limit: 10, fee: \$4.00.

A hands-on introduction to designing and executing Japanese official documents. This class will introduce the role of the scribe in imperial and military

governments. Epistolary style and the structure of official documents will be introduced. Participants will learn about the evolution of character styles and how documents were attested. We will also discuss paper and signature seals. The bulk of the class will consist of a hands-on calligraphy class similar to those held in Tokyo. Please bring large bamboo writing brushes, ink stones, paper weights, and *hanshi*-size felt mats if you have them. There will be limited loaner supplies of all of these available at class. Paper and ink is included in the class materials fee.

**2429: Sprucing Up Your Calligraphy**

Scribal Arts: Calligraphy, European  
 Instructor: Mistress Arianna of Wynthrope  
 Thu Aug 3 04:00 PM, Sun Aug 6 01:00 PM  
 Location: Æthelmearc 1  
 Handout limit: 20. Materials limit: 12, fee: \$10.00.

Scribes, is your calligraphy not quite what you want it to be? This class is for you! We'll cover tools and techniques to make your calligraphy look like the real period hands seen in manuscripts. You'll learn how to use a square nib dip pen to make thick and thin strokes, how to control your ink flow, how to properly space the letters based on the style and time period of the hand, and how to create the best layout. Bring your scribal box and let's practice! Supplies will be available for loan during the class or for purchase.

**2430: The Angle and the Line: Calligraphy**

Scribal Arts: Calligraphy, European  
 Instructor: Master Piero di Paxiti da Vincenza  
 Thu Aug 3 11:00 AM, Sun Aug 6 09:00 AM  
 Location: Æthelmearc 2

Learn how pen angle strongly directs the shape of your letter forms in broad nib calligraphy. Learn to develop a "feel" for different period hands.

**2431: When You Don't Need to Paint: Ink Scrolls**

Scribal Arts: Calligraphy, Multiple Cultures  
 Instructor: Mistress Zofia Kowalewska  
 Sat Aug 5 09:00 AM Æthelmearc 2  
 Handout limit: 10.

Ink-only scrolls are something to behold. Painting isn't necessary when you have ink. We'll discuss the use of puzzle initials, cadels and other options in scrolls and their rich history.

**2432: Writing and Sealing 16th-Century Letters**

Scribal Arts: Calligraphy, European  
 Instructor: Master Lorenzo Petrucci  
 Tue Aug 8 02:00 PM Æthelmearc 2  
 Handout limit: 10.

Covers the typical format of personal correspondence in the 16th century, as well as the tools and techniques for writing, folding, and sealing letters.

**2433: Attavante Made Easy**

Scribal Arts: Illumination  
 Instructor: Thl Rachel Dalicieux  
 Sat Aug 5 01:00 PM Æthelmearc 1  
 Handout limit: 20.

Learn to create an illumination in the style of the *Codex Heroica* frontispiece by Attavante delgi Attavanti.

**2434: Blockprinted Scrolls**

Scribal Arts: Illumination, European  
 Instructor: Mistress Fredeburg von Katzenellenbogen  
 Tue Aug 8 09:00 AM Æthelmearc 1

Learn to make scrolls based on blockprinted title pages and book illustrations which include many popular Renaissance illumination styles. We will discuss ways of recreating these styles either through printing with blocks or by using pen and ink.

**2435: Chinese Diapering: Carved Lacquer of Ming Dynasty**

Scribal Arts: Illumination, Far Eastern  
 Instructor: Thl Sasson de Sancta Victoria  
 Tue Aug 1 12:00 PM, Tue Aug 8 12:00 PM  
 Location: Æthelmearc 1

You'll never lack for scroll ideas when you take inspiration from Ming Dynasty lacquer! Learn how in this hands-on scribal class.

**2436: Cloudwork: Lacquer Deco. of the W. Han Dynasty**

Scribal Arts: Illumination, Far Eastern  
 Instructor: Thl Sasson de Sancta Victoria  
 Tue Aug 1 01:00 PM, Mon Aug 7 11:00 AM

Location: Æthelmearc 1

A Hands-on exploration of Han Dynasty decorative motifs and their practical application to SCA scrolls.

**2437: Creating a Sampler of Medieval Pigments**

Scribal Arts: Illumination, European  
 Instructor: Baroness Aldermoures Ventske  
 Sun Aug 6 10:00 AM Æthelmearc 1  
 Handout limit: 20. Materials limit: 20.

Create your own sampler using historical pigments.

**2438: Crimson Certificates: Joseon Royal Cert Format**

Scribal Arts: Illumination, Far Eastern  
 Instructor: Thl Sasson de Sancta Victoria  
 Wed Aug 2 12:00 PM Æthelmearc 1,  
 Wed Aug 9 12:00 PM Æthelmearc 2

Add both text & context to your Asian-inspired scrolls. Learn the structure of *Joseon* court documents & hands-on techniques to improve your scrolls.

**2439: Egg Tempera Panel Painting: Part 1, Gesso and Prep**

Scribal Arts: Illumination, Multiple Cultures  
 Instructor: Lady Dosalena Della Mirandola  
 Fri Aug 4 11:00 AM, Mon Aug 7 11:00 AM  
 Location: Guild Mirandola  
 Materials limit: 15, fee: \$6.00.

Egg tempera is an ancient medium dating from the Egyptians through today. Tempera reached its height in medieval and Renaissance Europe. Virtually all panel paintings executed before the mid-1400s used solely the yolk of the egg as the binder. Class is in-depth, hands-on. Part 1 covers panel and object prep, handmade gesso, and all info needed to authentically prep surfaces for polychrome and painting. Materials included; beginner to advanced. Visit Guild Mirandola for full list of classes.

**2440: Egg Tempera Panel Painting: Part 2, Painting**

Scribal Arts: Illumination, Multiple Cultures  
 Instructor: Lady Dosalena Della Mirandola  
 Mon Aug 7 09:30 AM Guild Mirandola (Booth 167)  
 Materials fee: \$4.00.

Egg tempera is an ancient medium dating to the Egyptians and used throughout history. Virtually all panel paintings executed before mid-1400s used solely the yolk of the egg and mineral pigments as the basis. This workshop will cover making paint from mineral pigments and all techniques for a medieval-painting method. Hands-on. Materials included, beginner to advanced.

**2441: Glass Gilding: Verre Églomisé**

Scribal Arts: Illumination, Multiple Cultures  
 Instructor: Lady Dosalena Della Mirandola  
 Sat Aug 5 10:30 AM, Tue Aug 8 10:00 AM  
 Location: Guild Mirandola  
 Materials fee: \$8.00.

Glass gilding, or *verre églomisé*, was used in Roman antiquity and reached great popularity in the 14th and 15th centuries. It was incorporated into reliquaries, furniture, and *objets d'art*. Create a small *verre églomisé* work using gelatin water gilding technique. Hands-on!

**2443: Goldleafing Made Easy**

Scribal Arts: Illumination  
 Instructor: Mistress Roewynne Langley, OP  
 Sun Aug 6 09:00 AM Guild Mirandola  
 Handout limit: 10, fee: \$13.00. Materials limit: 10.

Using a 22k gold patent leaf, you learn hands-on how to smoothly leaf your project! A take-home booklet is provided. Bring a pencil or ink liner. Create a smooth line, corners, and more!

**2442: Goldleafing Made Easy**

Scribal Arts: Illumination  
 Instructor: Mistress Roewynne Langley, OP  
 Tue Aug 1 09:00 AM Æthelmearc 1  
 Handout limit: 10, fee: \$13.00. Materials limit: 10, fee: \$3.00.

Learn how to gold leaf, using the "period" simple way by using leaf and garlic! You get a booklet, 1 sheet of gold leaf; other supplies are provided.

**2444: Gothic Hybrid Drolleries and Grotesques**

Scribal Arts: Illumination  
 Instructor: Baroness Yvianne de Castel d'Avignon, OL  
 Sun Aug 6 02:00 PM Æthelmearc 1

Handout limit: 10, fee: \$1.00. Materials limit: 10.

Have you ever wondered where the ideas for the fantastic creatures often found hiding in the margins of illuminations came from? Do they serve a purpose other than making people giggle? Find out the answers to these questions and more. And, if you'd like, participate in a fun little drawing exercise.

#### **2445: Illumination 101, or How I learned to Love the Dot**

Scribal Arts: Illumination, European  
Instructor: Baroness Emma Makilmone  
Fri Aug 4 01:00 PM Æthelmearc 1,  
Sat Aug 5 11:00 AM Æthelmearc 1,  
Tue Aug 8 09:00 AM Æthelmearc 2

If you are thinking you can't possibly create a scroll, but you would really like to, let me show you how. No experience necessary! I will show you valuable resources and handy tools to help you get started.

If you have paper (thick art paper is best), pencil (with white eraser), paintbrush (small), paint (gouache), and a palette, please bring them. I will, however, have materials for those that don't.

#### **2446: Indigo Sutras: Illuminated Buddhist Manuscripts**

Scribal Arts: Illumination, Far Eastern  
Instructor: Thl Sasson de Sancta Victoria  
Thu Aug 3 12:00 PM, Thu Aug 10 12:00 PM  
Location: Æthelmearc 1

Black Hours have nothing on these! Learn how the need for preservation resulted in one of the most visually arresting forms of Buddhist art.

#### **2447: Intro to Period Pigments and Paints**

Scribal Arts: Illumination, Multiple Cultures  
Instructor: Lady Dosalena Della Mirandola  
Fri Aug 4 04:00 PM, Thu Aug 10 01:00 PM  
Location: Guild Mirandola (Booth 167)  
Materials fee: \$5.00.

Learn about pigments and binders such as glair and gum arabic, malachite and ochre.

#### **2448: Jewish Illumination & Illustration in 1350's Spain**

Scribal Arts: Illumination  
Instructor: Thl Seathan MacDhabhidh  
Thu Aug 3 07:00 PM Æthelmearc 2,  
Thu Aug 10 07:00 PM Æthelmearc 1

Hour 1: Presentation & overview of the artistic contents of the Sarajevo *Haggadah*. Hour 2: History of the manuscript, its survival, & influences.

#### **2449: Late Antique Secular Manuscript Illumination**

Scribal Arts: Illumination  
Instructor: Armiger Dafydd ap Rhys  
Thu Aug 3 01:00 PM Æthelmearc 2  
Materials limit: 8.

A discussion from an art historical perspective of the few surviving non-biblical manuscripts from prior to 600 C.E plus a look at surviving Carolingian Renaissance manuscripts thought to be close copies of ancient manuscripts. Manuscripts to be discussed include several papyrus fragments, the Vatican and Roman *Virgils*, the *Ambrosian Iliad*, the Vienna *Dioscurides*, the *Corpus Agrimensorum Romanorum* and the Carolingian manuscripts the *Bern Physiologus*, the Leiden *Aratea*, the Vatican *Terence* and the Morgan *Dioscurides*.

#### **2450: Leaves in Illumination**

Scribal Arts: Illumination, European  
Instructor: Lady Svea the Short-sighted  
Tue Aug 8 04:00 PM Æthelmearc 2  
Handout limit: 25. Materials limit: 25.

This hands-on introduction to the variety of styles of leaves that appear in illuminated manuscripts will not only show you leaves from different centuries and different countries, but also will give you some possible construction methods. There will be practice time. Paper and pencils will be available. If you want more elaborate supplies, please bring them.

#### **2451: Overview of Gold Leafing: Period to Modern**

Scribal Arts: Illumination, Multiple Cultures  
Instructor: Lady Dosalena Della Mirandola  
Sat Aug 5 04:00 PM, Tue Aug 8 04:00 PM  
Location: Guild Mirandola (Booth 167)  
Materials limit: 20, fee: \$8.00.

Understand gold leaf methods for illumination by making a sample page on parchment, paper, and perg of period and modern glue as well as application. Class will focus on period fish glue, garlic, glair, plus modern gesso, permacol and miniatum for paper and parchment. Learn application tricks for glue, and tips for a perfect finish in both period and modern methods. Bring your gilding questions and problems for troubleshooting and analysis! Create small gilded samplers on parchment, pergamemata, and paper. All materials included.

#### **2452: Recreating the Art of Period Fencing Plates**

Scribal Arts: Illumination, European  
Instructor: Lady MeiLan Hua  
Sun Aug 6 10:00 AM Æthelmearc 2  
Handout limit: 10. Materials limit: 10, fee: \$5.00.

Introductory class on figure drawing. Students will be able to recreate a rudimentary sketch by the end of class. Please bring art and drawing supplies. **Age 18+**.

#### **2453: Rotational Symmetry in Islamic Illumination**

Scribal Arts: Illumination, Middle Eastern  
Instructor: Thl Li Xia  
Sun Aug 6 12:00 PM Æthelmearc 2

Learn to design your own Islamic-inspired patterns in this hands-on workshop. No drawing skill required... seriously!

While this class will be focused on designs for scribes, this class is for anyone who may be interested in how to make symmetrical designs for any project.

All materials needed will be provided but please feel free to bring your favourite drawing tools, inking pens, paints, etc. Also, there will be a limited number of drafting tools available (compass, protractor, ruler), so bringing your own means you won't have to share.

Please note: This class is all about hands-on creation of original designs. There will be no lecture or documentation provided.

#### **2454: Screaming Snails: Doodling Marginalia Decorations**

Scribal Arts: Illumination, Multiple Cultures  
Instructor: Lady Gwen Cooke  
Fri Aug 4 09:00 AM Æthelmearc 2  
Materials limit: 15, fee: \$5.00.

A make-and-take scribal class where students will create notecards, bookmarks, and an insert for a pendant based on popular marginalia designs. There will also be a handout with common marginalia designs, including simple line work for future scroll uses.

#### **2455: Sino-Scribal Playtime**

Scribal Arts: Illumination, Far Eastern  
Instructor: Thl Sasson de Sancta Victoria  
Fri Aug 4 12:00 PM, Thu Aug 10 01:00 PM  
Location: Æthelmearc 1

An opportunity for those who took any of the classes in the Sino-Scribal Workshop to practice the techniques they learned earlier in the week.

#### **2456: The Medieval Palette: Mixing up Your Paint Pt.1**

Scribal Arts: Illumination  
Instructor: Mistress Livia Zanna  
Sat Aug 5 01:00 PM Æthelmearc 2,  
Wed Aug 9 01:00 PM Æthelmearc 1  
Handout limit: 20, fee: \$2.00. Materials limit: 20, fee: \$15.00.

The first hour will be discussing pigments and paint, and how the medieval artist built his palette for use. We'll also discuss safety concerns regarding toxicity, what binder choices you can make, how they affect your painting strategy, and any chemical interactions that the medieval artist had to be careful of. The second hour will be a practical in which the students will mix up their own take-home palette of medieval pigments/paints. Colors will most likely include white lead, yellow ochre, *terre verte*, brown ochre, lamp black, cabbage or leek green, iris green from a clothlet, red lead, *alazarin* (madder), possibly malachite/azurite, or ultramarine. We'll work with vegetable dye pigments as well as traditionally ground pigments.

Children are welcome, since I will be providing safety

gear for everyone. I will also be providing the take-home palettes, and brushes, so you don't need to bring anything equipment-wise.

#### **2457: The Medieval Palette: Using Your Paint, Pt. 2**

Scribal Arts: Illumination  
Instructor: Mistress Livia Zanna  
Mon Aug 7 04:00 PM, Thu Aug 10 01:00 PM  
Location: Æthelmearc 2  
Handout limit: 20, fee: \$2.00. Materials limit: 20, fee: \$5.00.

This class is intended to follow The Medieval Palette: Pt. 1. We will use the paints we created in the first class to paint with, to work with getting the consistency right, discussing how to use the properties of opacity and transparency correctly. We'll work on painting a couple of provided scroll blanks. There will also be some color theory discussion regarding shading and highlighting during the class, with discussion regarding various artistic styles throughout the SCA time period.

#### **2458: Un-Squashed Bugs**

Scribal Arts: Illumination, European  
Instructor: Lady Svea the Short-sighted  
Fri Aug 4 03:00 PM Æthelmearc 1  
Handout limit: 25. Materials limit: 15.

The "squashed bug" style of book illumination is a late-period fashion designed to fool the eye into thinking that insects have landed on the page. In this hands-on class, we will look at some medieval examples from *Books of Hours*, then try to paint an equally convincing bug.

#### **2459: Whitework Illumination**

Scribal Arts: Illumination  
Instructor: Baroness Yvianne de Castel d'Avignon,OL  
Sat Aug 5 10:00 AM Æthelmearc 1,  
Tue Aug 8 01:00 PM Æthelmearc 2  
Handout limit: 10, fee: \$1.00. Materials limit: 10, fee: \$1.00.

Tips and tricks that will help scribes paint two main styles of whitework ... crisp, clean, white embellishments on colored backgrounds and monochromatic shading.

#### **2460: Zoomorphic Creations: Mixing Medieval and Modern**

Scribal Arts: Illumination  
Instructor: Lady Gwen Cooke  
Mon Aug 7 09:00 AM Æthelmearc 1  
Handout limit: 20, fee: \$2.00.

Using the examples found in the *Book of Kells*, we will create zoomorphic figures that blend medieval themes and modern elements. There will be some scratch paper, but students should try to bring pencils. There will be a handout with examples from the *Book of Kells* (and other zoomorphic examples) for students to look through, but if there are modern (or other medieval) visual examples that you would like to try to blend into zoomorphic creations that would look at home in our modern medieval scrollwork, please bring them to the class.

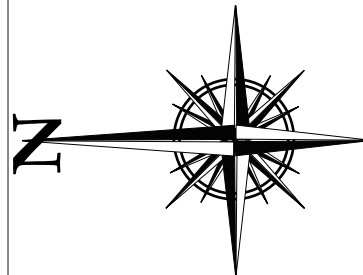
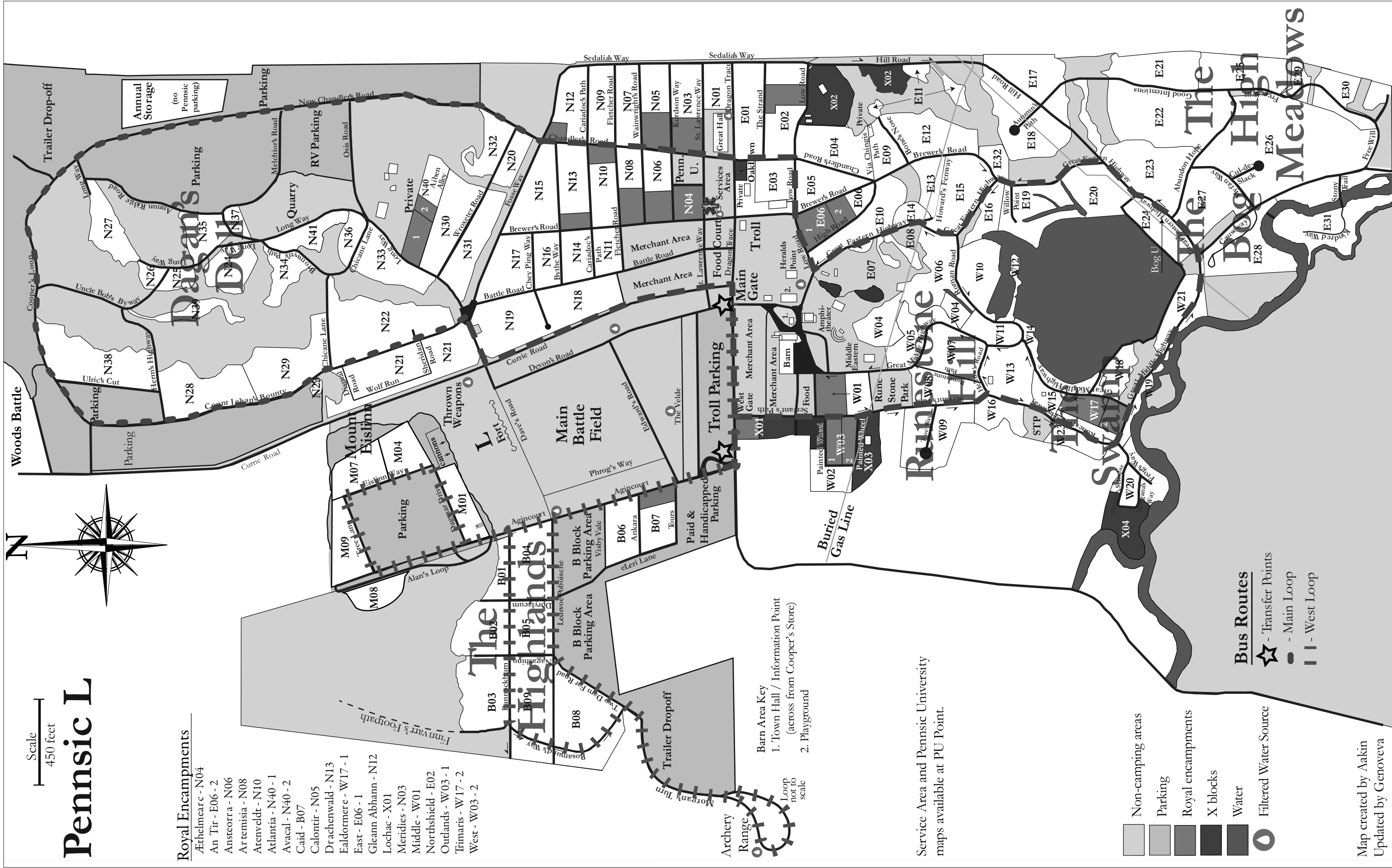


Scale  
450 feet

# Pennsic I

## Royal Encampments

- Æthelmearc - N04
- An Tir - E06 - 2
- Ansteorra - N06
- Artemisia - N08
- Arenvelde - N10
- Atlantia - N40 - 1
- Avacal - N40 - 2
- Caid - B07
- Calontir - N05
- Drachenwald - N13
- Ealdormere - W17 - 1
- East - E06 - 1
- Gleann Abhann - N12
- Lochac - X01
- Meridies - N03
- Middle - W01
- Northshield - E02
- Outlands - W03 - 1
- Trimaris - W17 - 2
- West - W03 - 2



- ### Bus Routes
- ☆ - Transfer Points
  - - Main Loop
  - || - West Loop

- Non-camping areas
- Parking
- Royal encampments
- X blocks
- Water
- Filtered Water Source

Barn Area Key  
1. Town Hall / Information Point  
(across from Cooper's Store)  
2. Playground

Service Area and Pennsic University maps available at PU Point.

Map created by Aakin  
Updated by Genoveva



